

# "Lemonhope Story Part 1"

## 1014-152

### Final Board

ate 06/26/13

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 06/26/13
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by  
Pendleton Ward

Supervising Director  
Nate Cash

Storyboard by  
Tom Herpich &  
Steve Wolfhard

JUL 17 2013

1014/152

# ADVENTURE TIME



Page 1A  
1B. NEXT  
day night

Sc.	Pnl.	Bg.	day night

Sc.	Pnl.	Bg.	day night
1	A		

Dialog:

START  
us

(LH) 222 22 \*snkr2/\*

Action:

Timing:

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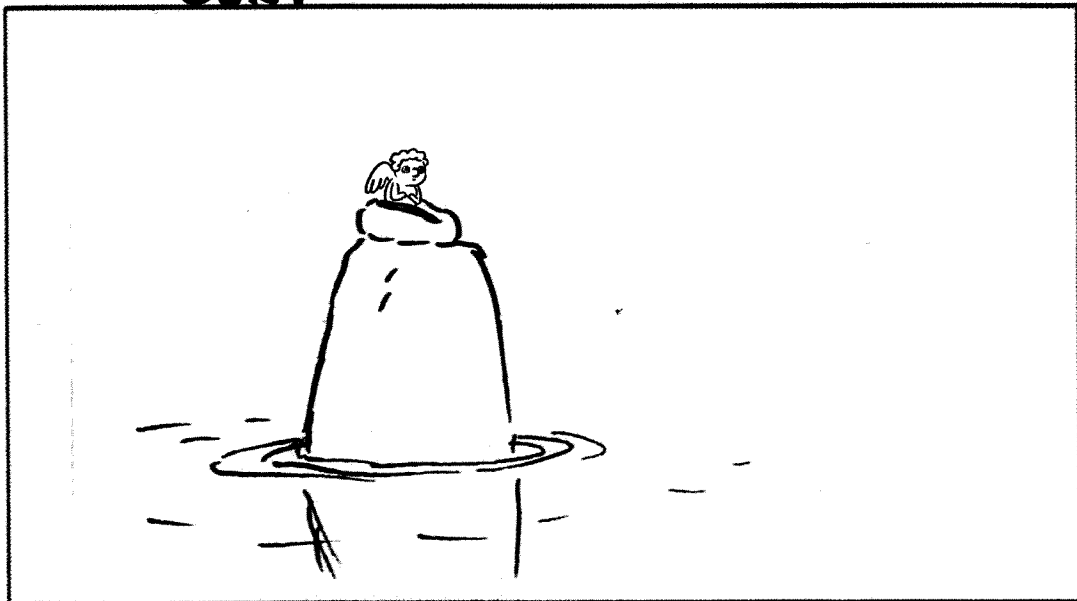
# ADVENTURE TIME



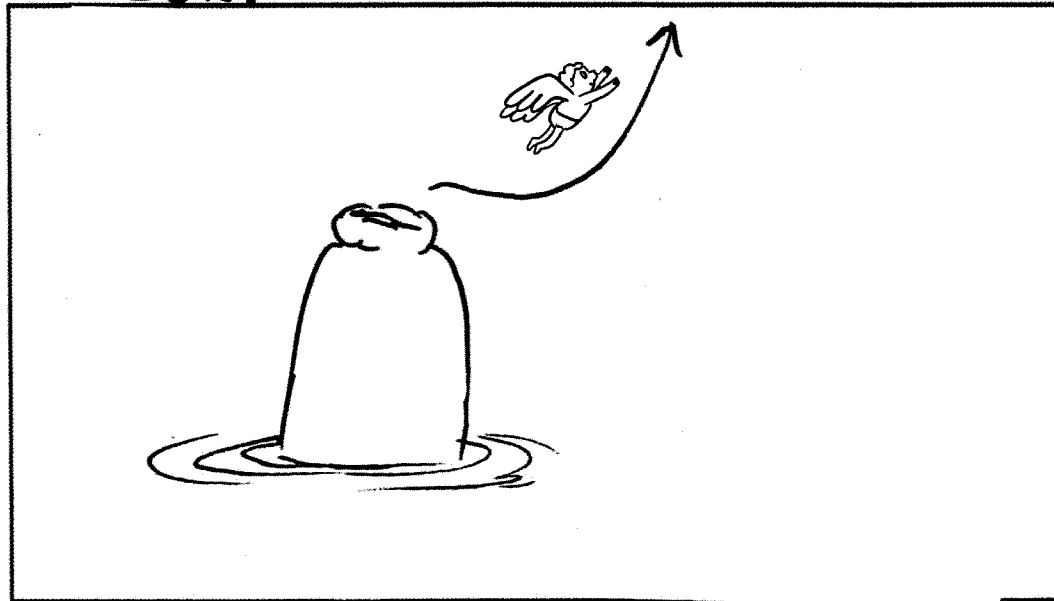
Page 1B

10. NEAT  
day night

Sc. 1 **CONT** Pnl. B Bg. day night



Sc. 1 **CONT.** Pnl. C Bg. day night



Dialog:	(LH) *smak smak* * YAWN *		
Action:	1-2-3-2-4	(B3)	(B4)
Timing:			



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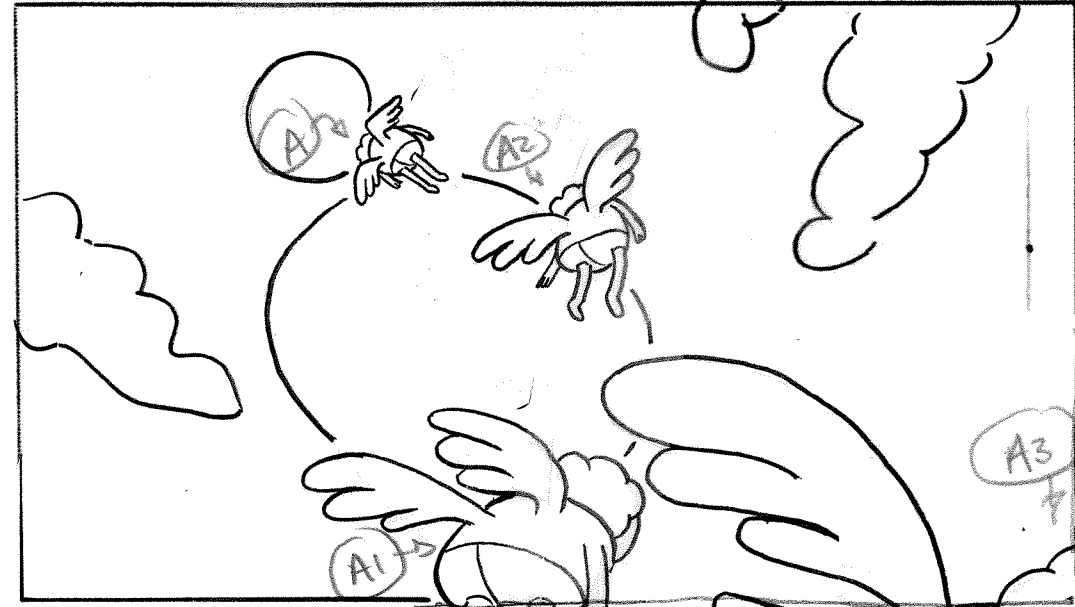
Cut

# ADVENTURE TIME



Cut

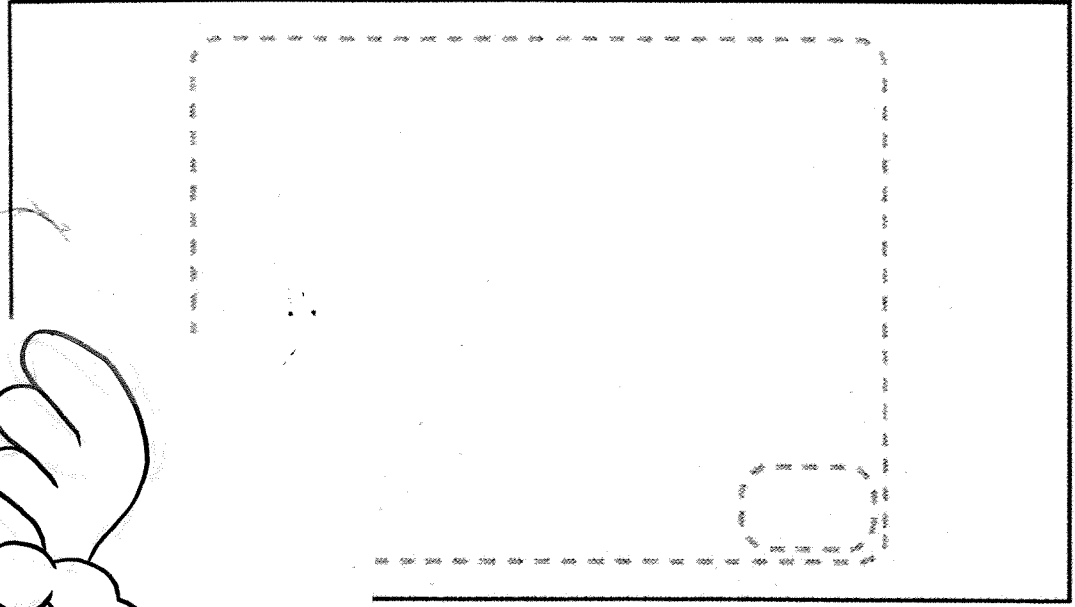
Sc. 1A Pnl. A Bg. day night



Dialog:  
LH: HAH HAH!  
Action:  
Timing:

(LH:) Haha!

Sc. Pnl. Bg.



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Cut

# ADVENTURE TIME



Page 1D  
1E-NEXT  
day night

Sc. 1B

Pnl. A

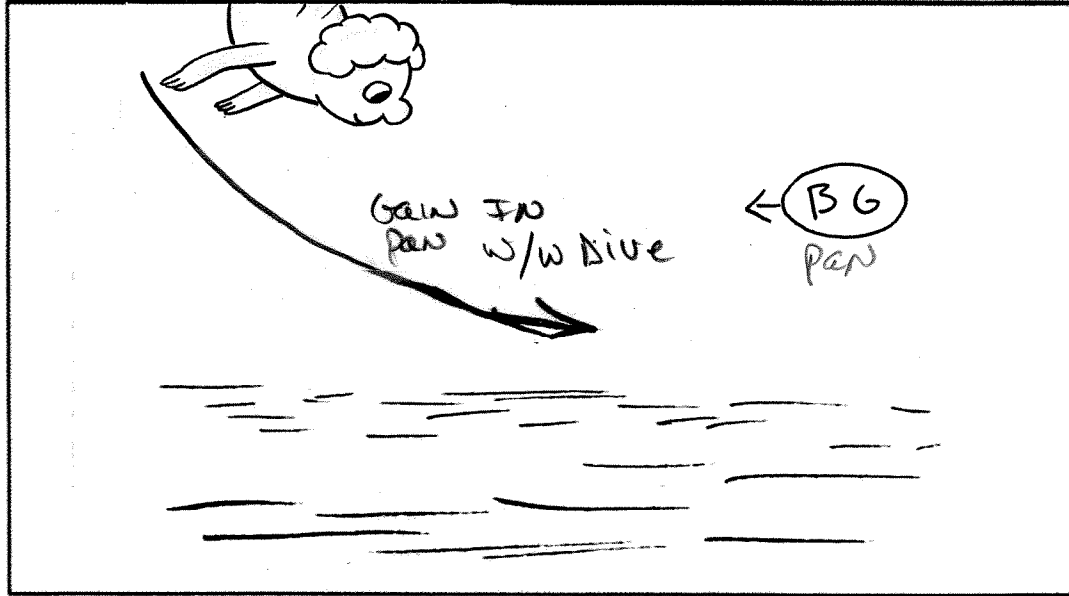
Bg.

day night

Sc. 1B

CONT. Pnl. B

Bg.



Dialog:

Action:

Timing:

(hold for 2 best)

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# ADVENTURE TIME



Cut

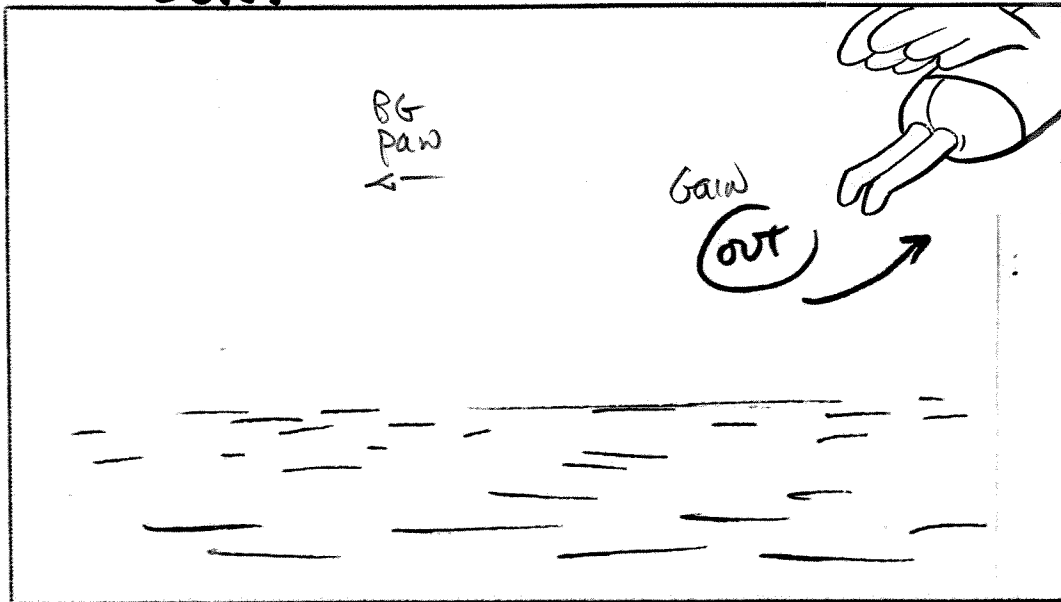
Page 1E  
IF NEXT  
day night

Ho  
Cut

Sc. 1B **CONT**

Pnl. C

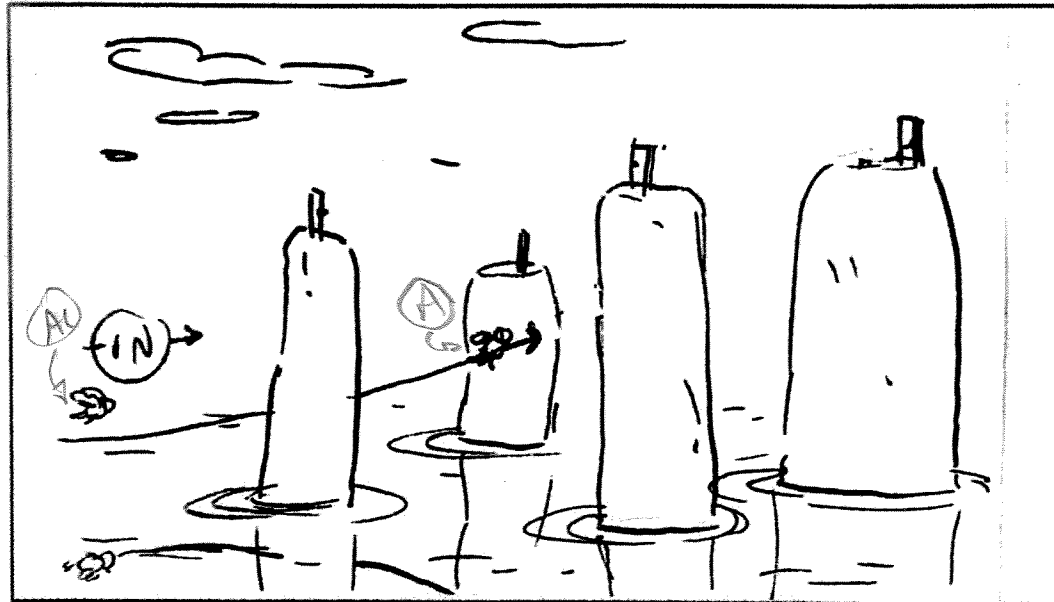
Bg.



Sc. 1C

Pnl. A

Bg.



Dialog:

Action:

Timing:

DETAIL



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# ADVENTURE TIME



Page 1F  
day 1G-NEXT

Sc.

Pnl.

Bg.

day night

Sc.

1D

Pnl.

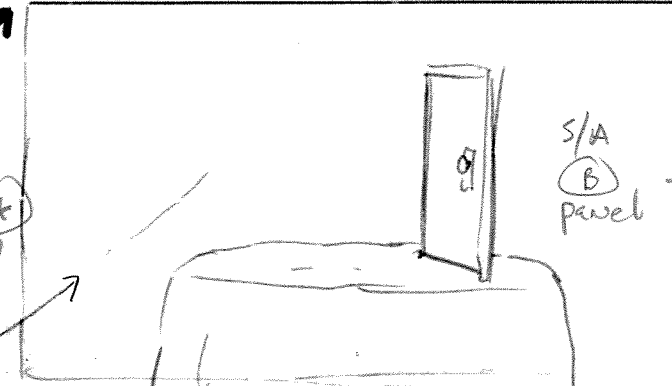
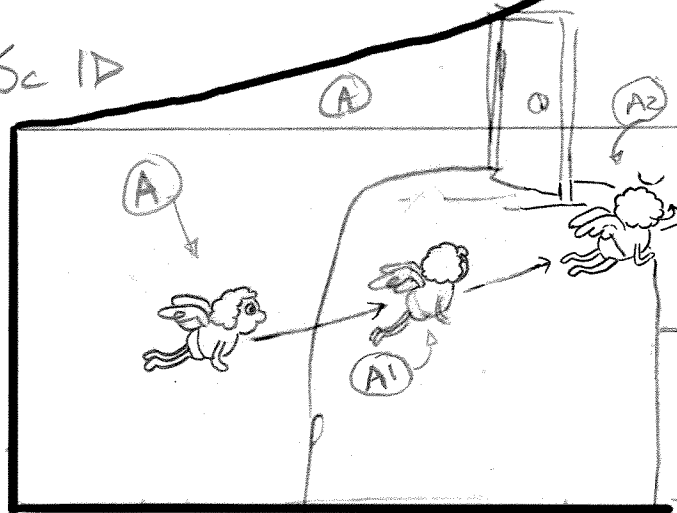
Bg.

He cut



FLAP CYCLE

Sc 1D



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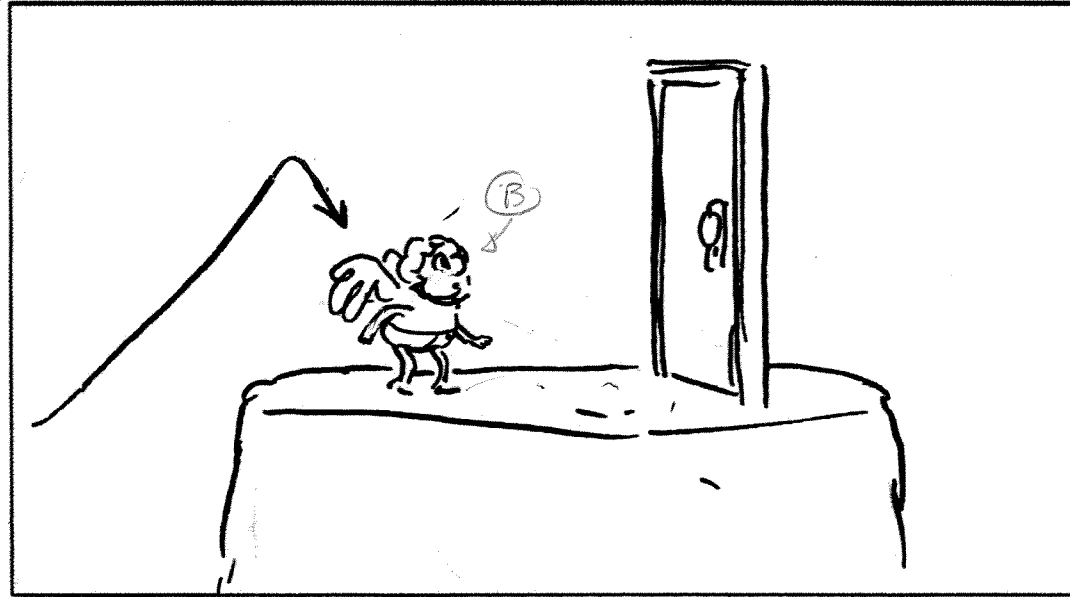


HO  
CUT

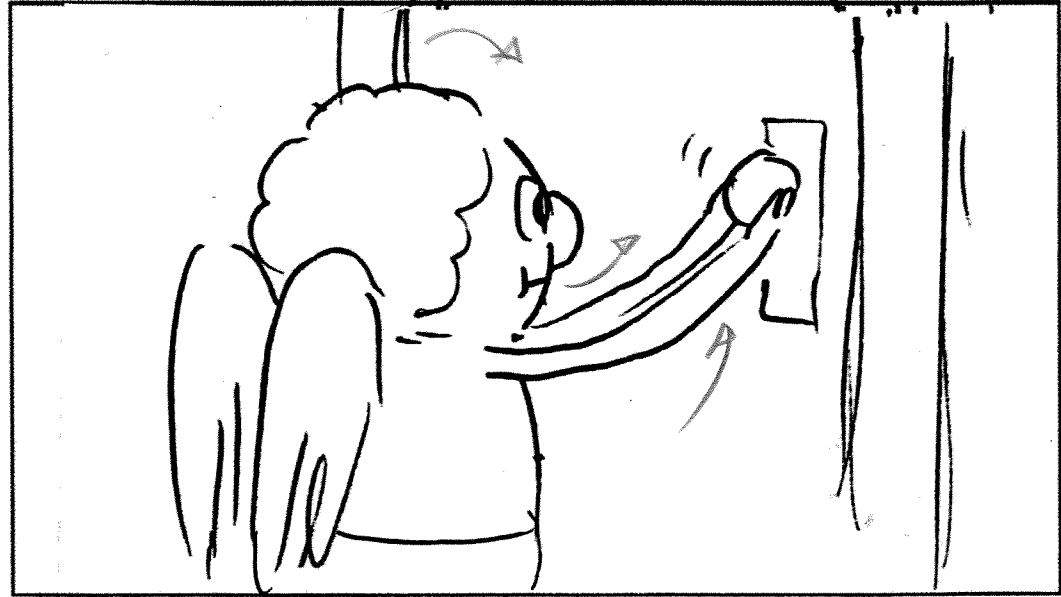
Page 1G

14-NEXT  
day night

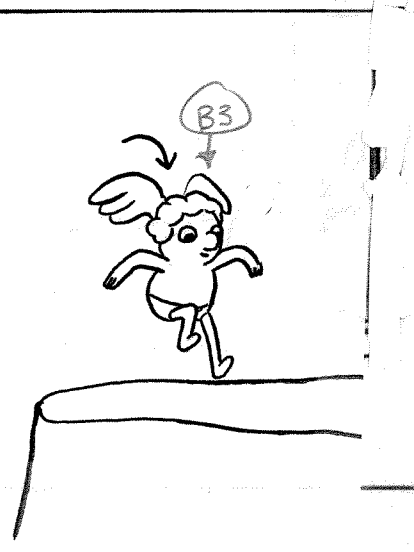
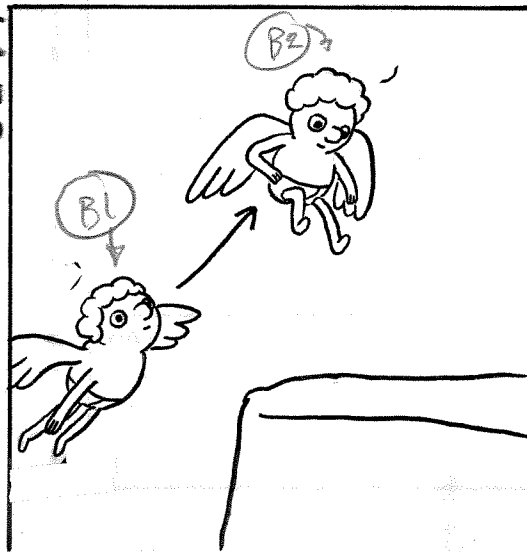
Sc. 1D CONT Pnl. B Bg.



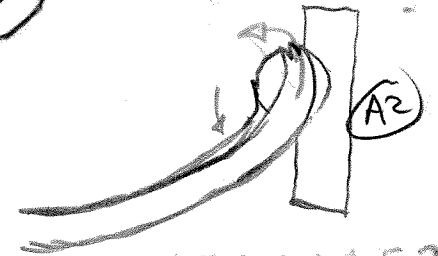
Sc. 1E Pnl. A Bg.



Dialog:



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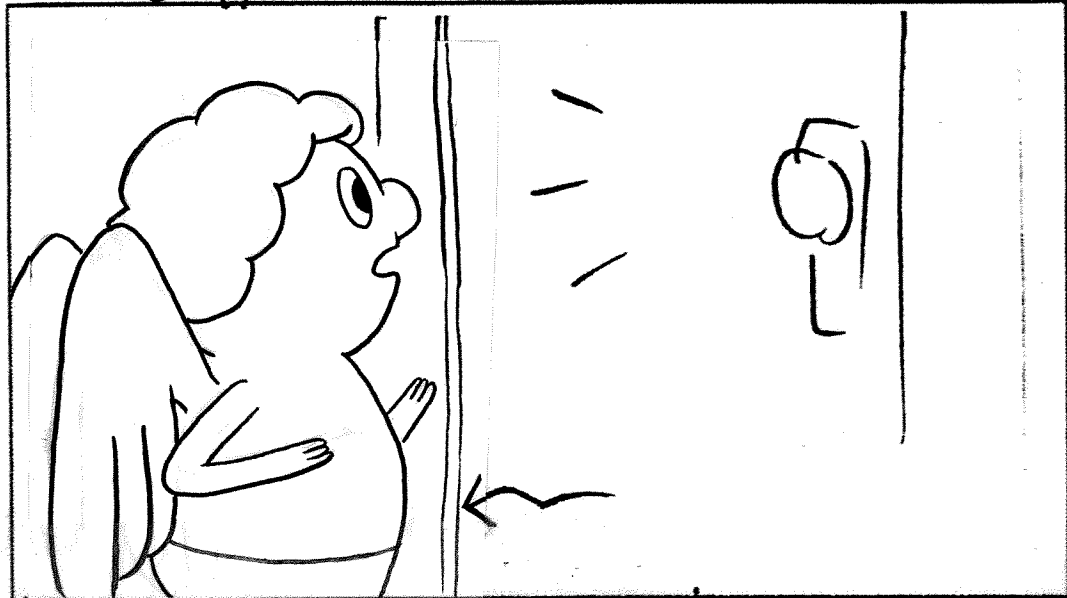
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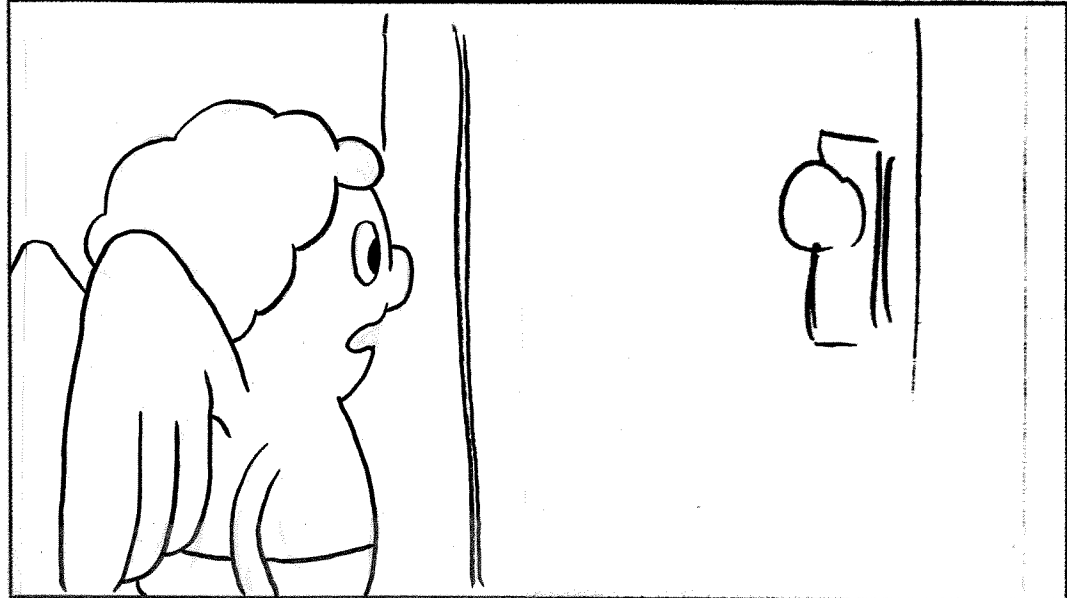


Page 1H  
II-NEAT  
day night

Sc. 1E CONT Pnl. B Bg. day night



Sc. 1E CONT Pnl. C Bg. day night



Dialog:

Action:

Timing:

== KNOCK  
KNOCK  
KNOCK ==

== DING -  
DONG ==

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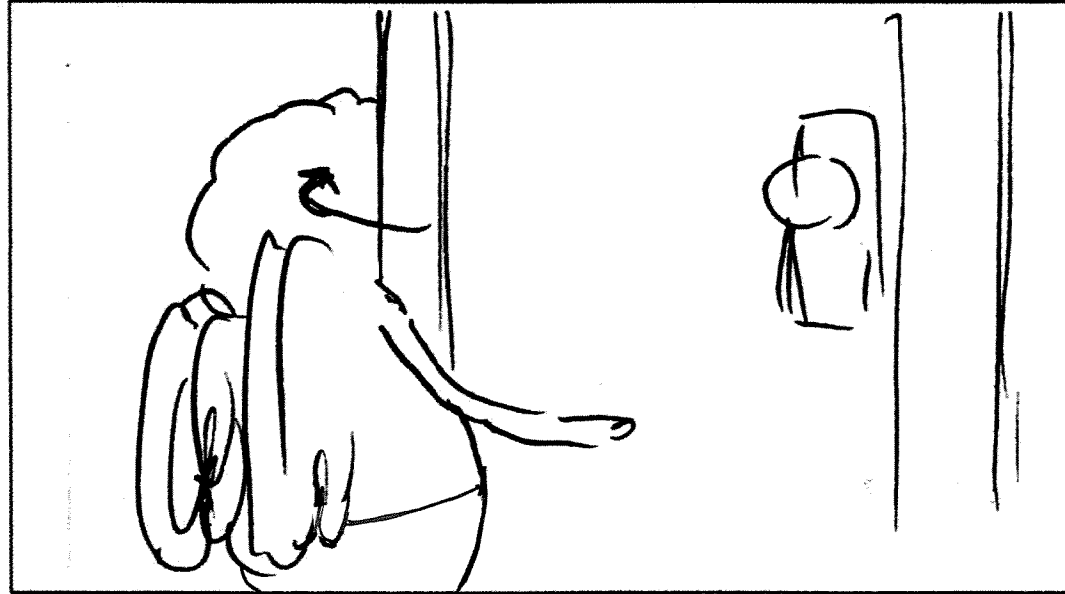
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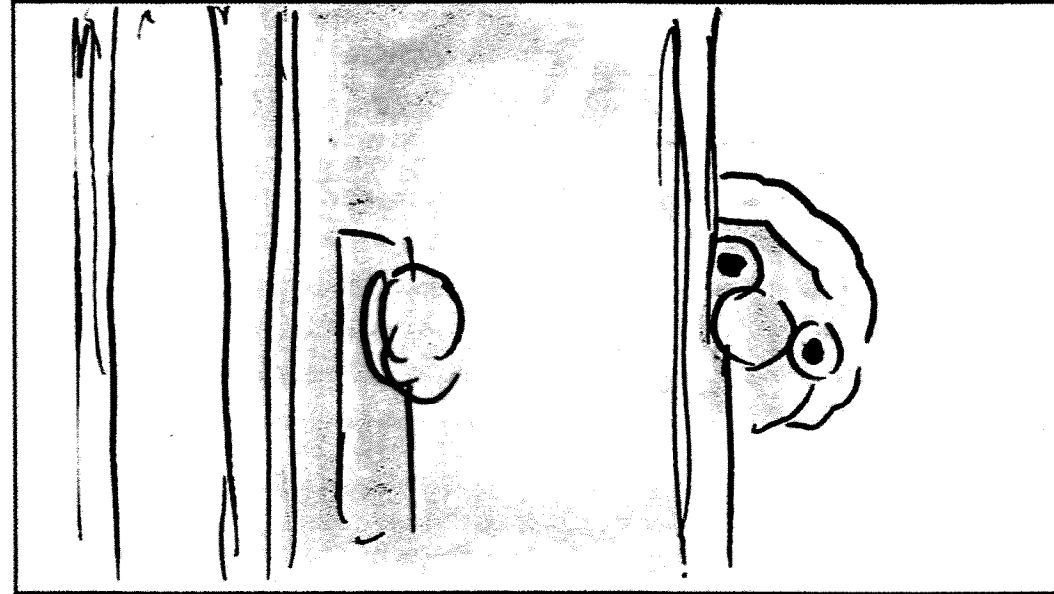


Page 11  
**IJ-NEXT**  
 day night

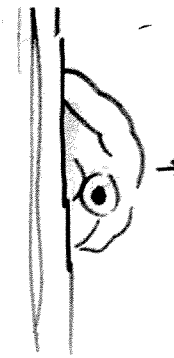
Sc. 1E **CONT** Pnl. > Bg. day night



Sc. 1F Pnl. A Bg. day night



Dialog:	
Action:	<p>DING-DONG!</p> <p>DING-DONG</p> <p>(A1)</p> <p>(A2)</p>
Timing:	



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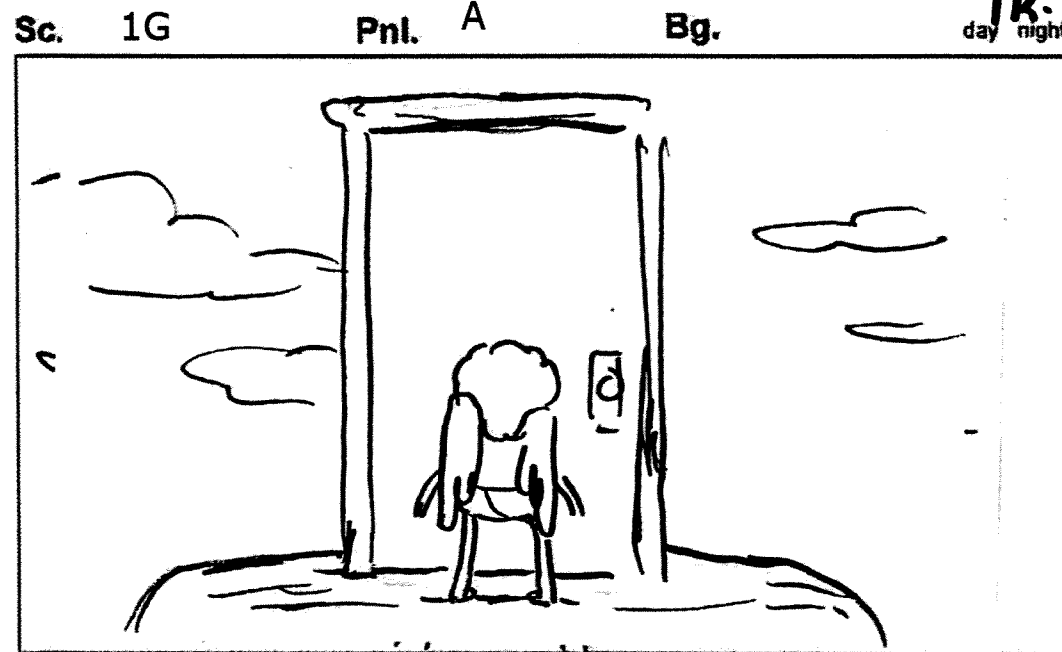
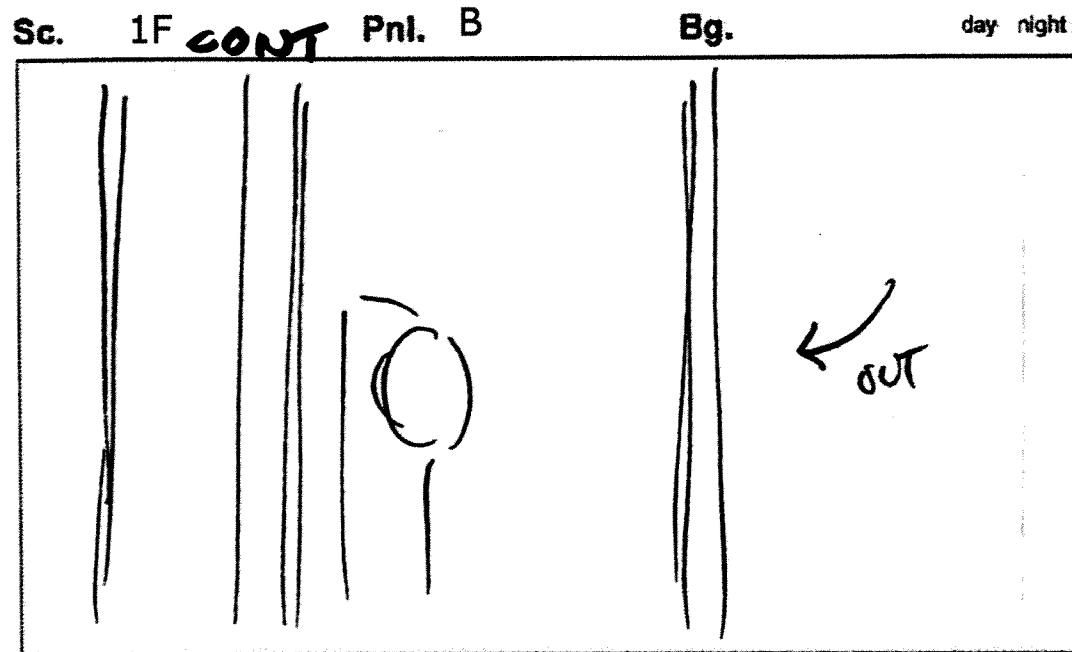
# ADVENTURE TIME



Page 1J  
day night

1K-NEXT

cut



Dialog:	
Action:	DING DONG
Timing:	DING DONG =

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He cut

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Page 1K

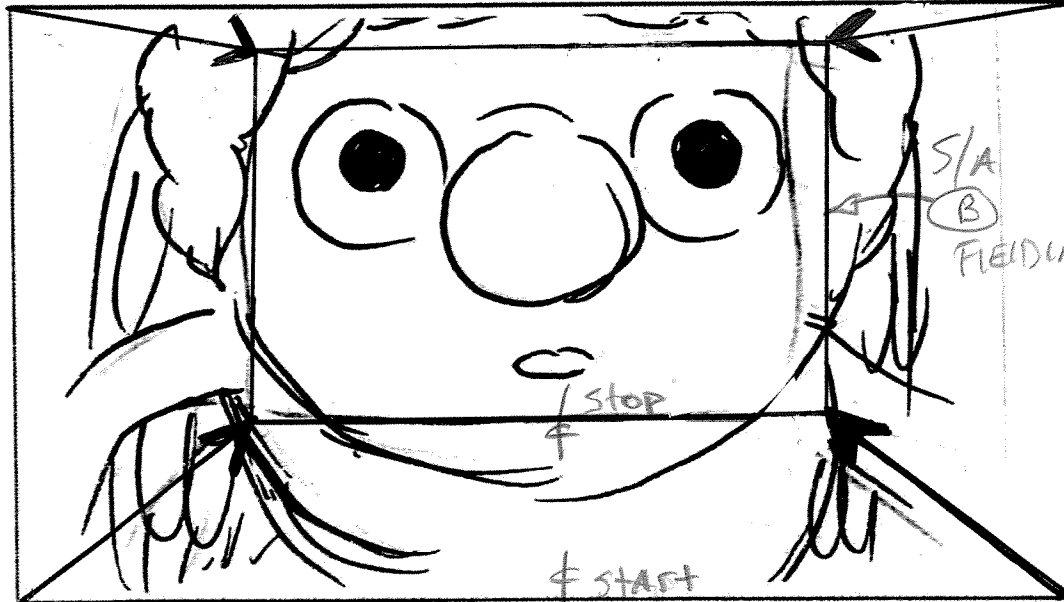
IL-NEXT

Sc. 1H

Pnl. A

Bg.

day night



Sc. 1H

CONT. Pnl. B

Bg.



Dialog:

(truckle in)

Action:

Timing:

DING DONG  
DING DONG  
DING DONG

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Page 1L

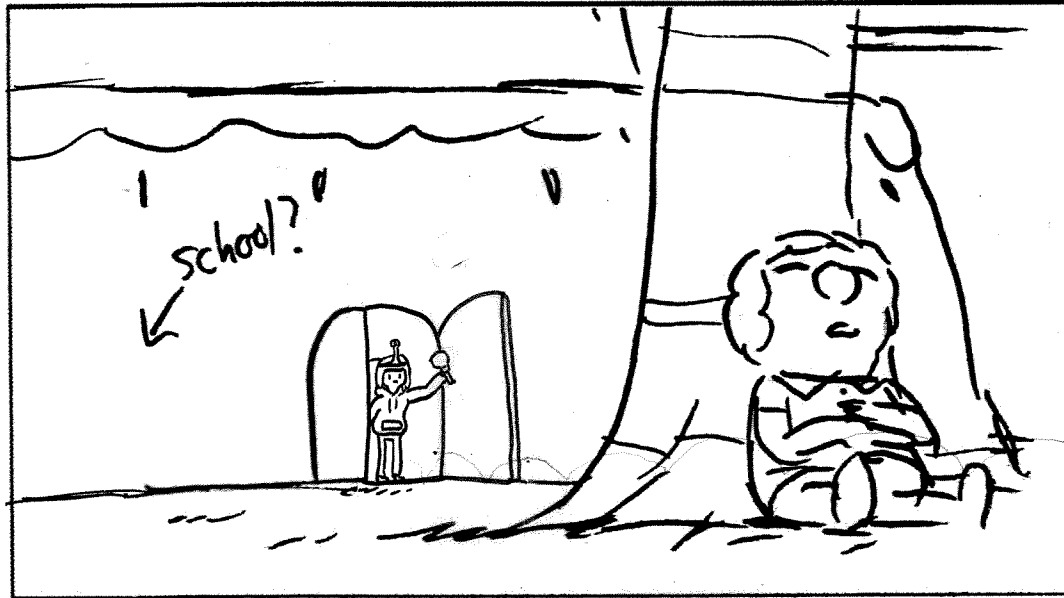
IM-NEXT  
day night

Sc. 1I

Pnl. A

Bg.

day night

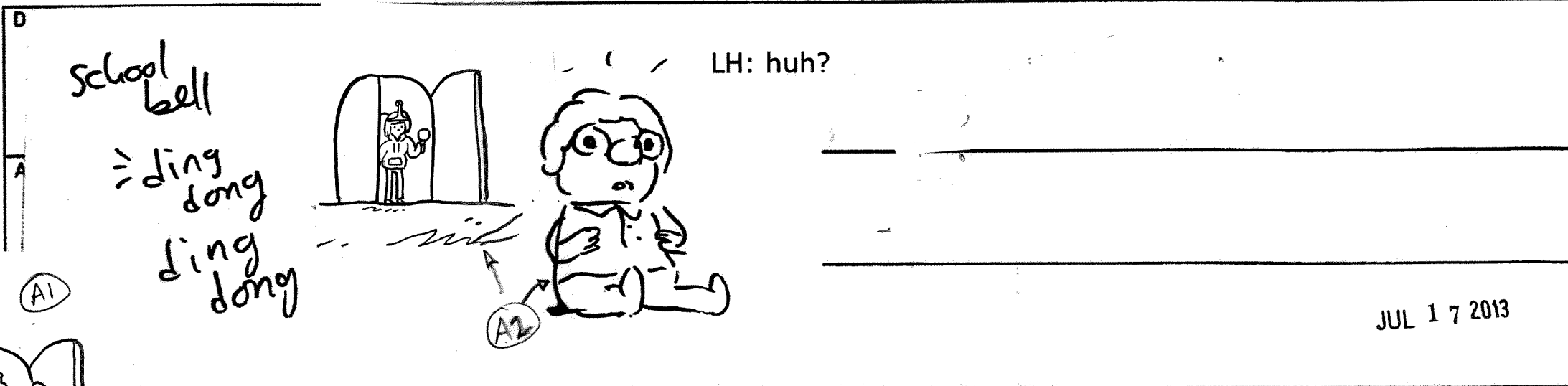


Sc. 1I

CONT

Pnl. B

Bg.



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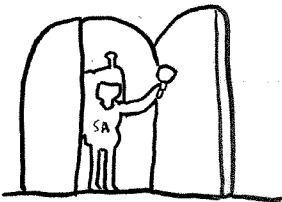
EPISODE #

Production :

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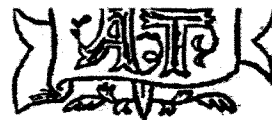
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# ADVENTURE TIME



Page 1M

IN-NEXT  
day night

Sc. 1I CONT

Pnl. C

Bg.

day night



Sc. 1I CONT Pnl. D

Bg.



EPISODE #

Dialog:



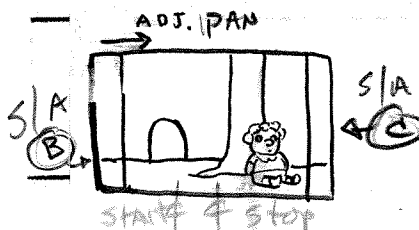
TURNS ASIDE W/ FIN ENTER

FINN: huffing + puffing

Action:



Timing:



(LH) \* GROAN \*

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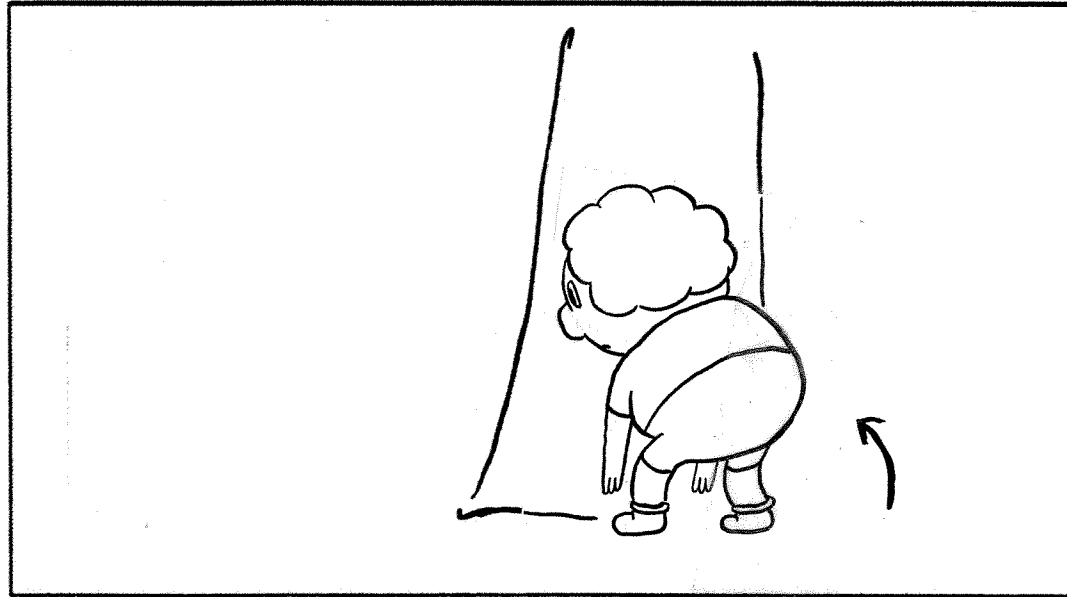
# ADVENTURE TIME



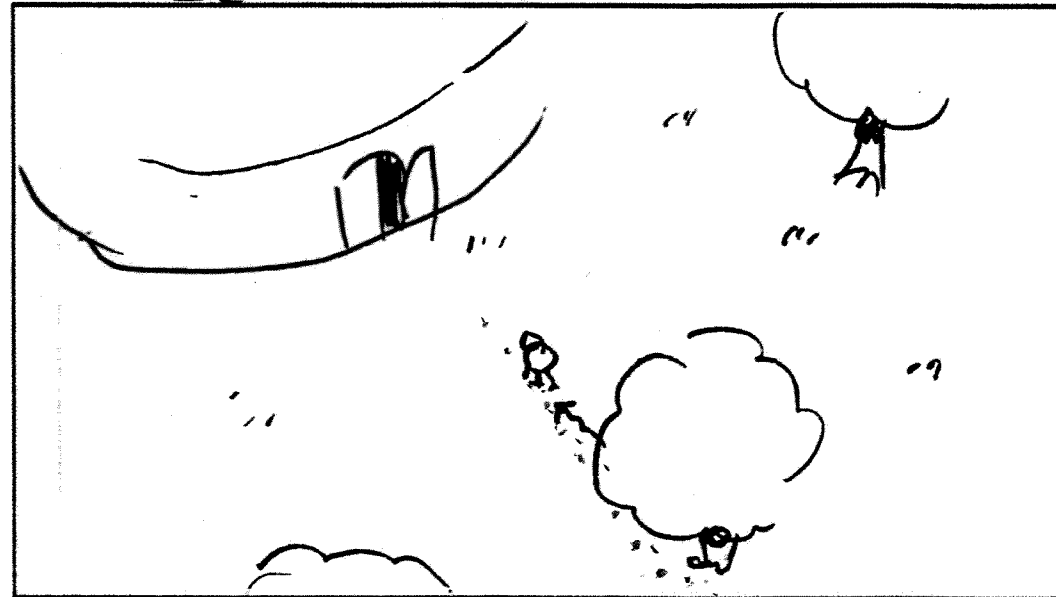
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Page 1N  
1014/152  
day night

Sc. 1I **CONT** Pnl. E Bg. day night



Sc. 1J Pnl. A Bg. day night



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Dialog:		
Action:	<p>DETAIL Pos (A1) SC 101</p> <p>4th trudges toward school</p> <p>(A2)</p>	
Timing:	<p>JUL 17 2013</p>	

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Cut

# ADVENTURE TIME



Page 10

2. NEXT

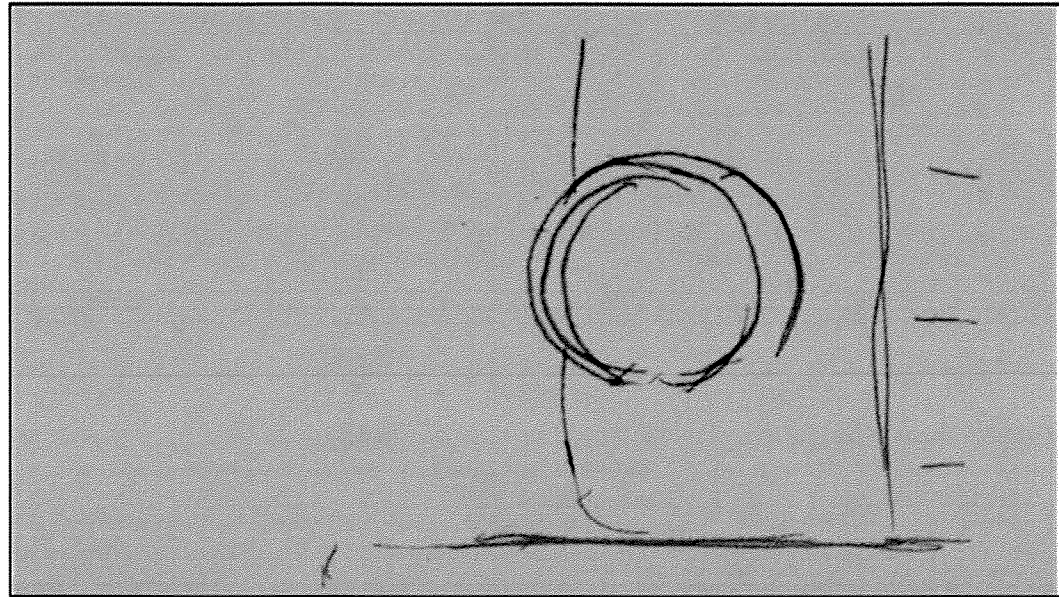
Cut

Sc. 1K

Pnl. A

Bg.

day night

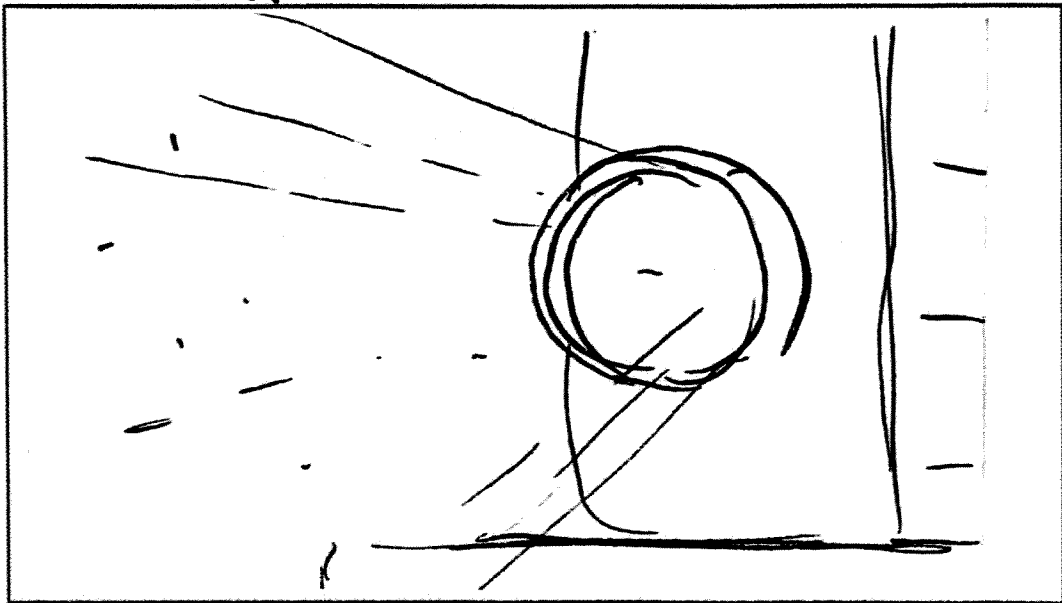


Sc. 1K

CONT.

Pnl. B

Bg.



Dialog:

Action:

Timing:

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# ADVENTURE TIME



Sc. 1L

Bg.

B

2

**(SFX) / AMBIENT MUSIC :**

- LIKE OLD DOCUMENTARY  
HELICOPTER FOOTAGE. KIND OF  
SHAKY AND YOU CAN SEE THE  
- "AIRCRAFT'S" SHADOW.

- B & W, DIRTY FILM.

**LOW CONTRAST** < NO WHITE - WHITES  
NO BLACK - BLACKS.

== HANDHELD CAMERA ==

**LEMONBLACK / (VO)**

HELLO (BEAT)

AND KEEP AWAY  
FROM

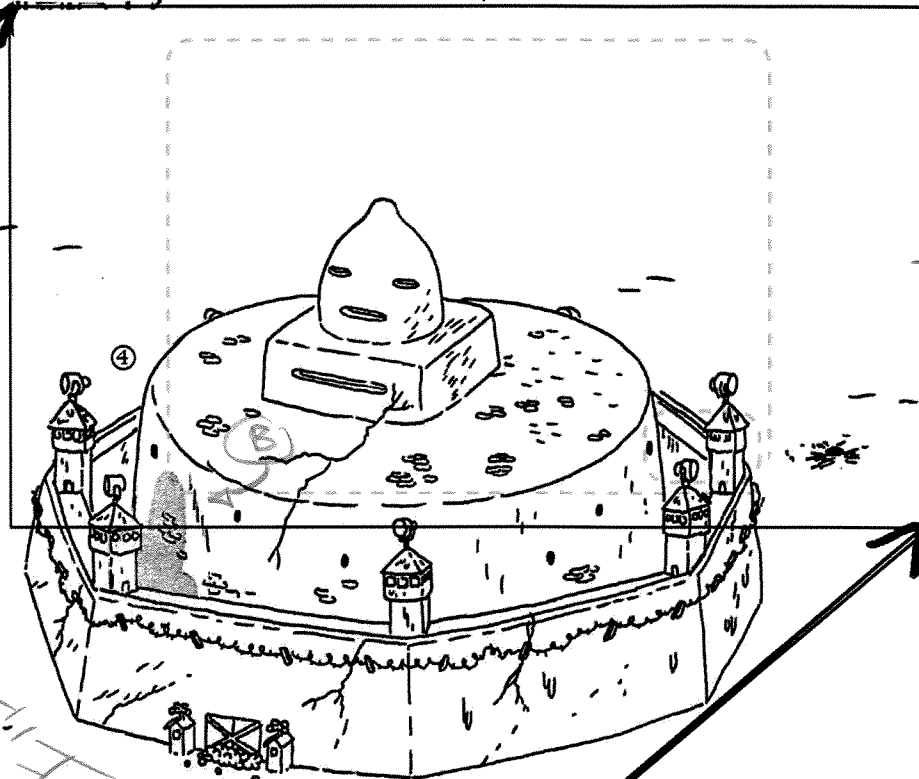
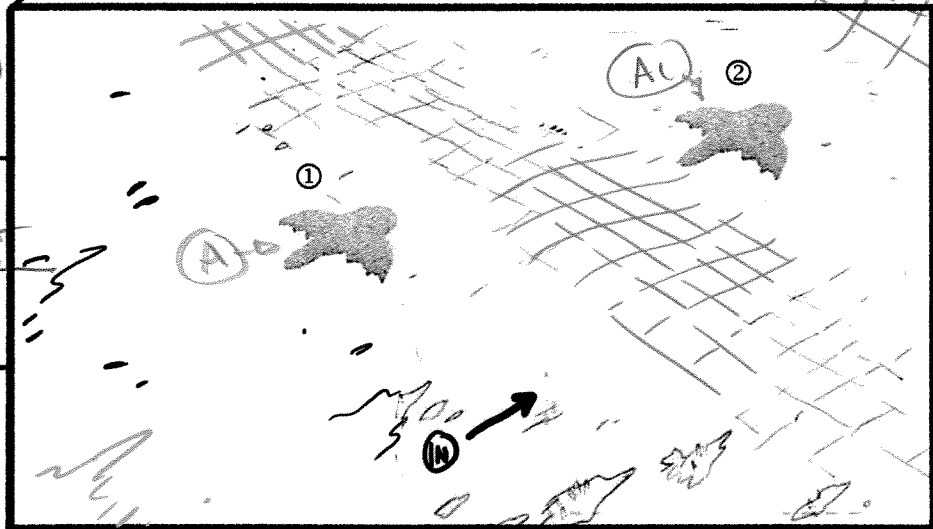
Dialog:

Sc 1L

(A)

Action:

Start



Diag  
Pan w/w Action

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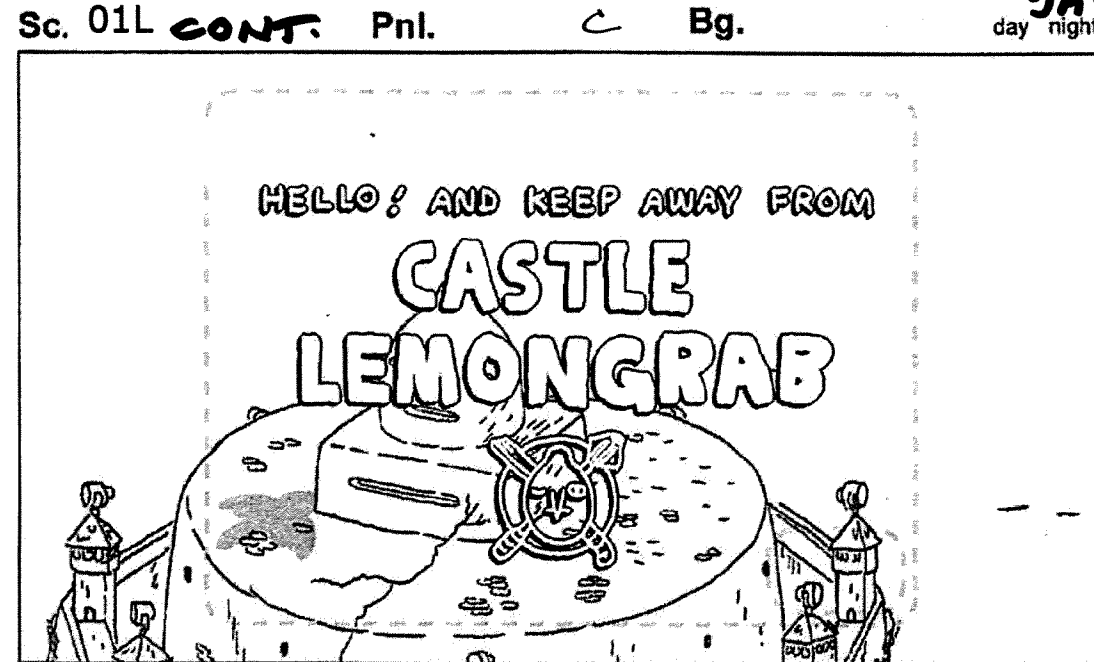
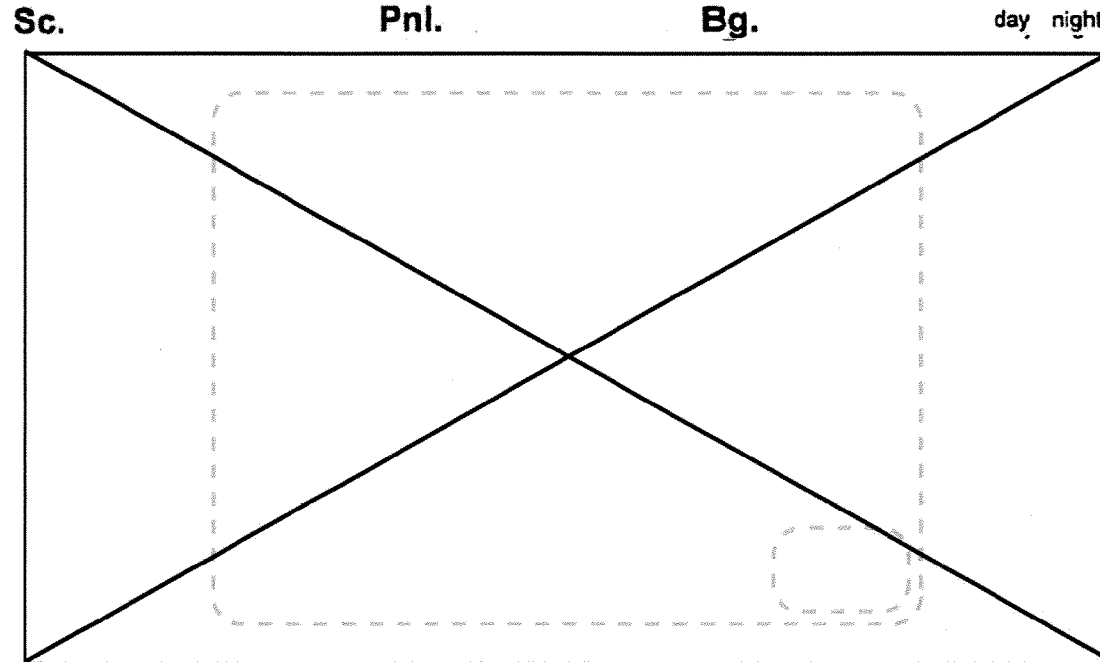
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# ADVENTURE TIME



NO SC  
2

Page 3  
day night **3A-NEXT**



Dialog:

**(LB)/(CONT.) - CASTLE LEMON GRAB.**

Action:

WHITE TEXT ON GREY SHOT, LIKE  
A DOCUMENTARY, OR SUBTITLES.

HELLO! AND KEEP AWAY FROM

**CASTLE LEMONGRAB**

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Timing:

**REF** →



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# ADVENTURE TIME

Page 3A  
4. NEXT  
day night

Sc. 3

Pnl. A

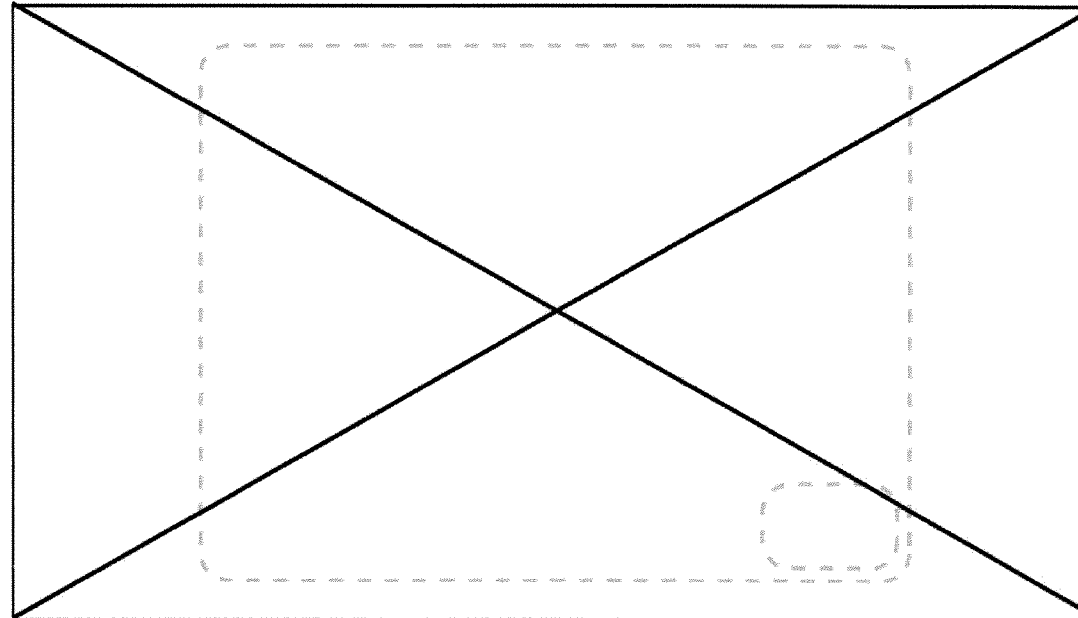
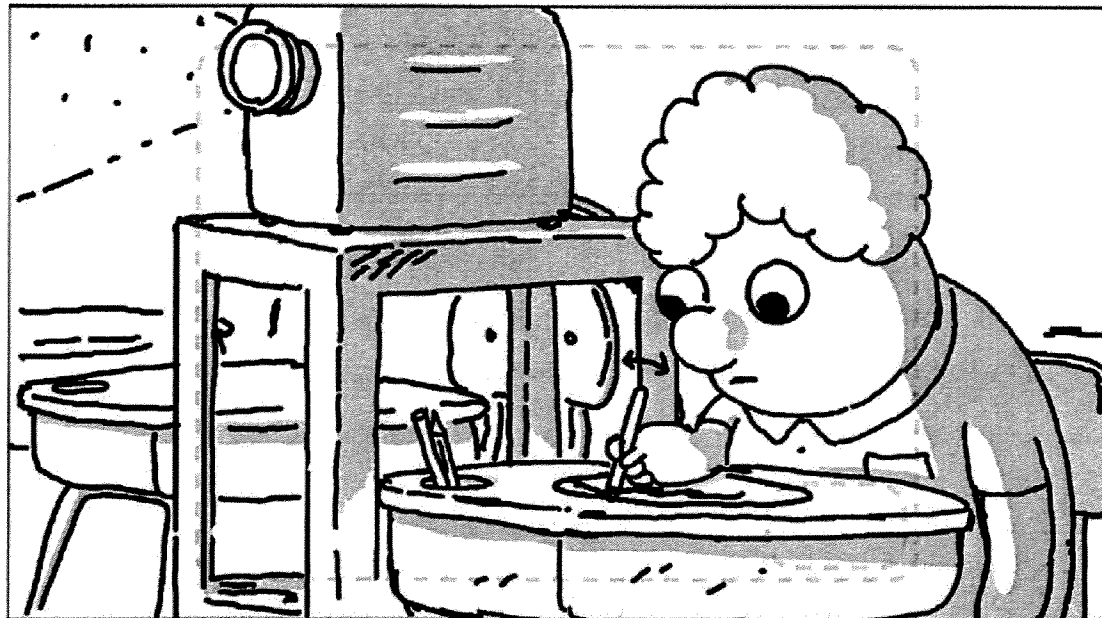
Bg.

day night

Pnl.

Bg.

Sc.



Dialog:

(SFX) PROJECTOR.

Action:

• CH DRAWING, NOT PAYING ATTENTION.  
• DUST IN PROJECTION.

Timing:



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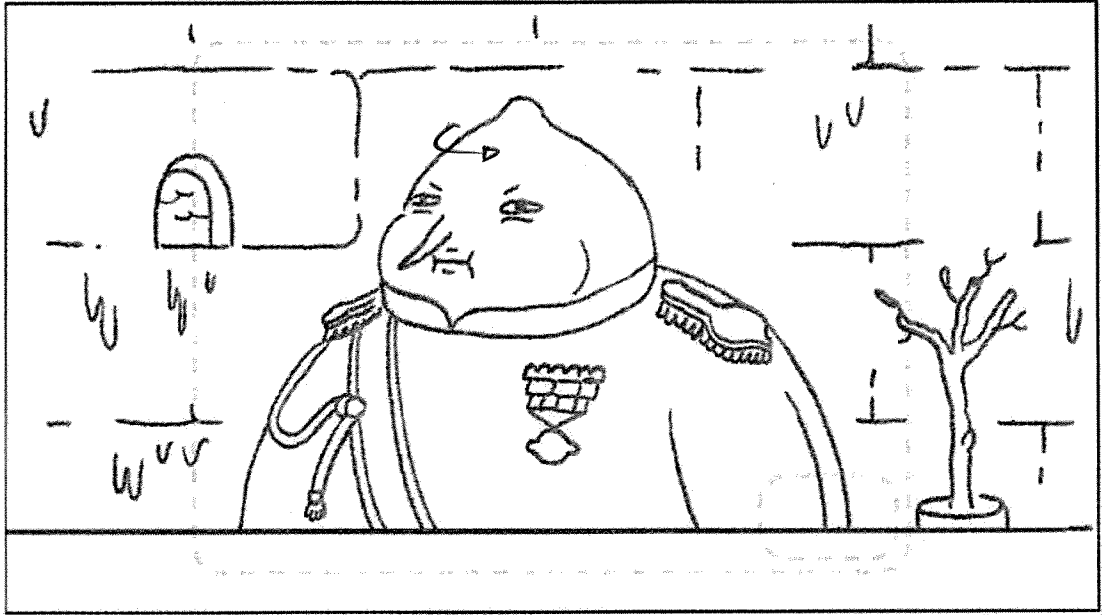
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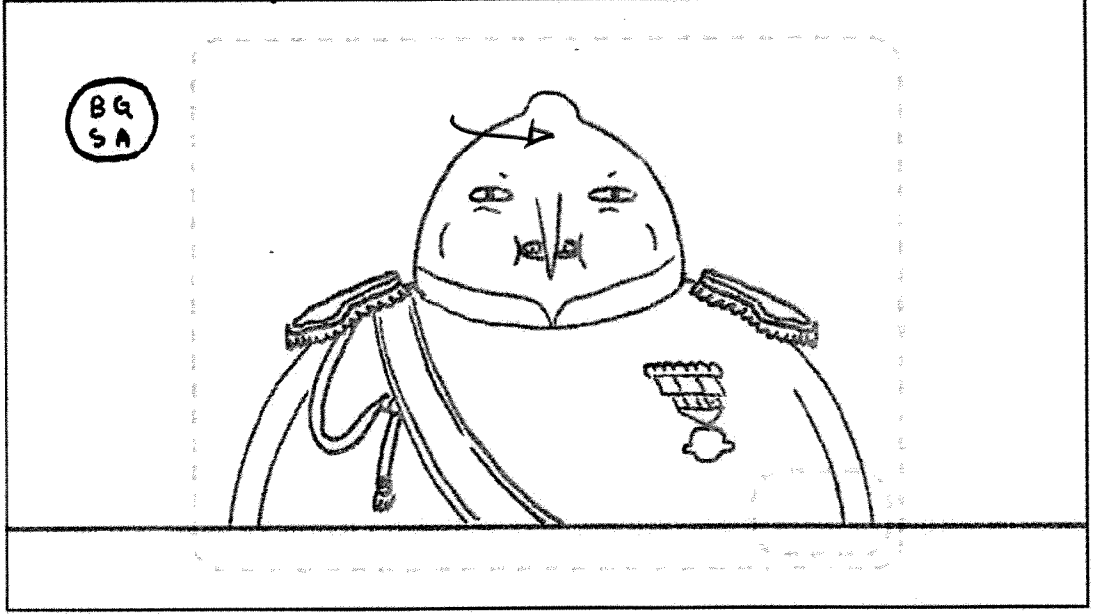
# ADVENTURE TIME



Sc. 04 Pnl. A Bg. day night



Sc. 04 **CONT** Pnl. B Bg. day night



Dialog:	: BEAT :		LEMON BLACK HOW ARE YOU TODAY. MMM, I SEE, YES. I'M INSIDE MY FORTIFIED TOTALITARIAN CITY-STATE. HELLO, I'M LEMONGRAB.	
Action:	A REAL "LEMONISSIMO"		JUL 17 2013 OVS DOWN	
Timing:				

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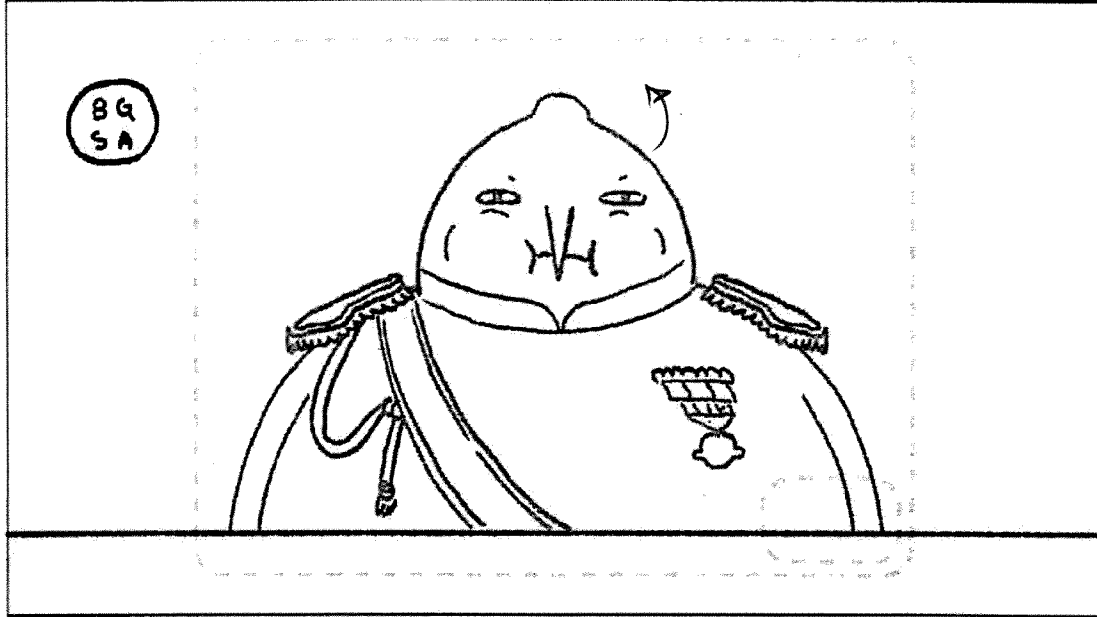


# ADVENTURE TIME

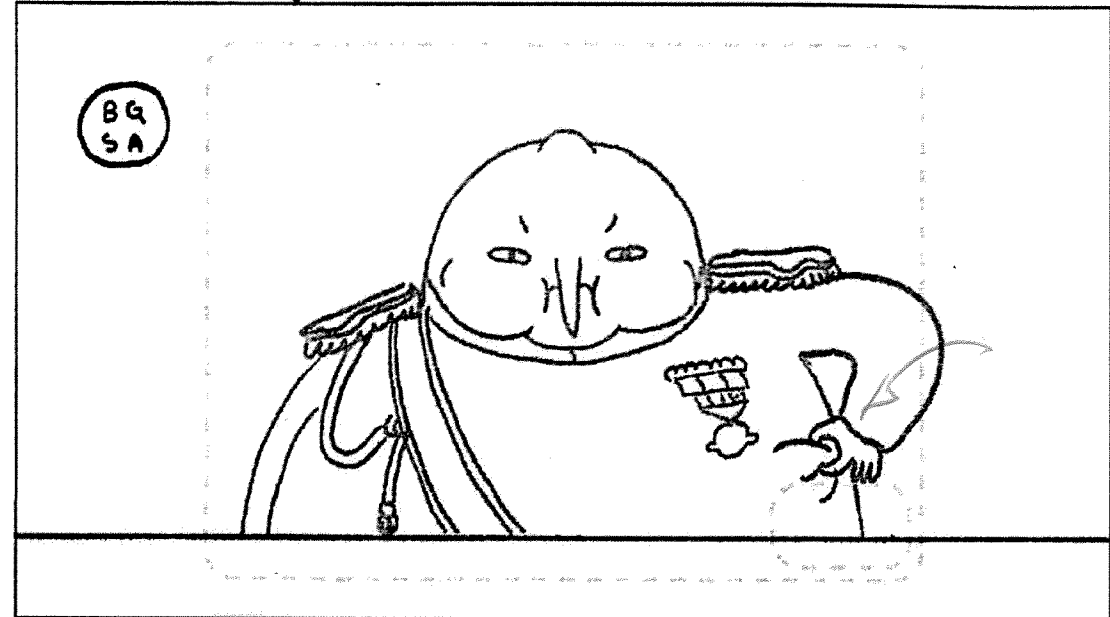


Page **5**

Sc. 04 **CONT** Pnl. **C** Bg. day night



Sc. 04 **CONT.** Pnl. **D** Bg. day night



Dialog:

**(CW)** / (FROM INSIDE HIS BELLY)

ME TOO!

Action:

Timing:

**(CW)** / oww wwww!



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PINCHES HIMSELF.

**(D2)**



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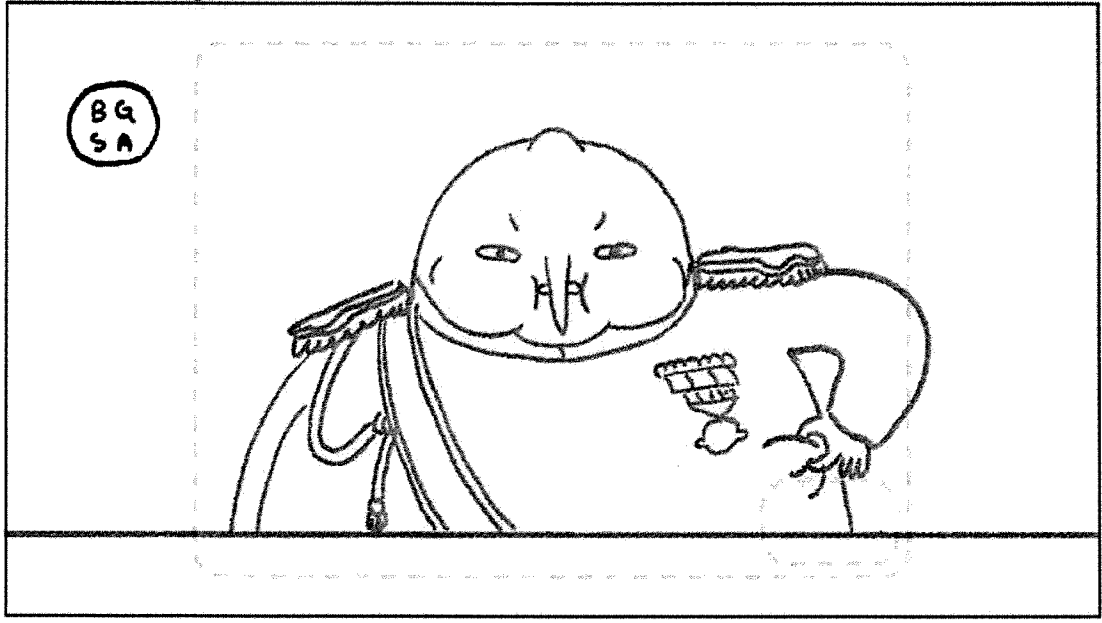
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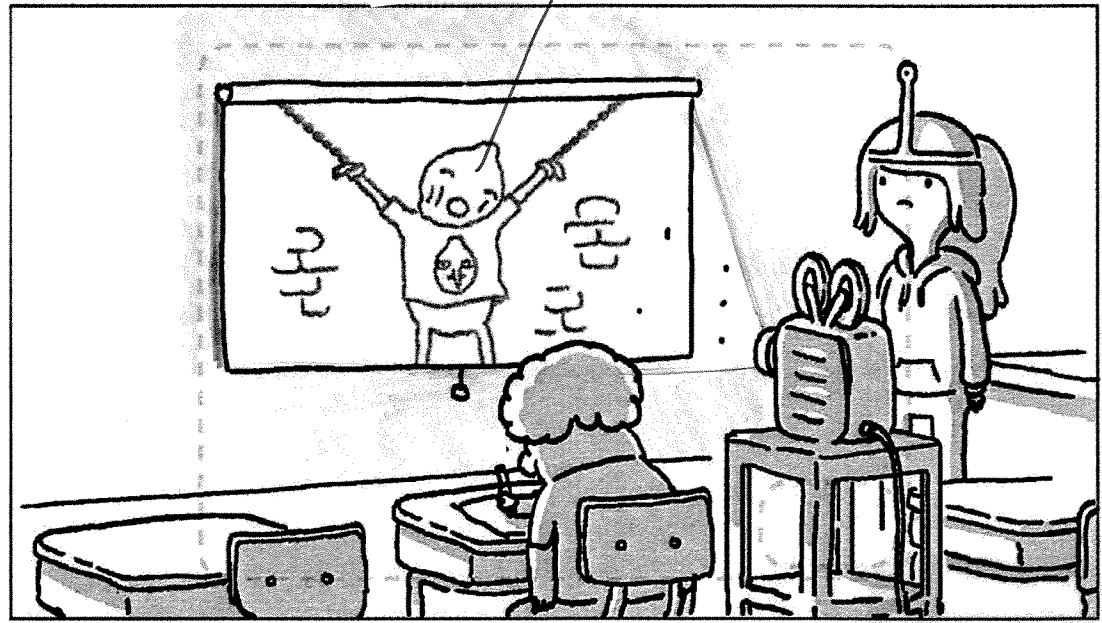
# ADVENTURE TIME



Sc. 04 **CONT** Pnl. E Bg.



Sc. 05 A Bg. day night



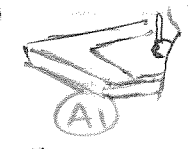
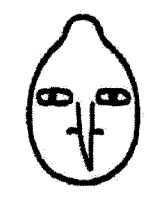
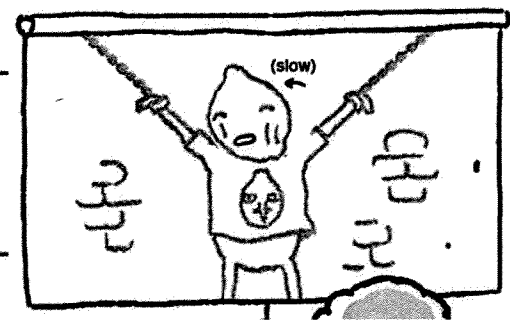
**Dialog:**  
LB: (TO HIMSELF) UNACCEPTABLE.  
 (SEK) PROJECTOR.

**Action:**  
 • LH DRAWING, NOT PAYING ATTENTION.  
 • DUST IN PROJECTION.

**Timing:**

(C/S) LB/ THINGS HAVE NEVER BEEN BETTER HERE - at castle lemongrab.

(A3) ALL MUTANTS WEAR THE SAME SHIRT, WITH SKINNY LEMONGRAB'S FACE ON IT. JUL 17 2013  
 ALL T-SHIRTS ARE FILTHY.



Production :

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Cut

# ADVENTURE TIME



Page 7

Sc. 6

Pnl. A

Bg.

day night

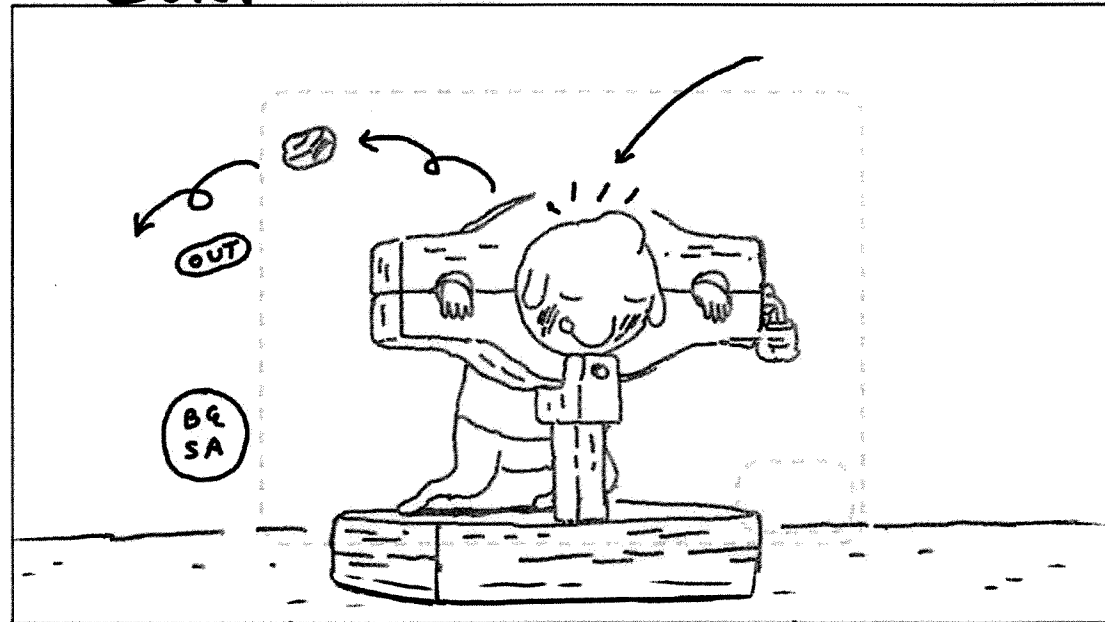
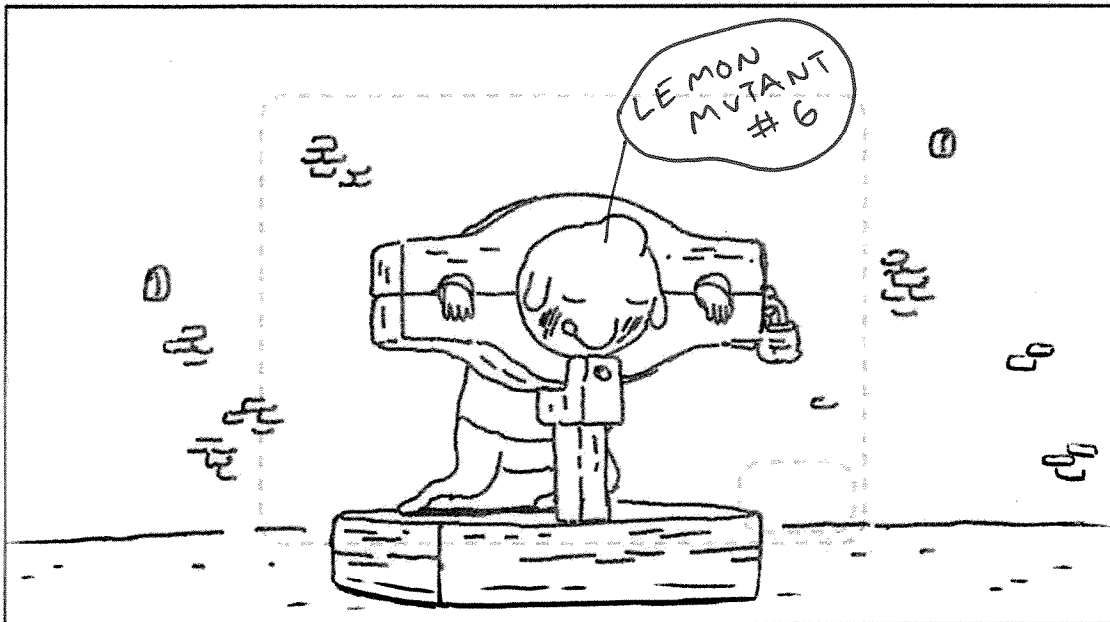
Sc. 6

CONT

Pnl. B

Bg.

day night



Dialog:

Sc # 6 thru Sc # 9 FIELD WIDER For post Hand Held Action

(SFX) PROJECTOR (QUIETER WHEN "IN" FILM)

Action:

HANDHELD CAMERA

LEMON LAMB.

HIT IN HEAD WITH ROCK.

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Timing:

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# ADVENTURE TIME



day night

Sc. 7

NEW LEMON  
MUTANT #33

LEMON  
MUTANT  
#6

LEMON  
HEAD

NEW  
LEMON  
MUTANT  
#34

Page 8

L.R.  
#3

Sc. 6A

Pnl. A

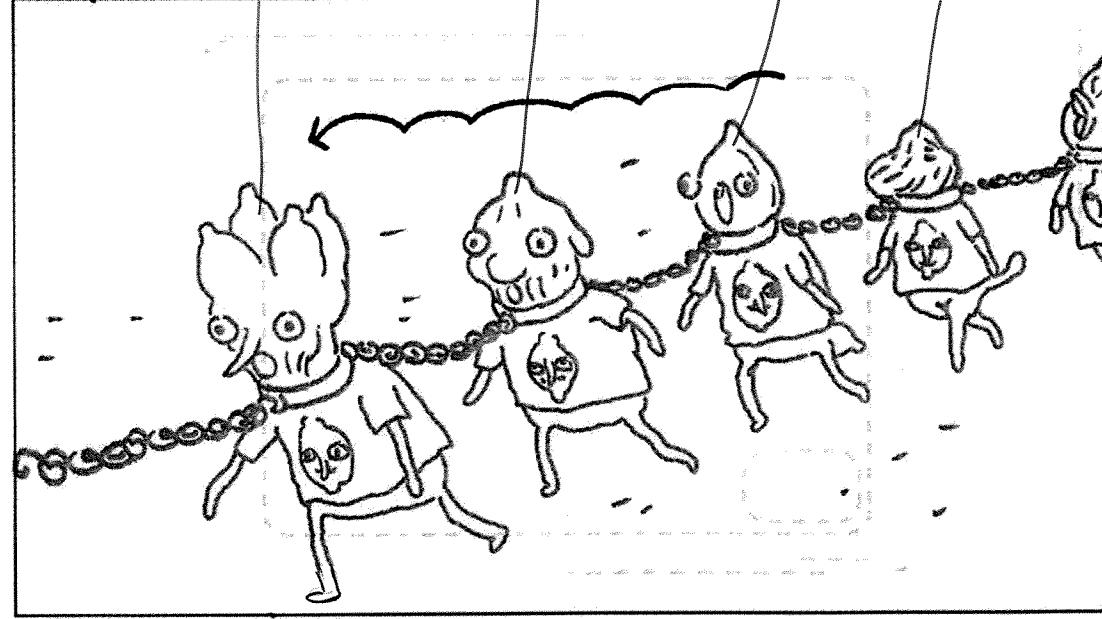
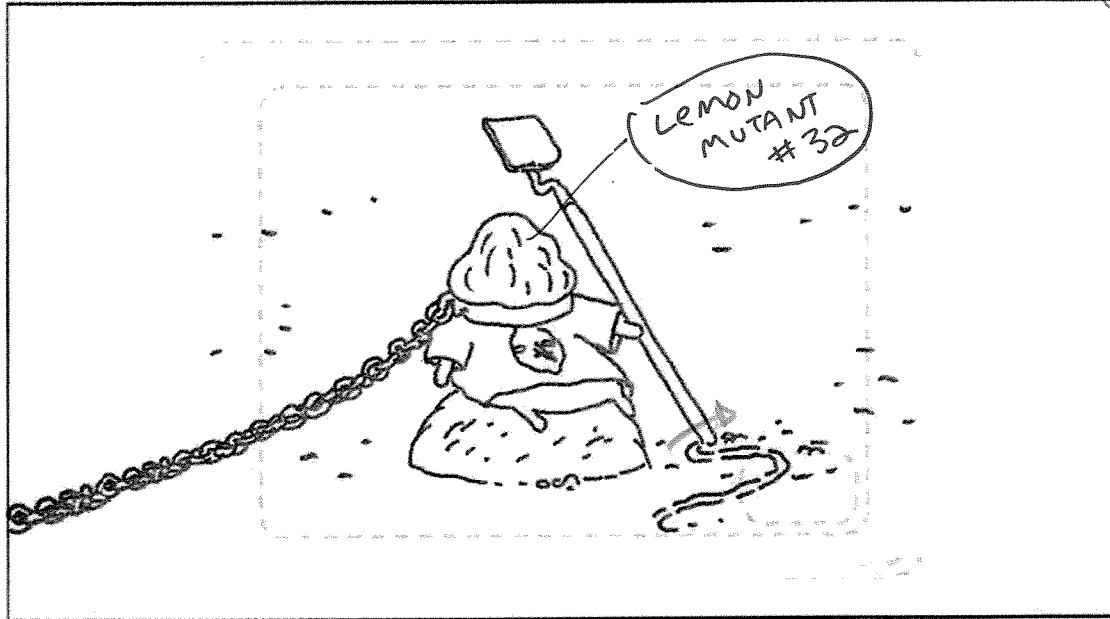
Bg.

Pnl.

A

Bg.

day night



Dialog:

LB(vo)/ I've never been fatter.

FIELD WIPER FOR POST HAND HELD ACTION

LB(vo)/ And since the expulsion of Lemon Hope,

Action:

≡ HANDHELD  
CAMERA ≡

Timing:



USING THE WRONG  
END OF THE HOE.

≡ HANDHELD CAMERA ≡

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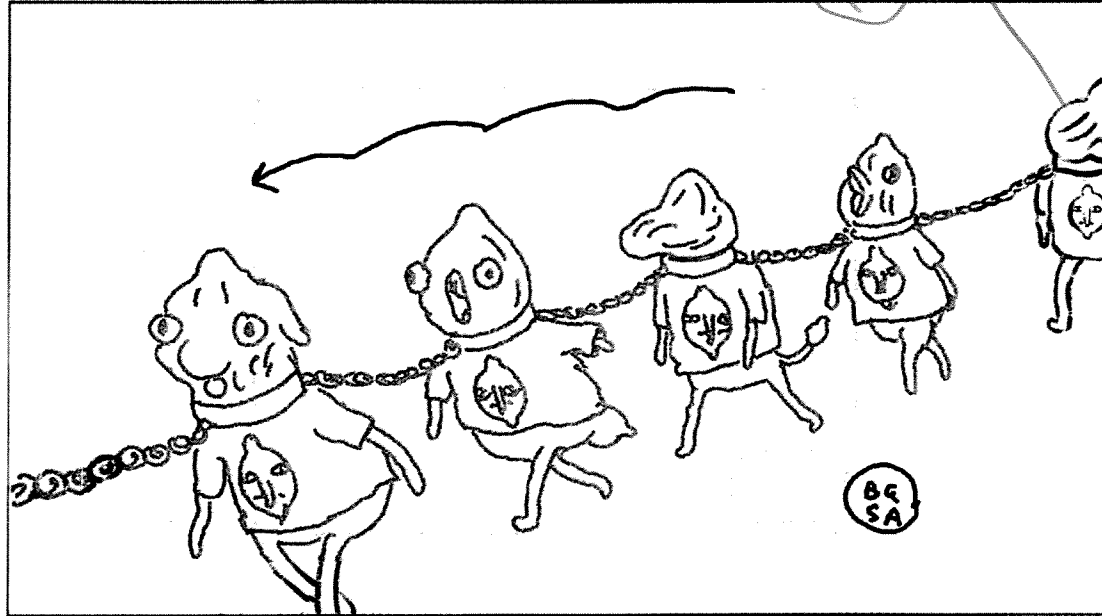
Page 9

Sc. **7 CONT**

Pnl. **B**

Bg.

day night

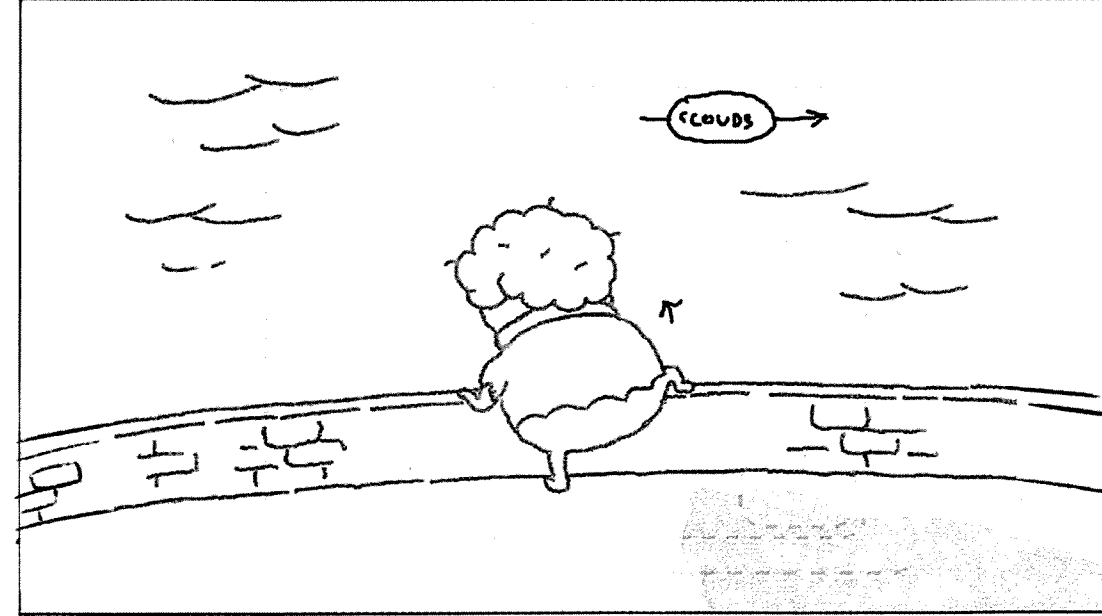


Sc. **8**

Pnl. **A**

Bg.

day night



LB (vo) / We-

FIELD WIDER FOR HAND HELD  
ACTION IN POST

-FAKE LEMONHOPE, WEARING A WIG.  
DRESSED LIKE LEMONHOPE IN "TOO OLD",  
WEARING A DIF. SHIRT THAN OTHER  
LEMONS IN THIS FILM.

≡ HANDHELD CAMERA ≡

JUL 17 2013



EPISODE #

Production :

1014/152

1014/152 1014-152

1014/152

# ADVENTURE TIME

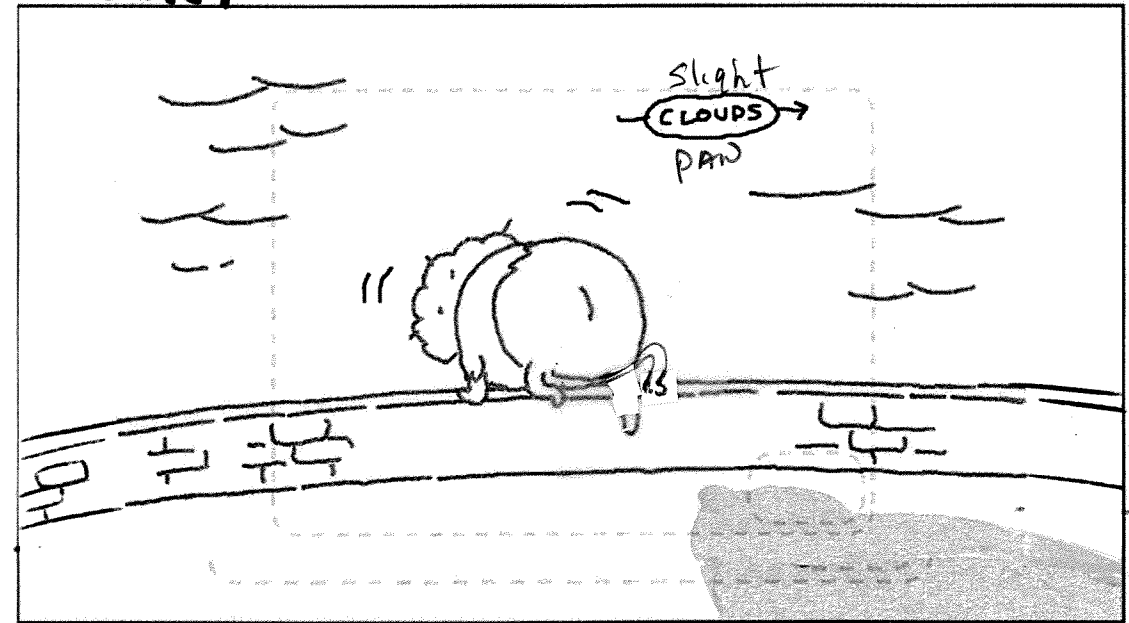


Sc. 8 **CONT**

Pnl. B

Bg.

day night

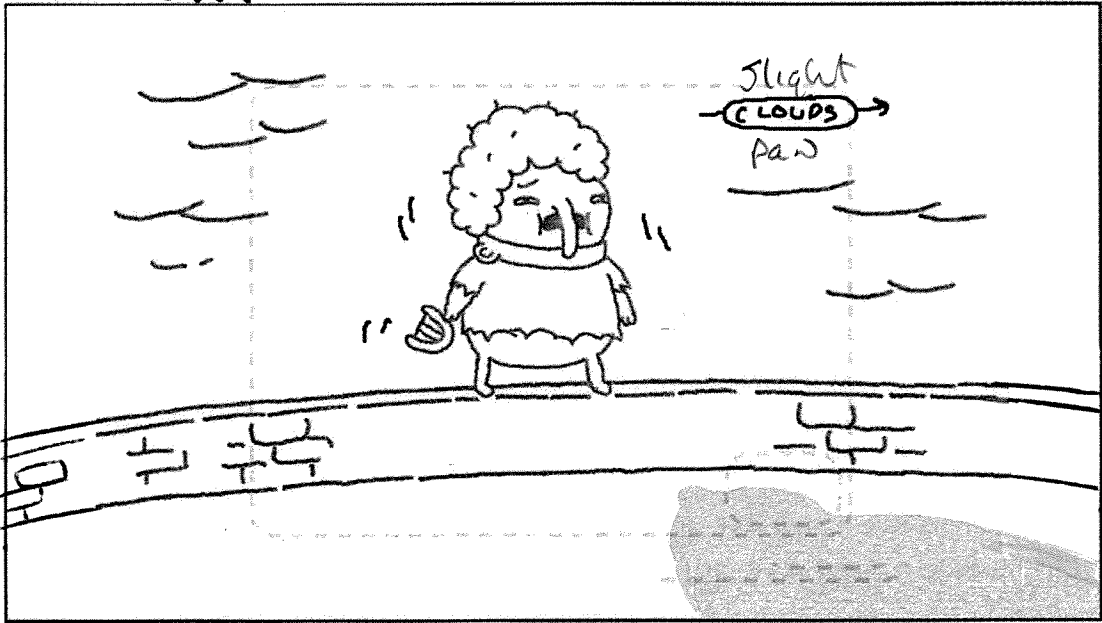


Sc. 8 **CONT.**

Pnl. C

Bg.

day night



Dialog: (B) HAVE REACHED PEAK SOCIETAL OBEDIENCY.

Action: (B1) FAKE LEMONHOPE'S WABBY, WIG SLIPS DOWN.

Timing: (C) (C1) (C2)

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

1014/152

# ADVENTURE TIME



Page 11

Sc. 8 **CONT**

Pnl.

D

Bg.

day night

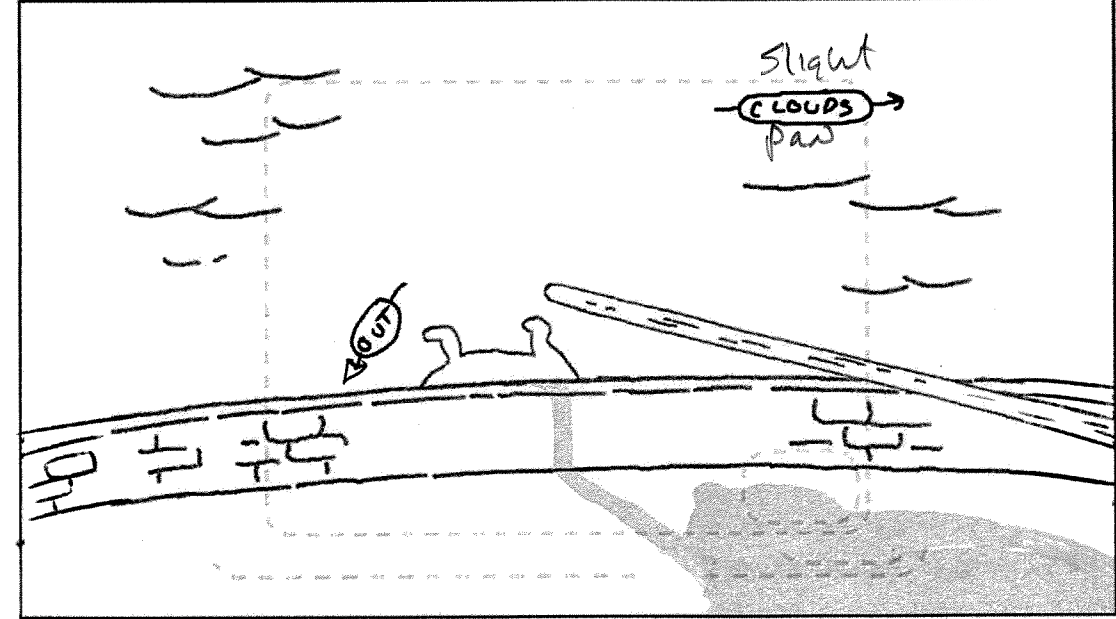
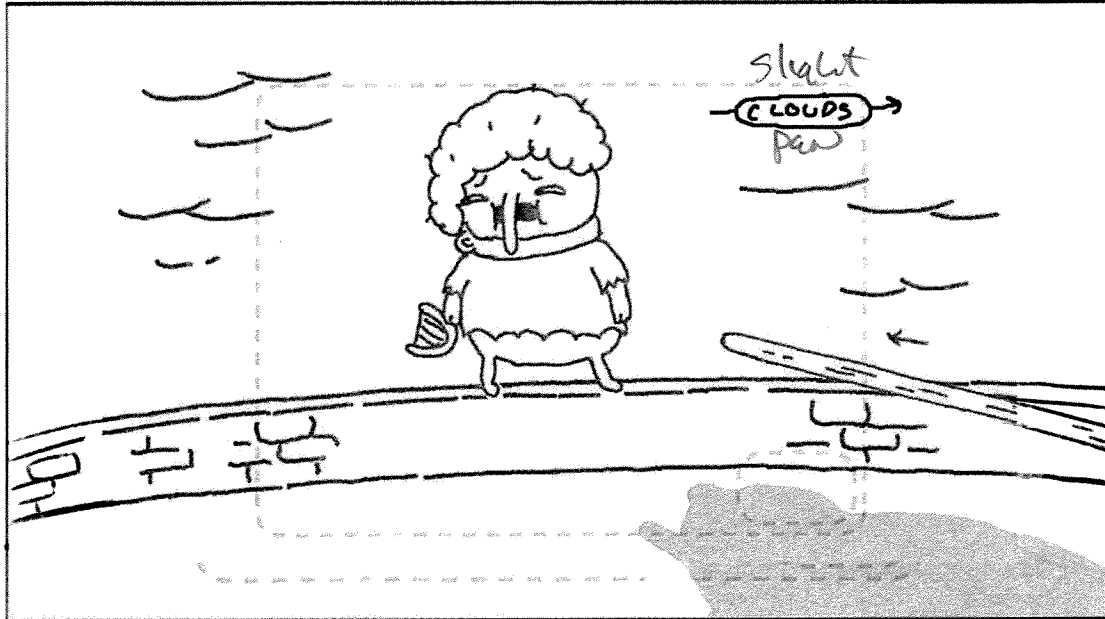
Sc. 8 **CONT**

Pnl.

E

Bg.

day night



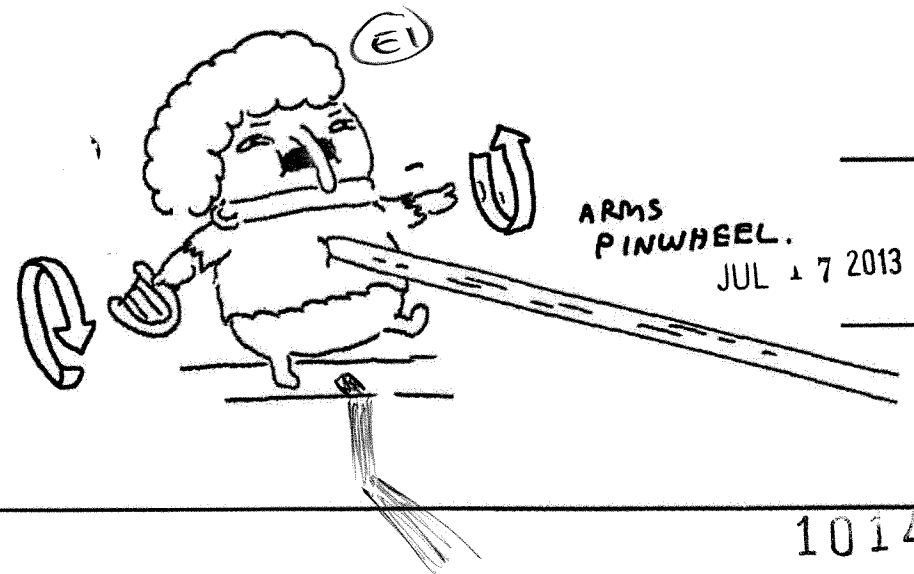
Dialog:

Action:

- IN COMES THE OL' BROOMSTICK.

- LEMON  
MUTANT  
TOTTERS  
AND FALLS

Timing:



Production :

EPISODE #

1014-152  
1014/152

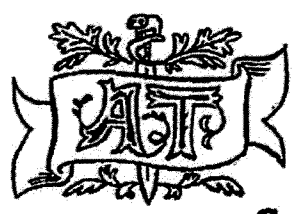
1014/152

1014/152

1014/152

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# ADVENTURE TIME



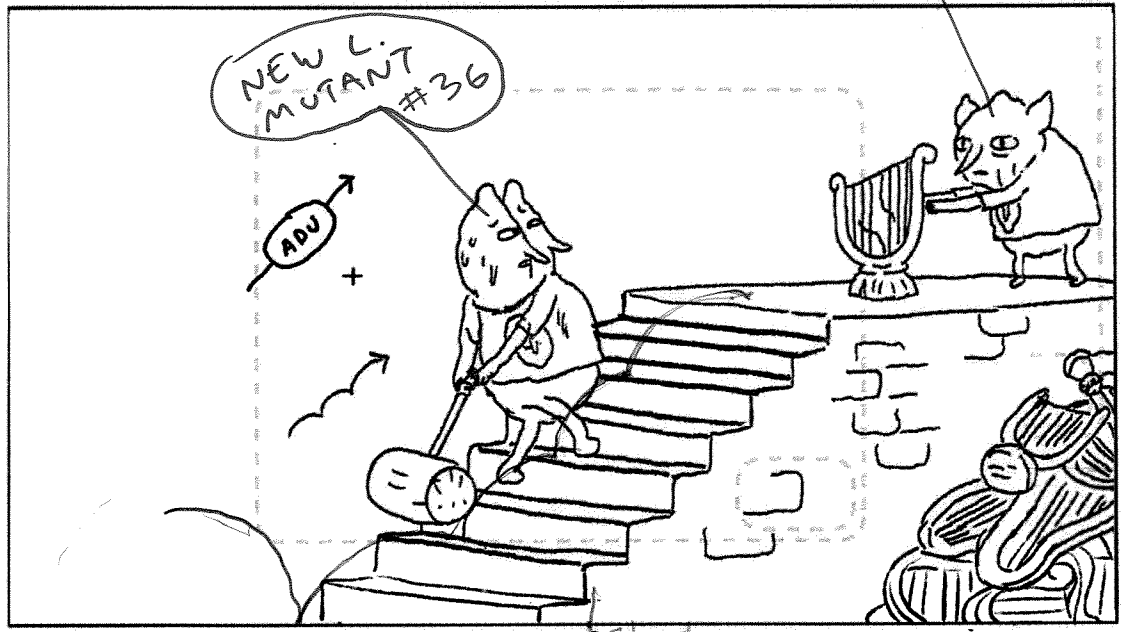
Sc. 9

Pnl. A

Bg.

L. MUTANT GUARD

day night

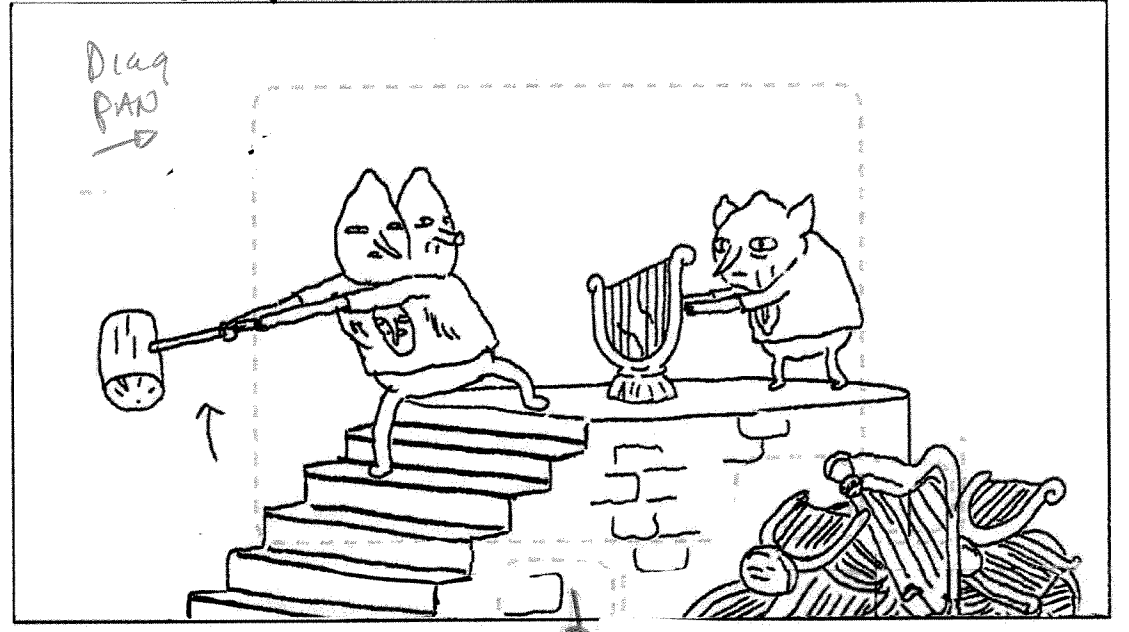


Sc. 9 CONT

Pnl. B

Bg.

day night



**Dialog:**

(0/5) **LAW!**

**Action:**

**HANDHELD CAMERA**

**Timing:**

TU Cut off

FIELD WIDER For Post HAND HELD Action (0/5)

start Horizontal PAN

**Diag:**

**ORDER!**

then into Horizontal PAN

JUL 17 2013

Production :

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1014/152



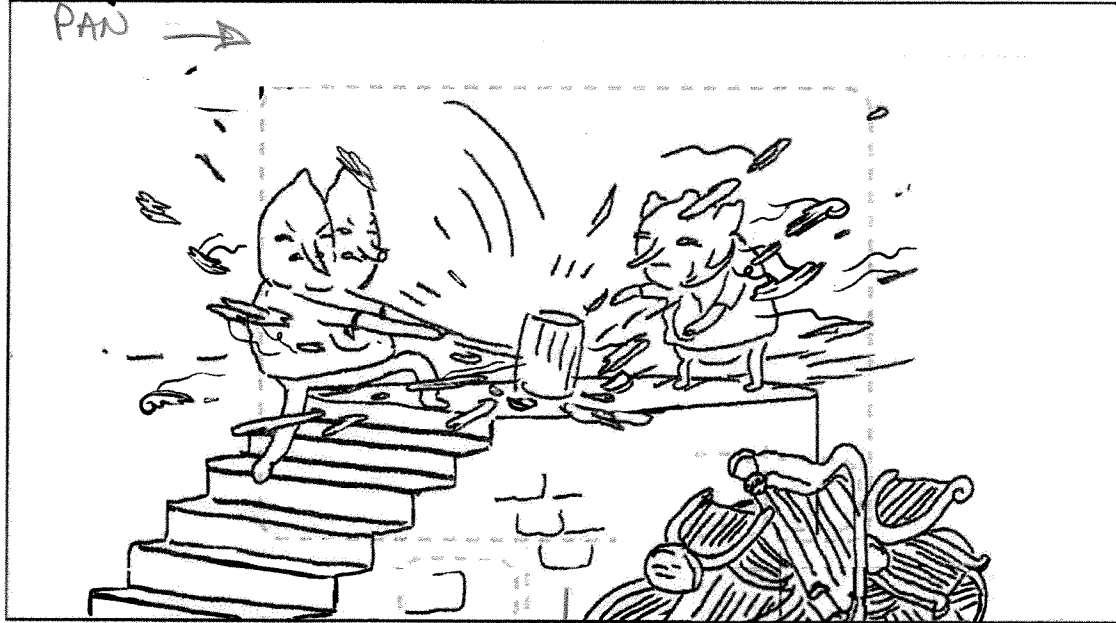
# ADVENTURE TIME



13  
age

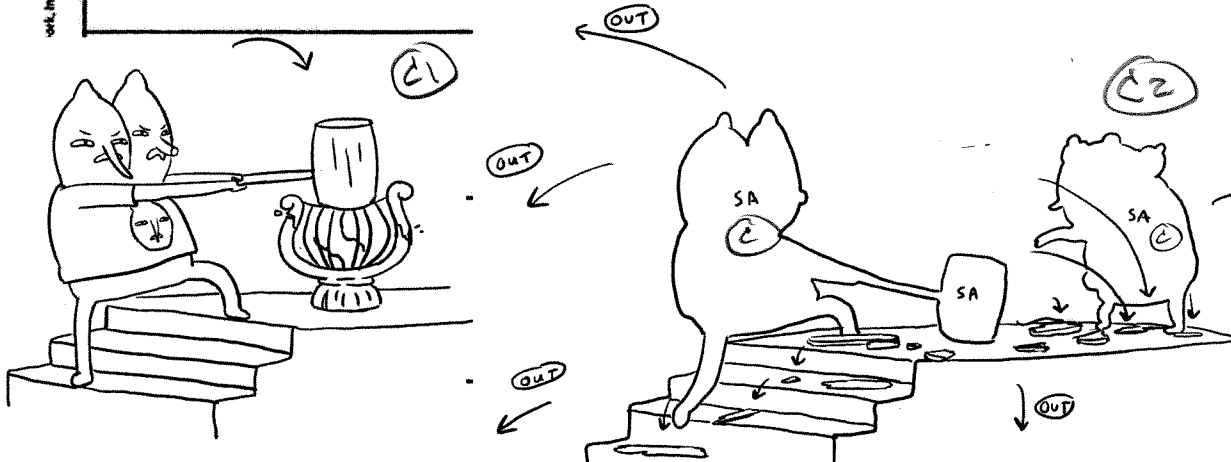
He  
Art

Sc. 9 CONT Pnl. C Bg. day night



Dialog:

(C/S)  
(LB) HARP SMASHING!



Sc. 9 CONT. Pnl. D Bg. day night



(C/S)  
(LB) "weee've haavve it all!"

WHITE TEXT ON GREY SHOT, LIKE A DOCUMENTARY, OR SUBTITLES.

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Production :

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1014/152

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Ho Cut

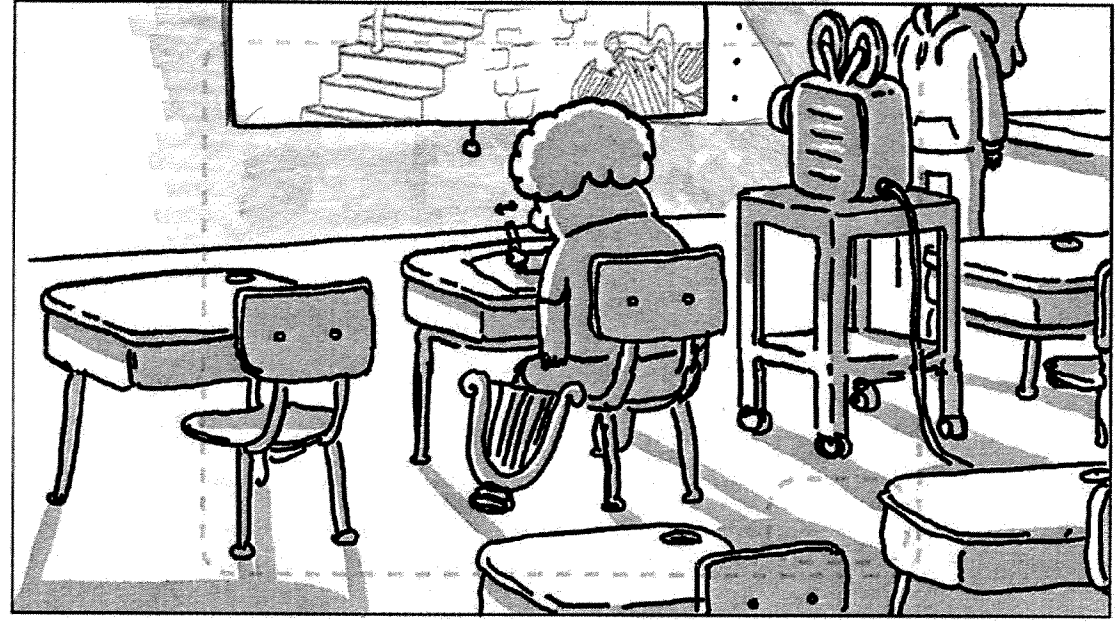
# ADVENTURE TIME



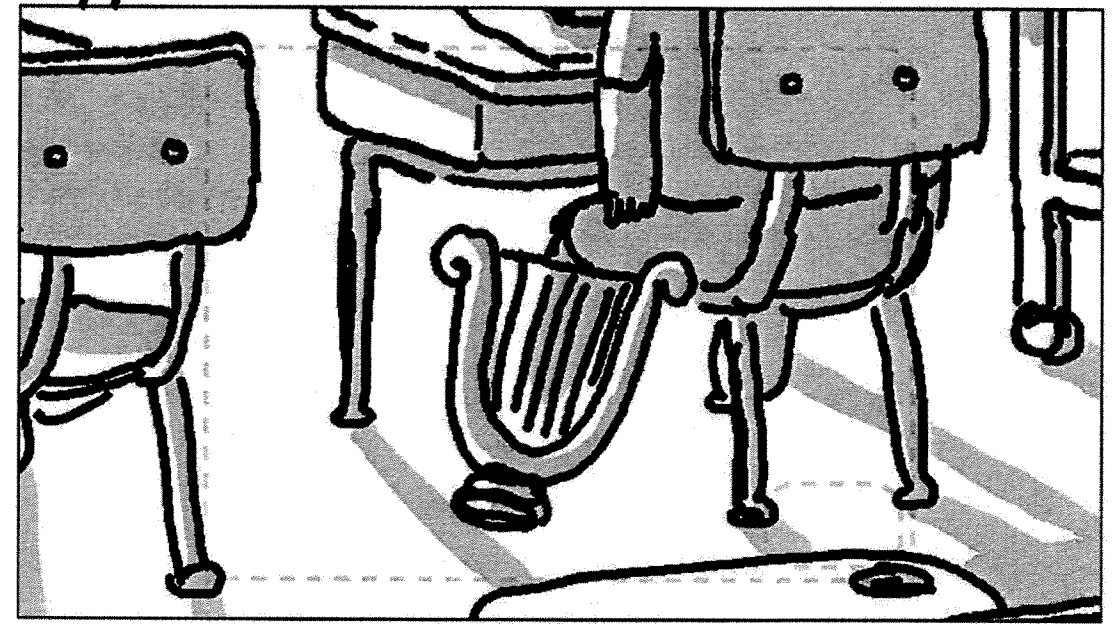
Ho Cut

Cut

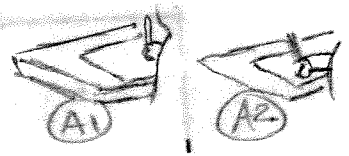
Sc. 10 Pnl. A Bg. day night



Sc. 11 Pnl. A Bg. day night



Dialog:	(0/5) B/ MMM, THE PLEASURE. SMASH ANOTHER!!!	SFX/ SMASH!!!
Action:	- HARP IS LEANED UP AGAINST LH'S CHAIR.	
Timing:	JUL 17 2013	



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Production :

1014/152

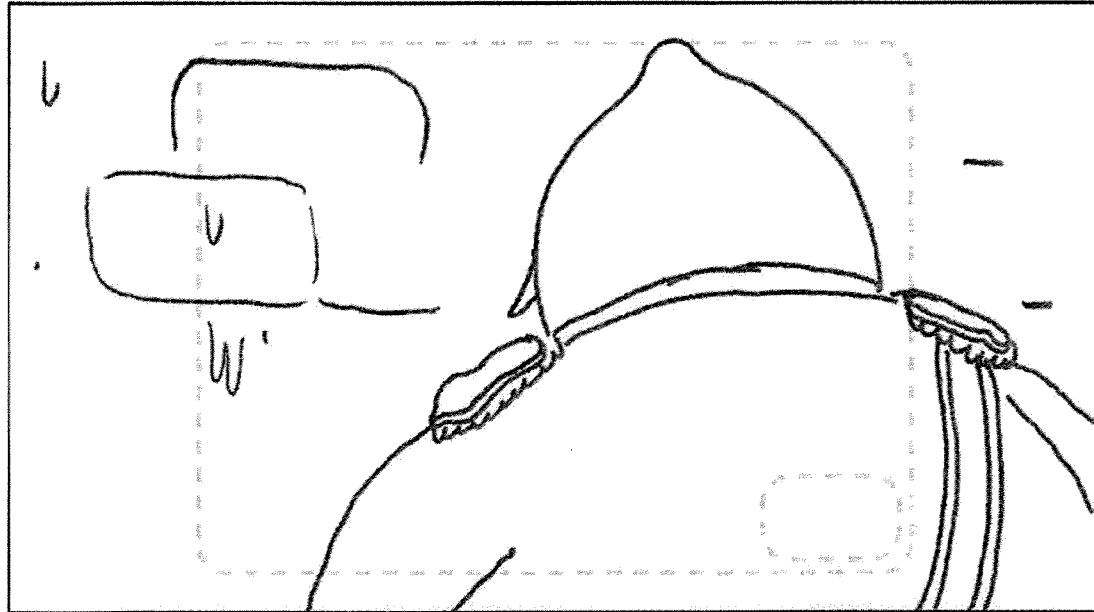
Cut

# ADVENTURE TIME

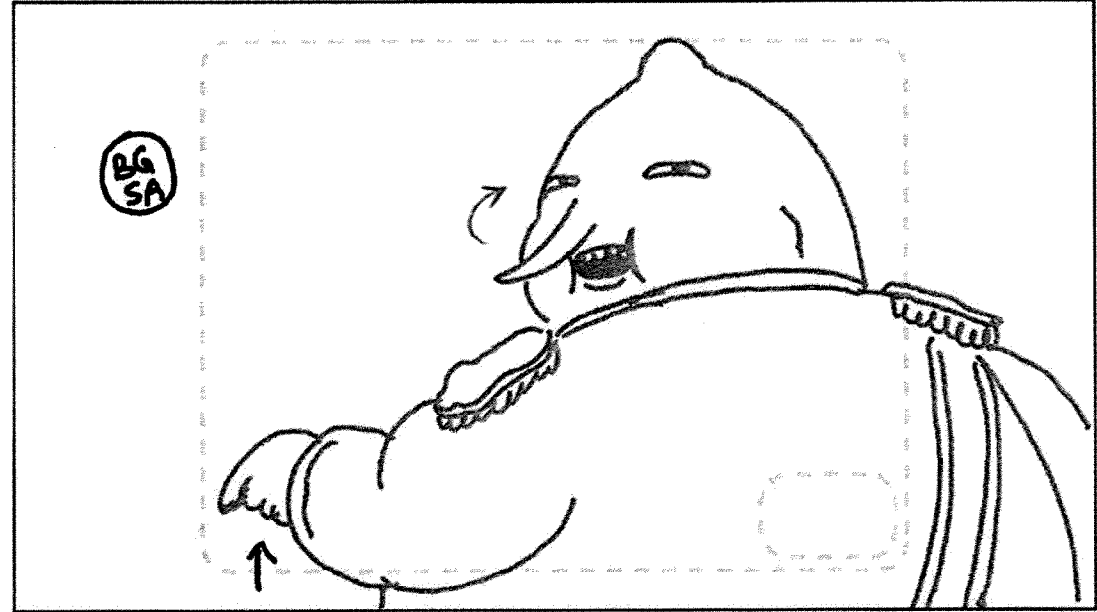


Page 15

Sc. 12 Pnl. A Bg. day night



Sc. 12 CONT Pnl. B Bg. day night



Dialog:

FIELD Urger For Post  
HAND HELD Action

(LB) OH WHO IS THIS.

Action:

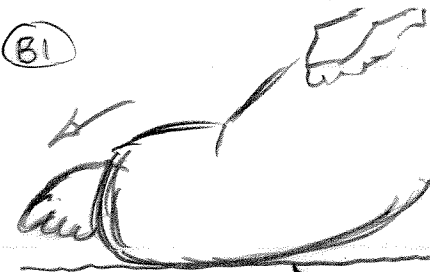
≡ HANDHELD CAMERA ≡

LB TURNS TOWARDS CAM AND POINTS.  
- POINTS.

Timing:

(B1)

JUL 17 2013



TV cut off

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1014/152

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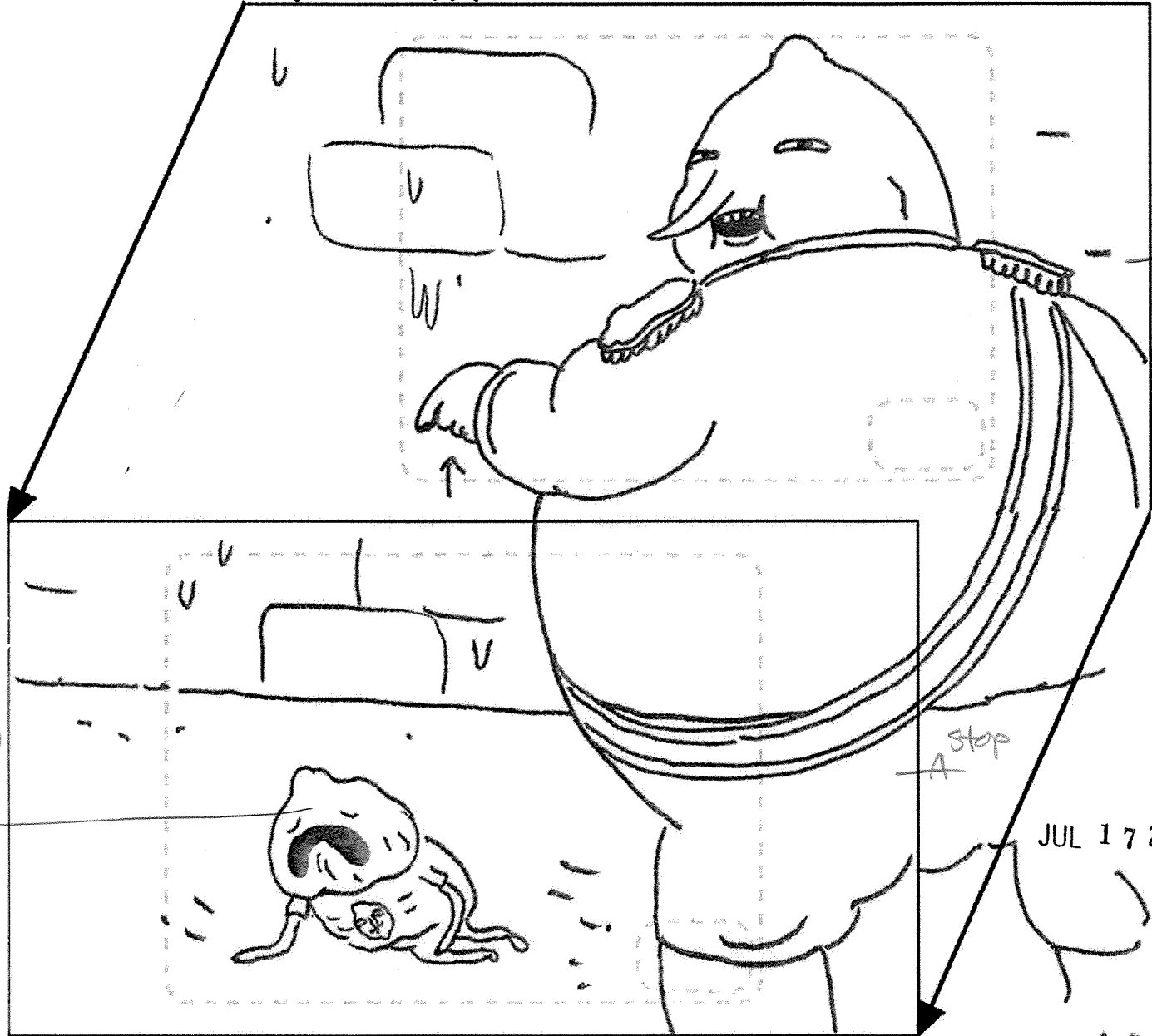
ADVENTURE TIME



Sc. 12 CONT. Pnl.

S/A (B) Bg.

day night



- PAN DOWN TO LEMON MUTANT ON GROUND.

NEW L. MUTANT # 37

JUL 17 2019

EPISODE #

Production :

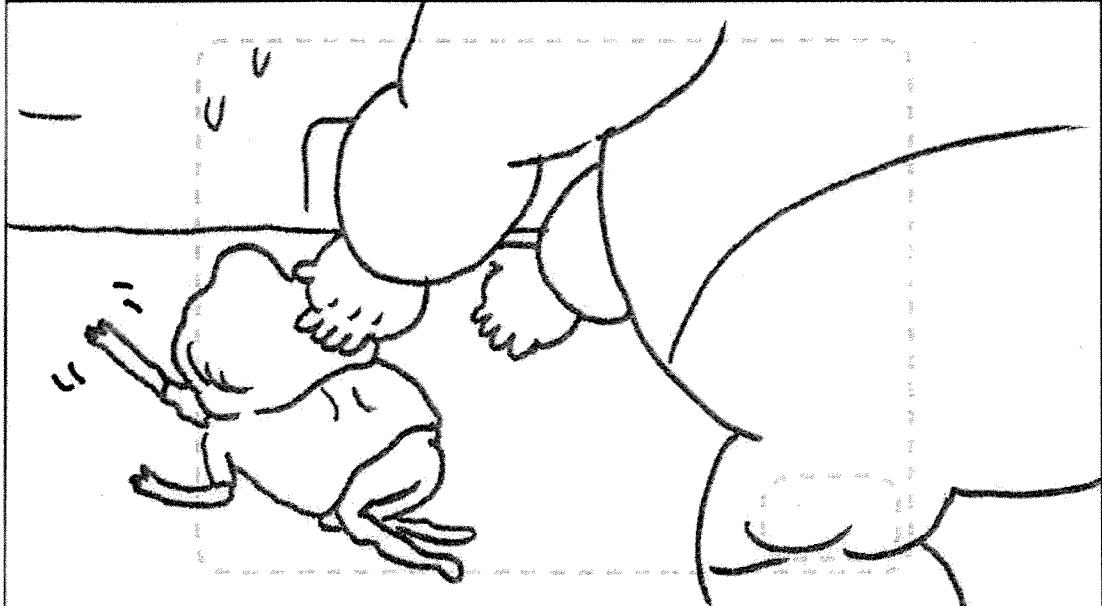
1014/152 1014-152

1014/152

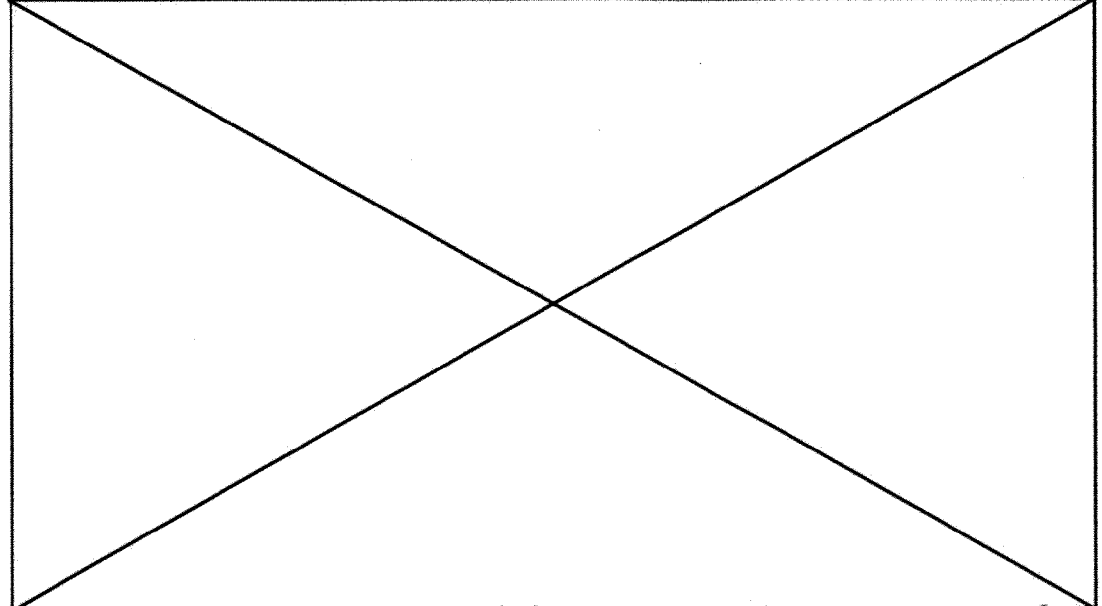
ADVENTURE TIME



Sc. 12 CONT. Pnl. Bg. day night



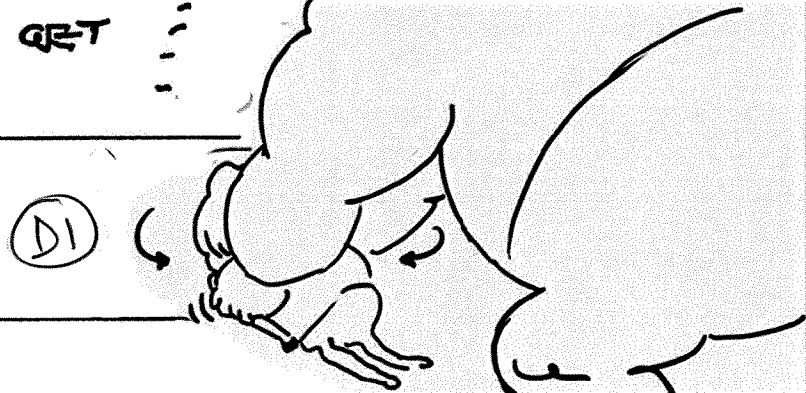
Sc. Pnl. Bg.



Dialog:

Action: LIL' GUY TRIES TO GET AWAY FROM HIM.

Timing:



JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

1014/152

1014/152

# ADVENTURE TIME



Page 17A

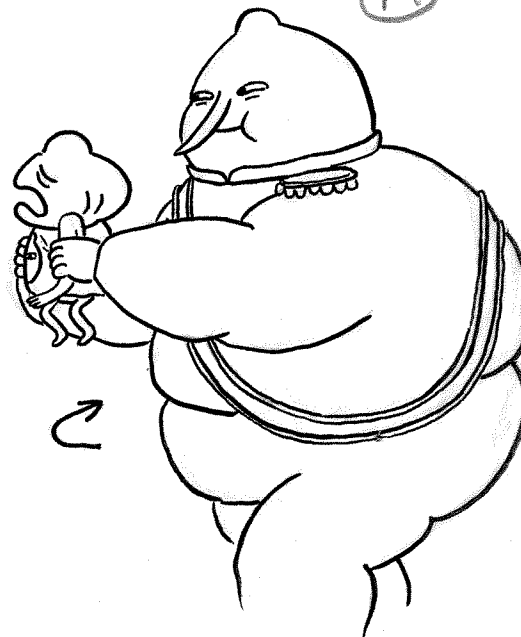
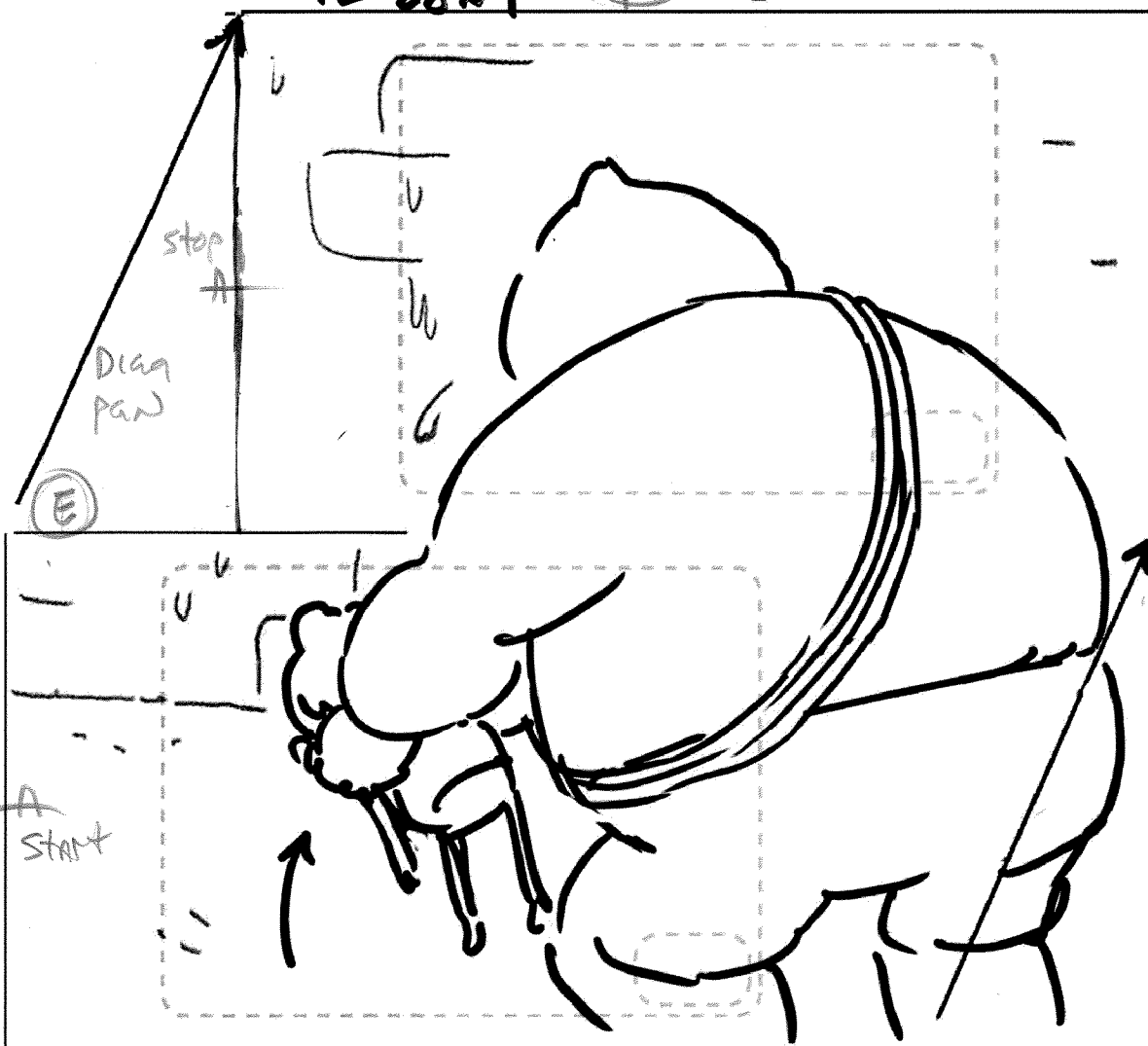
17B-NEXT

Sc 12 CONT

(E)

Bg.

day night



Dialog:
JUL 1 7 2013
Action: -Adj Back up *Lemon's not making any noise, just making the face.
Timing:

Production :

EPISODE# 1014-152  
1014/152

1014/152

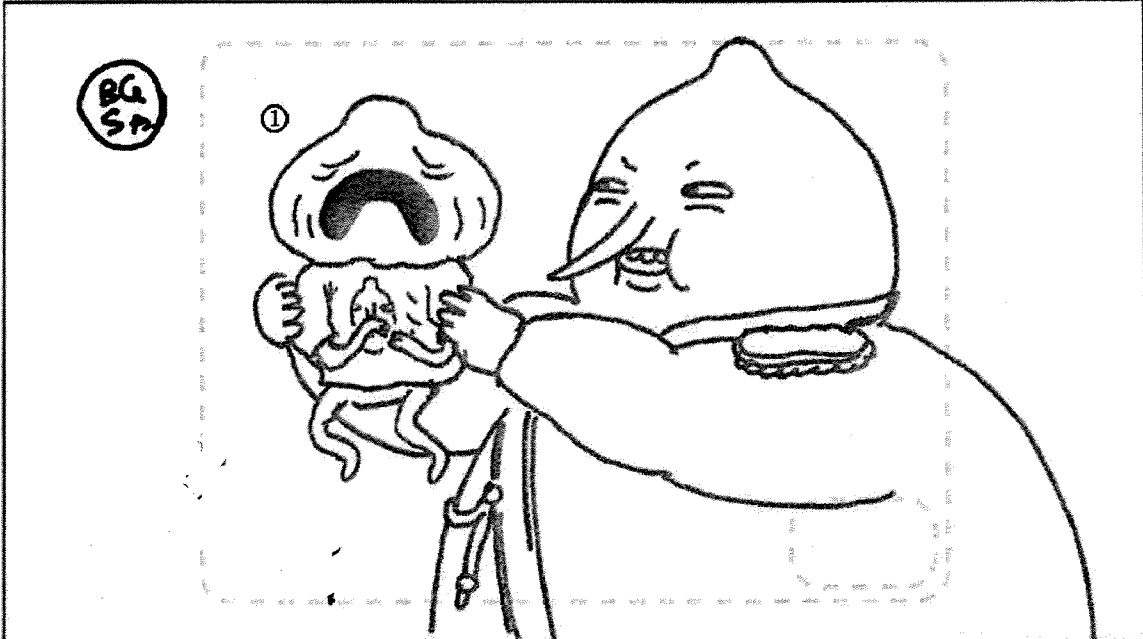
1014/152

# ADVENTURE TIME



Page 17B  
**18. NEXT**

Sc. 12 **CONT.** Pnl. **G** Bg. day night



**Dialog:**  
LB/(DOING KIND OF A VOICE) "I'M ONE OF MY SUBJECTS."  
"I'M BEING PUNISHED FOR HELPING LEMONHOPE, BUT  
THAT'S OKAY!"

**Action:**

**Timing:**



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1014/152  
Production :  
1014/152

1014/152  
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# ADVENTURE TIME



Page 18

*cut*

Sc. 12 **CONT**

Pnl.   

#   

Bg.   

day night

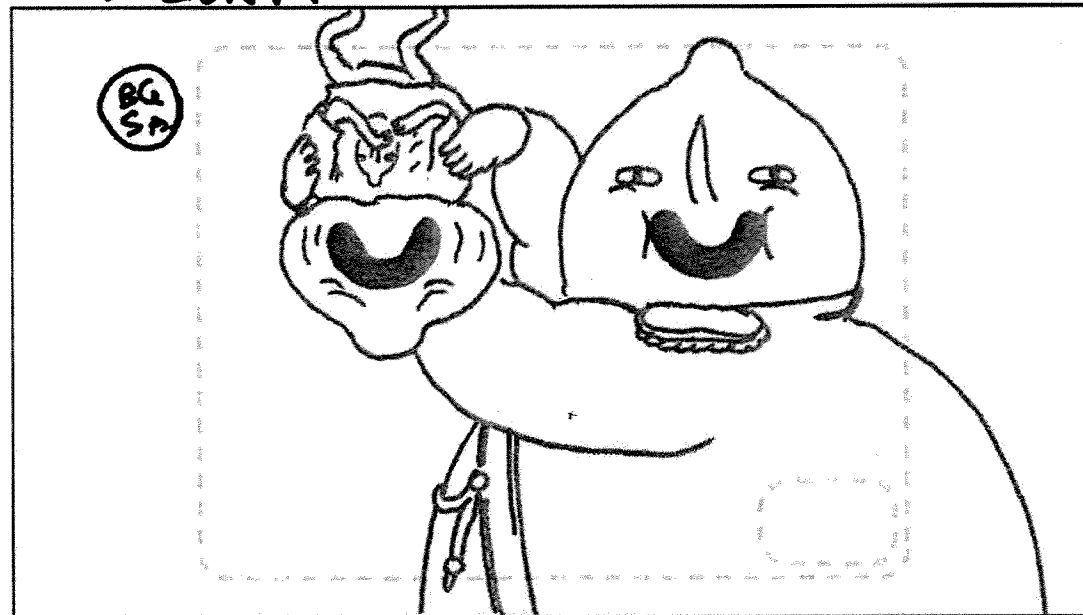
Sc. 12 **CONT.**

Pnl.   

I   

Bg.   

day night



Dialog:

Action:

-LB FLIPS LEMON MUTANT UPSIDE DOWN.

Timing:



JUL 17 2013

MOUTHS - EXACT SAME  
SHAPE. NO TEETH.

Production :

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1014/152

1014/152

1014/152



# ADVENTURE TIME



HY  
cut

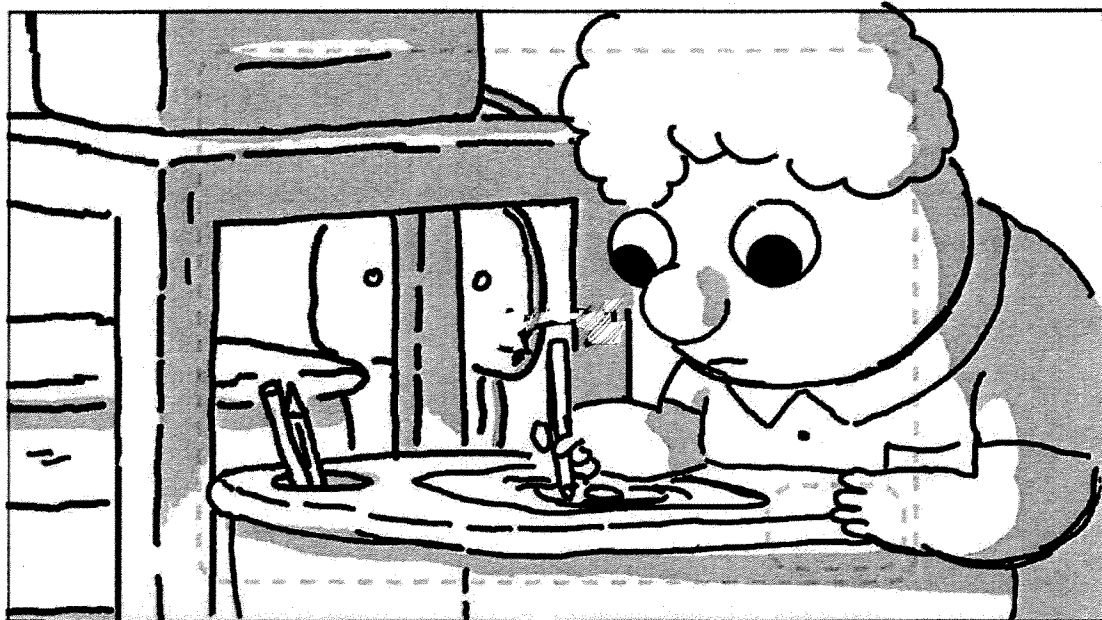
Page 19

Sc. 13

Pnl. A

Bg.

day night

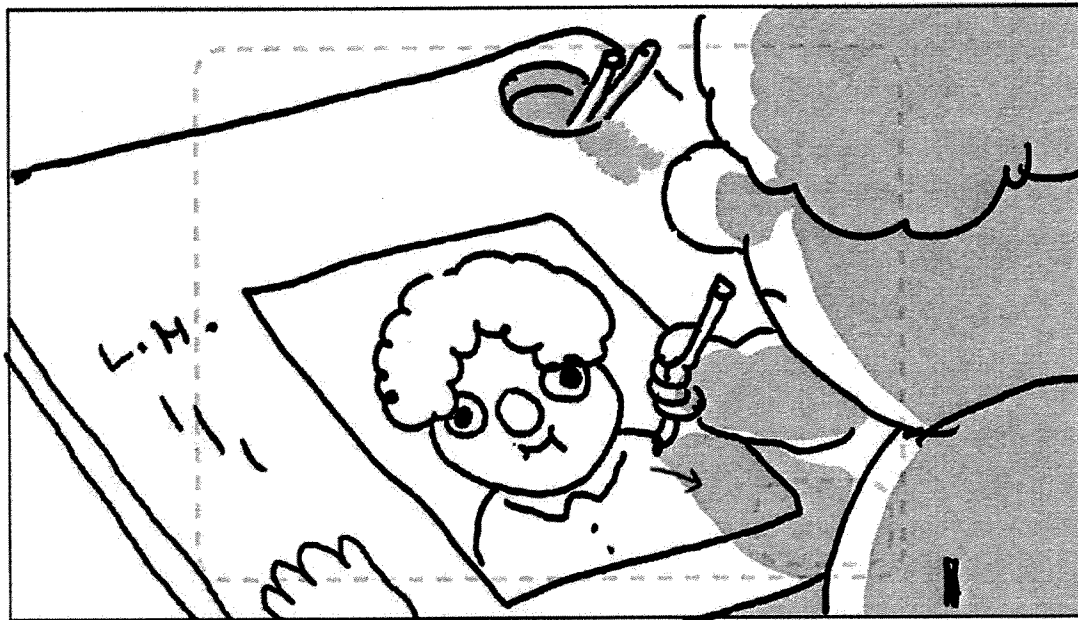


Sc. 14

Pnl. A

Bg.

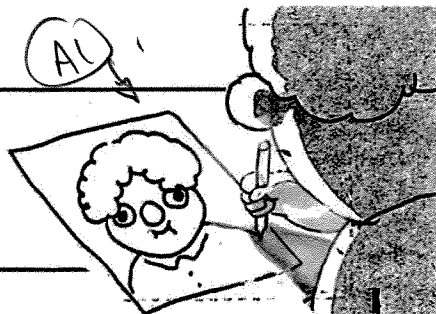
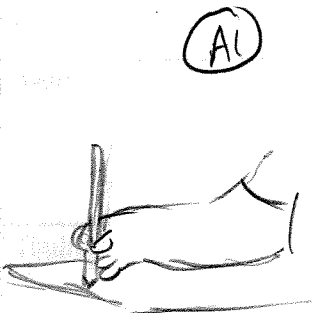
day night



(LB) / (05) YES MORALE HAS

JUL 17 2013

-LH FINISHES DRAWING PICTURE OF HIMSELF.



Production :

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1014/152

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# ADVENTURE TIME



Page **20**

Sc. 14 **CONT**

Pnl. B

Bg.

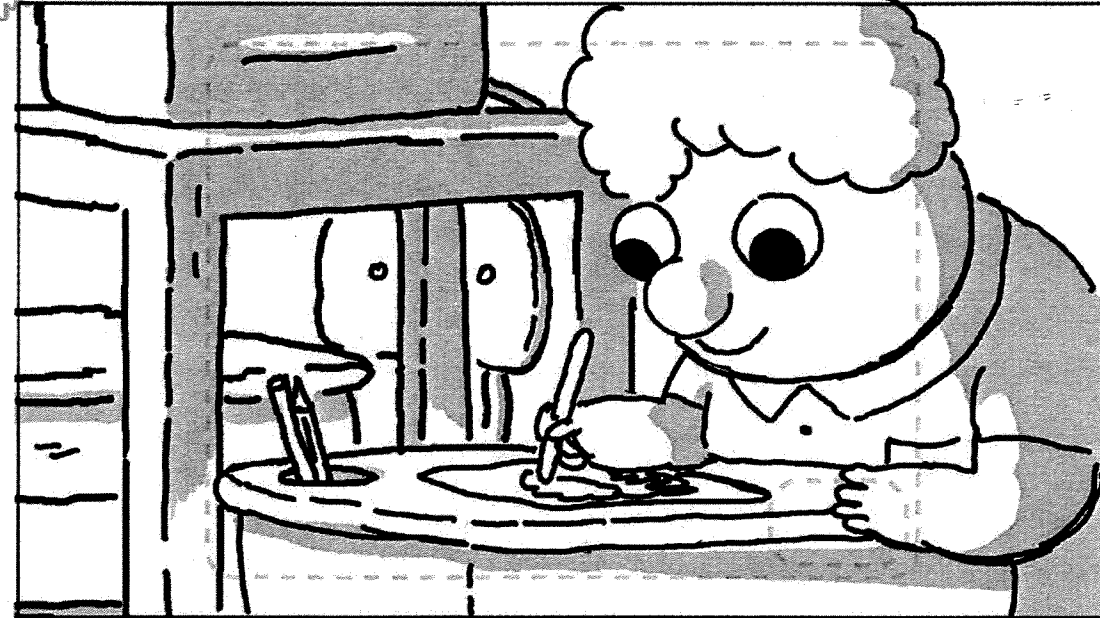
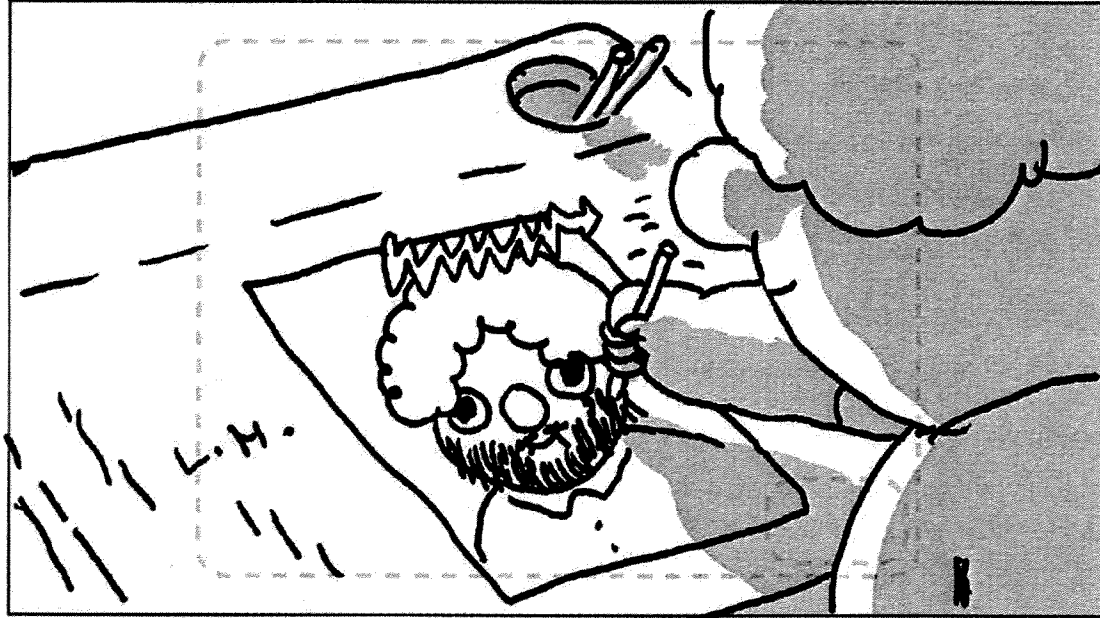
day night

Sc. 15

Pnl. A

Bg.

day night



Dialog:

**(LB)** / <sup>(015)</sup> NEVER BEEN HIGHER  
SINCE WE

**(LB(VO))**  
got rid of  
HOPE

... ♪ RISING  
ANTHEM  
MUSIC ...

Action:

-LH SCRIBBLES IN BEARD.

SMILES.

JUL 17 2013

Timing:

**(AD)**



Production :

*Cut*

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1014/152

# ADVENTURE TIME



Cut w/ -  
X DISS 2 post

Page 21

Sc. 16

Bg.

day night

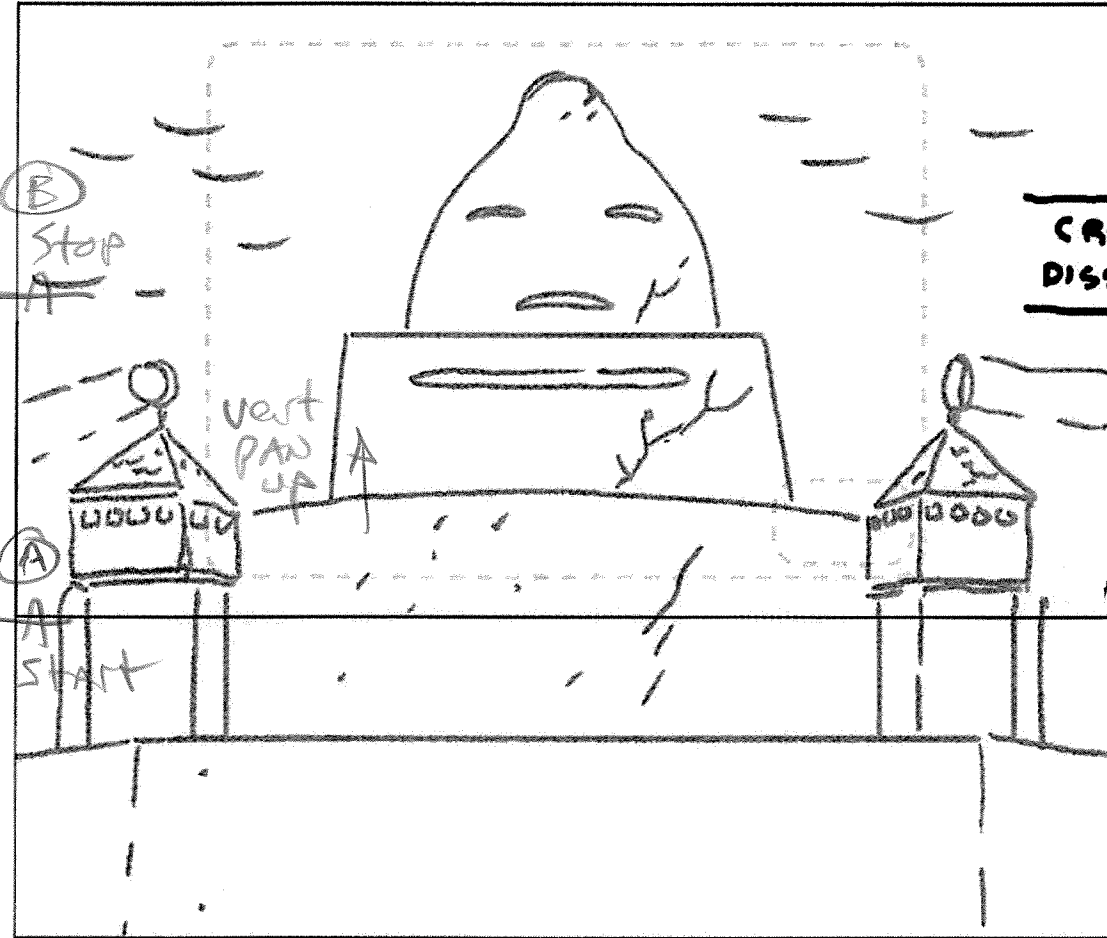
Sc. 17

Pnl.

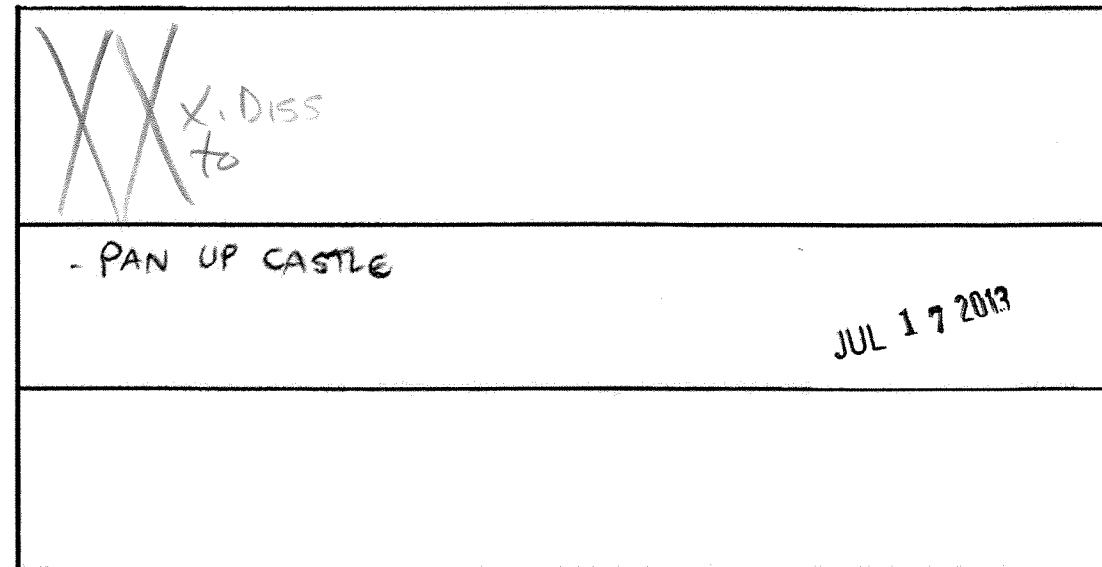
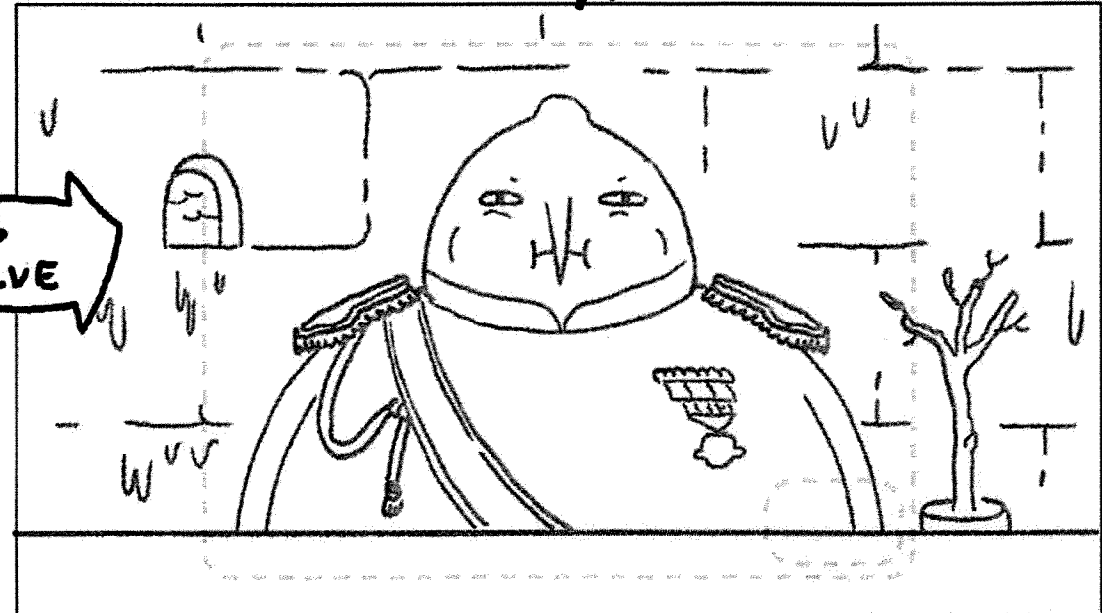
A

Bg.

day night



CROSS  
DISSOLVE



... ♪ RISING  
ANTHEM  
MUSIC ...

1014-152

EPISODE #

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Production :

1014/152

# ADVENTURE TIME



Page 22

Sc. 17 **CONT**

Pnl.

**B**

Bg.

day night

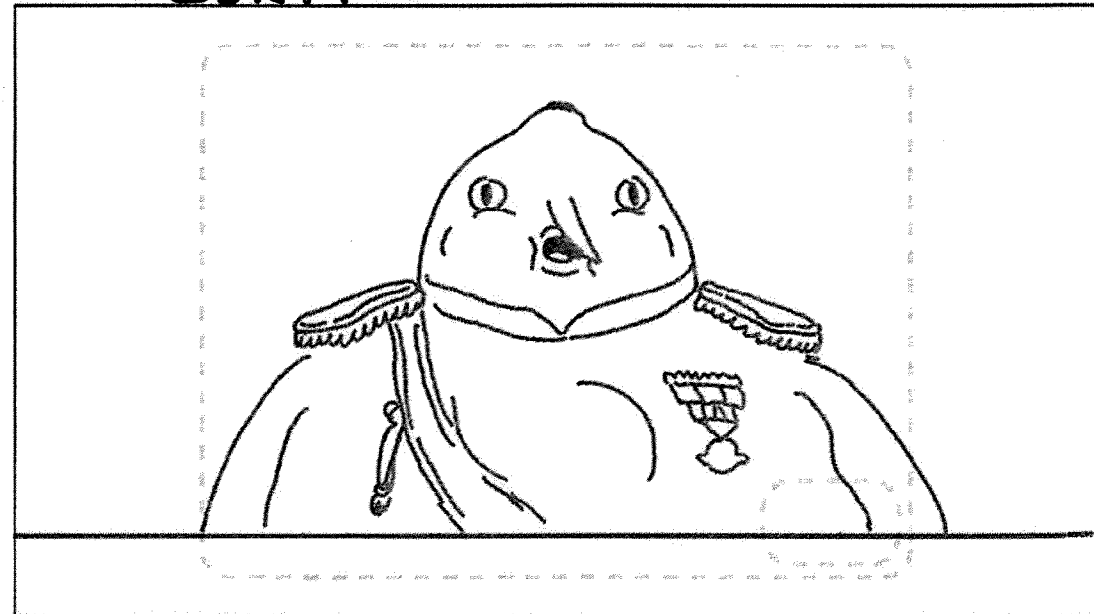
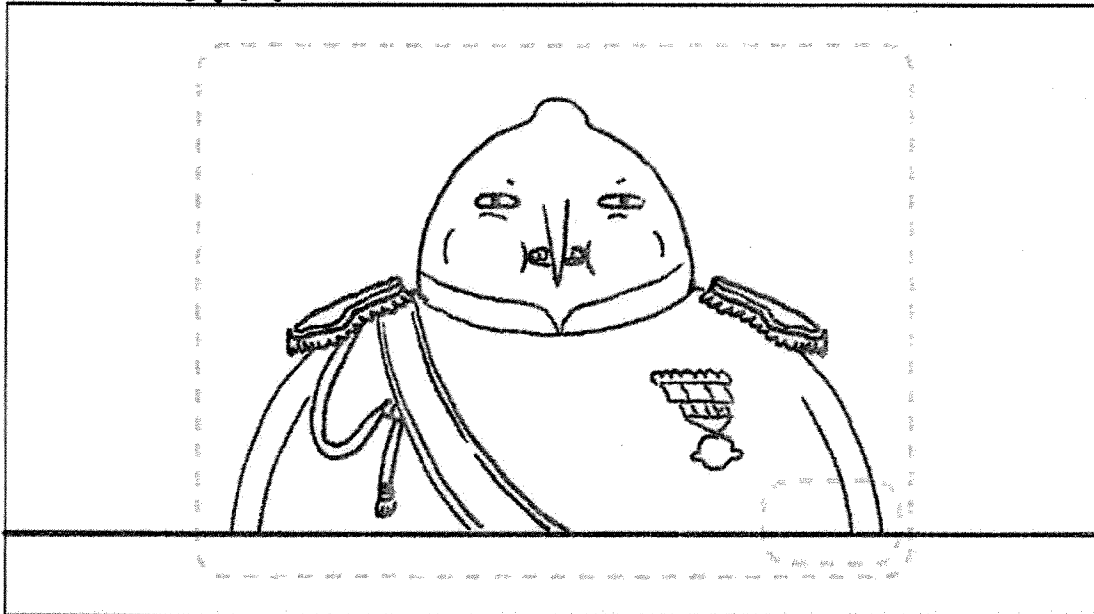
Sc. 17 **CONT.**

Pnl.

**L**

Bg.

day night



Dialog:

**(LB)** / IN CONCLUSION: NO ONE NEEDS TO COME HERE EVER, ESPECIALLY LEMONHOPE, AND I ATE MY BROTHER. GOODBYE.

**(LB)**

≡ PAUF ≡

(A BURP, BUT NOT A CARTOON BURP, JUST THAT SMELLY SURPRISE ESCAPING GUT AIR)

Act

Tim

{ { BELLY ROLLING } } }

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1014/152

Production :

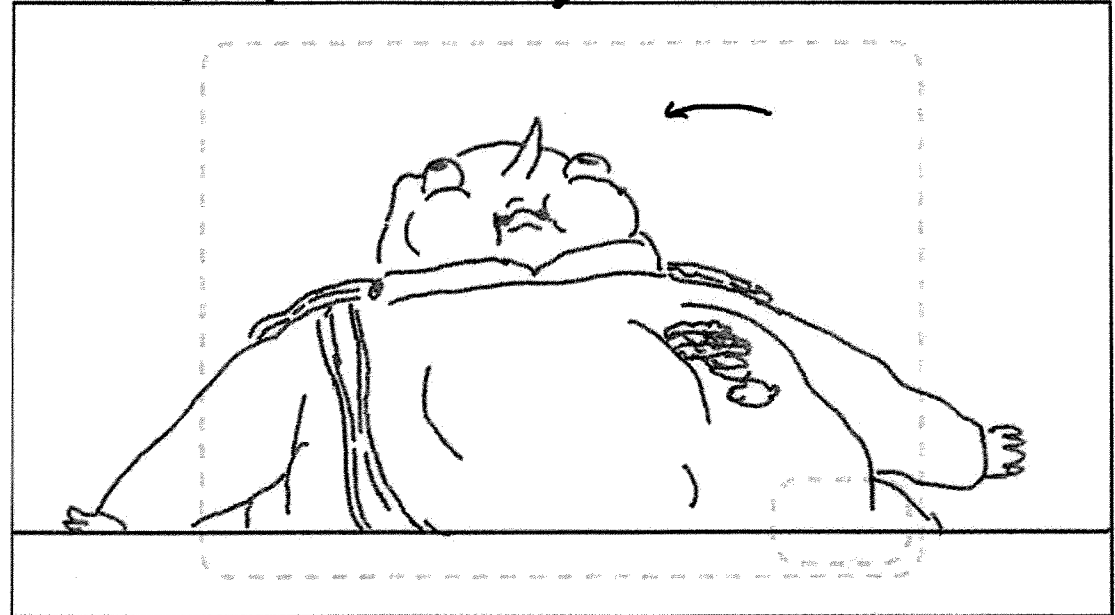
1014/152

1014/152

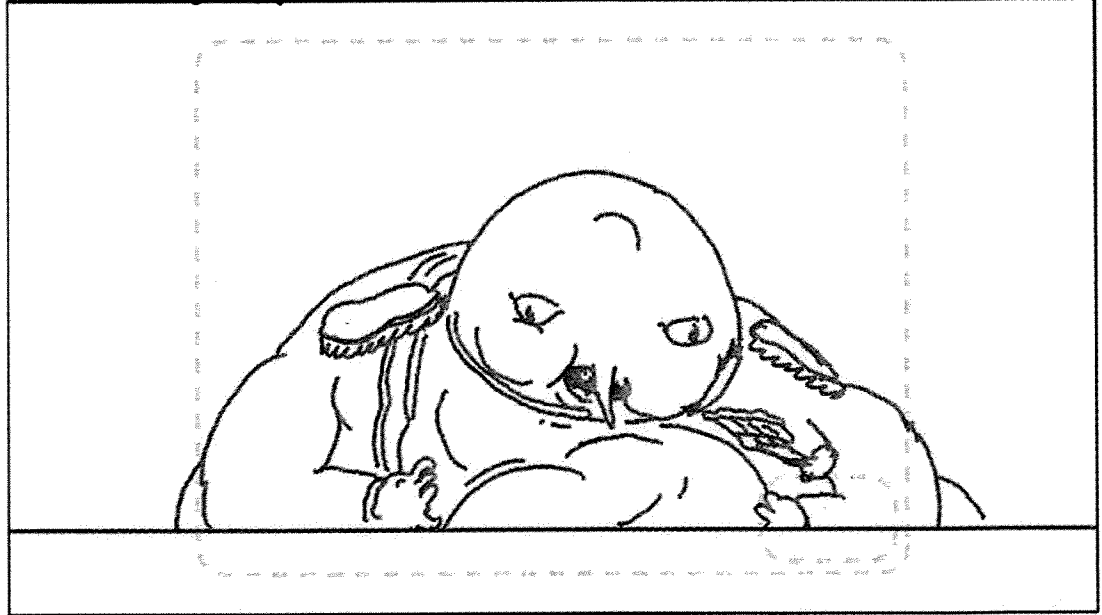
ADVENTURE TIME



Sc. 17 **CONT** Pnl. **D** Bg. day night



Sc. 17 **CONT.** Pnl. **E** Bg. day night



Dialog:	<b>(LB) GUR !</b>	<b>(LB) BUH !</b>
Action:	<b>LB ROCKS BACK,</b>	<b>LB ROCKS FORWARD.</b>
Timing:		

JUL 17 2013

EPISODE # 1014-152  
1014/152  
Production :

# ADVENTURE TIME

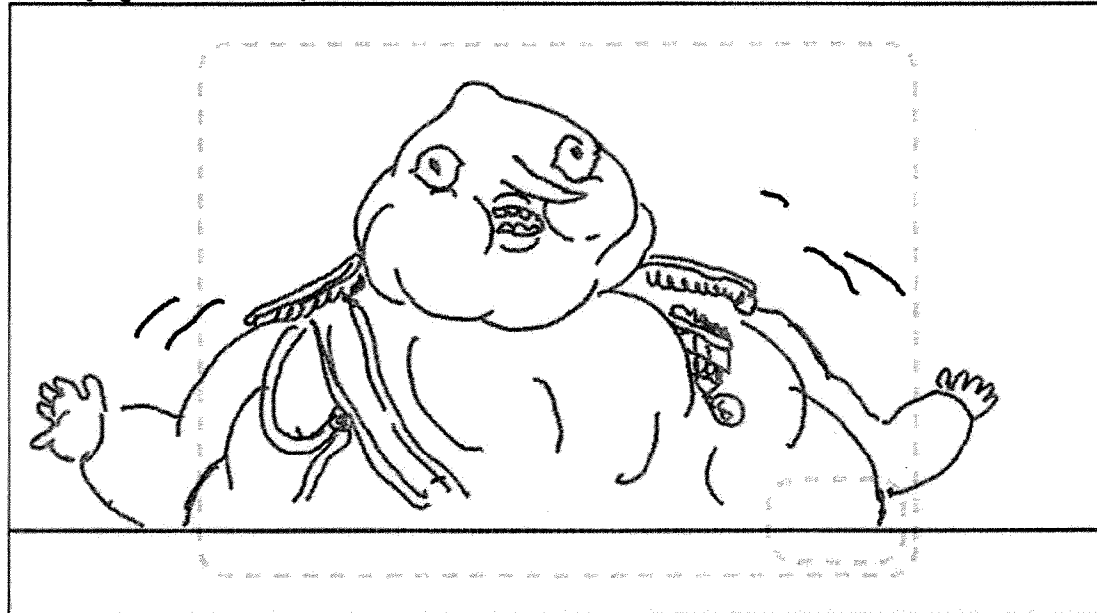


Page 24

Sc. **17 CONT** Pnl. **F**

Bg.

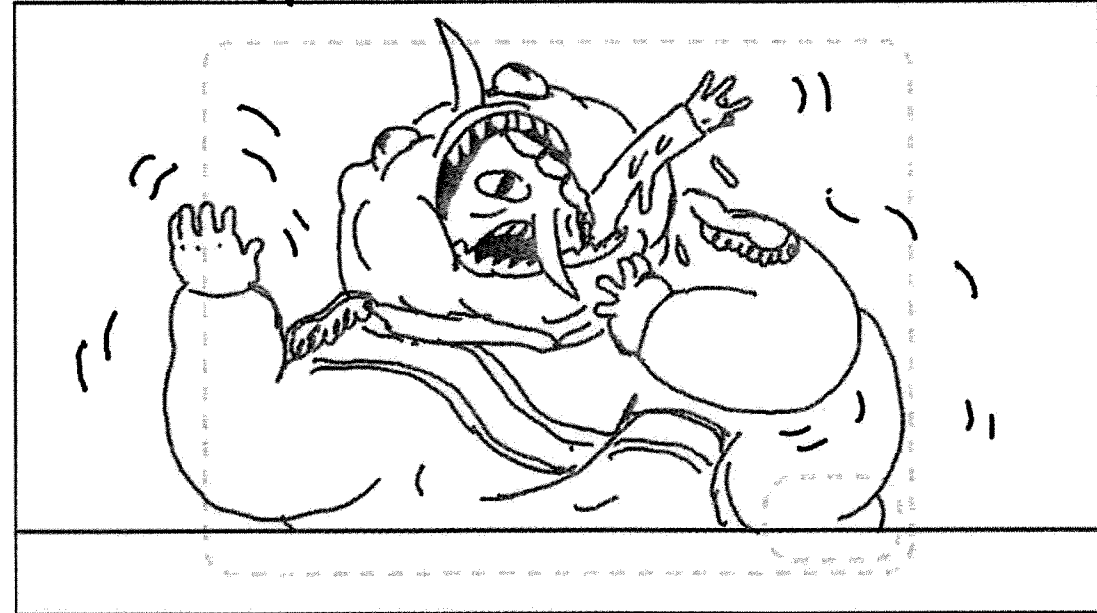
day night



Sc. **17 CONT.** Pnl. **G**

Bg.

day night



Dialog:

**LB** / HUR!

**LEMON  
WHITE**

SAVE US **LEMONHOPE!**  
YOU'RE OUR ONLY.

Action:

LB'S BELLY ROLLING.

- LEMON WHITE POPS OUT OF LEMON BLACK'S MOUTH.

Timing:

JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

1014/152

1014-152

HO  
CUT

# ADVENTURE TIME



NO SC 19

Page 25

HO  
CUT

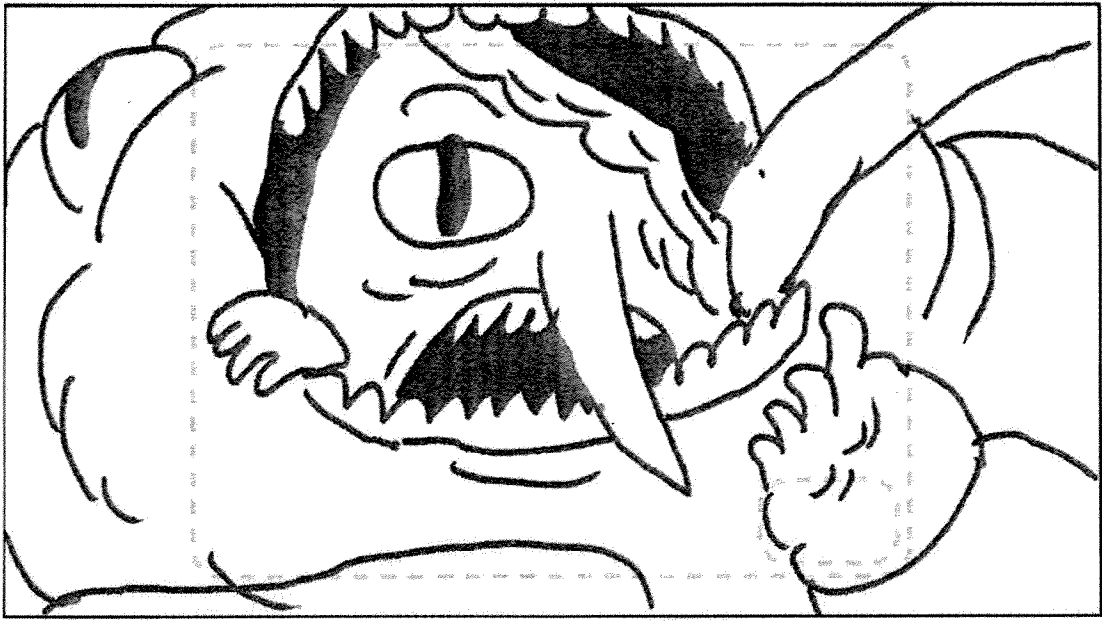
Sc. 18

Pnl.

A

Bg.

day night



Sc.

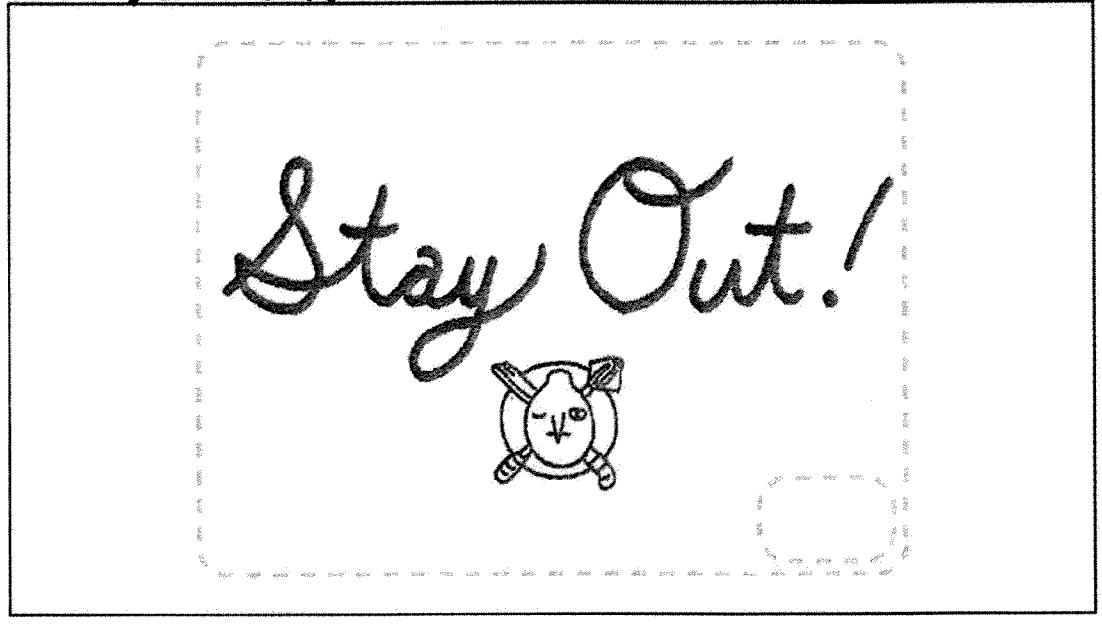
18 CONT

Pnl.

B

Bg.

day night



Dialog:

LE/

LEMON HO-

"THE END" MUSIC

Action:

Timing:

JUL 17 2012

Production :

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1014/152

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Ho  
Cut

# ADVENTURE TIME



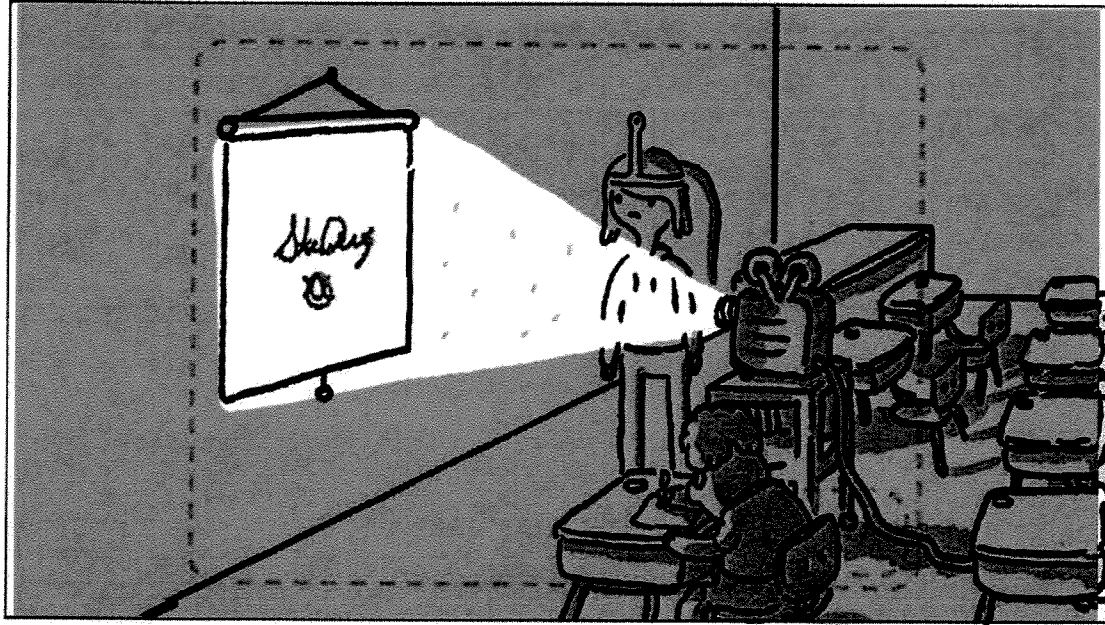
Page **26**  
**26A-NEXT**  
day night

Sc. 20

Pnl. A

Bg.

day night

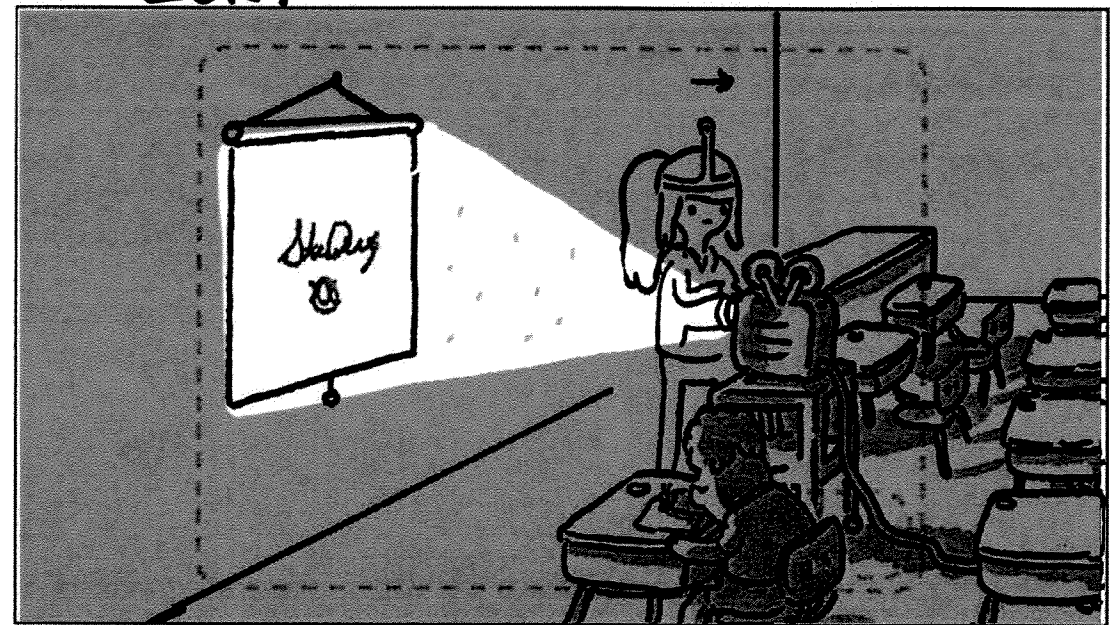


Sc. 20

**CONT**

Pnl. B

Bg.



Dialog:

(PB)

LIGHTS  
= SNAP =

ON!  
= SNAP =

Action:

- MOVIE  
FINISHES.



(BI)

- TURNS OFF  
PROJECTOR

Timing:

JUL 17 2013

EPISODE #

1014-152

1014/152

Production :

1014/152



# ADVENTURE TIME



Page 26A  
**27-NEXT**  
 day night

Sc. 20 **CONT**

Pnl.C

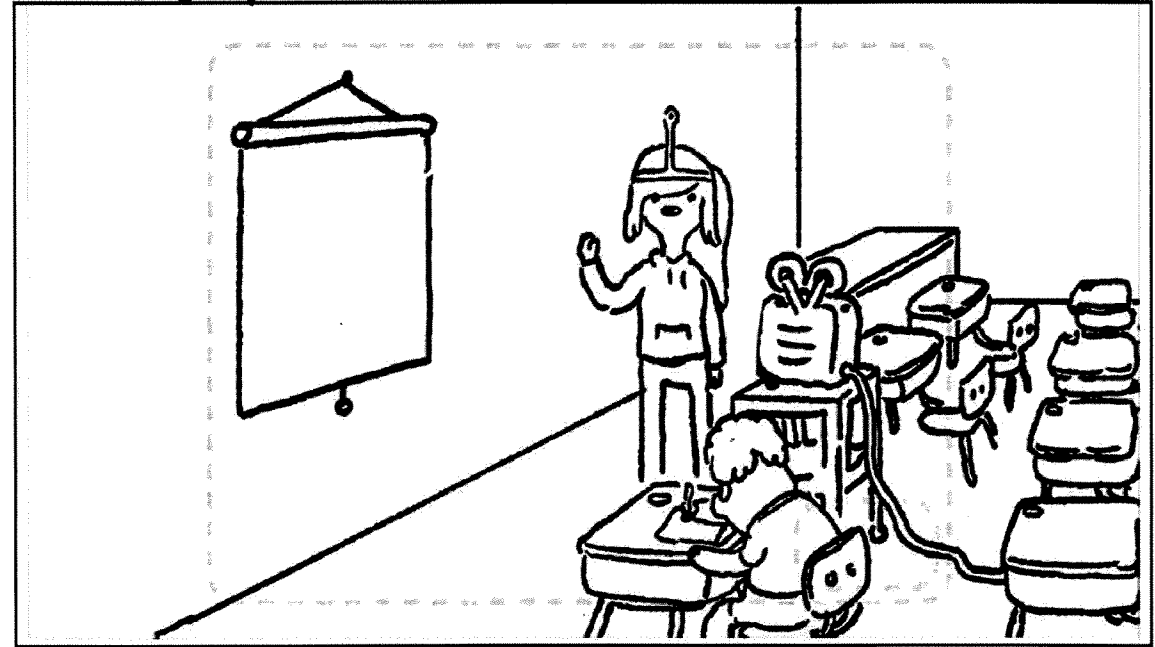
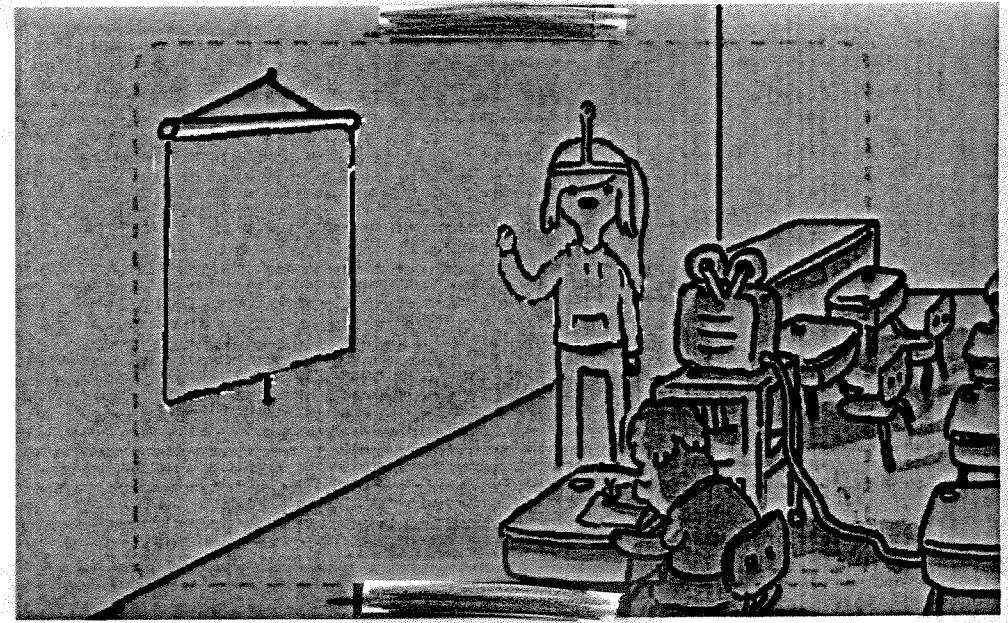
Ba.

day night

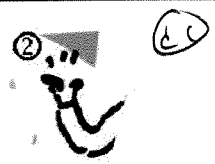
Sc. 20 **CONT.**

Pnl. D

Bg.



<p><b>Dialog:</b></p> <p>PB/ Lights on.</p>
<p><b>Action:</b></p> <p>-PB snaps twice</p> <div style="text-align: right;">JUL 1 7 2013</div>
<p><b>Timing:</b></p>



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 1014/152

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1014/152

He  
Cut

# ADVENTURE TIME



Page **27**

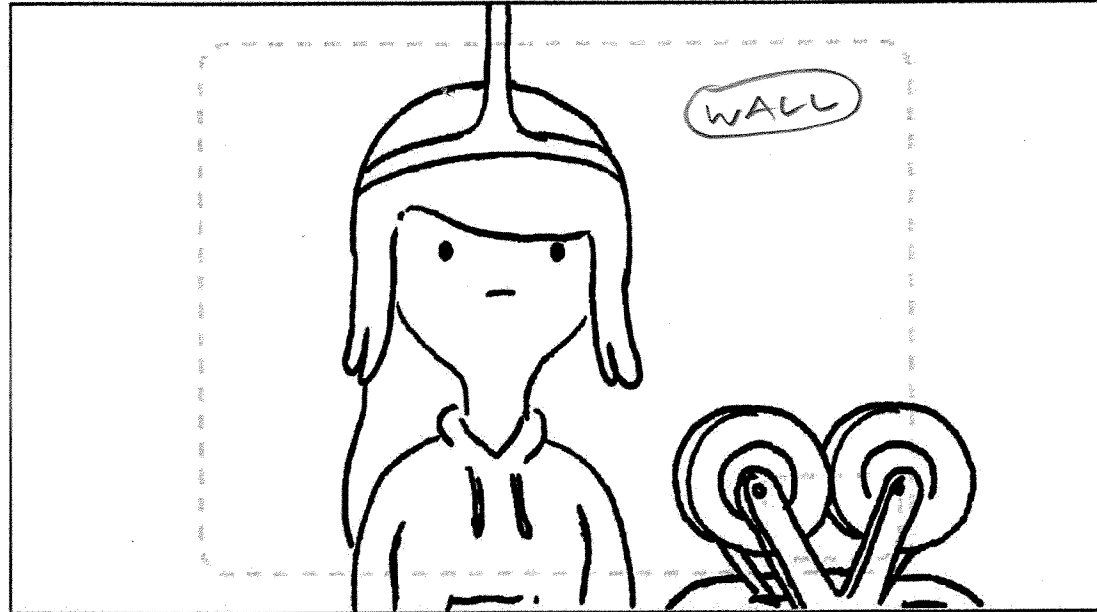
Cut

Sc. 21

Pnl. A

Bg.

day night



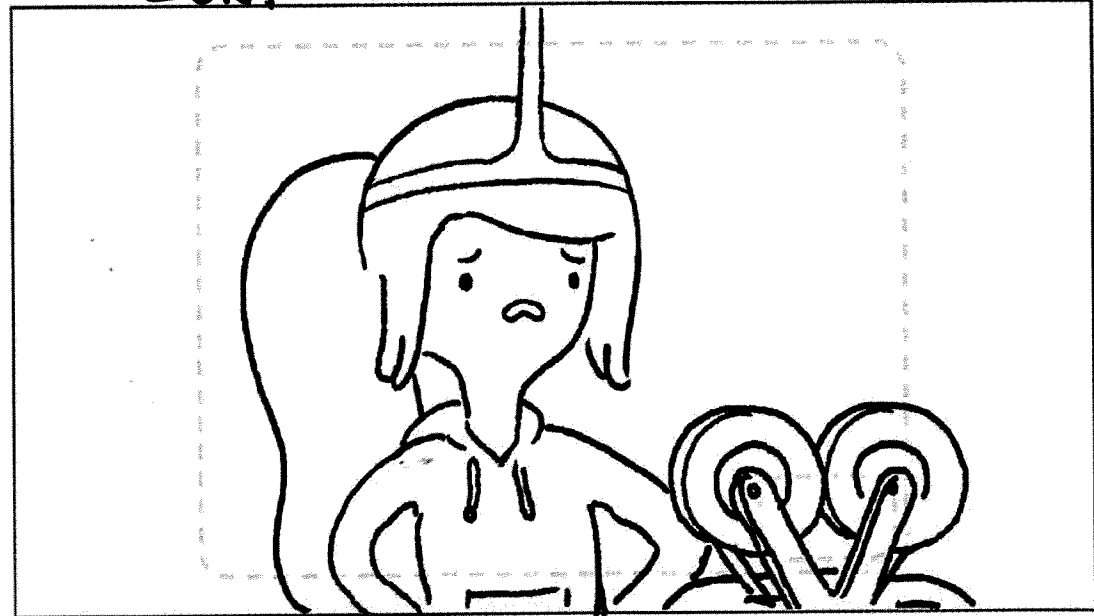
Sc. 21

CONT.

Pnl. B

Bg.

day night



Dialog:

Ⓟ AW LEMONHOPE WERE YOU  
EVEN PAY ATTENTION?

Action:

START POSITION.

JUL 17 2013

Timing:

EPISODE #  
1014-152  
1014/152

Production :

1014/152

Cut

ADVENTURE TIME

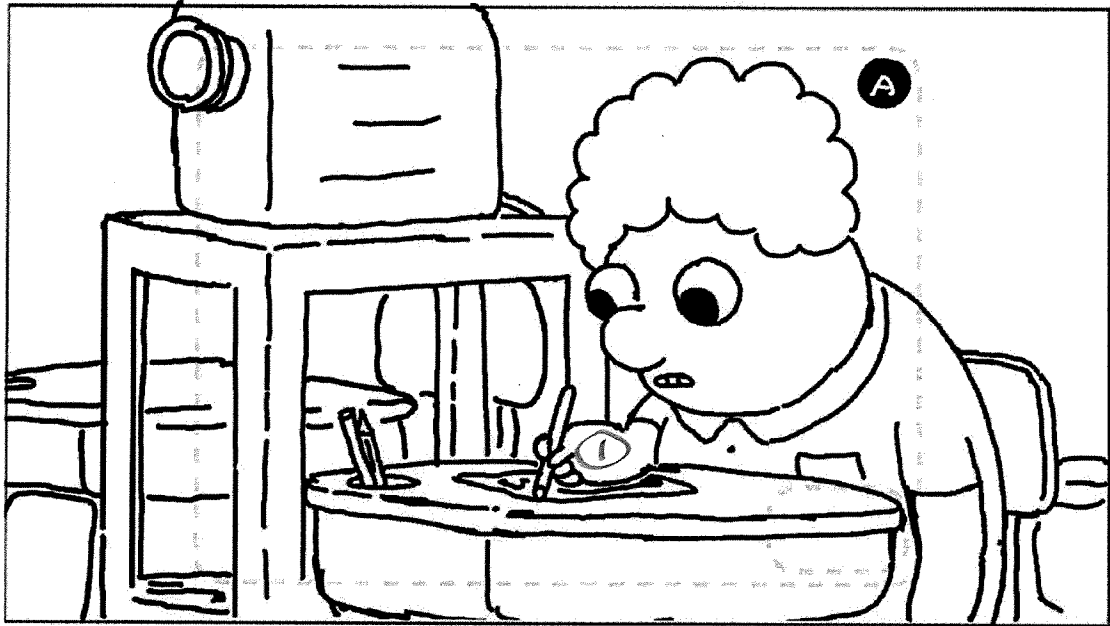


Sc. 22

Pnl. A

Bg.

day night



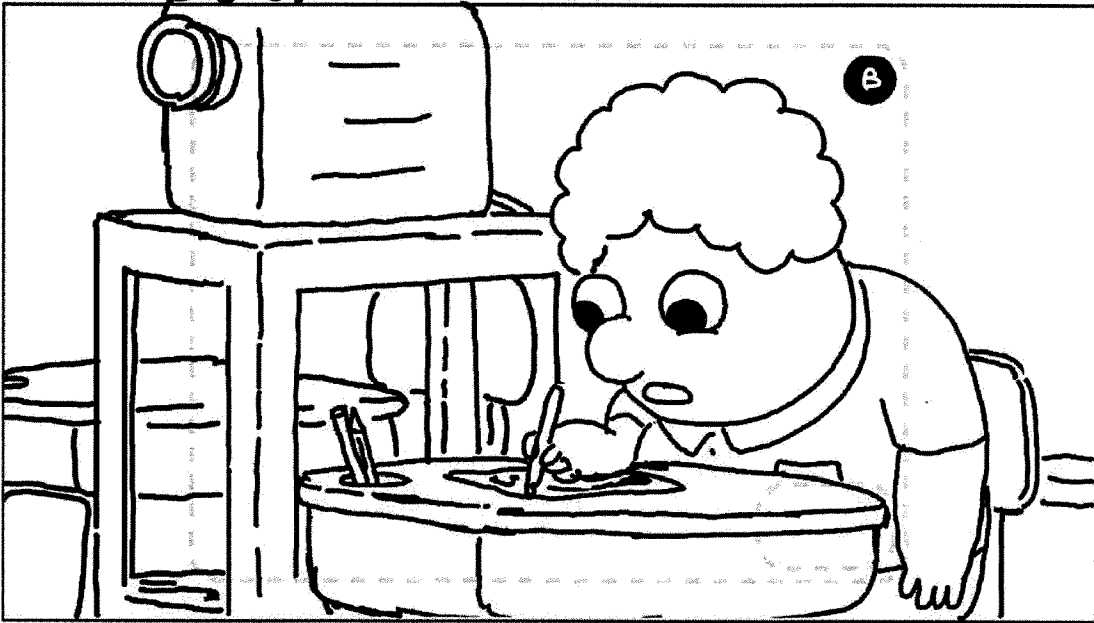
Sc. 22

CONT

Pnl. B

Bg.

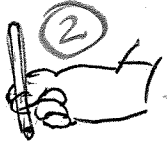
day night



Dialog:

Action:

Timing:



(LH) A ... NNNYES ... B A

COMBINING  
NO & YES.

-LH SHRUGS,  
AVOIDING EYE CONTACT.

JUL 17 2013

Production :

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1014/152

He  
Cut

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1014/152

HW  
cut

# ADVENTURE TIME

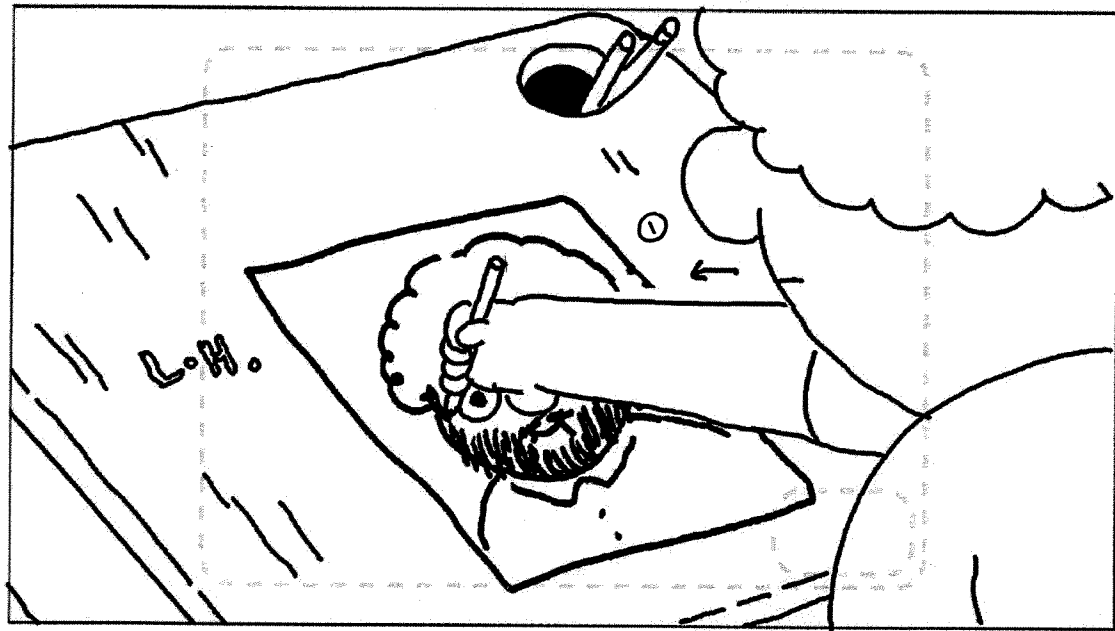


Sc. 23

Pnl. A

Bg.

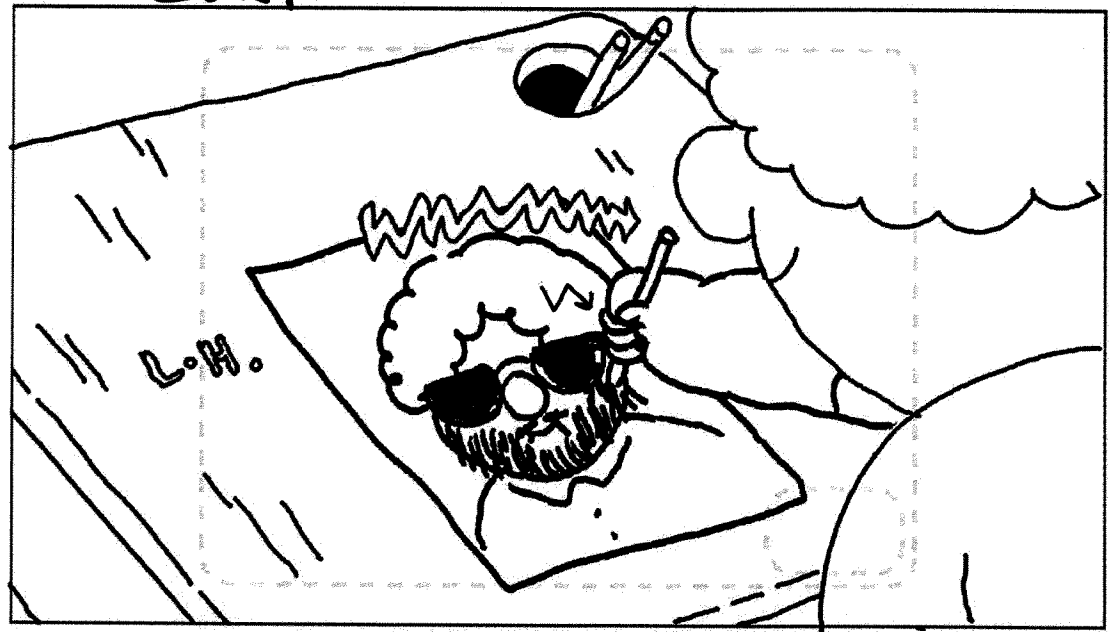
day night



Sc. 23 CONT. Pnl. B

Bg.

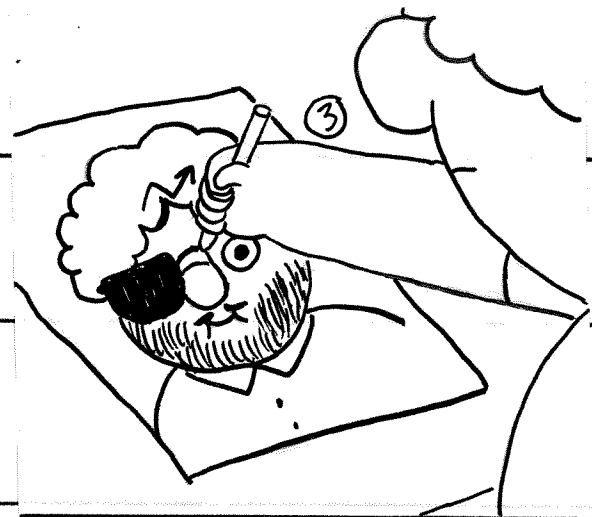
day night



Dialog:

Action:

Timing:



- HE'S DRAWN ON  
COOL POOD SHADES. JUL 17 2013  
- SMILES

Cut

EPISODE # 1014-152

1014/152

Production :

1014/152

Cut  
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# ADVENTURE TIME

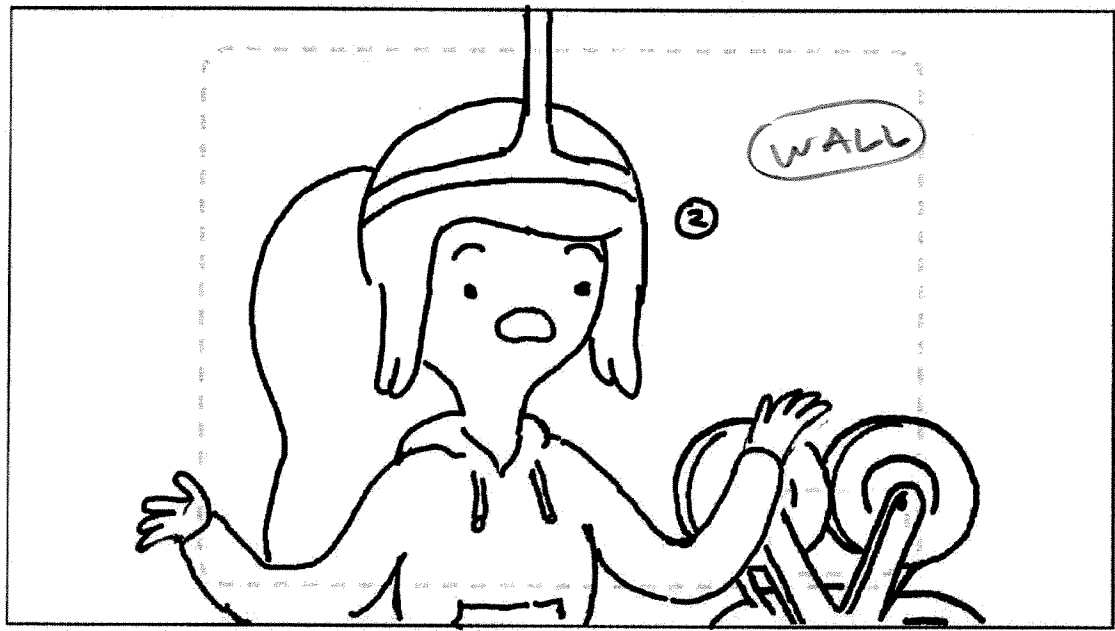


Sc. 24

Pnl. A

Bg.

day night

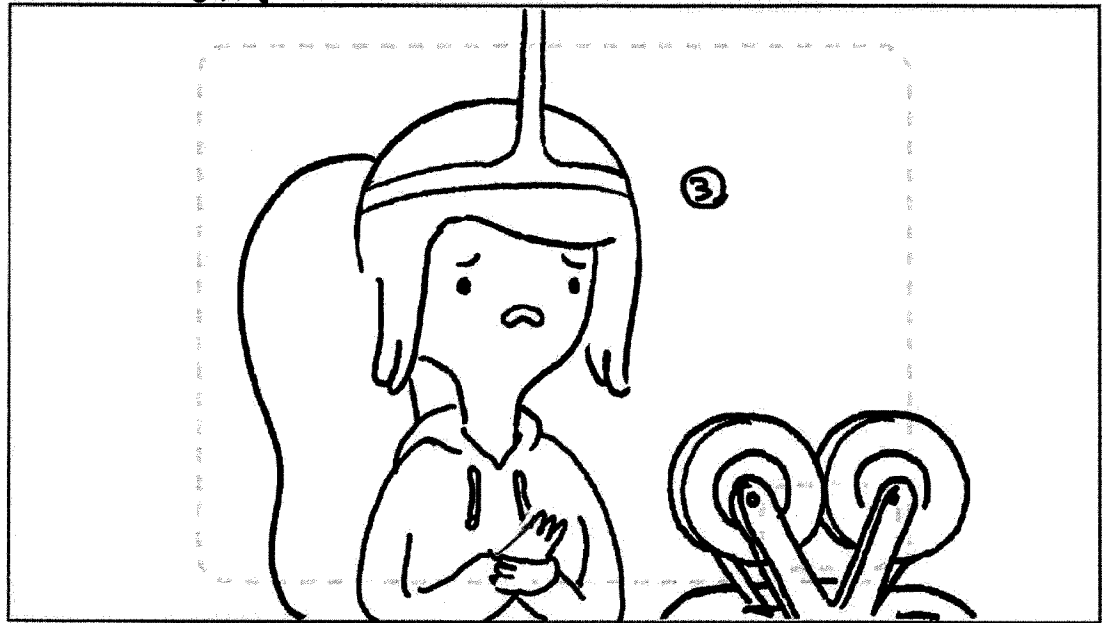


Sc. 24 **CONT.**

Pnl. B

Bg.

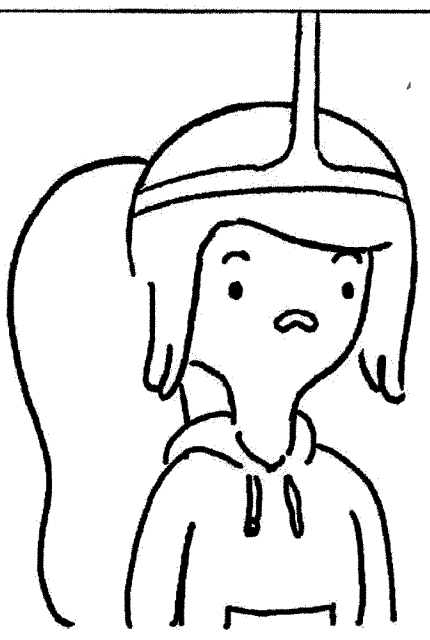
day night



Dialog:

Action:

Timing:



(PB) ① I KNOW THIS IS A LOT TO TAKE IN, ③ BUT  
ONE DAY, SAVING THOSE LEMONS IS GOING TO BE  
YOUR RESPONSIBILITY.

JUL 17 2013

the  
Cut

1014-152

EPISODE #

1014/152

Production :

1014/152

1014/152

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Ho  
Cut

# ADVENTURE TIME



Ho  
Cut

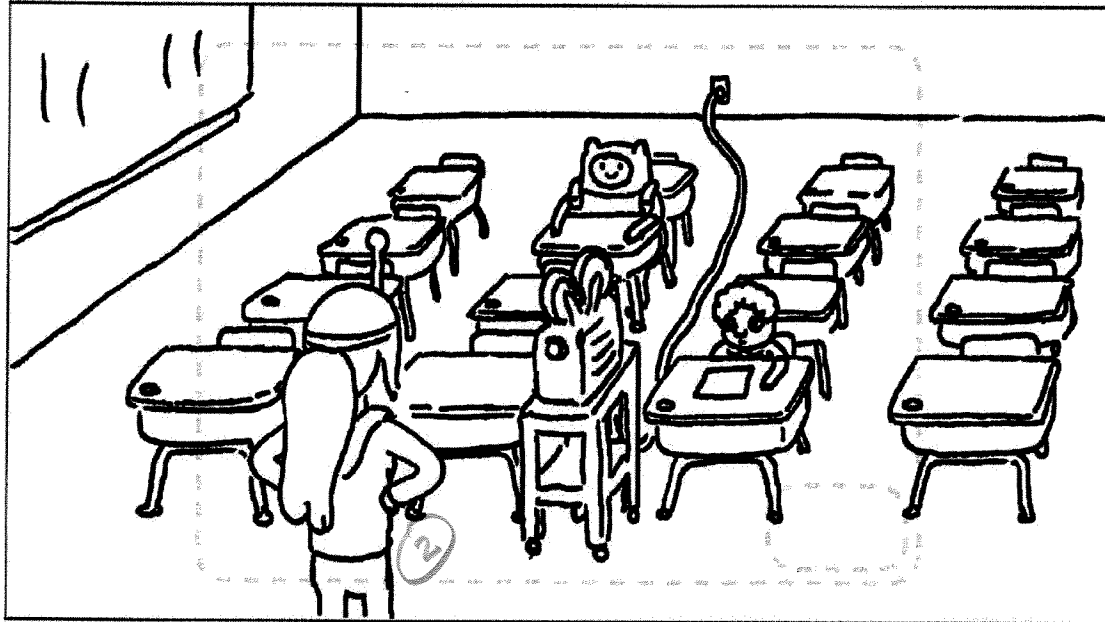
Page 31

Sc. 25

Pnl. A

Bg.

day night

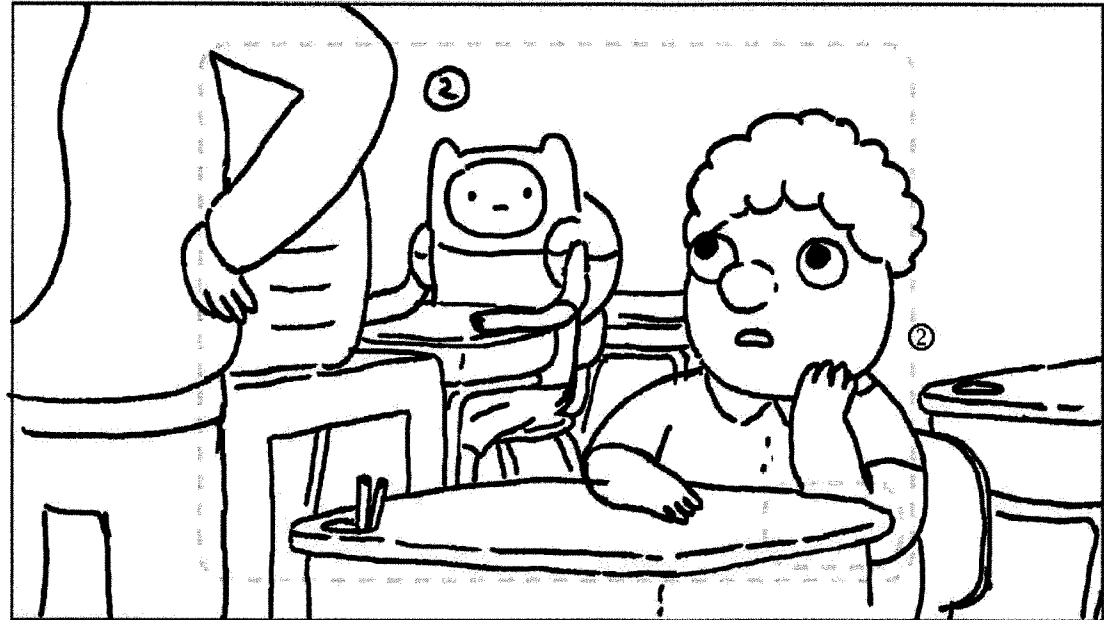


Sc. 26

Pnl. A

Bg.

day night



Dialog:

Ⓟ (CONT.) THEY'RE IN TROUBLE, AND YOU NEED  
TO WORK HARDER AT THIS.

Ⓛⓗ / ⓔⓗ -

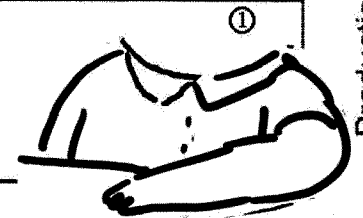
Action:

Timing:



FINN  
FACES  
LEMONHOPE.

JUL 17 2013



Production :

EPISODE # 1014-152  
1014/152

1014/152

# ADVENTURE TIME



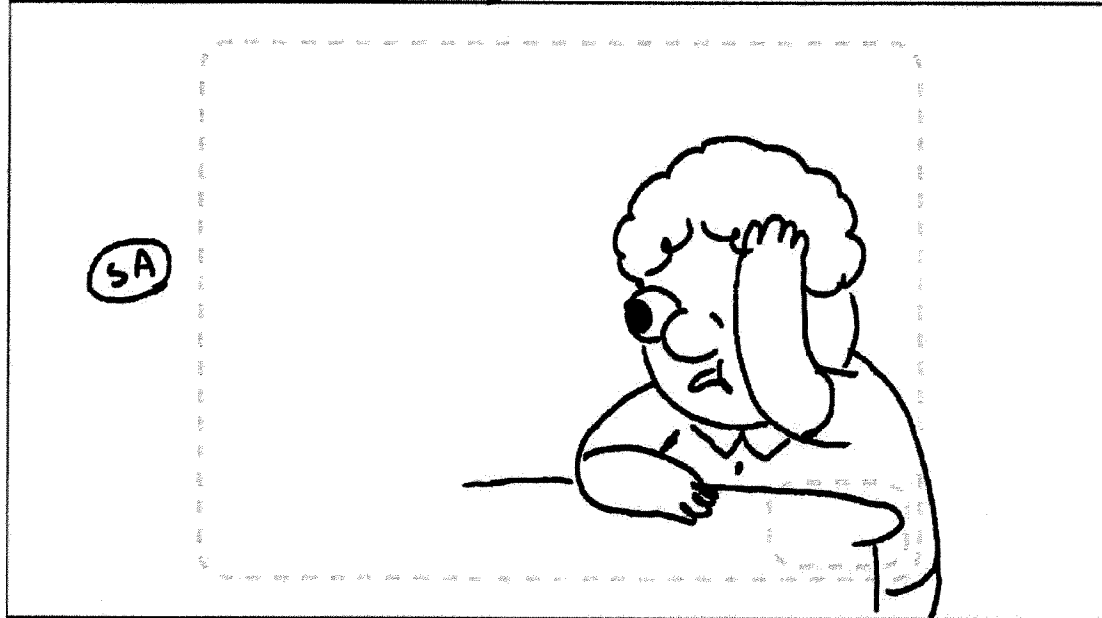
Page **32**

Sc. 2C **CONT**

Pnl. **B**

Bg.

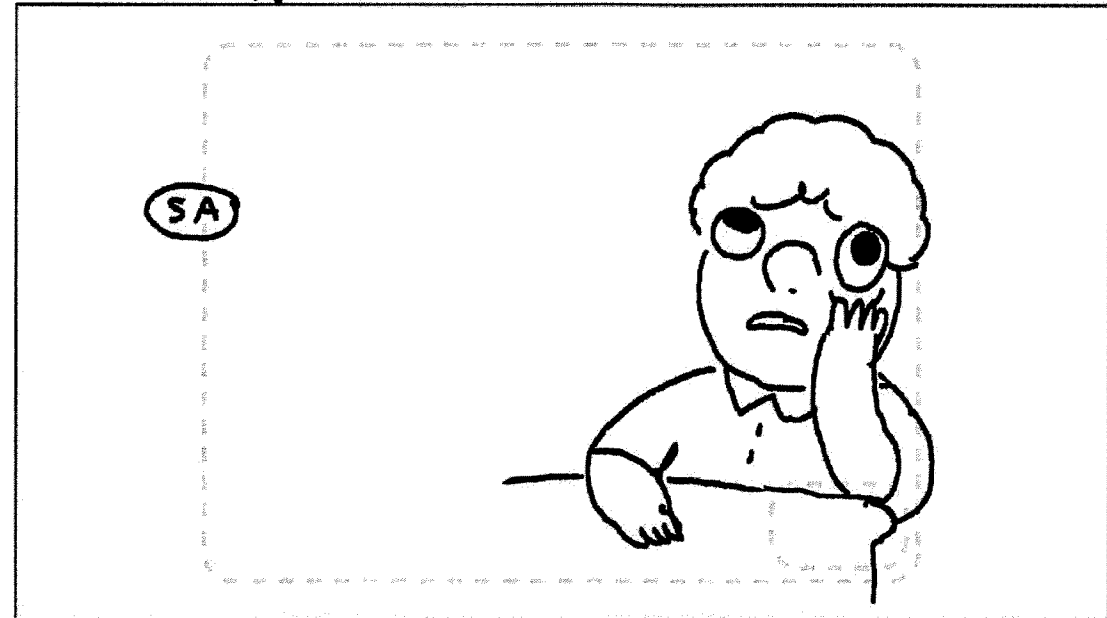
day night



Sc. 26 **CONT.** Pnl. **C**

Bg.

day night



Dialog:

**(LH)** / (CONT.) E E E E E H H H H H N N N H H N ...

Action:

-LH TRYING TO THINK, FINDING HIS WORDS.

(POSE C, MORE OF AN INBETWEEN) JUL 17 2013

Timing:

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EPISODE #

1014/152

Production :

1014/152

ADVENTURE TIME

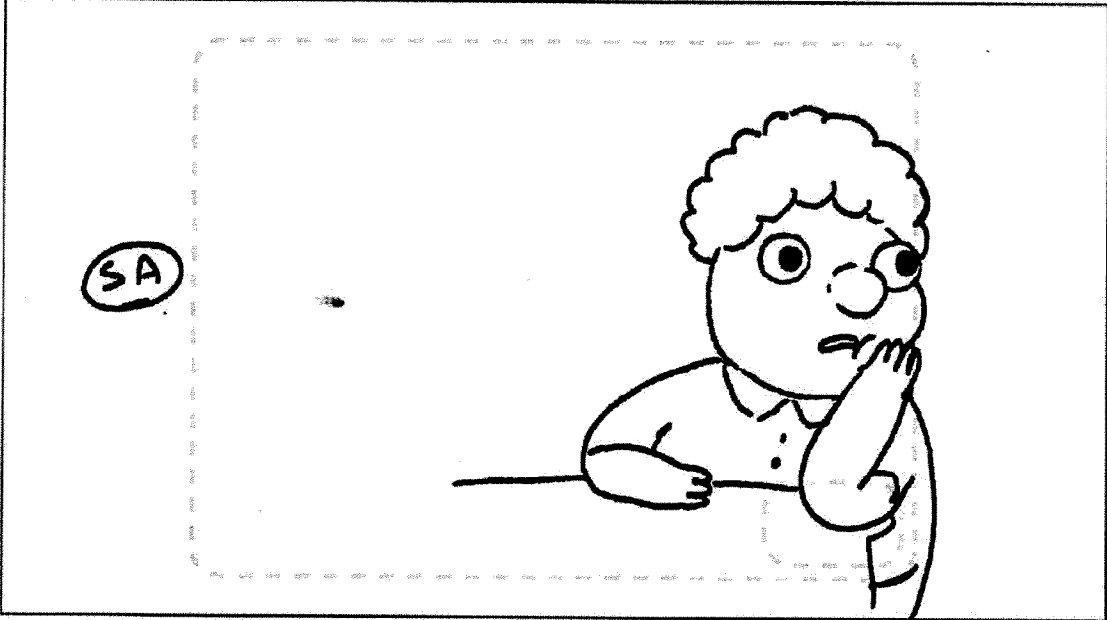


Sc. 26 CONT

Pnl. 0

Bg.

day night

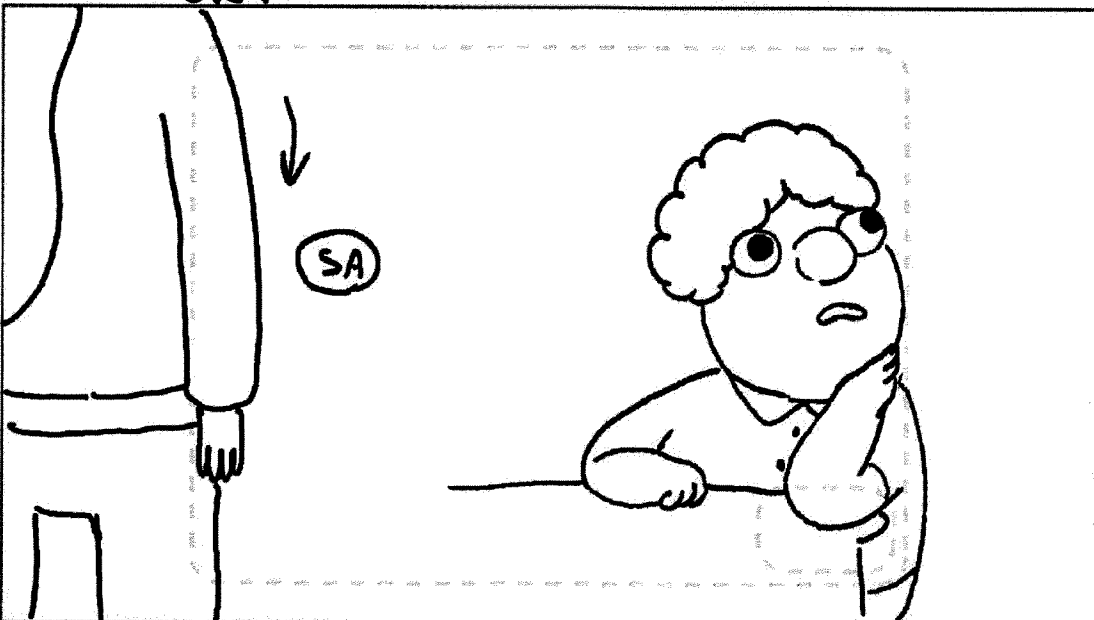


Sc. 26 CONT

Pnl. E

Bg.

day night



Dialog:

(LH) I DUNNO ...

(LH) (CONT)

I'M NOT TOO WORRIED  
ABOUT OTHER PEOPLE  
I GUESS...

Action:

PB LOWERS HER ARMS.

JUL 17 2013

Timing:

EPISODE #

Production :

1014-152

1014/152

1014/152



# ADVENTURE TIME

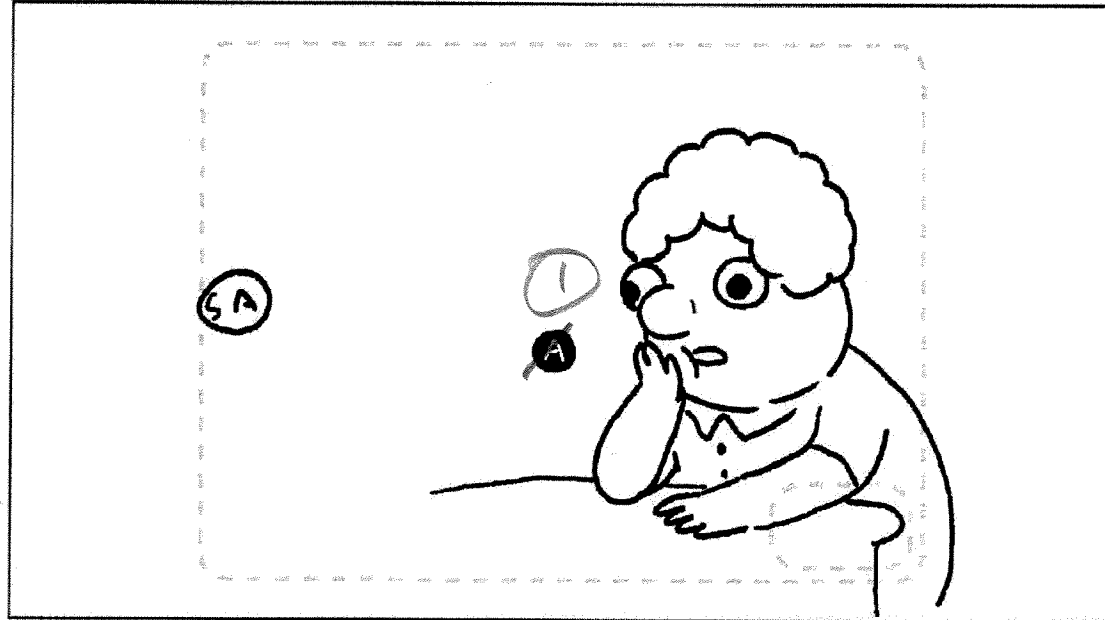


Sc. 26 CONT

Pnl. F

Bg.

day night



Sc. 26 CONT

Pnl. G

Bg.

day night



Dialog:

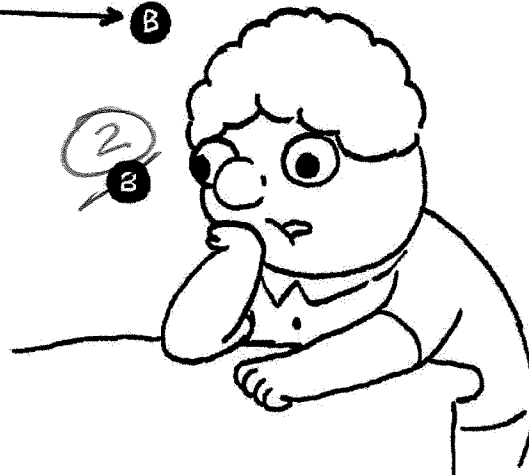
LH / LIKE ... I GOT ME ...

A A A AND

A → B

Action:

Timing:



LH / (CONT)

THEY GOT THEM!

JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

# ADVENTURE TIME



Page 35

Sc. 26 **CONT**

Pnl. H

Bg.

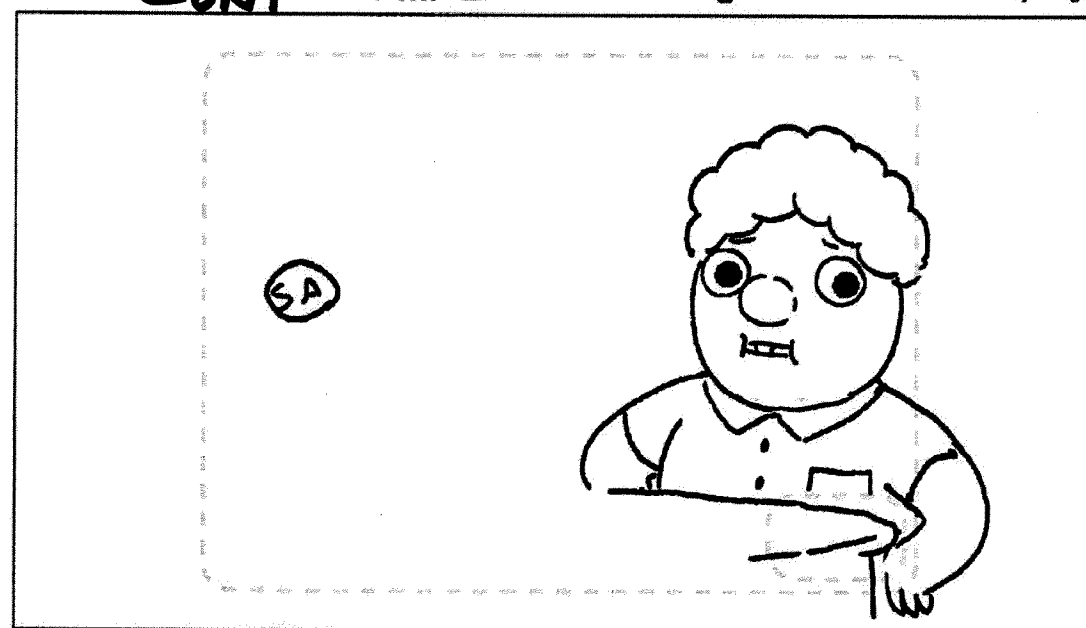
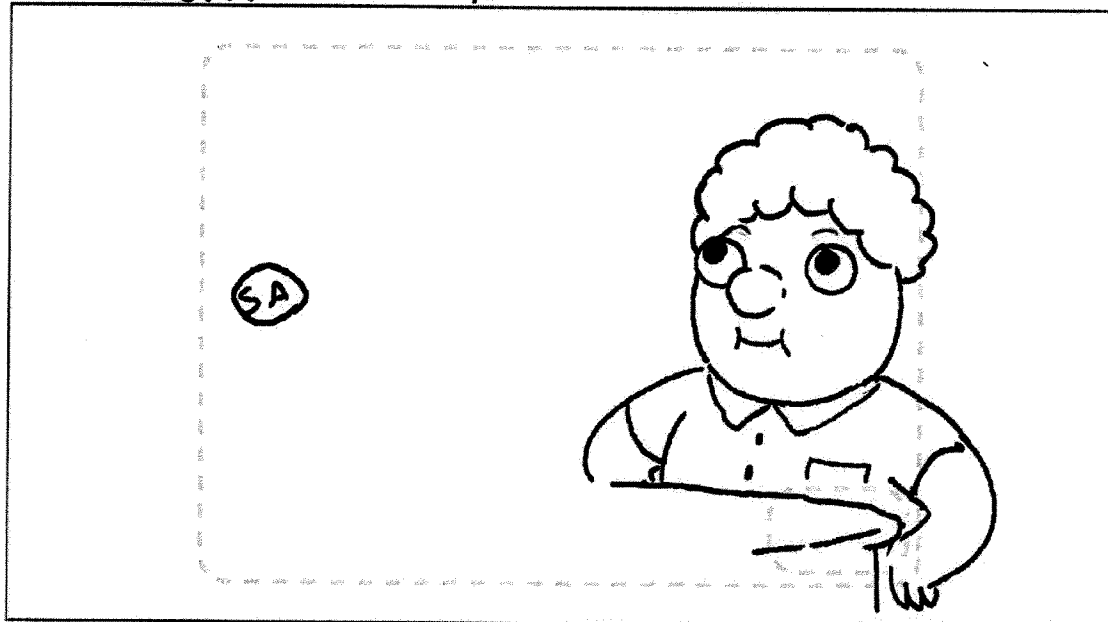
day night

Sc. 26 **CONT**

Pnl. I

Bg.

day night



Dialog:

Action:

≡ BEAT ≡

LH BREAKS EYE CONTACT AND  
HIS SMILE DISTORTS FOR A MOMENT  
BEFORE CUTTING.

Timing:

JUL 17 2013

↑  
I DO THIS WHEN I TRY  
TO FEIGN CONFIDENCE.

*Handwritten:* HU cut

EPISODE #

1014-152

1014/152

Production :

1014/152

1014/152

# ADVENTURE TIME



Page **36**

Sc. 27

Pnl. **A**

Bg.

day night

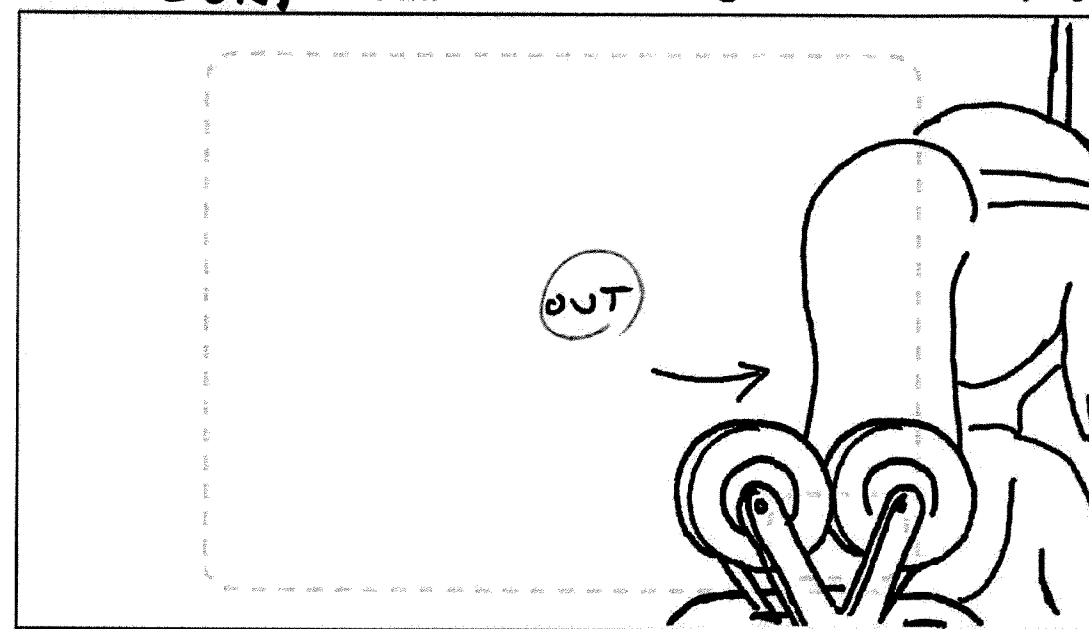


Sc. 27 **CONT**

Pnl. **B**

Bg.

day night



Dialog:

**(PB)** / OKAY -

**(PB)** / LET'S TRY

Action:

-

-PB WALKS OFF/S

JUL 17 2011

Timing:

Production :

EPISODE #

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1014/152

1014/152

Ext

# ADVENTURE TIME

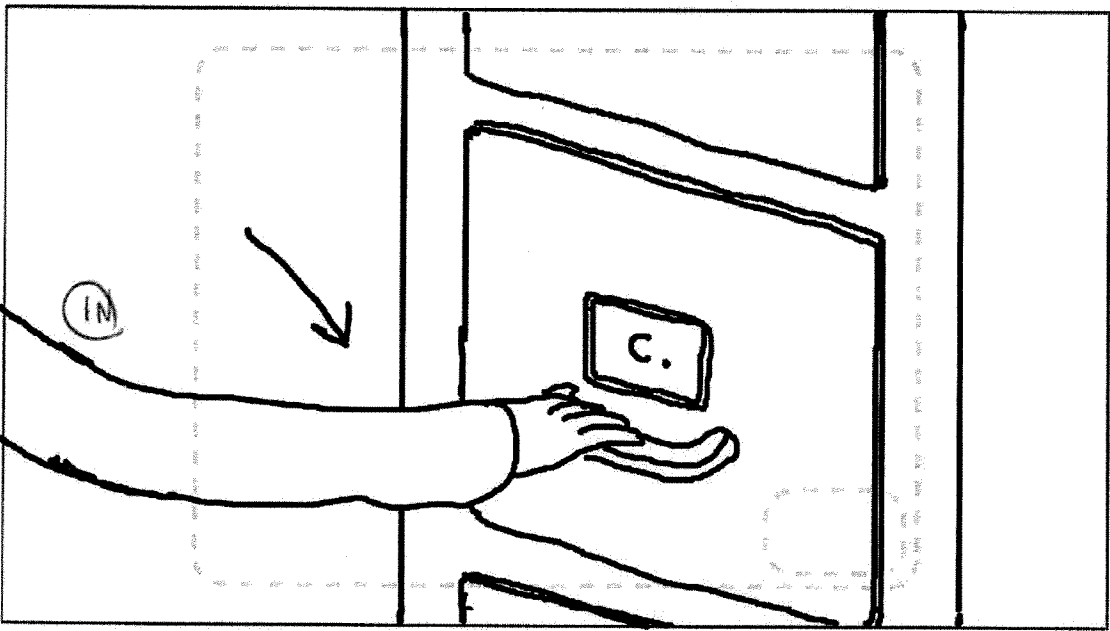


Sc. 28

Pnl. A

Bg.

day night

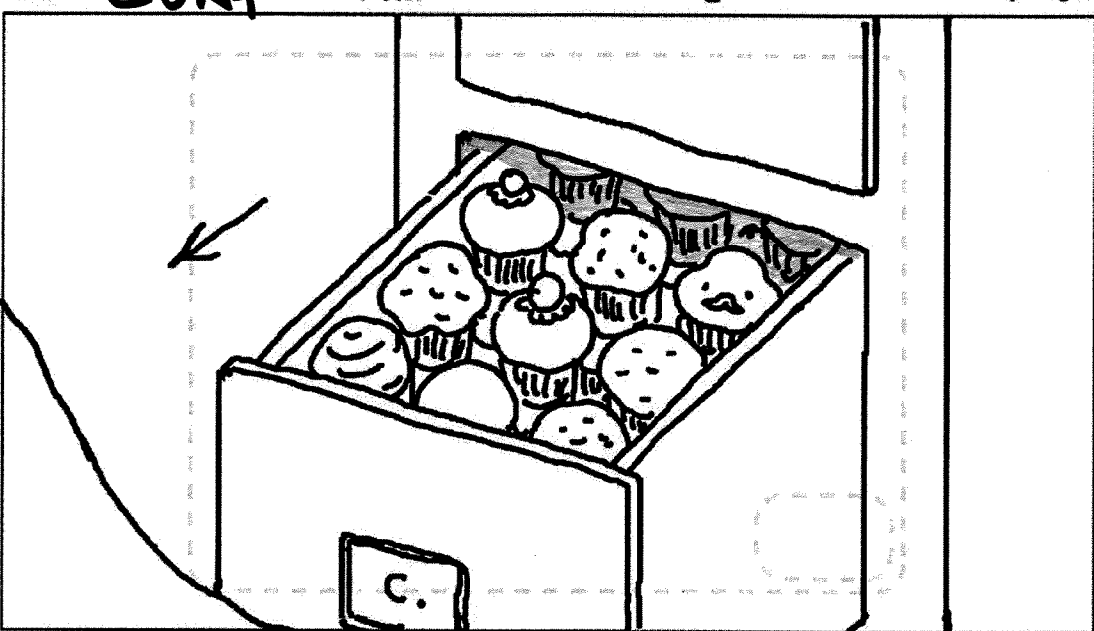


Sc. 28 CONT

Pnl. B

Bg.

day night



Dialog:	
(PB) / (CONT.) SOMETHING ELSE.	
Action:	-PB GRABS HANDLE. -PB PULLS OUT DRAWER
Timing:	JUL 17 2013

EPISODE #

1014-152

1014/152

Production :

1014/152

# ADVENTURE TIME



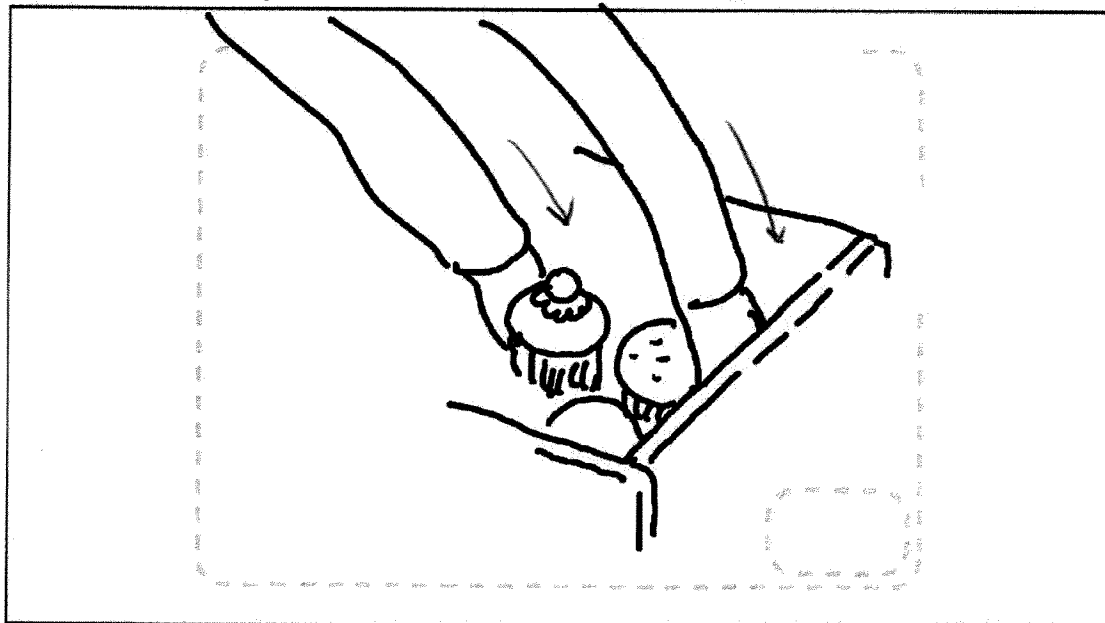
Page **38**

Sc. **28** **CONT**

Pnl. **C**

Bg.

day night

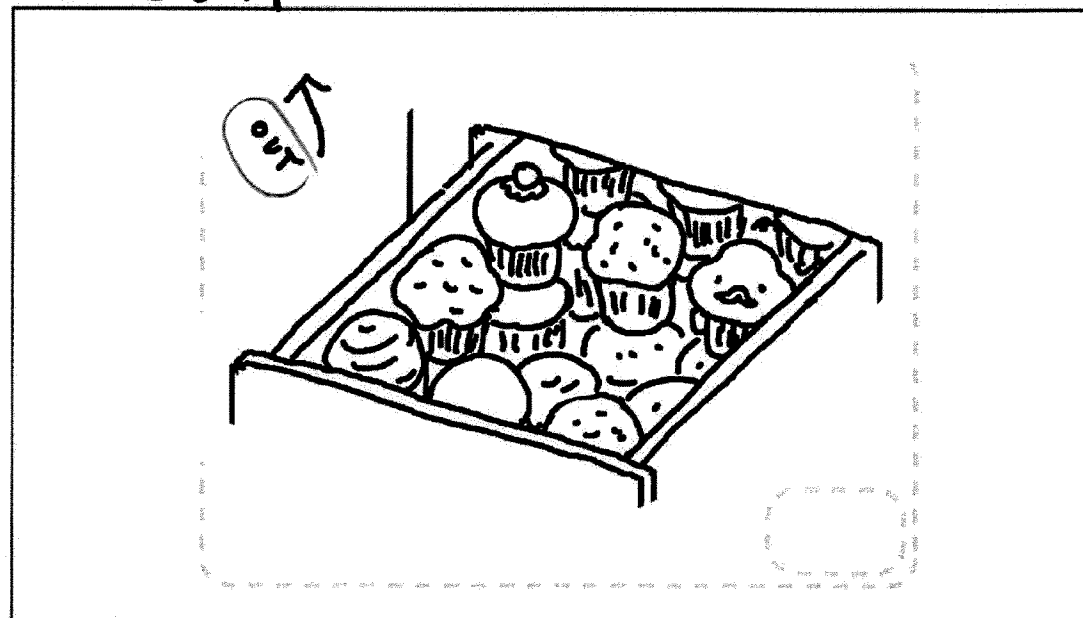


Sc. **28** **CONT**

Pnl. **D**

Bg.

day night



Dialog:

Action: -PB GRABS TWO CUPCAKES

- ONE CUPCAKE IS A MINI MR. CUPCAKE. BUT WITHOUT ARMS & LEGS, ALSO NOT ALIVE.

Timing:

JUL 17 2013

Production :

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1014-152

1014/152

1014/152

Handwritten notes: "Hu Cut" and "cabinet"

Ho (cubicle)  
Cust

# ADVENTURE TIME



Page 39  
39A-NEXT  
day night

Sc. 29

Pnl. A

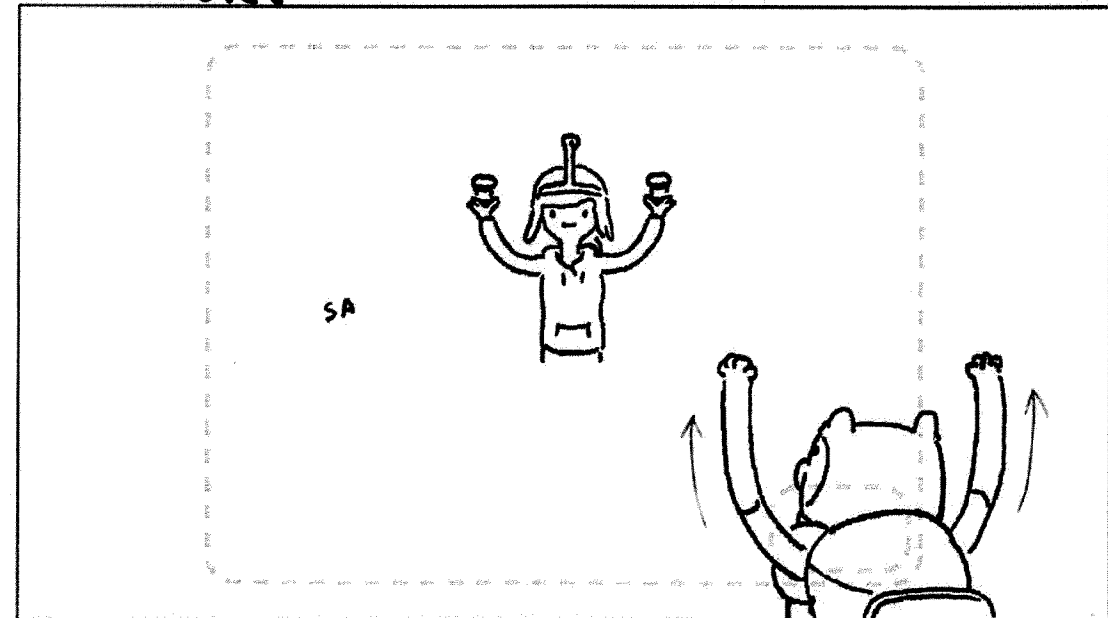
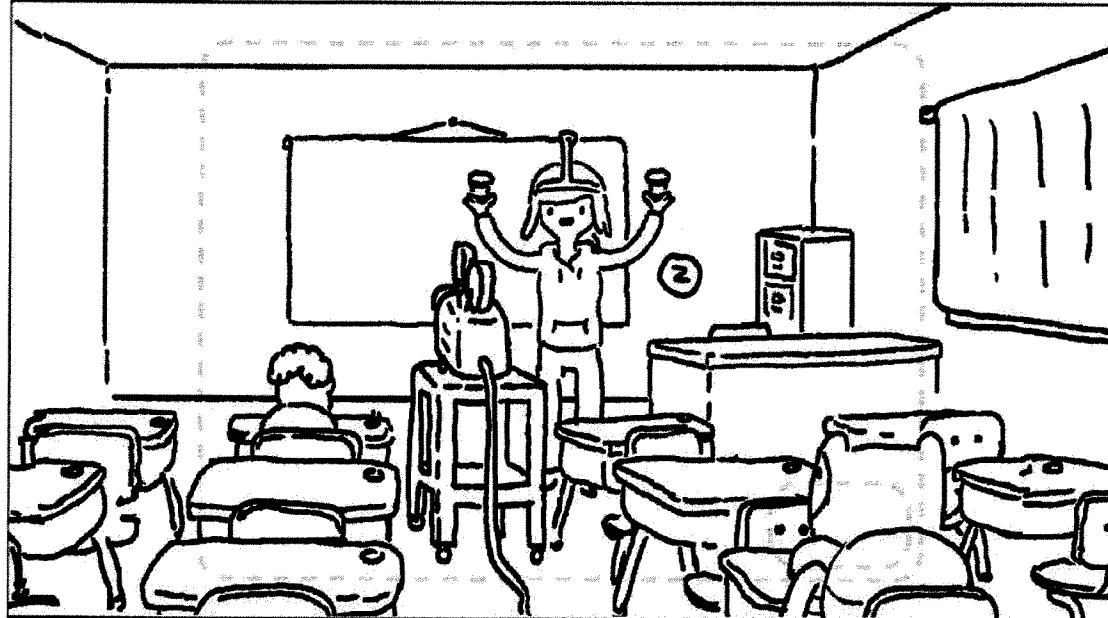
Bg.

day night

Sc. 29 CONT

Pnl. B

Bg.



Dialog:

(PA) THESE ARE  
CUPCAKES.

(E) CUP-CUPS!

Action:

Timing:



①

JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

1014/152

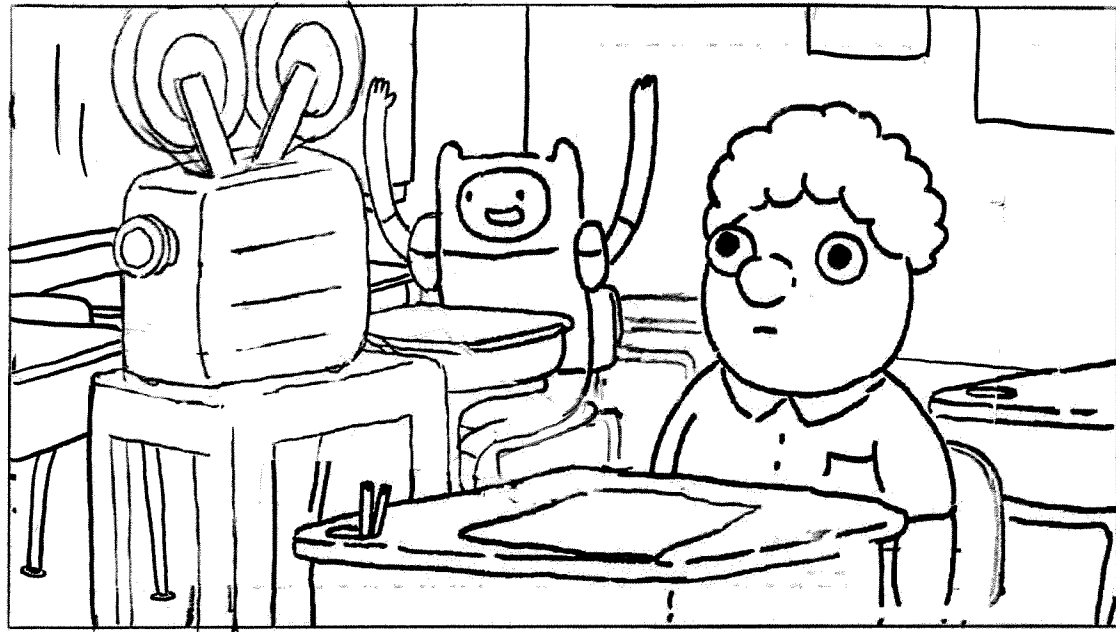
HW  
Cut

# ADVENTURE TIME

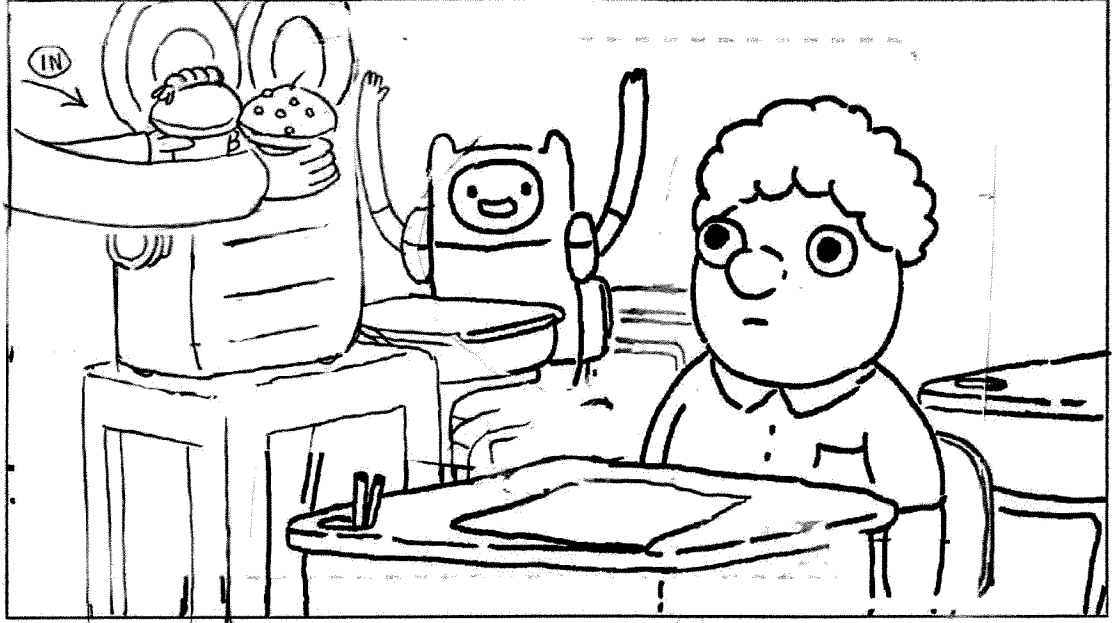


Page 39 A  
40-NEXT  
day night

Sc. 30 Pnl. A Bg. day night



Sc. 30 CONT Pnl. B Bg. day night



Dialog:	<p>PB: LEMONHOPE --</p>
Action:	<p>-PB LOWERS CUPCAKES ON/S.</p> <p>JUL 17 2013</p>
Timing:	

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1014/152

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# ADVENTURE TIME



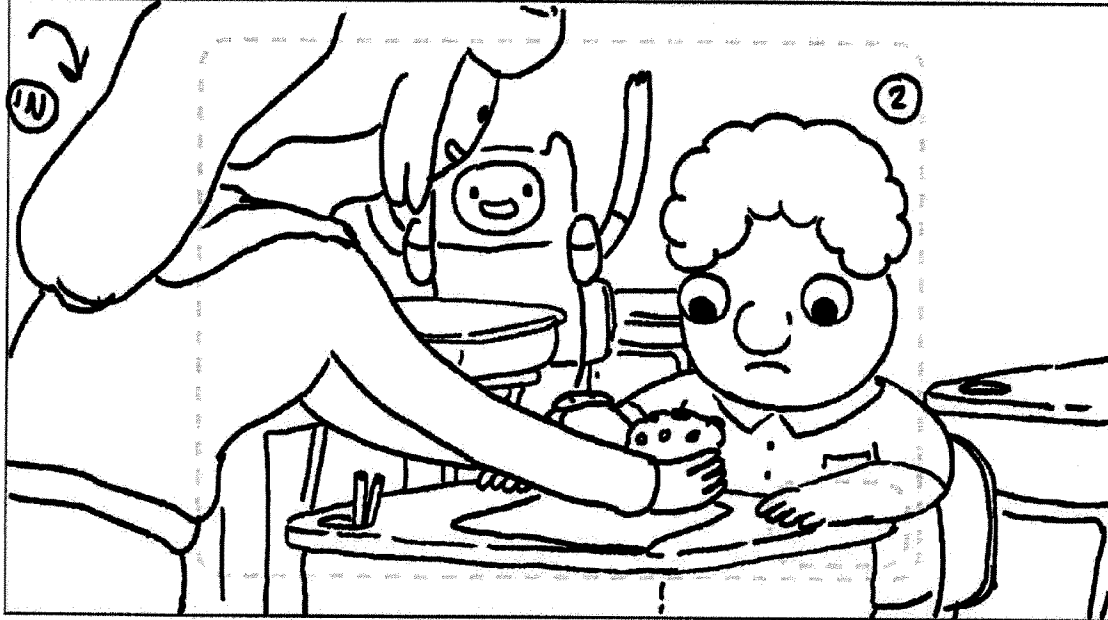
Page 40

Sc. 30 CONT

Pnl. C

Bg.

day night

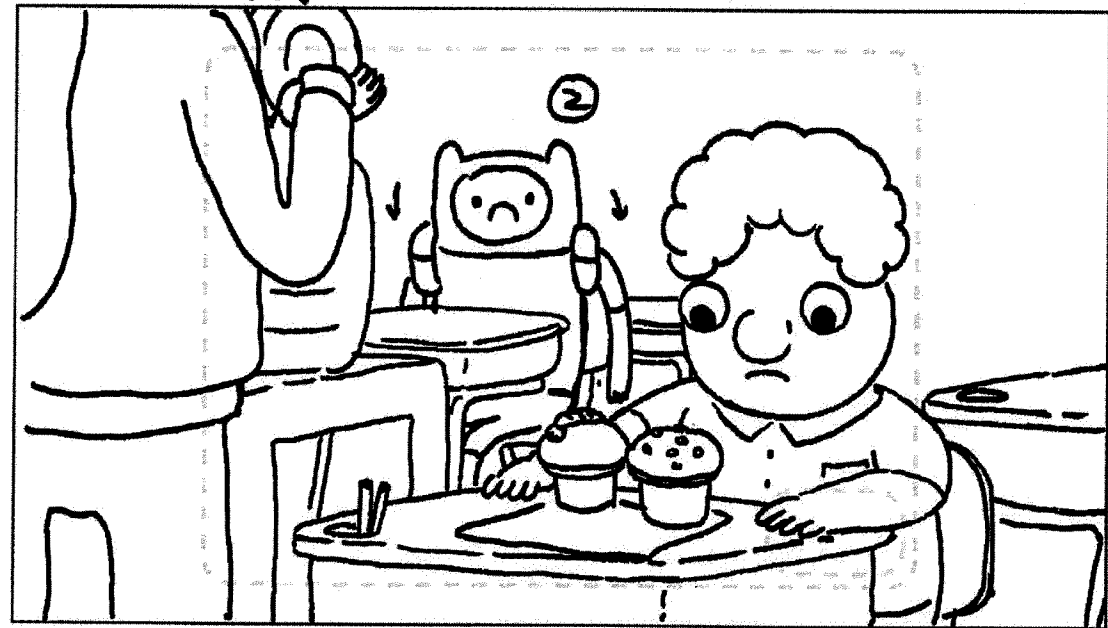


Sc. 30 CONT

Pnl. D

Bg.

day night



Dialog:

(PB) YOU HAVE  
TWO CUPCAKES.

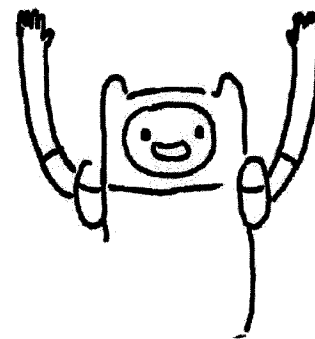
Action:

-PB PLACES CUPCAKES  
ON DESK

Timing:



(PB) | Finn has no cupcakes.



①  
FINN DROPS HANDS.

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*Handwritten signature*



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1014/152

Ho  
cut

# ADVENTURE TIME



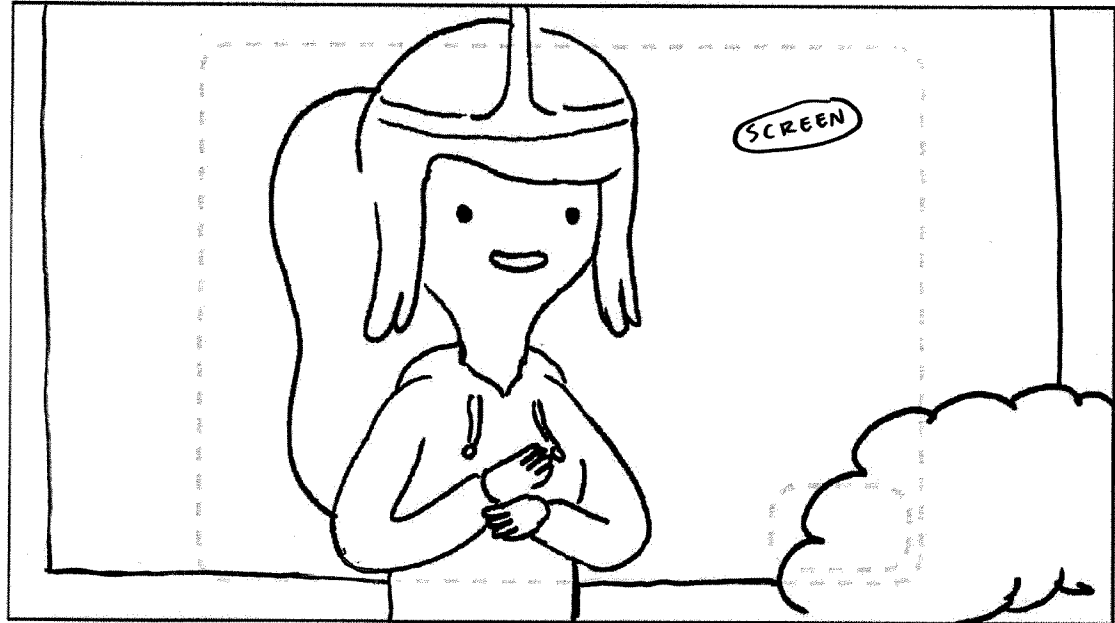
Page 41

Sc. 31

Pnl. A

Bg.

day night

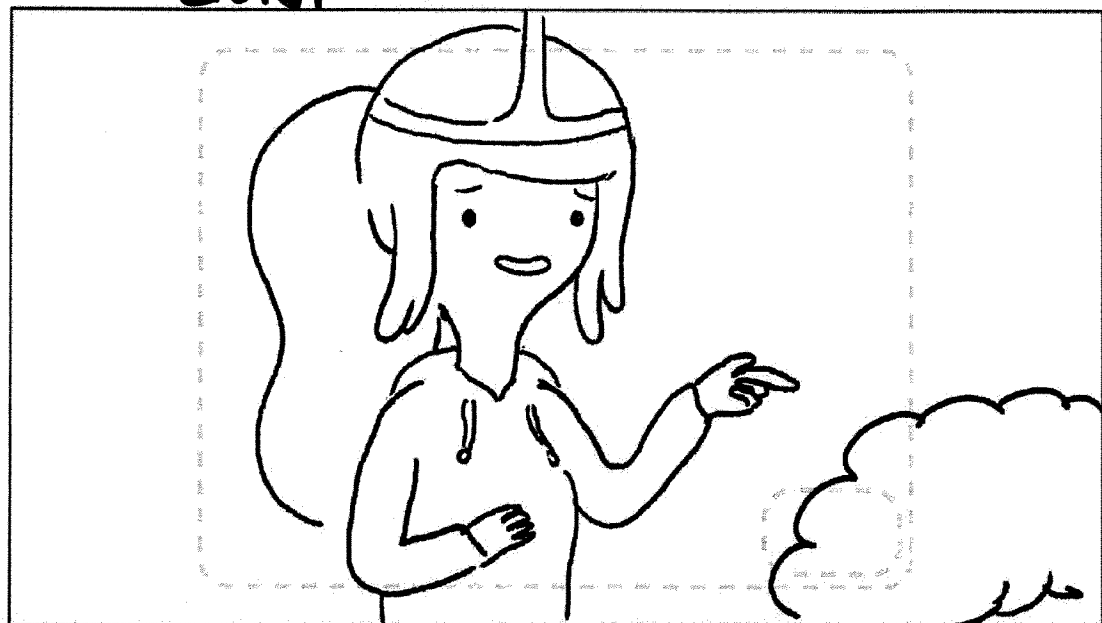


Sc. 31

CONT Pnl. B

Bg.

day night



Ho  
cut

EPISODE #

1014-152

1014/152

Dialog:

(P6) LEMONHOPE WILL YOU GIVE FINN ONE OF YOUR CUPCAKES?

Action:

NOTE - I CHEATED IN LH'S HEAD AND  
CHEATED OUT PROJECTOR. NOT SURE  
IF THAT WORKS?

JUL 17 2013

Timing:

- SW.

Production :

1014/152

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1014/152

He cut

# ADVENTURE TIME



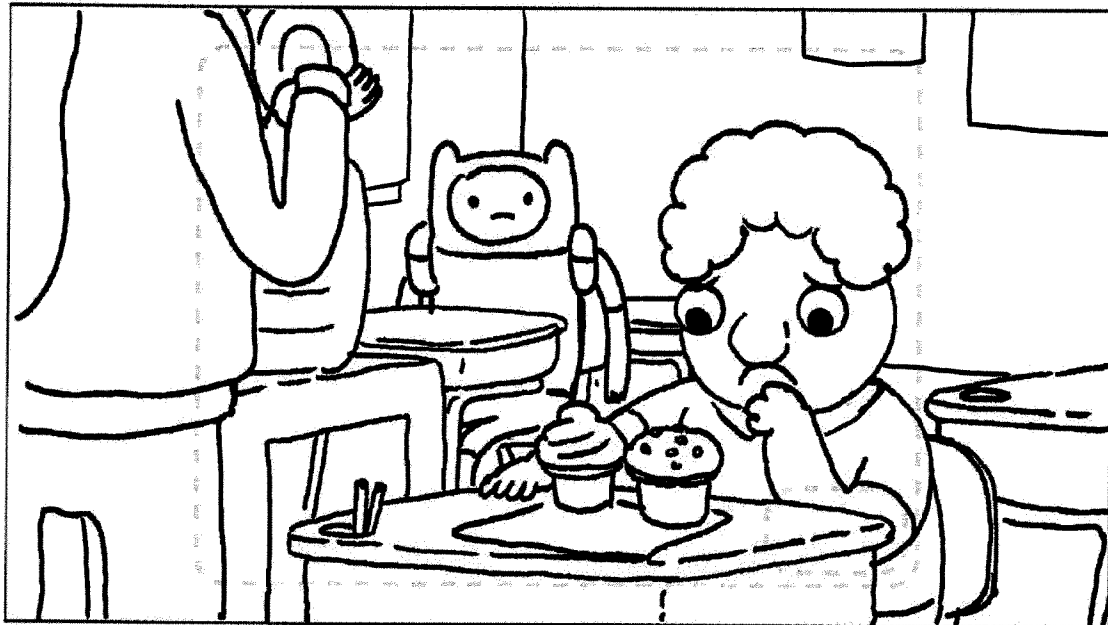
Page 42

Sc. 32

Pnl. A

Bg.

day night

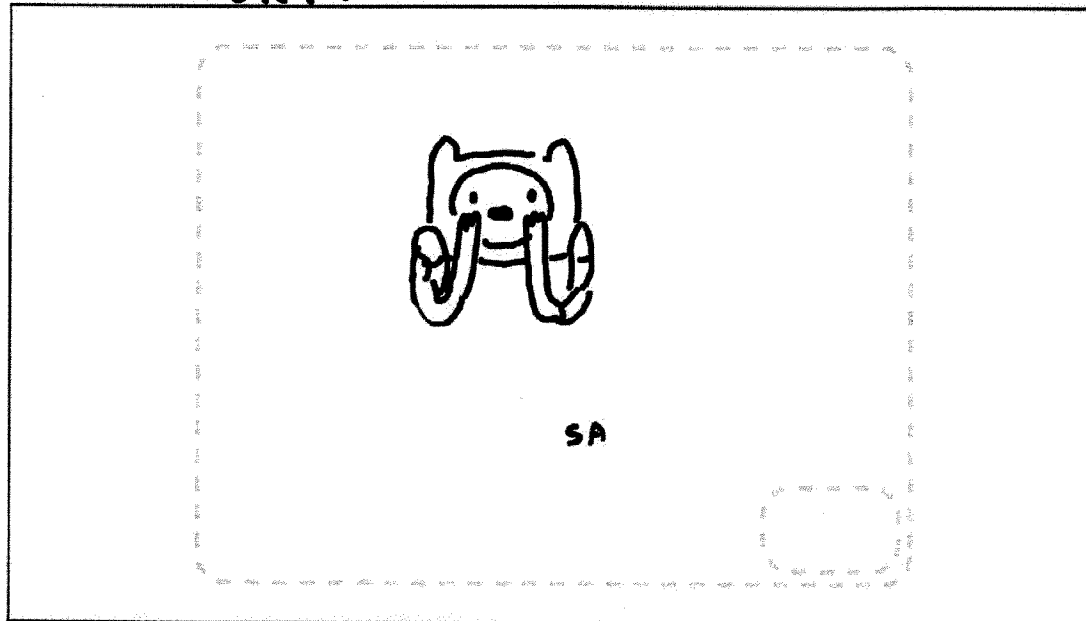


Sc. 32

CONT. Pnl. B

Bg.

day night



Dialog:

(LH) / Ummm,

(F) / (WHISPER) YES.

Action:

Timing:

JUL 17 2013

Production :

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1014/152

1014/152

# ADVENTURE TIME



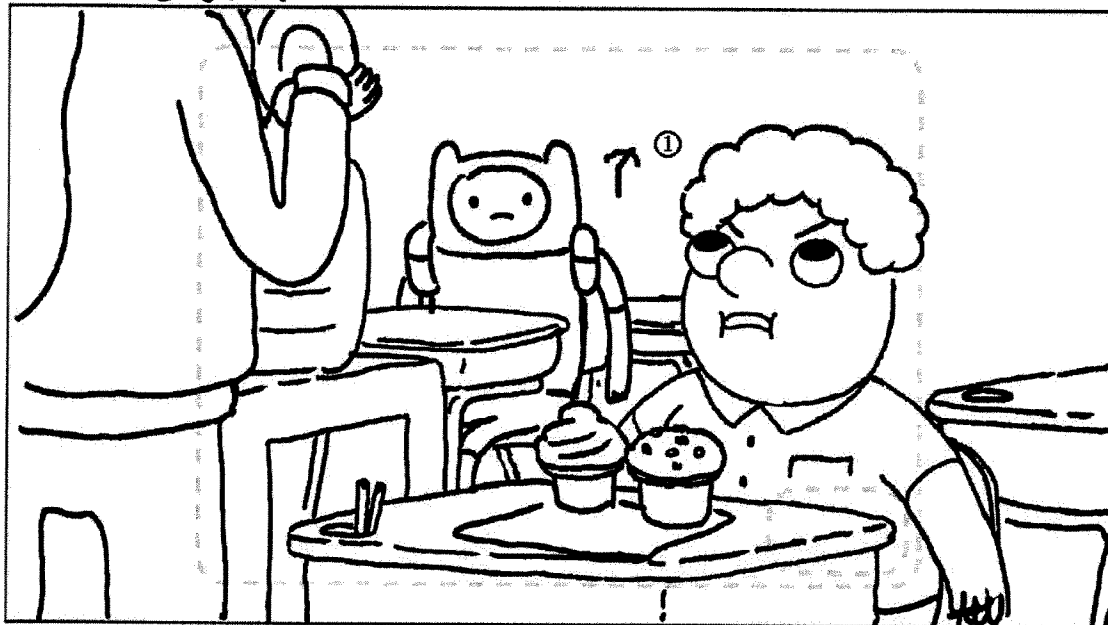
Page 43

Sc. 32 **CONT**

Pnl. C

Bg.

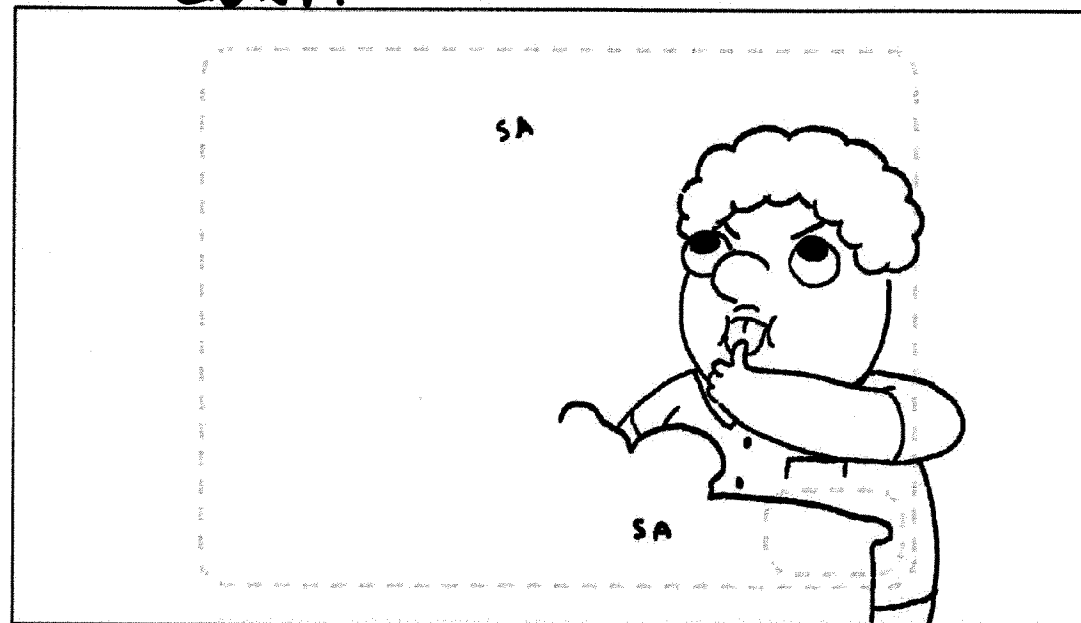
day night



Sc. 32 **CONT.** Pnl. D

Bg.

day night



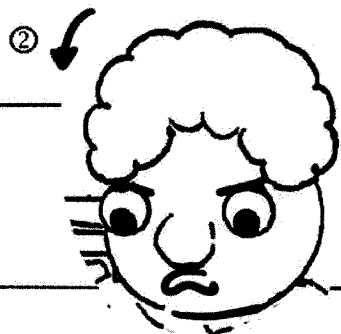
Dialog: **(LH)** EXASPERATED NOISES  
BUT I DON'T WANT TO,  
I WANT BOTH CUPCAKES!  
FINN CAN GET HIS OWN CUPCAKES!

Action:

-LH LICKS THUMB.

JUL 17 2013

Timing:



Production :

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1014-152

1014/152

1014/152

*HW  
cut*

1014/152

HW  
CUT

# ADVENTURE TIME



Page 44

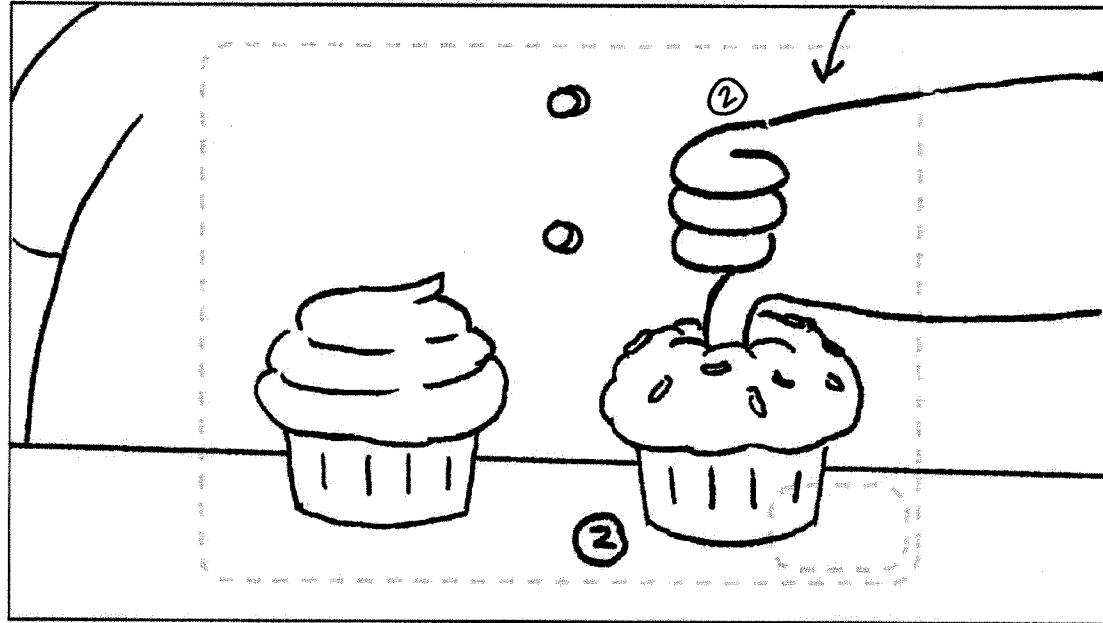
HW  
CUT

Sc. 33

Pnl. A

Bg.

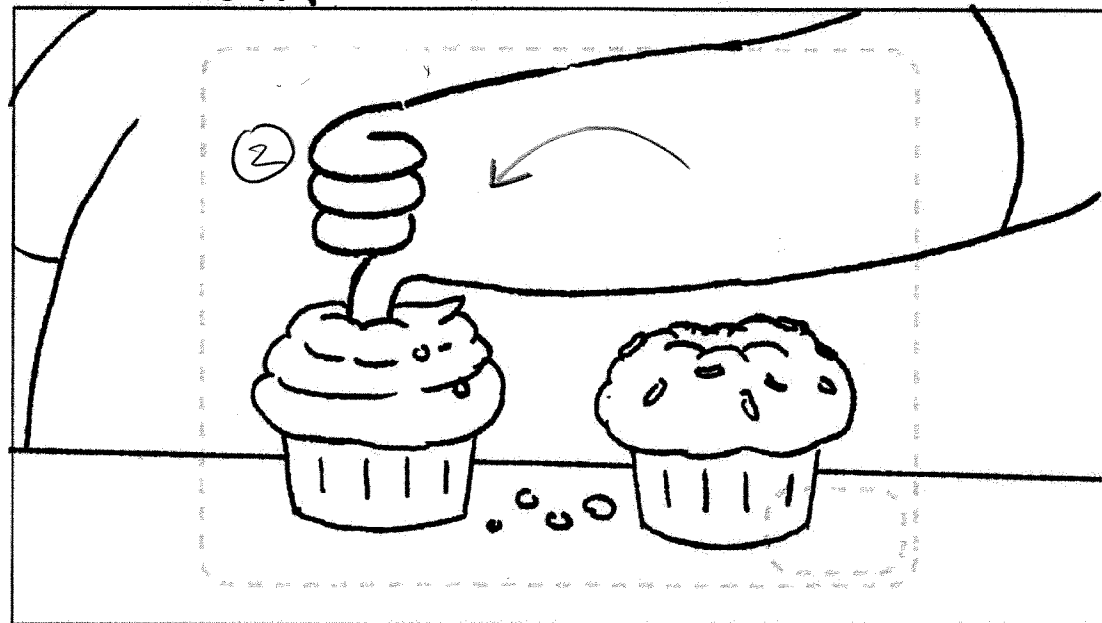
day night



Sc. 33 CONT Pnl. B

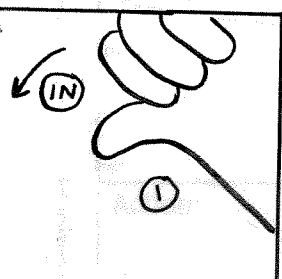
Bg.

day night



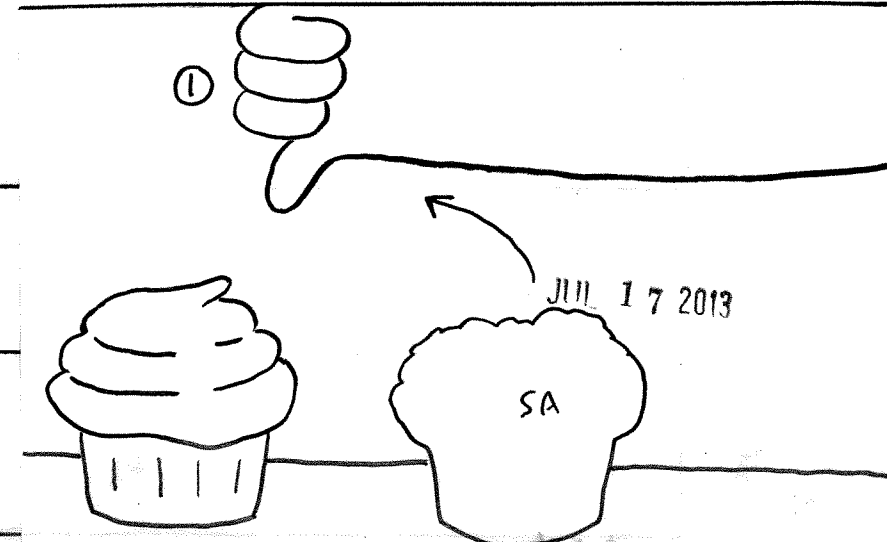
EPISODE # 1014-152

1014-152



-LH STICKS HIS SPIT - T HUMB IN BOTH.

Timing:



JUL 17 2013

SA

1014-152

# ADVENTURE TIME



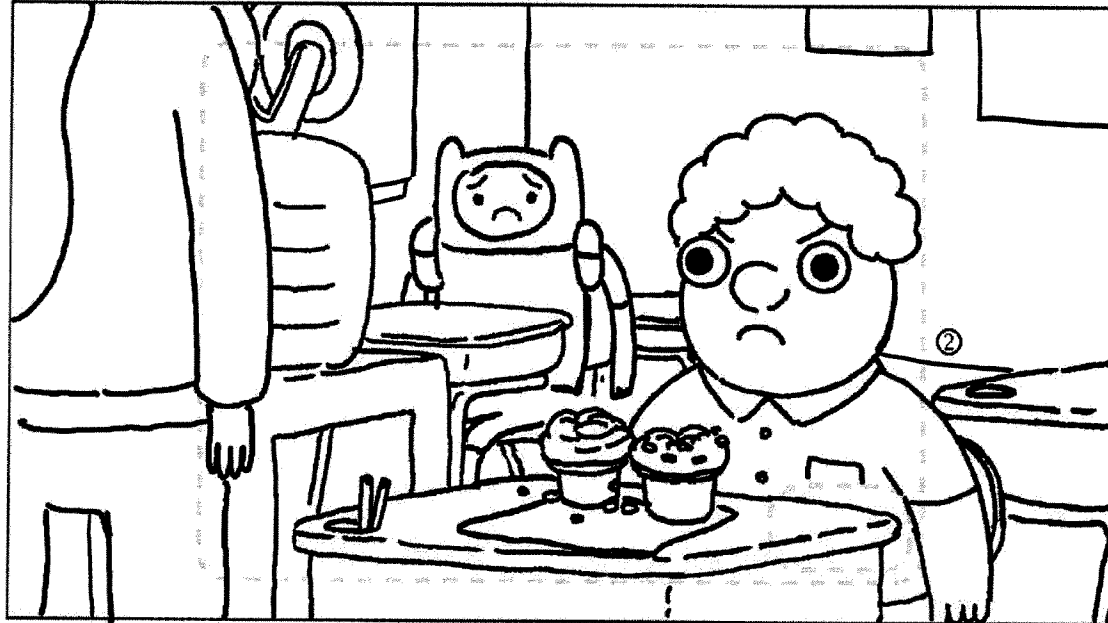
Page **45**

Sc. **34**

Pnl. **A**

Bg.

day night

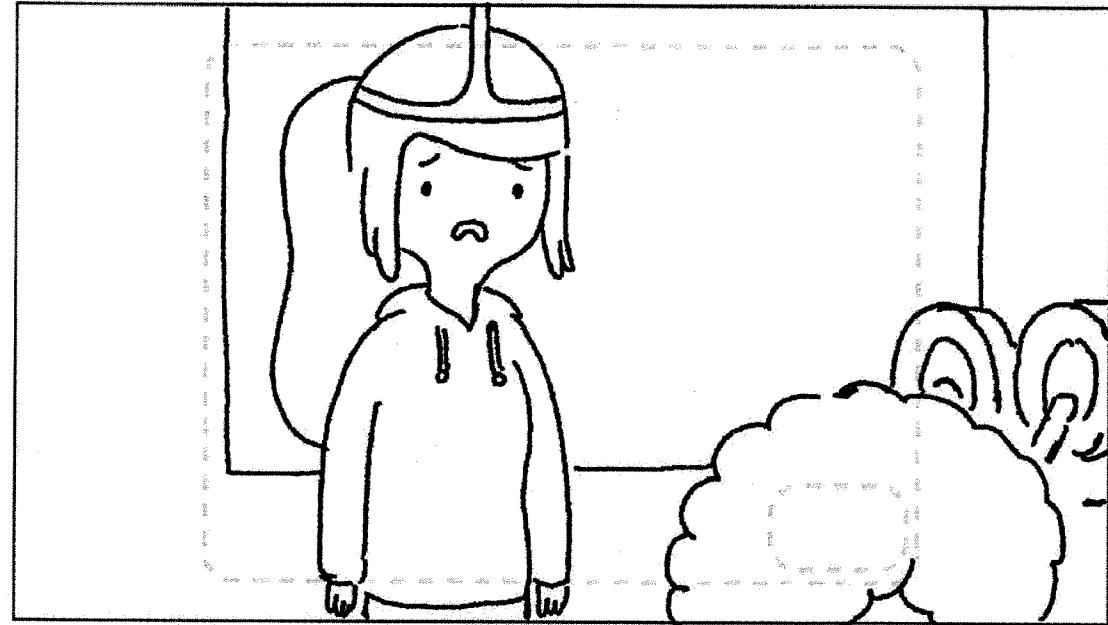


Sc. **35**

Pnl. **A**

Bg.

day night



Dialog:

**(PB)** SIGH MAYBE WE NEED  
SOMETHING MORE HANDS-ON.

Action:



Timing:

JUL 17 2013

EPISODE #

Production :

1014-152  
1014/152

1014/152

ADVENTURE TIME

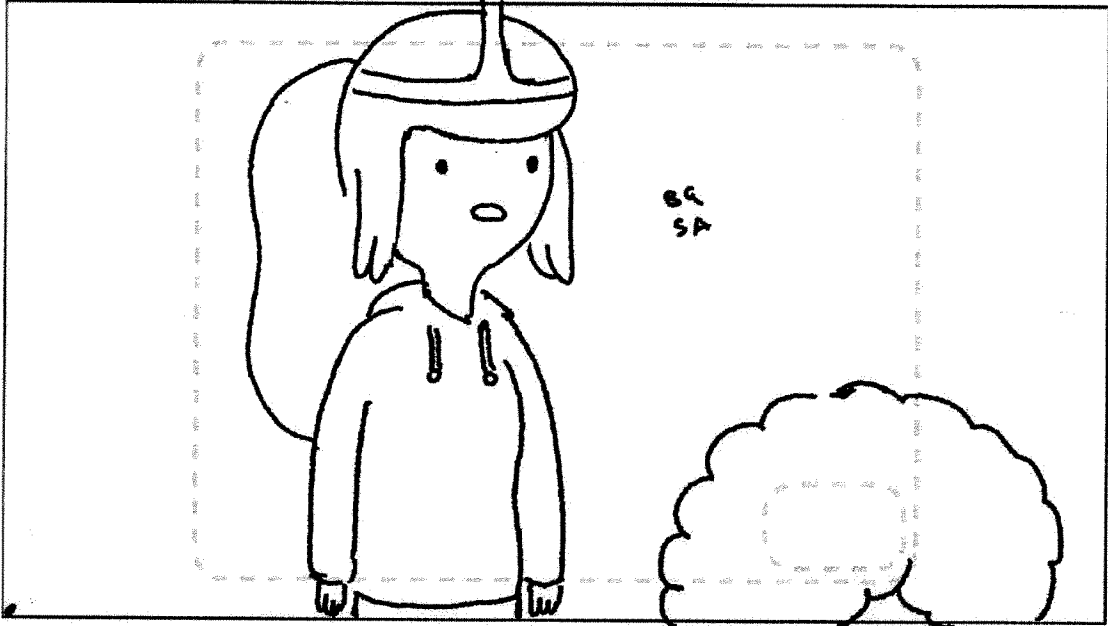


Sc. 35 CONT

Pnl. B

Bg.

day night

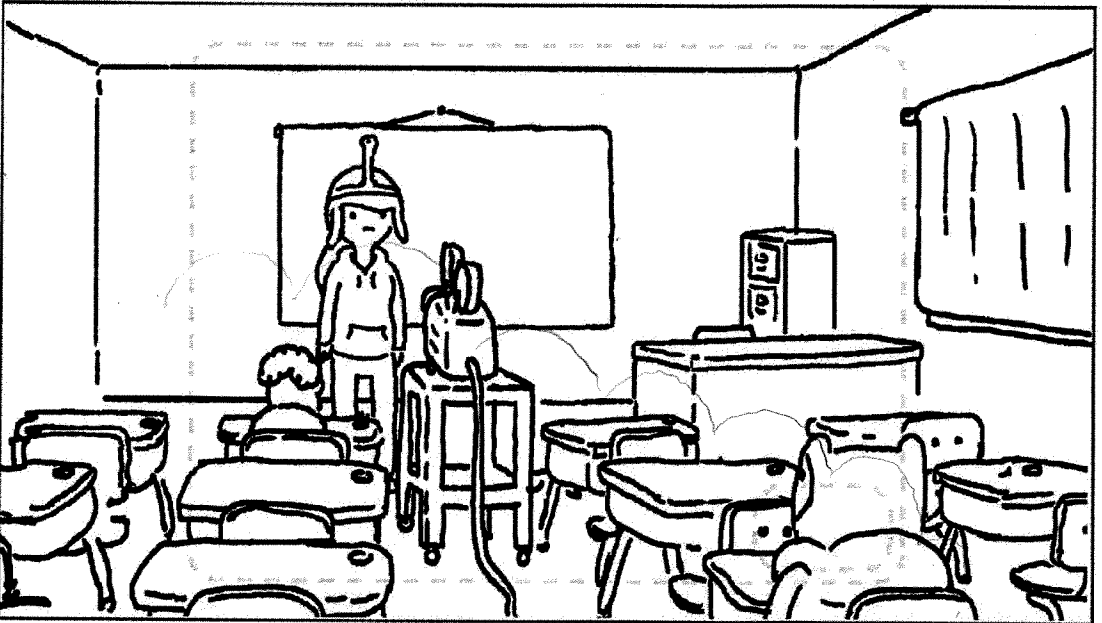


Sc. 36

Pnl. A

Bg.

day night



Dialog:	(PB) Hey Finn? Listen that's it for class today.
Action:	
Timing:	

JUL 17 2015

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EPISODE #  
1014/152  
Production :

ADVENTURE TIME

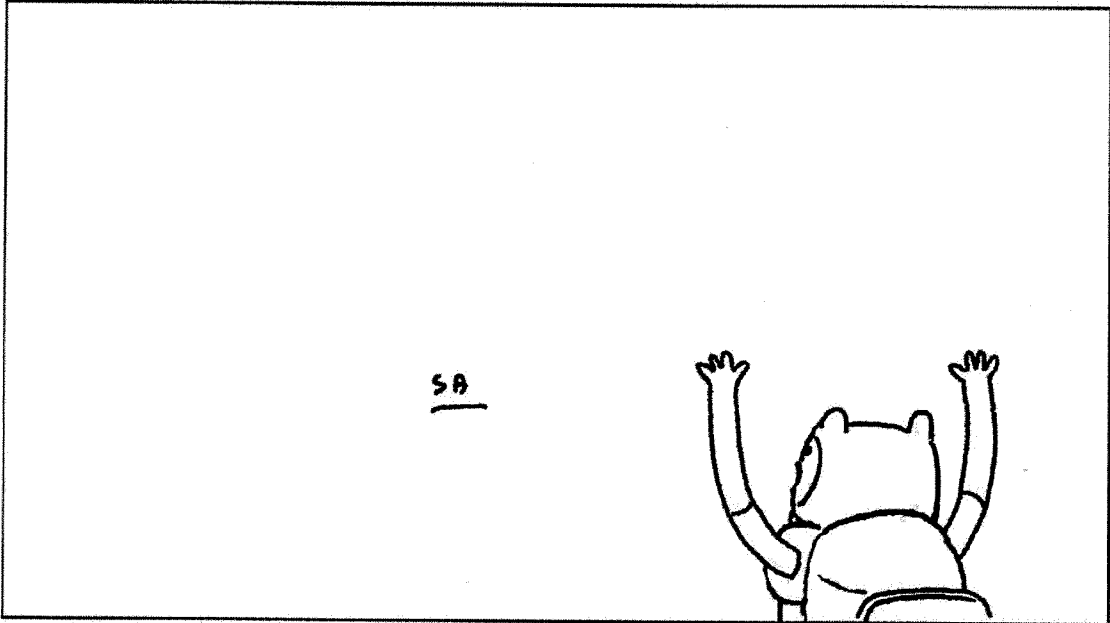


Sc. 36 cont

Pnl. B

Bg.

day night

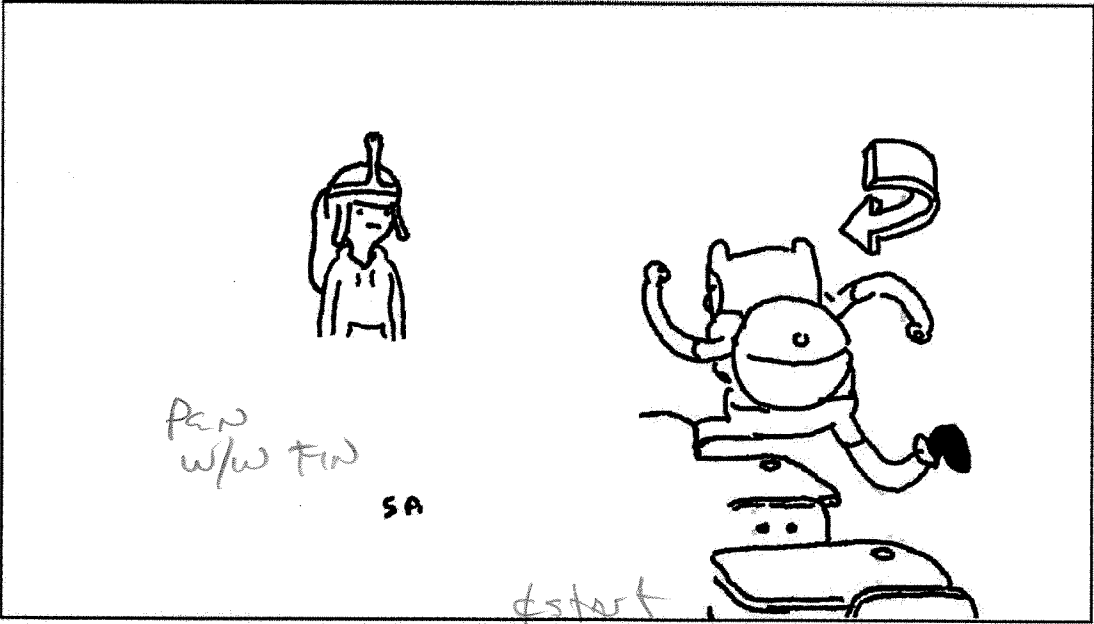


Sc. 36 cont

Pnl. C

Bg.

day night



Dialog:

ⓔ/ WHOOOP!

Action:

WIGGLES ARMS BACK & FORTH REAL FAST

Timing:

+ +

ⓔ/ WHOOOP WHOOOP WHOOOP WHOOOP

ⓐ

FIN RUNS OS

JUL 17 2013

PAN W/ FIN

ⓐ

ⓐ

stop start

1014/152

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1014/152

ADVENTURE TIME



HO CUT

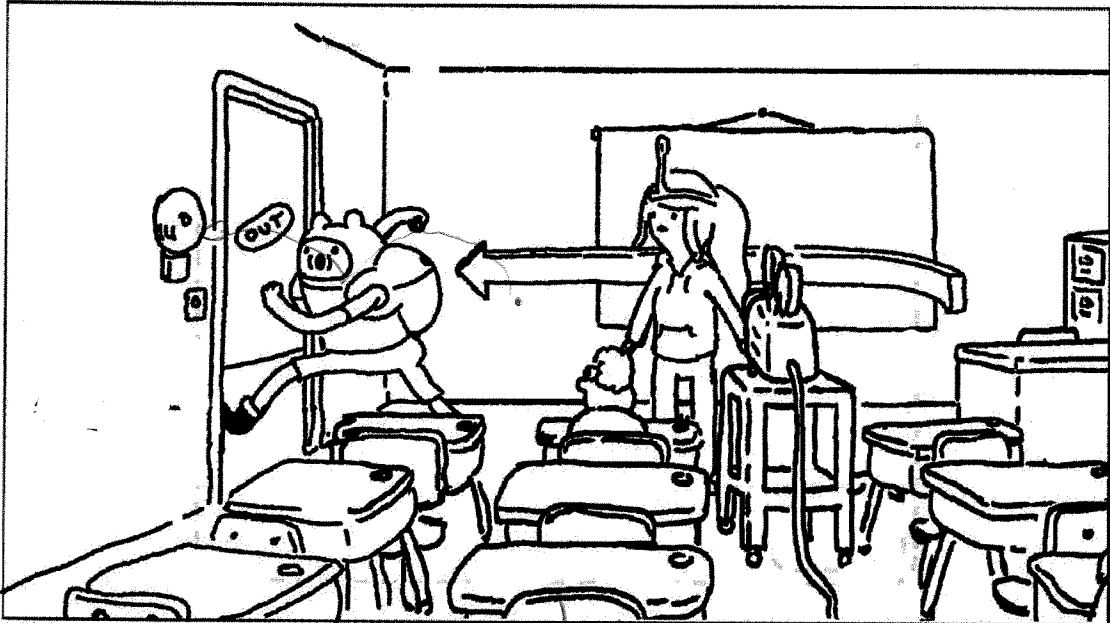
Page 48

Sc. 36 CONT

Pnl. D

Bg.

day night



Sc. 37

Pnl. A

Bg.

day night



Dialog:

(F) WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP

(PB) BUT READ THE NEXT 3 CHAPTERS OF YOUR GEOMETRY TEXT!

Action:

- F. RUNS OUT DOOR  
- ADJ. W/ ACTION.

Timing:



FINN'S A REAL PUMMY HERE.

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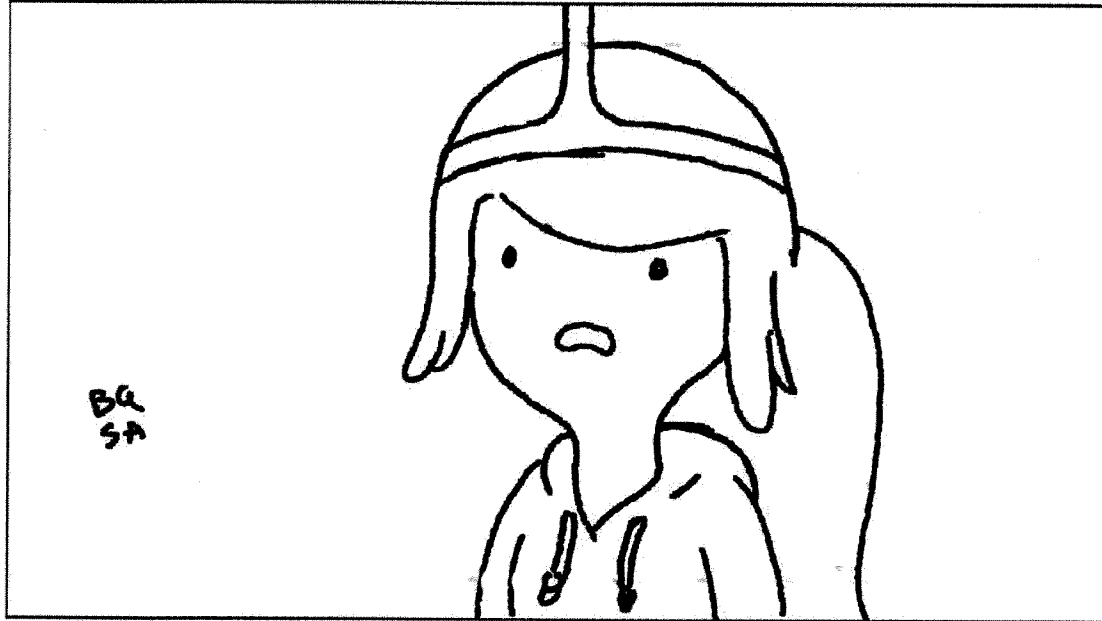


Sc. 37 CONT

Pnl. B

Bg.

day night



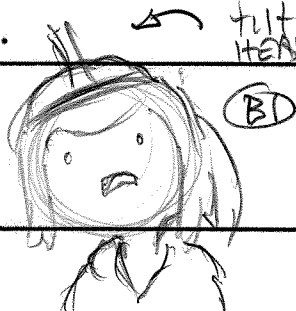

Sc. 37 CONT

Pnl. C

Bg.

day night



Dialog:	(TO HERSELF) (PB) WELL, AT LEAST HE'S STREET SMART.	(PB) GRAY DUDE,
Action:		
Timing:		JUL 17 2013

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1014/152  
EPISODE #  
Production :

1014/152

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HW  
cut

# ADVENTURE TIME



cut w/ X-DISS  
w post

Page 50

Sc. 38

Pnl. A

Bg.

day night

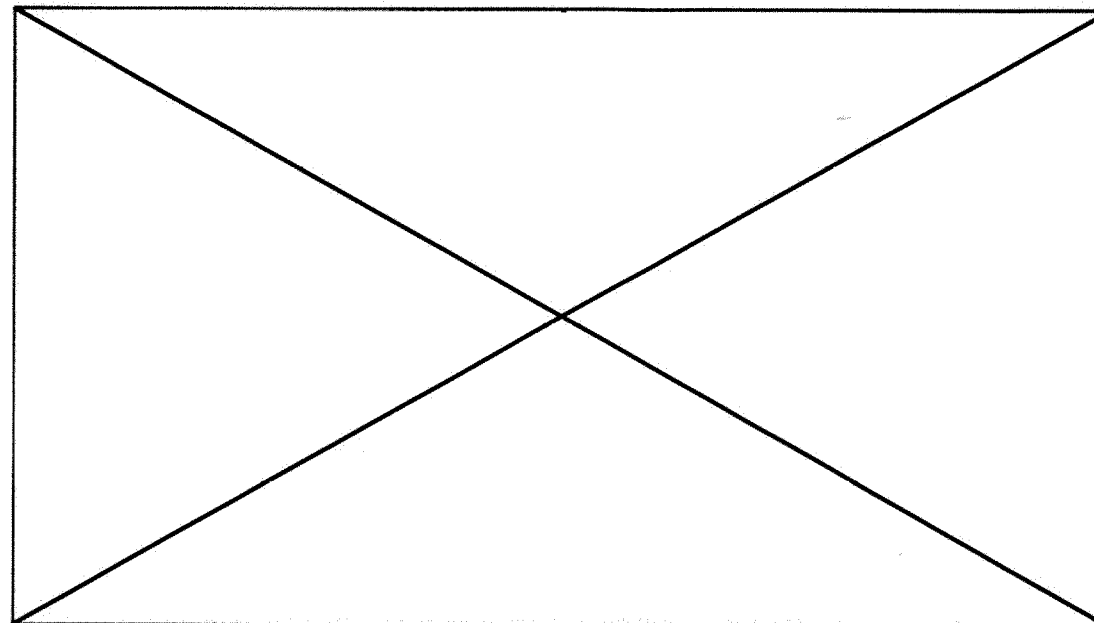


Sc.

Pnl.

Bg.

day night



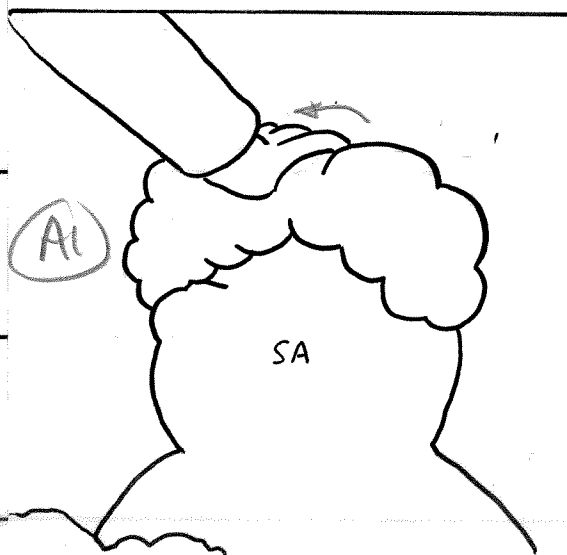
Dialog:

**(PB) (CONT) WE'RE GOING ON  
A FIELD TRIP.**

Action:

**-PB TOUSLING HIS HAIR.**  
- CYCLE ①, ②, ①, ②

Timing:



~~X~~ X-DISS  
w post

JUL 17 2013

Production :

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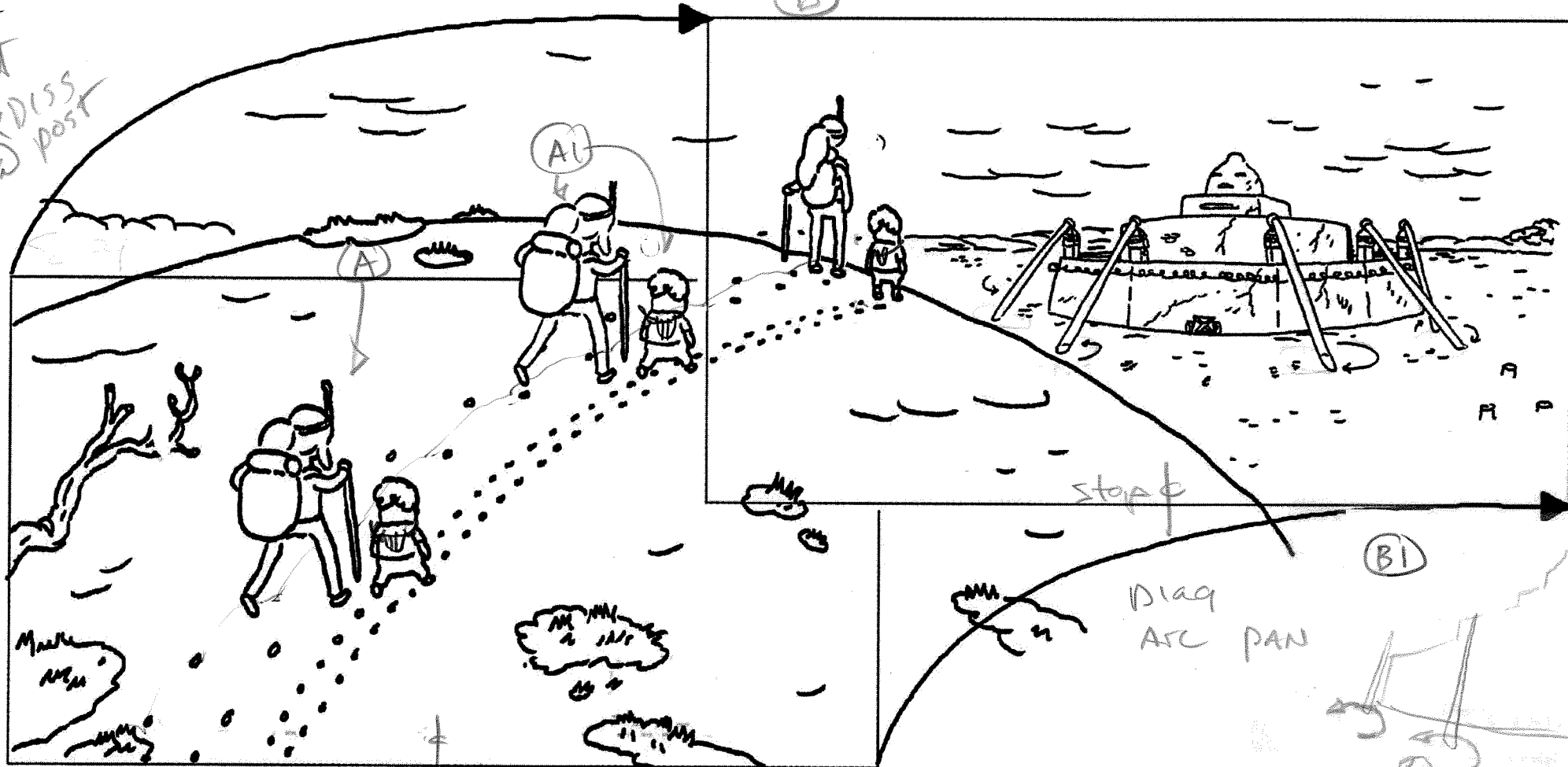
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# ADVENTURE TIME

SC 39



Page 51  
NO PG-52

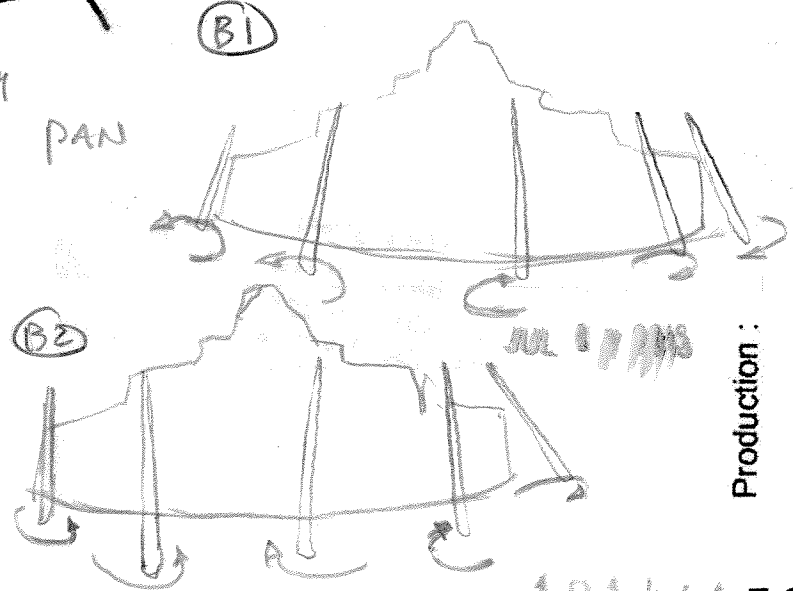


Cut  
w/ X DISS  
w post

Ho  
Cut

DIAG  
ARC PAN

(B2)



EVERYTHING IS  
MUDDY, DE-FORESTED,  
BLEAK.

XX  
X DISS  
w post

EPISODE # 1014-152  
1014/152

Production :

1014/152



# ADVENTURE TIME

Page **53**

Sc. 40

Pnl. A

Bg.

day night

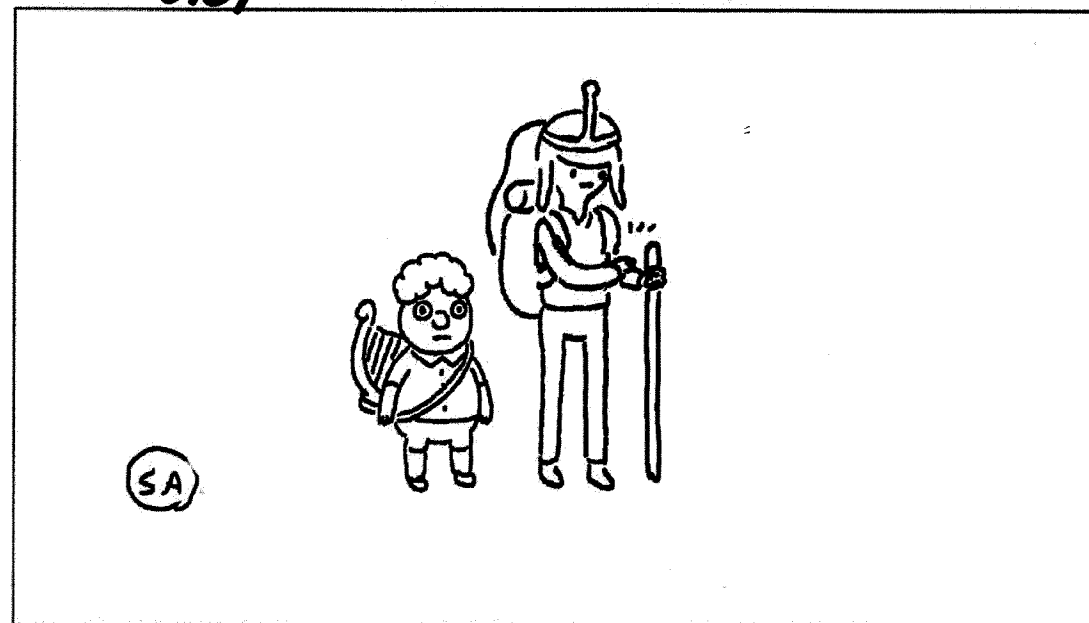


Sc. 40 **CONT**

Pnl. B

Bg.

day night

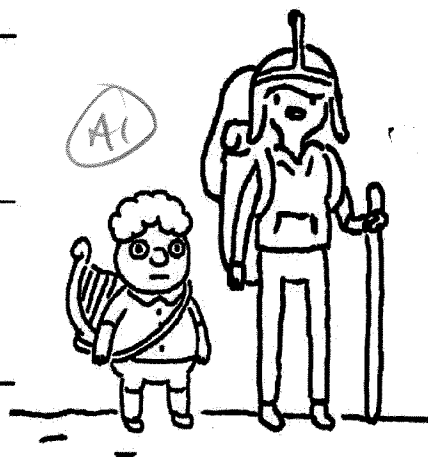


Dialog: **(PB)** THIS IS THE LEMON EARLDOM PERIMETER.  
UNFORTUNATLY THERE ARE PACTS AND TREATIES  
PREVENTING ME FROM GETTING ANY CLOSER. WE  
SHOULD CLOAK.

**(SFX)** BOOP!

Action:

Timing:



JUL 17 2013  
INVISIBLE

Production :

EPISODE # 1014-152

1014/152

1014/152

ADVENTURE TIME



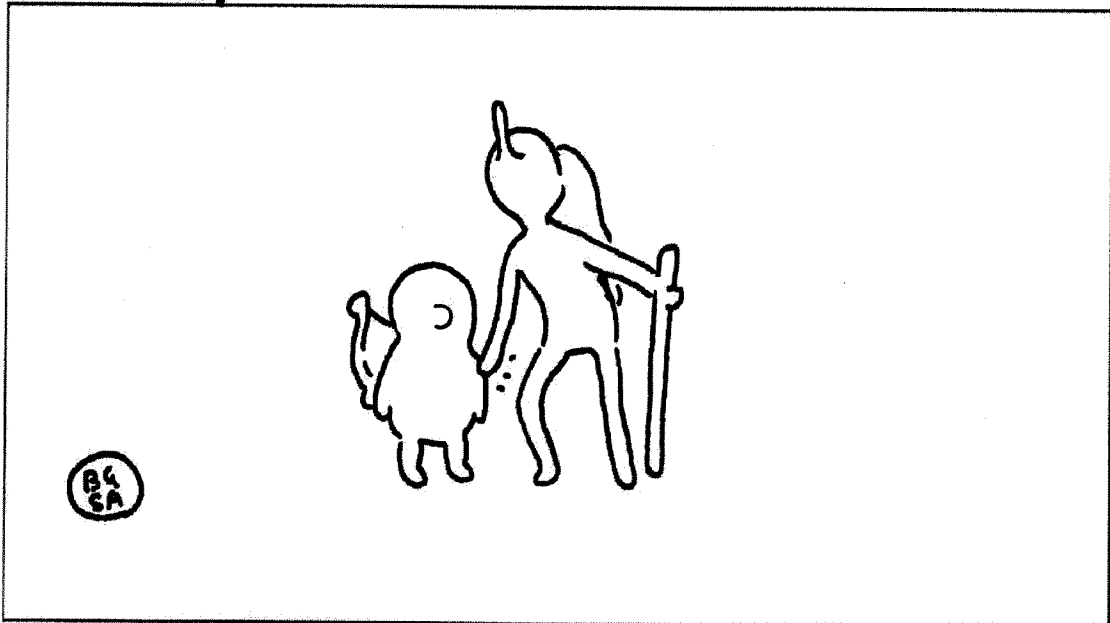
Page **54**

Sc. **40 CONT**

Pnl. **C**

Bg.

day night

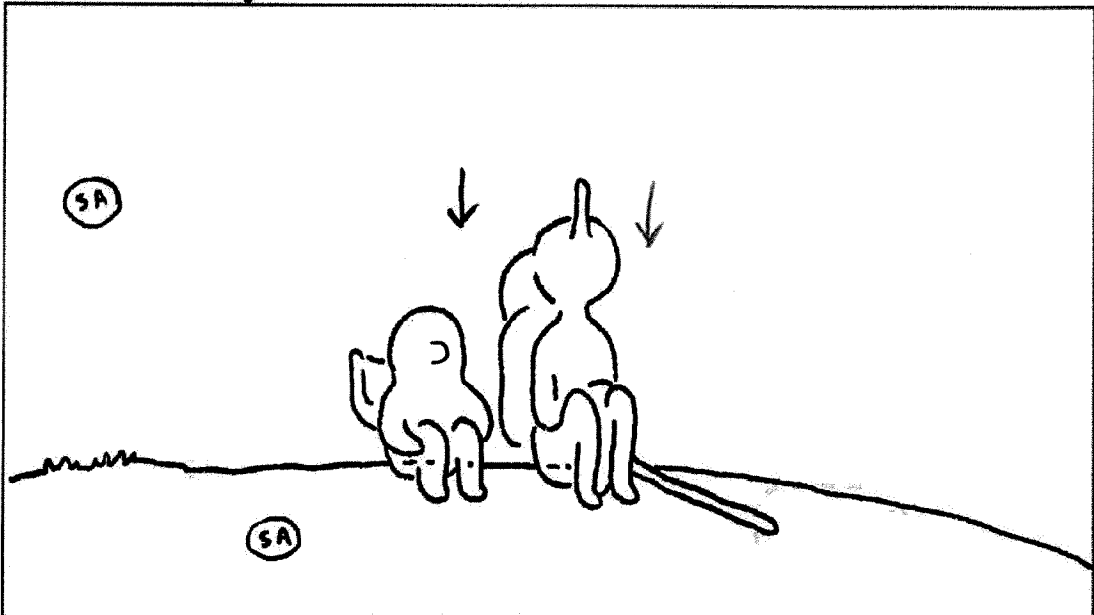


Sc. **40 CONT**

Pnl. **D**

Bg.

day night



Dialog:

**(SFX)** / BOOP!

Action:

- PB ACTIVATES LH'S CLOAK.

- PB + LH STT DOWN.

JUL 17 2013

Timing:

*Handwritten signature*

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EPISODE #

1014/152

Production :

1014/152

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1014/152

HJ  
Cust

# ADVENTURE TIME



HJ  
Cust

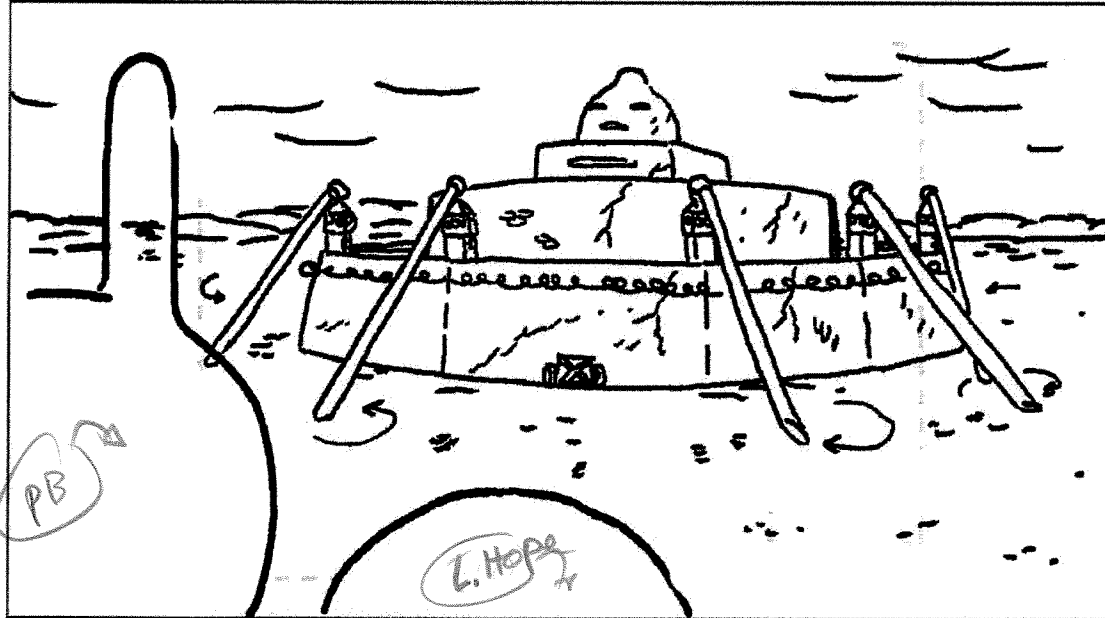
Page **SS**

Sc. 41

Pnl. A

Bg.

day night

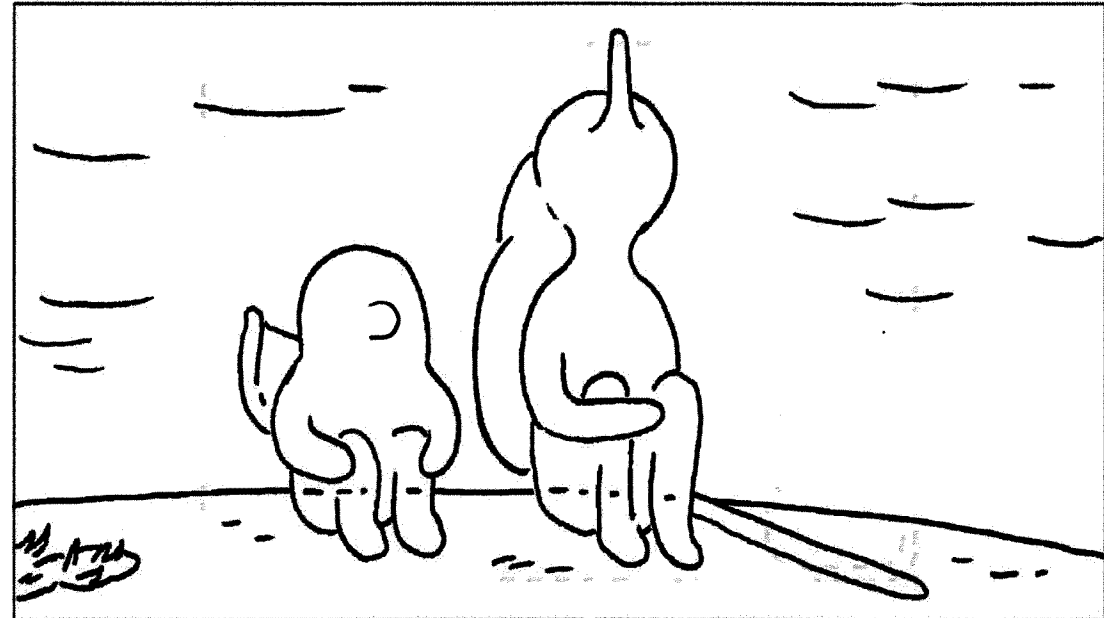


Sc. 42

Pnl. A

Bg.

day night



Dialog:

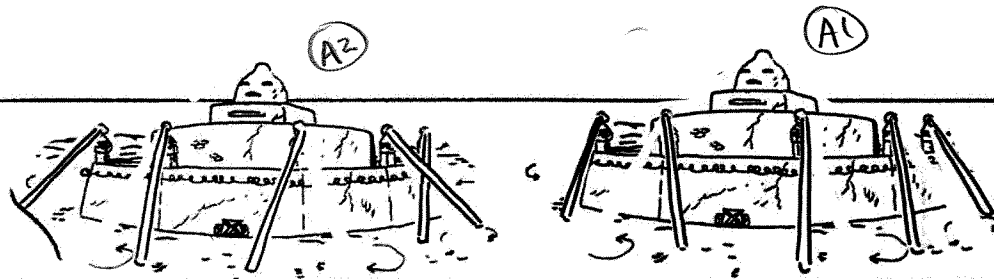
(PB) (VO) I KNOW YOU DON'T LIKE THINKING ABOUT CASTLE LEMONGRAB, BUT IT'S WHERE YOUR FAMILY IS.

(PB) (VO) (CONT) THEY SET YOU -

Action:

ROAMING SPOTS

Timing:



JUL 17 2013

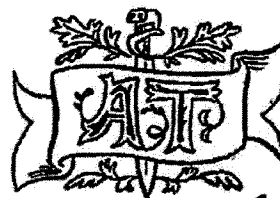
Production :

EPISODE #

1014-152

1014/152

# ADVENTURE TIME



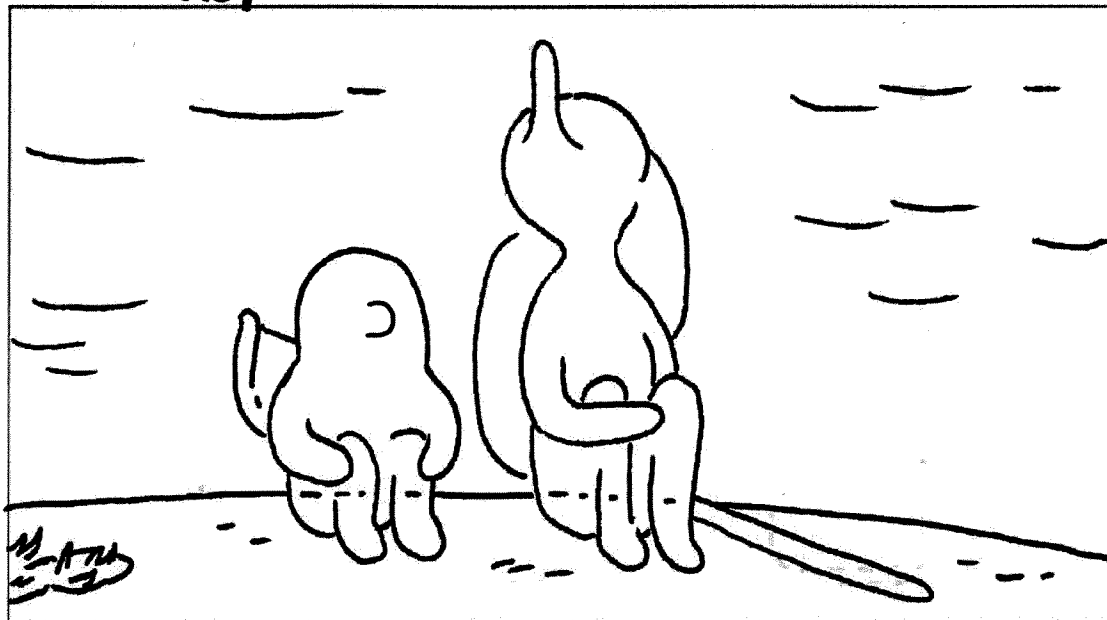
Page **S6**

Sc. 42 *cont*

Pnl. **B**

Bg.

day night

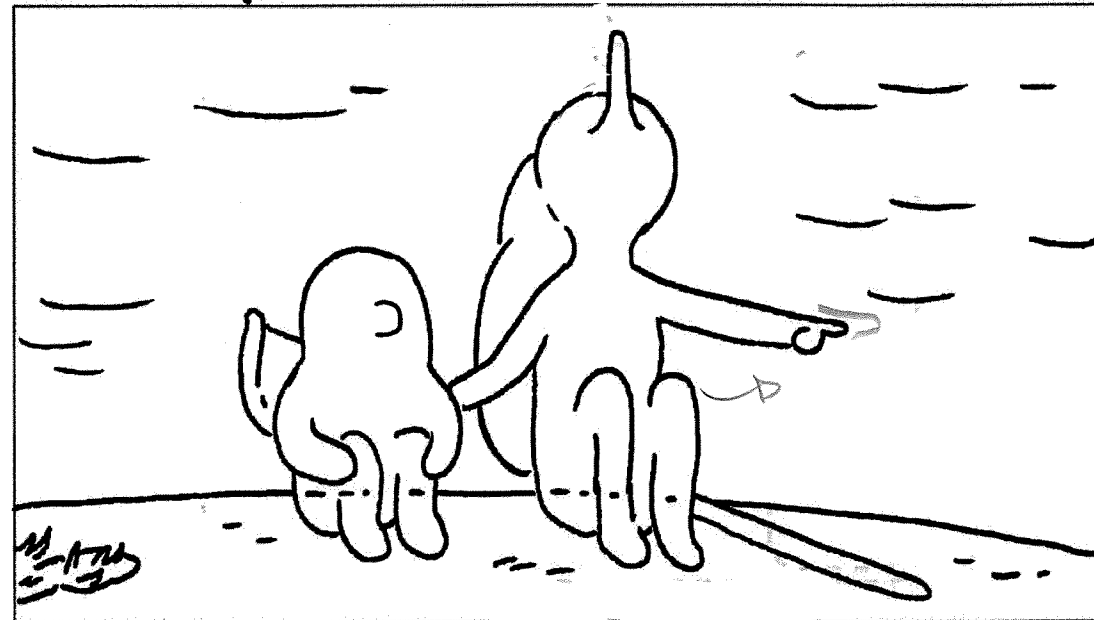


Sc. 42 *cont*

Pnl. **C**

Bg.

day night



*Handwritten mark resembling a stylized 'C' or 'G'.*

1014-152

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1014/152

Dialog: **(PB)** <sup>(VO)</sup> (CONT.) FREE AND NOW THEY'RE  
BEING PUNISHED FOR IT.  
IT RIPS.

<sup>(VO)</sup> **(PB)** LOOK!

Action:

TOUCHES L.H AND POINTS.

JUL 17 2013

Timing:

Production :

# ADVENTURE TIME



S7

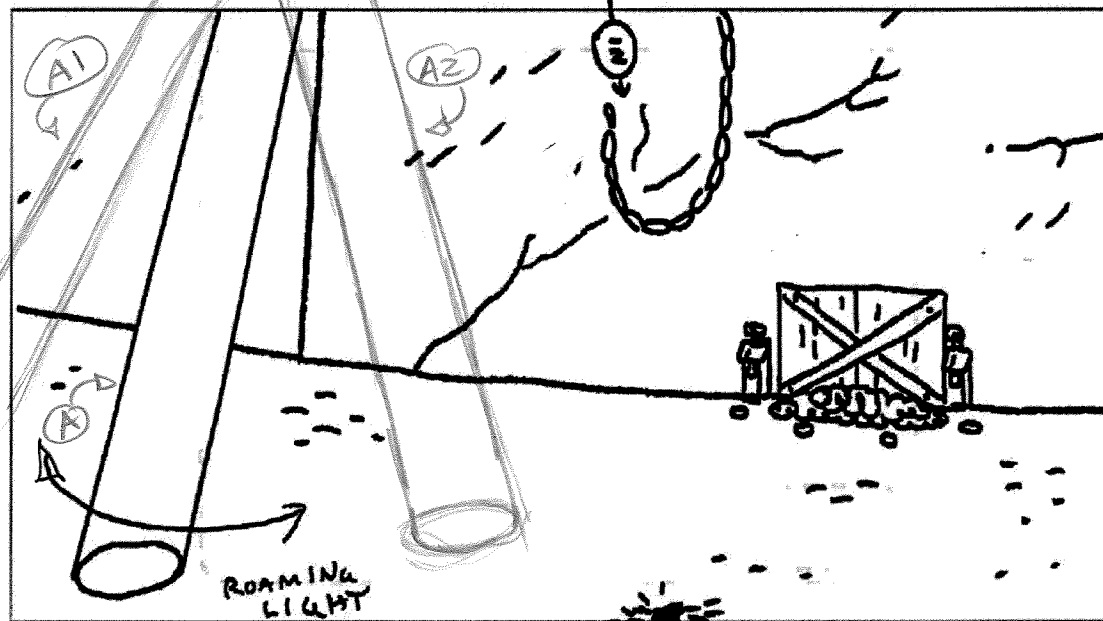
Page

Sc. 43

Pnl. A

Bg.

day night

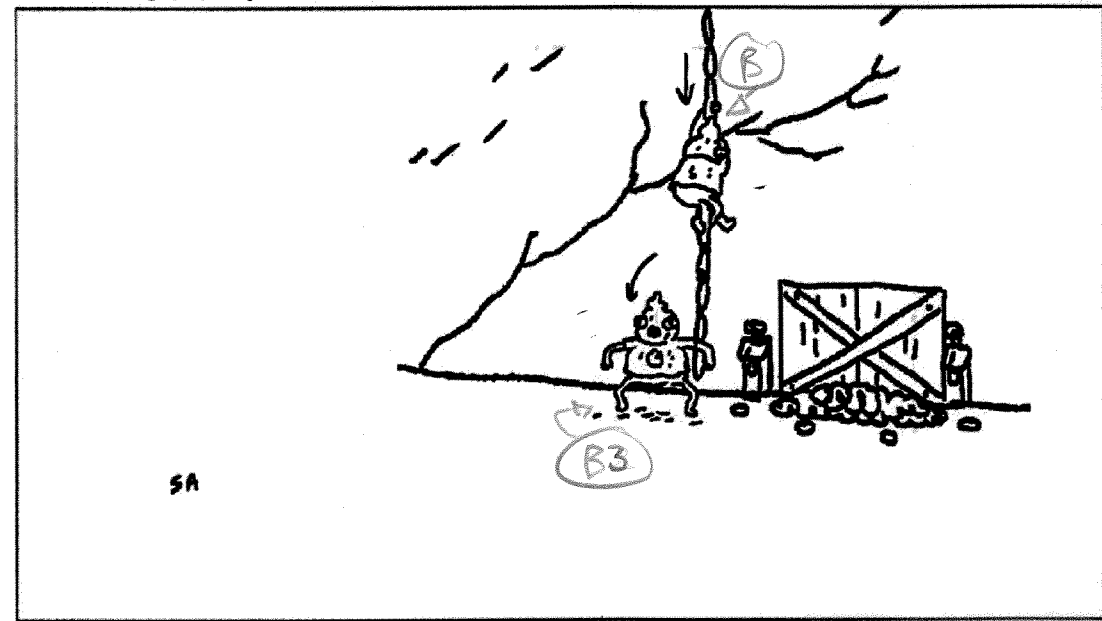


Sc. 43 *cont*

Pnl. B

Bg.

day night



Dialog:

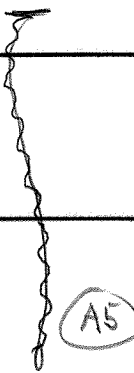
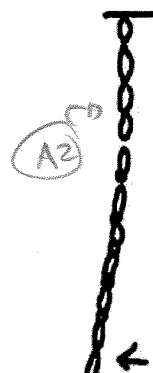
LEMON BREAKER

LABORED NOISES:

Action:

ROPE MADE OF T-SHIRTS GETS THROWN DOWN.

Timing:



LB

BREATHING

HEAVY

JUL 17 2013



TU CUT OFF

B2

Production :

EPISODE #

1014-152

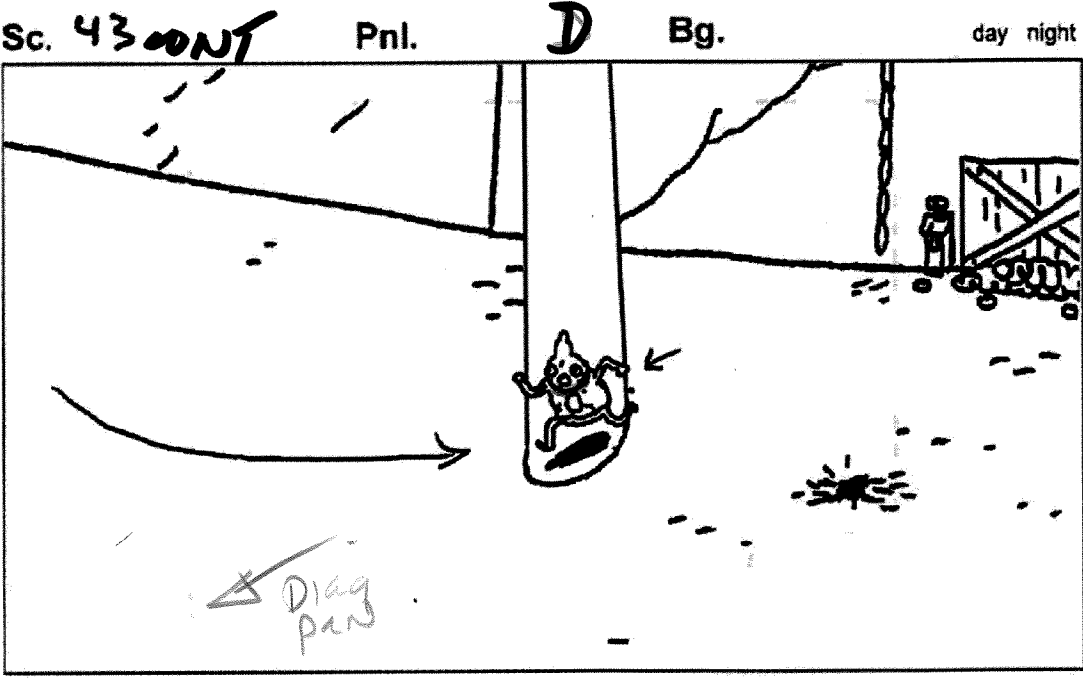
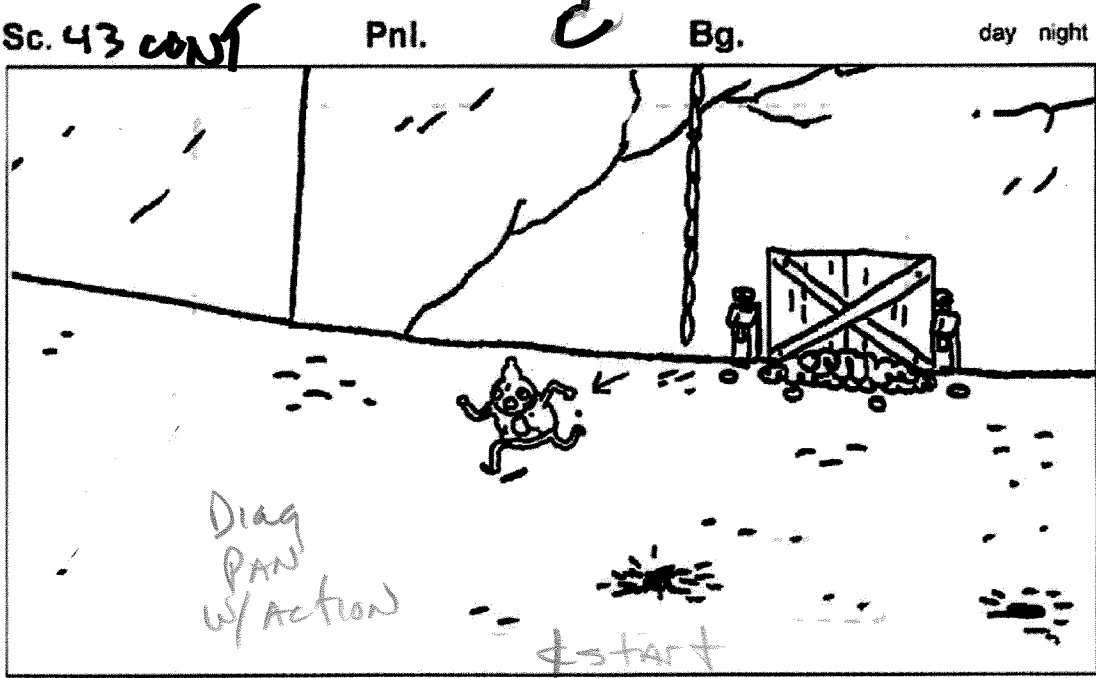
1014/152

1014/152

1014/152



ADVENTURE TIME



Dialog:	(LB) / LABOURED RUNNING	
	(SFX) / ALARM GOES OFF.	
Action:	LASER FINDS HIM	
Timing:	JUL 17 2013	

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Production :

# ADVENTURE TIME



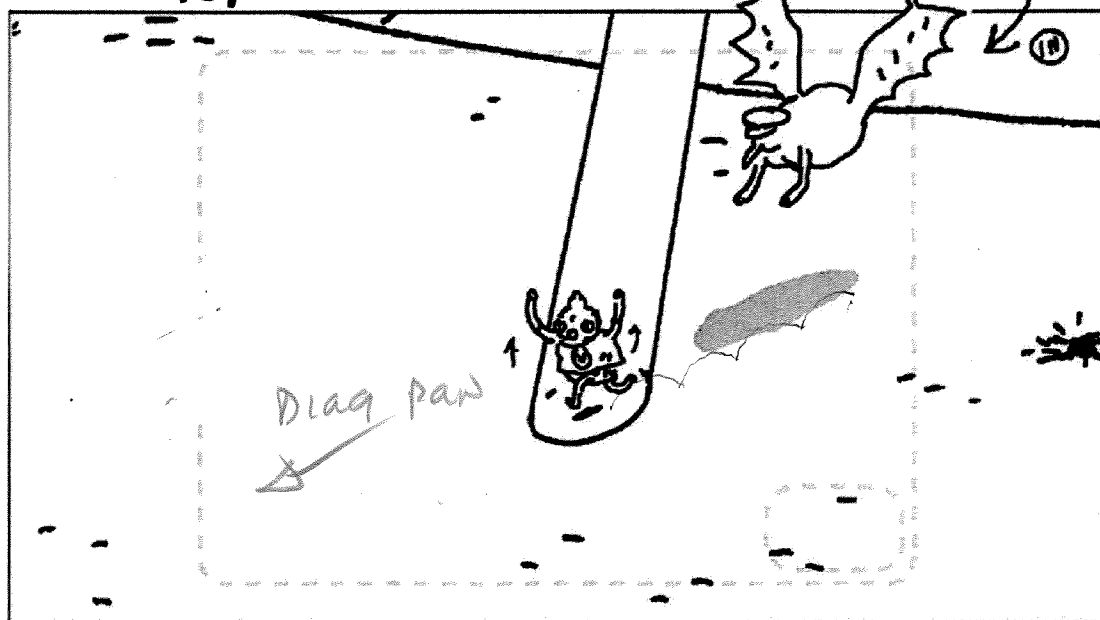
Page **59**

Sc. 43 **CONT**

Pnl. **E**

Bg.

day night

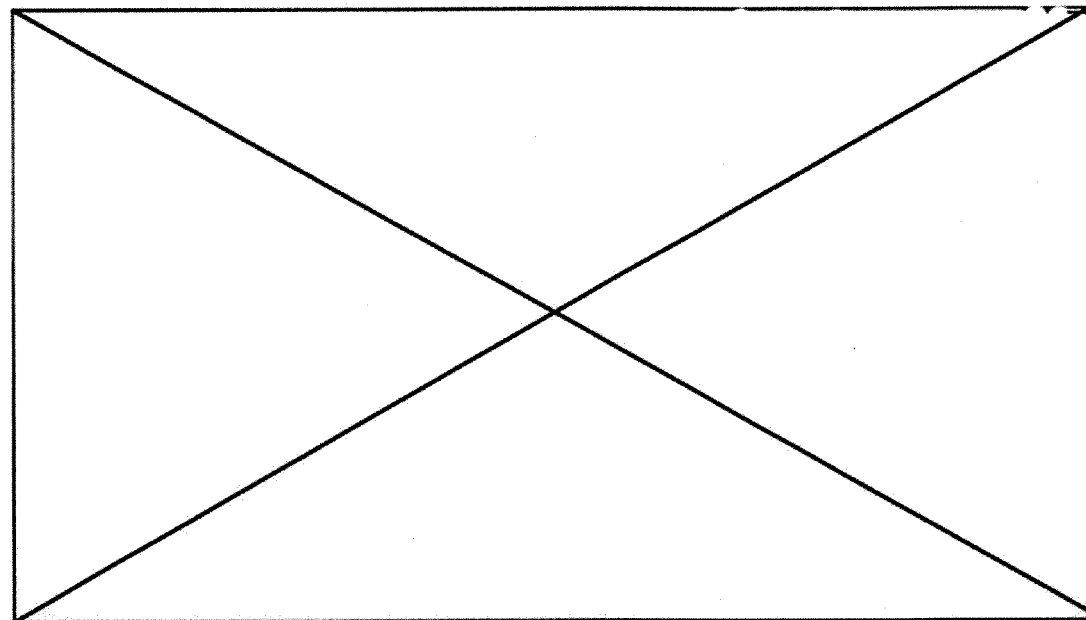


Sc.

Pnl.

Bg.

day night



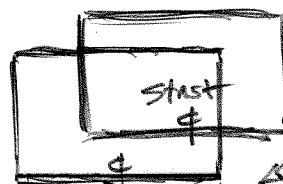
Dialog:

① REMEMBER LEMONHOODE!

Action:

• LASER TRACKS HIM.  
- BIRD SWOOPS IN, WEARING AN  
OFFICER'S HAT.

Timing:



S/A ① FIELDING

S/A ① FIELDING

① UH OH!

SCOOPS HIM UP.

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Production :

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# ADVENTURE TIME



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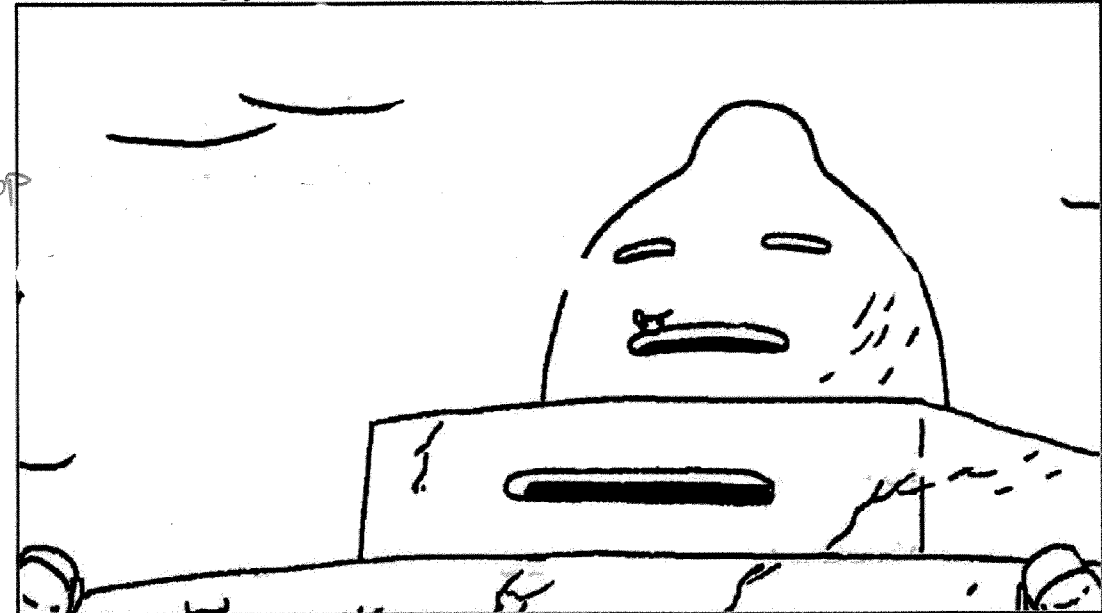
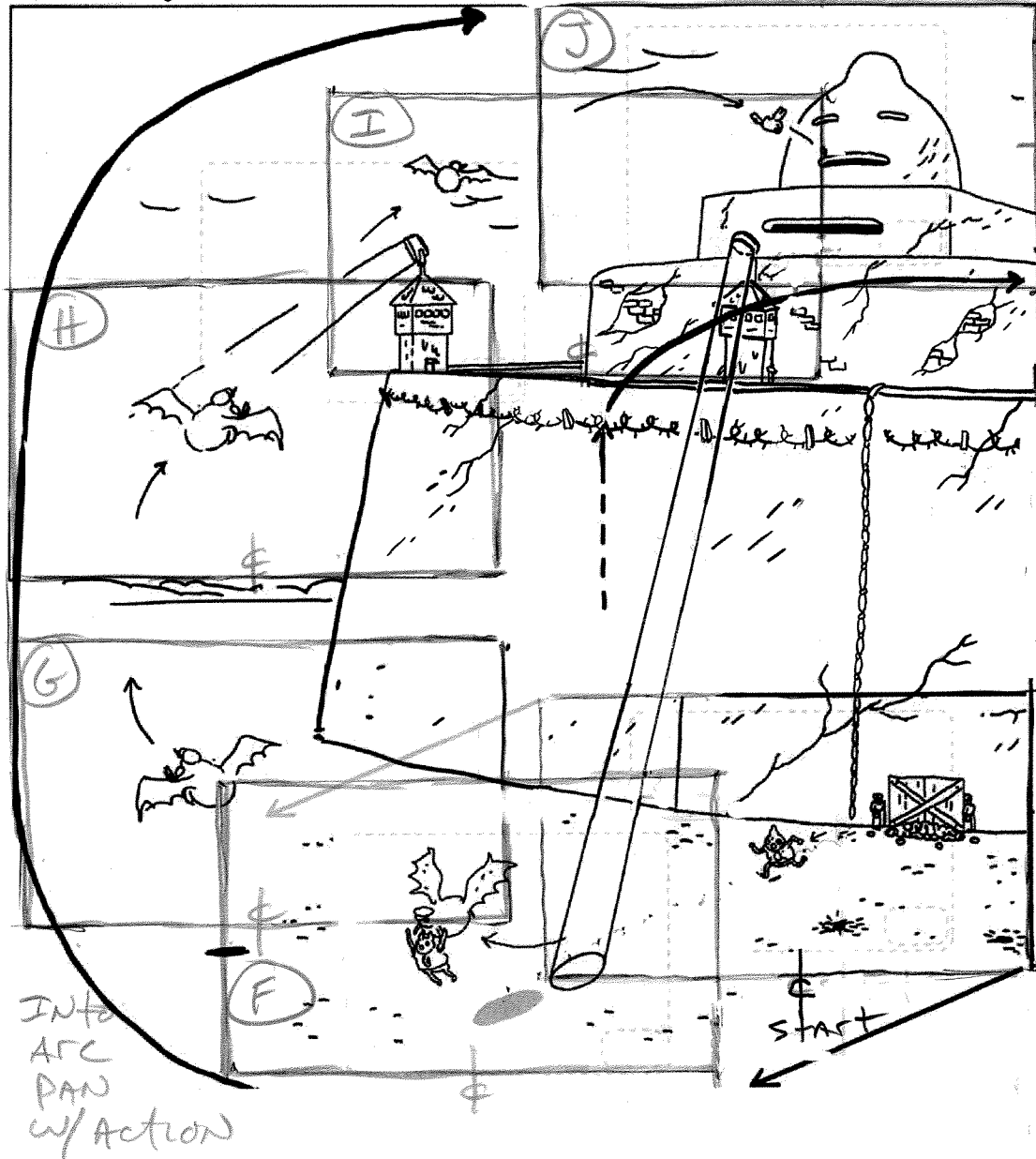
Sc. 43 CONT

Sc. 43 CONT

Pnl.

K Bg.

day night



S/A  
(C) FIELDING

CAM

- FOLLOWS LEMON BIRD, swoop up & TWD's mouth.
- LEMON BIRD THROWS LEMON BREAKER INTO mouth & cont's fly into distance & os JUL 17 2012

(K1)

throws  
L. BREAKER  
into  
mouth

into



(K2)



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Production :

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# ADVENTURE TIME



Page **61**

Sc. 43 *cont*

Pnl.

*L*

Bg.

day night

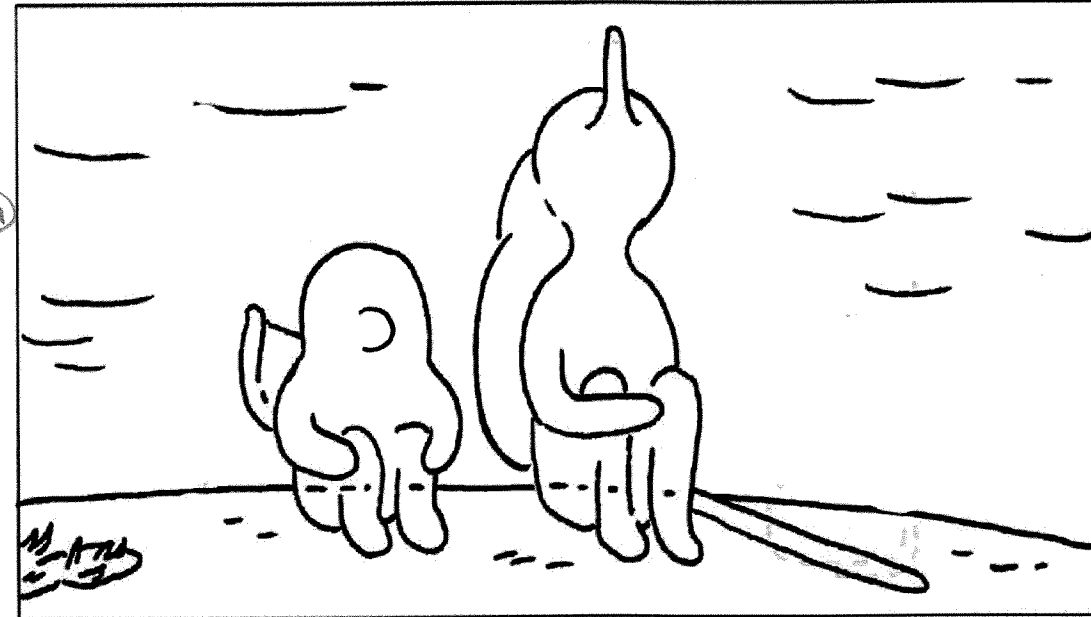
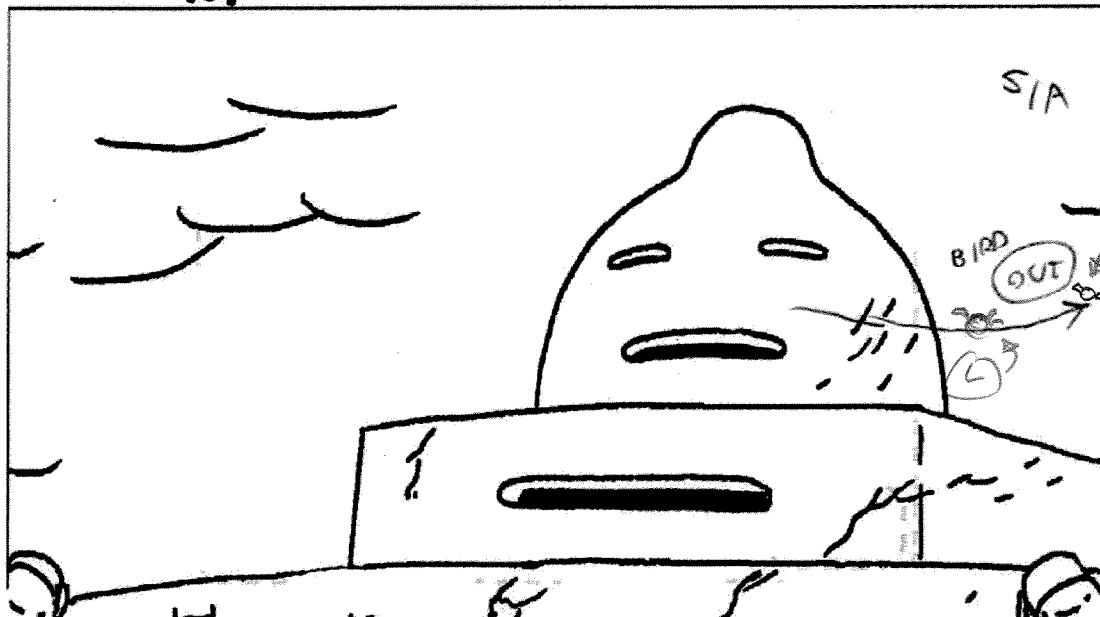
Sc. 44

Pnl. A

Bg.

day night

*cut*



Dialog:

*(LB) (OS, DISTANT) I'M GOING TO EAT YOU!*

*L. BREAKER : SCREAMS = CHEWING NOISES.*

*LEMON BREAKER : SCREAMS = CHEWING NOISES.*

Action:

*-BIRD FUES OFF/S.*

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Timing:

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Cut

ADVENTURE TIME



Cut

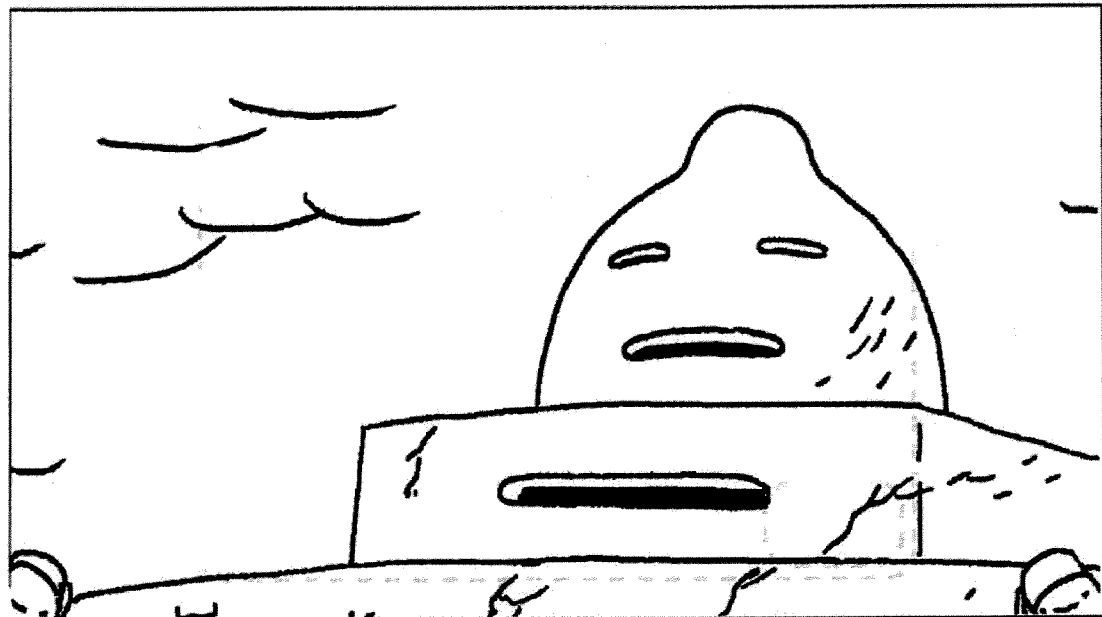
Page 62  
NO PGS 63-64  
day night

Sc. 45

Pnl. A

Bg.

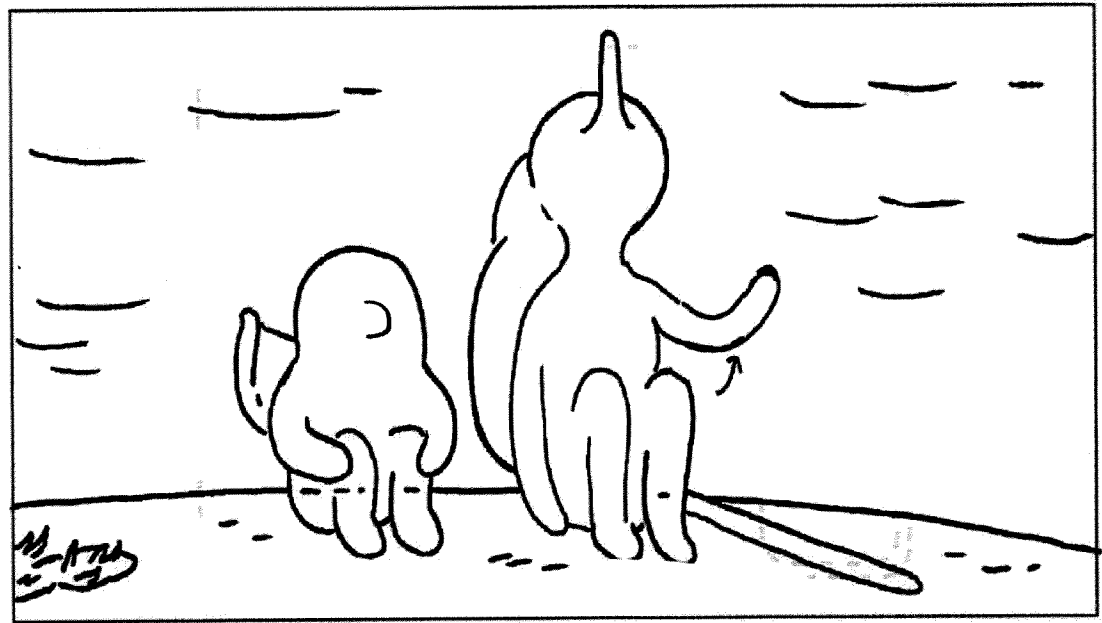
day night



Sc. 46

Pnl. A

Bg.



Dialog:

END OF EATING NOISES.

(VO)  
(LG) (OS, DISTANT) I DID IT!

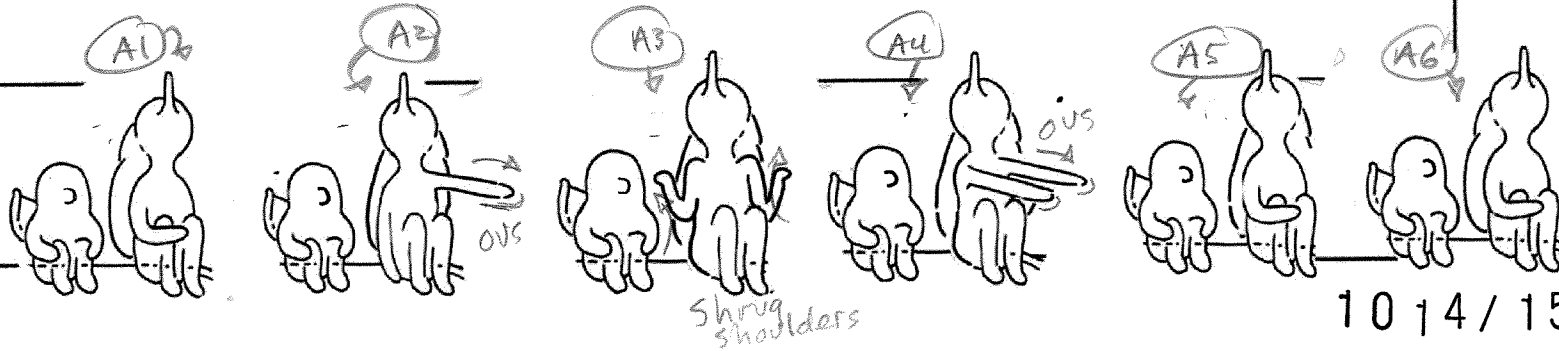
(PB)

(VO)  
Do you see? They helped you, you have to help them. It's your responsibility.

JUL 30 2013

Action:

Timing:



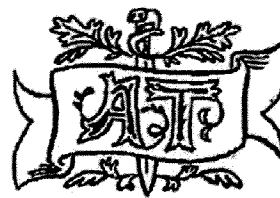
EPISODE # 1014-152

1014/152

1014/152

HU  
Cant

# ADVENTURE TIME



Page **65**

Sc. 47

Pnl. A

Bg.

day night

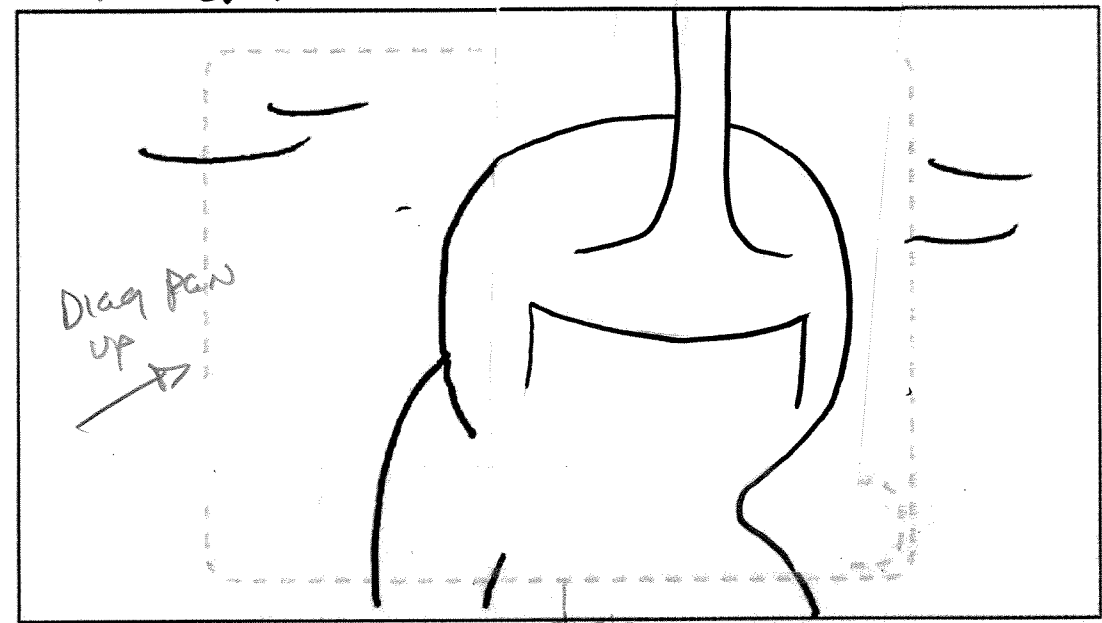


Sc. 47 *CONT*

Pnl. B

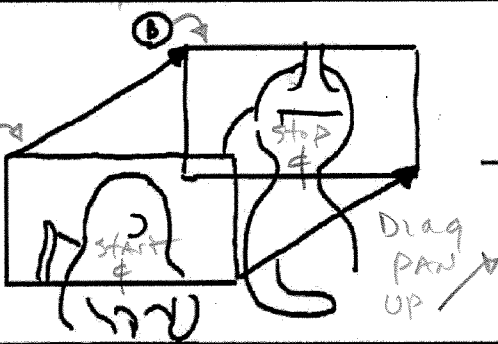
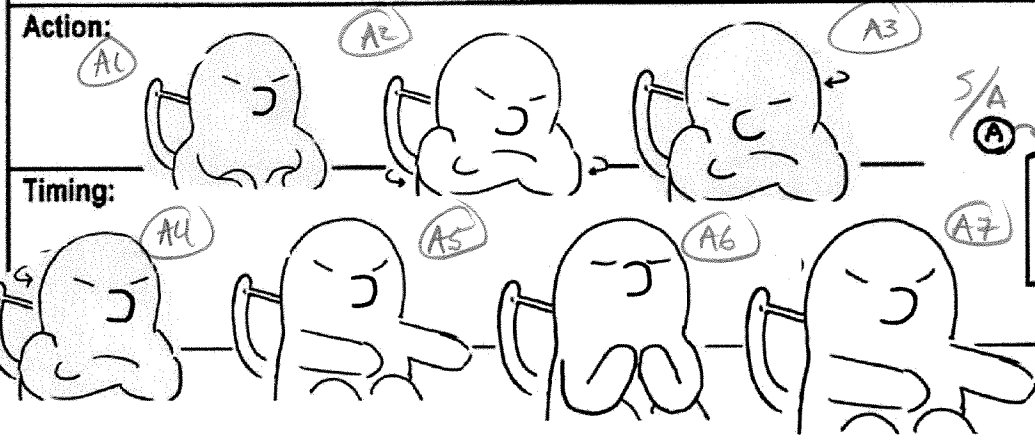
Bg.

day night



Dialog:  
(V) No! I don't have to do anything that I don't want to.  
(LH) They set me "free", and "free" means I decide what I do, not them, and not not you.

(PB) (V) DUDE! I'M SORRY,  
BUT THAT ATTITUDE  
IS UNACCEPTABLE!



JUL 30 2013  
"ADJ. UP TO PB."



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# ADVENTURE TIME



Ho  
Cut

Page **66**

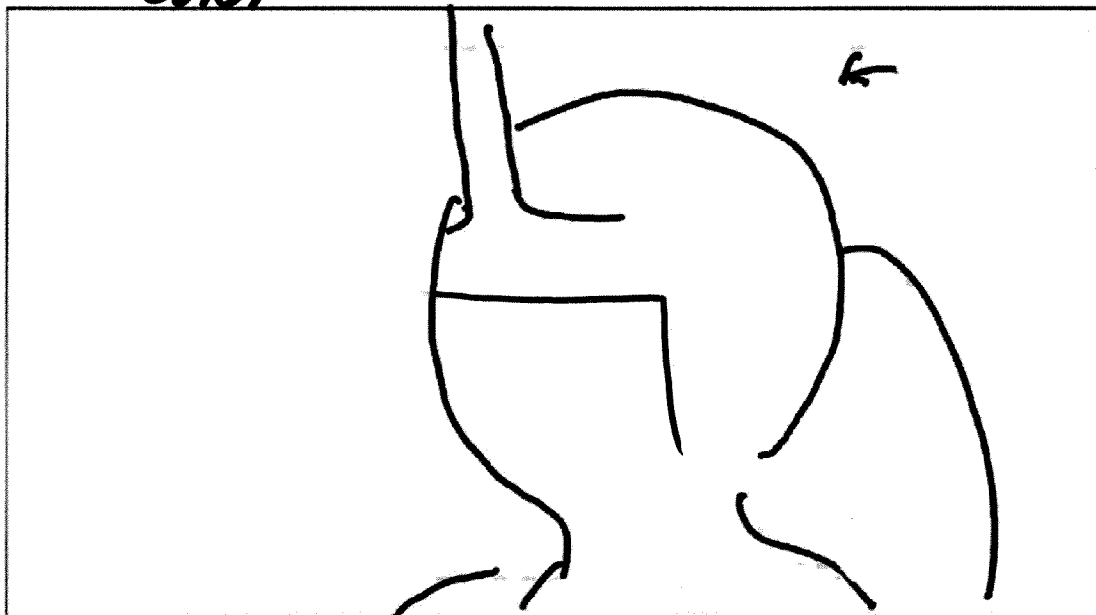
Sc. **47 CONT**

Pnl.

**C**

Bg.

day night



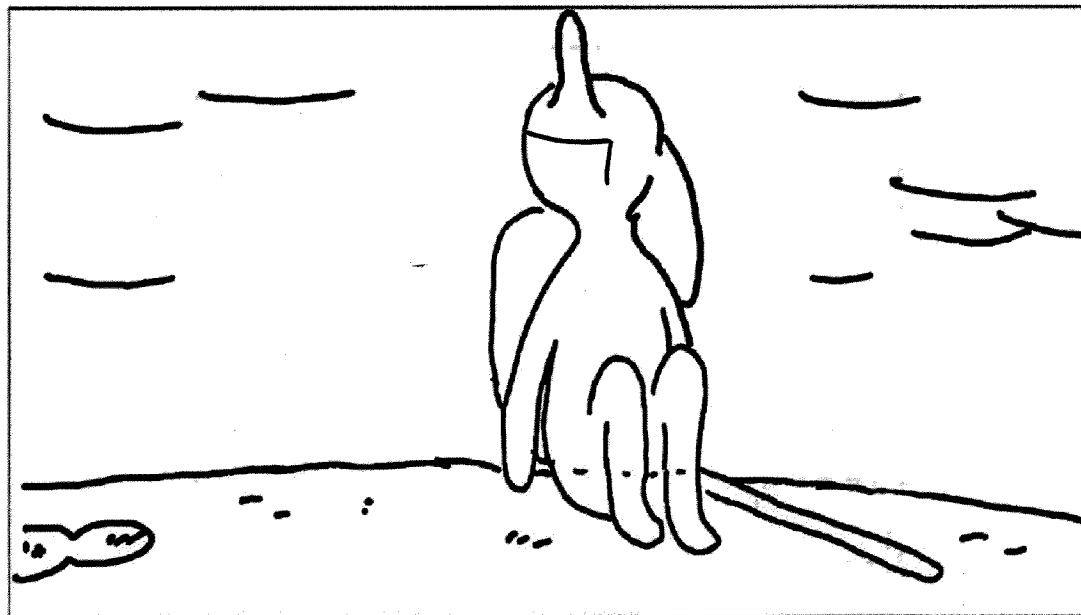
Sc. **48**

Pnl.

**A**

Bg.

day night



Dialog:

**(PB)** / **(vo)** OH! I MEAN..

**(PB)** / **(vo)** LEMONHOPE?

Action:

-PB CATCHES WHAT SHE'S SAID.

JUL 30 2013

Timing:



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Production :

1014/152

Ho  
Cut

1014-152



ADVENTURE TIME

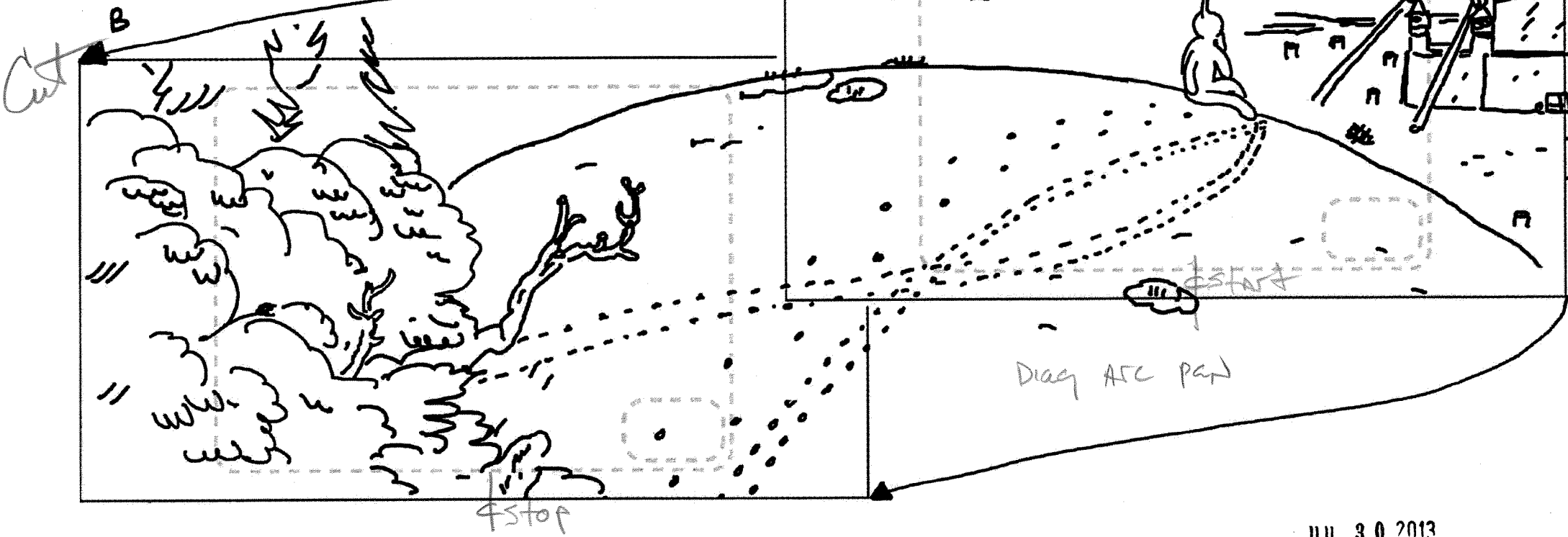
Ho cut

Sc. 49

Pnl. A

Bg.

day night



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1014/152



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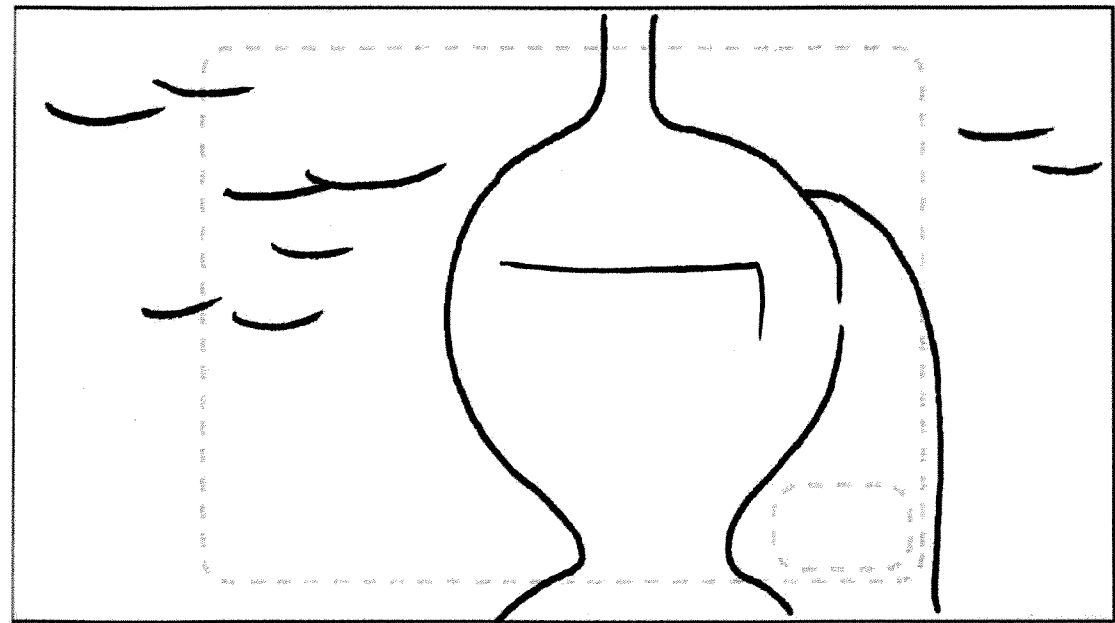
1014/152

Cut

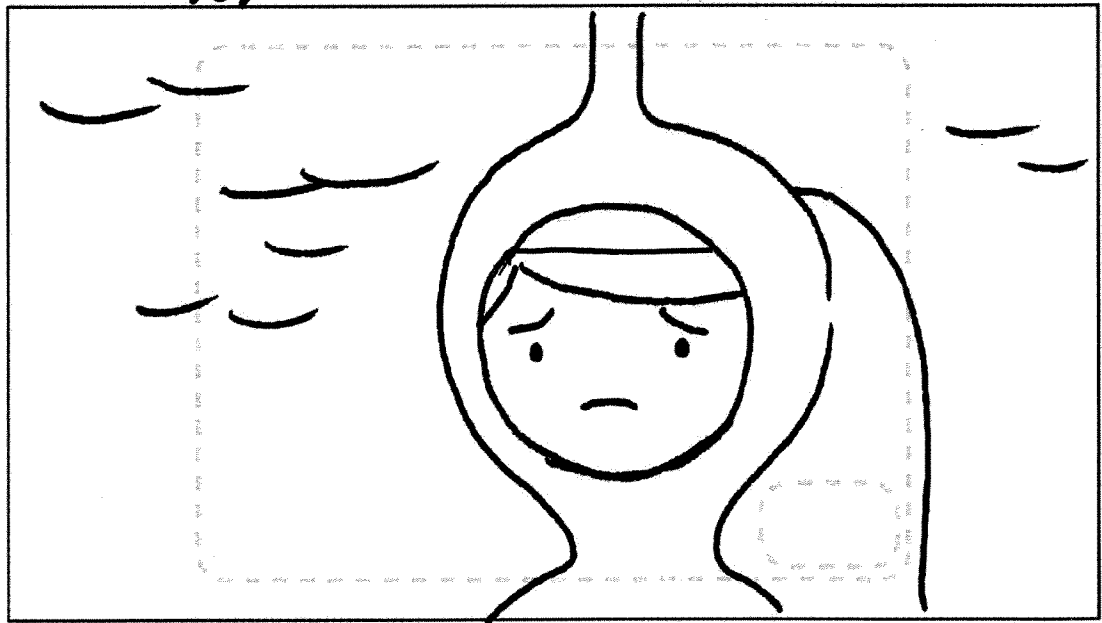
ADVENTURE TIME



Sc. 50 Pnl. A Bg. day night



Sc. 50 *cont* Pnl. B Bg. day night

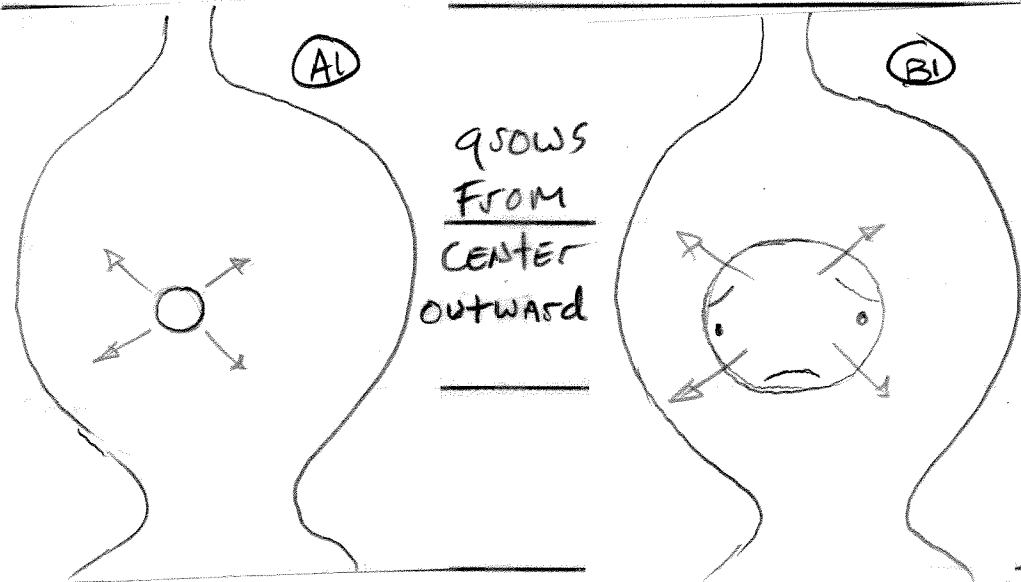


Cut

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SHOWS  
FROM  
CENTER  
OUTWARD

JUL 30 2013

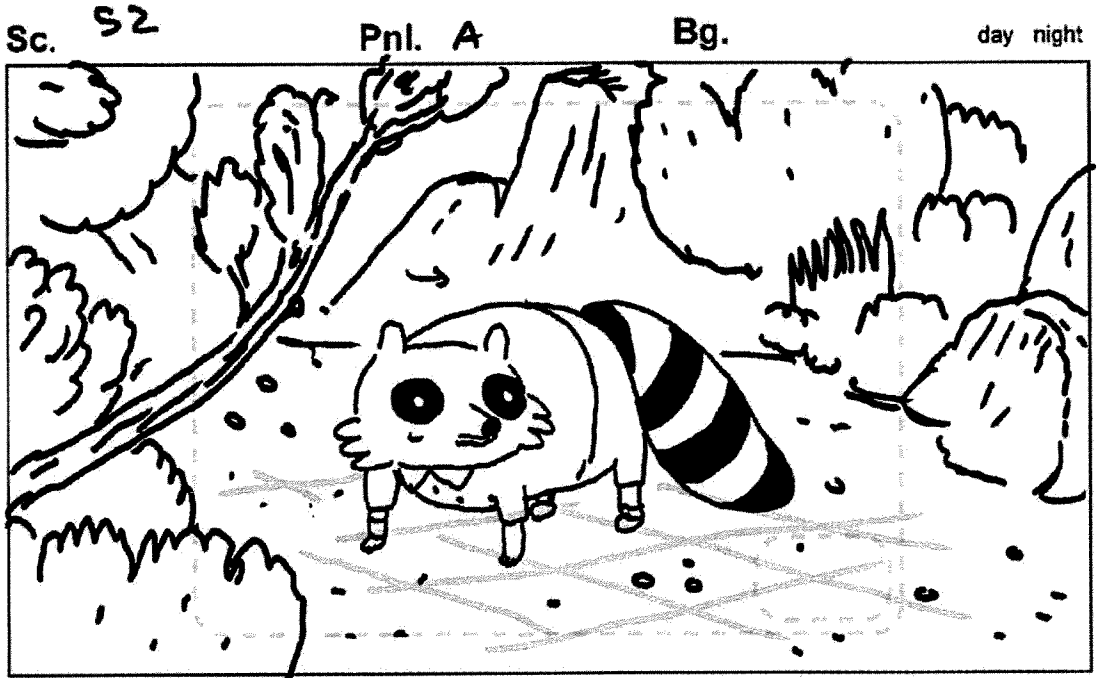
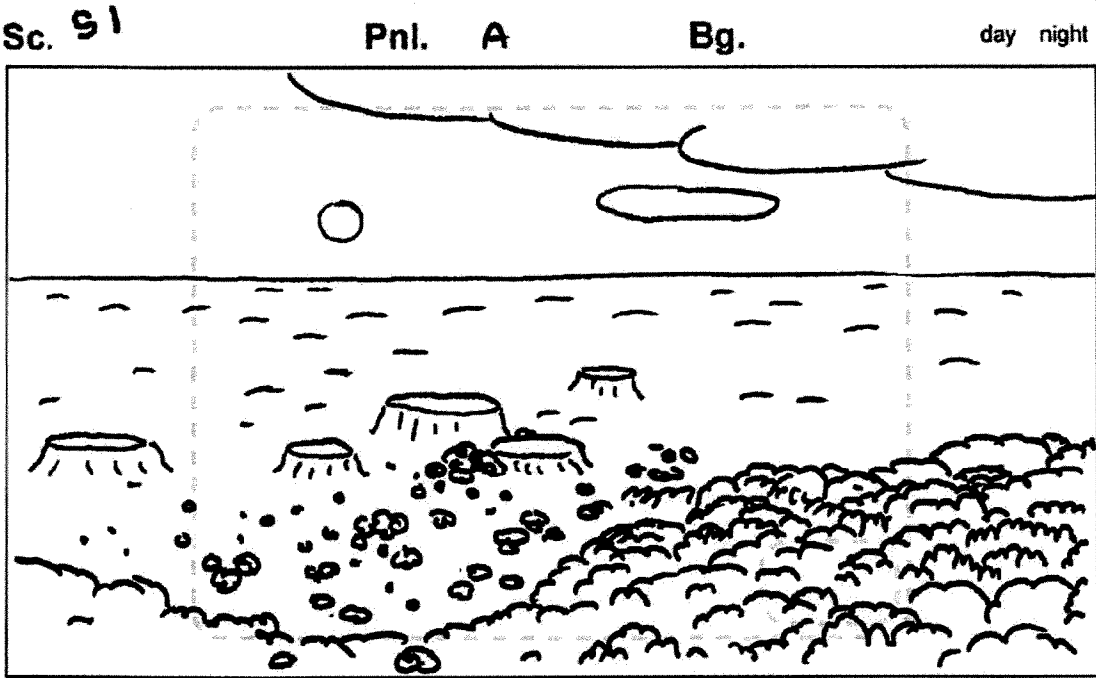
-PBS FACE DE-CLOAKS.  
(FROM CENTER OUTWARDS)

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1014/152

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ADVENTURE TIME



Dialog:	
Action: SUN NEARLY SET. FOREST TO COLORADO-TYPE LANDSCAPE TO DESERT.	• RACCOON WEARING LH'S CLOTHES. • LANDSCAPE IS LIKE COLORADO DESERT OR PARTS OF GRIFFITH PARK.
Timing:	
JUL 30 2013	

EPISODE # 1014-152  
1014/152  
Production :

# ADVENTURE TIME



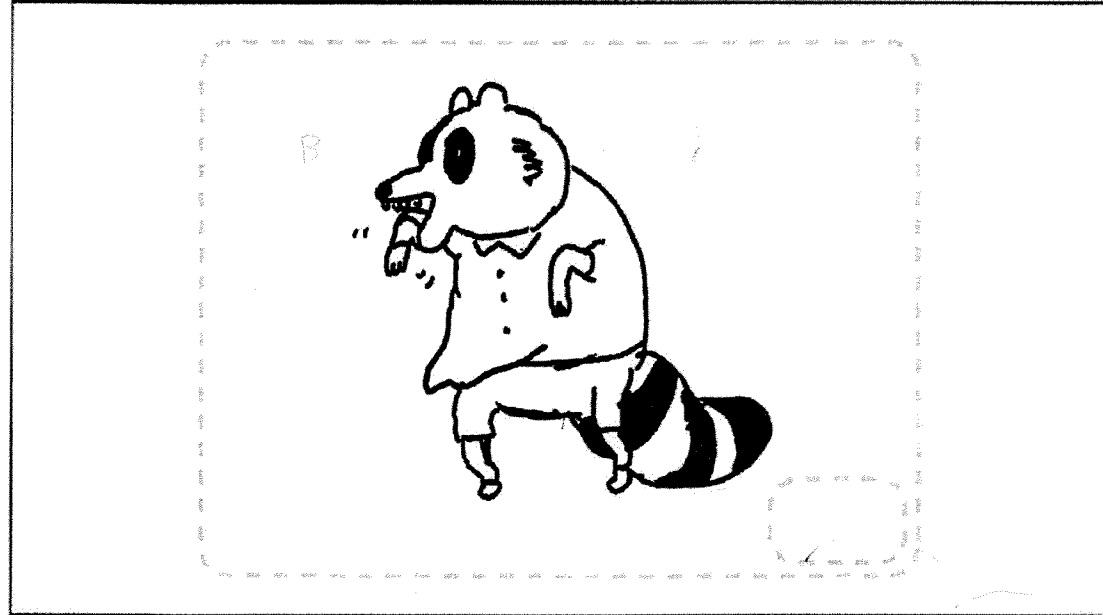
Page **70**

Sc. **52 CONT**

Pnl. **B**

Bg.

day night

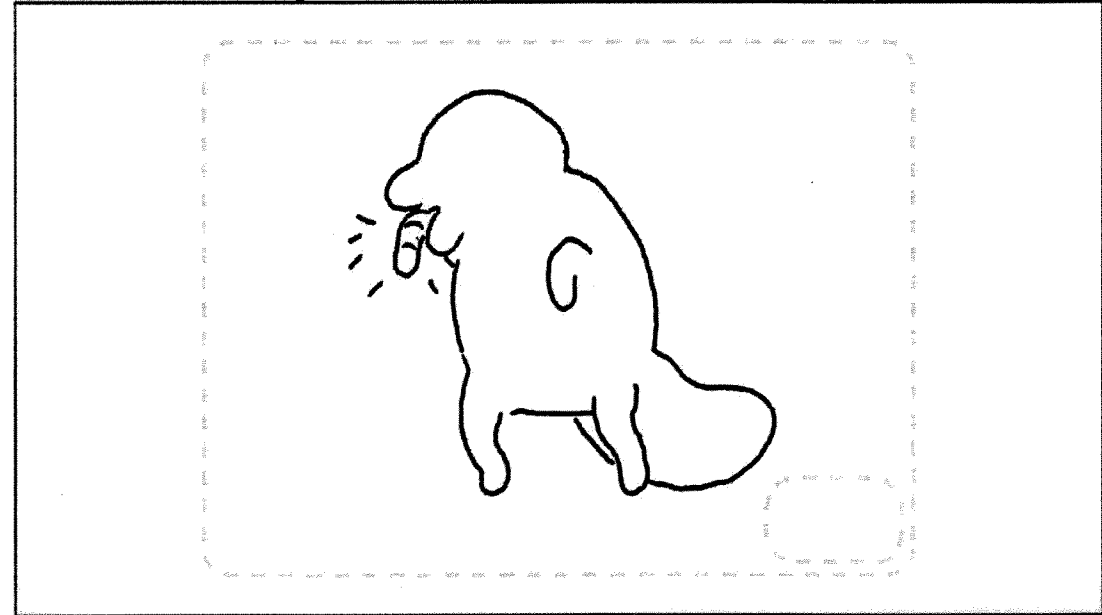


Sc. **52 CONT**

Pnl. **C**

Bg.

day night



Dialog:

**RACCOON** / RARRRARRR.

Action:

-RACCOON GNAWS AT CLOAKING  
DEVICE.

Timing:



BITE

JUL 30 2012

INVISIBLE

Bite

(C1)  
OPEN



Production :

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# ADVENTURE TIME



Page 71

Sc. *S2 CONT* Pnl. *D*

Bg.

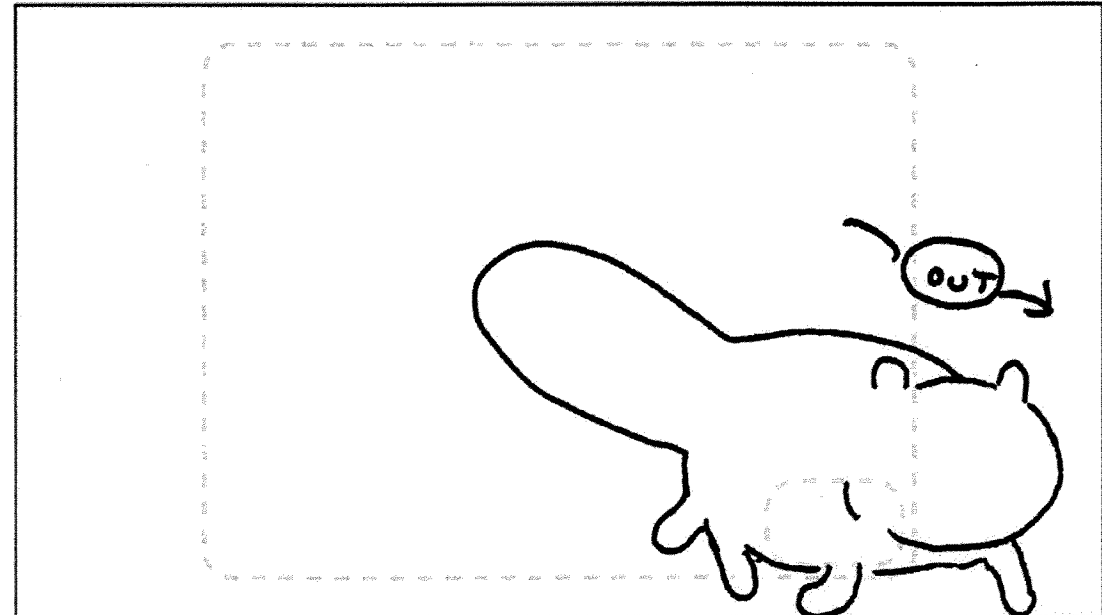
day night



Sc. *S2 CONT* Pnl. *E*

Bg.

day night



*Cut*

EPISODE # 1014-152

1014/152

Dialog:

Action:  
**NOT  
INVISIBLE**

Timing:



**(B) RARRARR.**

**GAWS**  
← **INVISIBLE.**

**-R TROTS OS**

**JUL 30 2012**

Production :

1014/152

cut

# ADVENTURE TIME



Page 72

Sc. 53

Pnl. A

Bg.

day night

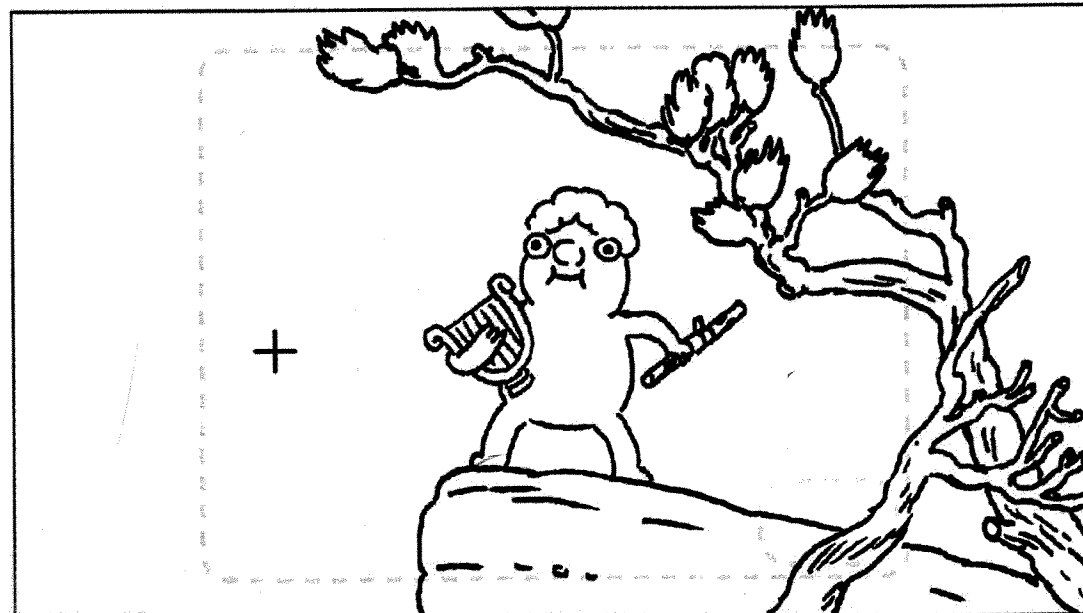


Sc. 53 CONT

Pnl. B

Bg.

day night



Dialog:

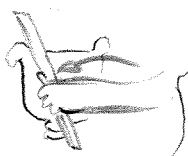
Action:

WALKS  
IN JAUNTILY!  
PLAYING HIS

Timing: HARP.



ALA



CUT  
OFF

AI.B

LH SHOWS HIS BODY.

JUL 30 2013

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2108  
2302

Production :

1014/152

# ADVENTURE TIME



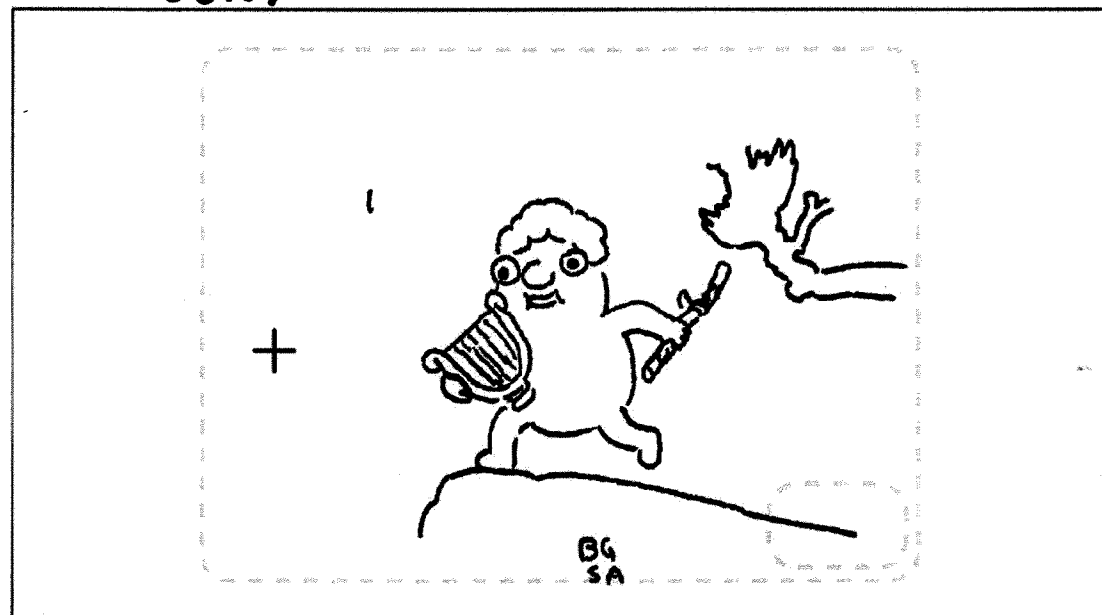
Page **73**

Sc. **S3 CONT**

Pnl. **C**

Bg.

day night

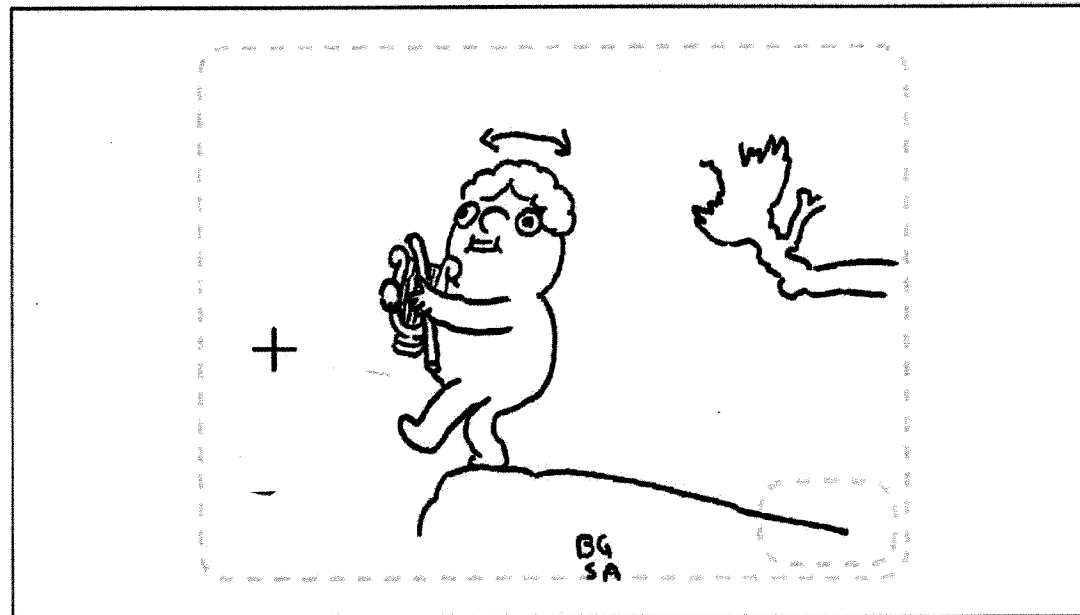


Sc. **S3 CONT**

Pnl. **D**

Bg.

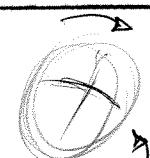
day night



Dialog:

LH:

LEMON HOPE'S GOT FEET THAT TAKE HIM TO FUN!



Action:

ANTIC

Timing:

NOODLES  
NOTE

AROUND BACK AND FORTH,  
SHOULD ADDITIONALLY BE  
WAGGLING HIS HEAD BACK & FORTH.  
VAUNTILY.

JUL 30 2013

Production :

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ADVENTURE TIME



Sc. 53 *CONT* Pnl. E Bg. day night

Sc. 53 *CONT* Pnl. F Bg. day night

Dialog:	JUL 30 2013
Action:	
Timing:	

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1014/152

Production :

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ADVENTURE TIME



Sc. 53 *CONT* Pnl. 6 Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(SFX) / <i>BWAH!!</i>
Action:	- LH BLOWS SOUR NOTE ON FLUTE .
Timing:	JUL 30 2013

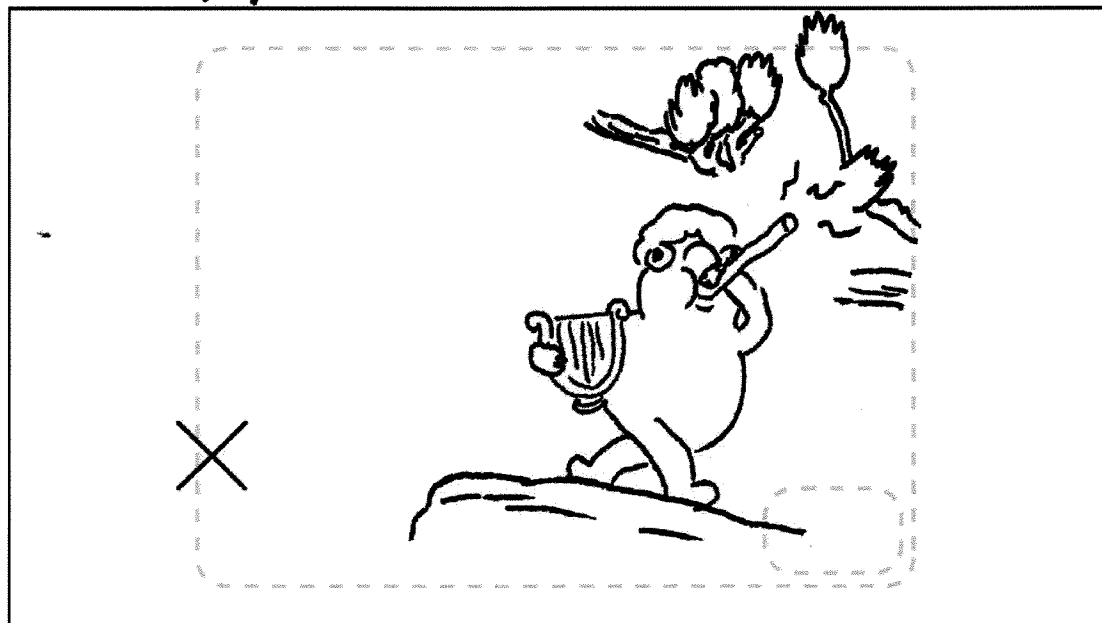
EPISODE # 1014-152  
1014/152  
Production :



ADVENTURE TIME



Sc. 53 *CONT* Pnl. H Bg. day night



Sc. 53 *CONT* Pnl. I Bg. day night



Dialog:	(SFX) <i>FLUTING</i>
Action:	(FOR THE REST OF SCENE FOLLOW LEMONHOPE WITH CAMERA. FROM NOW TO END OF SCENE THE "X" REGISTRATION IS CONSISTENT.)
Timing:	

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Production :

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1014/152

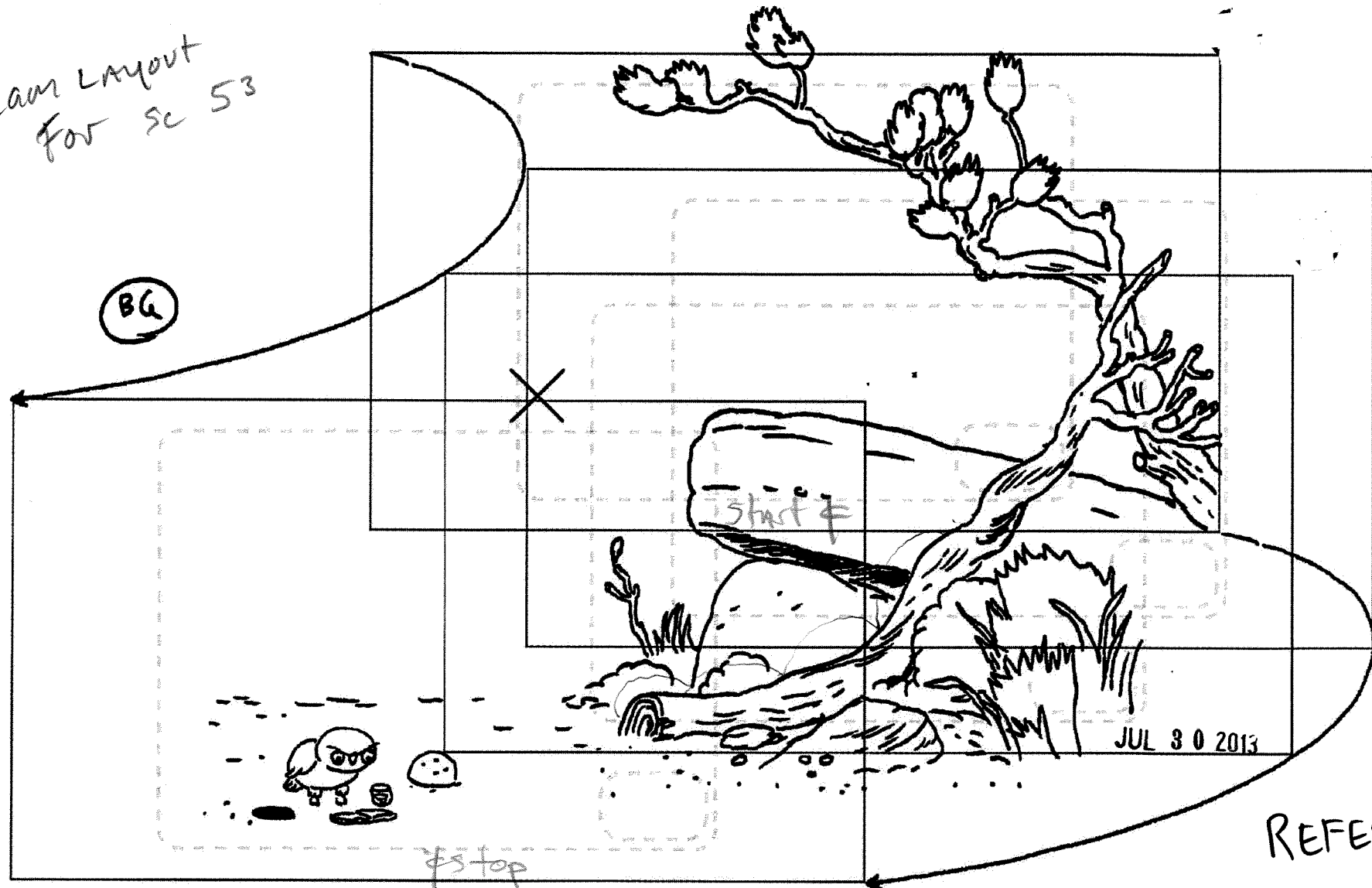
ADVENTURE TIME



Page 76A  
77NEXT

Cam Layout  
for sc 53

BG



REFERENCE.

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Production :

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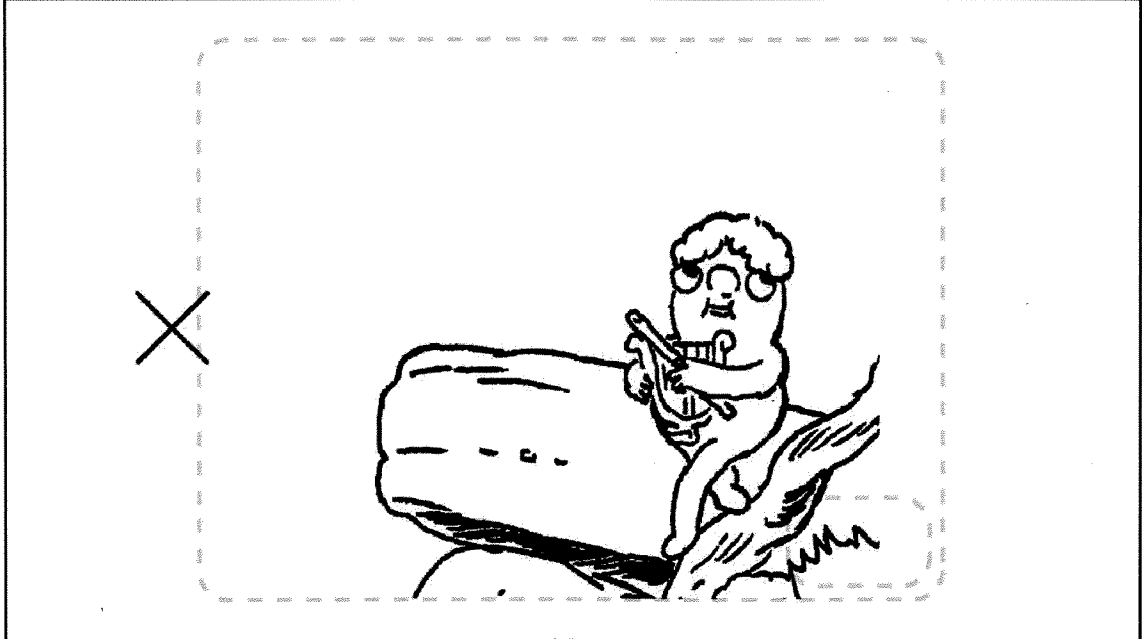
ADVENTURE TIME



Sc. 53 *CONT* Pnl. J Bg. day night



Sc. 53 *CONT* Pnl. K Bg. day night



Dialog:	<p>(LH) / ♪ LEMONHOPE'S GOT MEAT THAT'S WARM IN THE SUN! ♪</p> <p>JUL 30 2013</p>
Action:	
Timing:	

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ADVENTURE TIME



Sc. 53 *CONT* Pnl. L Bg. day night



Sc. 53 *CONT* Pnl. M Bg. day night



Dialog:
Action:
Timing:

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# ADVENTURE TIME



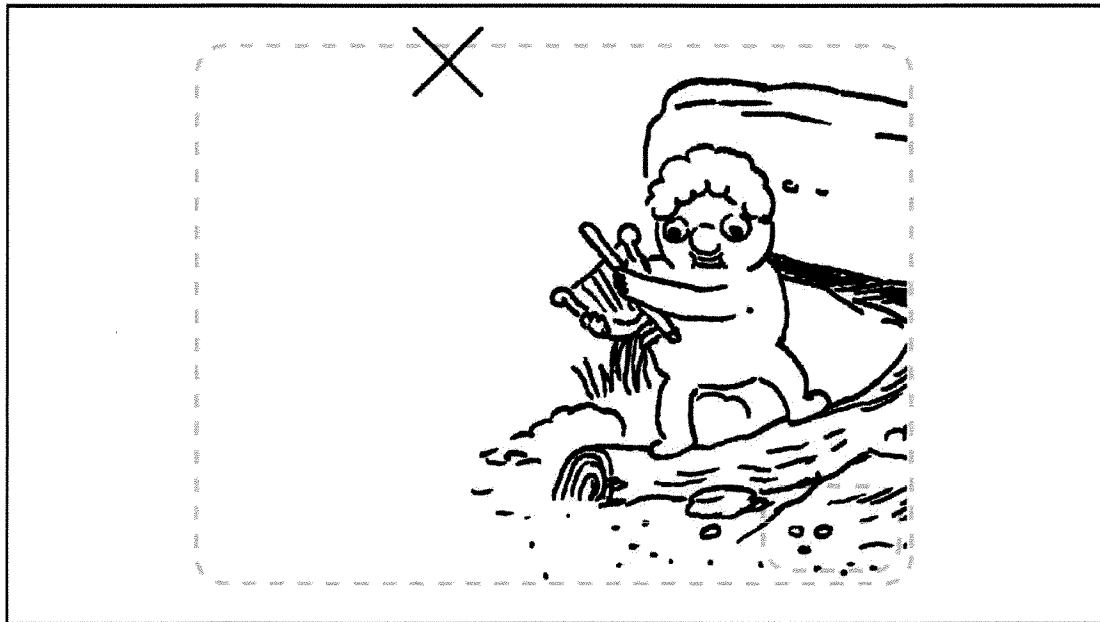
Page 79

Sc. 53 *cont*

Pnl. N

Bg.

day night

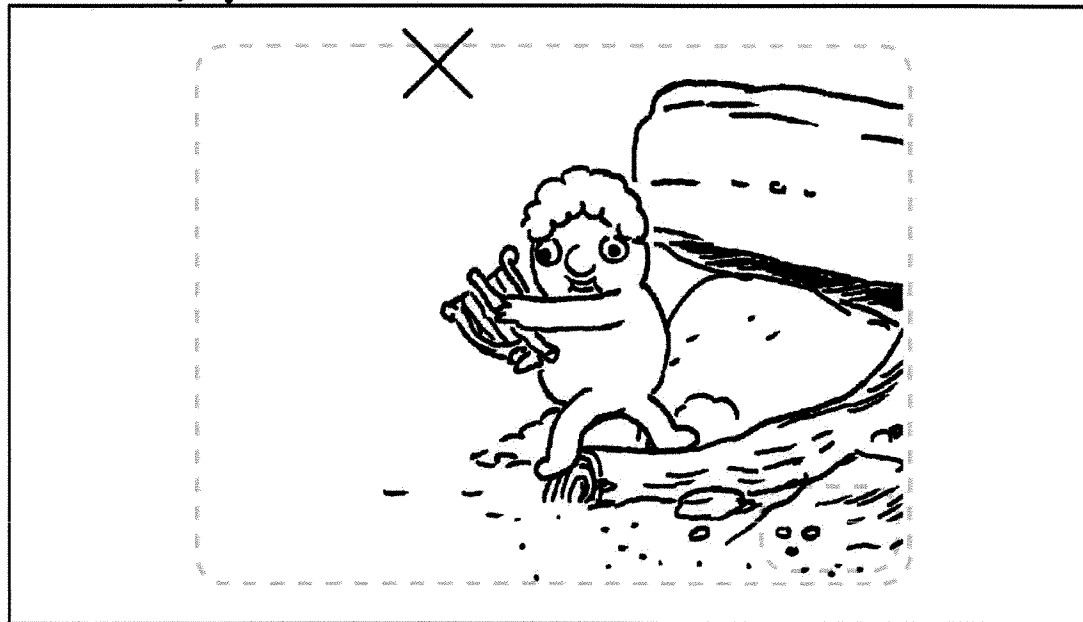


Sc. 53 *cont*

Pnl. O

Bg.

day night



Dialog:



Action:

LH'S LEG CROSS

JUL 30 2013

Timing:

Production :

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# ADVENTURE TIME



Page 80

Sc. 53 *CONT* Pnl. P Bg. day night



Sc. 53 *CONT* Pnl. Q Bg. day night

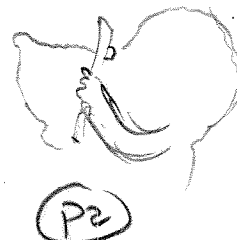
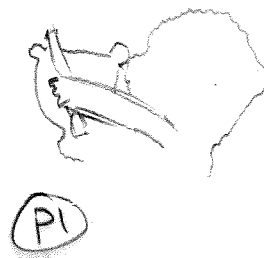


Dialog:

(WEIRD STIFF JUMP.)

DUST!

Action:



JUL 30 2013

Timing:

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Production :

1014/152

ADVENTURE TIME



Sc. 53 CONT Pnl. R Bg. day night



Sc. 53 CONT Pnl. S Bg. day night



Dialog:	(SFX) / FWOMP	(SFX) / TWAMP	JUL 30 2013
Action:	-LH BLOWS FLUTE.		
Timing:			

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1044/152-

Production :

# ADVENTURE TIME



170  
cut

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No pgs 83-84  
day night

Sc. 53 *CONT*

Pnl. U

Bg.

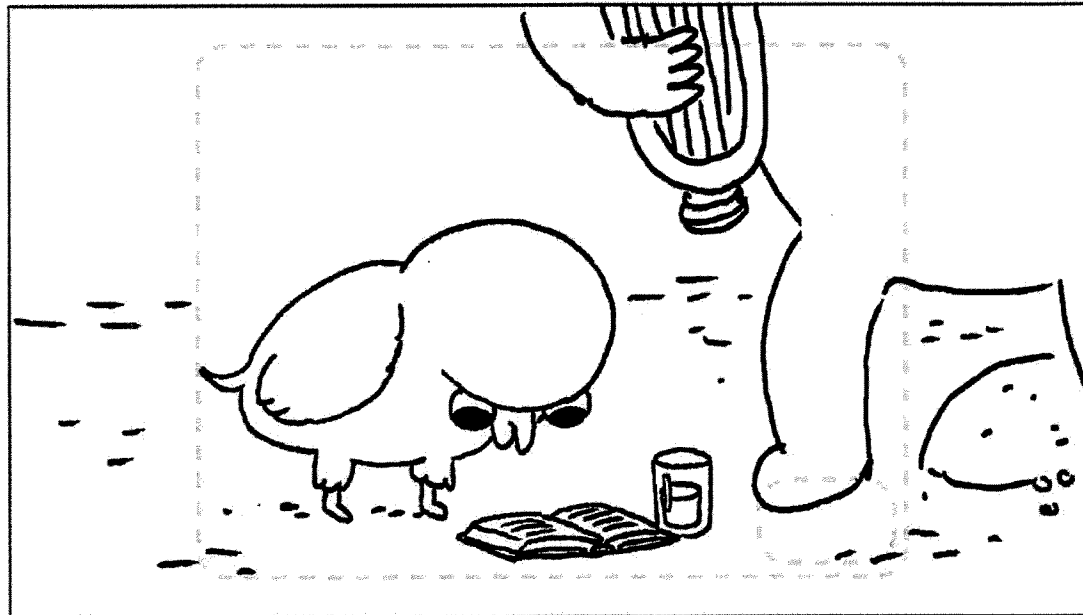
day night



Sc. 54

Pnl. A

Bg.



Dialog:

(SFX) ' GWAMP! '

Action:

A BURROWING OWL READING  
A BOOK WITH A GLASS OF WATER  
\* LOOKING LIKE A REAL  
BURROWING OWL, NOT A  
FANTASY OWL.  
JUL 30 2013

Timing:

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Production :

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1014/152

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# ADVENTURE TIME



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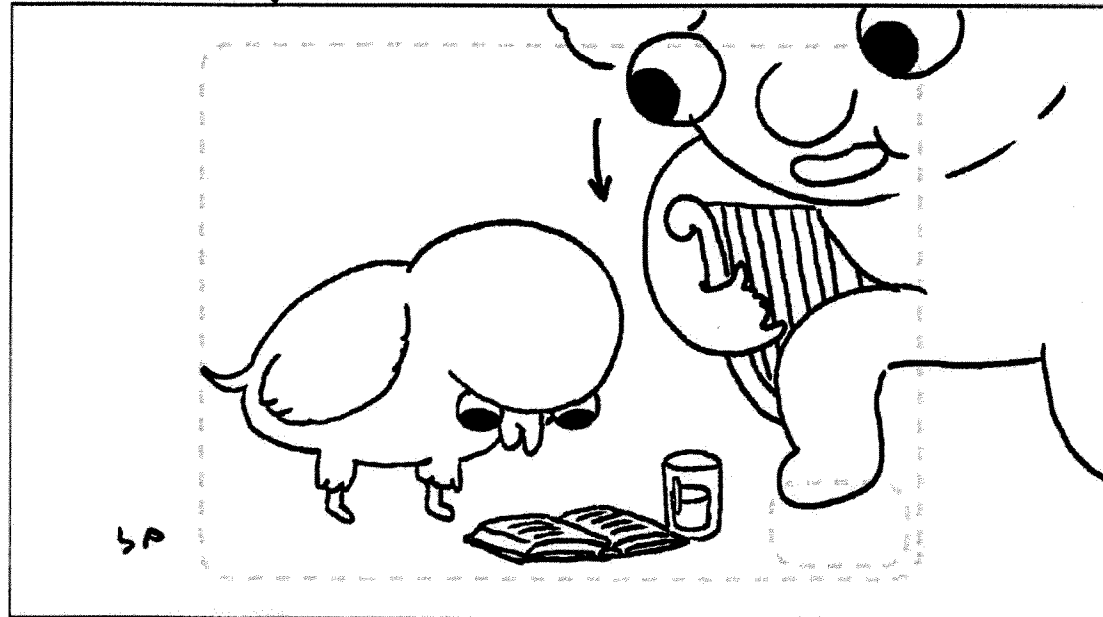
Sc. 54 *CONT*

Pnl.

B

Bg.

day night



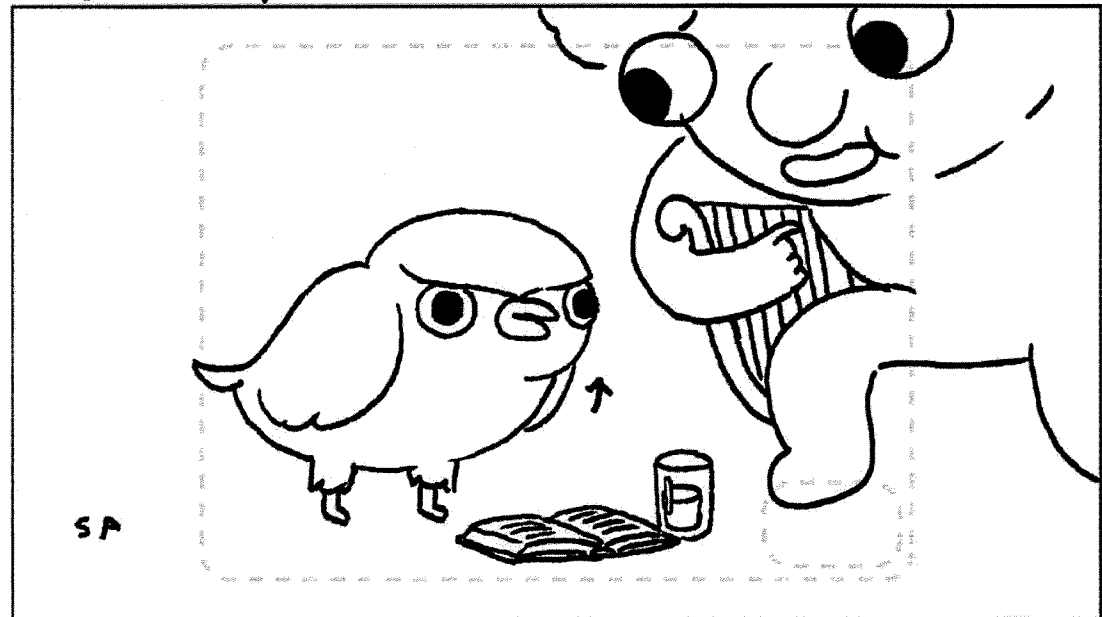
Sc. 54 *CONT*

Pnl.

C

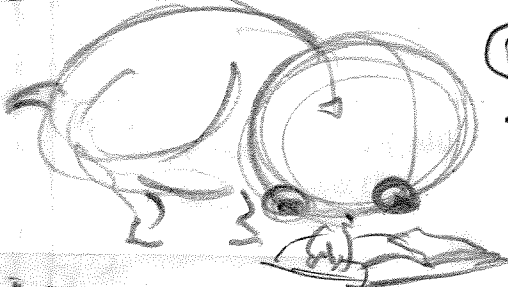
Bg.

day night



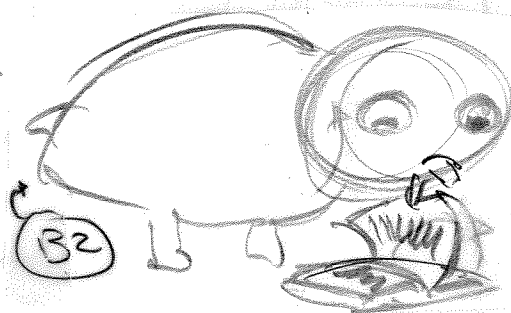
Dialog:

(LH) ♪ LEMONHOPE'S GOT NO FUTURE PLANS, FULLY UNDETERRED, NO -

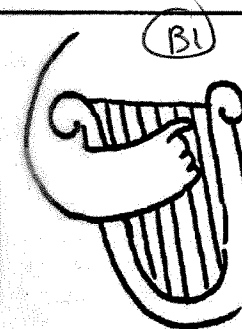


(B1)

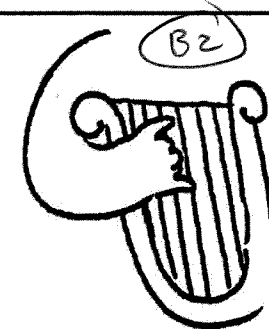
up w/ turn  
page



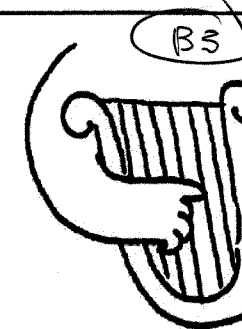
(B2)



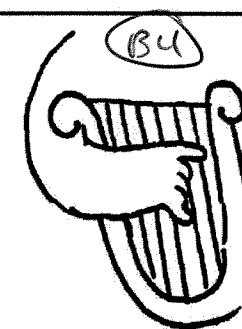
(B1)



(B2)



(B3)



(B4)

JUL 30 2013

Down to grab  
page

EPISODE #

Production :

1014-152

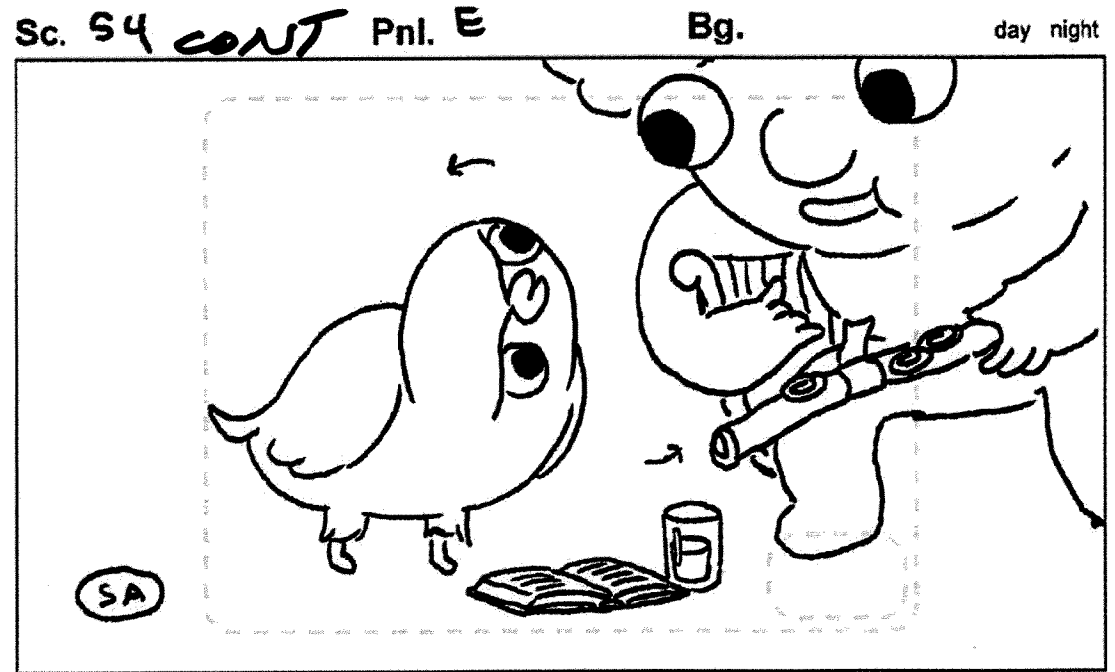
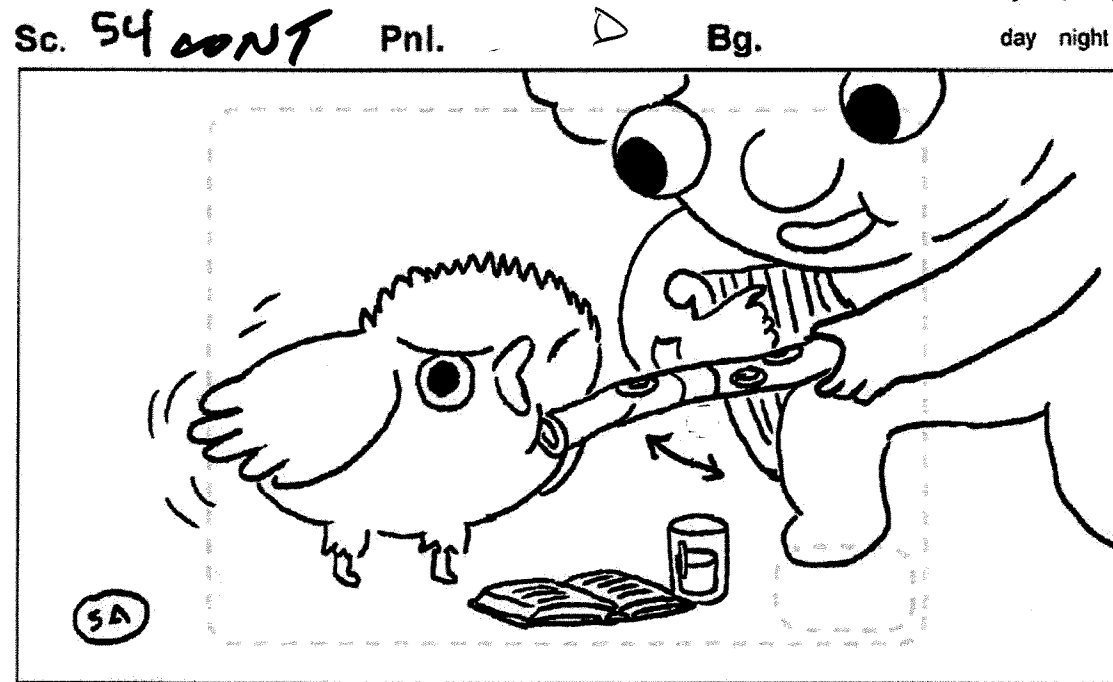
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# ADVENTURE TIME



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<p><b>Dialog:</b></p> <p><b>(LH)(CONT) - SHIRT, NO PANTS,</b>  <b>POKE. POKE.</b></p>	<p><b>DI</b></p> <p><b>SA</b></p>	<p><b>- NO WON'TS,</b></p>
<p><b>Action:</b></p> <p><b>- LH POKES OWL <u>TWICE</u>.</b></p>		<p><b>JUL 30 2013</b></p>
<p><b>Timing:</b></p>		<p><b>Production :</b></p>

EPISODE # **1014-152**

**1014/152**

**1014/152**

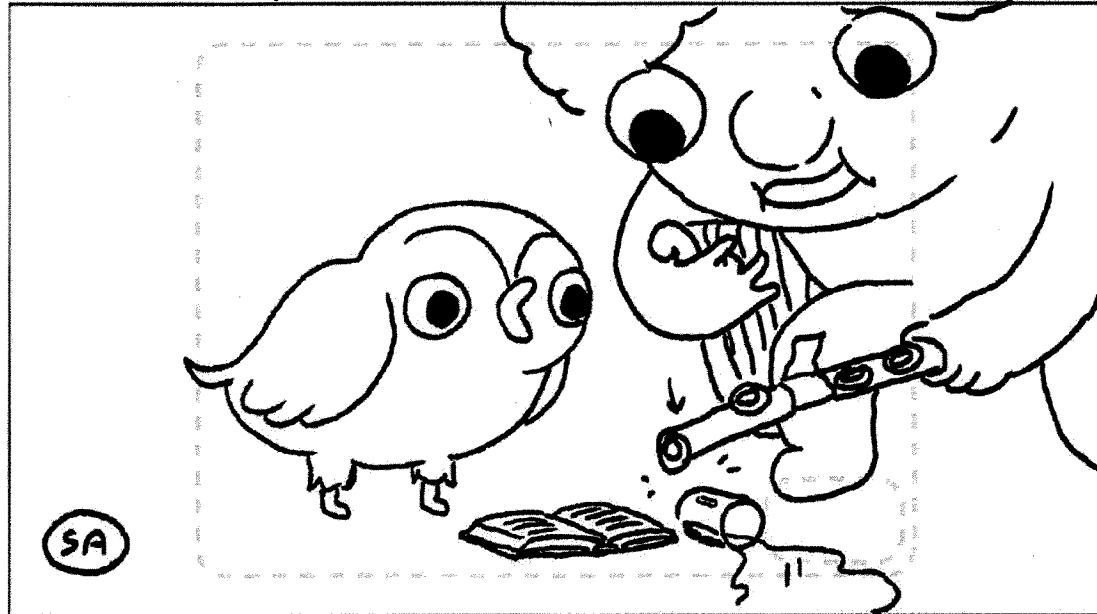
**1014/152**

# ADVENTURE TIME

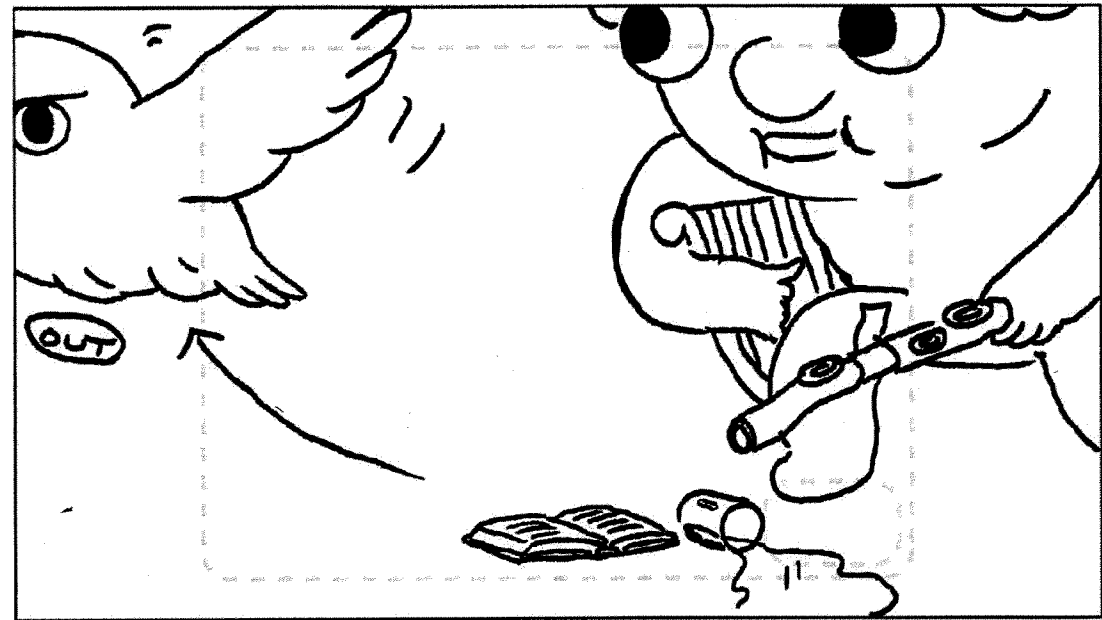


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Sc. 94 **CONT** Pnl. F Bg. day night



Sc. 94 **CONT** Pnl. G Bg. day night



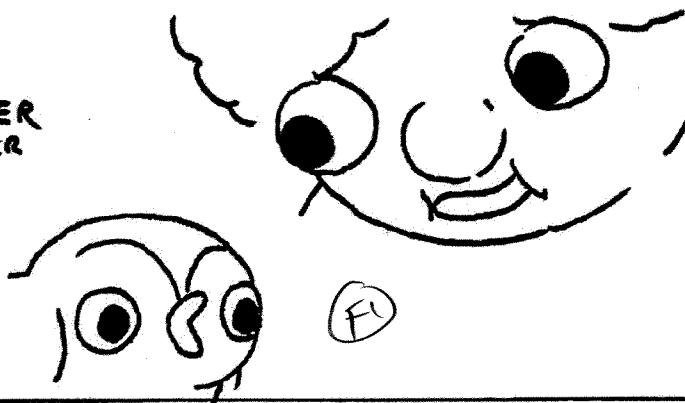
Dialog:

**(LH) (CONT) - NO CAN'TS,**

Action:

- KNOCKS OVER  
OWL'S WATER  
- LOOKS AT  
OWL.

Timing:



TU  
Cut OFF



OWL  
FLYS OFF.

Production :

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1014/152



# ADVENTURE TIME

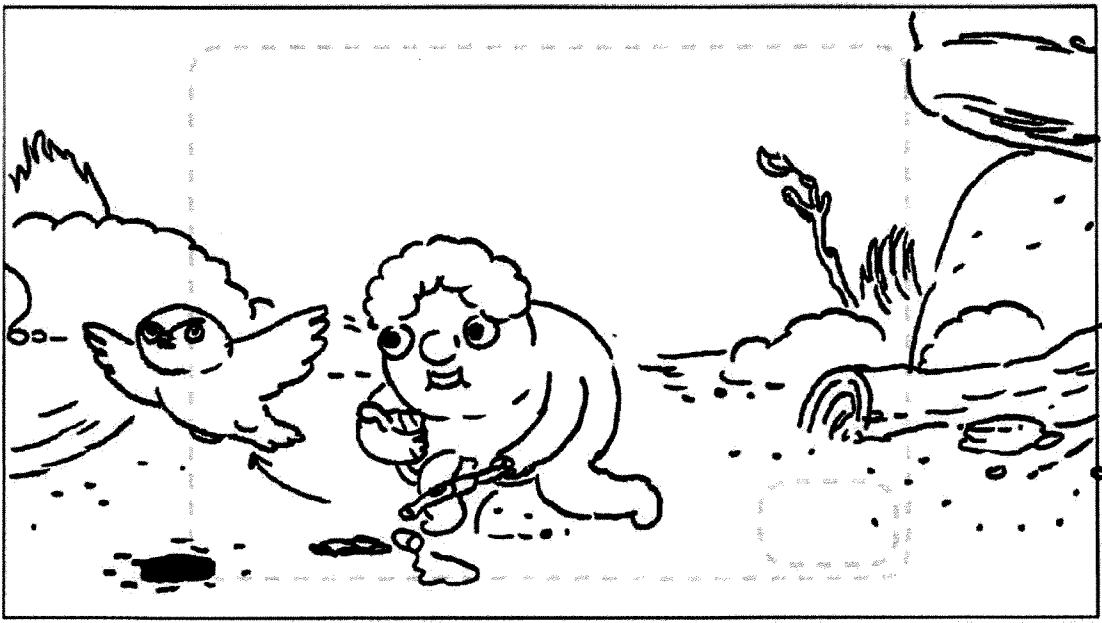
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Sc. 55

Pnl. **A**

Bg.

day night









Sc. 55 **CONT**

Pnl. **B**

Bg.

day night



Dialog:	
LH (cont.) / My body's free like-	
Action:	
<ul style="list-style-type: none"><li>- LH STILL PLAYING HIS HARP.</li><li>- OWL FLAPS OFF/S.</li></ul>	
Timing:	
	<div> <b>(A1)</b></div> <div> <b>(A2)</b></div>
	<div> <b>(B1)</b></div> <div> <b>(B2)</b></div> <div> <b>(B3)</b></div> <div> <b>(B4)</b></div>

WAVING  
AT OWL

JUL 30 2013

Production :

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# ADVENTURE TIME



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Sc. SS CONT

Pnl. c

Bg.

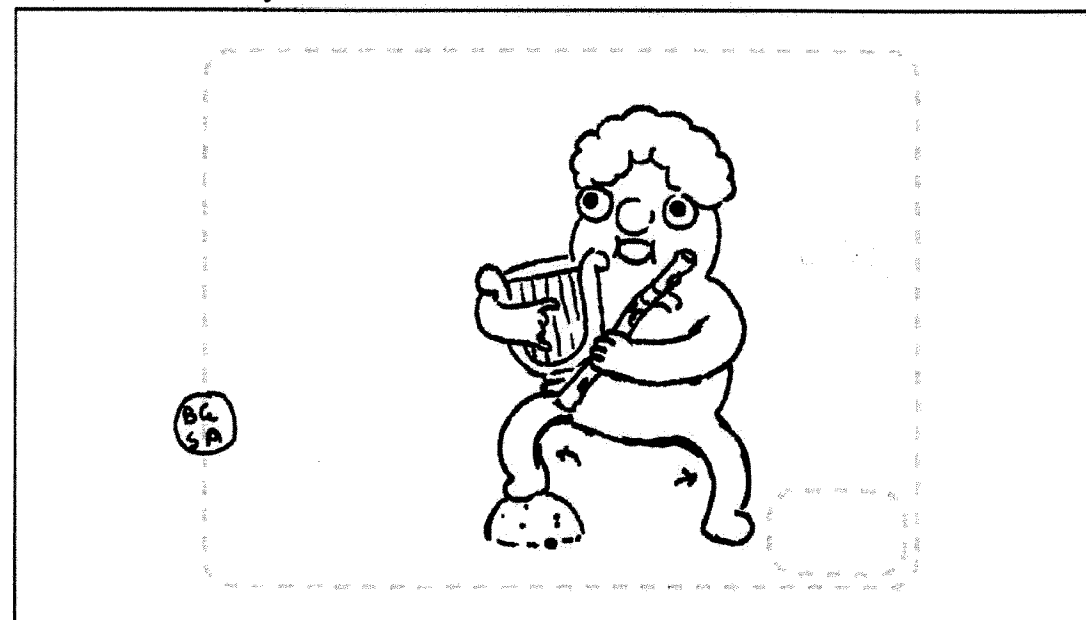
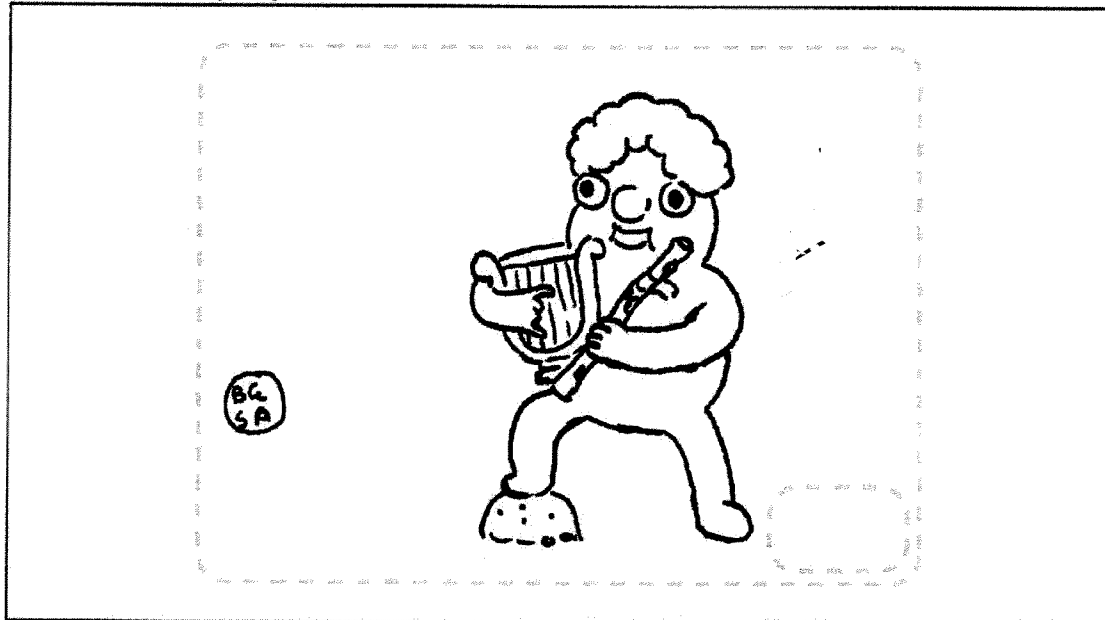
day night

Sc. SS CONT

Pnl. D

Bg.

day night



Dialog:

(LH) (CONT) Little baby bird.

LH CAW!

JUL 30 2013

Action:



— EXPRESSES THE BIRD CALL WITH HIS THIGHS.

Timing:

Production :

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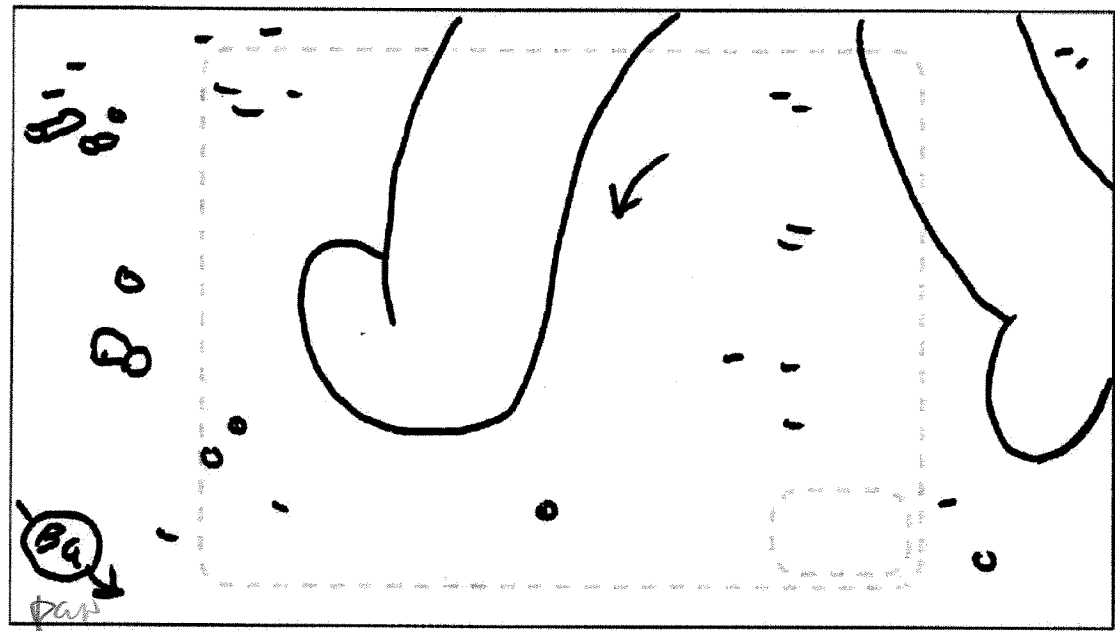
1014/152

Cart

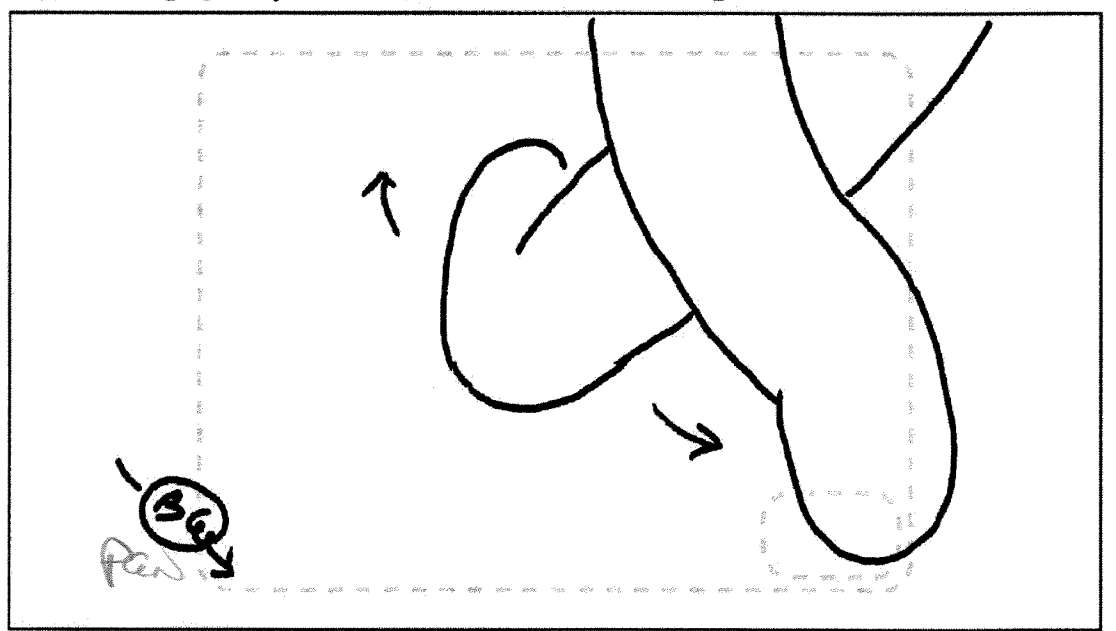
ADVENTURE TIME



Sc. 56 Pnl. A Bg. day night



Sc. 56 CONT Pnl. B Bg. day night



Dialog:	(LH) LEMON -	(LH) (CONT.) - HOPE'S
Action:	A HAPPY, JAUNTY, FREE-FORM WALK! PREFERABLY NOT A CYCLE. (BG JUST PEBBLY HARD-PACK)	
Timing:		

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Production :

1014/152

1014/152

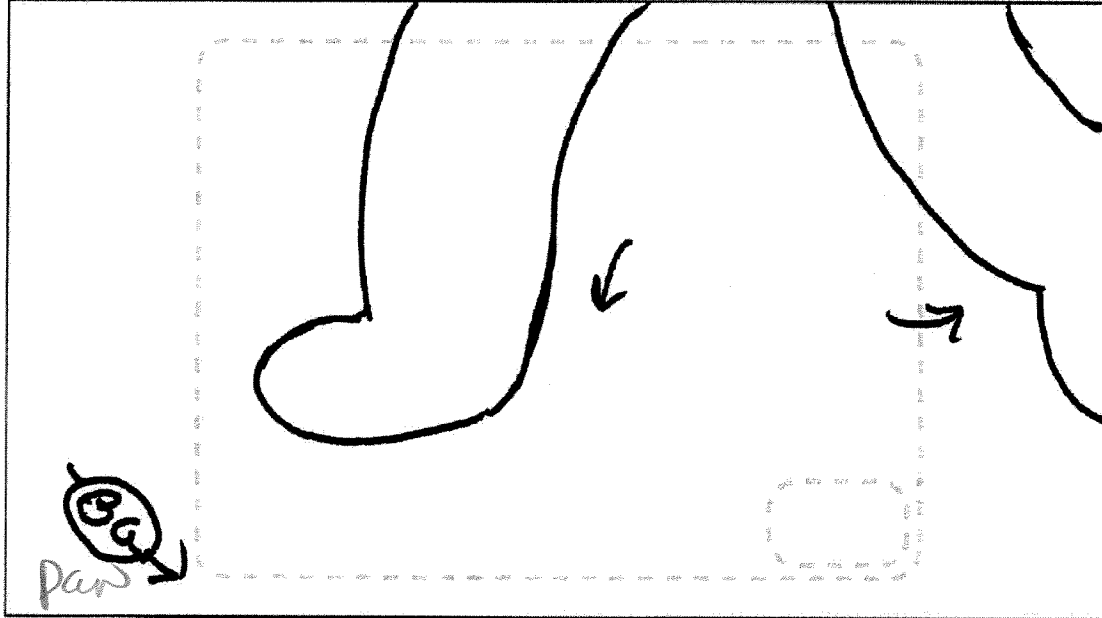
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# ADVENTURE TIME

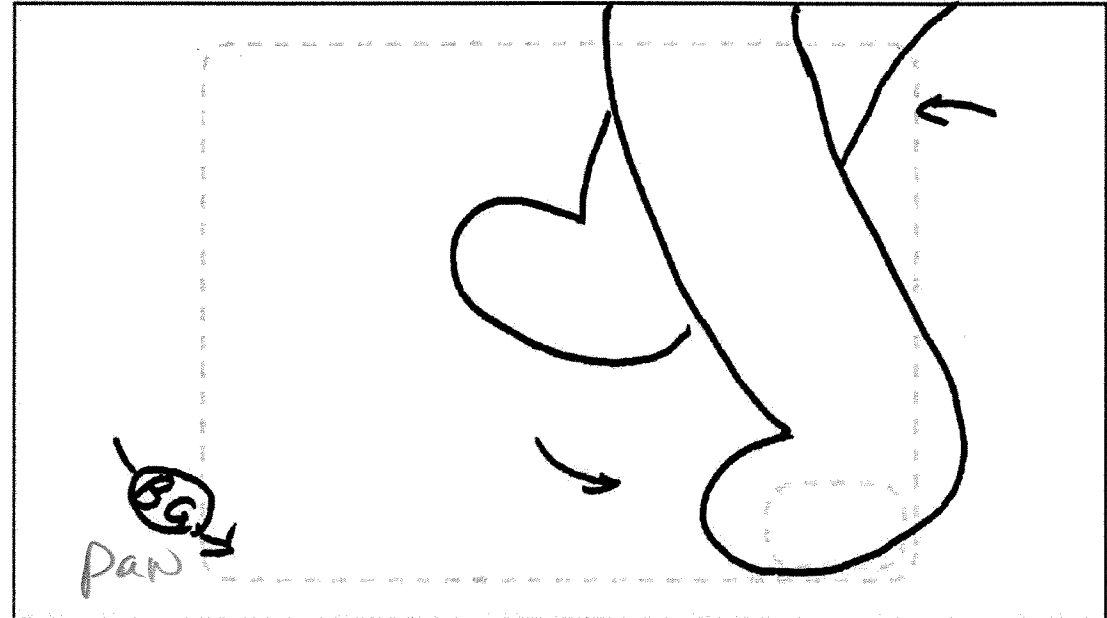


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Sc. **56** *CONT* Pnl. **C** Bg. day night



Sc. **56** *CONT* Pnl. **D** Bg. day night



Dialog:

**(LH)** (CONT.) GOT

Action:

Timing:

**(LH)** (CONT.) LEGS.

JUL 30 2011

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Production :

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# ADVENTURE TIME



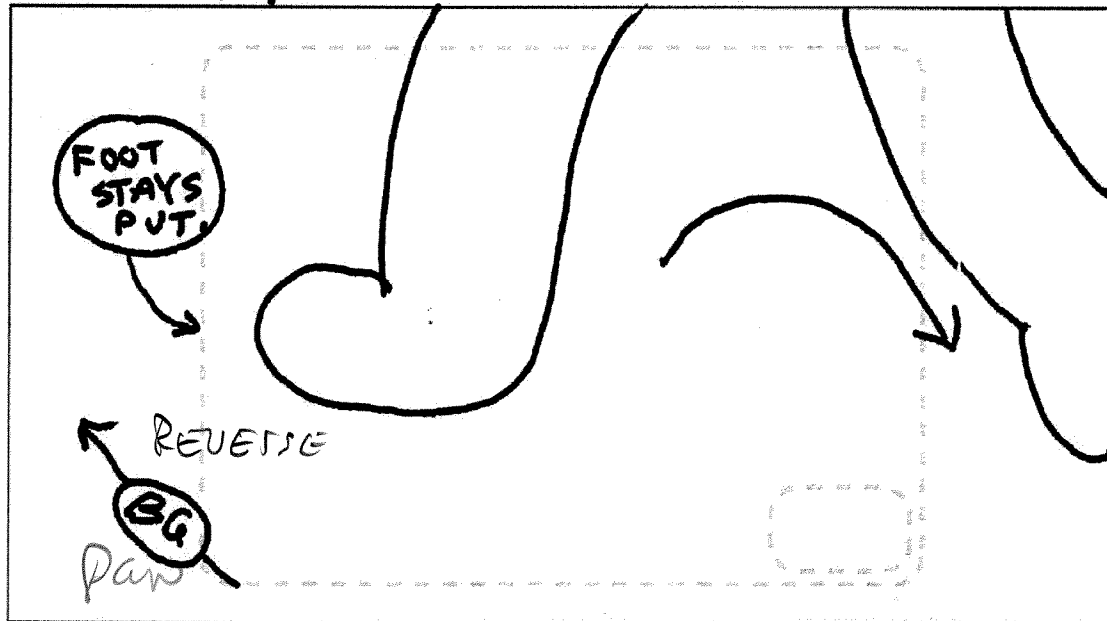
Page 92

Sc. 56 *CONT*

Pnl. **E**

Bg.

day night



Sc. 56 *CONT*

Pnl. **F**

Bg.

day night



Dialog:

♪ **(LH)** / (CONT) THAT'LL ♪

**(LH)** / (CONT) STRUT ♪

Action:

REVERSE STEPS !

JUL 30 2013

Timing:

Production :

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1014/152



ADVENTURE TIME



Sc. 56 CONT Pnl. G Bg. day night

Returns to original pan direction

Sc. 56 CONT Pnl. H Bg. day night

Dialog:	♪ ♪ (LH) (CONT) HOT	(LH) (CONT) STRUTS, ♪ ♪
Action:	... AND FORWARD AGAIN.	JUL 30 2015
Timing:		

EPISODE # 1014-152  
1014/152

Production :

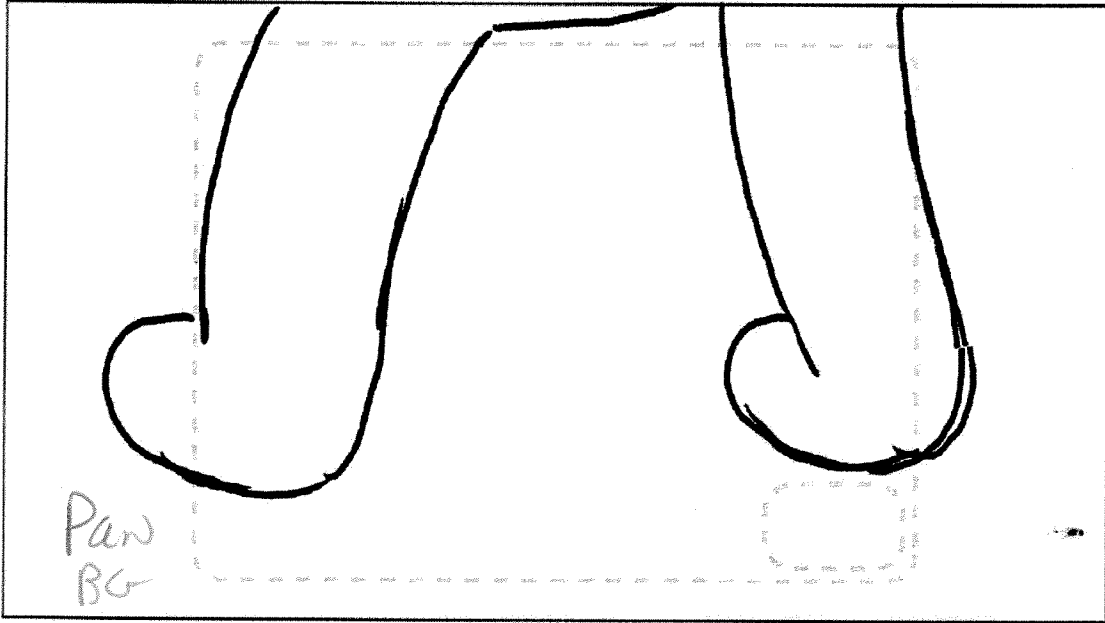
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1014/152

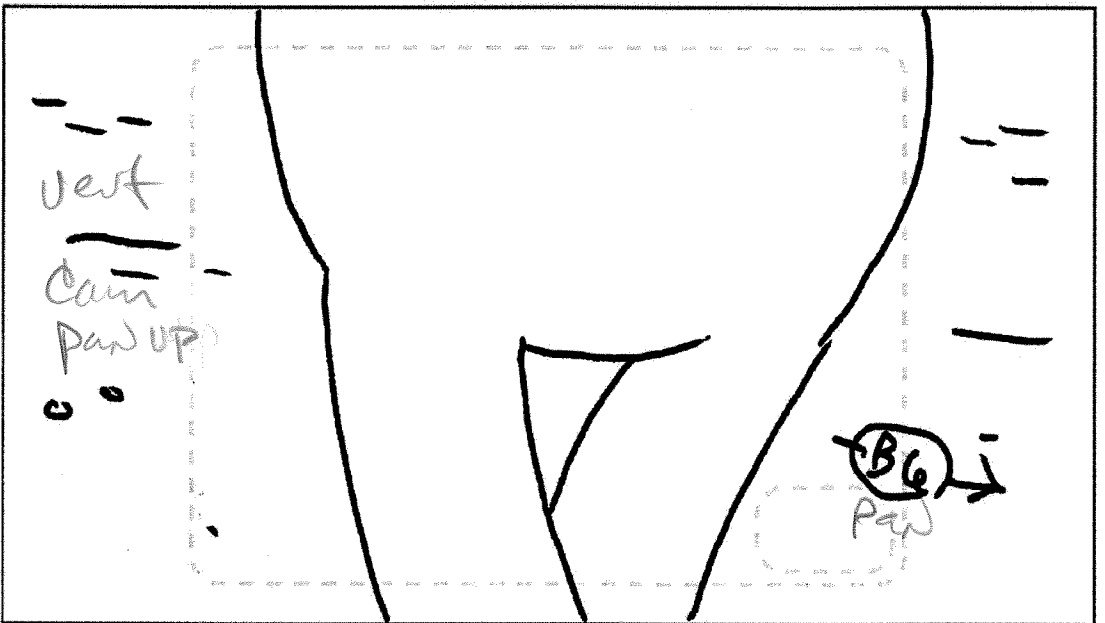
ADVENTURE TIME



Sc. 56 CONT Pnl. 1 Bg. day night



Sc. 56 CONT Pnl. J Bg. day night



Dialog:	(LH) LEMON -	(LH)(K(om)) - HOPE'S
Action:	vert day pan	STILL WALKING.
Timing:	start S/A (I)	

JUL 30 2015

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Production :

1014/152

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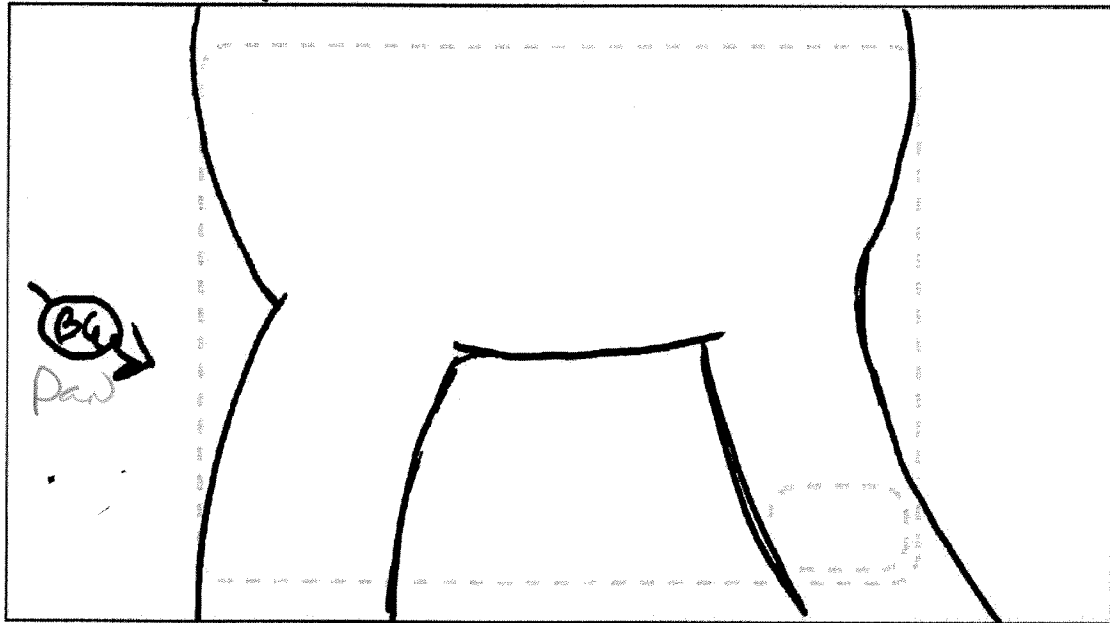
1014/152

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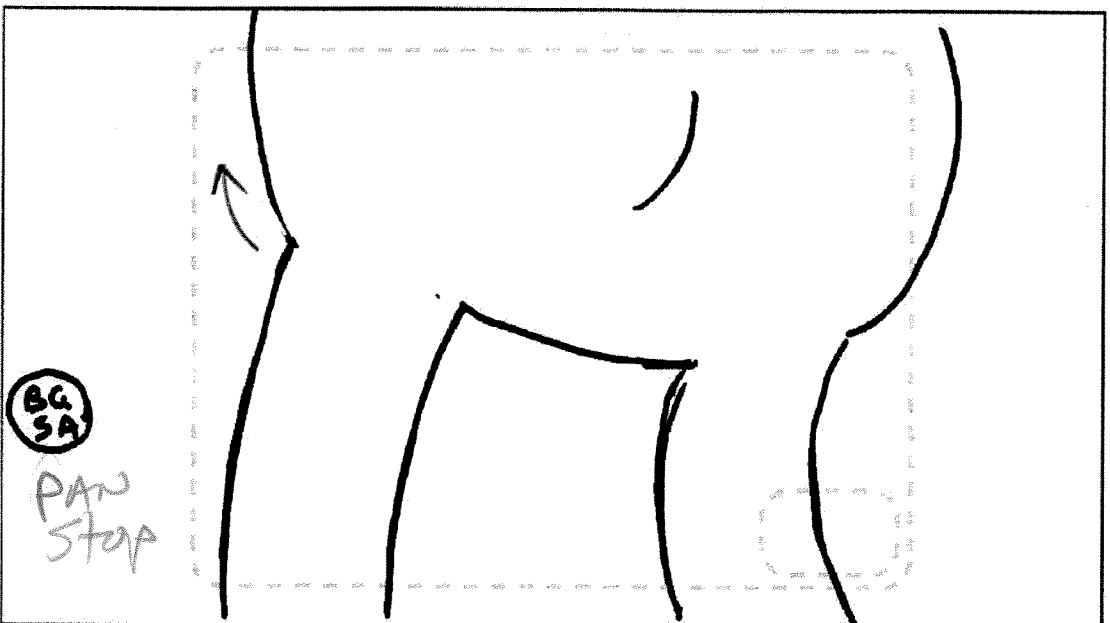
ADVENTURE TIME



Sc. S6 CONT Pnl. K Bg. day night



Sc. S6 CONT Pnl. L Bg. day night



Dialog: (LH)/(CONT) GOT THIGHS ♪♪ (LH)/(CONT) BOTH - ♪

Action: ♪ - THAT'LL PUMP / NOT WALKING PUT SOME SNAP IN THAT BUTT.

Timing:

JUL 30 2013

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1014/152  
Production :

ADVENTURE TIME

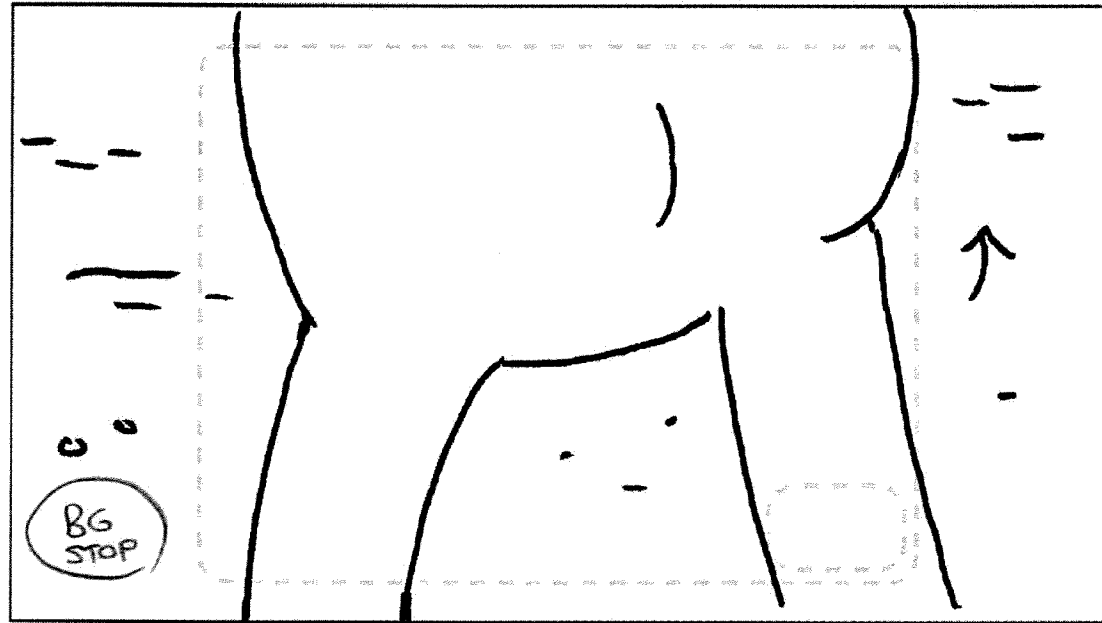


Sc. 56 *cont*

Pnl. M

Bg.

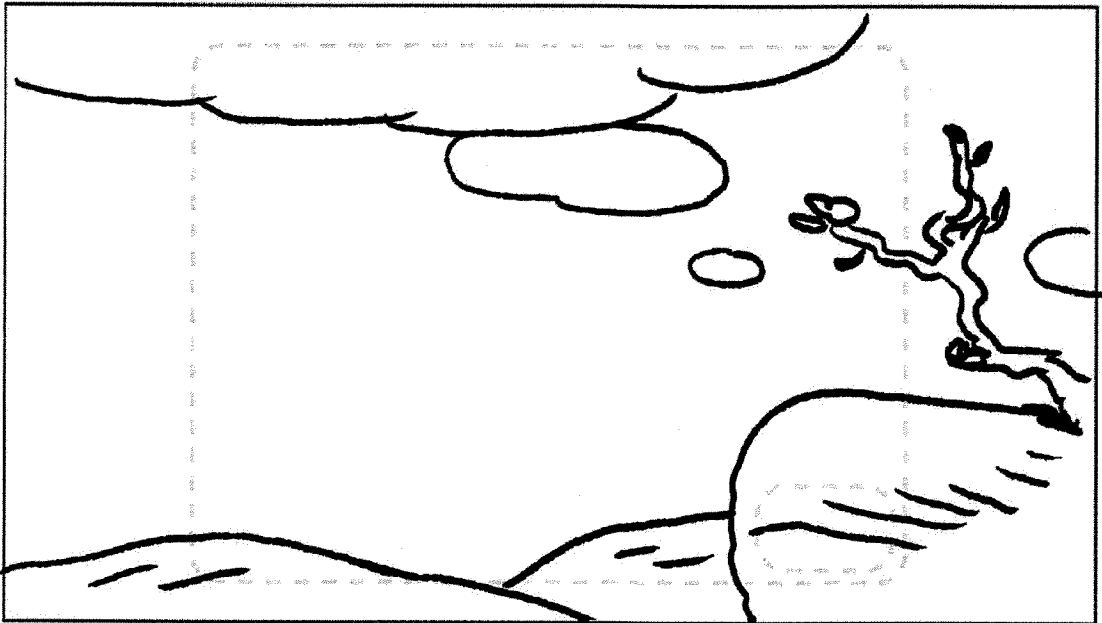
day night



Sc. 57

Pnl. A

Bg.



Dialog:
(LH)(CONT) BUTTS!
Action:
JUL 30 2013
Timing:

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EPISODE #

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Production :

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# ADVENTURE TIME



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97 NEXT  
day night

Sc. 57 *cont*

Pnl. B

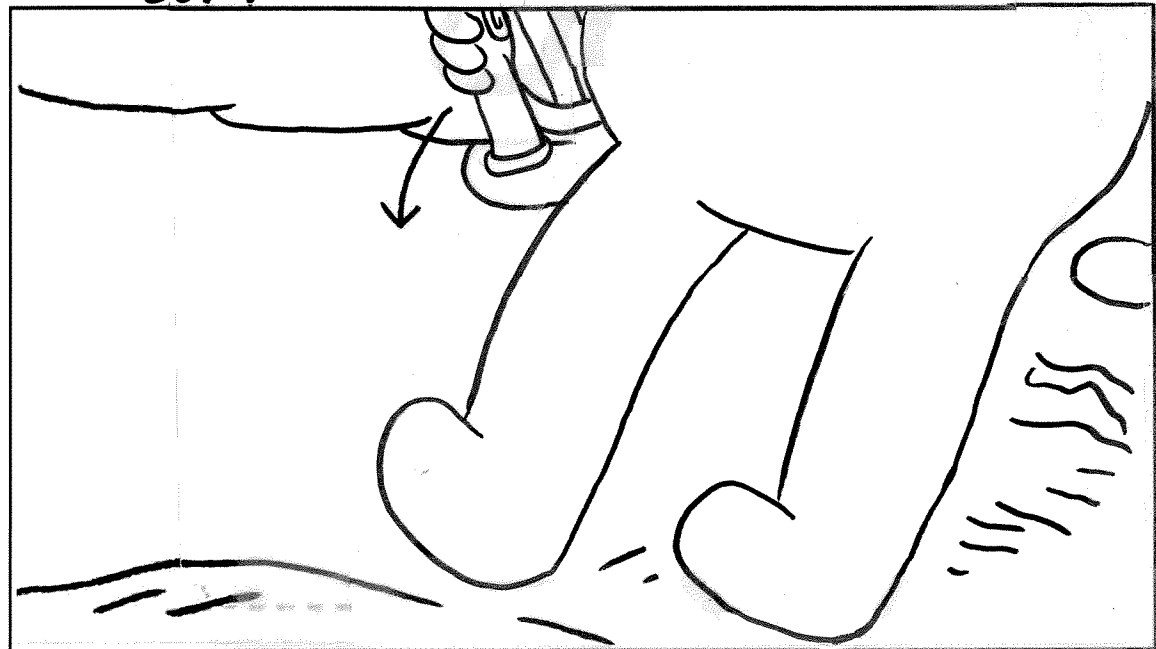
Bg.

day night

Sc. 57 *cont*

Pnl. C

Bg.



Dialog:
Action:
Timing:

JUL 30 2013

Production :

EPISODE # 1014-152  
1014/152

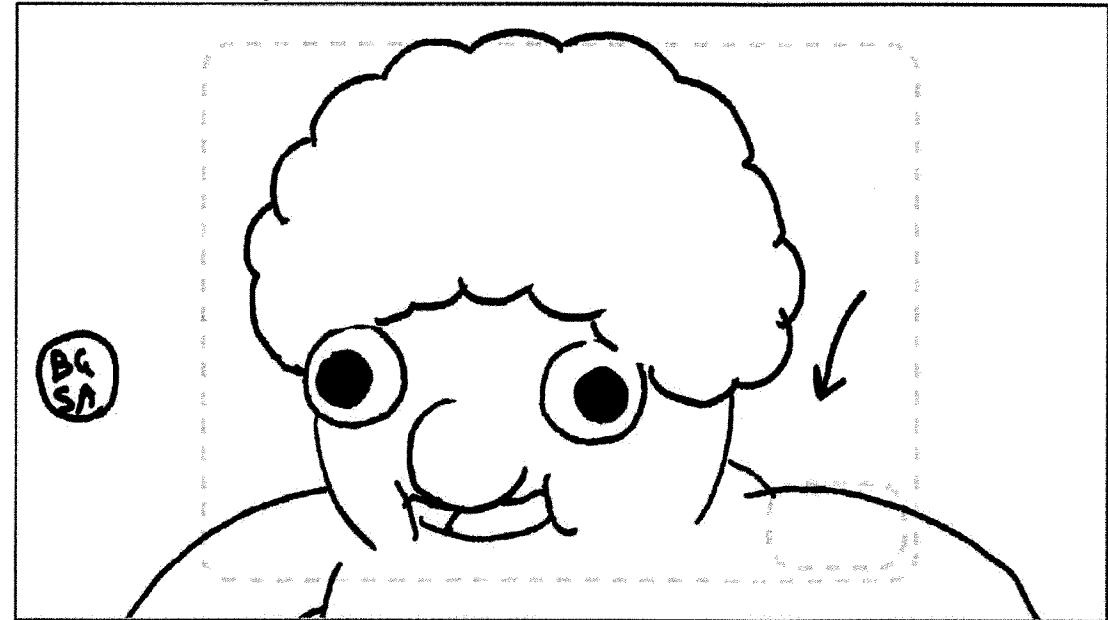
1014/152

1014/152

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97

day night



(LH) / H E E E E E E E E E E E E E E E E's

-LH JUMPS INTO THE SHOT

HOLD BEFORE NEXT PAGE.

~~JUL 30 2012~~

**Production :**

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1014/152

# ADVENTURE TIME



Sc. 57 *CONT*

Pnl. F

Bg.

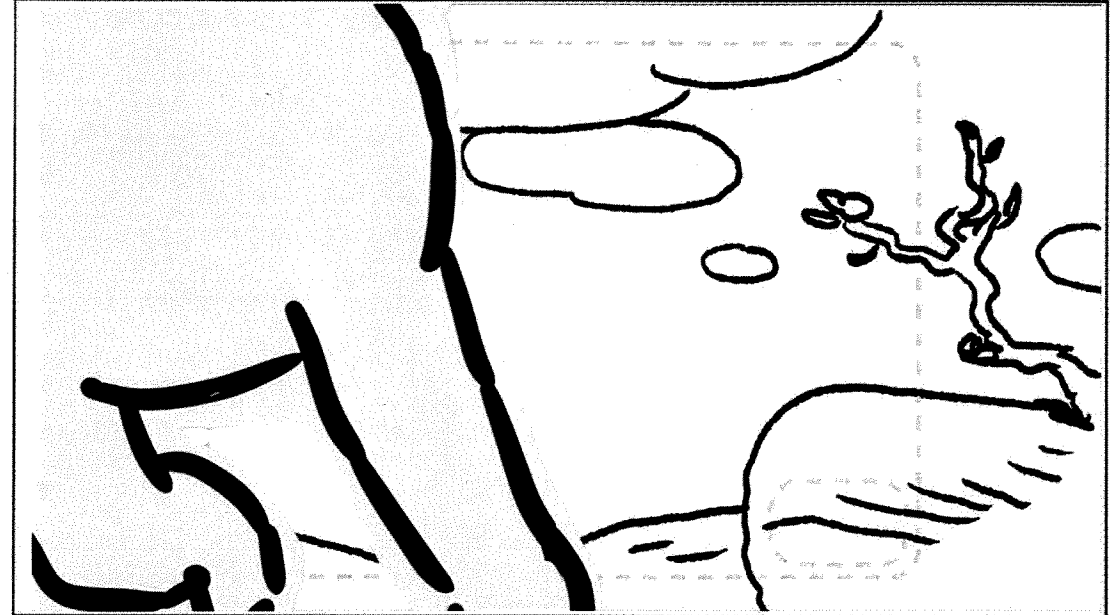
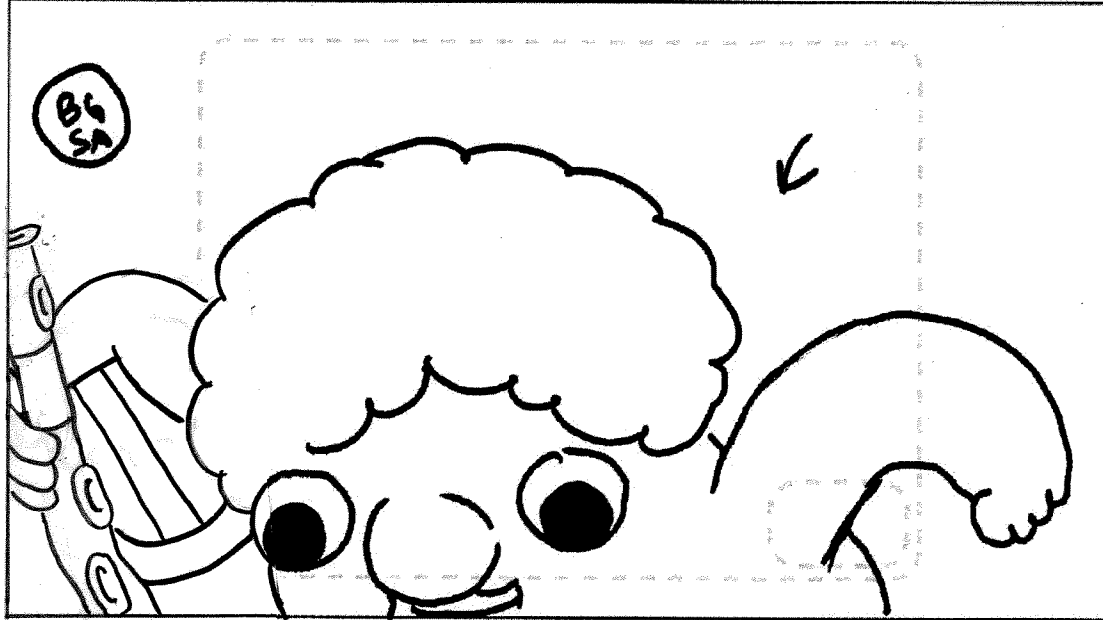
day night

Sc. 57 *CONT*

Pnl. G

Bg.

Page **98**  
**98A NEXT**  
day night



Dialog:

Action:

ANTIC

Timing:

JUL 30 2013

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Production :

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1014/152

ADVENTURE TIME



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**99 NEXT**  
day night

Sc. 57 **CONT**

Pnl. H

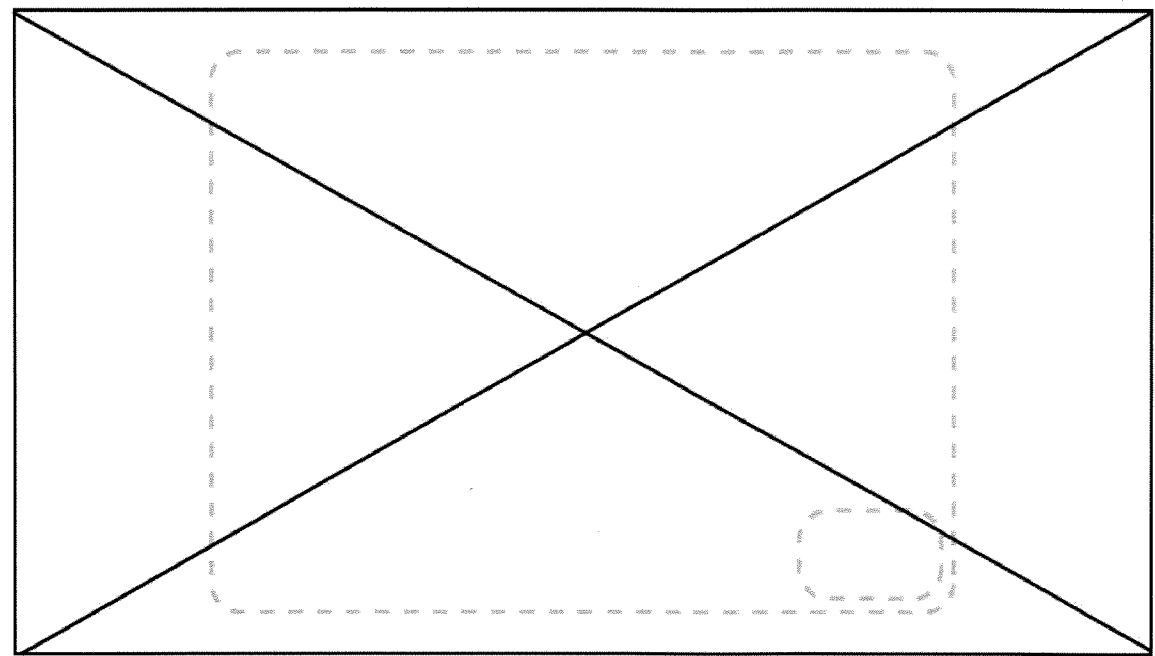
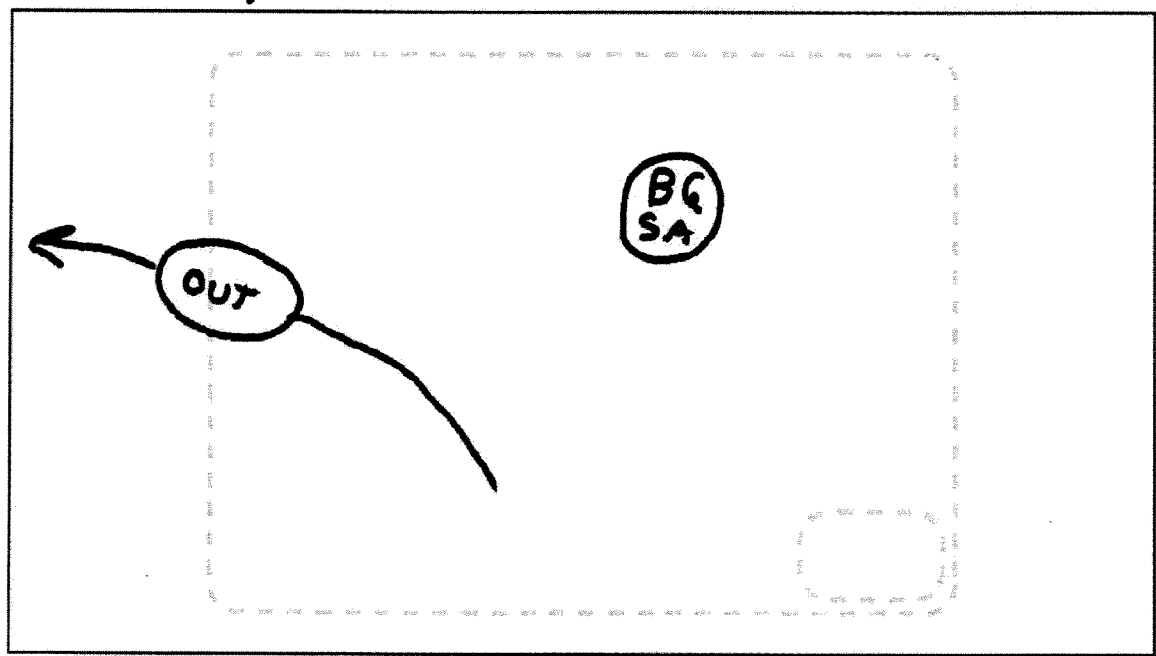
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action: -LH LEAPS OFF/5.
Timing:

JUL 30 2013

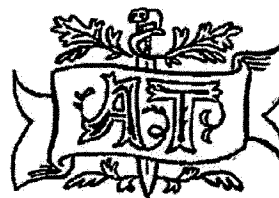
EPISODE # 1014-152  
1014/152  
Production : 1014/152

291/410  
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Cut

# ADVENTURE TIME



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Sc. S8

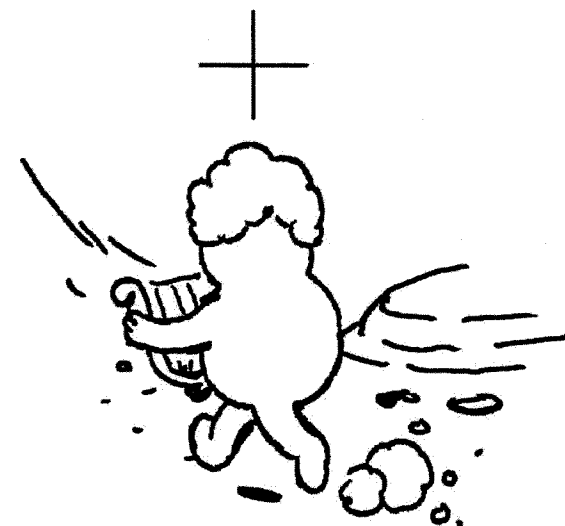
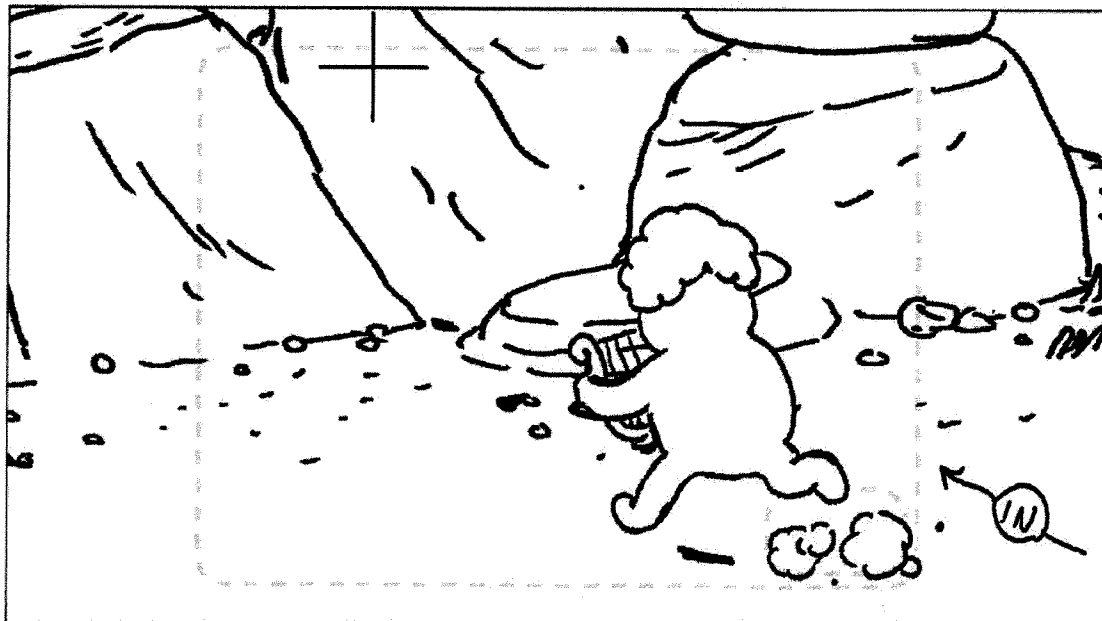
Pnl. A

Bg.

day night

sc. S8 cont

PNL. B



Dialog:

(LH)

S'GOTTA HAAARP! S'GOTTA FLUUTE!  
FREE TO STRUUM! FREE TO TOOOT!

Action:

- SINGING THIS UNTIL PANEL 'S', RUNNING UP THE ROCK PILE.
- WHEN HE'S SINGING IT'D BE NEAT IF LEMONHOPE IS KIND OF OUT OF BREATH. LIKE JUST A LITTLE TROUBLE KEEP UP WITH THE MUSIC SOMETIMES!

Timing:

- CAMERA FOLLOWS LEMONHOPE
- STILL PLAYING HARP, (WHEN HE CAN)

JUL 30 2013

Production :

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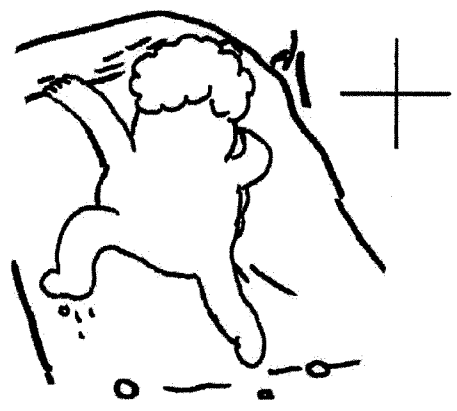
1014/152

# ADVENTURE TIME

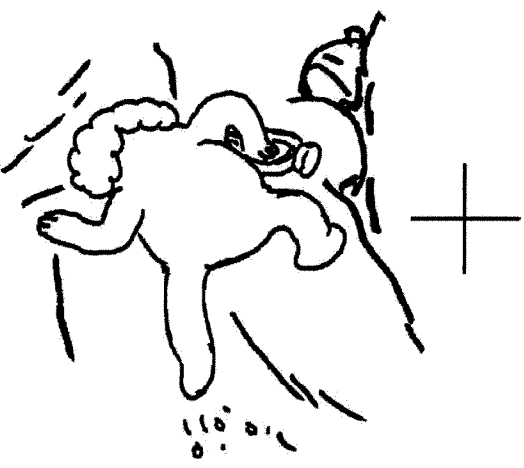


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Sc. 58 *cont* PNL. C



Sc. 58 *cont* PNL. D



Dialog:
Action: <p>- LH SCRAMBLING UP WALL.</p> <p>JUL 30 2012</p>
Timing:

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# ADVENTURE TIME



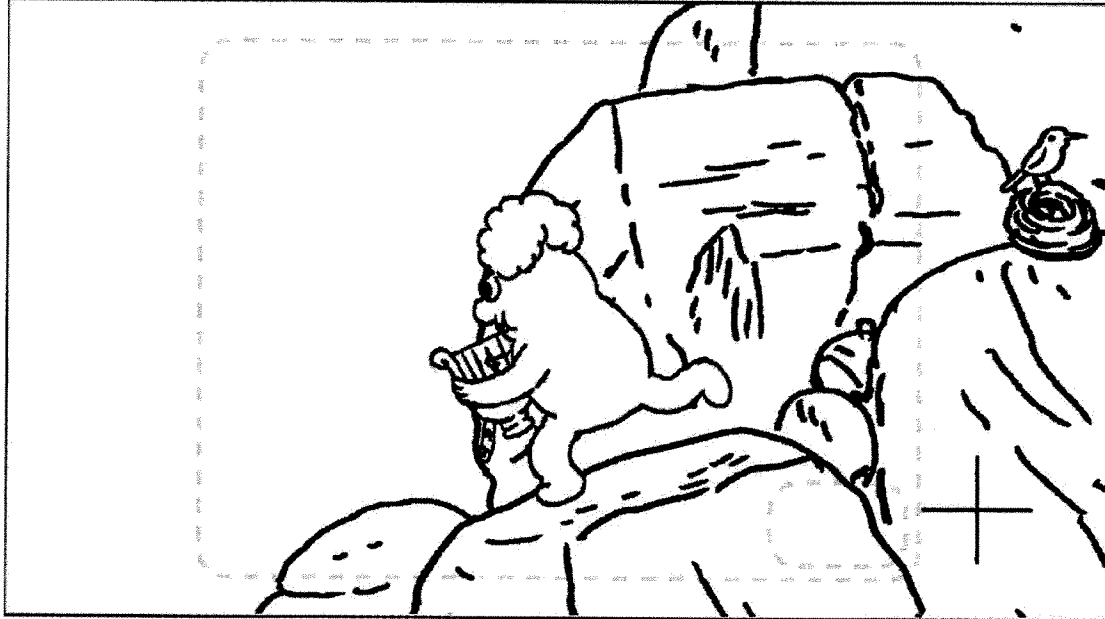
Page 101

Sc. 58 *CONT*

Pnl. E

Bg.

day night

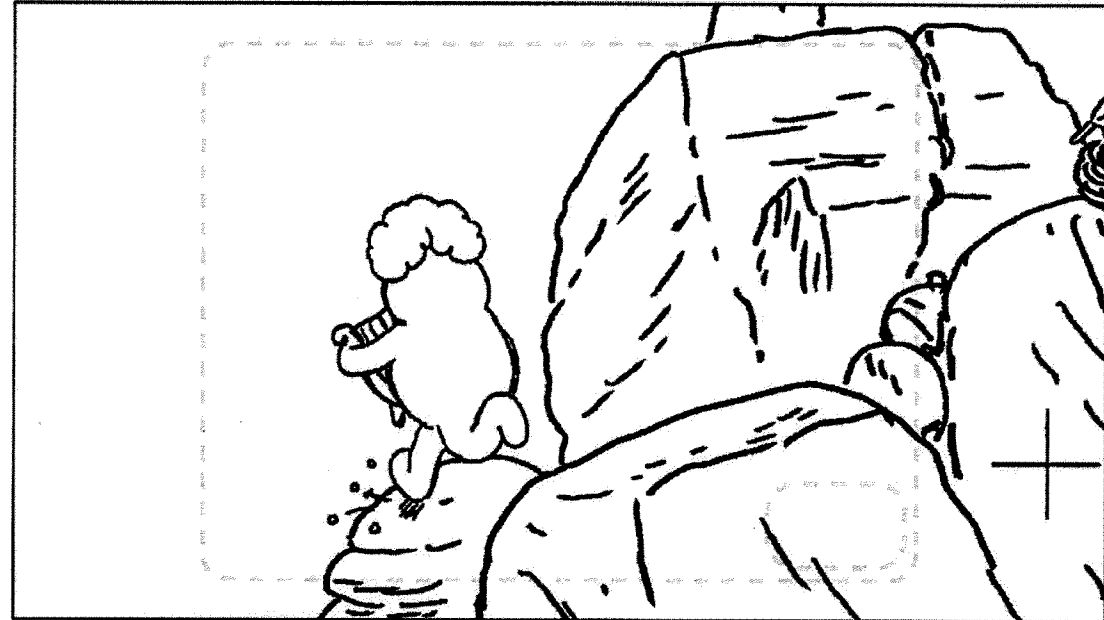


Sc. 58 *CONT*

Pnl. F

Bg.

day night



Dialog:	
Action:	- LH RUNS AROUND ROCK
Timing:	JUL 30 2012

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Production :

1014/152

ADVENTURE TIME



Sc. 58 *cont*  
PNL. G



Sc. 58 *cont*  
PNL. H



ROCK WRENS // TWEET.!!

Dialog:	
Action:	<p>-LH RUNS OUT OF VIEW.</p> <p>ROCK-WRENS, COLORED LIKE THE REAL BIRDS.</p> <p>JUL 30 2013</p>
Timing:	

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ADVENTURE TIME



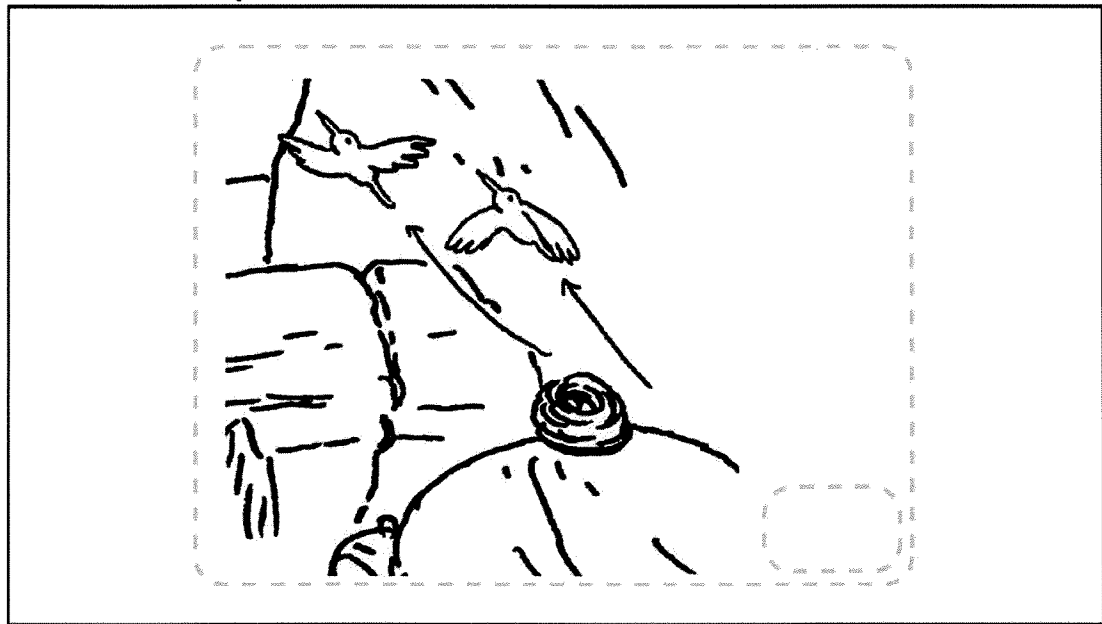
Page 103

Sc. 58 *cont*

Pnl. I

Bg.

day night

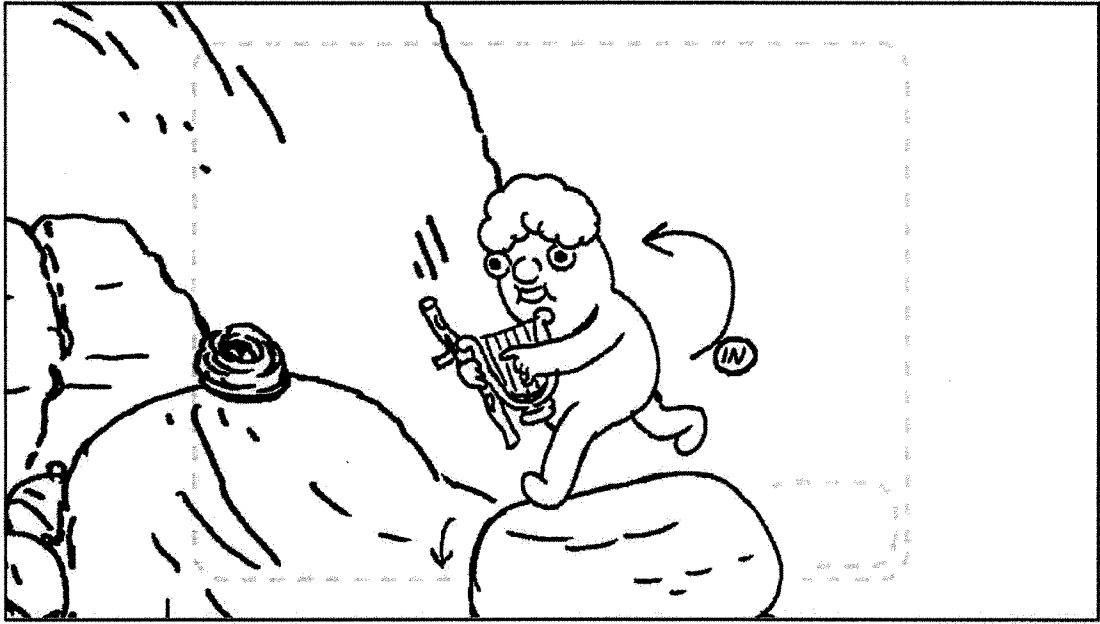


Sc. 58 *cont*

Pnl. J

Bg.

day night



Dialog:

~~SFX~~ = ROCK SHIFT =

Action:

ROCK WRENS FLY OFF.

LH ROUNDS  
CORNER, ROCK  
TIPS DOWN WHEN  
LH STEPS ON IT.

Timing:



JUL 30 2015

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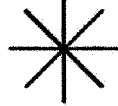
# ADVENTURE TIME



Sc. 58 *CONT*

Pnl. K

Bg.



day night

Sc. 58 *CONT*

Pnl. L

Bg.



Dialog:
<div> Action: <div> -LH JUMPS ON LEDGE. </div> <div> -LH LOSES BALANCE, SLIPS DOWN ROCK, PEBBLES SCATTER </div> </div>
Timing:

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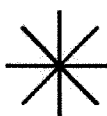
Production :

1014/152

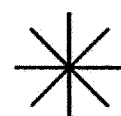
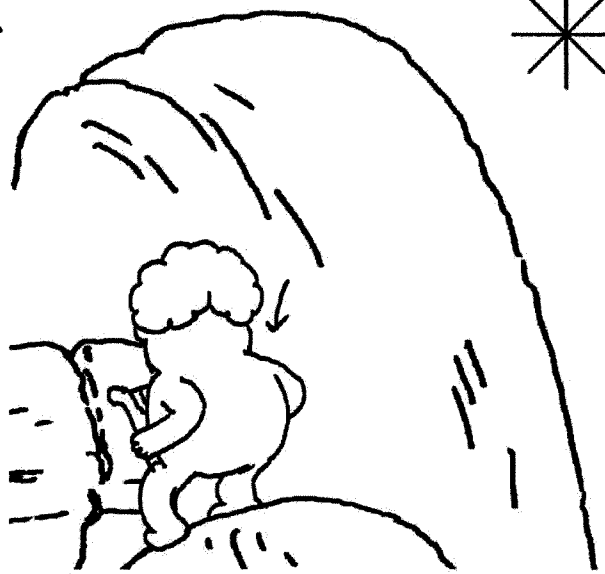
ADVENTURE TIME



Sc. 5B CONT  
PNL. M



Sc. 5B CONT  
PNL. N



Dialog:
Action: - LH JUMPS UP , KICKING NEST & EGGS .  ANTIC .  JUL 30 2013
Timing:

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1014/152  
Production :

# ADVENTURE TIME



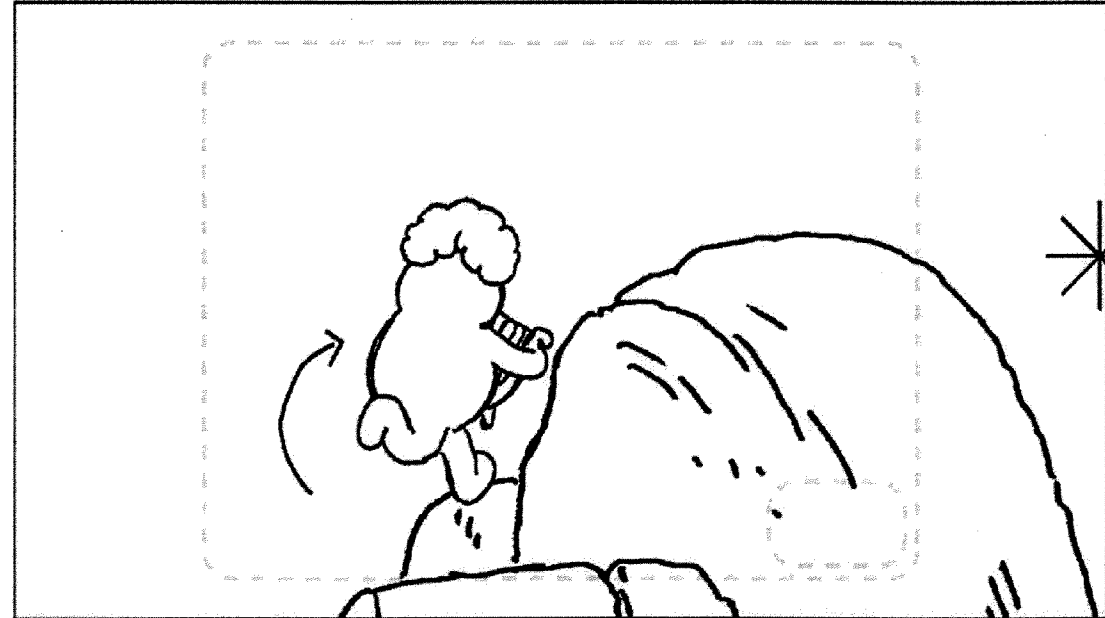
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Sc. 58 *cont* PNL. 0

Sc. 58 *cont* Pnl. P

Bg.

day night



Dialog:
Action:
<p>- LH HOPS UP</p> <p>- LH ROUNDS CORNER JUL 30 2013</p>
Timing:

EPISODE #

1014/152 1014-152

Production :

1014/152



ADVENTURE TIME



sc. 58 *cont*  
PNL. Q



sc. 58 *cont*  
PNL. R



Dialog:
Action: <div>-LH STRUGGLES TO CLIMB UP A BIT. JUL 30 2013</div>
Timing:

EPISODE #

Production :

1014-152

1014/152

1014/152

1014/152

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# ADVENTURE TIME



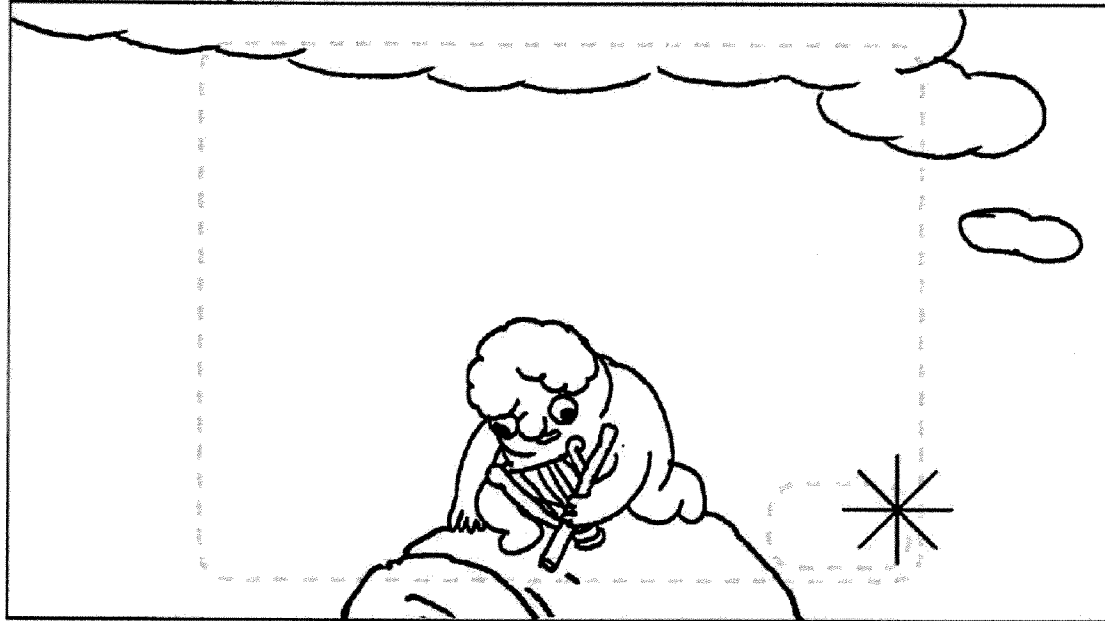
Page **108**

Sc. **50 cont**

Pnl. **5**

Bg.

day night



Sc. **50 cont**

Pnl. **7**

Bg.

day night

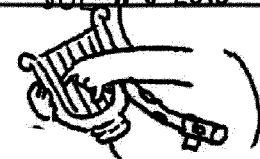


Dialog:

**(LH)** ♪ FREE FROM P-B-GUM, I'M A LEMON OF -

Action:

SOME  
HARP  
POSES



Timing:

**(T1)**

**(T2)**

**(T3)**

**(T4)**

EPISODE #

1014-152

1014/152

Production :

1014/152

# ADVENTURE TIME



Page 109

BG  
REF.



CHAR.  
REF



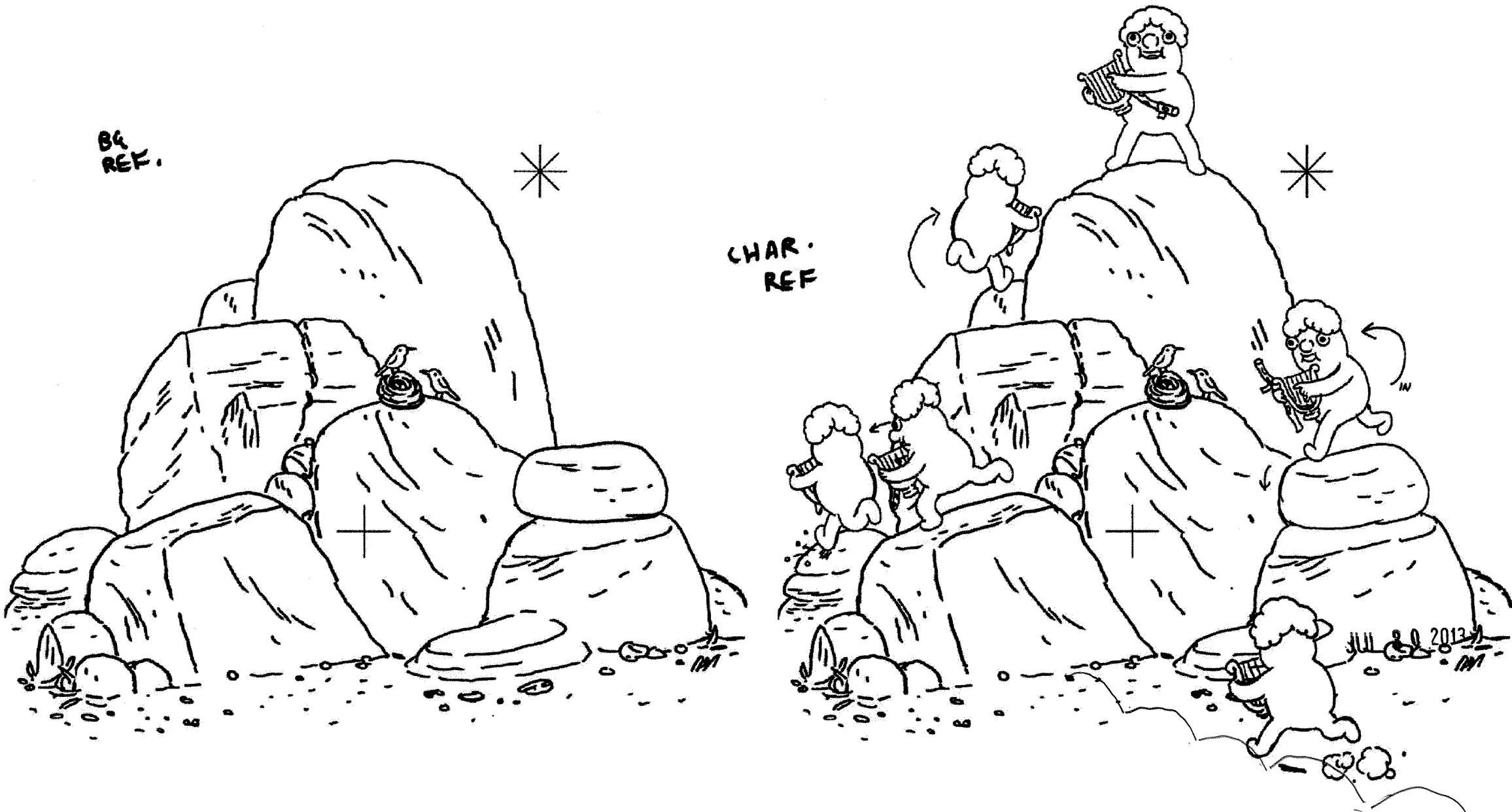
EPISODE #

1014-152

1014/152

Production :

1014/152

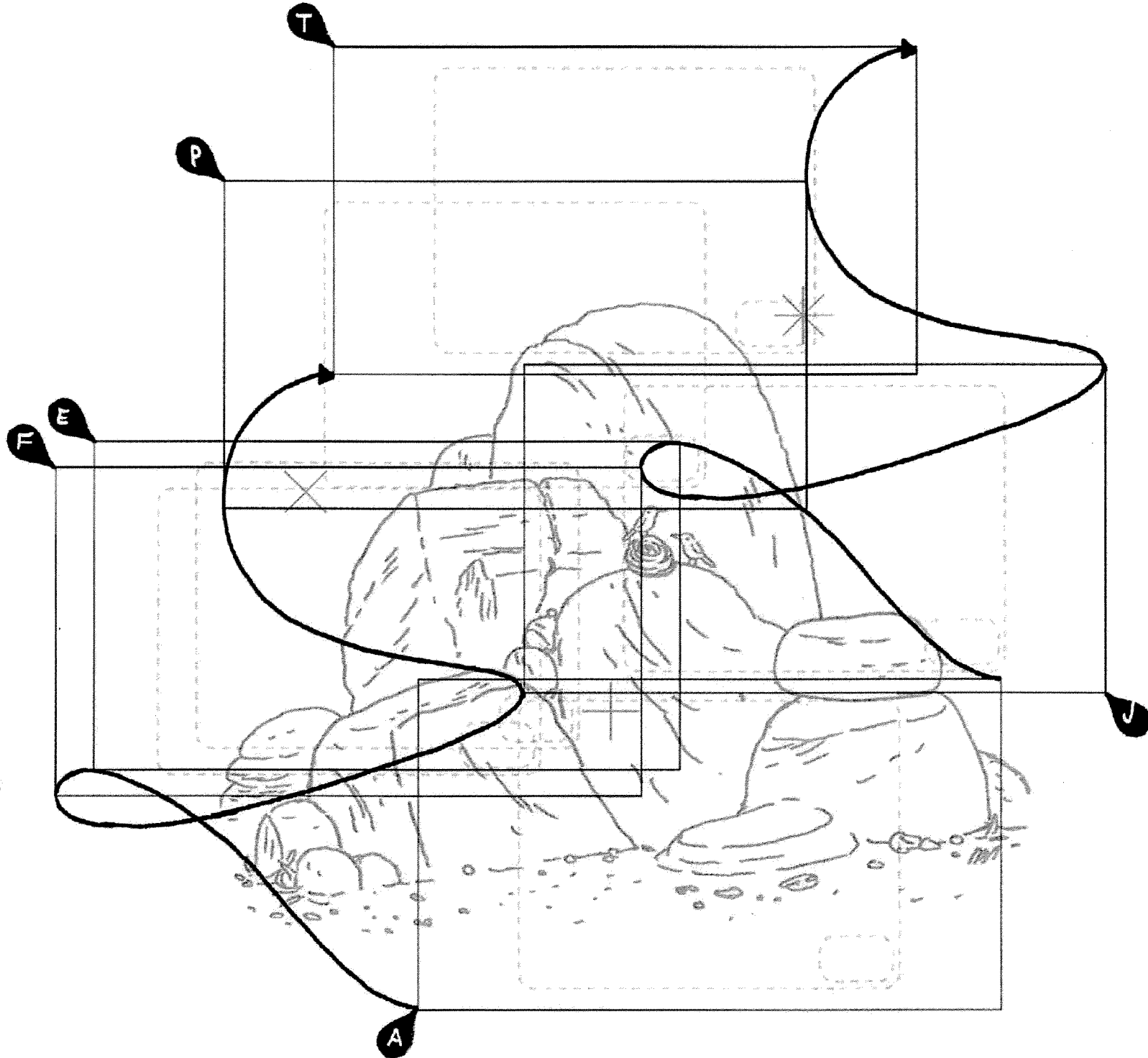


1014/152

1014/152

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FRAME +  
TRACKING  
REF.  
(FOLLOWING  
AT LEMONHOPE'S  
FACE)



JUL 30 2013

1014/152

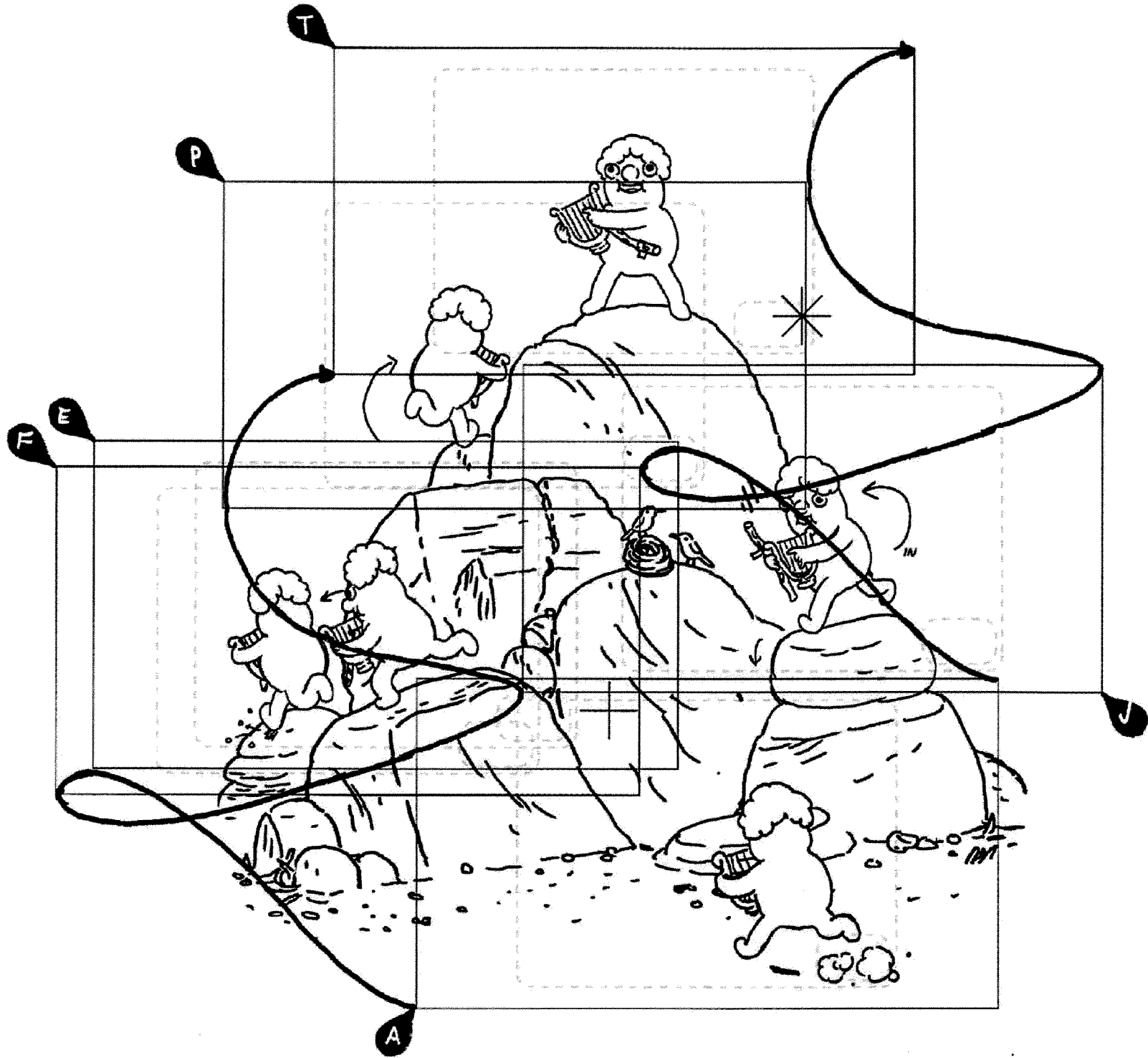
Production :

EPISODE #

1014/152

1014-152

... AAAAND  
EVERYTHING  
TOGETHER.



JUL 30 2013

Production :

EPISODE #

1014-152

1014/152

1014/152

# ADVENTURE TIME

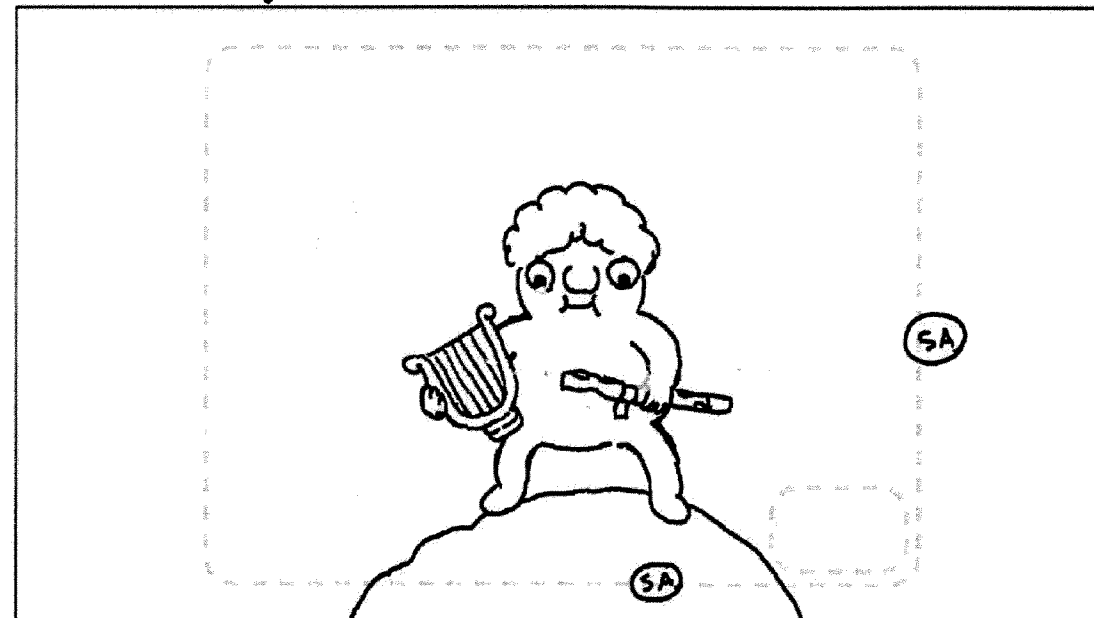


Page 112

Sc. 58 *CONT* Pnl. U Bg. day night



Sc. 58 *CONT* Pnl. V Bg. day night



Dialog:

(SFX) (BELLY DRUM) BUM, BUM, BUH-BUH BUM!

Action:

- LH DRUMS ON BELLY W/ FLUTE.

JUL 30 2013

Timing:

Production :

EPISODE #

1014-152

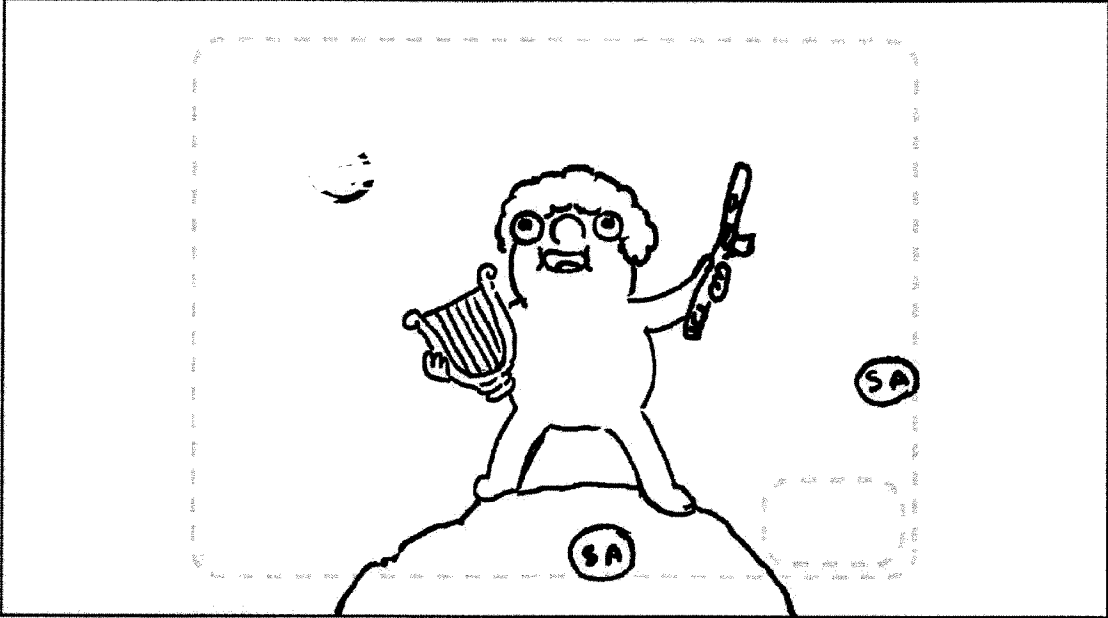
1014/152

1014/152

ADVENTURE TIME



Sc. 58 *cont* Pnl. W Bg. day night



Sc. 58 *cont* Pnl. X Bg. day night



Dialog:	(LH) / FREEDOM!!!! ♪ ♪ ♪
Action:	(MUSIC) → FANFARE
Timing:	

JUL 30 2013

EPISODE # 1014/152  
Production :

1014-152

1014/152

1014/152

1014/152

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# ADVENTURE TIME

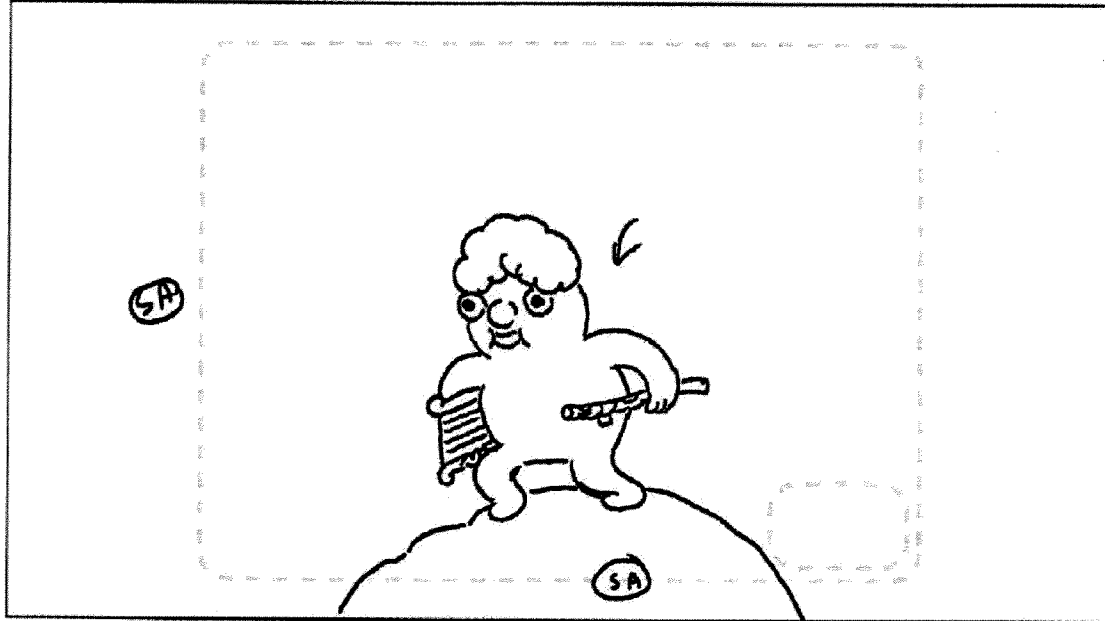


Sc. 58 *CONT*

Pnl. Y

Bg.

day night



Sc. 58 *CONT*

Pnl. Z

Bg.

day night



Page 114  
*114A NEW*  
day night

*Ed*

1014-152

EPISODE #

1014/152

Dialog:	
(LH)/	HEH' -
Action:	
(LH. DOESN'T CHANGE HIS ANGLE ON HIS WAY OUT)	
Timing:	
JUL 30 2013	

Production :

1014/152



# LEMONHOPE'S GOT FEET

BY  
WOLFHARD  
&  
WOLFHARD

## ADVENTURE TIME



Uptempo, Looney Goosey

Flute

Le mon hope's got feet that take him to fun.

Real Amateurish

Harp

4

Fl.

Le mon hope's got meat that's warm in the sun.

Blowing too hard

Hrp.

9

Fl.

Le mon hope's got no fu ture plans, ful ly un de terred No

Hrp.

JUL 30 2013

Page 114A

1140NEXT

1014-152

EPISODE #

Production :

1014/152

1014/152

ADVENTURE TIME



13

Spoken: \*Caw!\*

shirt no pants no won'ts no can'ts, bo dy free like a li' 'il ba by bird. Le mon

Fl.

Hrp.

17

hope's got legs that'll sirut hot struts. Lemon hope's got thighs that'll pump both butts.

Fl.

Hrp.

21

He's s'got a harp s'got a flute free to strum

Fl.

Hrp.

JUL 30 2013

Production :

EPISODE #

1014-152

1014/152

1014/152

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# ADVENTURE TIME



25

free to foot. Free from P. B. Gum, I'm a le mon of

Fl.

Hrp.

28

free dom!

Fl.

Hrp.

JUL 30 2013

Page 114C  
114D NEXT

Production :

EPISODE #

1014/152

1014-152

1014/152

Cut

REVISED  
7-29-13

# ADVENTURE TIME



Cut

Page 114D

114E-NEXT  
day night

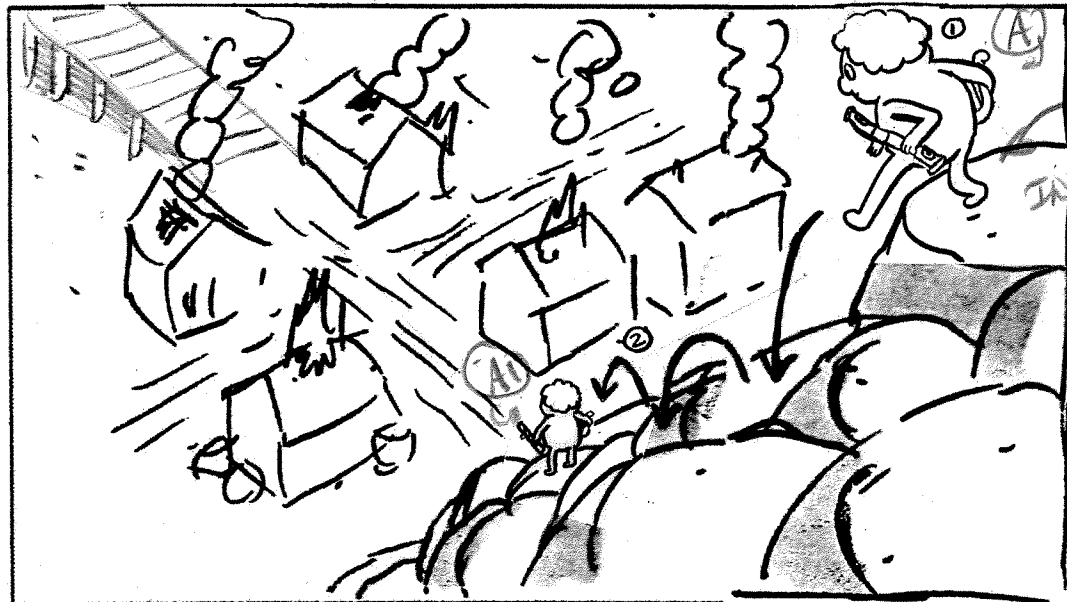
Cut

Sc. 58A

Pnl. A

Bg.

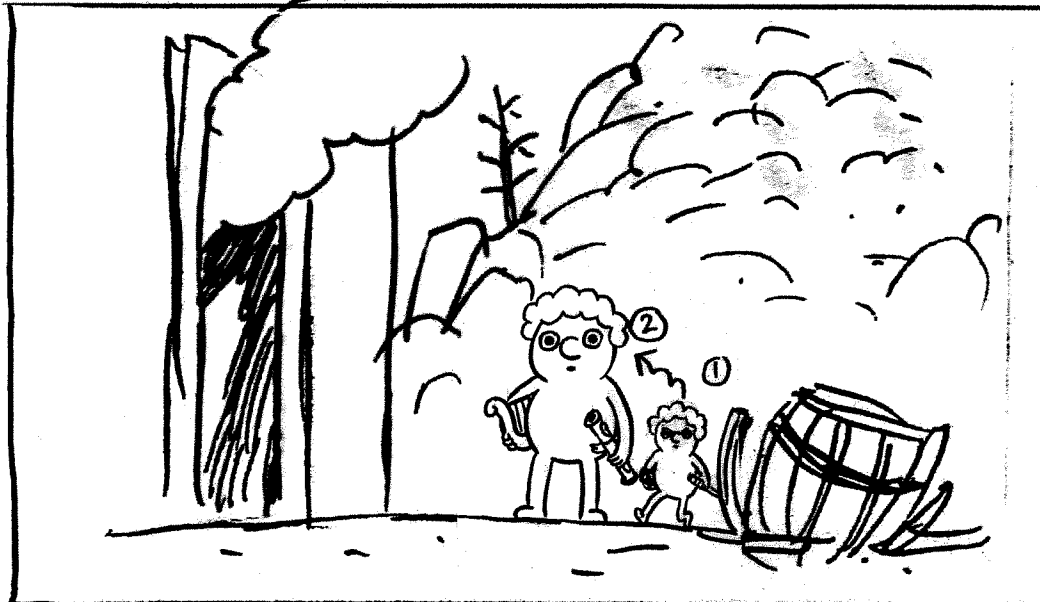
day night



Sc. 58B

Pnl. A

Bg.



Dialog:

Action:

Timing:

(LH:) oh...

JUL 17 2013

EPISODE #

Production :

1014/153

1014/152

1014/152

# ADVENTURE TIME



Page 114D

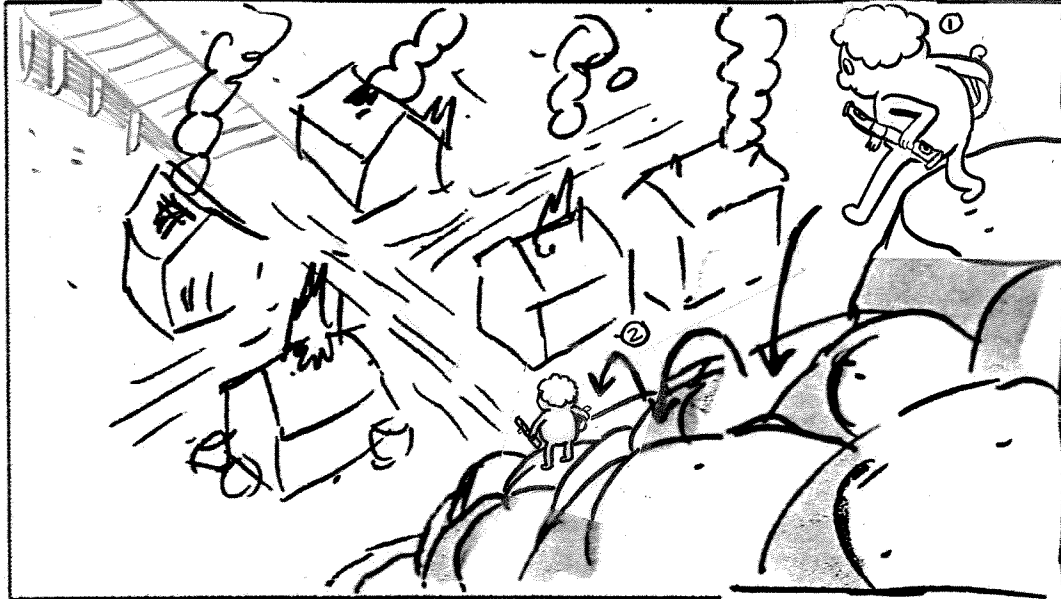
114E-NEXT  
day night

Sc. 58A

Pnl. A

Bg.

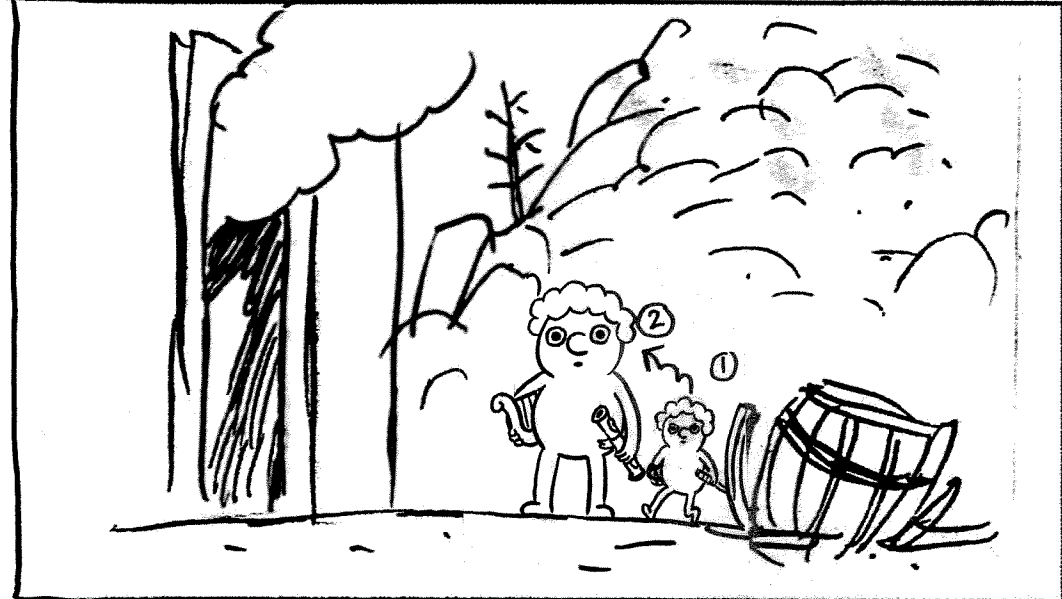
day night



Sc. 58B

Pnl. A

Bg.



Dialog:

Action:

Timing:

(LH:) oh...

JUL 17 2013

EPISODE #

Production :

1014/152

1014/152

1014/152

the  
cuck

# ADVENTURE TIME



Page 114E

114F. NEXT

Sc. 58C

Pnl. A

Bg.

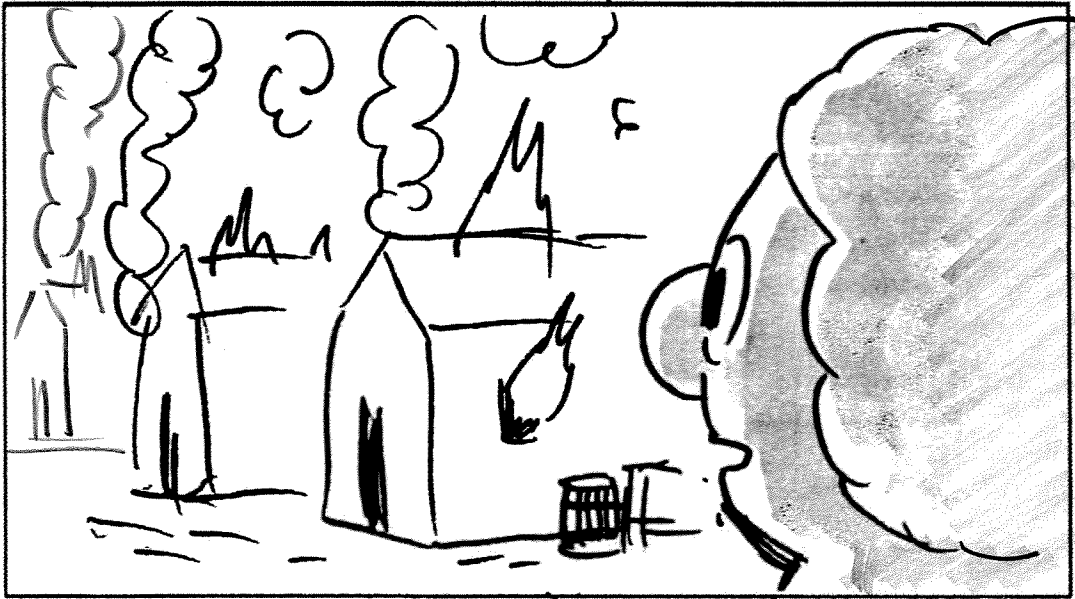
day night

Sc. 58C

CONT. Pnl. B

Bg.

day night



Dialog:

(LH) → ... it's warm.

Action:

Timing:

\* fog horn sound \*

JUL 17 201.

EPISODE #

Production :

1014/152 1

1014/152

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1014/152 1

1014/152 4

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Cut

# ADVENTURE TIME



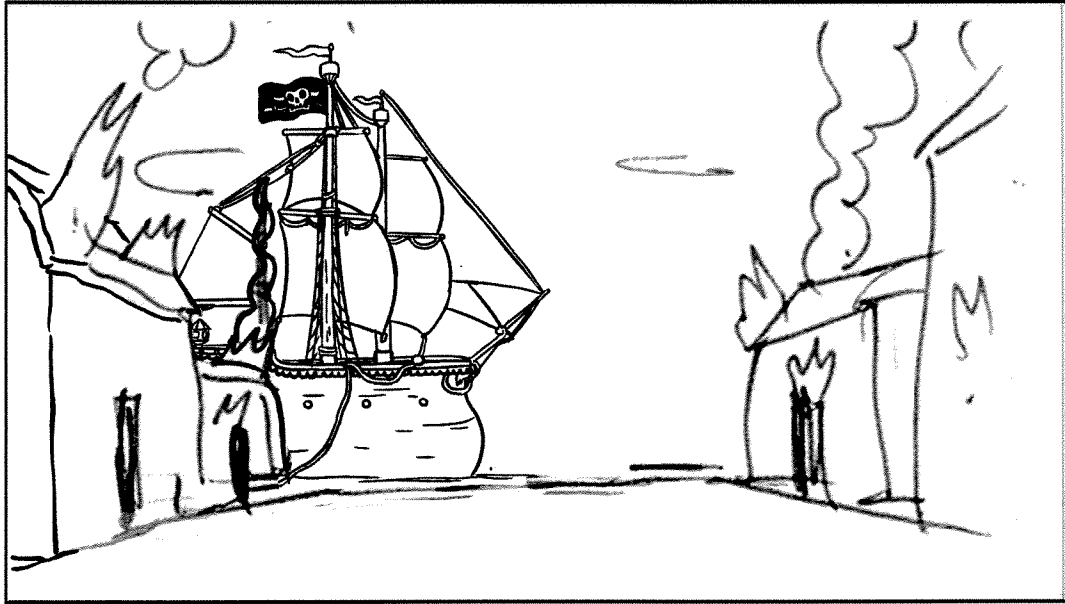
Page 114F  
114G. NEXT  
day night

Sc. 59

Pnl. A

Bg.

day night

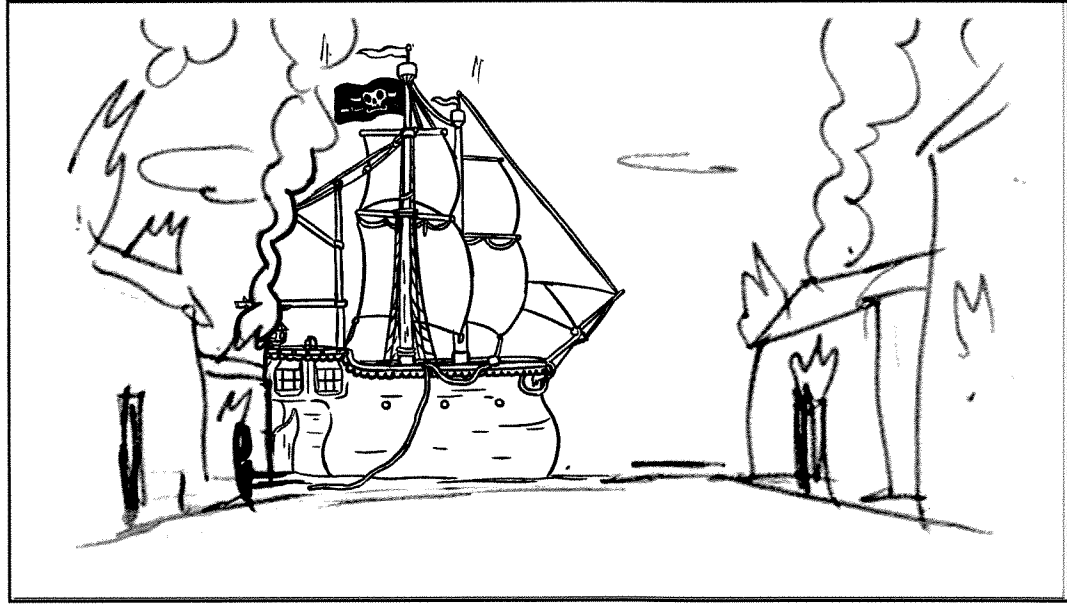


Sc. 59

CONT

Pnl. B

Bg.



Dialog:

Action:

Timing:

JUL 17 2013

EPISODE #

Production :

1014/152

1014/152

# ADVENTURE TIME



*cut*

Page 114G

**115. NEXT**  
day night

Sc. 59 **CONT.** Pnl. C

Bg.

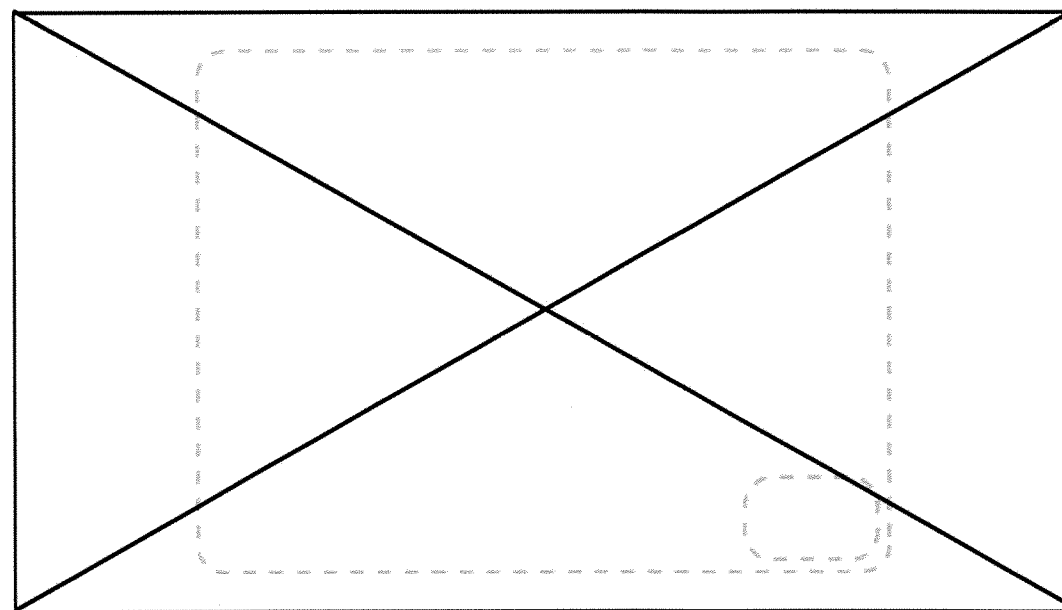
day night



Sc.

Pnl.

Bg.



EPISODE #

1014/152

Dialog:

Action:

Timing:

(picote): (distant)  
Ahoy ?  
west ?  
(something)

(Lt) Oh man, that thing looks  
just lousy with freedom,  
straight up right out the  
doodle-doo, comin' at you  
right straight-up! hah!

JUL 17 2013

Production :

1014/152

1014/152



# ADVENTURE TIME



Page 115

Sc. 60

Pnl. A

Bg.

day night



Sc. 60 CONT

Pnl. B

Bg.

day night



Dialog:

oh MAN THAT THING  
LOOKS JUST LOUSY WITH  
FREEDOM straight up right out the doodle-doo.  
Comin at you right straight up. ha ha!

(SFX) = CRAZY SOUNDING,  
= HAPPY FLUTE-TOOT

Action:

\_ WIND BLOWING HIS HAIR.

JUL 17 2013

Timing:

EPISODE #

1014-152

1014/152

Production :

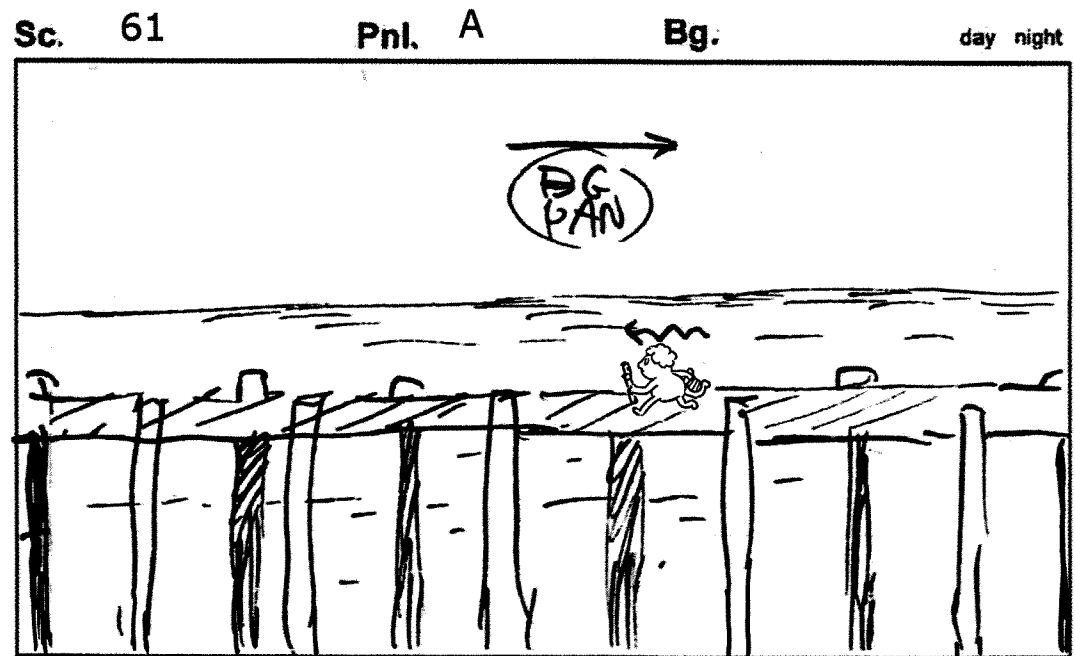
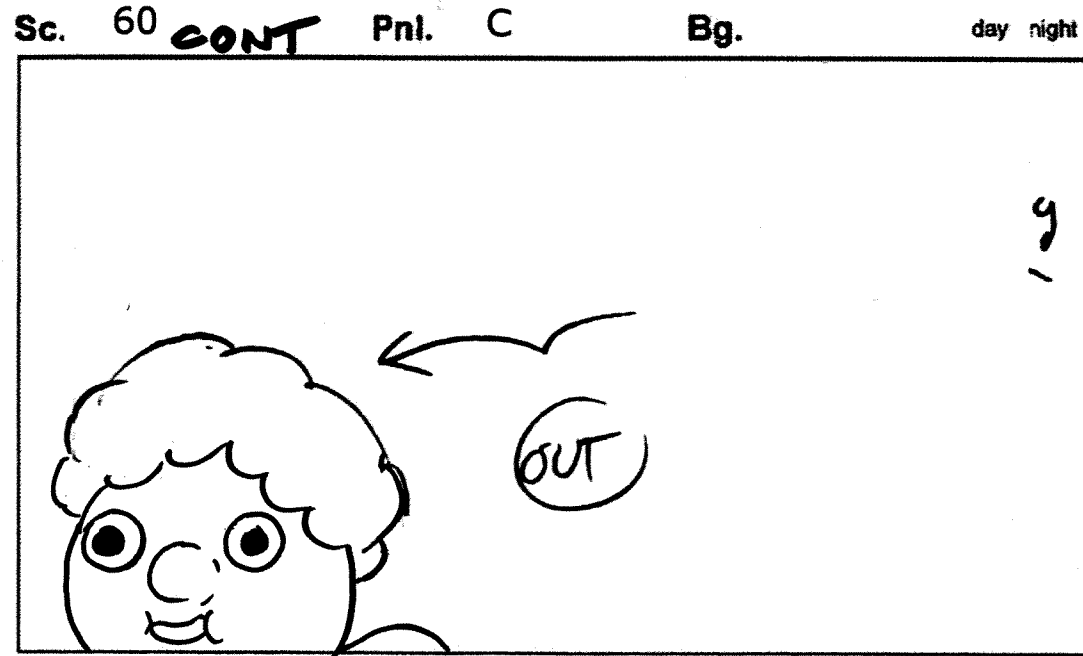
1014/152

1014/152

# ADVENTURE TIME



Page 116



Dialog:

Action:

Timing:

(LH) huffing + puffing

JUL 17 2013

EPISODE #

Production :

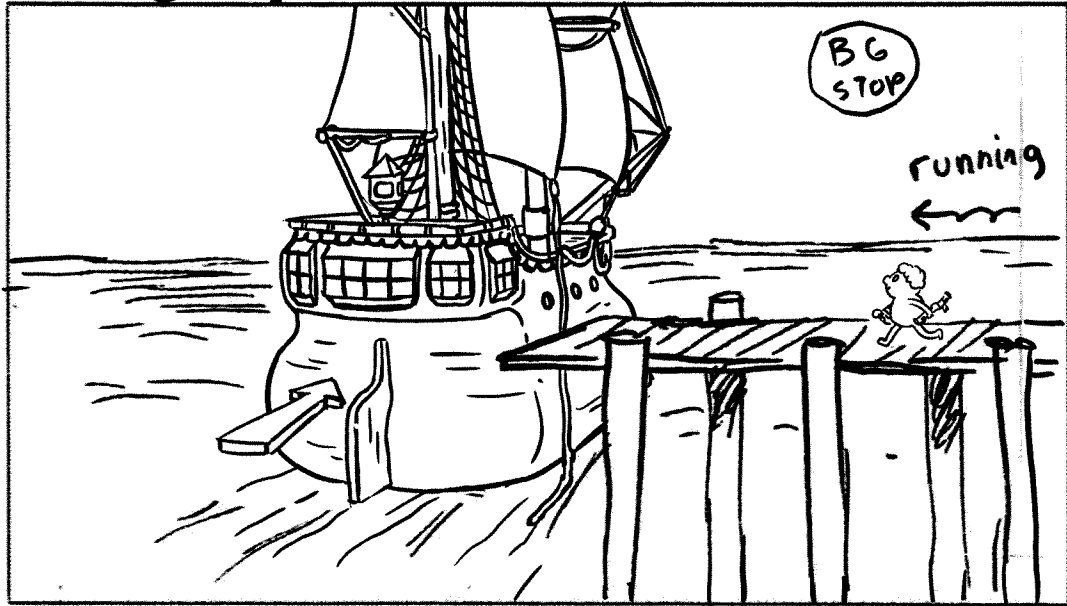
1014/152 1

1014/152 1

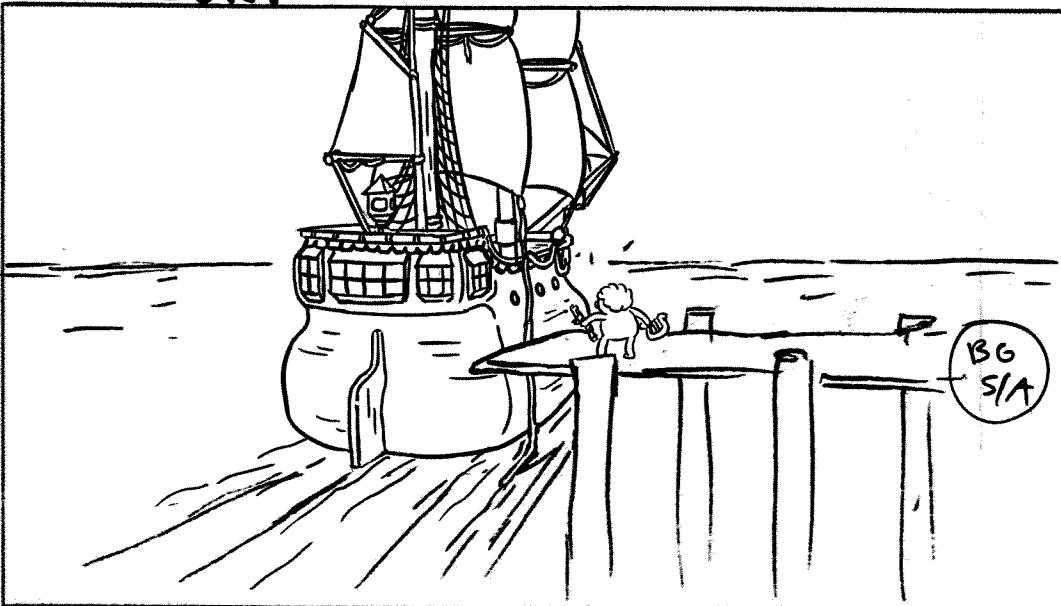
ADVENTURE TIME



Sc. 61 **CONT** Pnl. B Bg. day night



Sc. 61 **CONT.** Pnl. C Bg. day night



Dialog:
Action:
Timing:

JUL 17 2012

EPISODE #

Production :

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1014/152

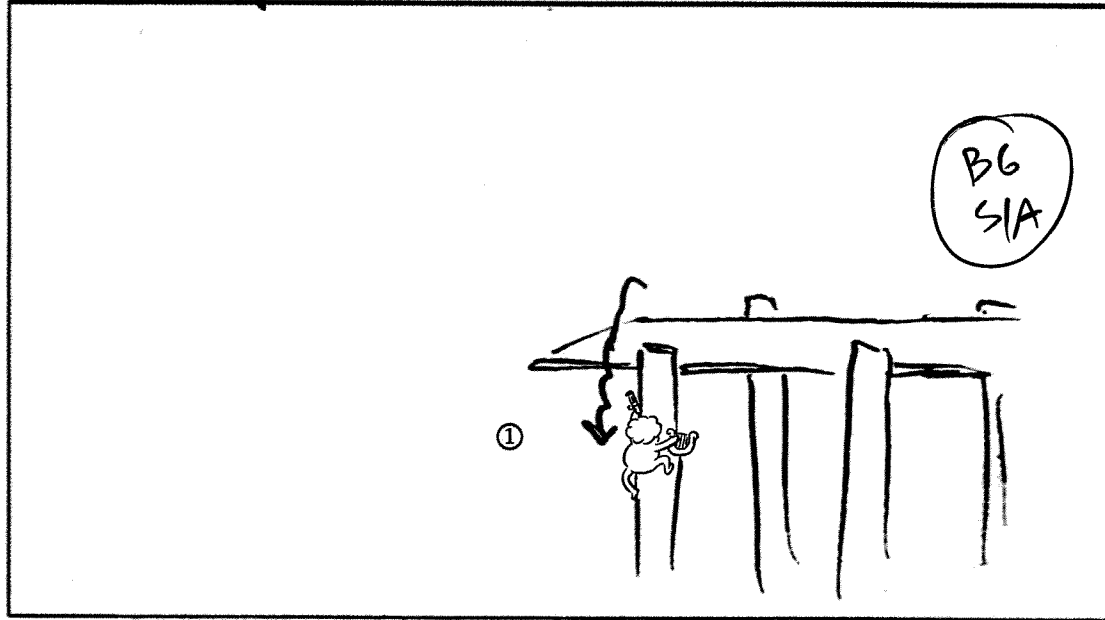
1014/152

# ADVENTURE TIME

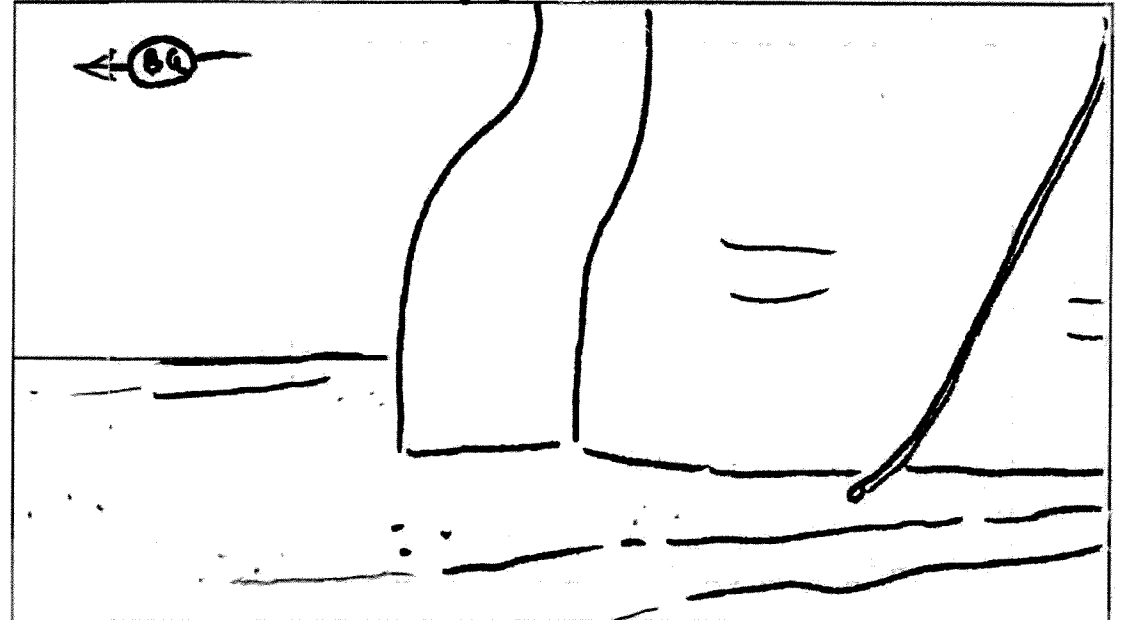


Page 118

Sc. 61 **CONT** Pnl. D Bg. day night



Sc. 62 Pnl. A Bg. day night



Dialog:	Lemonhope: <grunt>	
Action:		
Timing:		<p>JUL 17 2012</p>

EPISODE #

Production :

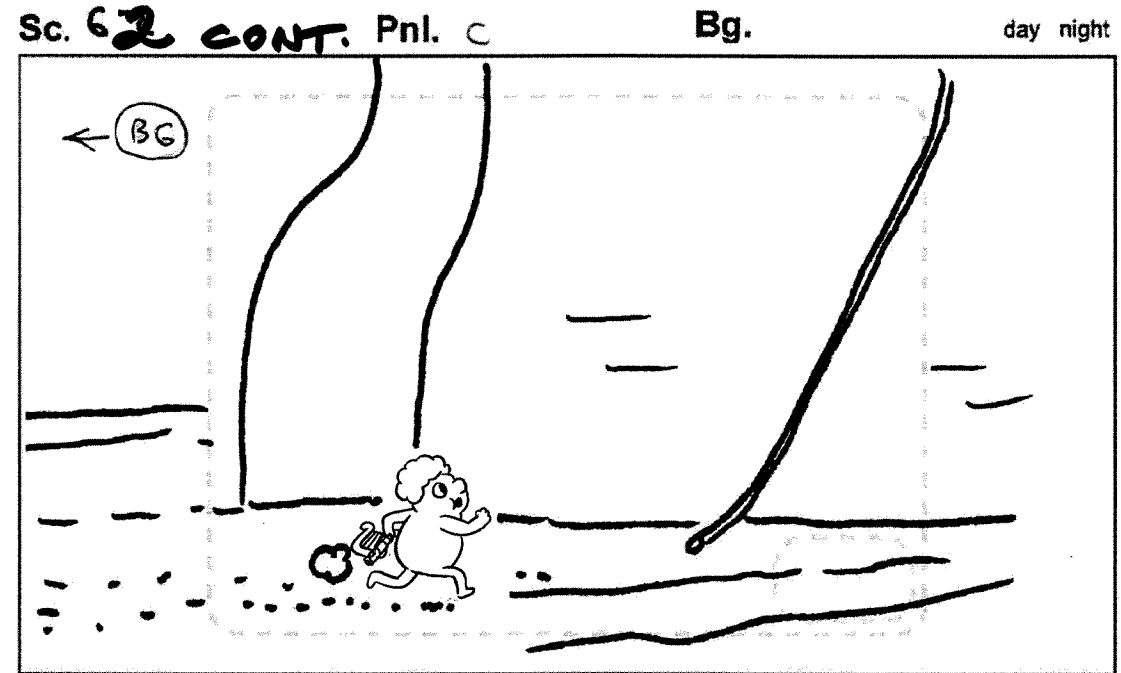
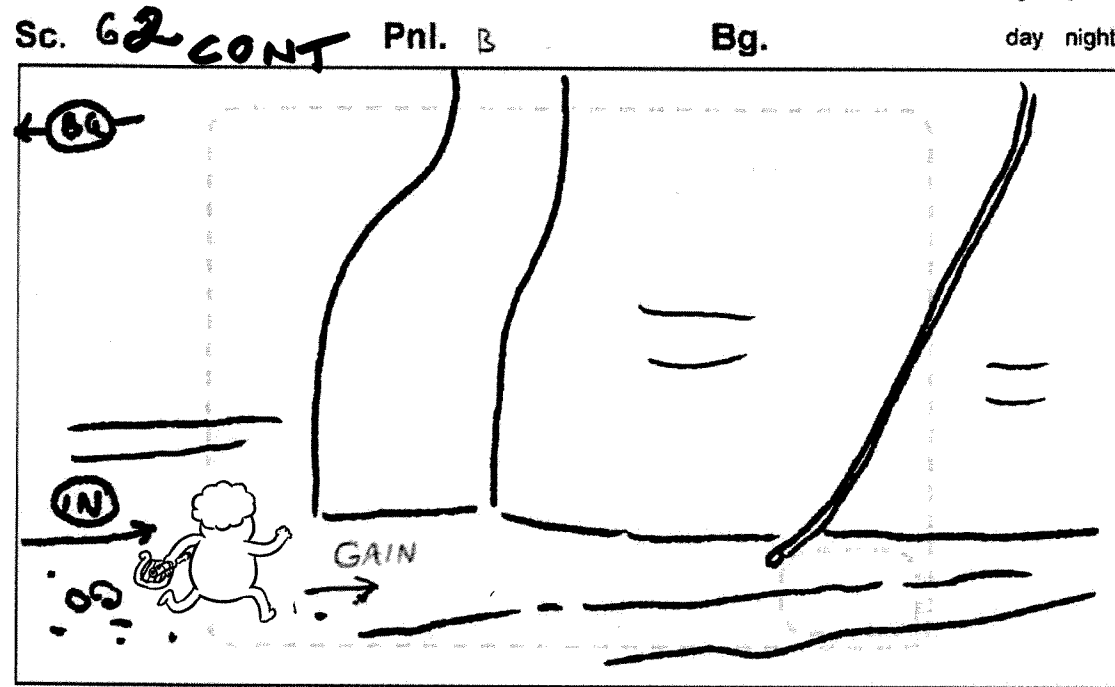
1014/152

1014/152

# ADVENTURE TIME



Page 119



Dialog:	<p>(SFX) :: PIRATE SHIP NOISES ::</p> <p>PIRATE CAPTAIN / (O/S) PICK IT UP, CHUMPS. WE GOTTA MAKE IT TO THIEVESTON BY BRUNCH!</p> <p>(PIRATES WALLA) / AYE! YAYE! YEE GOT IT!</p>	
Action:	<p>- LH RUNS ON/S.</p> <p>- LEMONHOPE HUFFING AND PUFFING.</p> <p>- GAIN W/ LEMONHOPE</p>	
Timing:	<p>JUL 17 2013</p> <p>THIS MIGHT BE TOO DUMB! -SW.</p>	

1014-152

EPISODE #

1014/152

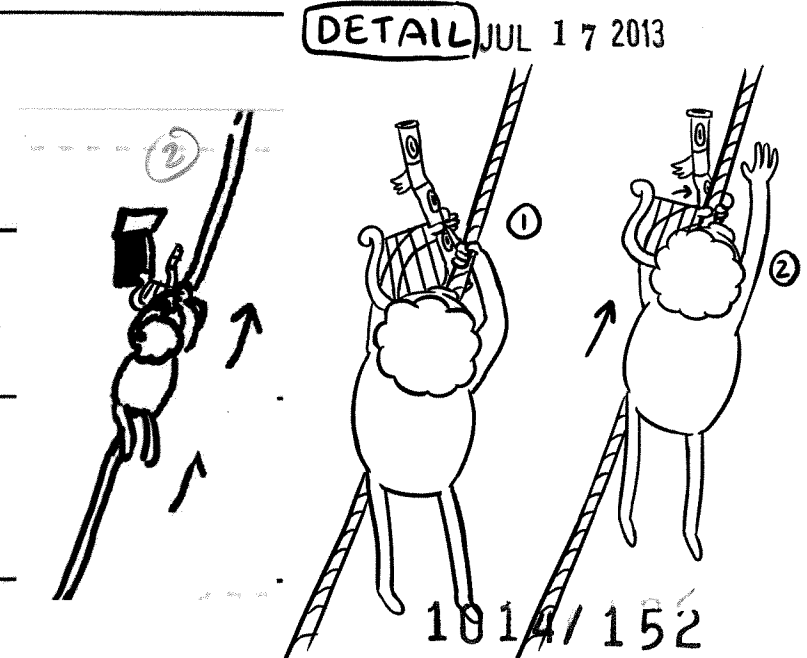
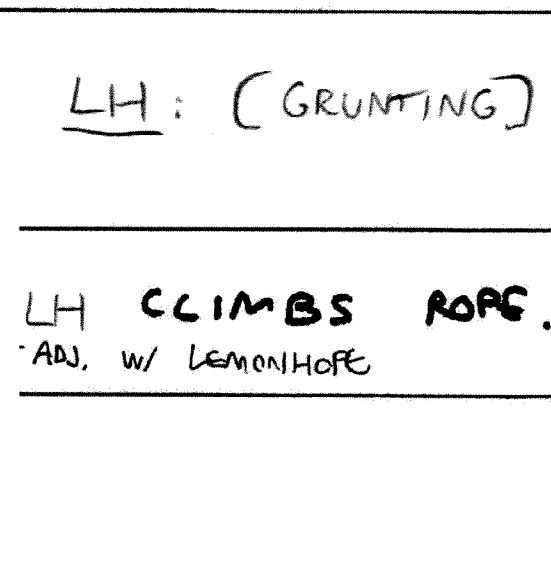
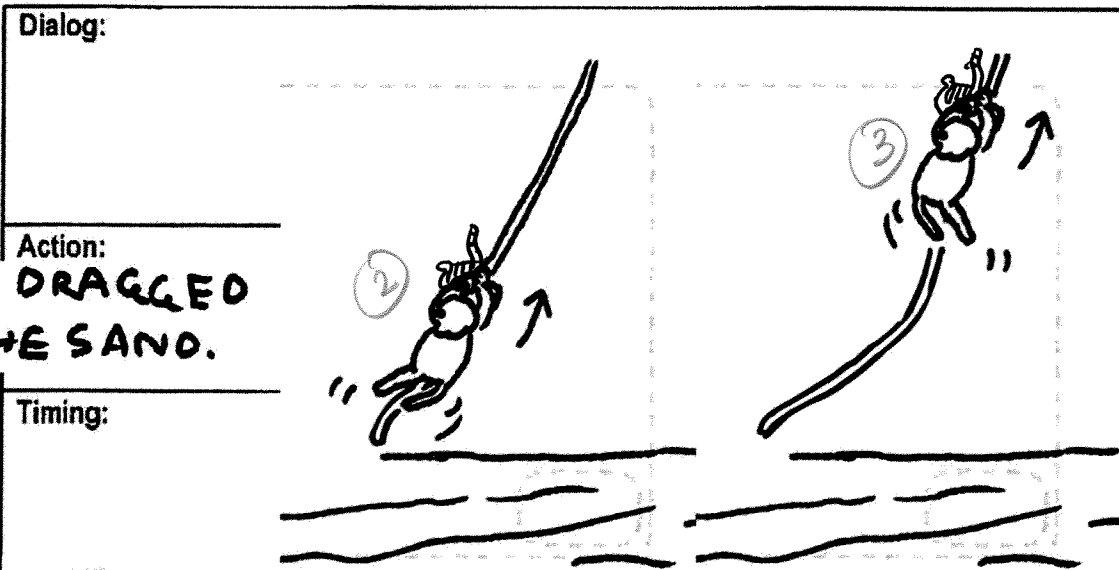
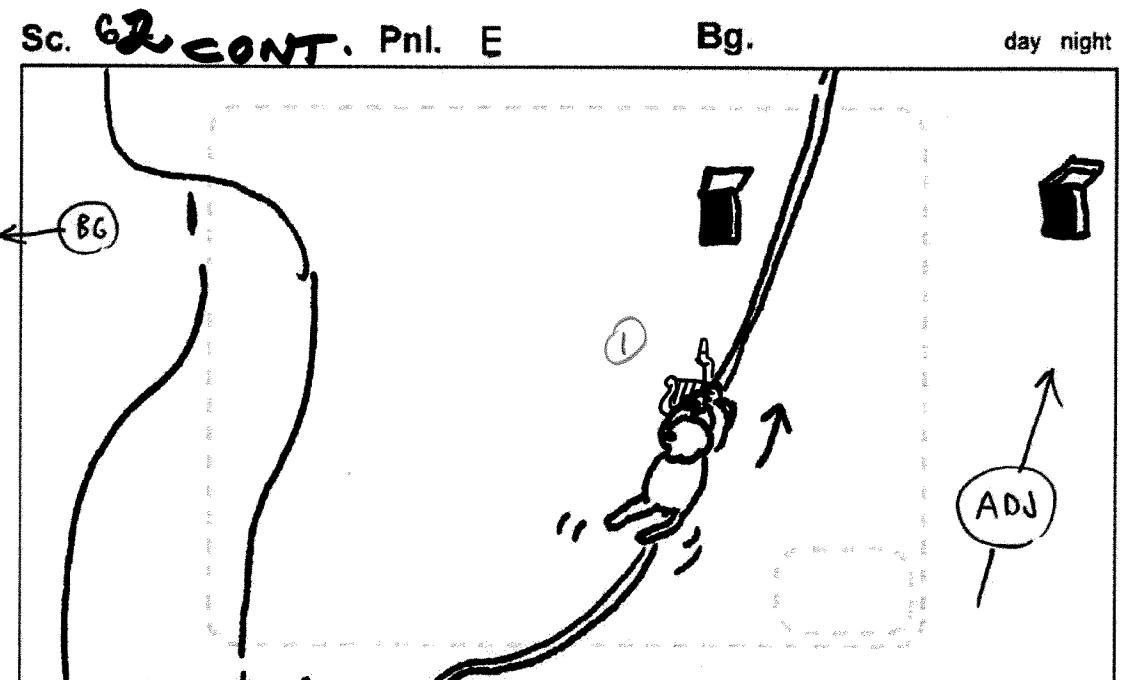
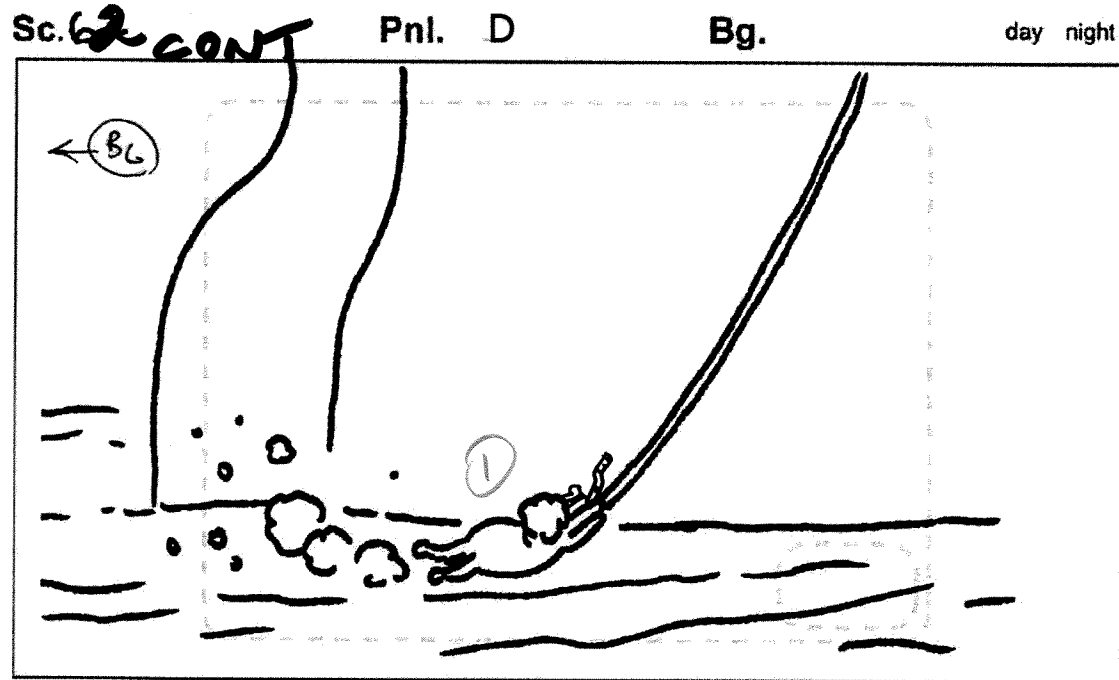
Production :

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# ADVENTURE TIME



Page 120



1014/152

1014-152

EPISODE #

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1014/152

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1014/152

Ho  
Cut

# ADVENTURE TIME



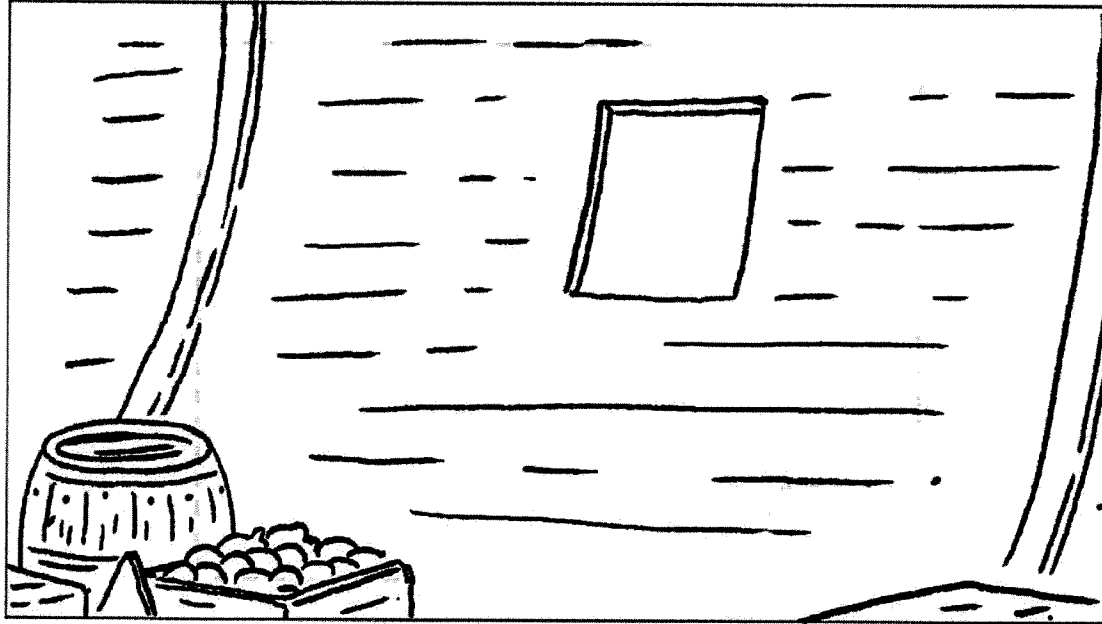
Page 121

Sc. 63

Pnl. A

Bg.

day night



Sc. 63 CONT

Pnl. B

Bg.

day night



Dialog:

LEMONHOPE : (STRUGGLING)

Action:

-LH STRUGGLING TO  
CLIMB THROUGH PORTHOLE JUL 17 2011

Timing:

EPISODE #

1014/152

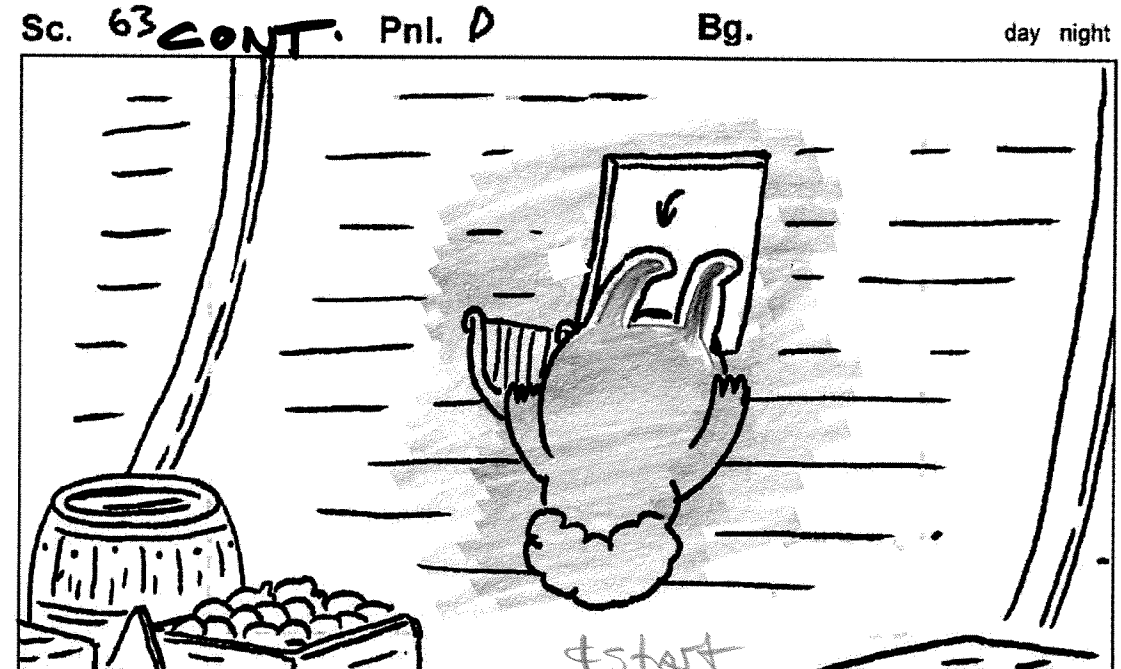
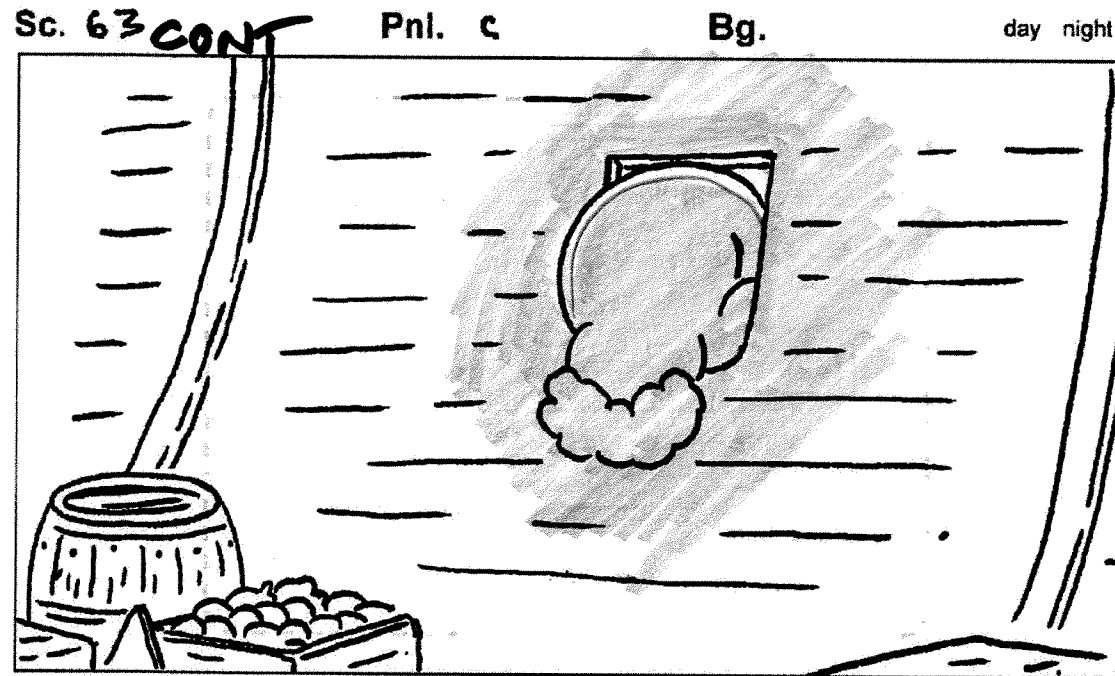
Production :

1014/152

# ADVENTURE TIME



Page 122



Dialog:	S/A (D) start Diag. vert pan w/w L. H. stop S/A (E)
Action:	- LH FALLS WITH NO GRACE. LIKE A BAD SEAL. JUL 17 2013
Timing:	(D)

EPISODE # 1014-152  
1014/152

Production :

1014/152

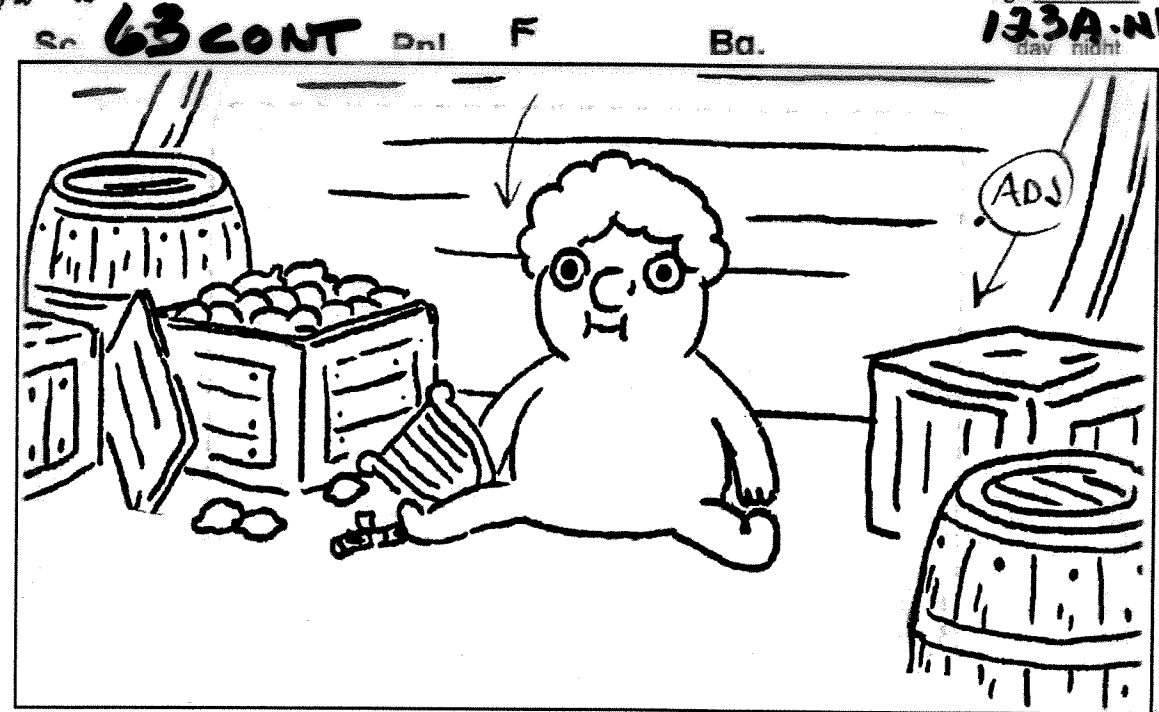
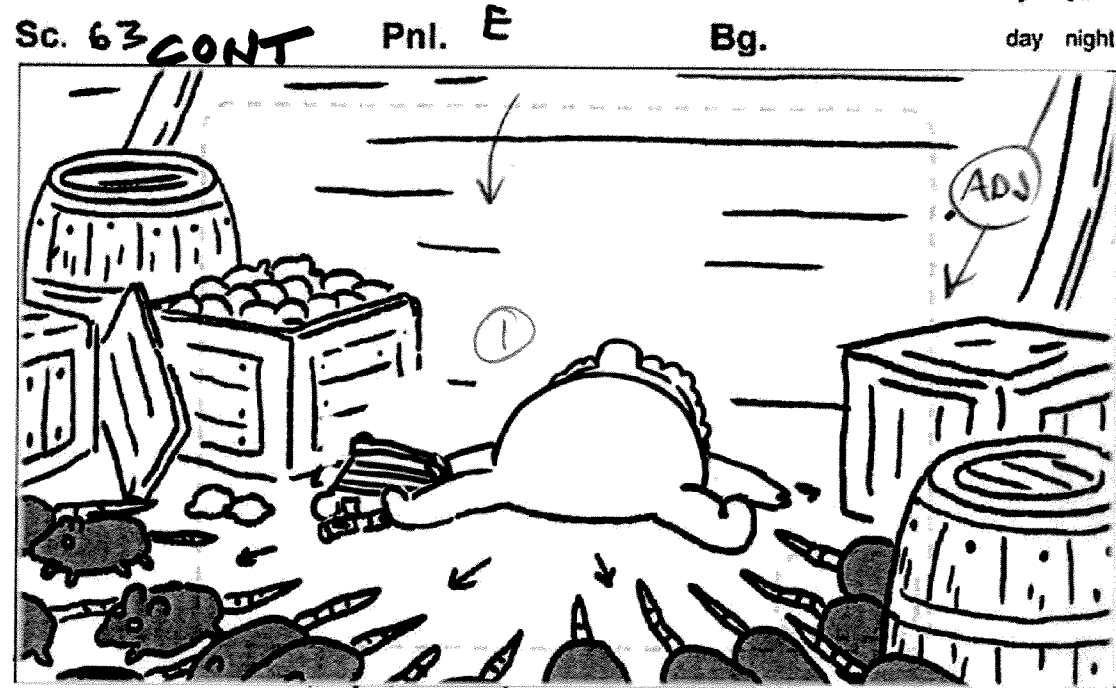
1014/152



# ADVENTURE TIME



Page 123  
123A-NEXT



Dialog:

SFX. : RAT NOISES :

Dialog:

ON BUTT  
- RATS  
SCATTER.

JUL 17 2015

Production :

EPISODE #

1014-152

1014/152

1014/152

1014/152

# ADVENTURE TIME



Page 123A

123B. NEXT  
day night

Sc. 63 CONT

Pnl. G

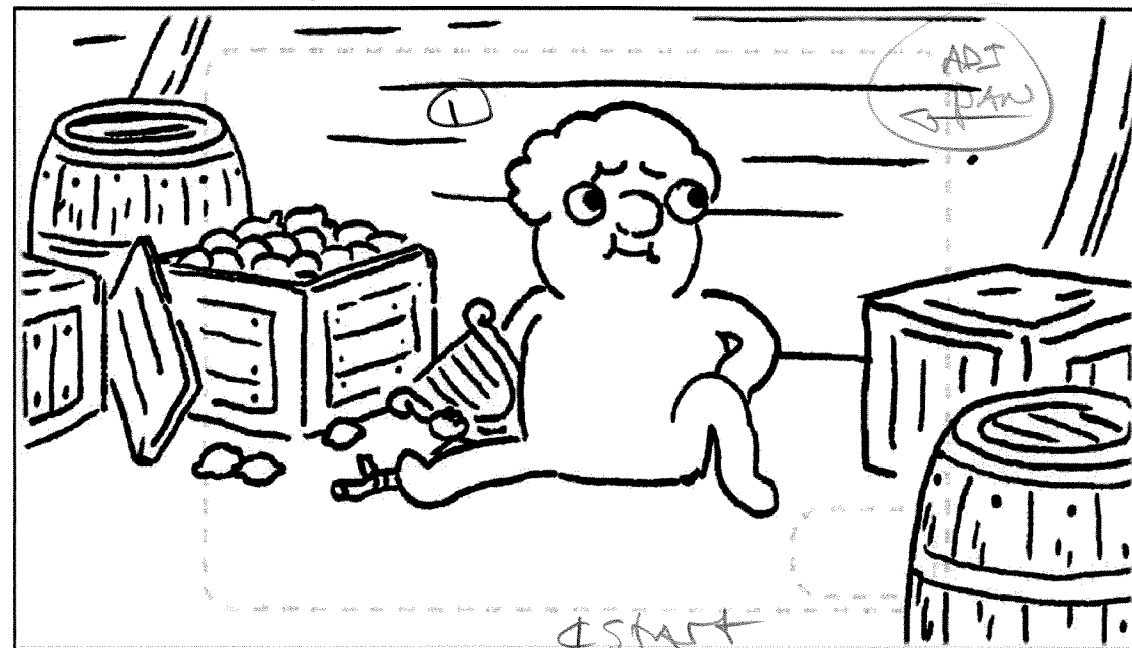
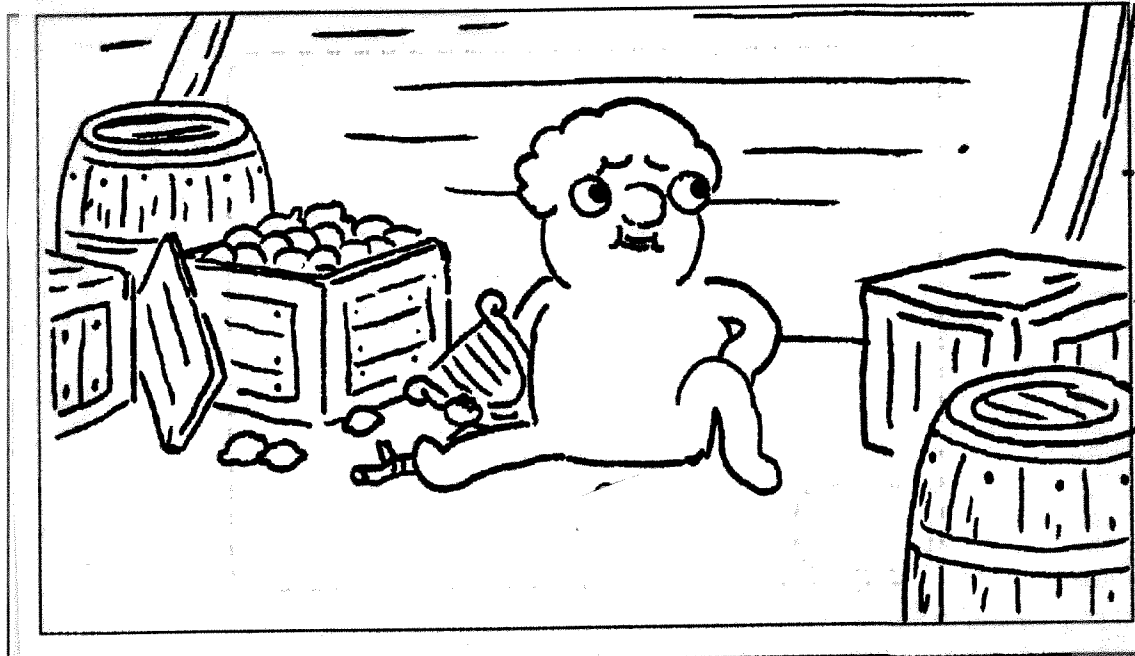
Ba.

day night

Sc. 63

CONT. Pnl. H

Bg.



(L.H.) YEAH, EXACTLY!

Action:

Timing:



JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

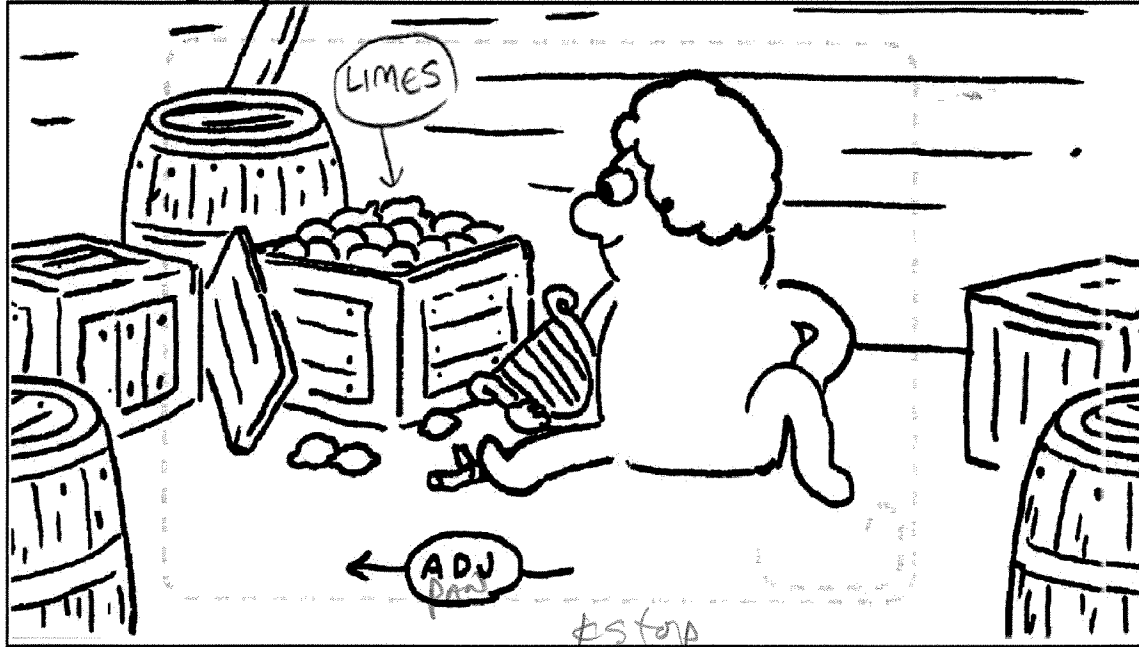
# ADVENTURE TIME



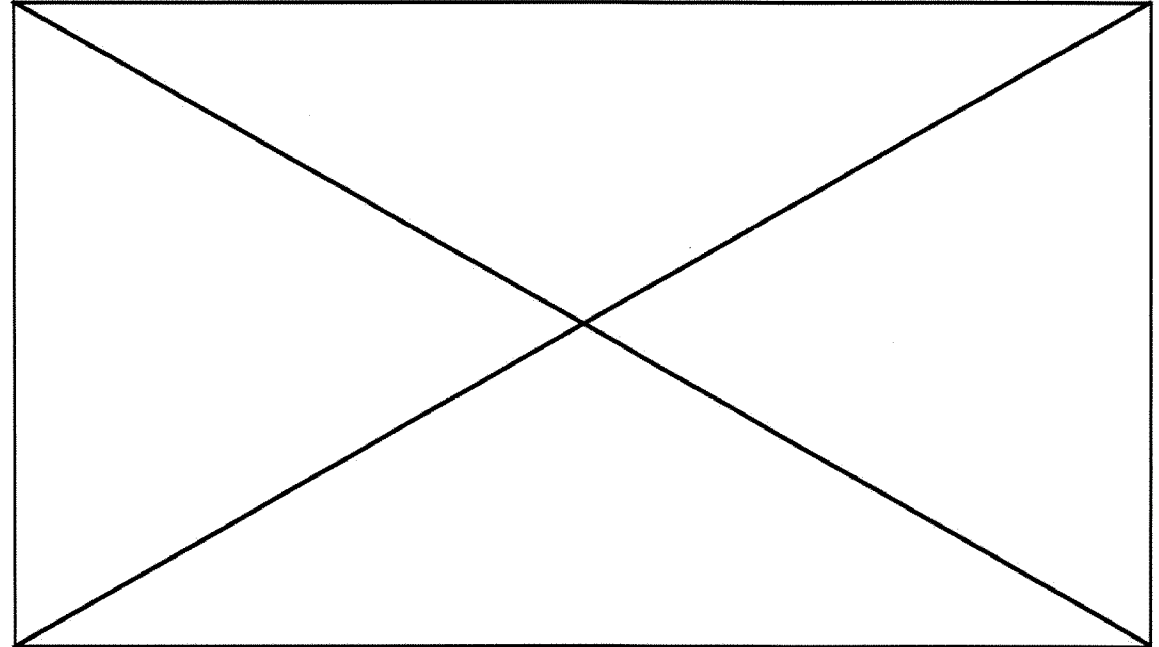
Page 123B

**124. NEXT**  
day night

Sc. 63 **CONT.** Pnl. I Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

# ADVENTURE TIME



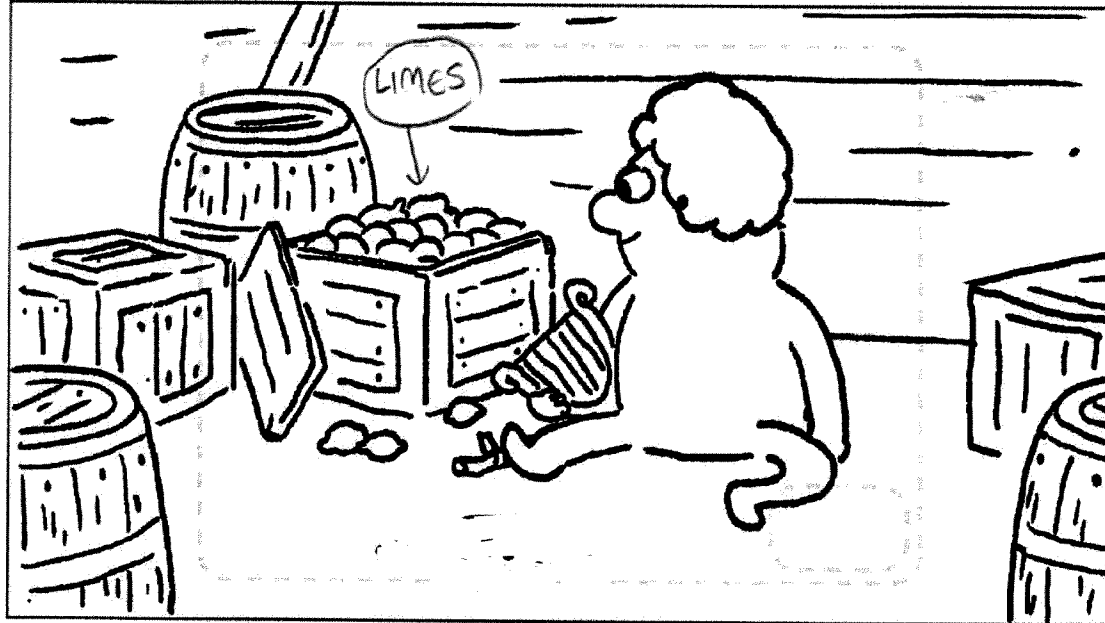
Page 124

Sc. 63 **CONT**

Pnl. J

Bg.

day night

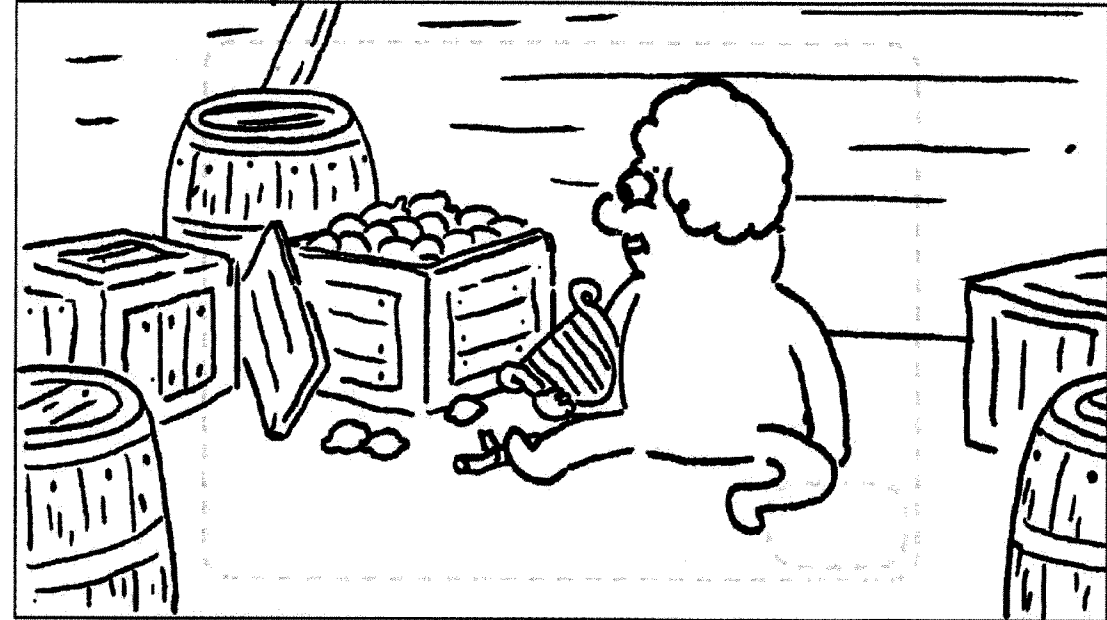


Sc. 63 **CONT.**

Pnl. K

Bg.

day night



Dialog:

(LH) HAH, WHAT!

Action:

LH LOOKS AT...

... LIMES

JUL 17 2013

Timing:

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1014/152

Production :

1014/152

LH  
Cut

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# ADVENTURE TIME



Page 125

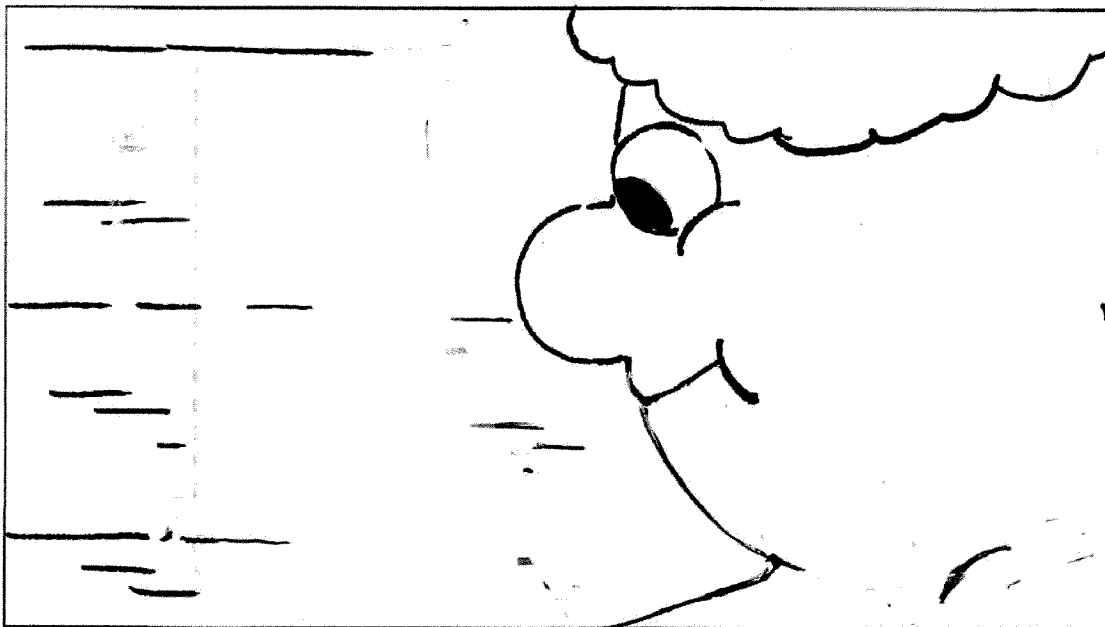
125A-NEXT

Sc. 64

Pnl. A

Bg.

day night



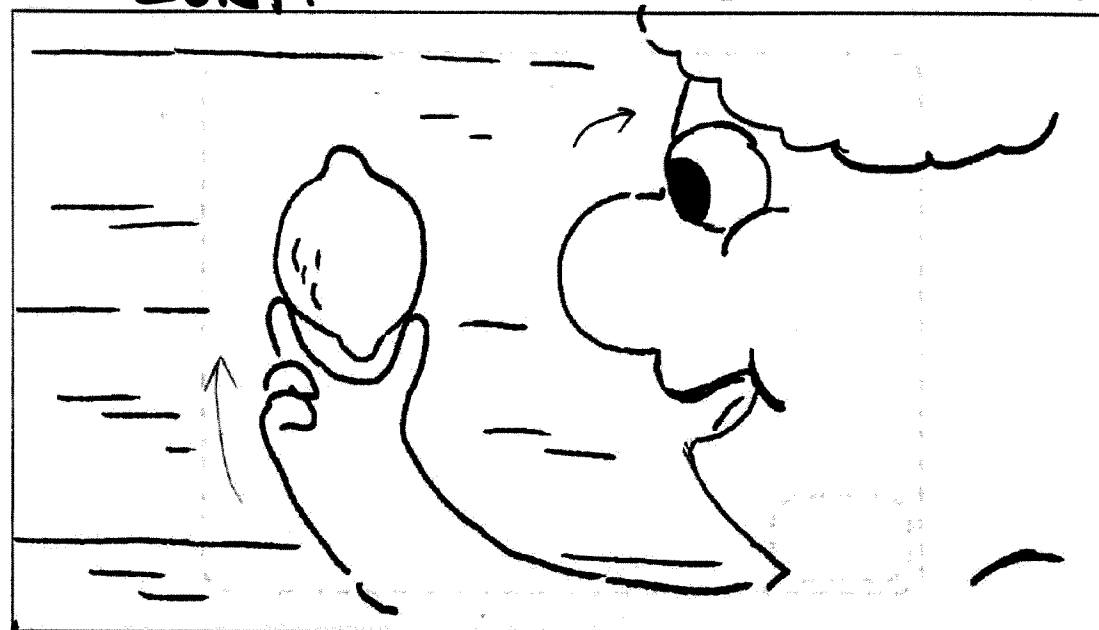
Sc. 64

CONT.

Pnl. B

Bg.

day night



Dialog:

Action:

-LH HOLDS UP LIME  
-LH'S MOUTH HANGS OPE

JUL 17 2011

Timing:

EPISODE #

1014/152

Production :

1014/152

# ADVENTURE TIME



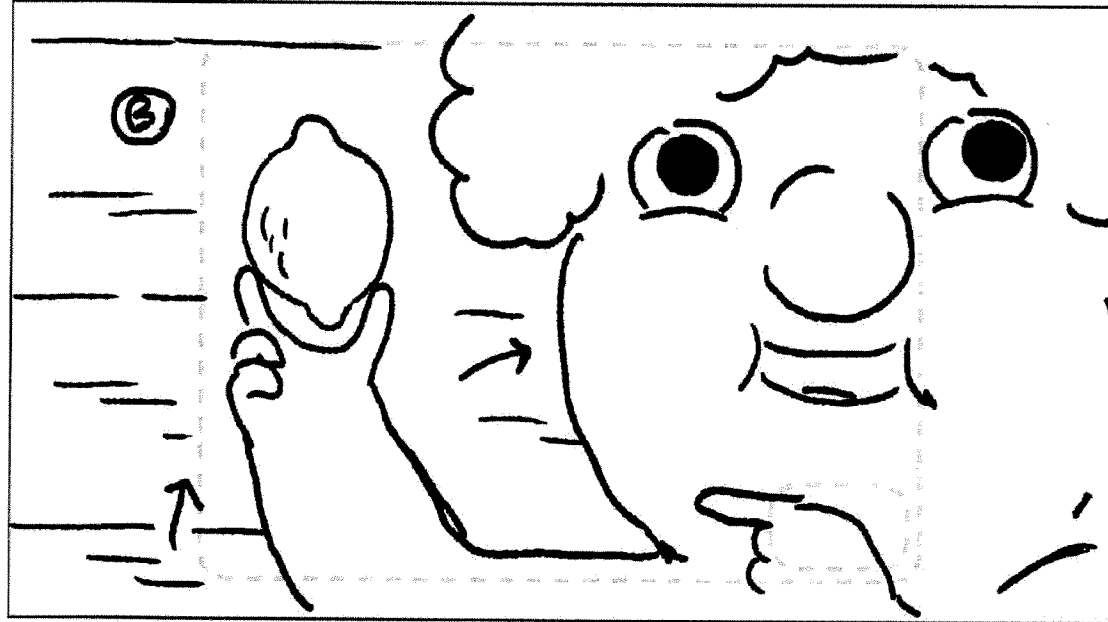
Page **12SA**  
**126. NEXT**  
day night

Sc. 64 **CONT**

Pnl. **C**

Bg.

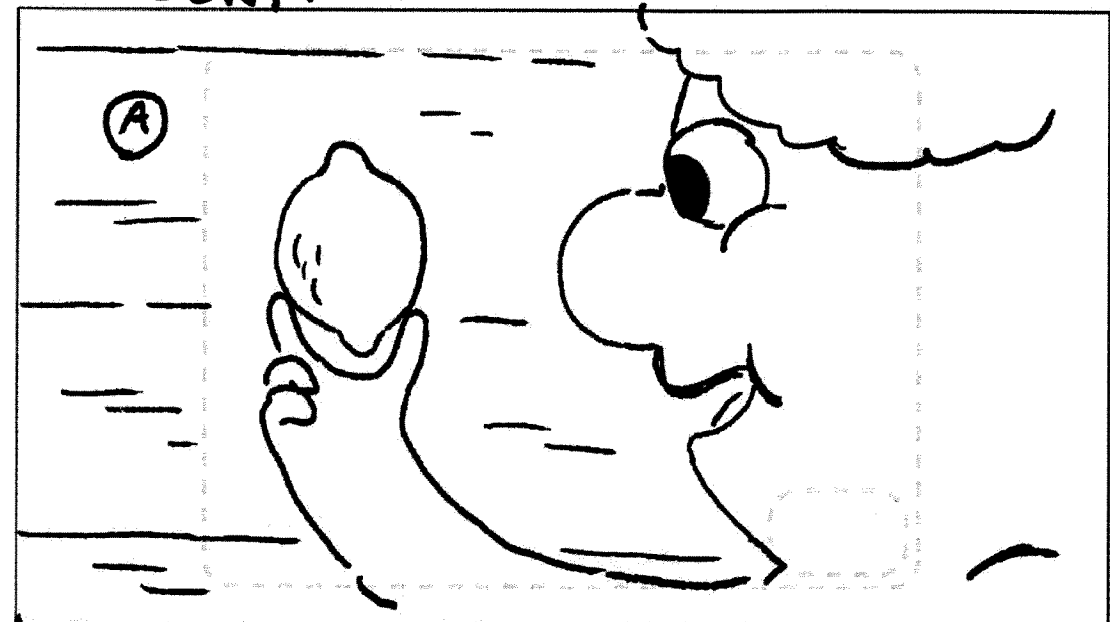
day night



Sc. 64 **CONT.**

Pnl. **D**

Bg.



Dialog:

**(H)** "OK", HA, HA.

**(H)** TAKES ALL KINDS I GUESS.

Action:

C, D, C

HE'S DELIGHTED, CAN'T BELIEVE WHAT  
HE'S SEEING.

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152

1014/152

# ADVENTURE TIME



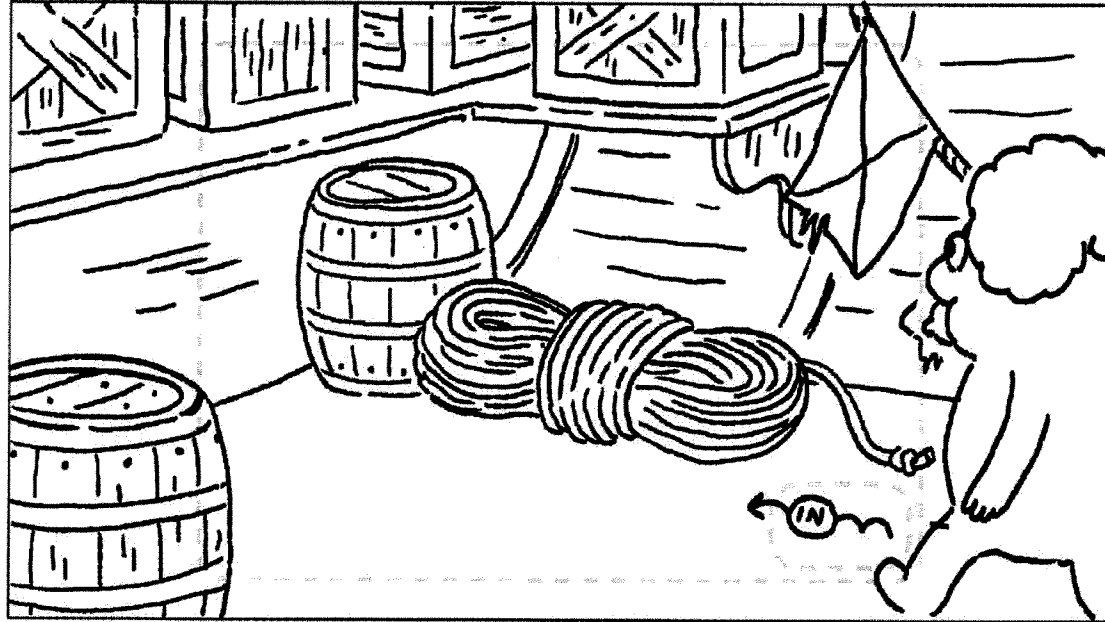
Page **126**

Sc. 6S

Pnl. A

Bg.

day night



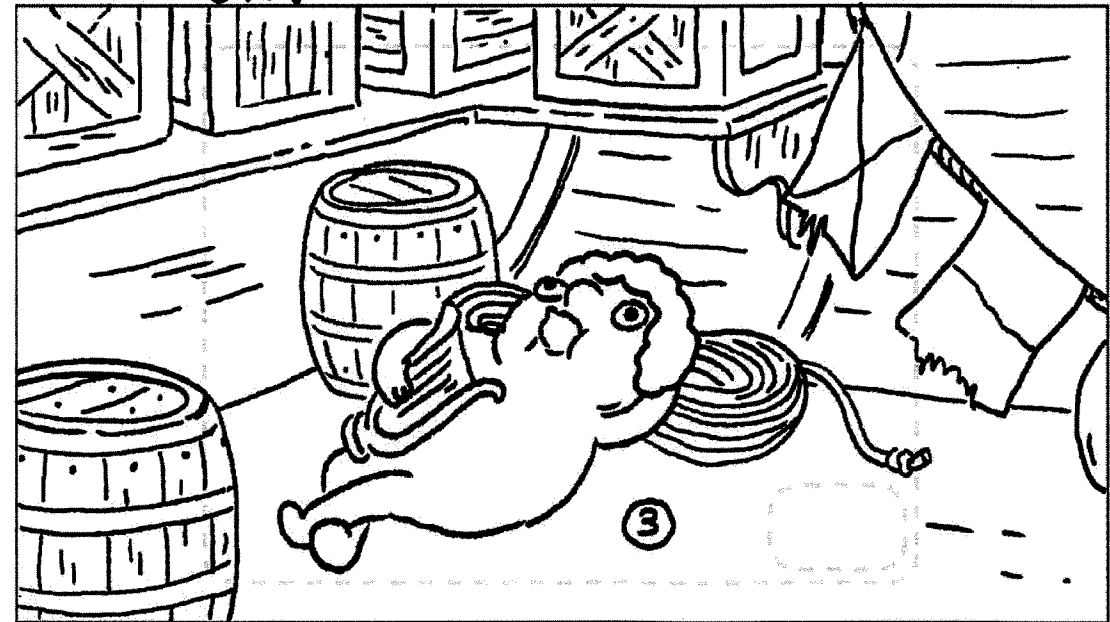
Sc. 6S

CONT.

Pnl. B

Bg.

day night

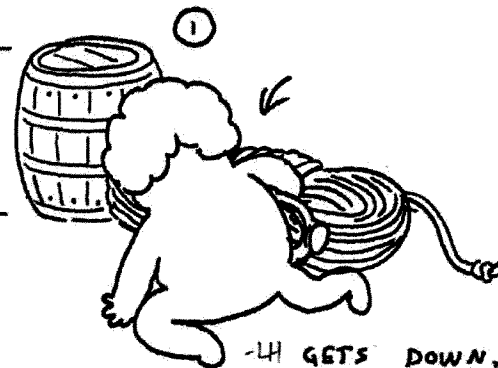


Dialog:

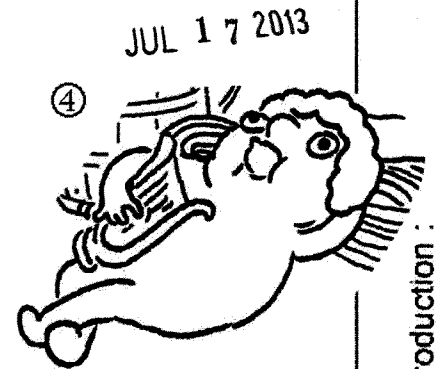
Action:

- LH WALKS ON/S  
W/ LIME IN HIS MOUTH

Timing:



- LH GETS DOWN.



JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

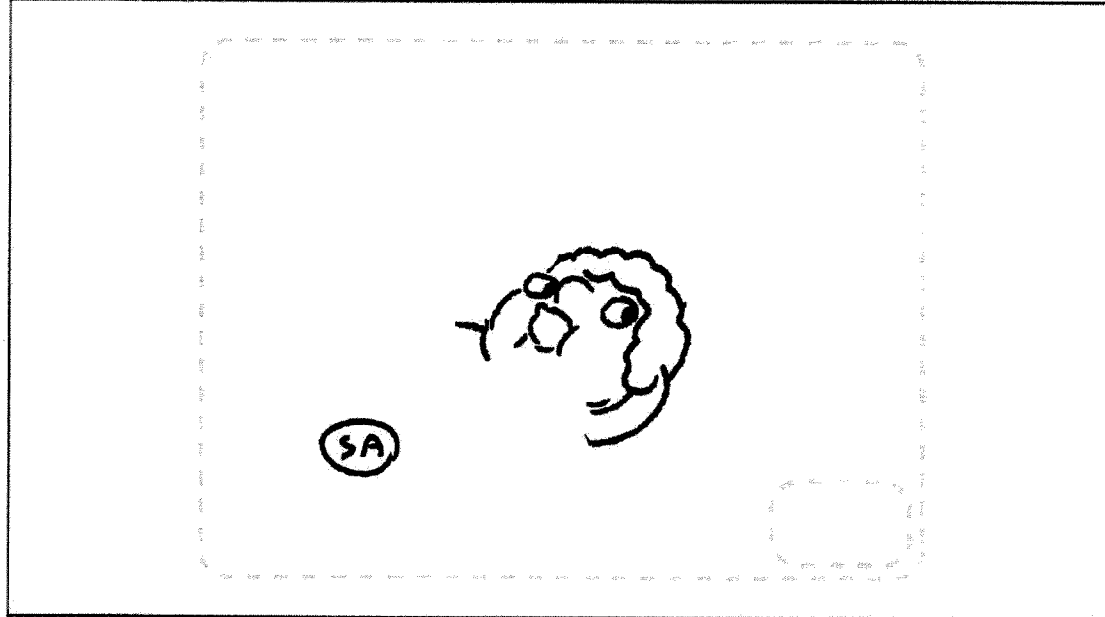
1014/152

# ADVENTURE TIME

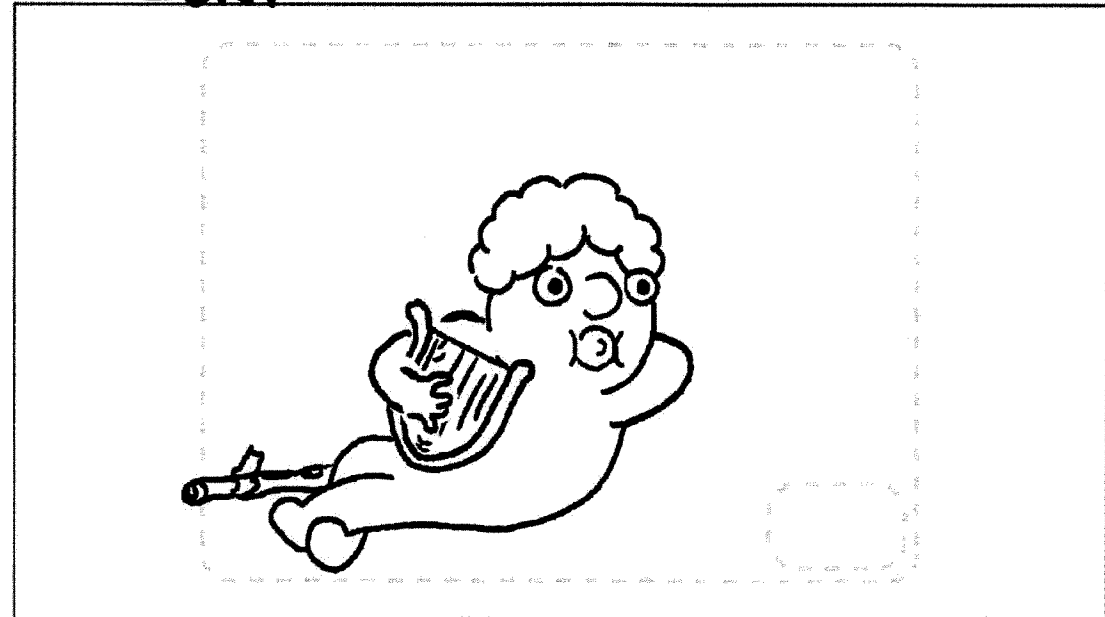


Page **127**

Sc. 65 **CONT** Pnl. c Bg. day night



Sc. 65 **CONT.** Pnl. D Bg. day night



Dialog:

SFX. **≡ BIT O' HARPING ≡**

Action:

**LOOKS OVER**

- LOOKS UP
- NOODLES HARD

**JUL 17 2013**

Timing:

EPISODE #

**1014/152**

Production :

**1014/152**

**1014/152**



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1014/152

Hu  
Cut

# ADVENTURE TIME



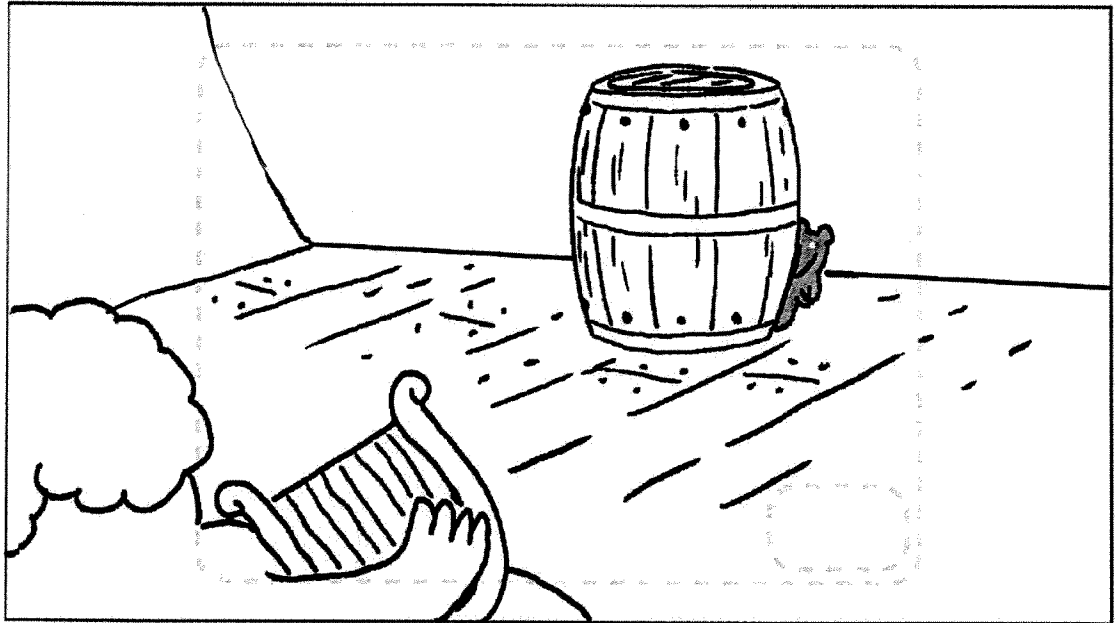
Hu  
Cut

Sc. 66

Pnl. A

Bg.

day night

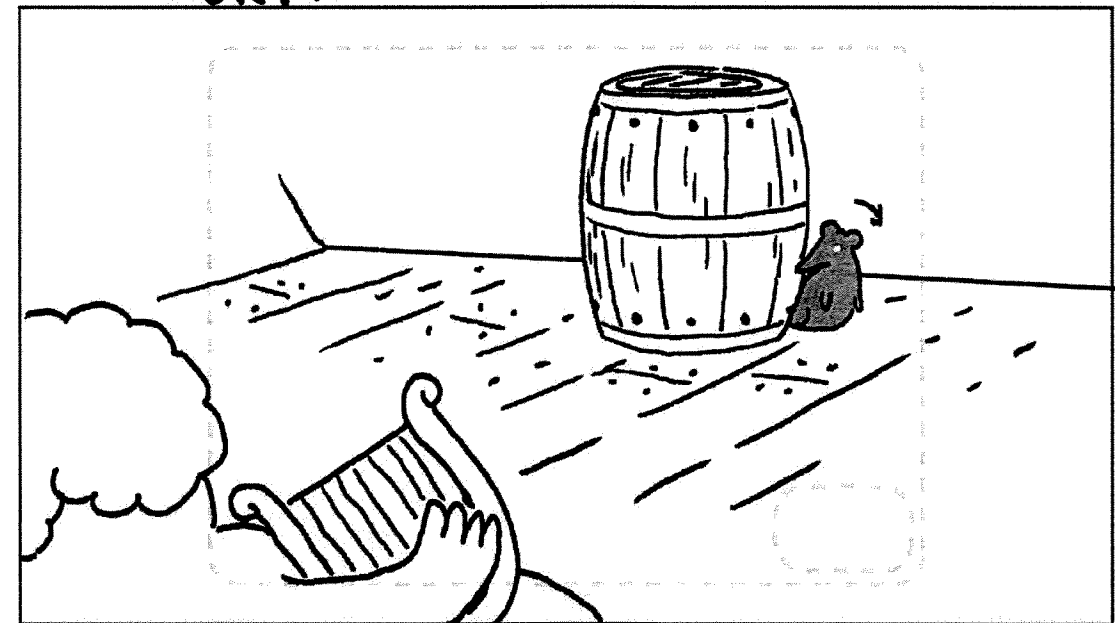


Sc. 66 CONT.

Pnl. B

Bg.

day night



1014-152

EPISODE #

1014/152

Dialog:	②/ SQUEEK?
Action:	-RAT PEEKS OUT FROM BEHIND BARREL.
Timing:	JUL 17 2013

Production :

1014/152

Hi  
Cut

# ADVENTURE TIME



Cut

Sc. 67

Pnl. A

Bg.

day night

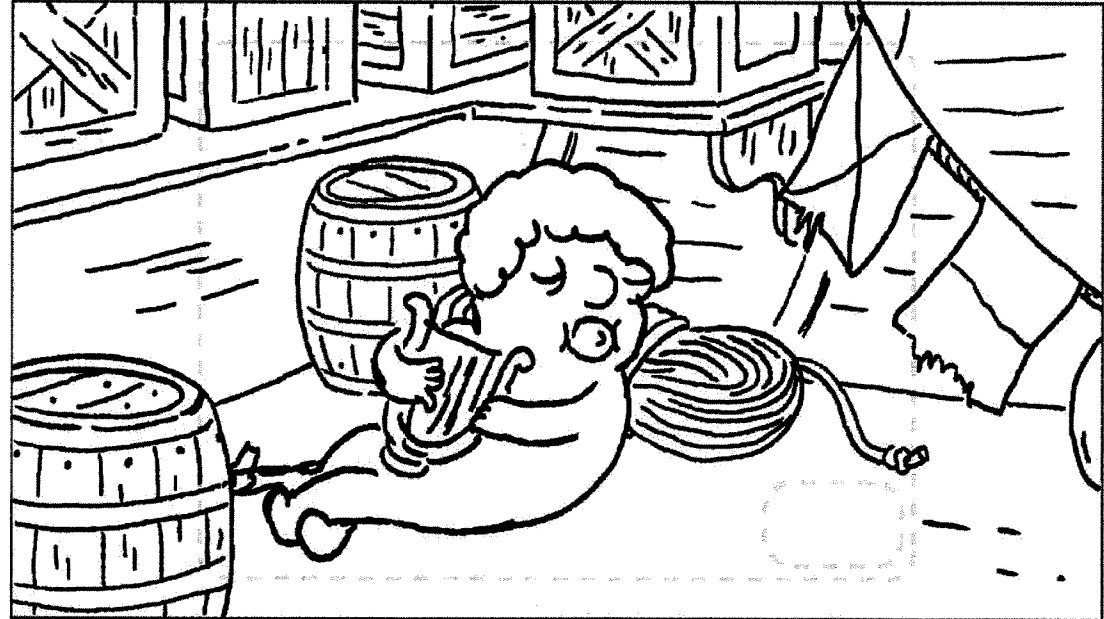


Sc. 67 **CONT**

Pnl. B

Bg.

day night



Dialog:

SFX: = BEAUTIFUL HARPING. =

Action:

JUL 17 2013

Timing:

EPISODE #

1014-152

1014/152

Production :

# ADVENTURE TIME



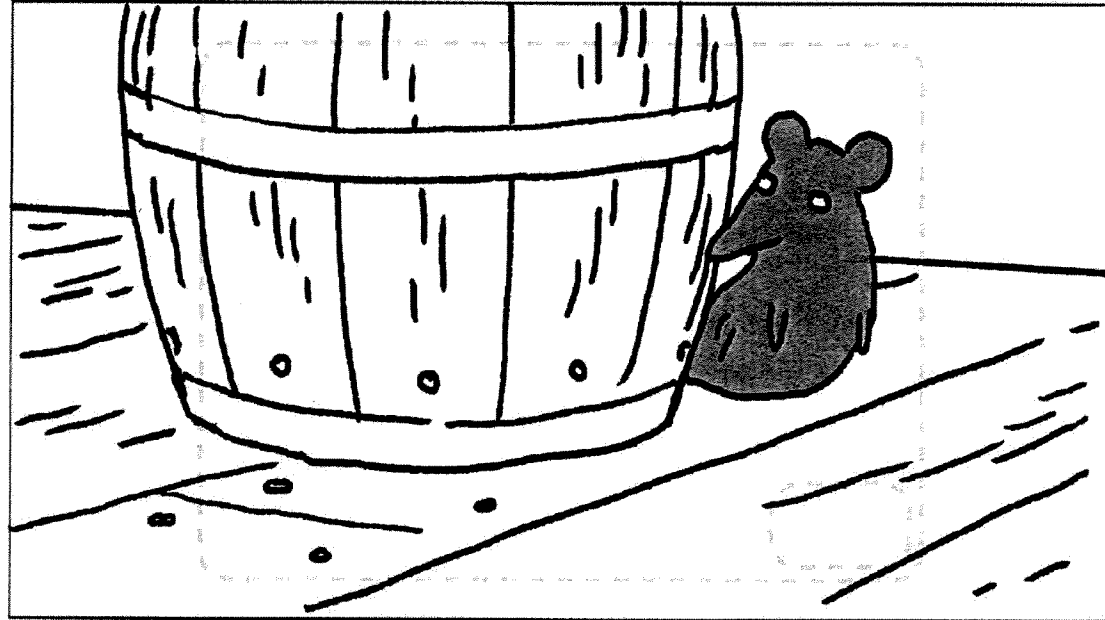
Page 130

Sc. 68

Pnl. A

Bg.

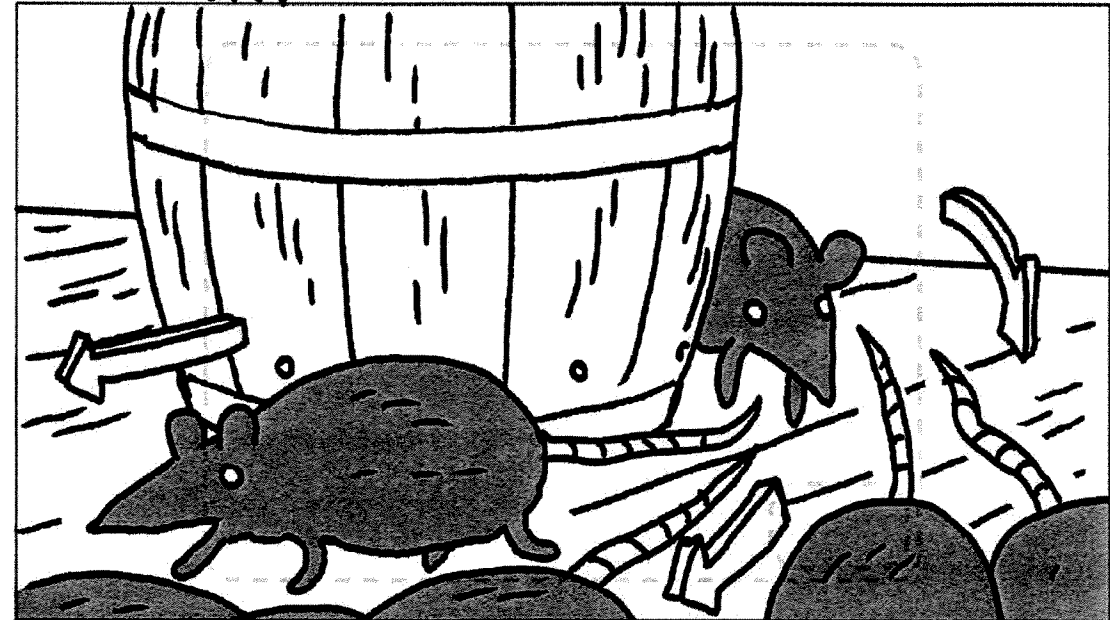
day night



Sc. 68 **CONT.** Pnl. B

Bg.

day night



Dialog:

Ⓡ SQUEEK SQUEEK  
SQUEEK SQUEEK

Action:

- RATS SCURRY OUT, (LOTS  
OF THEM, CYCLER

Timing:

JUL 17 2013

Production :

EPISODE #

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1014/152

1014/152

1014/152

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Cut

# ADVENTURE TIME



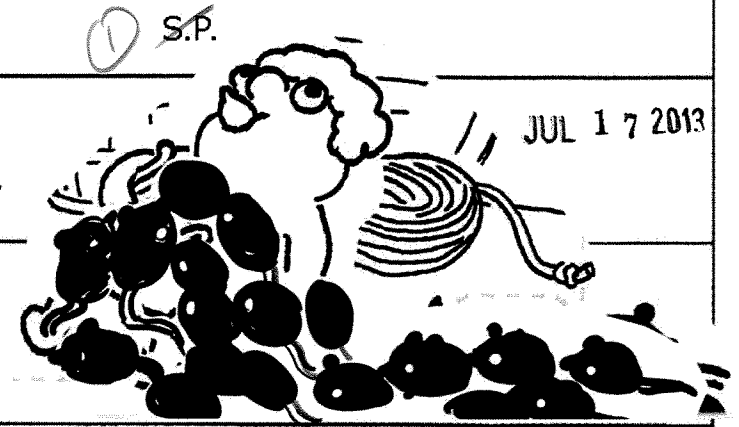
Sc. 69 Pnl. A Bg. day night



Sc. 69 CONT. Pnl. B Bg. day night



Dialog:	(SFX) LITTLE SQUEAKS.
Action:	- RATS FORM RAT BLANKET
Timing:	① S.P.



JUL 17 2013

Production :

EPISODE #

1014-152

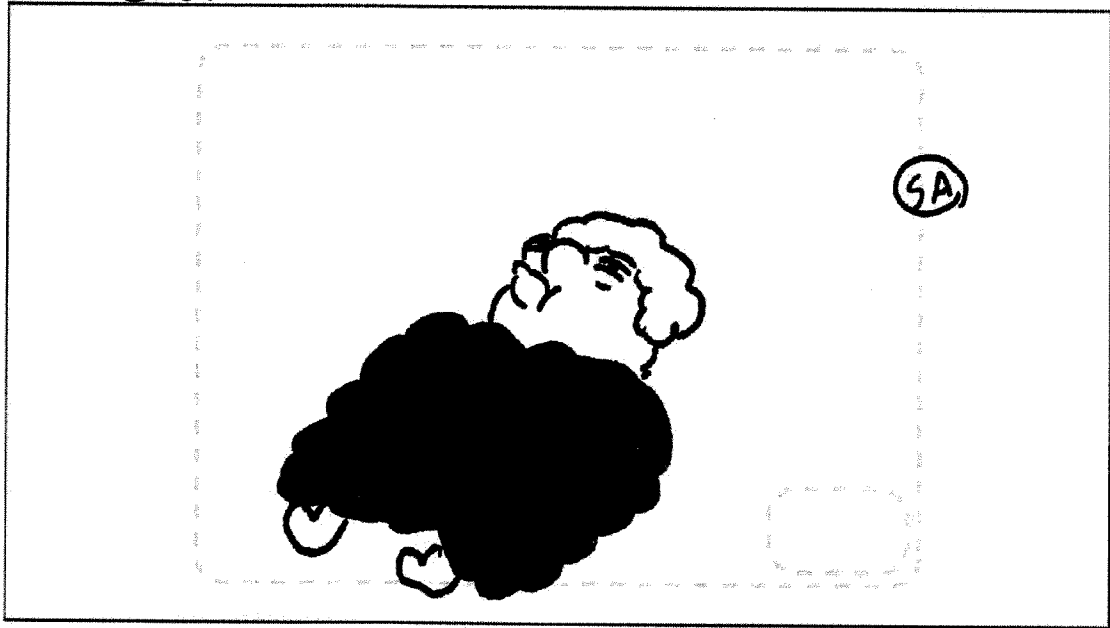
1014/152

1014/152

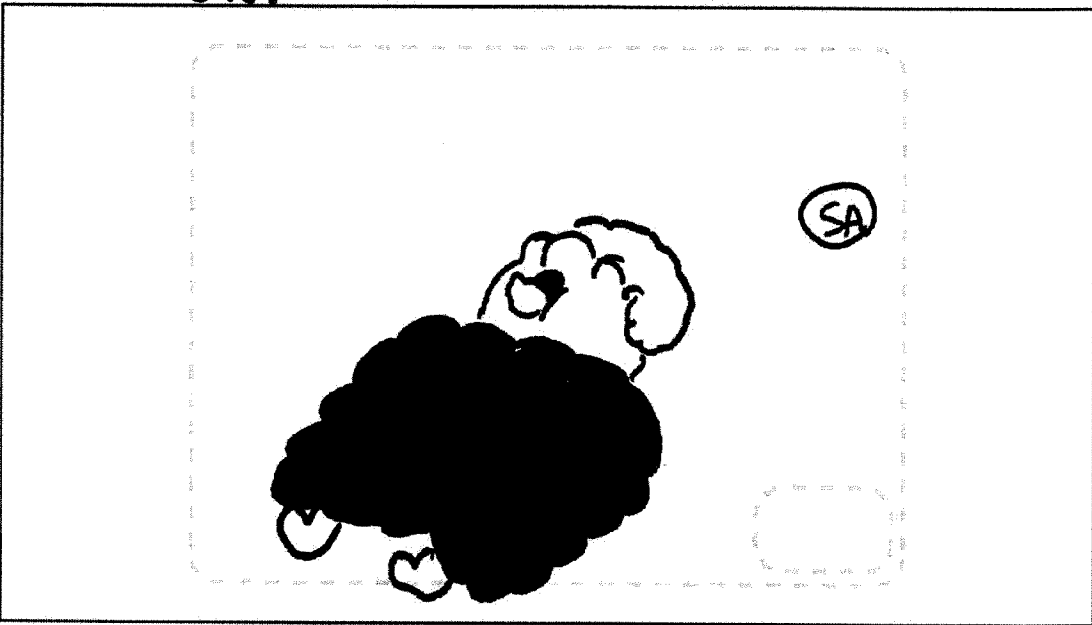
ADVENTURE TIME



Sc. 69 CONT Pnl. c Bg. day night



Sc. 69 CONT. Pnl. D Bg. day night



Dialog:	LH: YAWN
Action:	
Timing:	JUL 17 2013

1014-152  
EPISODE #  
1014/152  
Production :

# ADVENTURE TIME



Page 133

Sc. 69 **CONT**

Pnl. **E**

Bg.

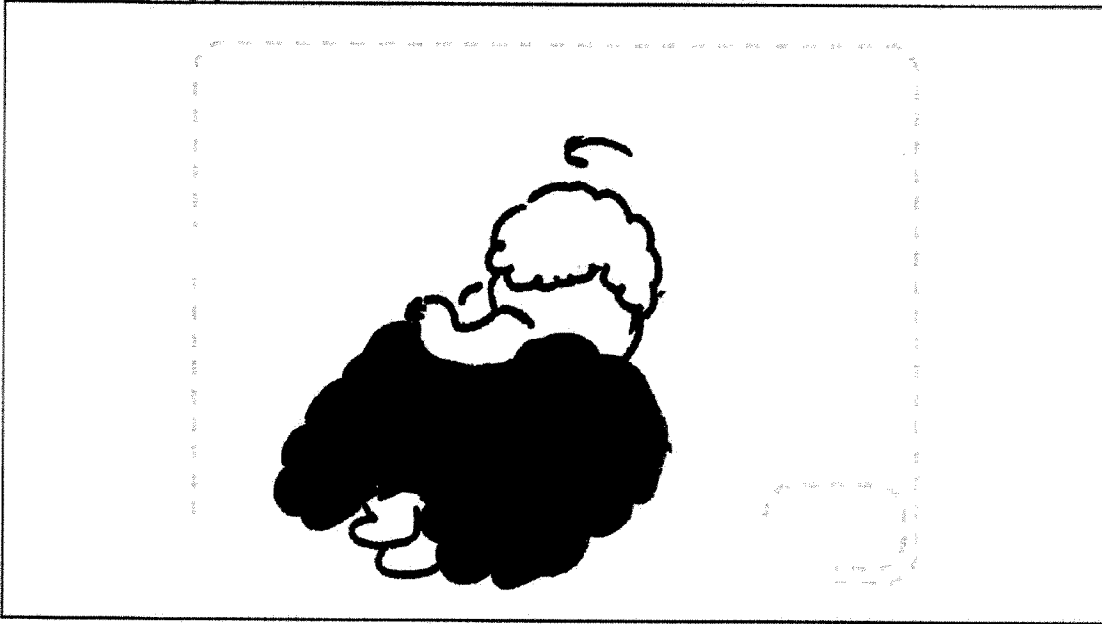
day night

Sc. 69 **CONT.**

Pnl. **F**

Bg.

day night



Dialog:

Action:

- LH TURNS OVER AND FALLS ASLEEP.

FADE TO BLACK.

JUL 17 2013

Timing:

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1014/152

Production :

1014/152

1014/152  
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# ADVENTURE TIME



Page 134  
134A-NEXT  
 day night

Sc. 69 **CONT** Pnl. G Bg. day night

Sc. 69 **CONT** Pnl. H Bg. day night

Dialog:	<p>(SFX) / * FADE IN. SWORDS CLASHING.</p> <p>PIRATE CAPTAIN: THAR! A GREED LARD!</p> <p>PIRATES: [SCREAMING/YELLING WALLA]</p>	<p>(SFX) /</p> <ul style="list-style-type: none"> <li>• GREED LARD BELLOWS.</li> <li>• CREAKING, SPLINTERING WOOD</li> <li>• BATTLE NOISES</li> </ul>
Action:		
Timing:		

JUL 17 2012

1014-152

EPISODE #

1014/152

Production :

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1014/152

ADVENTURE TIME



134A

Page 135 NEXT  
day night

Sc. 69 CONT Pnl. I Bg. day night



Sc. 69 CONT Pnl. J Bg. day night



Dialog:
Action:
Timing:

JUL 17 2013

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Production :

1014/152

1014/152  
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# ADVENTURE TIME



Page 135

Sc. 69 **CONT** Pnl. K Bg. day night



Sc. 69 **CONT** Pnl. L Bg. day night



Dialog:

== BATTLE  
== SFX CONTINUES THROUGH  
== SCENE

(LH) (WAKE-UP WHIMPER)

Action:

- LAST RAT RUNS OFF

- WAKES UP, LIME ROLLS OUT  
OF HIS MOUTH.

JUL 17 2013

Timing:

1014-152

EPISODE #

1014/152

Production :

1014/152

1014/152

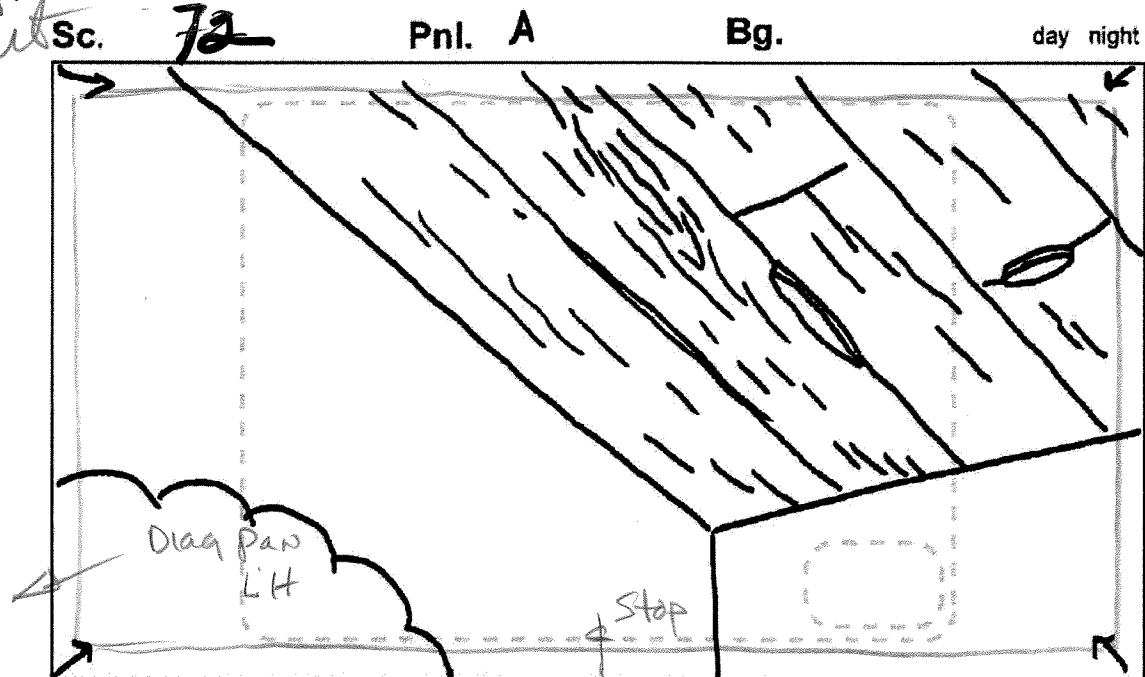
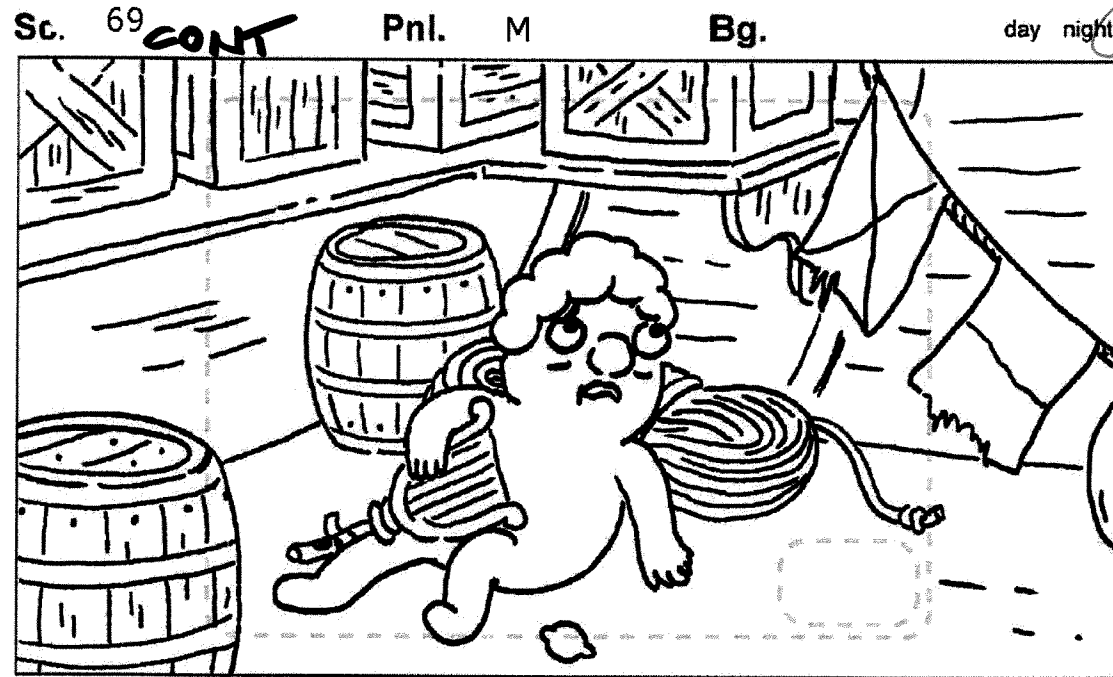
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# ADVENTURE TIME



NO SCENES  
70-71

Page **136**



Dialog:	SFX: _____	⋮ RISING PIRATE BATTLE SFX ⋮
Action:	REAL SLOW DRIFT IN JUL 17 2015	
Timing:		

Ho  
art

1014-152

EPISODE #

1014/152

Production :

1014/152

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1014/152 1

no cut

# ADVENTURE TIME



Page 137  
137A-NEXT  
day night

Sc. 73 Pnl. A Bg. day night



Sc. 73 CONT Pnl. B Bg. day night



Dialog:	GREEDLARD: [ ROARING ] (SFX) / ROARING, CHAOS
Action:	THE SHIP REELS ONE WAY,
Timing:	JUL 17 2013

(SFX) BIG GROAN,  
BIG SNAPS.  
(MANY SNAPS)

THE SHIP STILL, GIVES A TREMBLE,  
STILL AGAIN

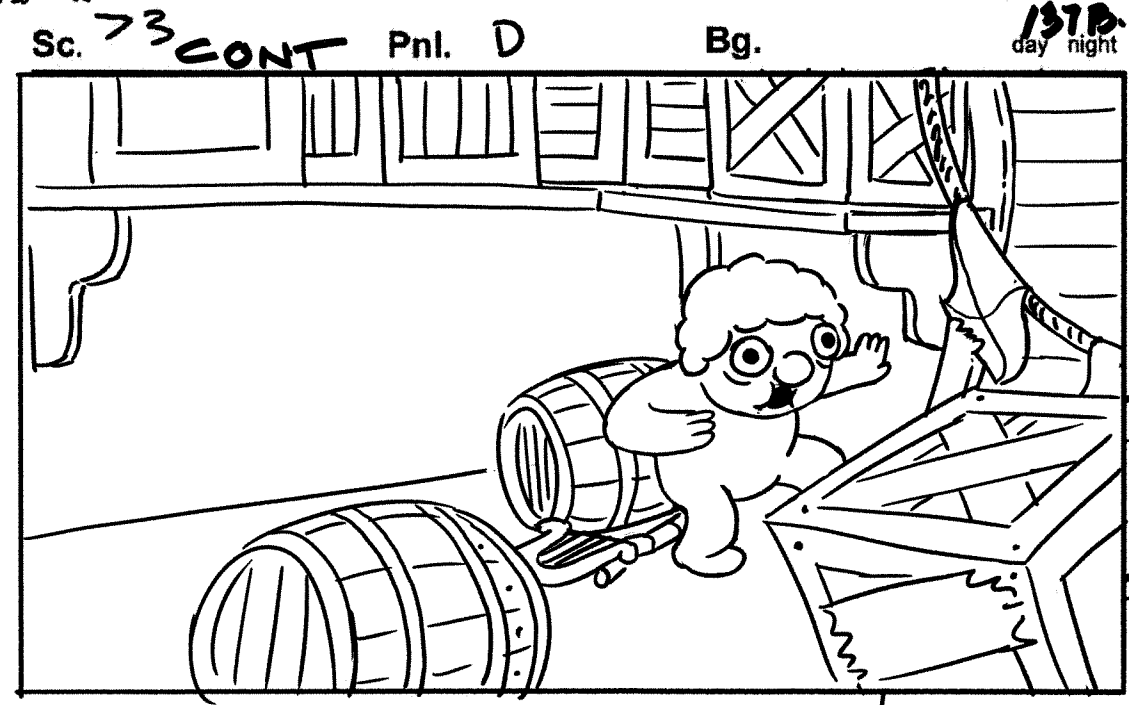
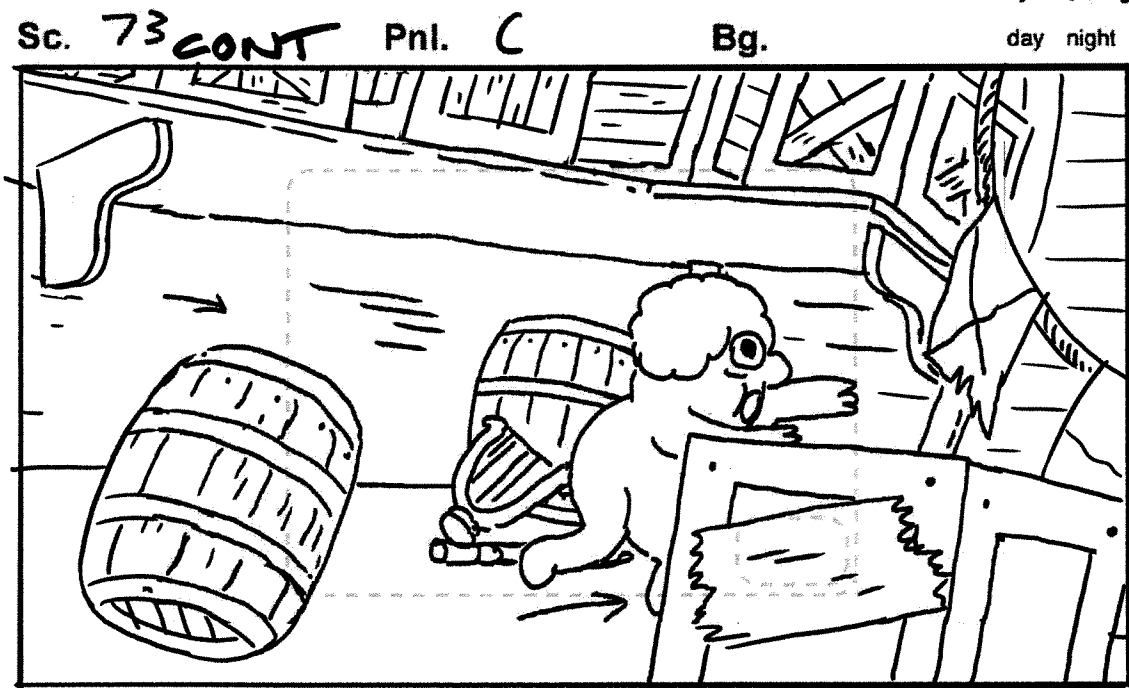
EPISODE # 1014-152  
Production : 1014/152 1

1014/152

# ADVENTURE TIME



Page 137A  
137B-NEXT  
day night



Dialog:
(LH) = PANICKED, SCARED :
Action:
Timing:

JUL 17 2013

EPISODE # 1014-152  
Production :

1014/152 1

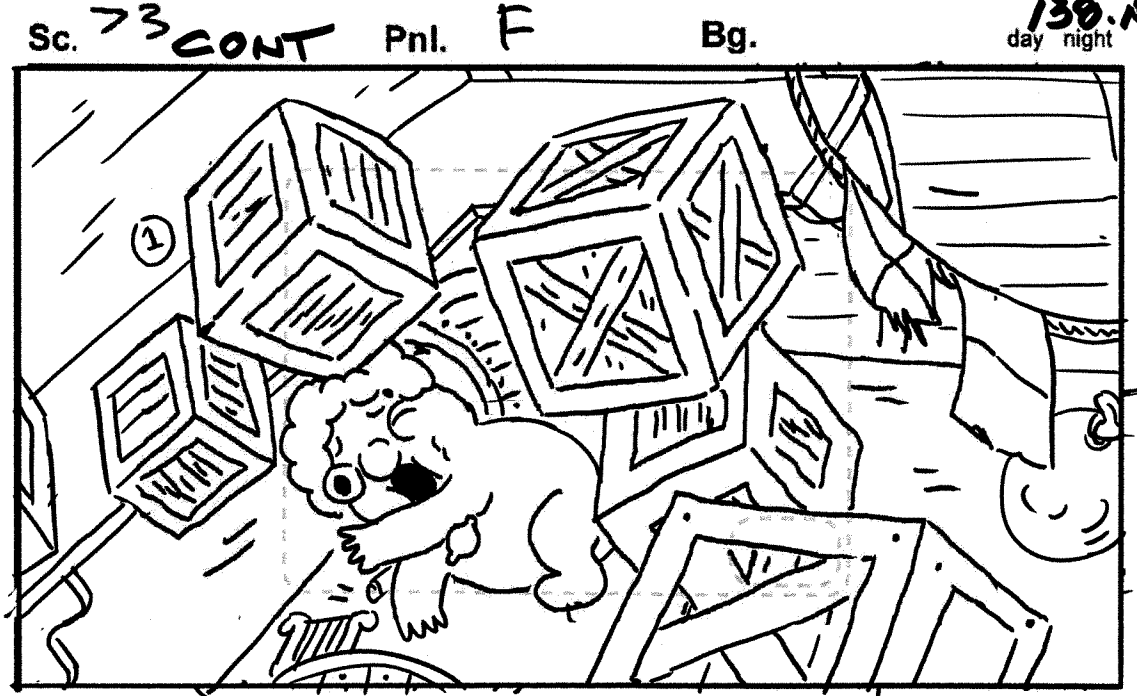
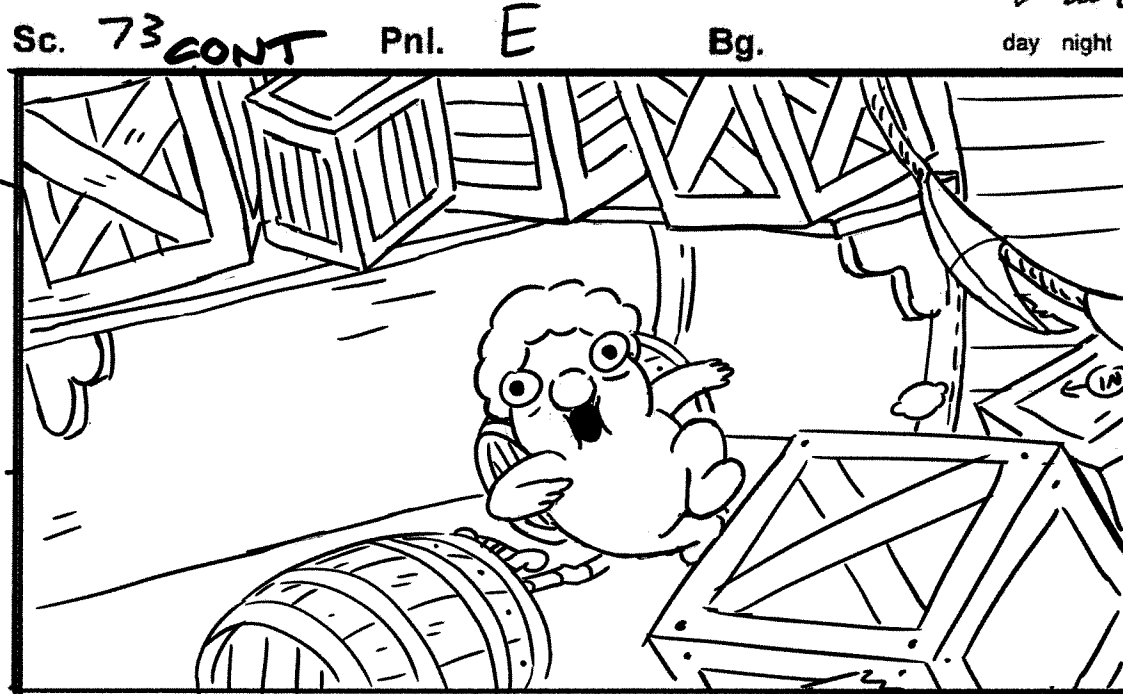
1014/152

26T/4T01  
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# ADVENTURE TIME



Page 137 B  
138. NEXT  
day night



Dialog:	
Action:	- LH REELS THE OTHER WAY.
Timing:	

JUL 17 2013

EPISODE # 1014-152  
 1014/152  
 Production :

1014/152

1014/152

ADVENTURE TIME



HW  
cut

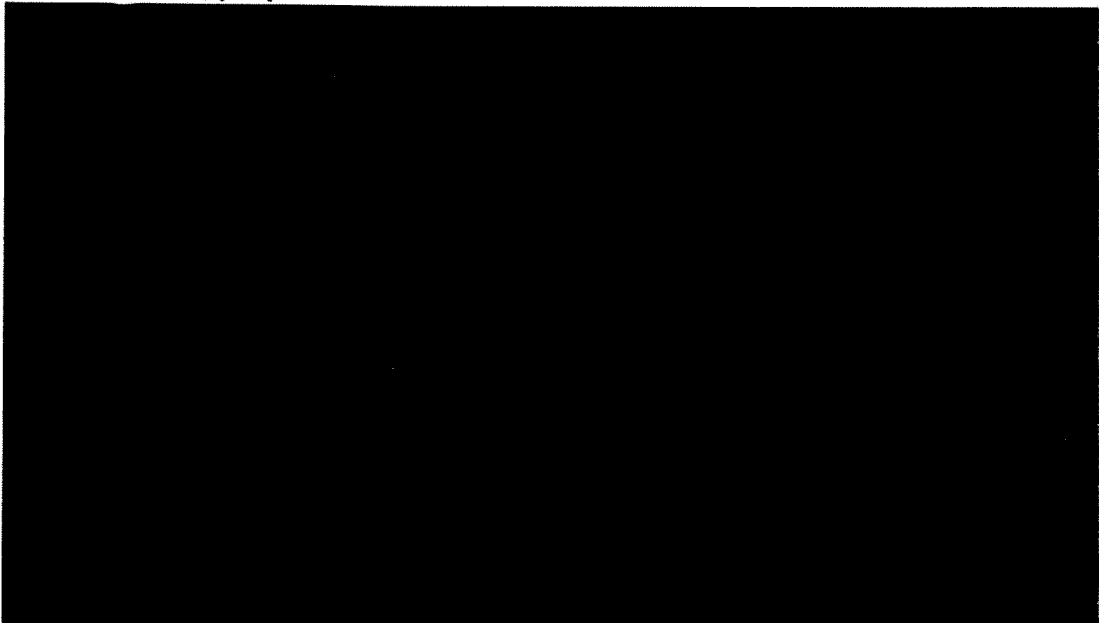
Sc. 7<sup>3</sup> CONT.

Pnl.

G

Bg.

day night

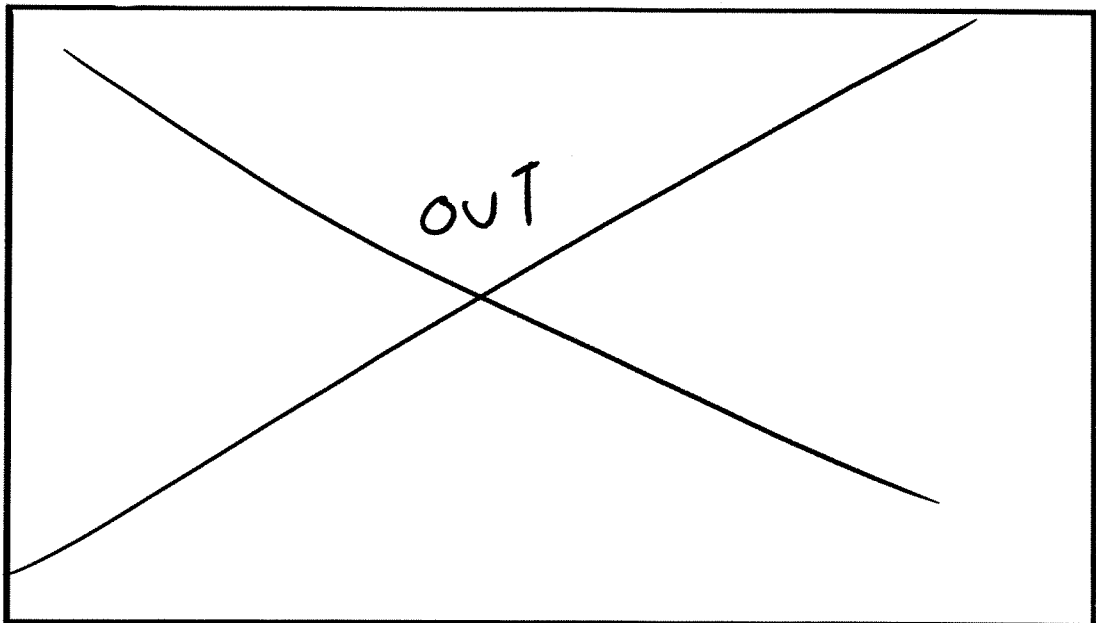


Sc.

Pnl.

Bg.

day night



Dialog:

(SFX) CHOK!

Action:

-LH KNOCKED OUT.

JUL 17 2013

Timing:

EPISODE #

1014-152

Production :

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1014/152

1014/152

# ADVENTURE TIME



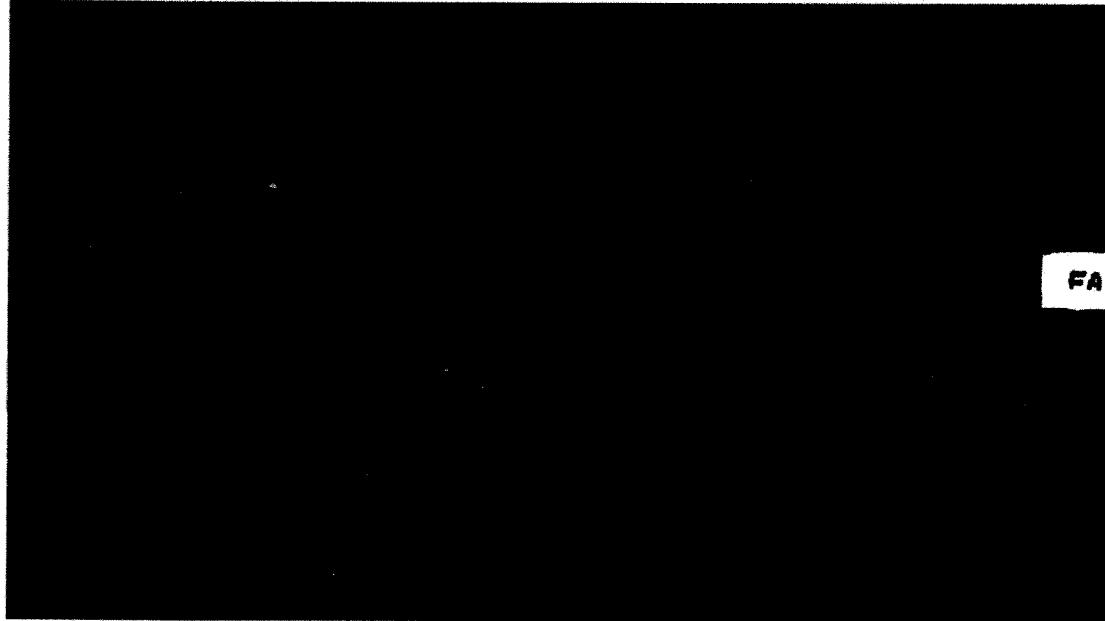
Page 139

Sc. 73 **A** Pnl. **A** Bg.

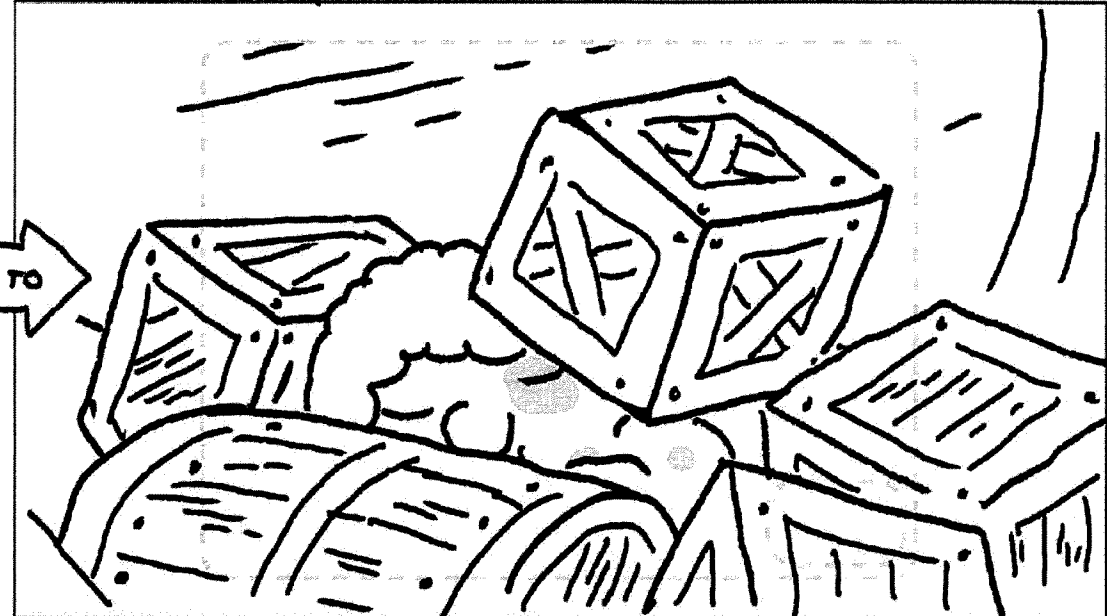
day night

Sc. 73 **A** **CONT.** Pnl. **B** Bg.

day night



FADE TO



Dialog:

≡ SILENT. ≡

(SFX)

SPORADIC SOUNDS  
OF THE WIND.

Action:

Timing:

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

# ADVENTURE TIME

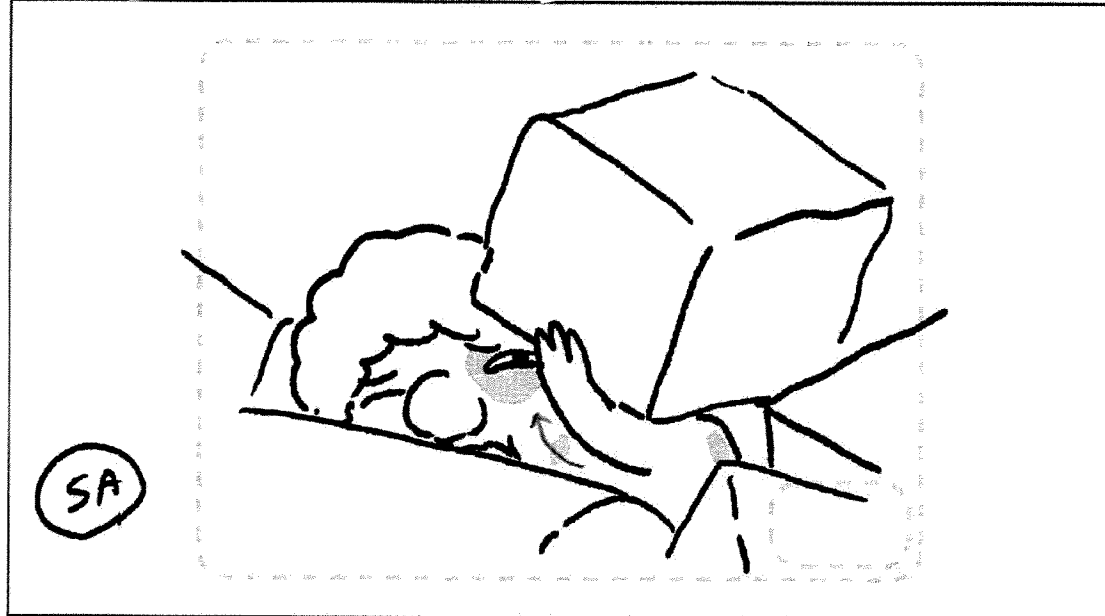


NO SC74

Page 140

Sc. 73 A **CONT** Pnl. C Bg.

day night



Sc. 73 A **CONT** Pnl. D Bg.

day night



Dialog:

(LH) GROANING

Action:

(LH) GROANING.  
... MY FONTANELLE!

- LH PUSHES CRATE ASIDE

- LH TOUCHES HIS HEAD.

JUL 17 2013

Timing:

EPISODE #

Production :

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1014/152



# ADVENTURE TIME



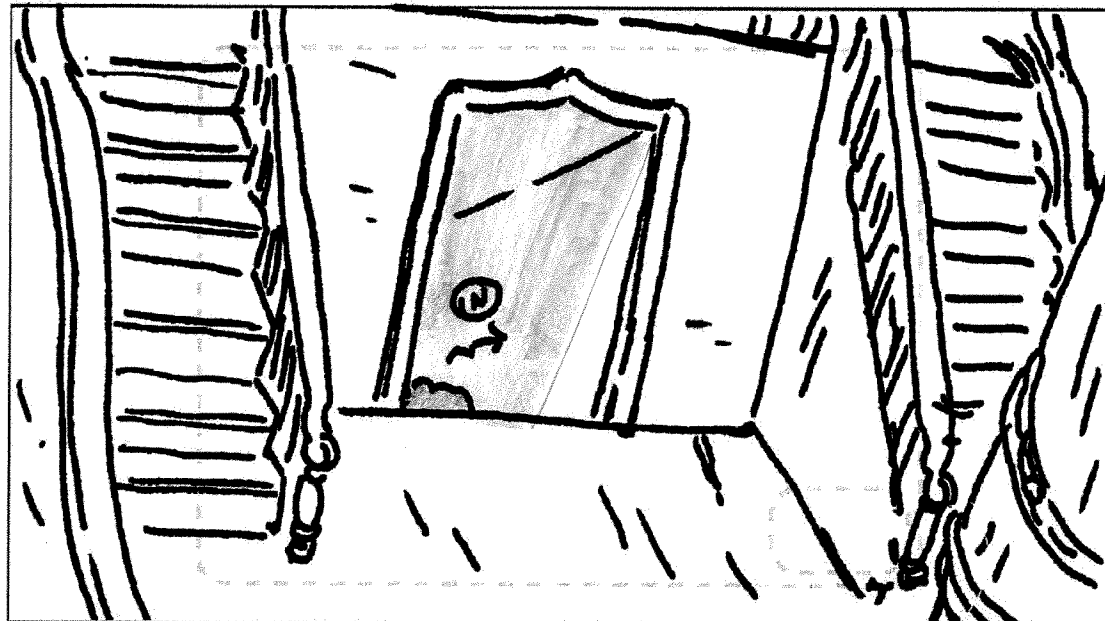
Page 141

Sc. 75

Pnl. A

Bg.

day night

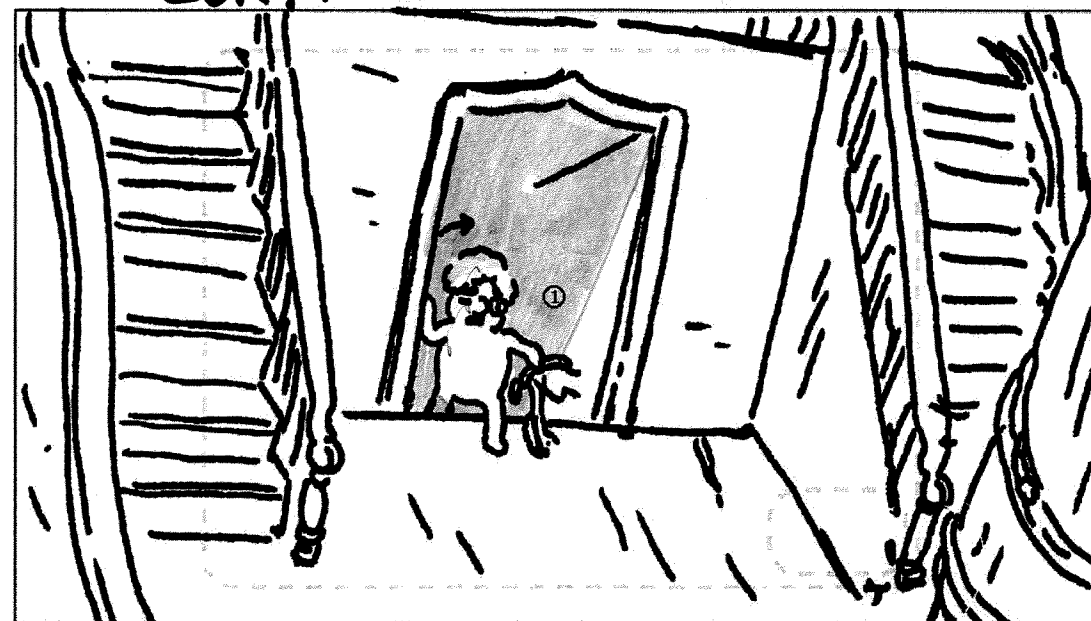


Sc. 75 CONT.

Pnl. B

Bg.

day night



Dialog:

(SCARED SOUNDING)

CH HELLO ? I - I  
ACCIDENTALLY CAME ONTO YOUR  
BOAT, BUT I ...

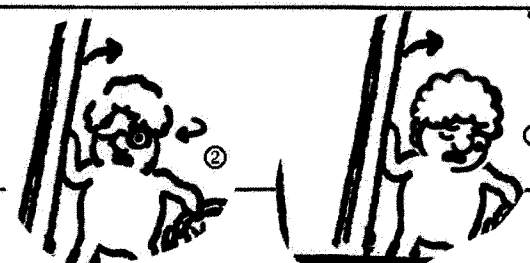
LH: ... I THINK I REALLY NEED  
SOME HELP -

Action:

-LH LIMPING UP STAIRS

-LH CARRIES SMASHED UP HARP.

Timing:



JUL 17 2013

Production :

EPISODE #

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1014/152

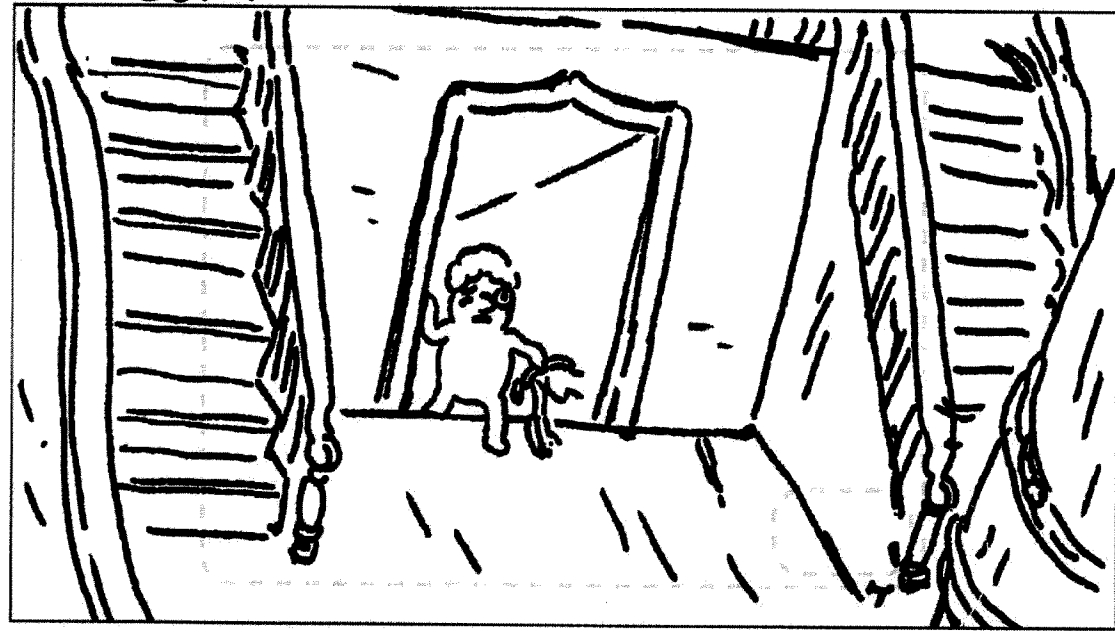
1014/152

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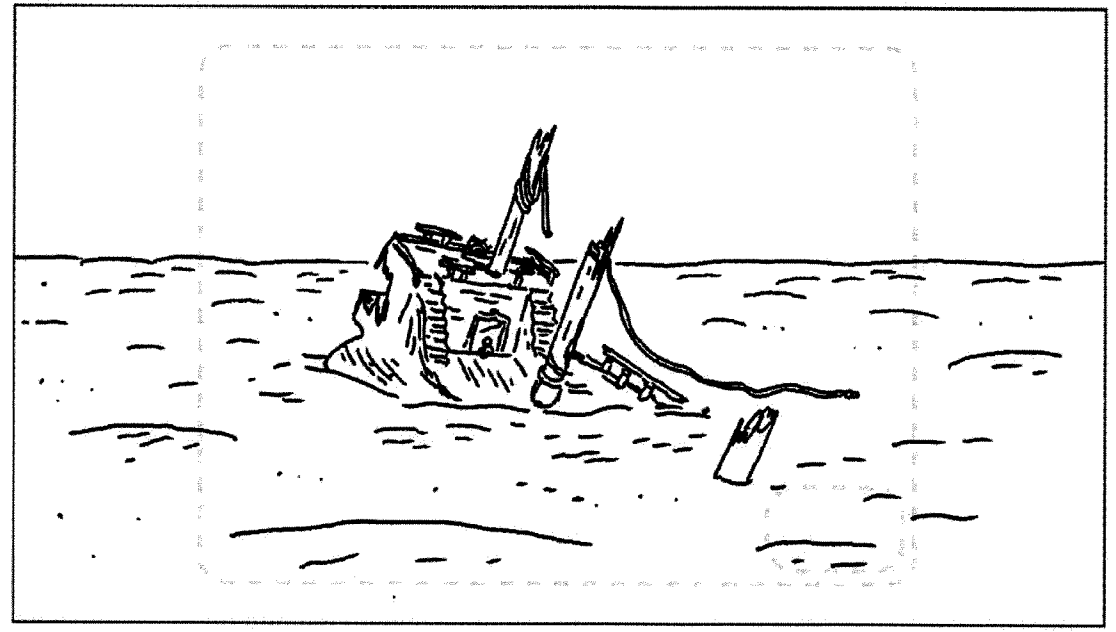
# ADVENTURE TIME



Sc. 75 **CONT** Pnl. C Bg. day night



Sc. 76 Pnl. A Bg. day night



Dialog:
Action: <p>LH STUNNED.</p> <p>— SHIP IS DESTROYED &amp; MOSTLY SUNK IN SAND.</p> <p>JUL 17 2013</p>
Timing:

EPISODE #

Production :

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1014/152

1014/152

# ADVENTURE TIME



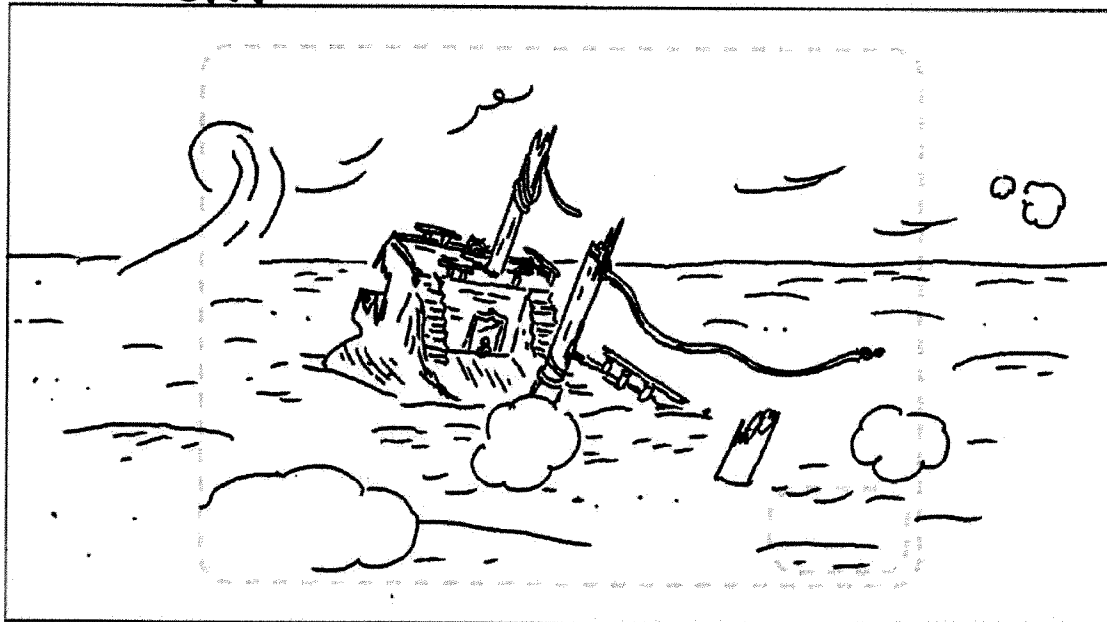
Page 143

Sc. 76 **CONT**

Pnl. **B**

Bg.

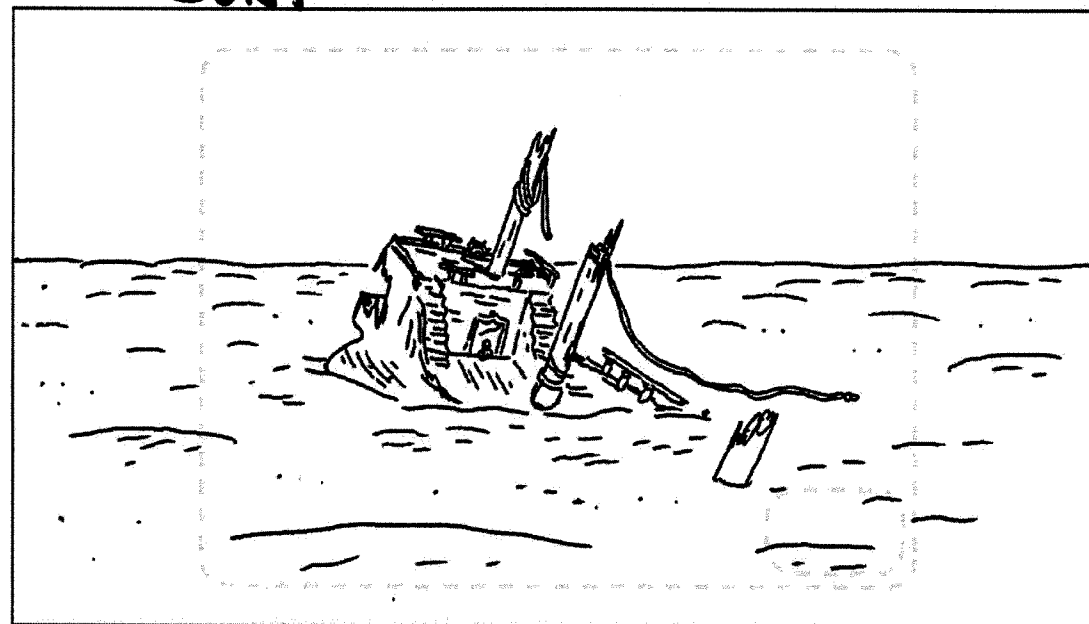
day night



Sc. 76 **CONT** Pnl. **C**

Bg.

day night



Dialog:

SFX: \* WIND \*

Action:

- GUST OF WIND RAISES SOME SOUND CLOUDS.

JUL 17 2013

Timing:

Production :

EPISODE #

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# ADVENTURE TIME



Page 144

Sc. 76 CONT Pnl. 0

Bg.

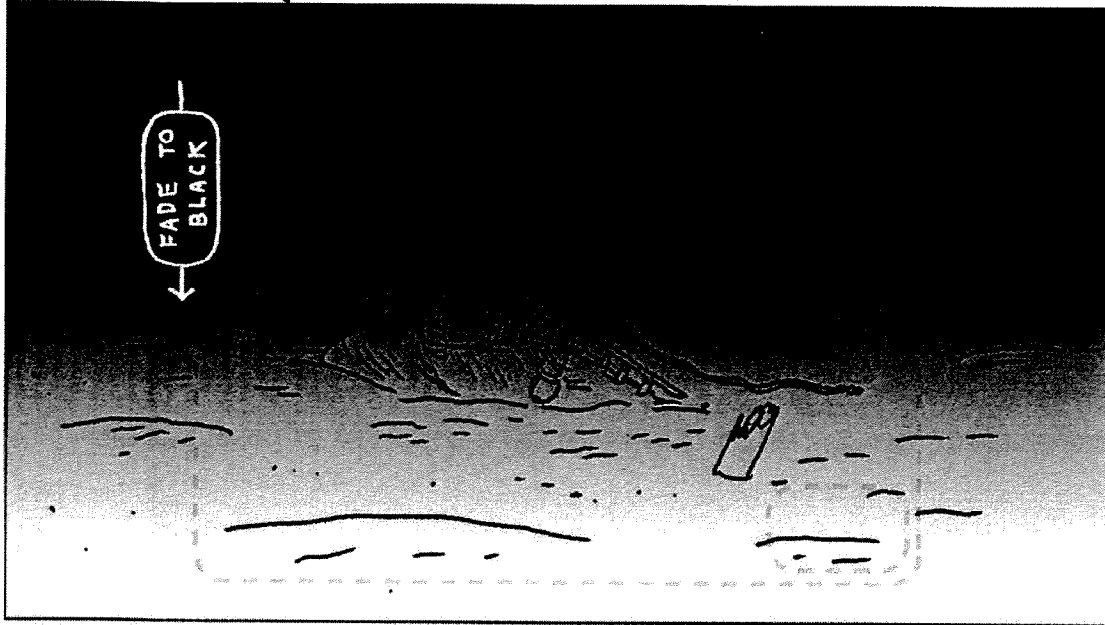
day night

Sc. 77

Pnl. A

Bg.

day night



Dialog:
Action:
Timing:

JUL 17 2012

EPISODE # 1014-152

Production :

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# ADVENTURE TIME



Page 145

Sc. 77 CONT

Pnl. B

Bg.

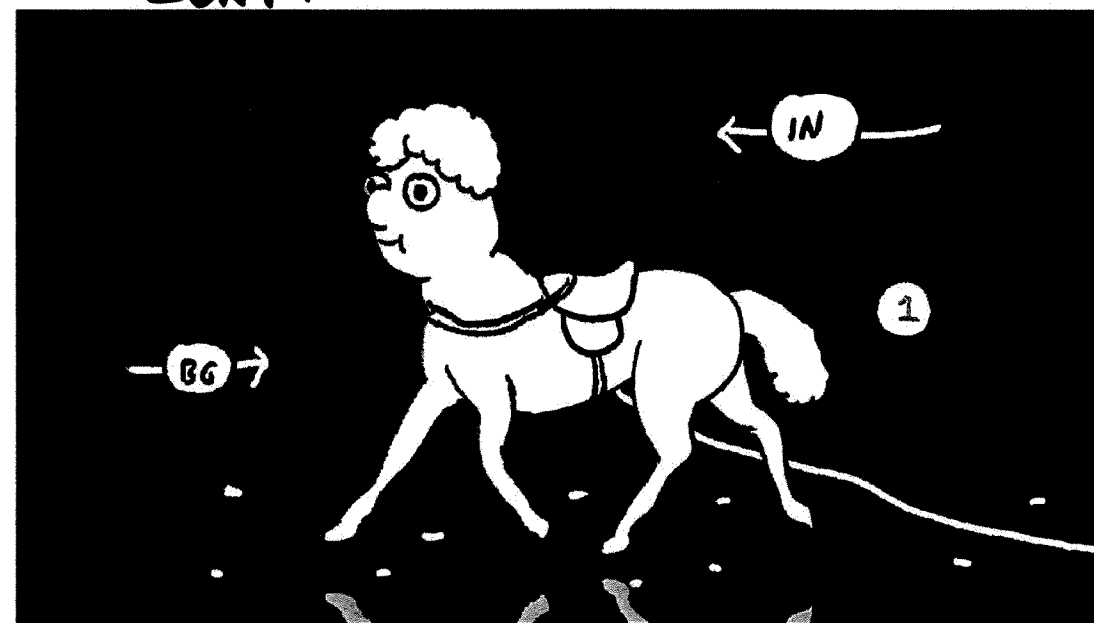
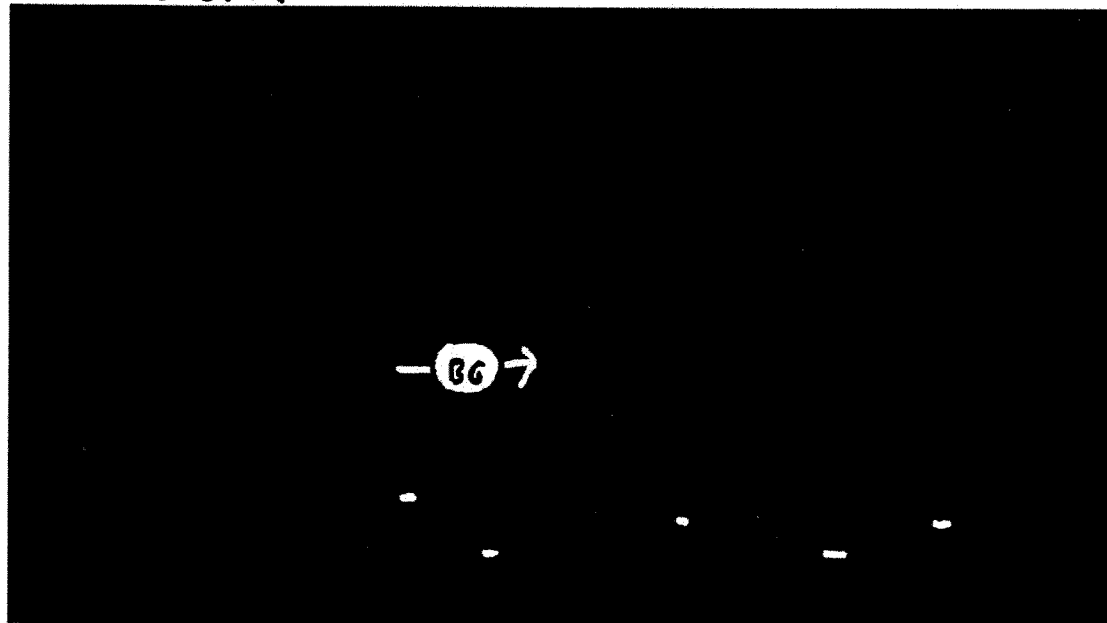
day night

Sc. 77 CONT.

Pnl. C

Bg.

day night



Dialog:

SFX / CLIP CLOPPIN'

Action:

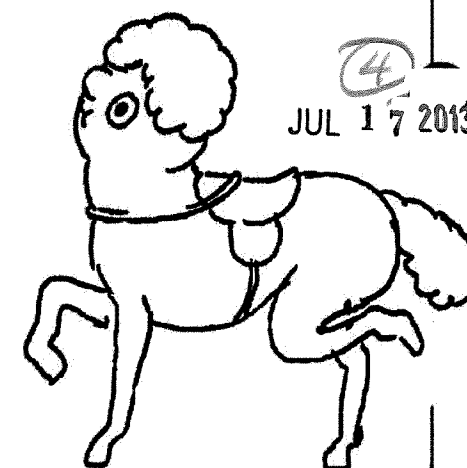
PIECES  
OF GUM  
STUCK  
TO  
FLOOR

DRESSAGE

Timing:

"WITH THAT CRAZY  
DRESSAGE STYLE  
RYTHM, KIND OF LIKE  
A "PASSAGE" OR A "PIAF"

- FUNNY & WEIRD.



LH: [HUMMING A TUNE-LESS TUNE]

JUL 17 2013

Production :

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# ADVENTURE TIME



Page 146

AKA-NEXT  
day night

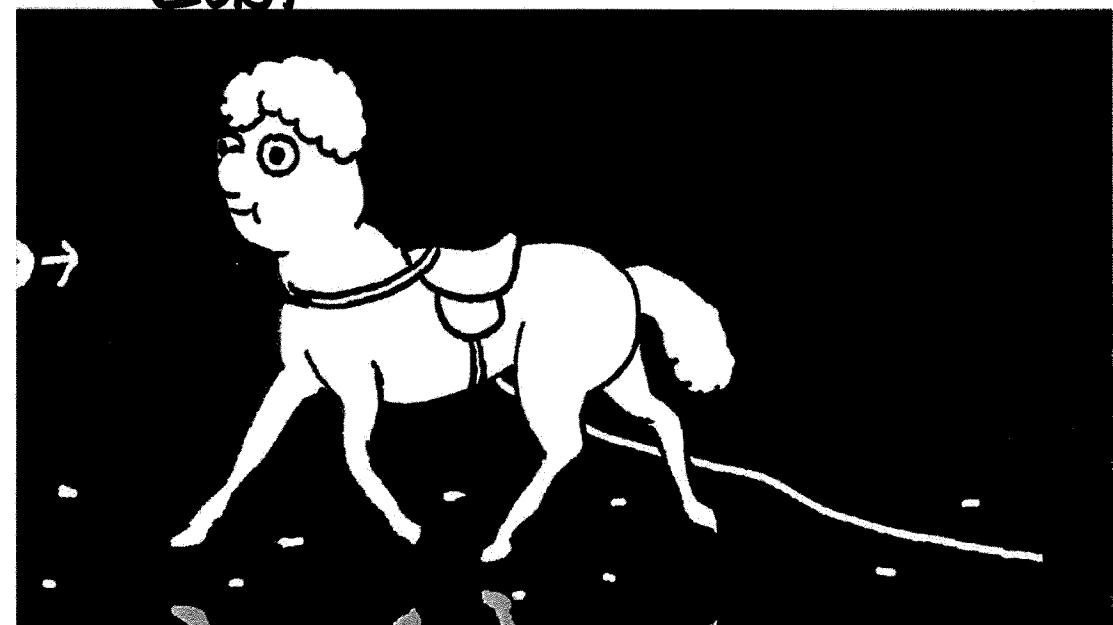
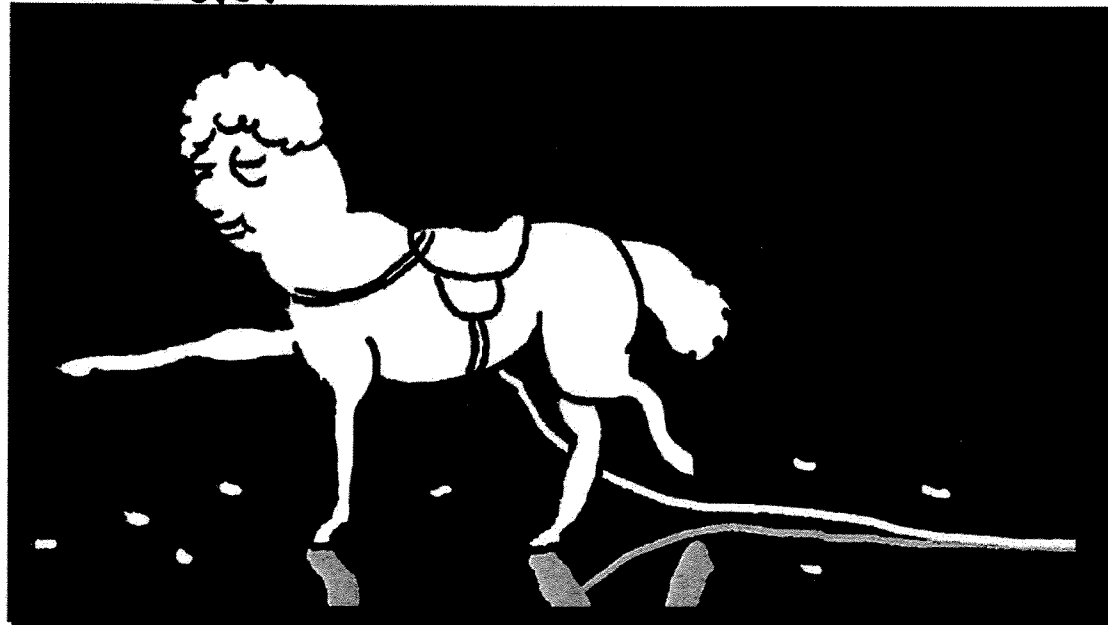
Sc. 77 CONT Pnl. D

Bg.

day night

Sc. 77 CONT Pnl. E

Bg.



Dialog:	<p>LEMON WHITE (O.S.)</p> <p>HEY ... HEY GUY ... UH ....</p>
Action:	<p>• STRIKES A POSE . . . AND KEEPS GOIN'!</p> <p>• BG PAUSES WITH LH. FOR A BEAT.</p> <p style="text-align: right;">JUL 17 2015</p>
Timing:	

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EPISODE #

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Production :

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# ADVENTURE TIME



Page 146A  
**147. NEXT**  
day night

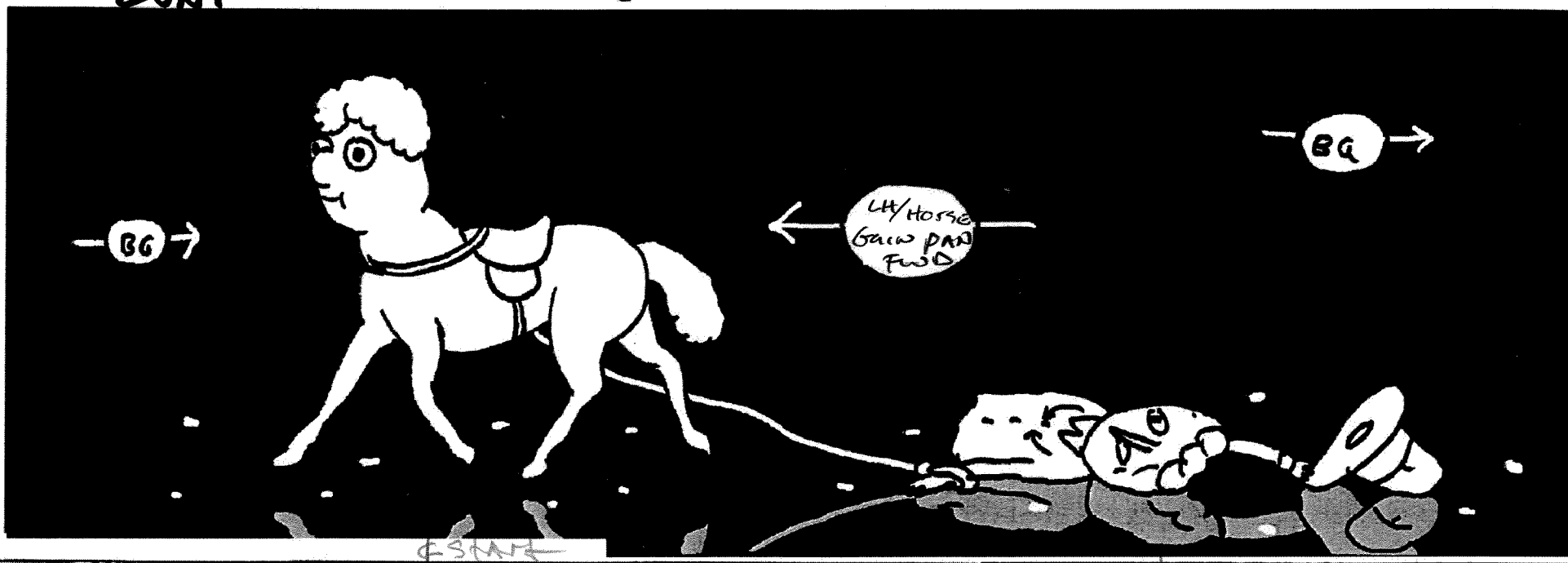
Sc. 77 **CONT**

Pnl. F

Bg.

day night

*Ho  
Cut*



Dialog:	<p><b>(LW)</b> GUY.. BACK HERE, I THINK...</p> <p><i>LH / HORSE GAIN PAW FWD</i></p>
Action:	<p>— LEMONWHITE SOUNDING MORE NATURAL.</p> <p>JUL 17 2013</p>
Timing:	

EPISODE #  
**1014/152**  
Production :

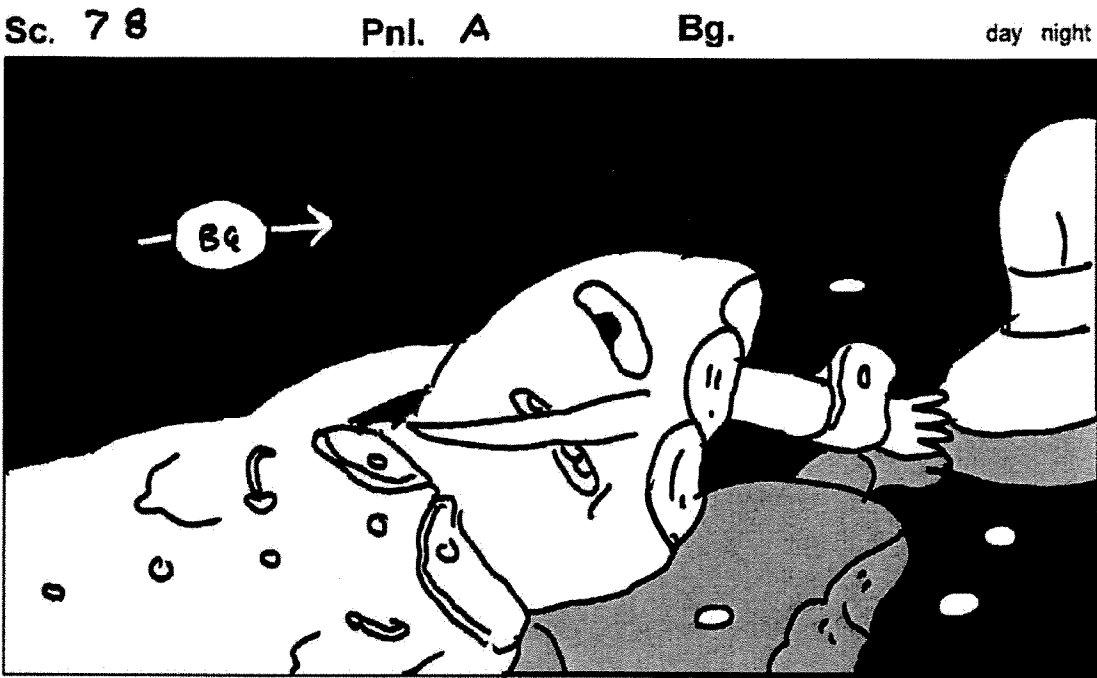
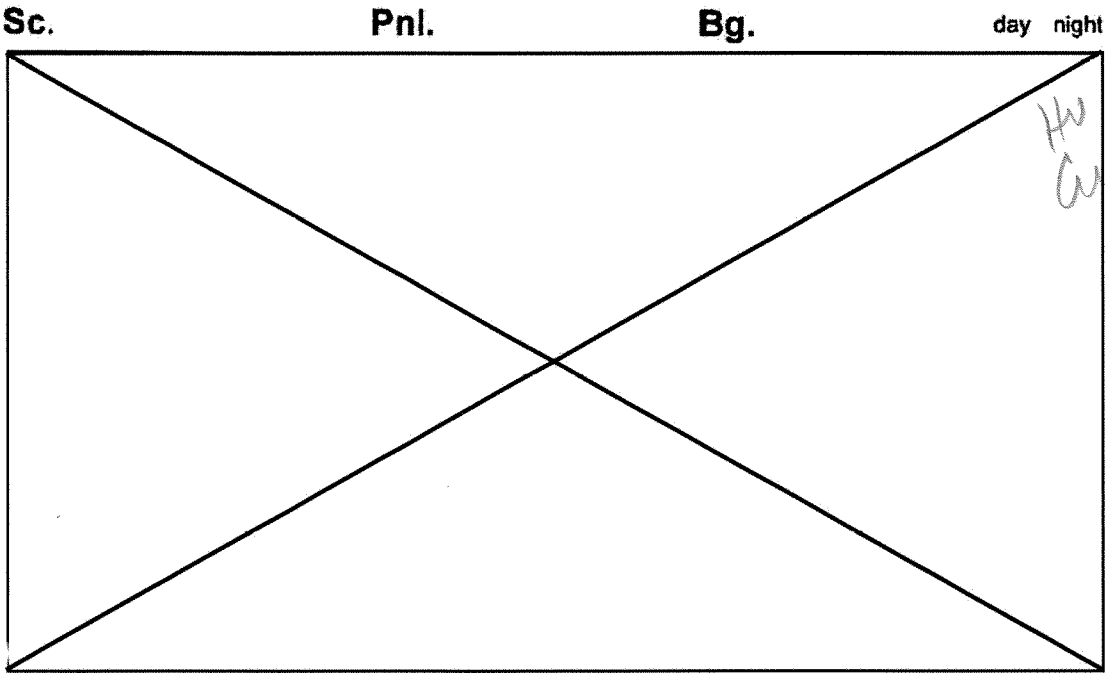
**1014/152**

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ADVENTURE TIME



Cut



Dialog:
Action:
Timing:

JUL 17 2013

Production :

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# ADVENTURE TIME



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Sc. 79

Pnl. A

Bg.

day night

Sc. 79 CONT

Pnl. B

Bg.

day night

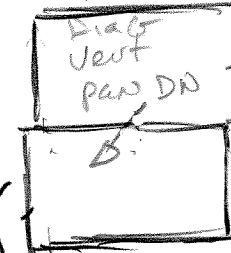


Dialog:

(H) GUY. HEY BUDDY,

BG pans slow to stop

S/A (B) 2



(LW)

BUDDY.

(OS.)

BUDDY-BUDDY.

(PB)

(OS.)

PSST, DOWN HERE.

(STAGE WHISPER)

JUL 17 2012

Action:

STILL CANTERING.

Timing:

①  
STOPS WALKING.



Production :

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EPISODE #

1014/152

START DIAG  
vert PAN DN

# ADVENTURE TIME



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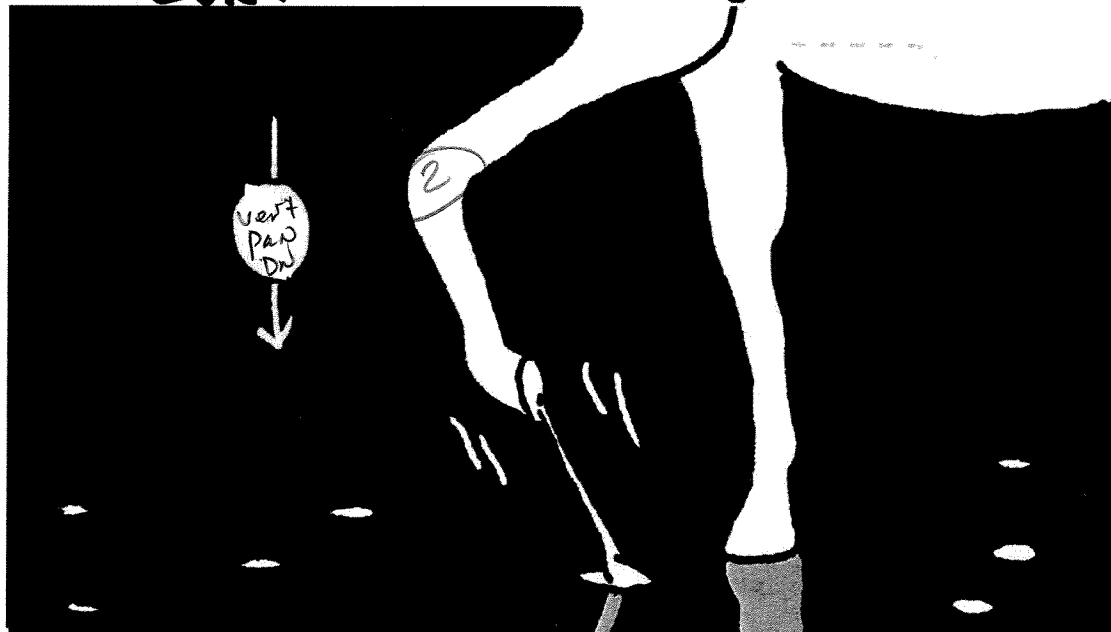
*Curt*

Sc. 79 **CONT**

Pnl. C

Bg.

day night

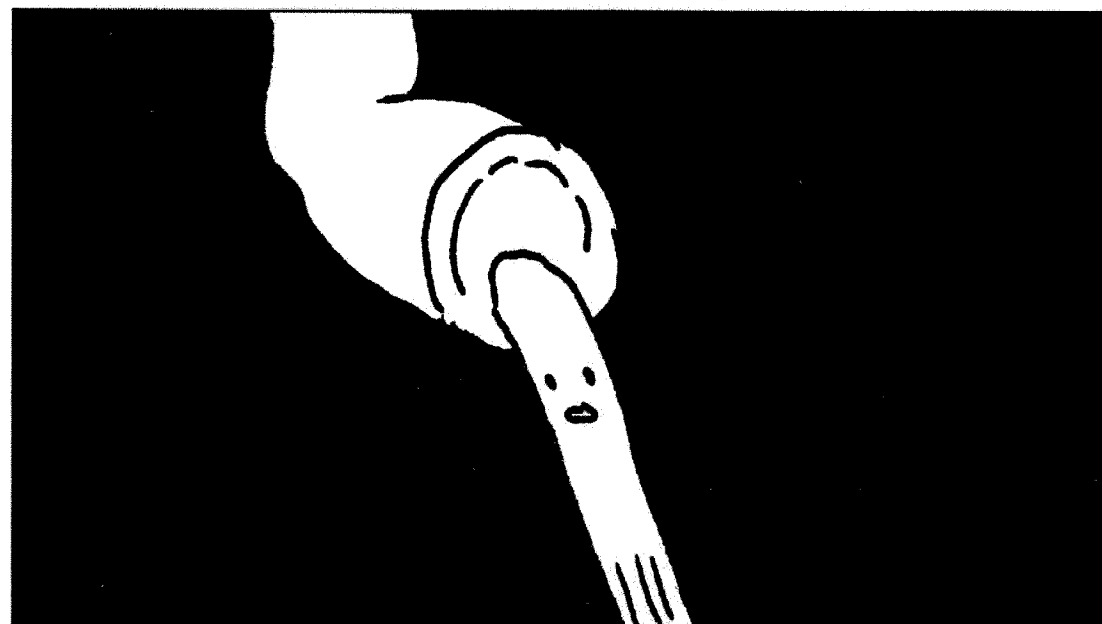


Sc. 80

Pnl. A

Bg.

day night



Dialog: (THROUGHOUT THE SEQUENCE)  
 (LW) BUDDY... C'MON GUY. GUY.  
 BUDDY-BUDDY. HELP ME UP.  
 BUDDY-BUDDY-GUY. BUDDY-GUY

Action:

**ADJ. DOWN** TO GUM.

Timing:

①



(PA) PSST, LEMON HOPE.  
 IT'S ME.

JUL 17 2015

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1014/152

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# ADVENTURE TIME



*cut*

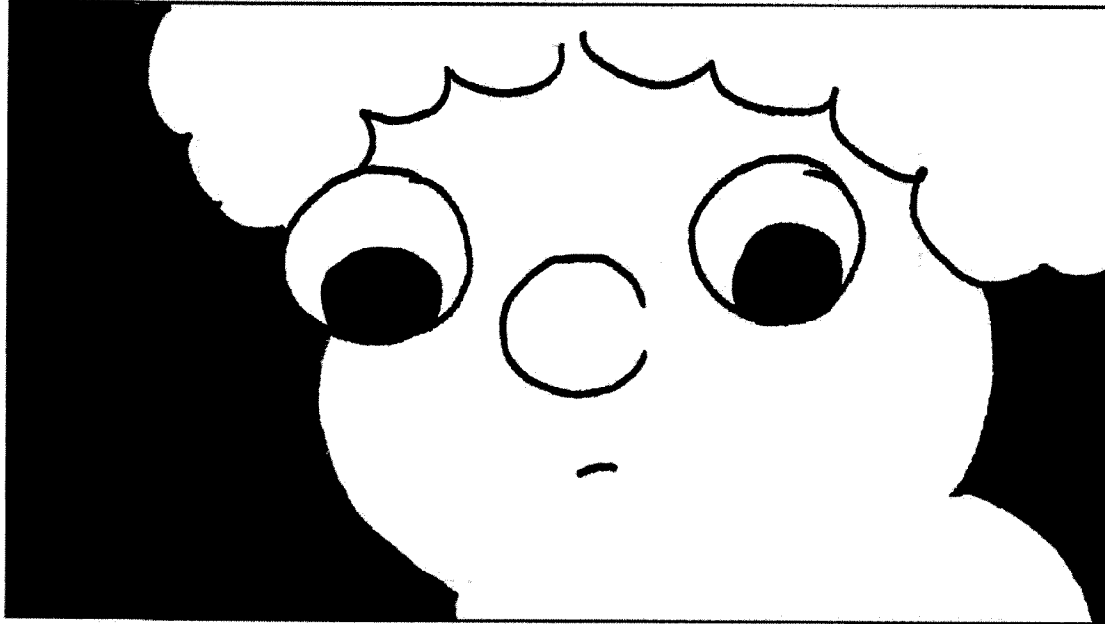
Page 150

Sc. 81

Pnl. A

Bg.

day night

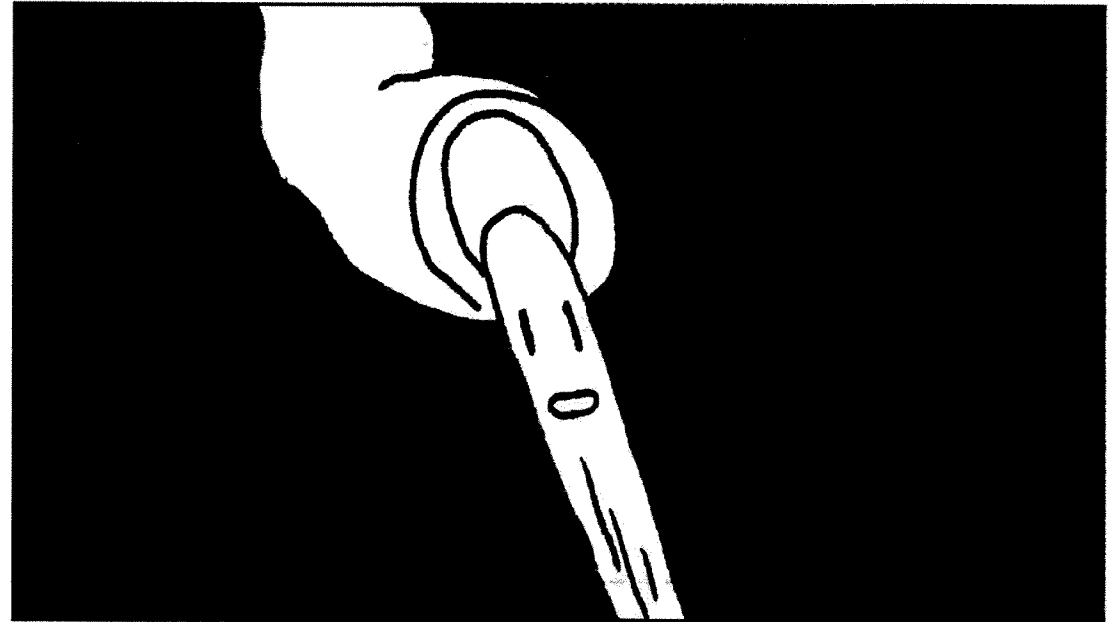


Sc. 82

Pnl. A

Bg.

day night



Dialog:

(LW STILL GOING)  
BEATS

(PB) YOU ARE ...

Action:

Timing:

JUL 17 2009

*cut*

1014-152

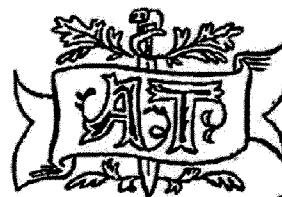
EPISODE #

1014/152

Production :

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# ADVENTURE TIME



Cut

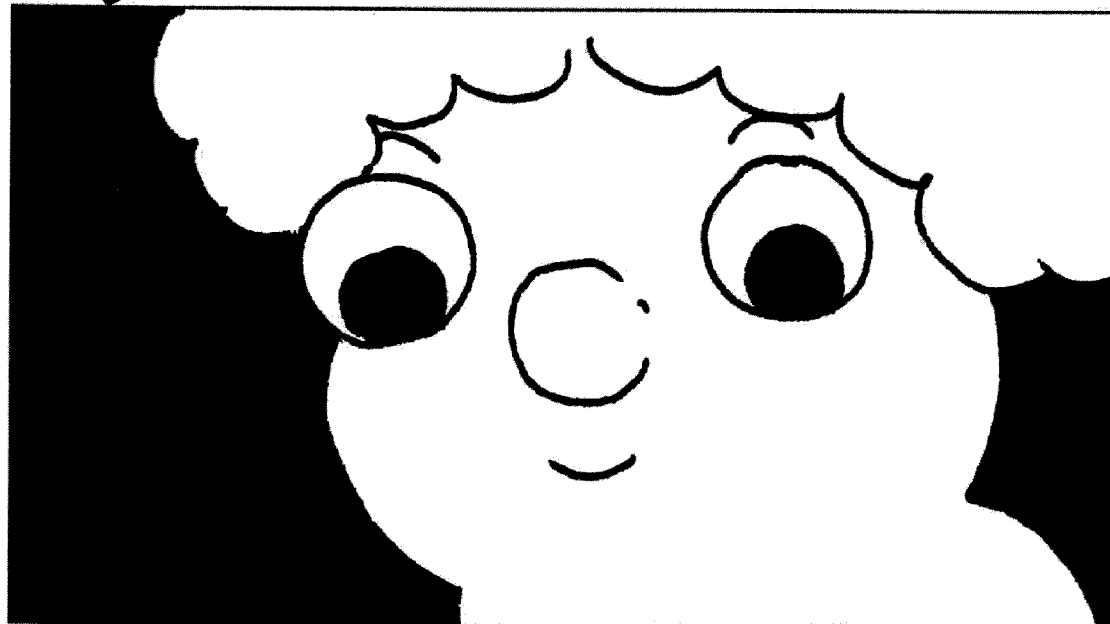
Page 151

Sc. 83

Pnl. A

Bg.

day night

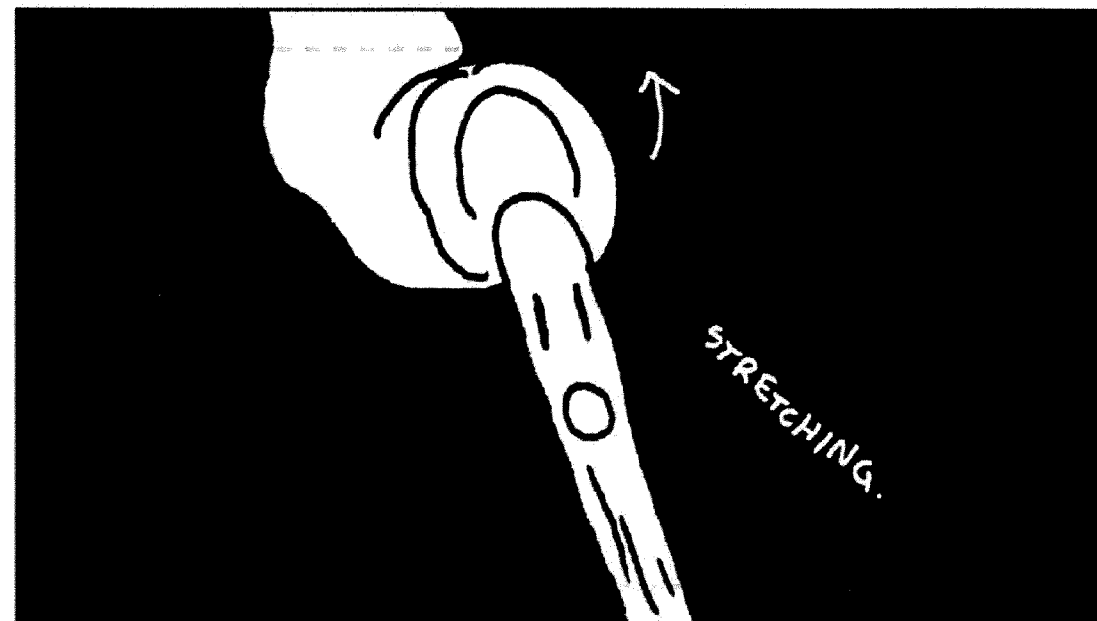


Sc. 84

Pnl. A

Bg.

day night



Cut

1014-152

EPISODE #

1014/152

<p>Dialog:</p> <p>(LW STILL GOING)</p> <p>(PB) (LIKE LEMONGRAB) UNACCEPTAAAAABLEEEEEEE</p>	<p>Action:</p> <p>-LH SMILES.</p> <p>-PB LIKE LEMONGRAB</p> <p>S.P. JUL 17 2013</p> <p>Timing:</p> <p>S.P.</p>
--	--

Production :

Page 152

Sc. 85

**Pnl. A**

**Bg.**

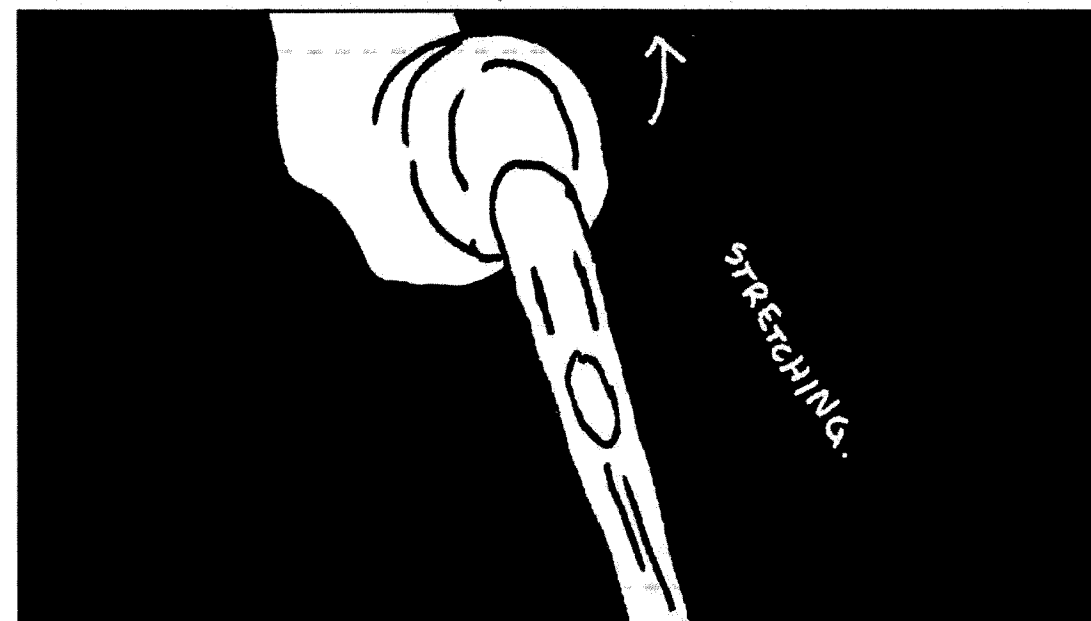
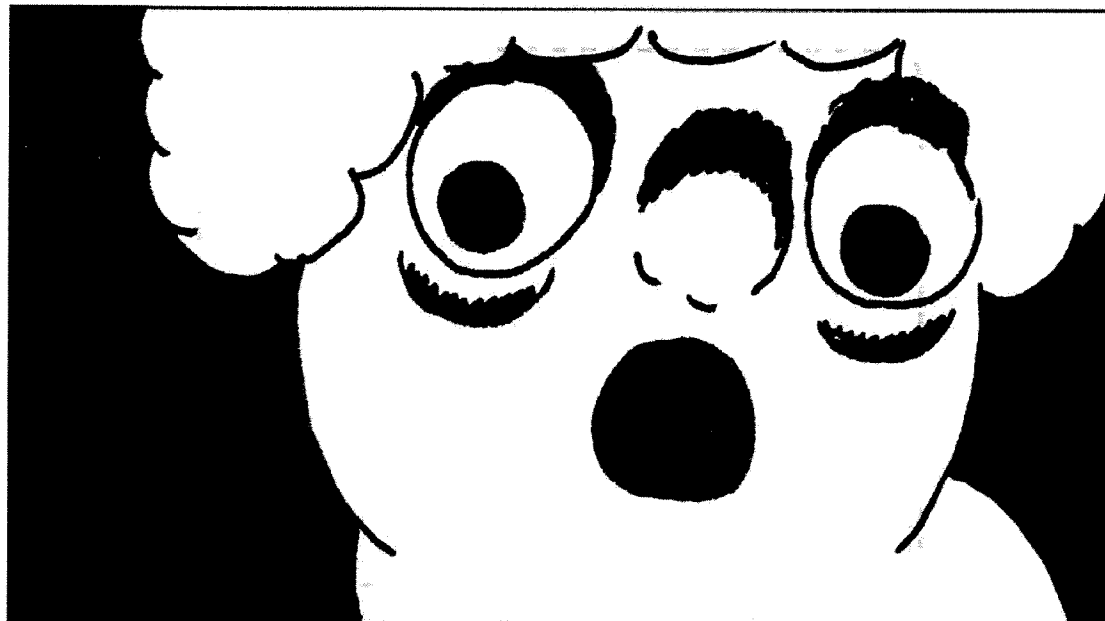
day night

Sc. 86

Pnl. A

**Bg.**

day night



**Dialog:**

[illegible]**Action:**

LH. SHAKING, A SILENT SCREAM.

JUL 17 2013

**Timing:**

EPISODE # 102-15

1014/152

**Production :**

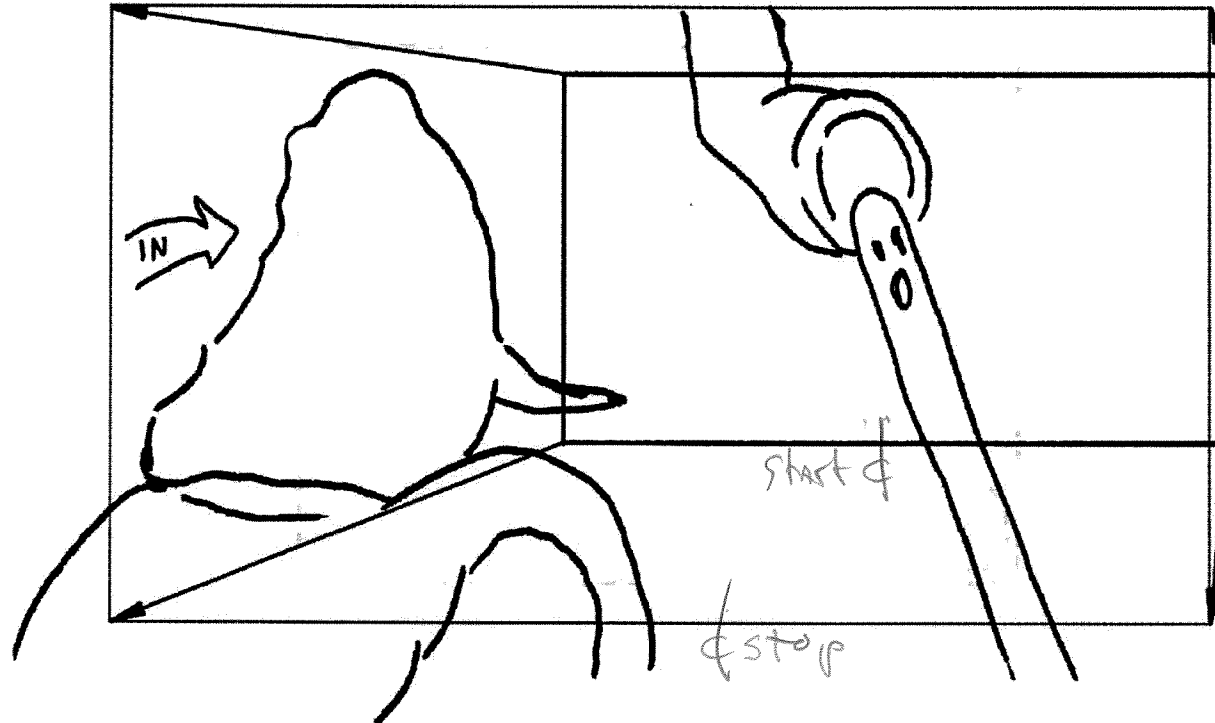
1014/152

# ADVENTURE TIME



Page 153

SC. 86 CONT. PNL B



Diag  
truck  
out

LW/ BUDDY BUDDY BUDDY

- LEGLESS LEMONWHITE  
PULLS HIMSELF INTO THE  
SHOT.
- TRUCK OUT. TO MAKE ROOM FOR LW

JUL 17 2013

Production :

EPISODE #

1014-153

1014/152

1014/152

Cut

Page 154

Sc. 86 CONT

**Pnl. C**

**Bg.**

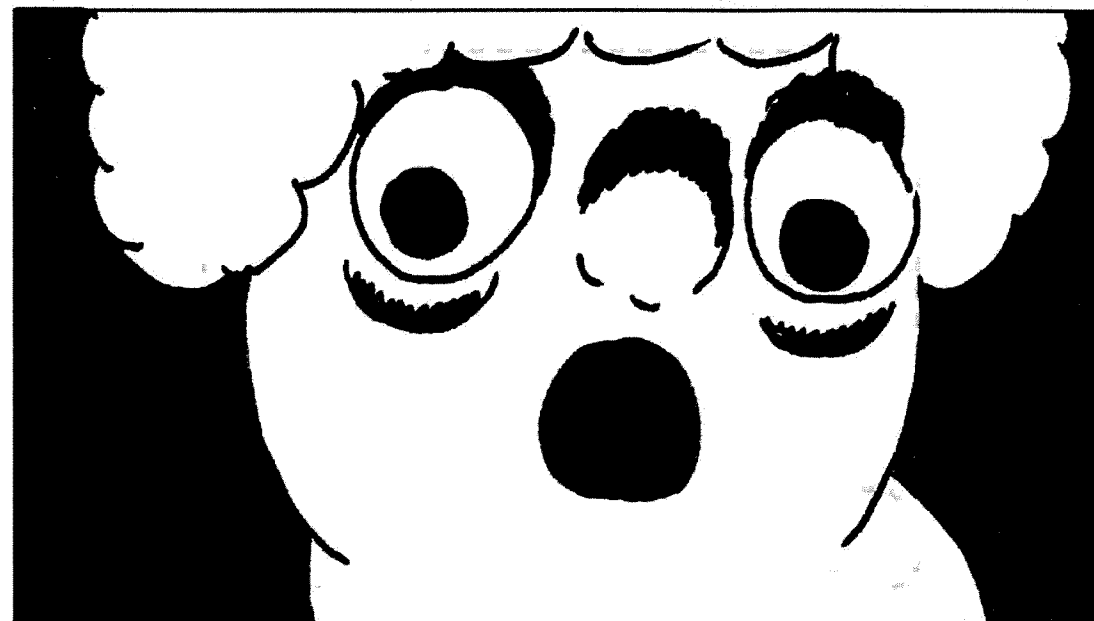
**day night**

Sc. 87

**Pnl. A**

**Bg.**

day night



(PB) LLLL LLL CLLLLL LLLL LLLL LLLL LLLL LLLL LLLL LLLL LLLL LLLL  
 (LW) / BUDDY BUDDYBUDDYBUDDY BUDDY BUDDYBUDDYBUDDY BUDDY

-LH SHAKING, SILENT SCREAM.

JUL 17 2013

**Timing:**

## #30513

**Production :**

1014/152

1014/152





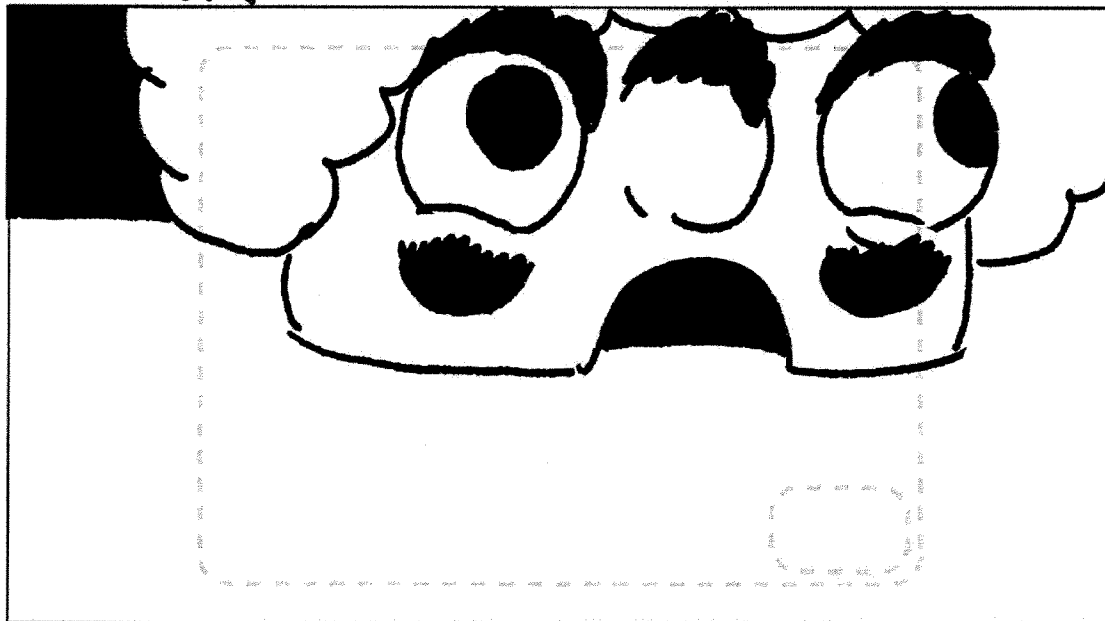
Page 150

Sc. 87 **CONT**

**Pnl. D**

**Bg.**

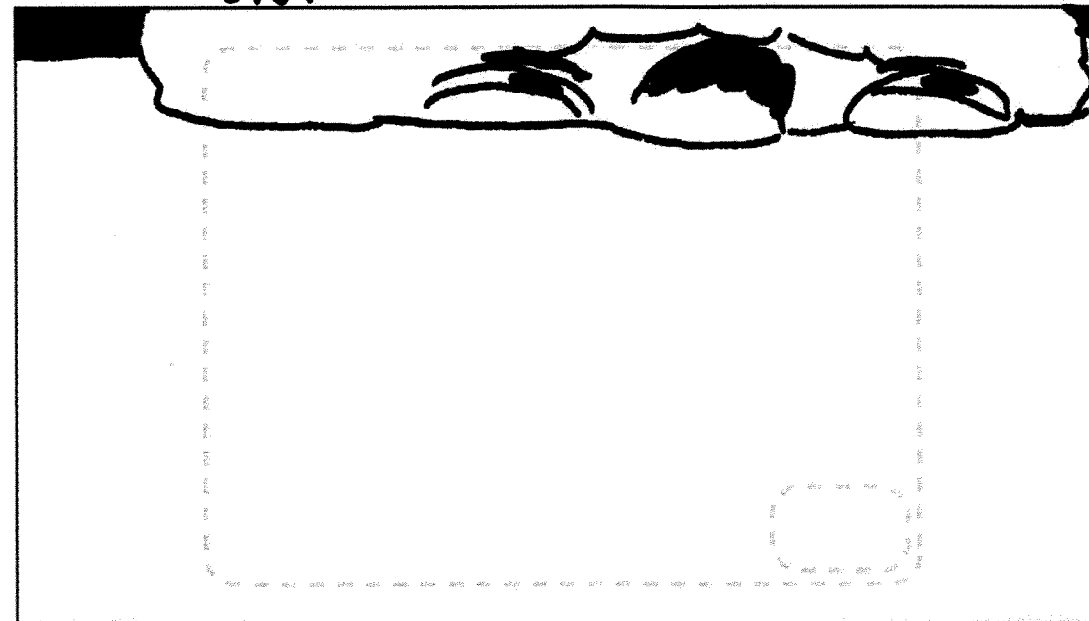
day night



Sc. 87 CONT. Pnl. E

**Bg.**

day night



**Dialog:**

[illegible]

**Action:**

- GUM ENVELOPS LHI

**Timing:**

JUL 17 2013

**Production :**

**EPISODE #**

Figure 6

1014/152

1014/152

# ADVENTURE TIME



Sc. 87 **CONT** Pnl. F Bg.

day night

Sc. 87 **CONT**. Pnl. G Bg.

Page 157

**NO PG 158**  
day night

↑  
FILLS  
SCREEN

FADE TO

(WHITE)  
Fr

Dialog:

ALL WHITE NOISE

... FADES TO SILENCE.

Action:

FADE to  
white Fr.

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152

# ADVENTURE TIME



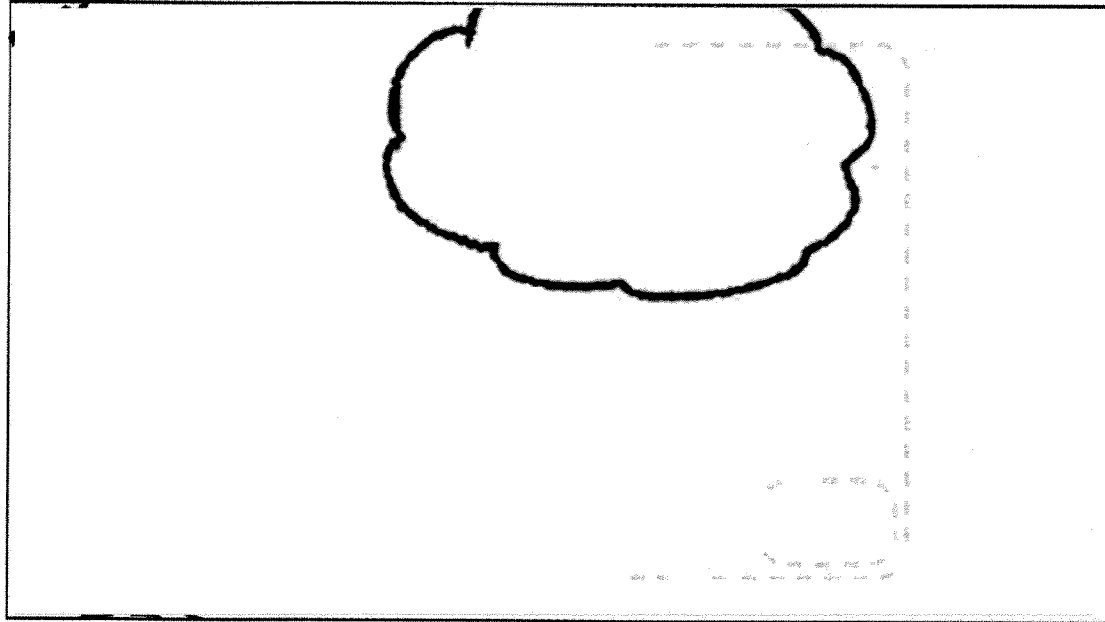
Page 159

Sc. 88

Pnl. A

Bg.

day night

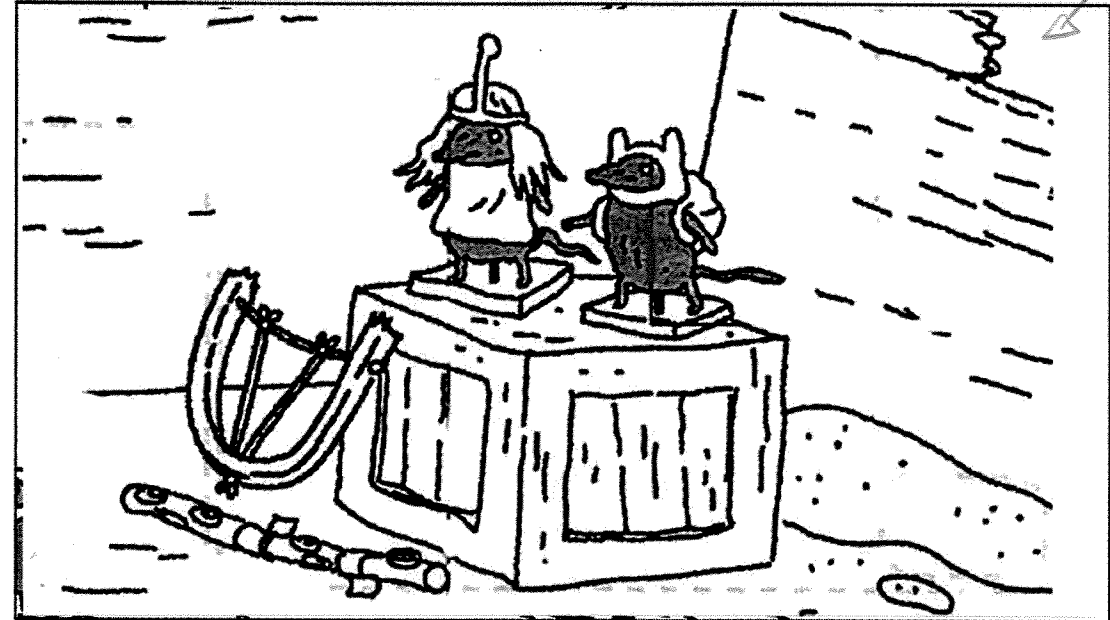


Sc. 88A

Pnl. A

Bg.

day night



Dialog:

(FX)

WEIRD WINDCHIME  
NOISE COMES IN.  
(AND THROUGHOUT SCENE.)

Action:

FADE IN  
FROM  
WHITE

to a nearly  
WHITE SKY, WITH A STRANGE LITTLE  
CLOUD.

DEAD STUFFED RAT BUBBLEGUM,  
DEAD STUFFED RAT FINN.

JUL 17 2013

Timing:

NAIL  
COMING  
THRU  
MIDDLE



WOODEN BOARD

Production :

EPISODE #

1014-152

1014/152

1014/152

Handwritten: HU (HOLE)  
cut

ADVENTURE TIME

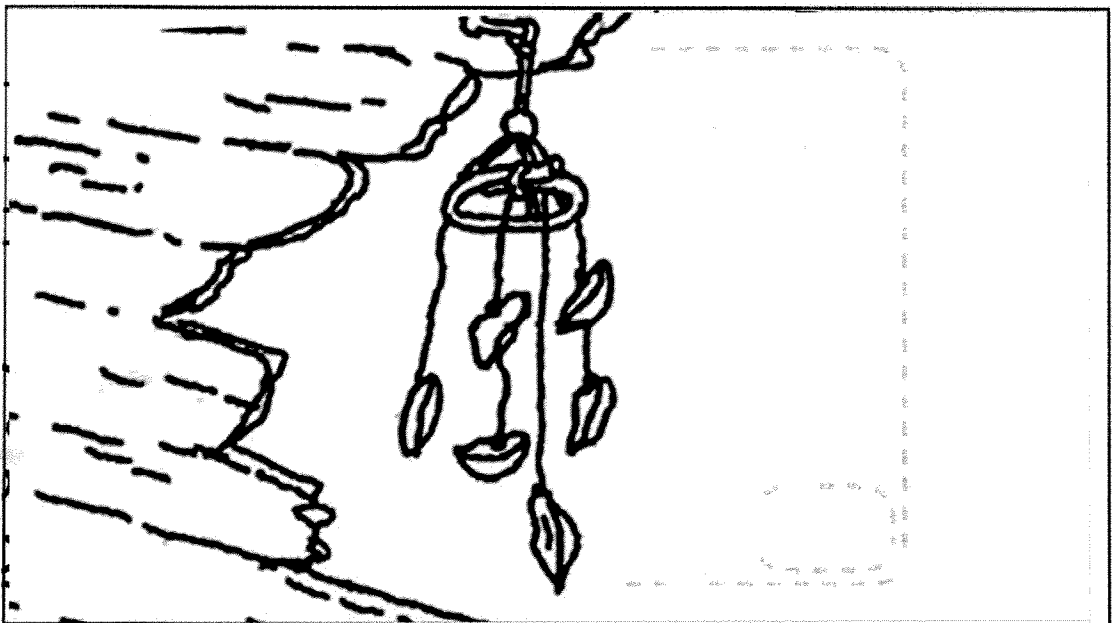


Sc. 88B

Pnl. A

Bg.

day night

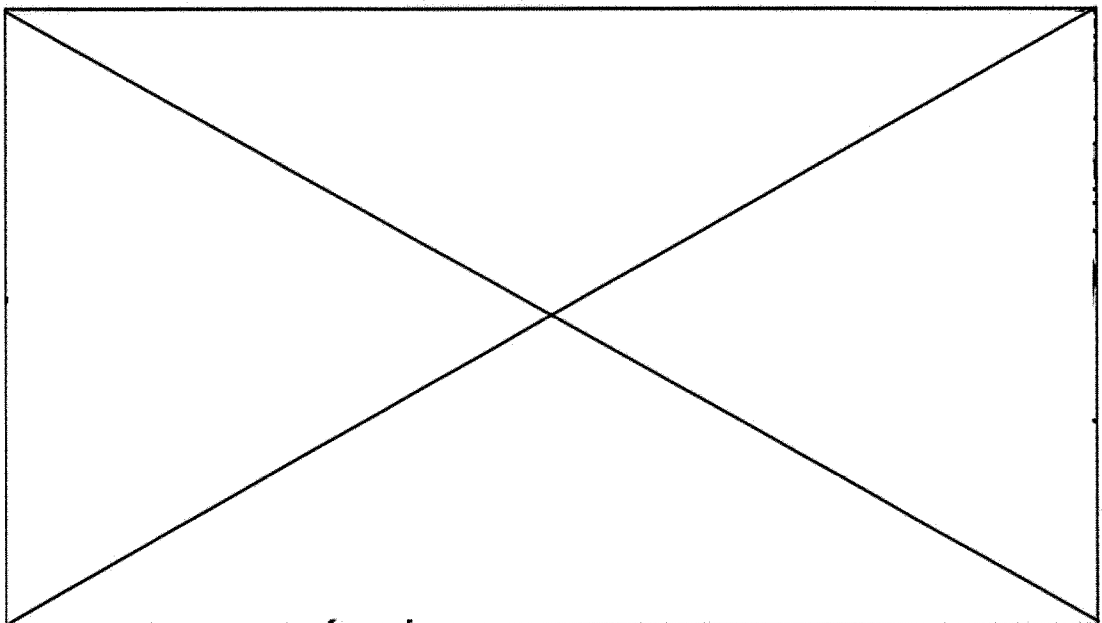


Sc.

Pnl.

Bg.

day night



Dialog:	
Action:	JUL 17 2015
Timing:	

— STARTS PANNING,  
OLD DRIED-LIMEPEEL WINDCHIME.

1014-152

EPISODE #

1014/152

Production :

1014/152

1014/152

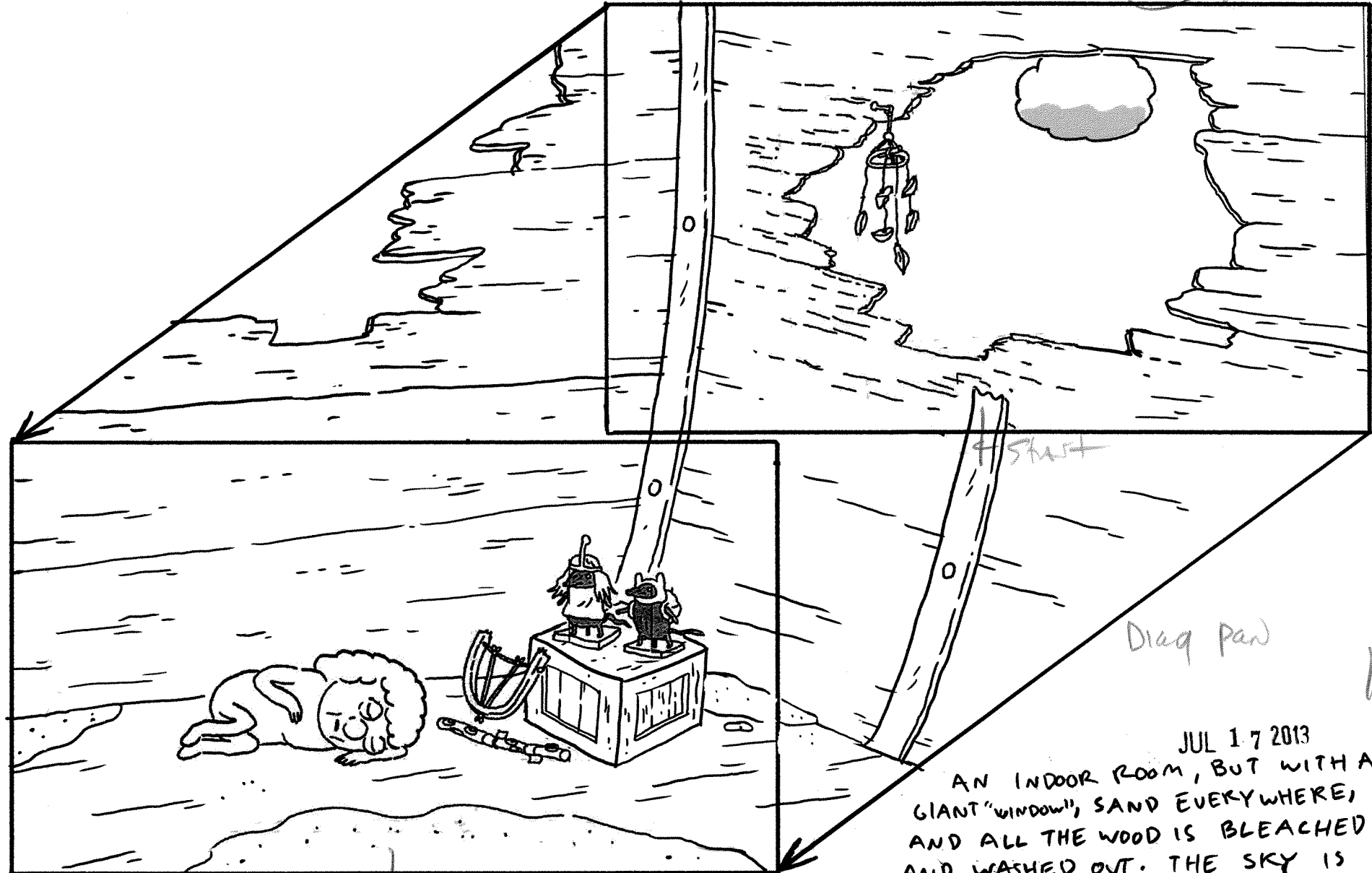
# ADVENTURE TIME



SC. EBC

S/A  
PRIL A

Page 161



EPISODE # 1014-152

1014/152

Dialog:
Action:
Timing:

Diag Pan

AV  
cut

JUL 17 2013  
AN INDOOR ROOM, BUT WITH A  
GIANT "WINDOW", SAND EVERYWHERE,  
AND ALL THE WOOD IS BLEACHED  
AND WASHED OUT. THE SKY IS  
SUPER PALE TOO MAYBE, ALMOST  
WHITE!

Production :

1014/152

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Ho  
Cut

# ADVENTURE TIME



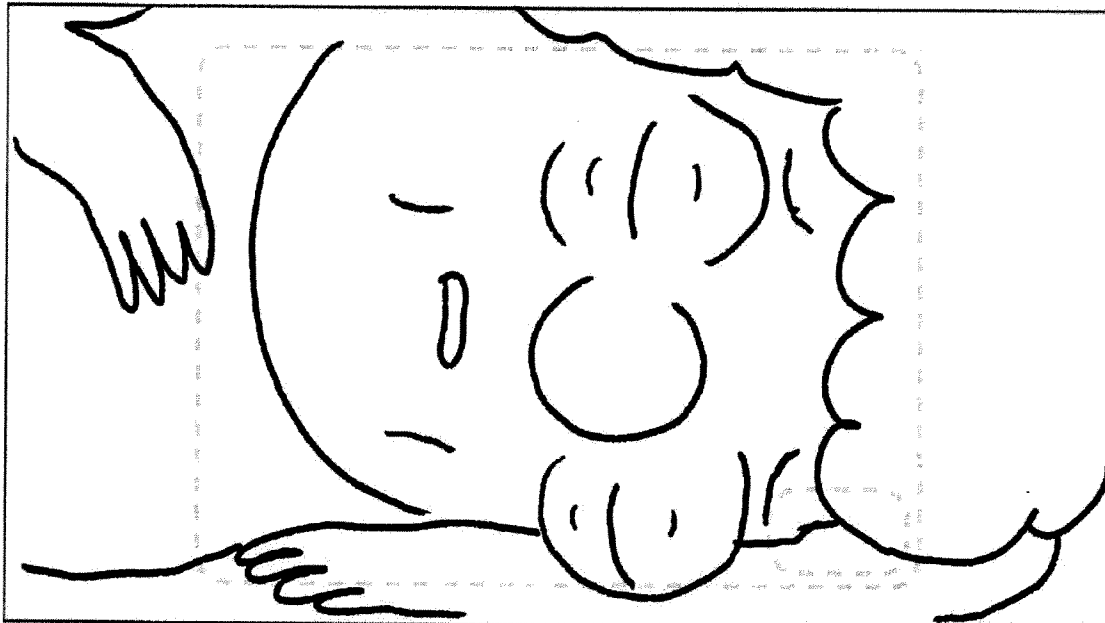
Page 162

Sc. 89

Pnl. A

Bg.

day night



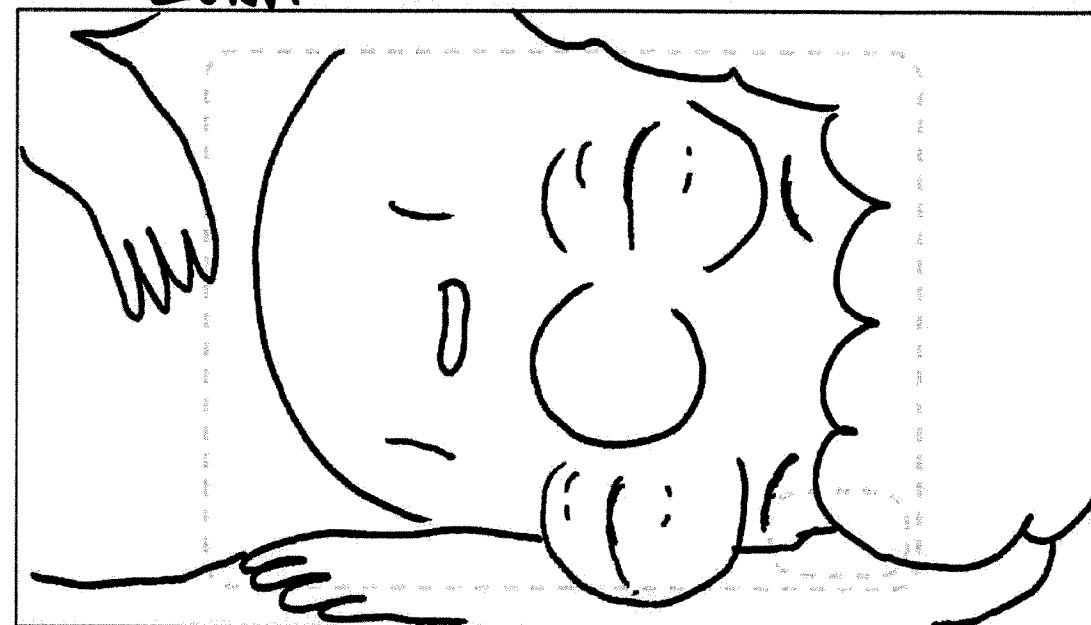
Sc. 89

CONT.

Pnl. B

Bg.

day night



Dialog:

(LH) M M M M - - E H H H - - M M M M -

Action: EYES MOVING AROUND UNDER LIDS.  
R.E.M. SLEEP.

JUL 17 2013

Timing:

Production :

EPISODE #

1014-152

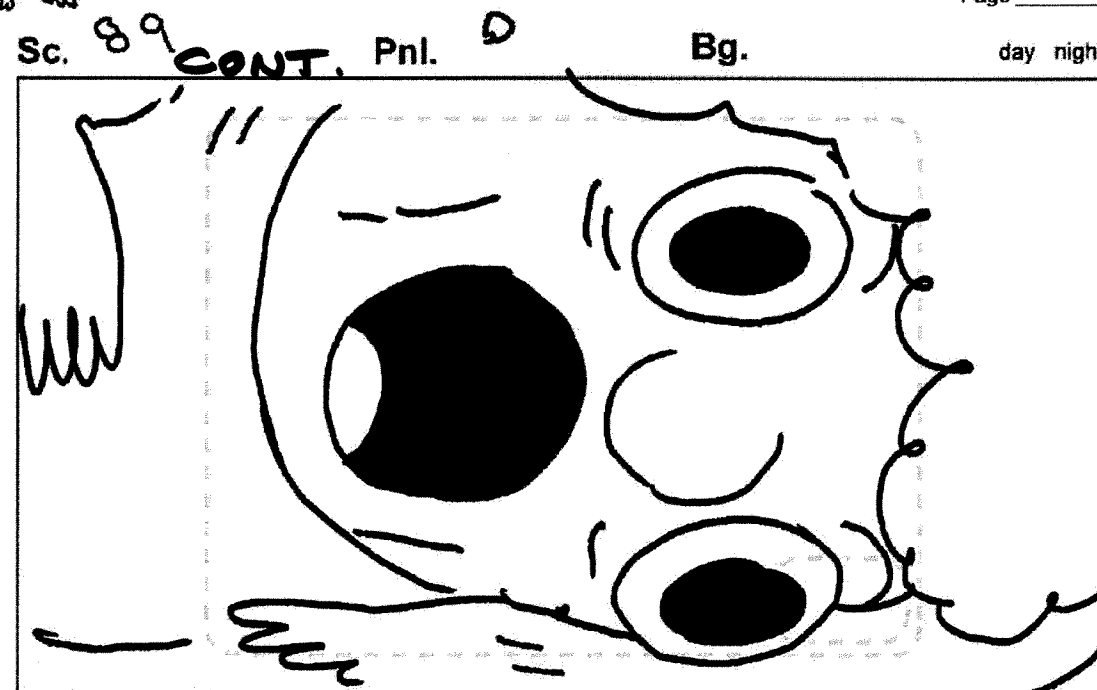
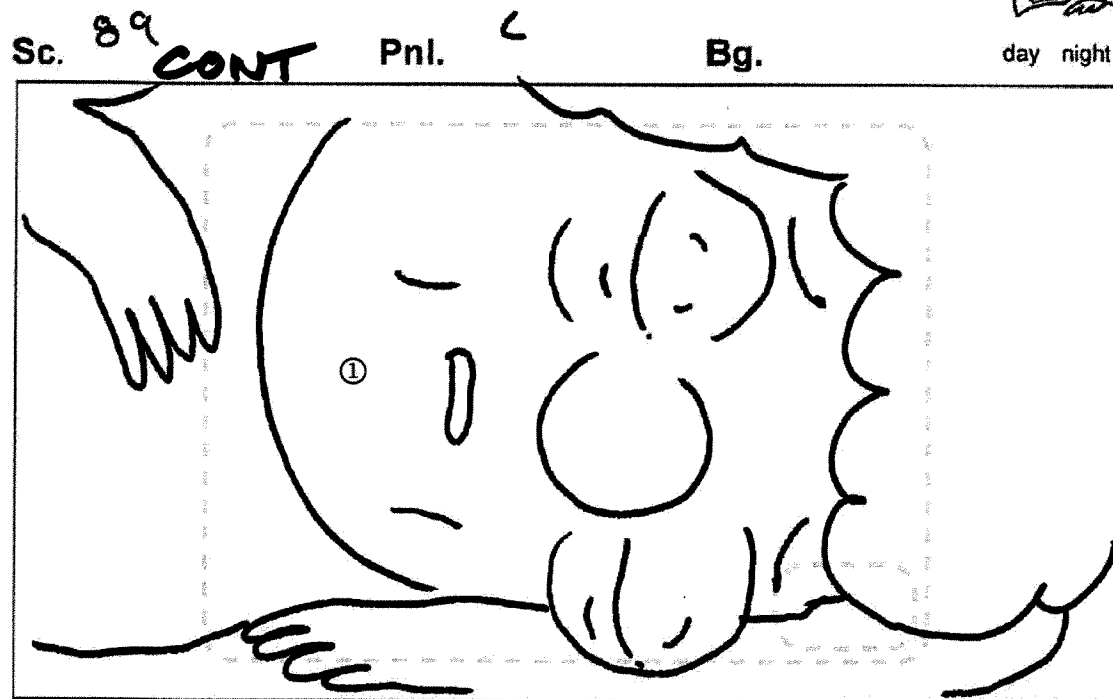
1014/152

1014/152

# ADVENTURE TIME




Page 163



*He  
Cant*

1014-152

EPISODE #  
1014/152

Dialog:		(LH) A A I I I I I I I I -	
Action:	EYES MOVING R.E.M. SLEEP.	AROUND UNDER LIDS.	-LH SHAKING
Timing:			

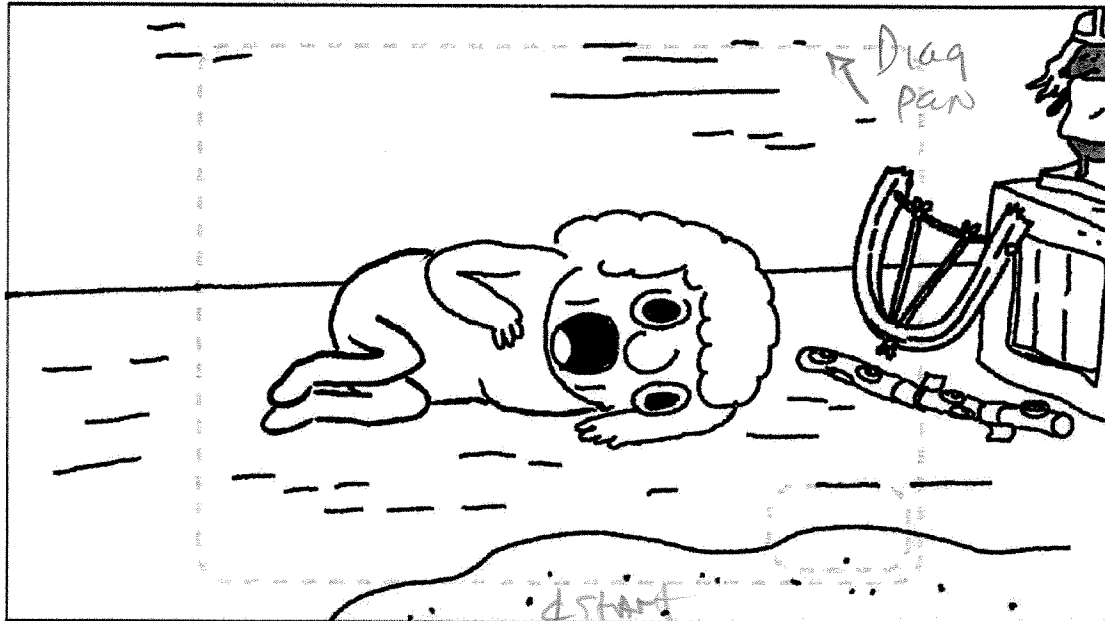
JUL 17 2013

Production :

1014/152

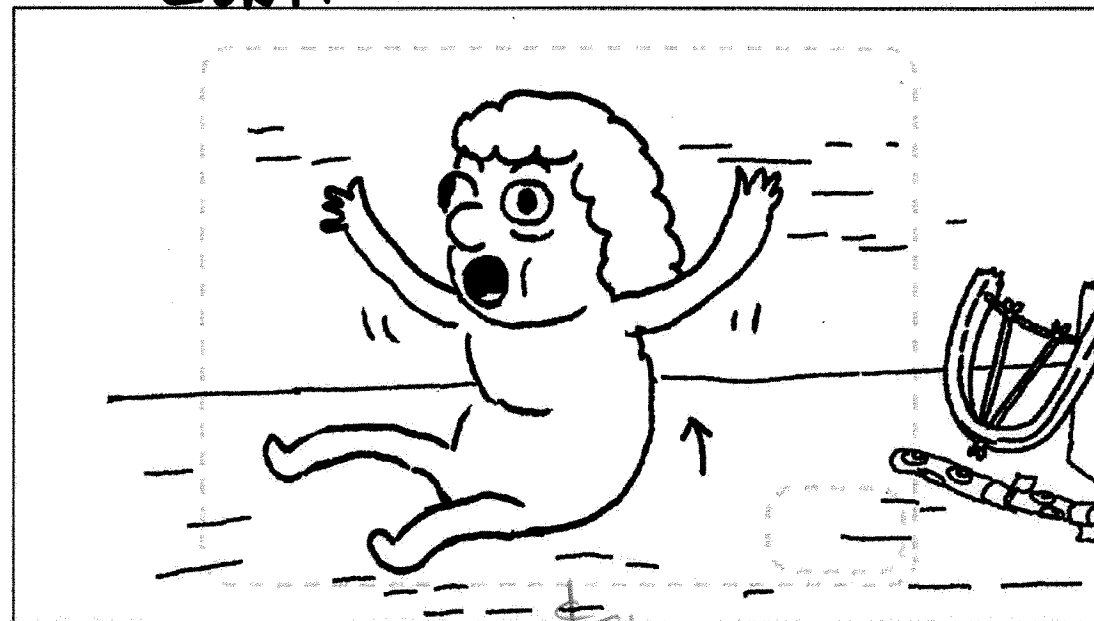
1014/152

day night



**Bg.**

day night



$\odot / (\text{const})$  A I I I I I I I I I I I !!!

- LH SITS UP SUDDENLY

S/4 (A)

-ADJ. w/ ACTION

JUL 17 2013

**Timing:**

**Production :**

**EPISODE #**

1014/152

1014/152

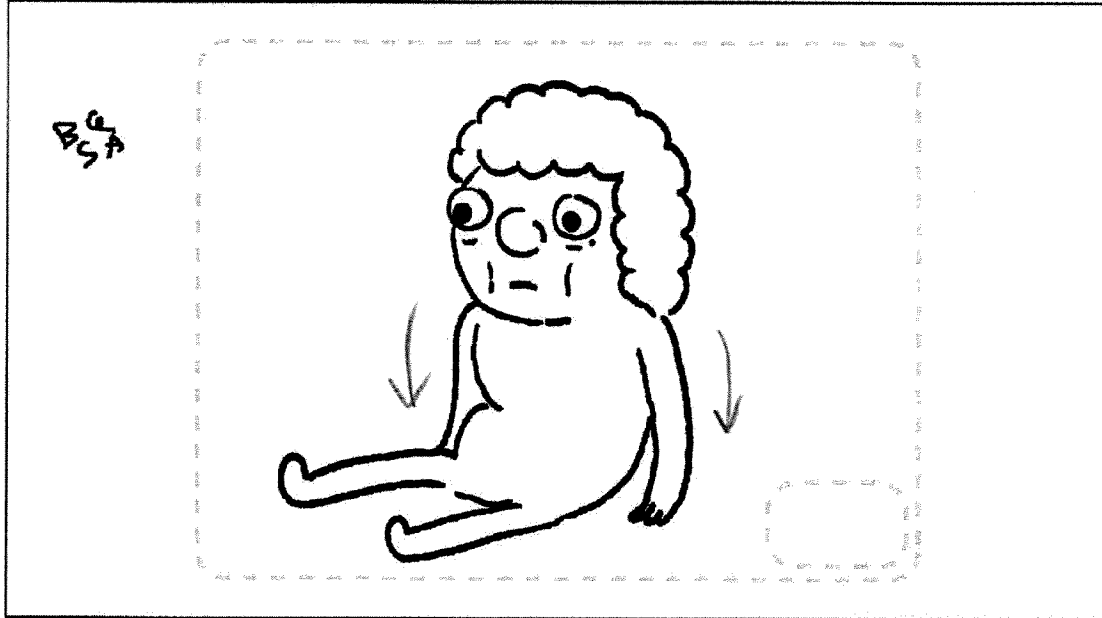


# ADVENTURE TIME

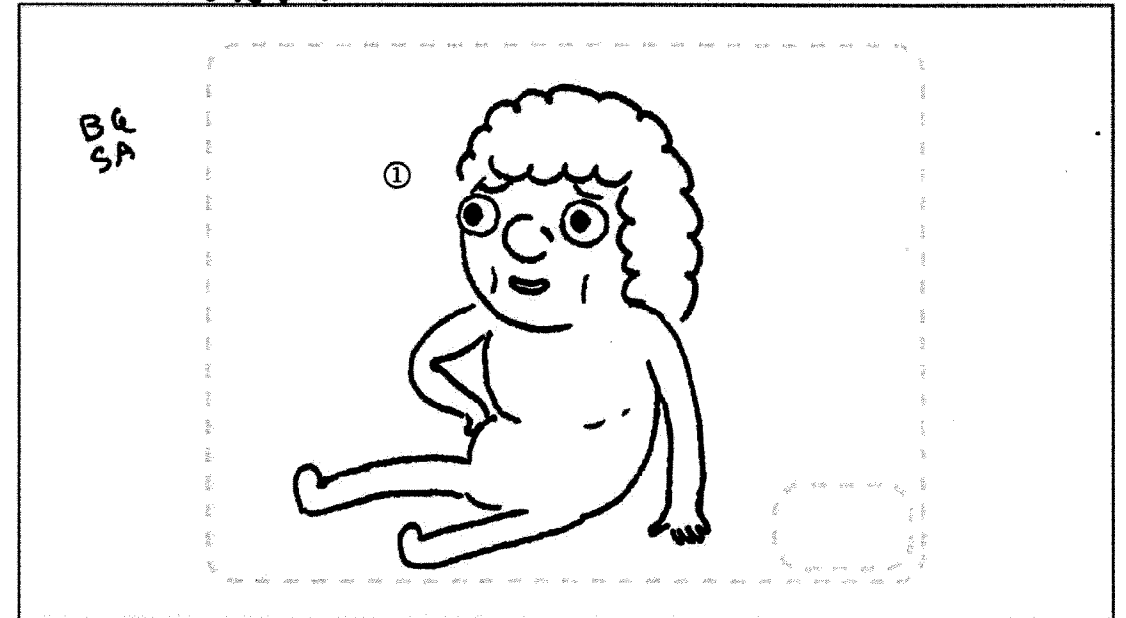


Page 165

Sc. 90 **CONT** Pnl. C Bg. day night



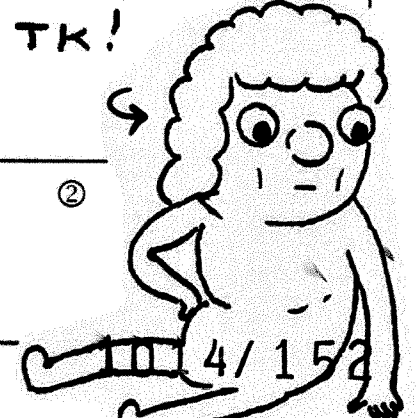
Sc. 90 **CONT.** Pnl. D Bg. day night



Dialog:  
LH/HAHAHAHAHA... 'LOT OF NIGHTMARES AGAIN.  
I GUESS THAT'S FREEDOM FOR YOU.

Action: HIS HAIR'S LONG AND HE'S  
LOST A LOT OF WEIGHT.  
LEMONHOPE'S NOT DOING  
TOO HOT.

Timing: JUL 17 2013



Production :

EPISODE #

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1014/152

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1014/152

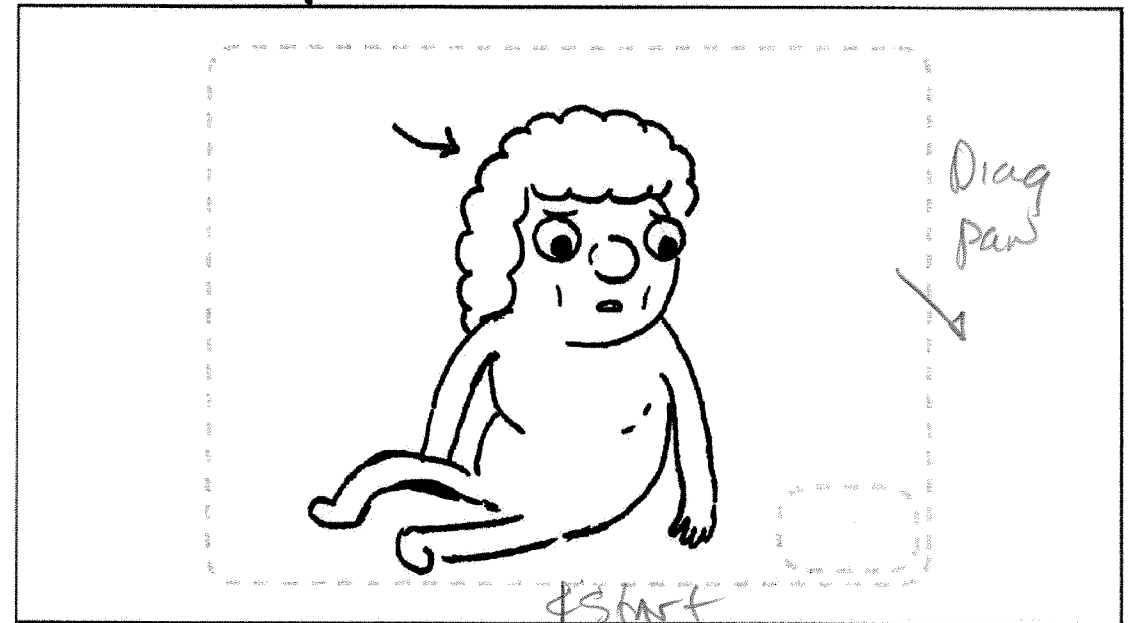
ADVENTURE TIME



Sc. 90 CONT Pnl. E

Bg.

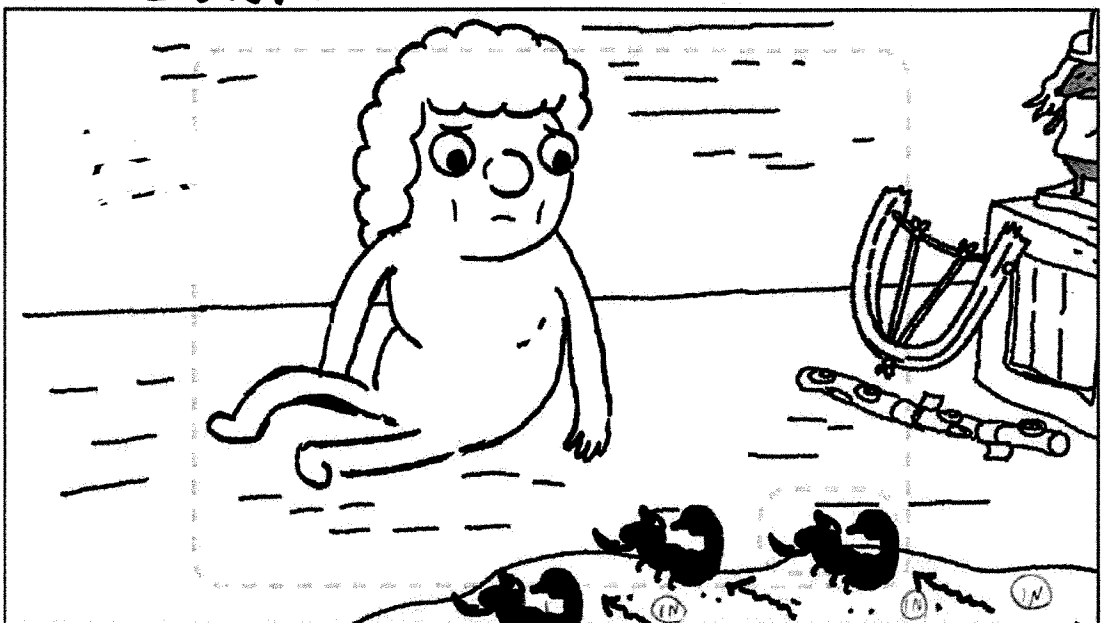
day night



Sc. 90 CONT. Pnl. F

Bg.

day night



Dialog:	(LH) / OH,	S/A (E) →	Start	Diag pan	S/A (F) ←	Stop
Action:	- SCORPS WALK ONES - ADJ. DOWN TO SCORPS.					
Timing:	JUL 17 2013					

1014-152

EPISODE #

1014/152

Production :

# ADVENTURE TIME



Page **167**

Sc. 91

Pnl. A

Bg.

day night



Sc. 91

CONT.

Pnl. B

Bg.

day night



Dialog:

SCORPS / TK! TK! TK!

Action:

- SCORPS. COME CLOSER.

JUL 17 2013

Timing:

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Production :

1014/152

1014/152

# ADVENTURE TIME



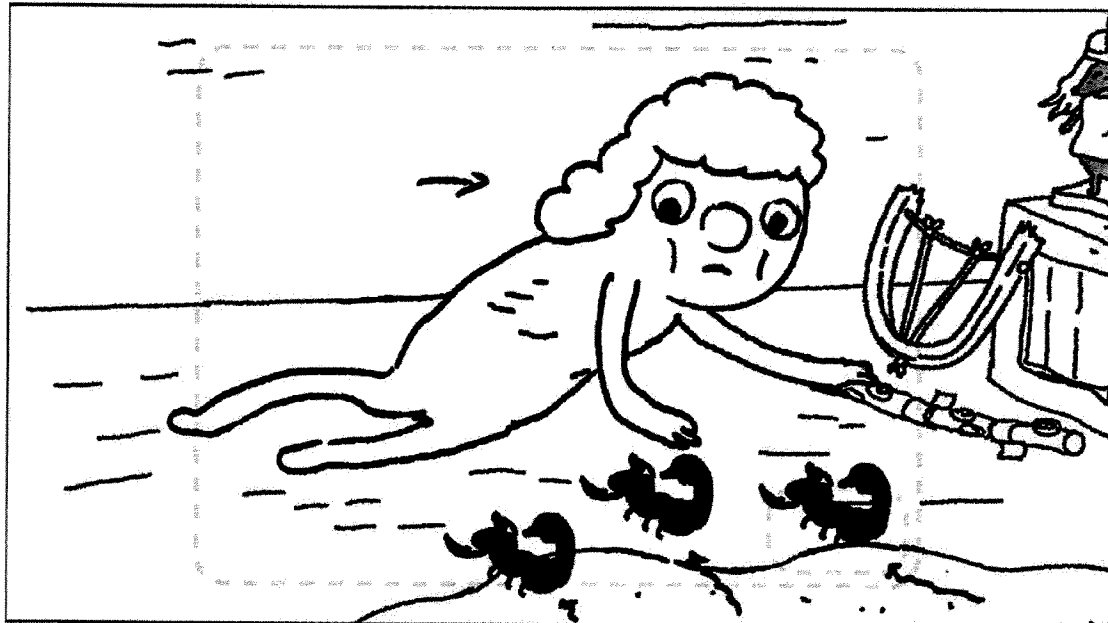
Page 168

Sc. 92

Pnl. A

Bg.

day night



Sc. 92 CONT. Pnl. B

Bg.

day night



Dialog:

FLUTE / BWAMP!

Action:

-LH REACHES FOR FLUTE.

JUL 17 2013

Timing:

Production :

EPISODE #

1014-152

1014/152

1014/152

1014/152

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1014/152

Ho  
cut

# ADVENTURE TIME



Sc. 93

Pnl. A

Bg.

day night



Sc. 93 CONT. Pnl. B

Bg.



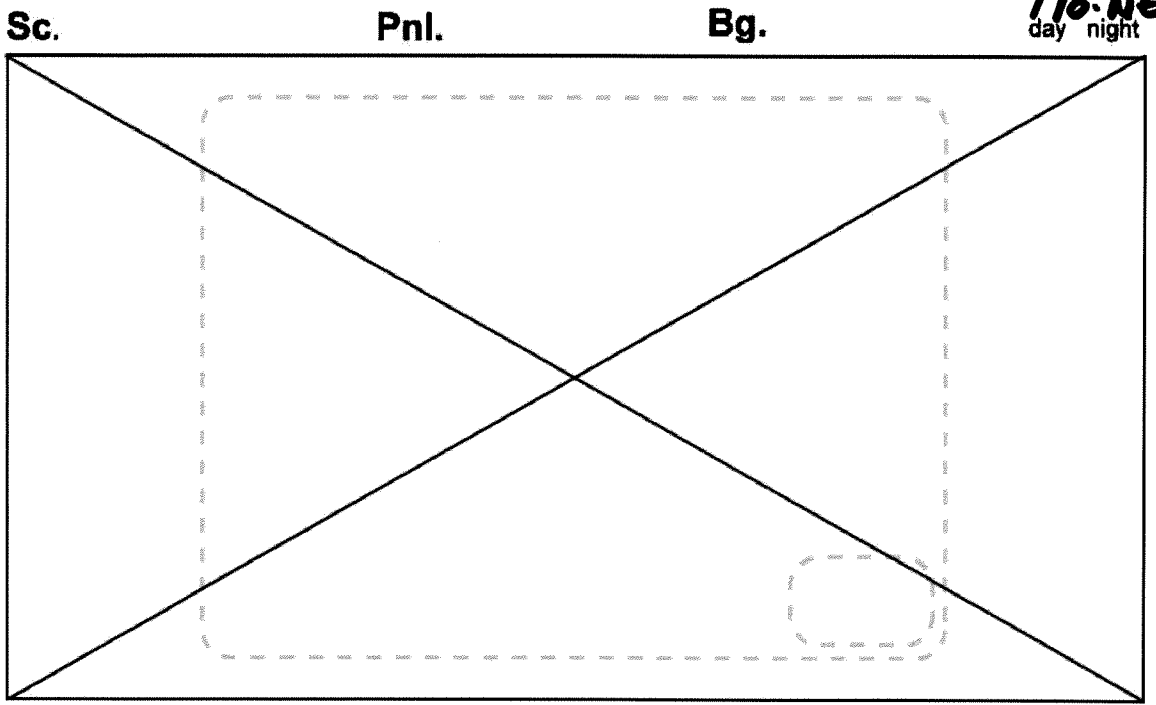
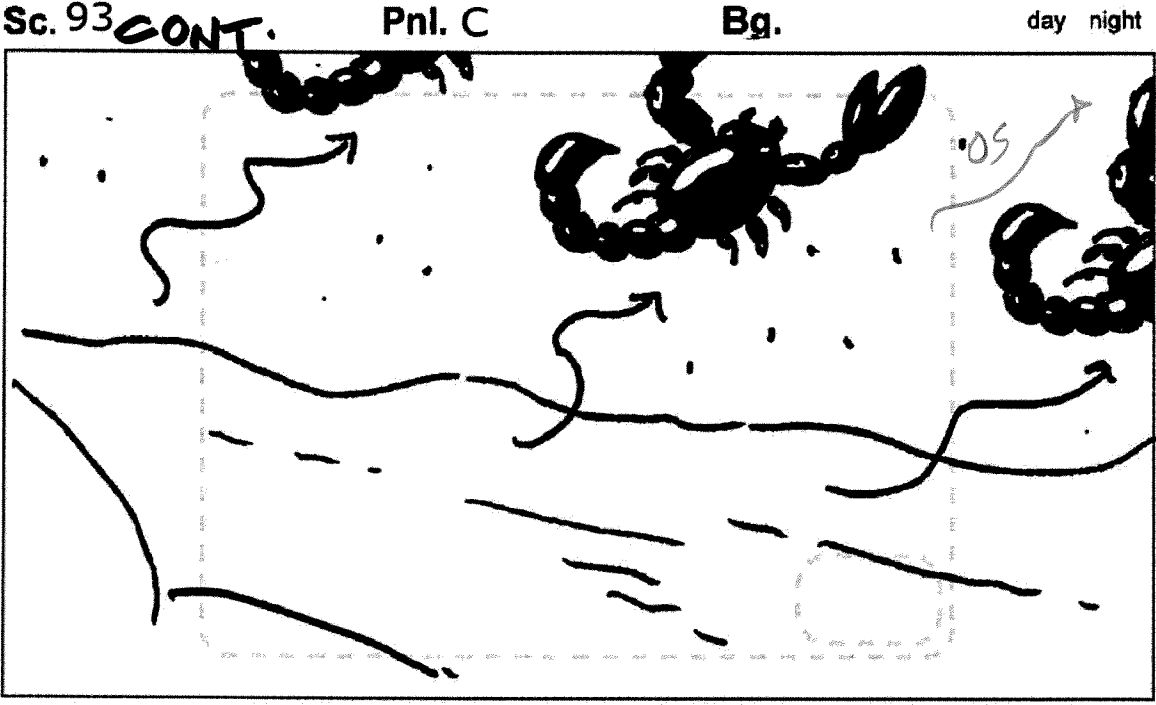
Dialog:	(SCORPS) / TK! TK! TK! TK! TK! TK!	
Action:	THEY GOT NUTS!	AND RUN OFF!
Timing:	JUL 17 2013	

EPISODE # 1014-152  
1014/152  
Production :

ADVENTURE TIME



Handwritten: HU (ground)  
Ct



Dialog:
Action:
Timing:

JUL 17 2013

EPISODE # 1014-152  
1014/152  
Production :

1014/152  
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Hil (ground),  
cut

# ADVENTURE TIME



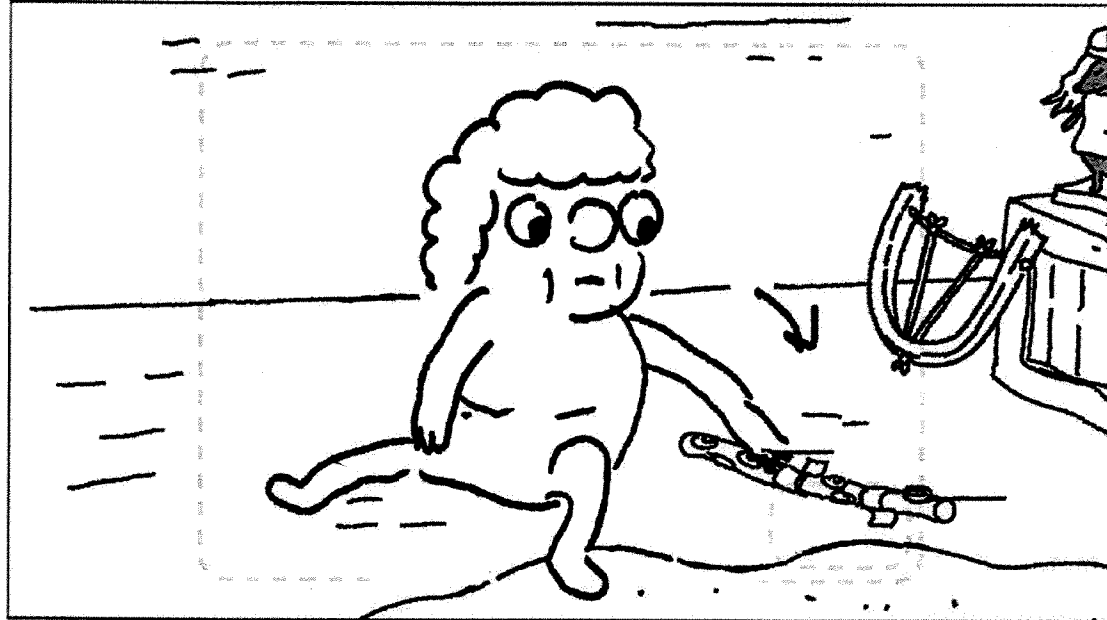
Page **170**

Sc. 94

Pnl. A

Bg.

day night

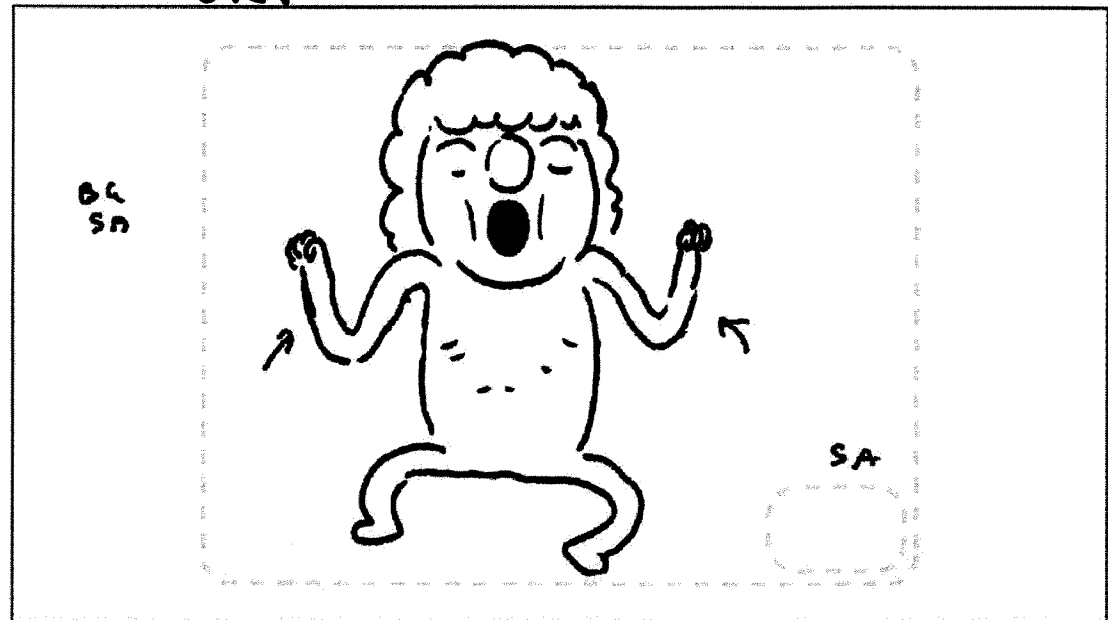


Sc. 94 **CONT**

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

-LH PUTS DOWN FLUTE.



LH: YAWN.

BIG YAWN.

JUL 17 2013

EPISODE #

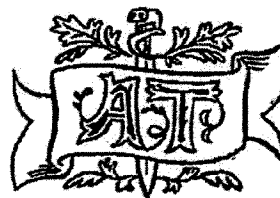
Production :

1014-152

1014/152

1014/152

# ADVENTURE TIME



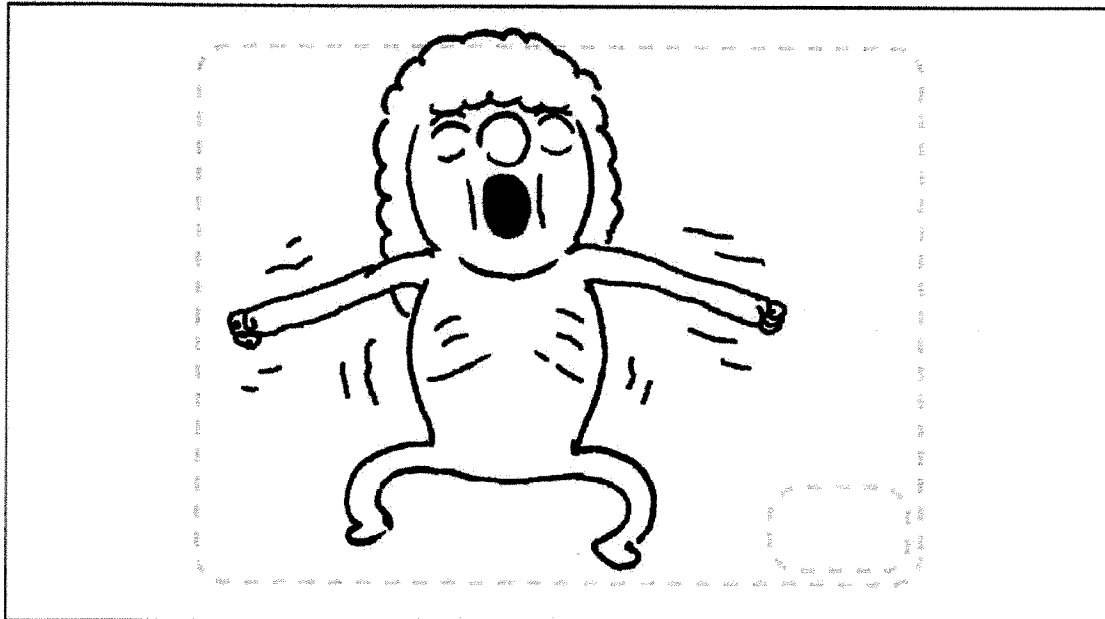
Page **171**

Sc. 94 **CONT**

Pnl. **C**

Bg.

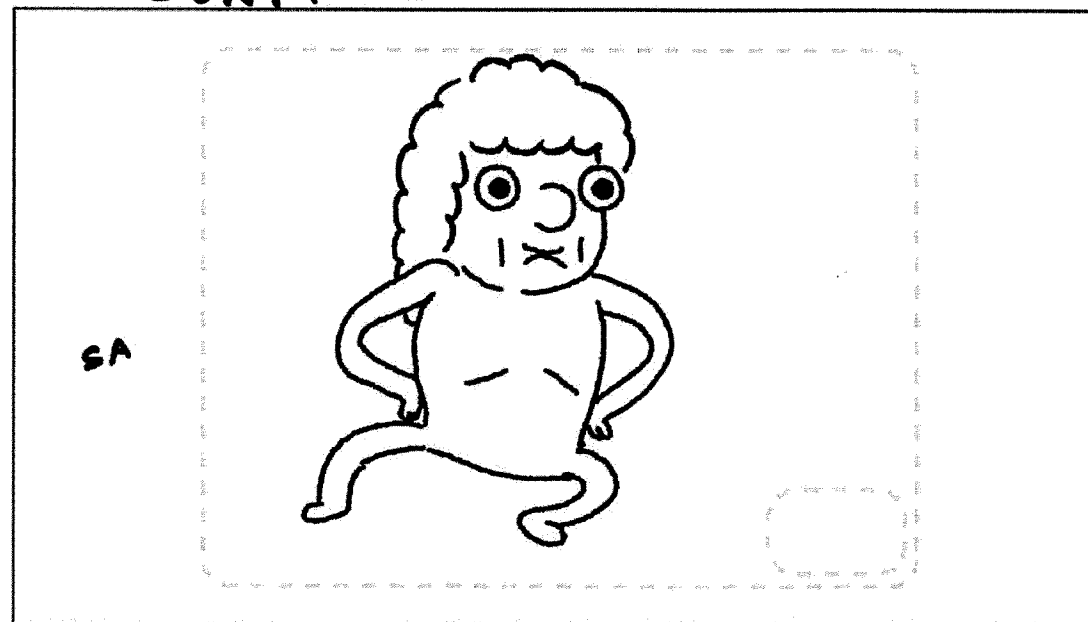
day night



Sc. 94 **CONT.** Pnl. **D**

Bg.

day night



Dialog:

LH: **YAWN!** CONTINUES

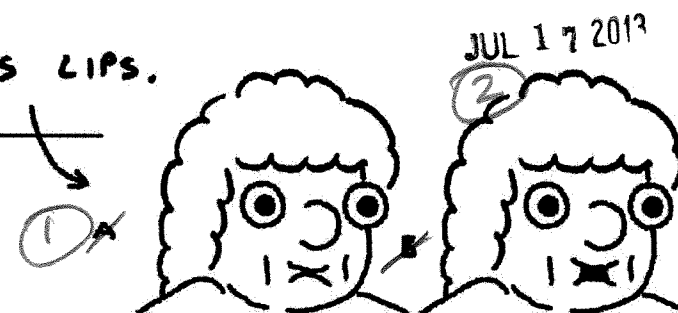
**(LH)** **SMACK SMACK**  
**THIRSTY.**

Action:

- **QUIVERING WITH BIG STRETCH.**  
- **SO SKINNY.**

**SMACKS LIPS.**

Timing:



Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME



Page **172**

Sc. 94 **CONT**

Pnl. **F**

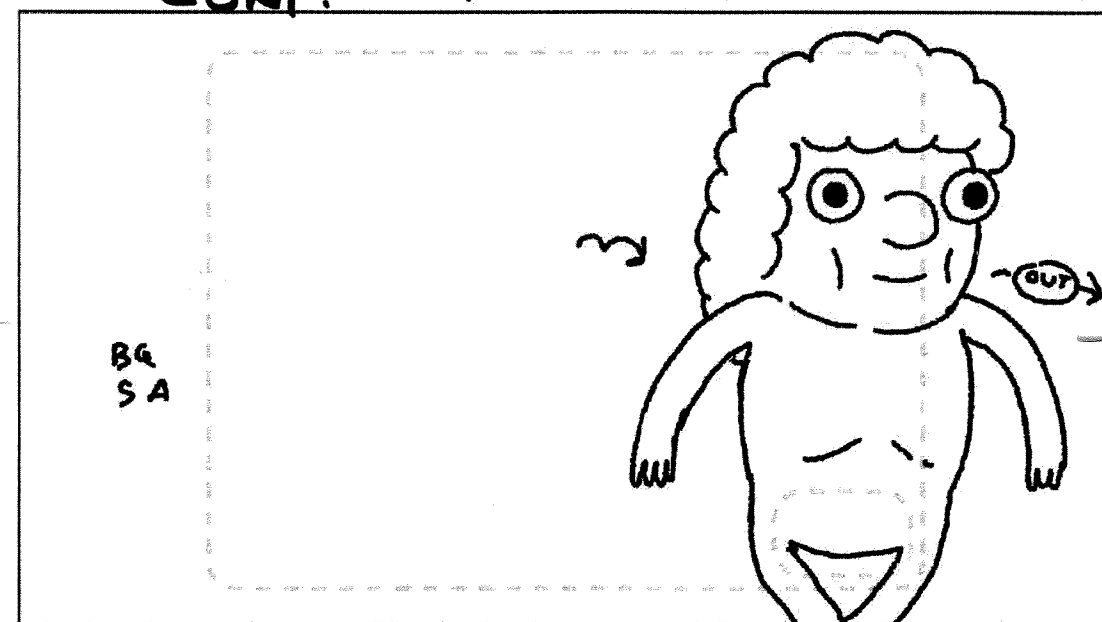
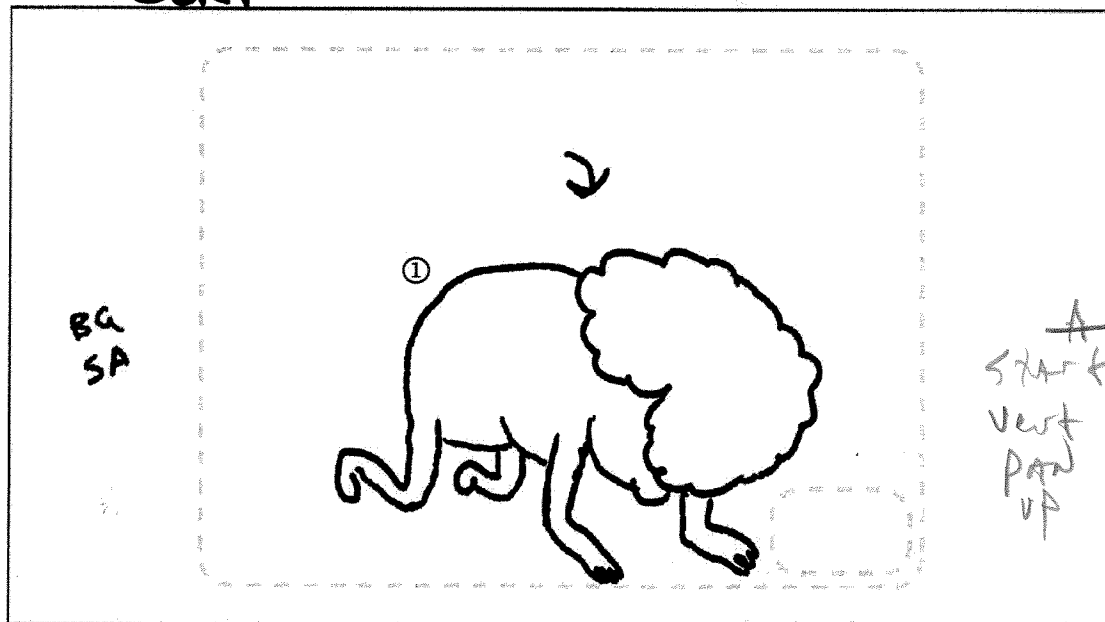
Bg.

day night

Sc. 94 **CONT.** Pnl. **F**

Bg.

day night



Dialog:

S/O (F)

Vert Pan UP

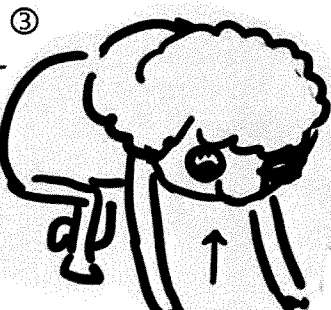
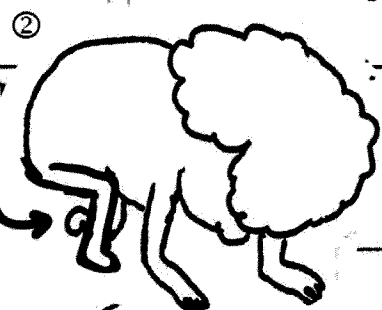
Stop  
Start

S/A (E)

Vert pan UP  
w/ LH stand

Action:

- LH GETS UP



STIFF LIL' WALK. OFF/S.

JUL 17 2013

Production :

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1014/152

1014/152

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1014/152

cut

# ADVENTURE TIME



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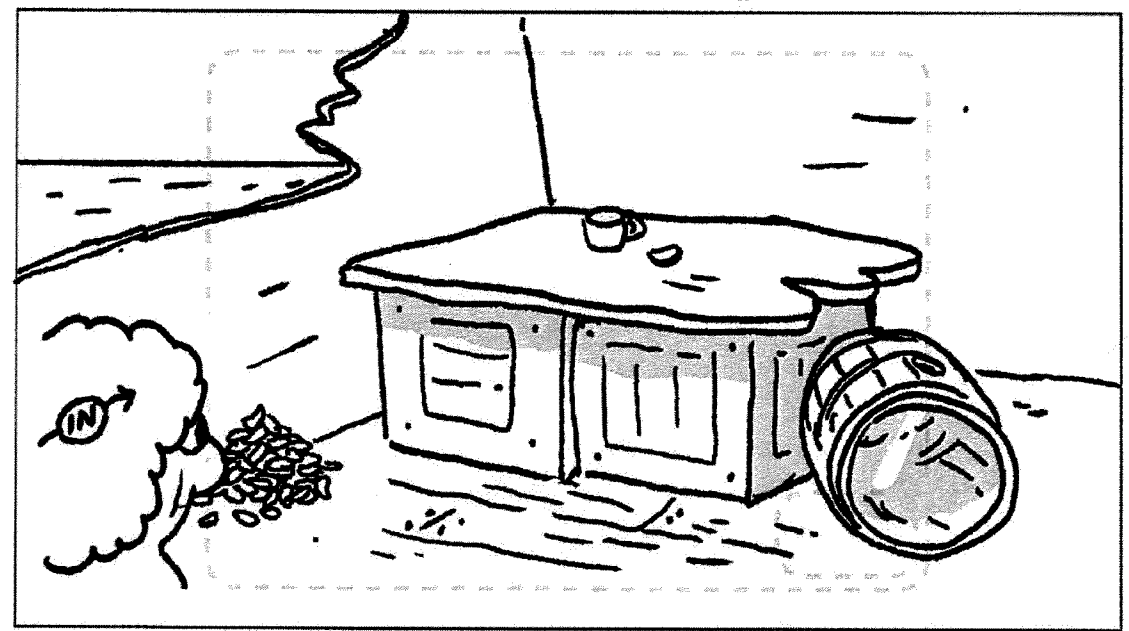
173A-NEXT  
day night

Sc. 9S

Pnl. A

Bg.

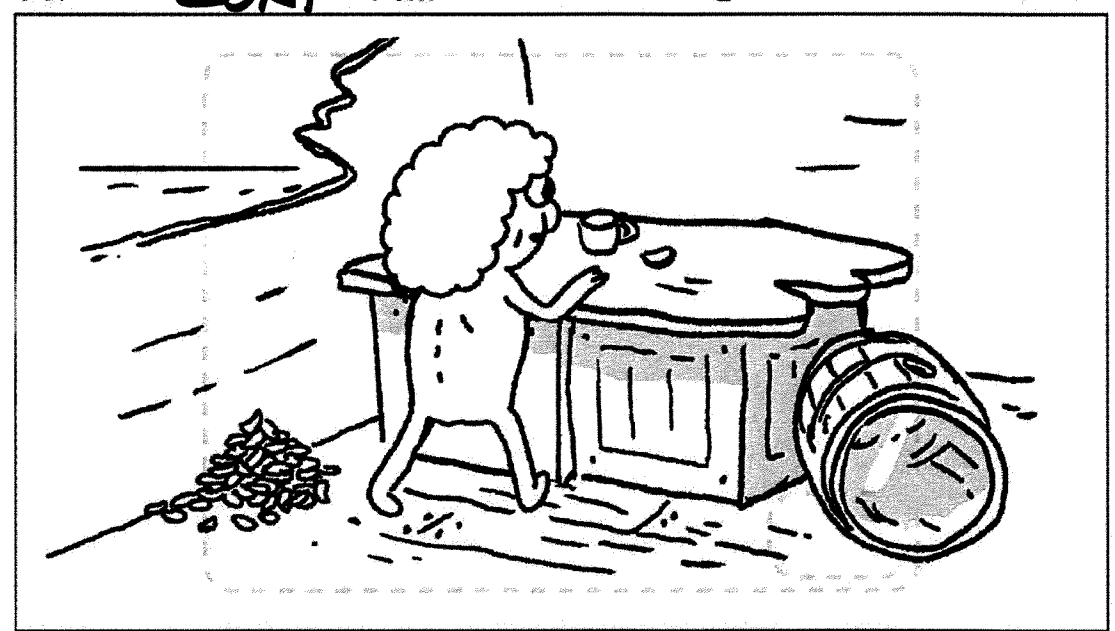
day night



Sc. 9S CONT

Pnl. B

Bg.



cut

1014-152

EPISODE #

1014/152

Dialog:	LH/ Nothing like juice for breakfast.
Action:	- LH WALKS ON/5. TWO CRATES WITH A PLANK OF WOOD ON IT. OLD LIME PEEELS ON THE FLOOR.
Timing:	JUL 17 2013

Production :

1014/152

# ADVENTURE TIME



Page 173A

~~174~~ NEXT  
day night

Sc. 96

Pnl. A

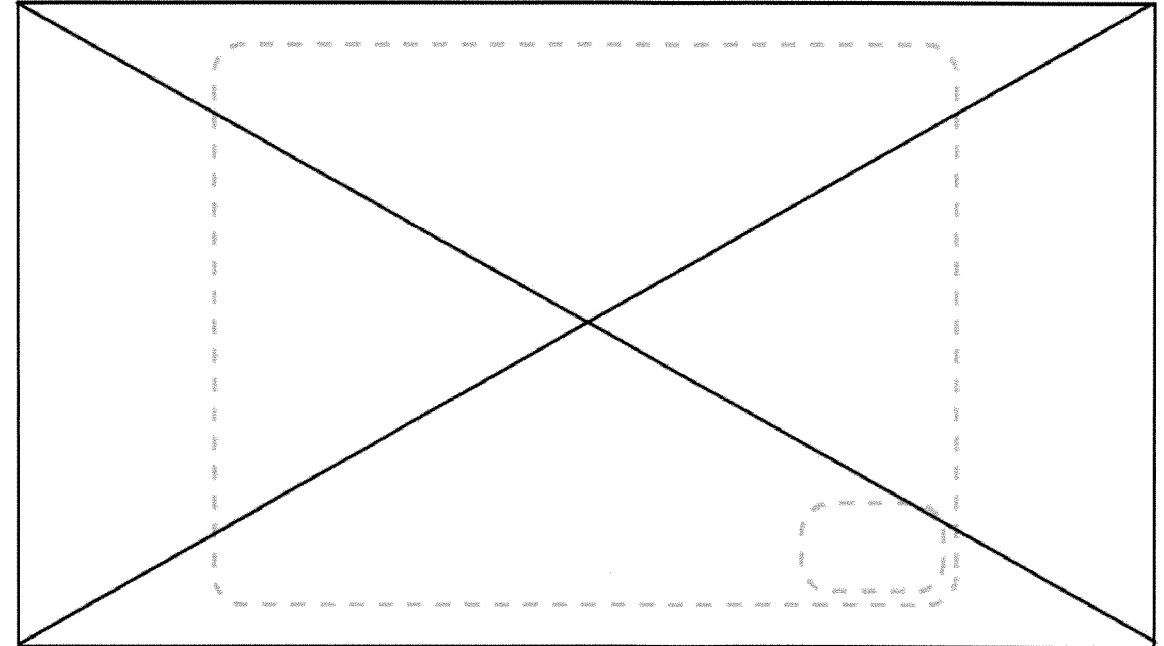
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:



JUL 17 2013

1014/152

EPISODE #

1014/152

Production :

1014/152

Ho Cut

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# ADVENTURE TIME



Page **174**

Sc. 96 **CONT**

Pnl. B

Bg.

day night

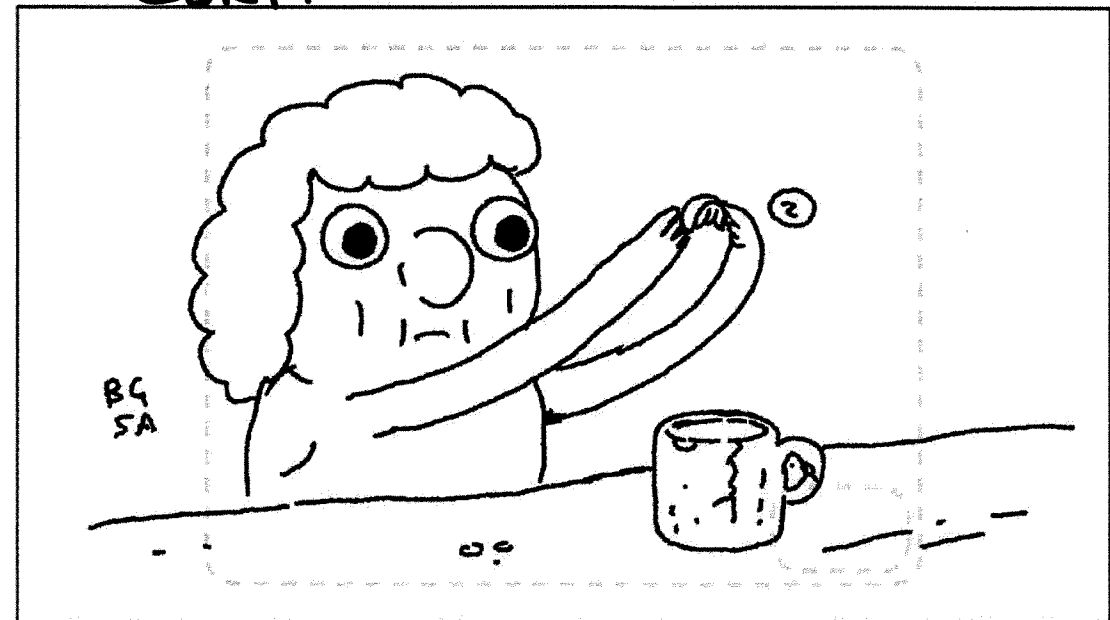


Sc. 96 **CONT.**

Pnl. C

Bg.

day night



Dialog:

Action: -LH PICKS UP LIME.

-LH. SQUEEZES HIS LAST LIME, NOTHING COMES OUT.

Timing:



JUL 17 2012

EPISODE #

1014/152

Production :

1014/152

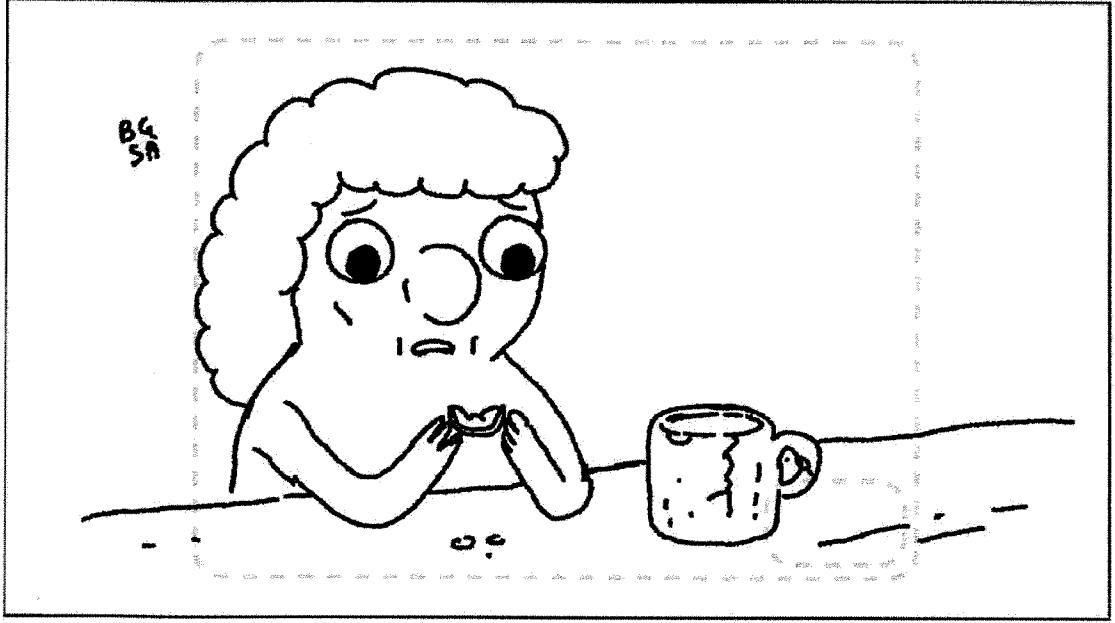
1014/152

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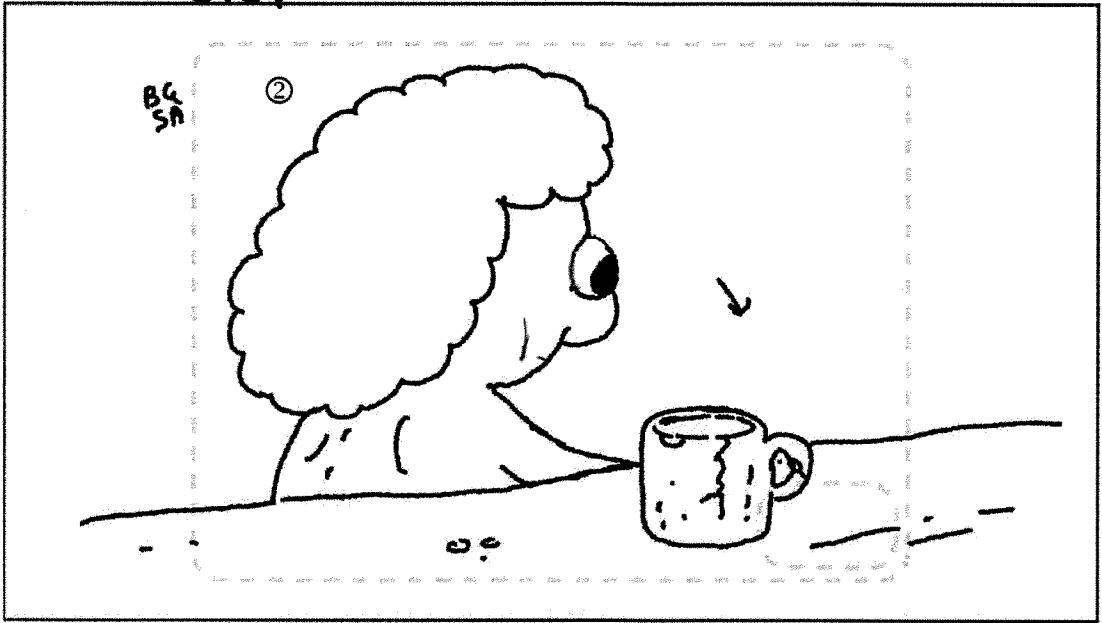
# ADVENTURE TIME



Sc. 96 **CONT** Pnl. D Bg. day night



Sc. 96 **CONT** Pnl. E Bg. day night



*Cut*

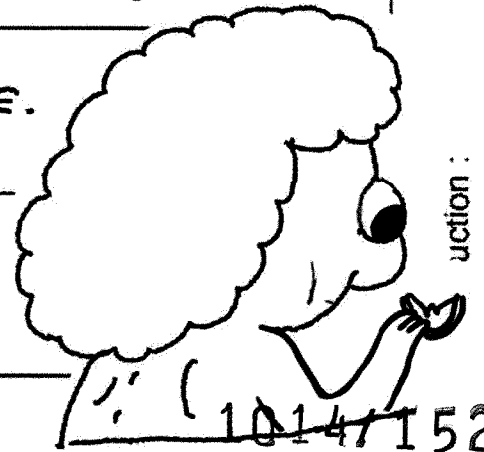
1014-152

EPISODE #

1014/152

Dialog:	LH/ Oh. I guess that's the rest of those.
Action:	THROWS OUT LIME.
Timing:	

① JUL 17 2013



1014/152

# ADVENTURE TIME



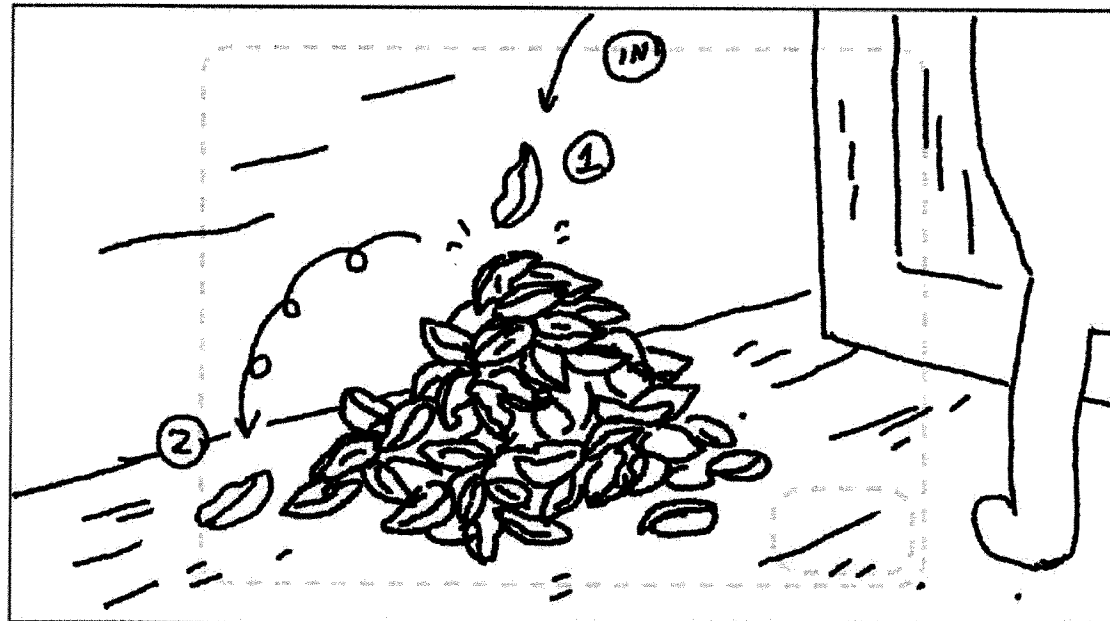
Page 176

Sc. 97

Pnl. A

Bg.

day night

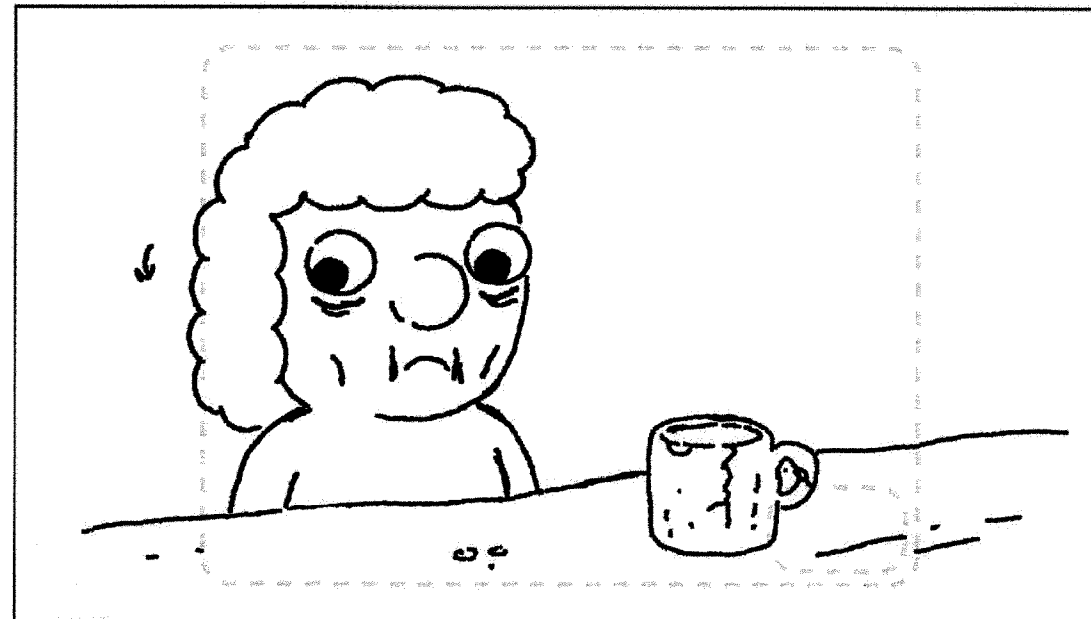


Sc. 98

Pnl. A

Bg.

day night



Dialog:

Action: - SQUEEZED LIME FALLS ON/S AND BOUNCES OFF OF  
PILE OF LIME RINDS.

- LH LOOKS OFF IN THOUGHT.  
BEAT  
LOOKING GROVE

JUL 17 2015

Timing:

EPISODE #

Production :

1014-152

1014/152

1014/152

# ADVENTURE TIME



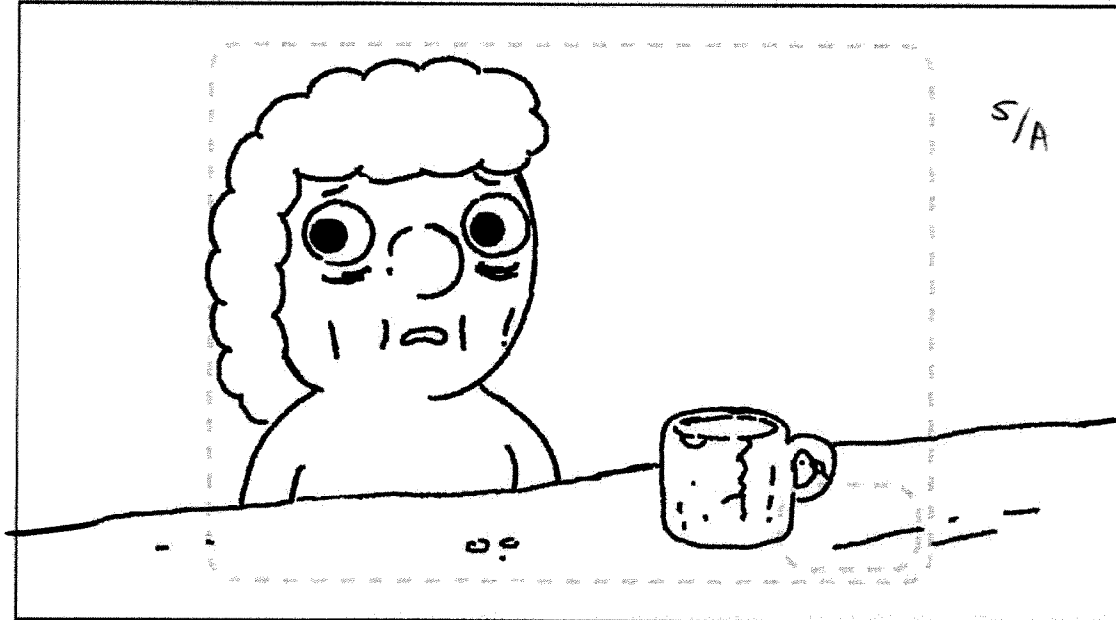
Page **177**

Sc. 98 **CONT**

Pnl. **B**

Bg.

day night

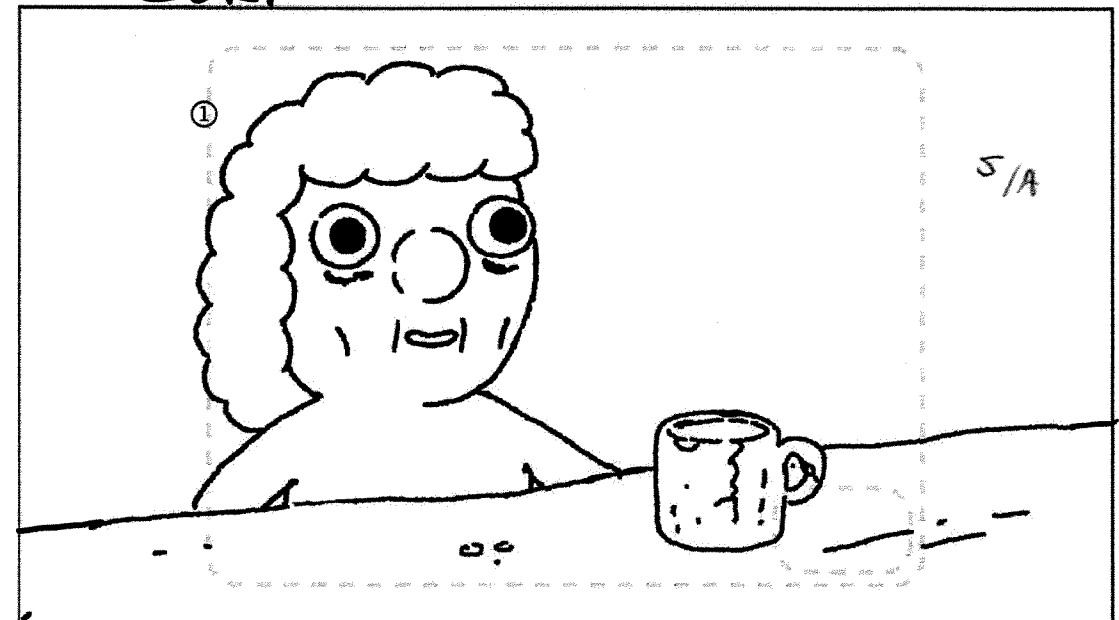


Sc. 98 **CONT**

Pnl. **C**

Bg.

day night



Dialog:

**(LH/)** ... WELL ... I GUESS ...  
IF THERE'S NO JUICE...

LH/ I got freedom to go find water! Hahahaha.

Action:

↑  
CONFIDENCE  
IS WAVERING.

JUL 17 2013

Timing:



EPISODE #

1014/152

Production :

1014/152

1014/152

# ADVENTURE TIME



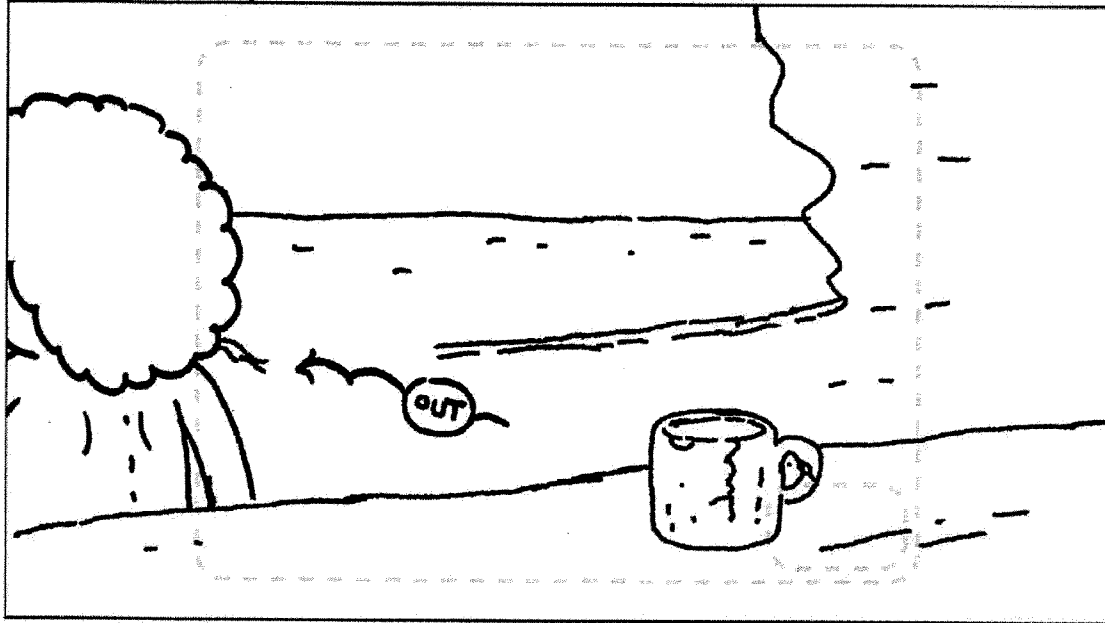
Page **178**

Sc. **98** **CONT**

Pnl. **D**

Bg.

day night

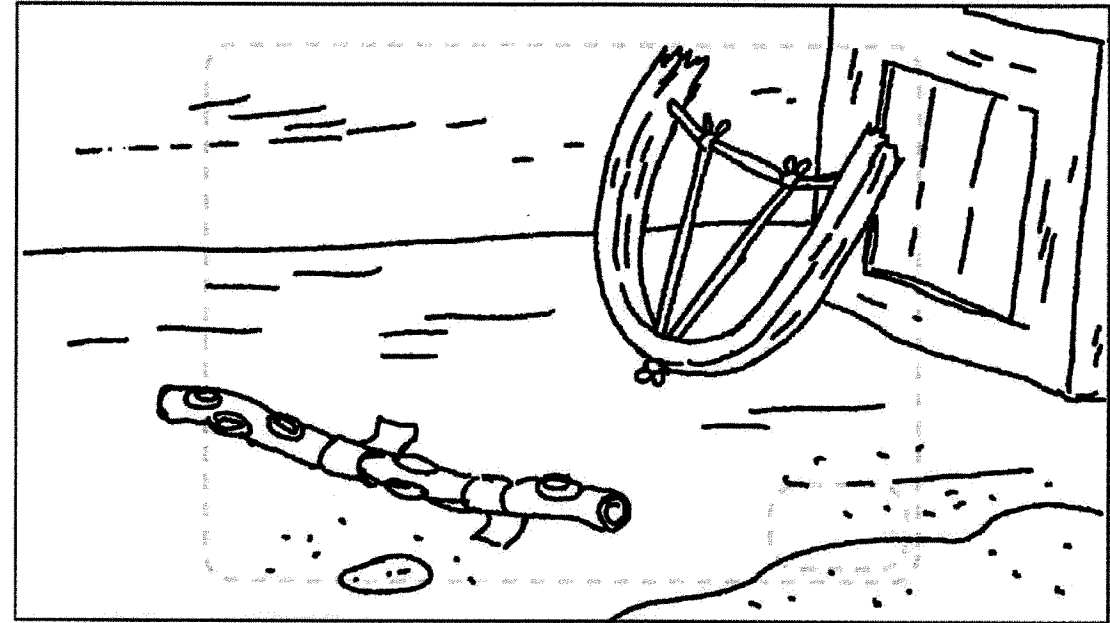


Sc. **99**

Pnl. **A**

Bg.

day night



Dialog:

Action: **-LH TURNS AND WALKS OFF, S,**

JUL 17 2013

Timing:

EPISODE #

1014-152

1014/152

Production :

1014/152



# ADVENTURE TIME



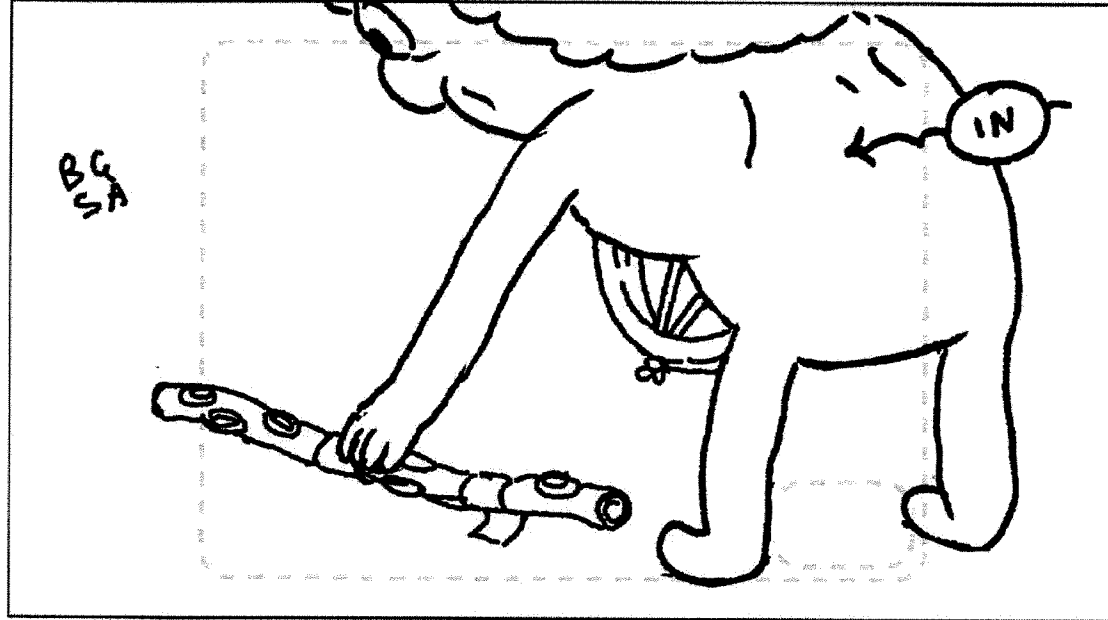
Page 179

Sc. 99 CONT

Pnl. B

Bg.

day night

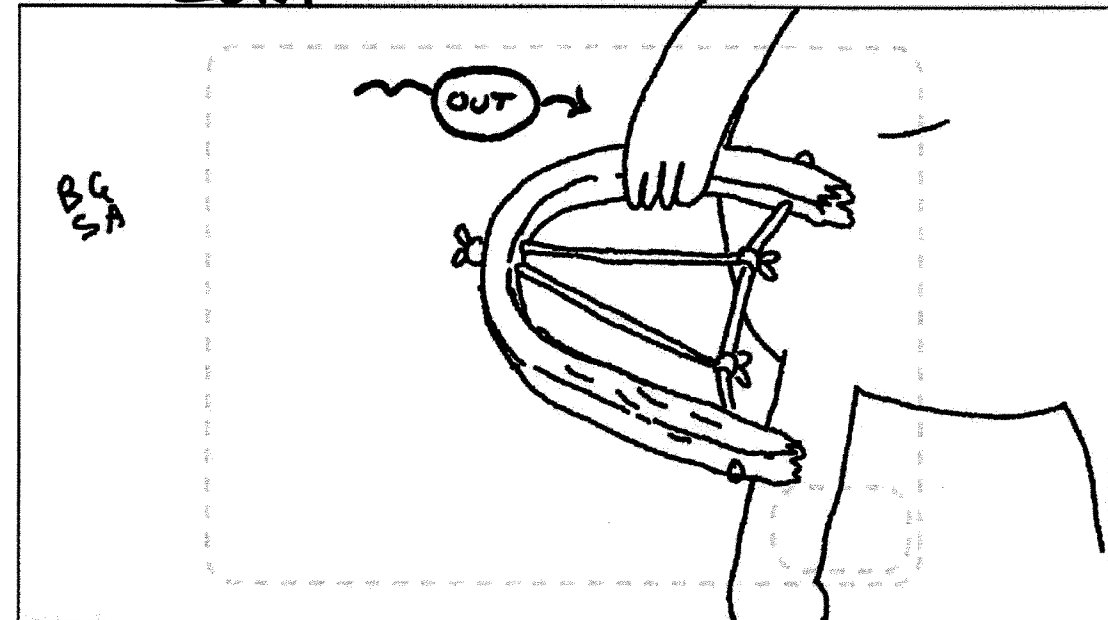


Sc. 99 CONT

Pnl. C

Bg.

day night



Dialog:

Action:

- LH WALKS ON/S AND PICKS UP HARP & FLUTE

- LH TURNS AND WALKS OFF/S.

Timing:

JUL 17 2013

EPISODE #

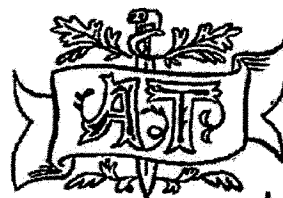
1014/152

Production :

1014/152

1014/152

# ADVENTURE TIME



Page 180

Sc. 100

Pnl. A

Bg.

day night

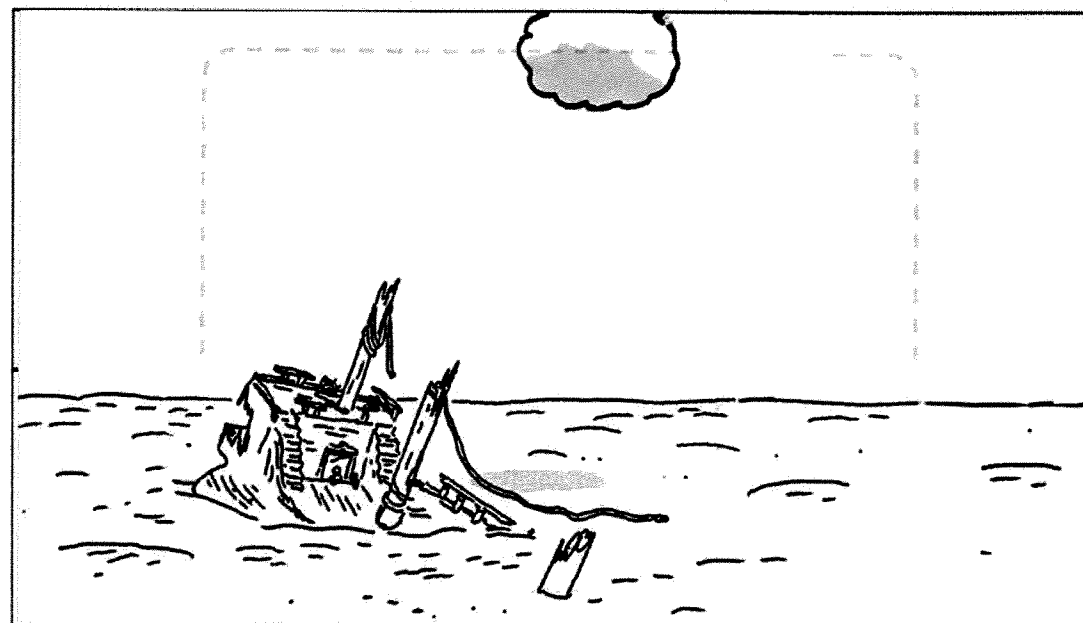


Sc. 101

Pnl. A

Bg.

day night



Dialog:

LH/ Huh.

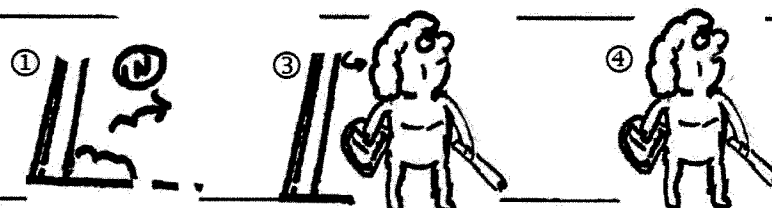
LH/ Weird cloud's still there.

Action:

- LEMONHOPE COMES UP STEPS.
- LH LOOKS UP AT CLOUD.
- ROPE RUG.

JUL 17 2013

Timing:



EPISODE #

Production :

1014/152

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# ADVENTURE TIME



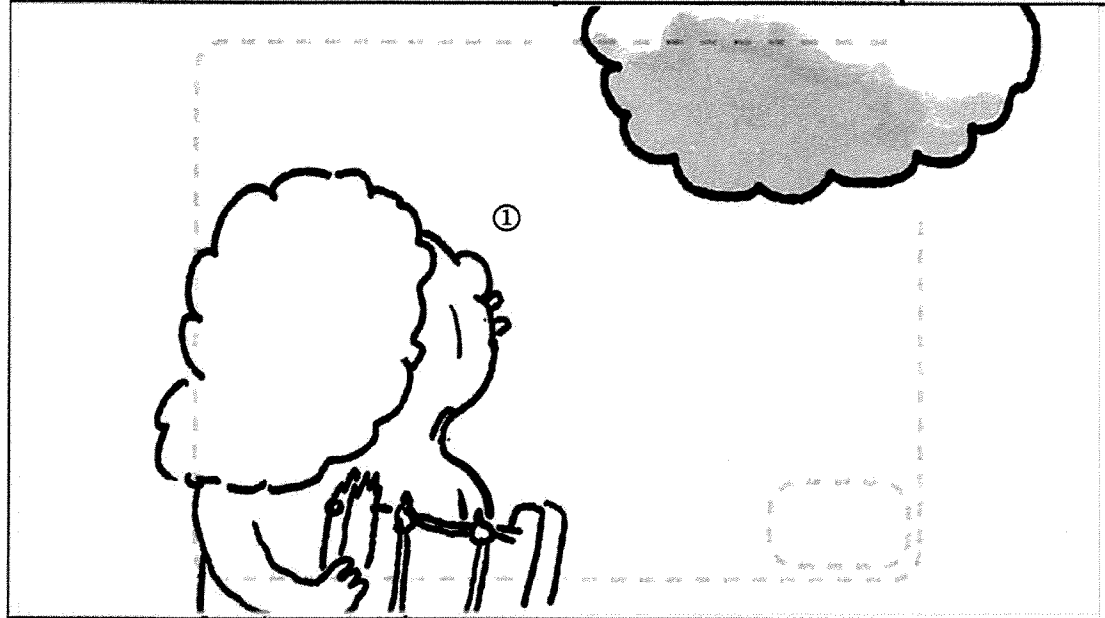
Page 181

Sc. 102

Pnl. A

Bg.

day night



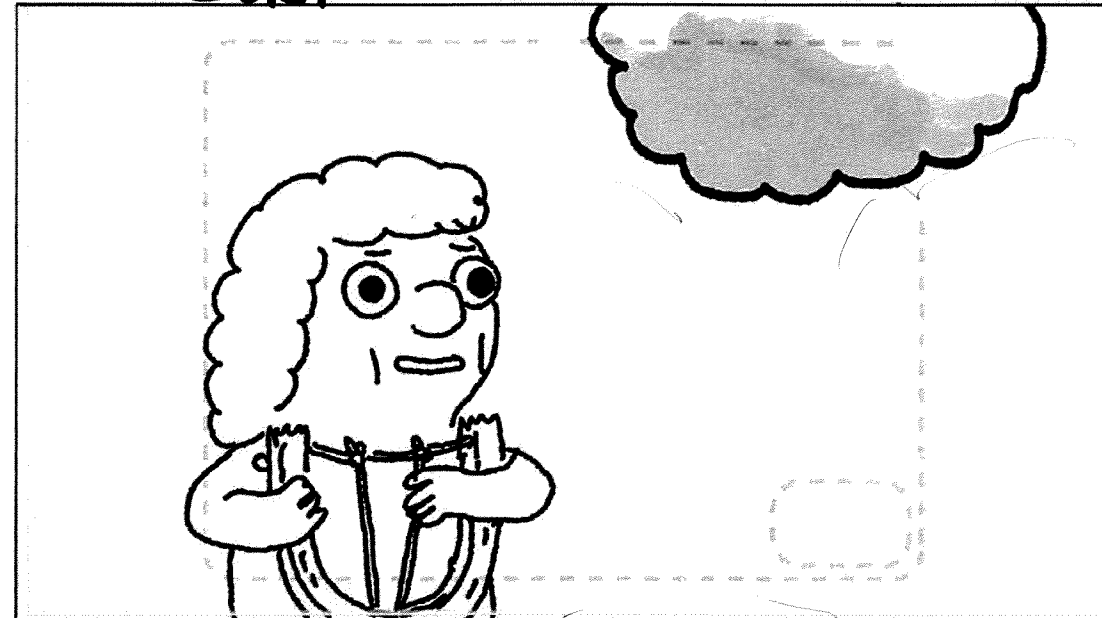
Sc. 102

**CONT**

Pnl. B

Bg.

day night



Dialog: LH/ Couldn't rain a lil could you. Ha, cloud.

LH/ Ehh whadyagonna do. Freedom not to rain, I guess.

Action: -LH SHAKES FIST AT CLOUD.

Timing:



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Ho cut

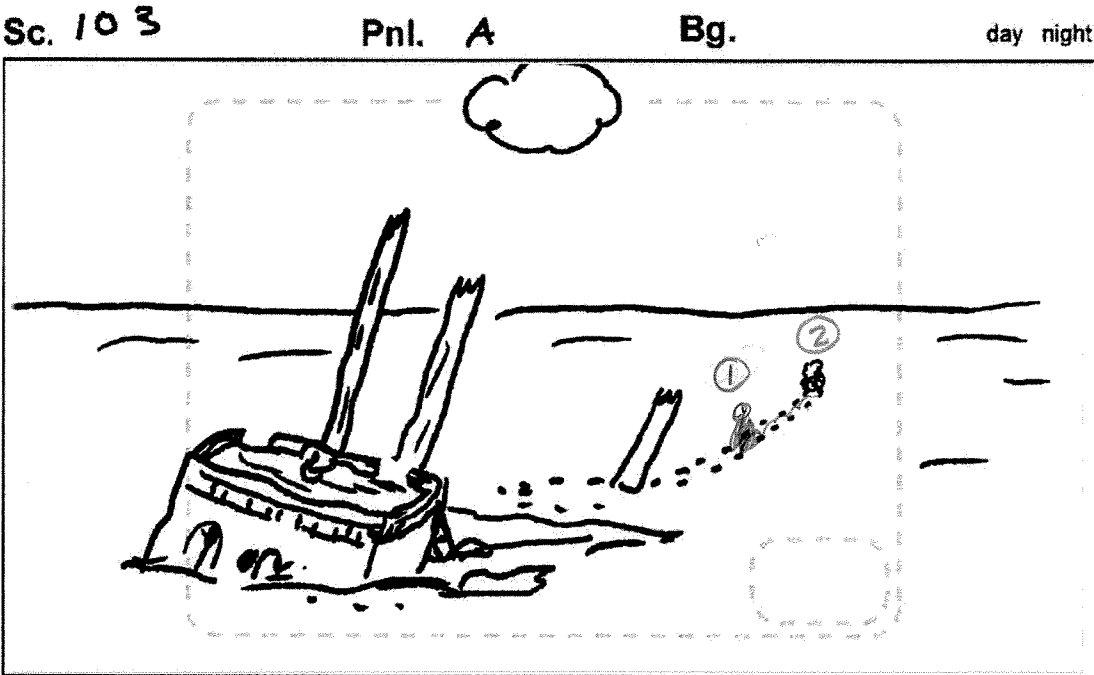
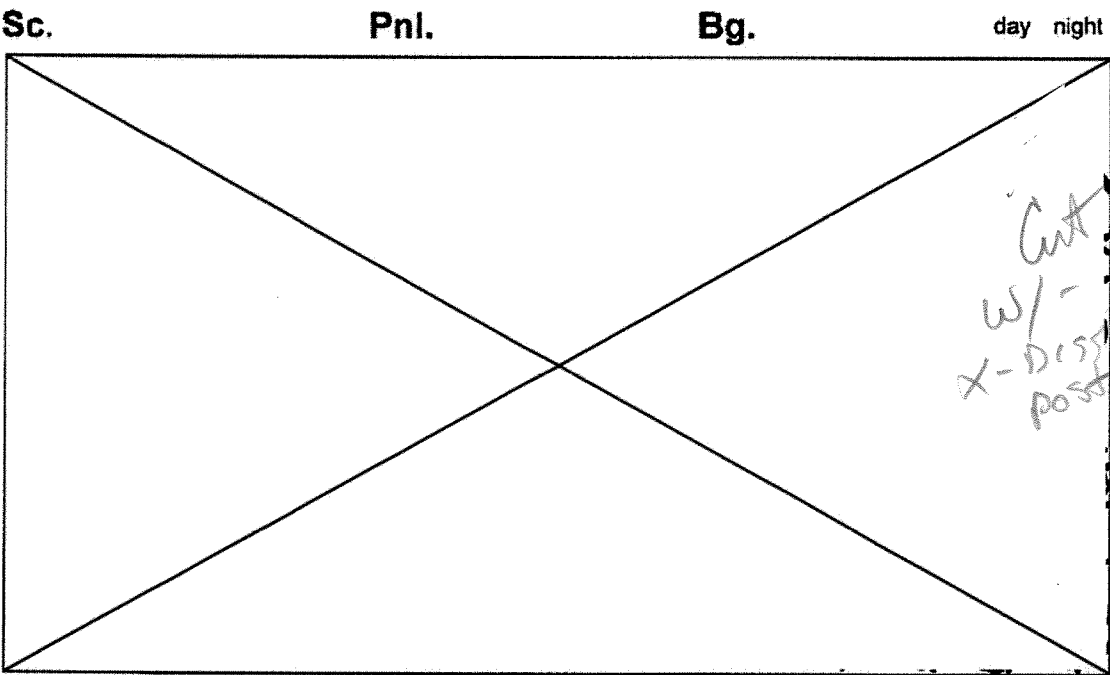
cut w/ X-1055 Post

X-1055

ADVENTURE TIME



Page 182



Dialog:	
Action:	- LH WALKS AWAY FROM SHIPWRECK.
Timing:	JUL 17 2013

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Cut  
w/ X-DISS  
@ post

# ADVENTURE TIME



DETAIL

Pos (B)

NO SC 105

Page 183

Sc. 104

Bq. day night

Cut  
w/ X-DISS  
@ post



start

A

vert pan  
down  
(LENS FLARE w/w Pan)

X-DISS  
@ post

X-DISS  
@ post

PAN

Dialog:	(SFX) BASE HARP GETTING WEIRDER.
Action:	PAN DOWN TO LH WALKING THROUGH DESERT.
Timing:	vert pan
	start
	stop

S/A (A)

JUL 17 2013

S/A (B)

1014/152

1014-152

EPISODE #

1014/152

Production :

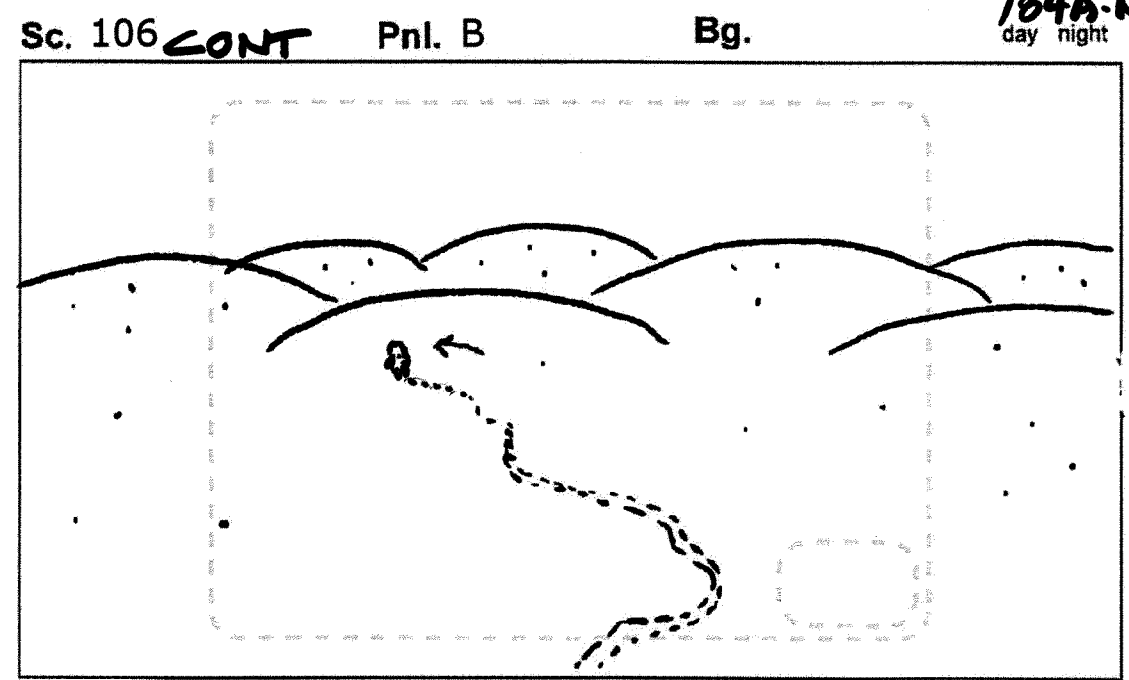
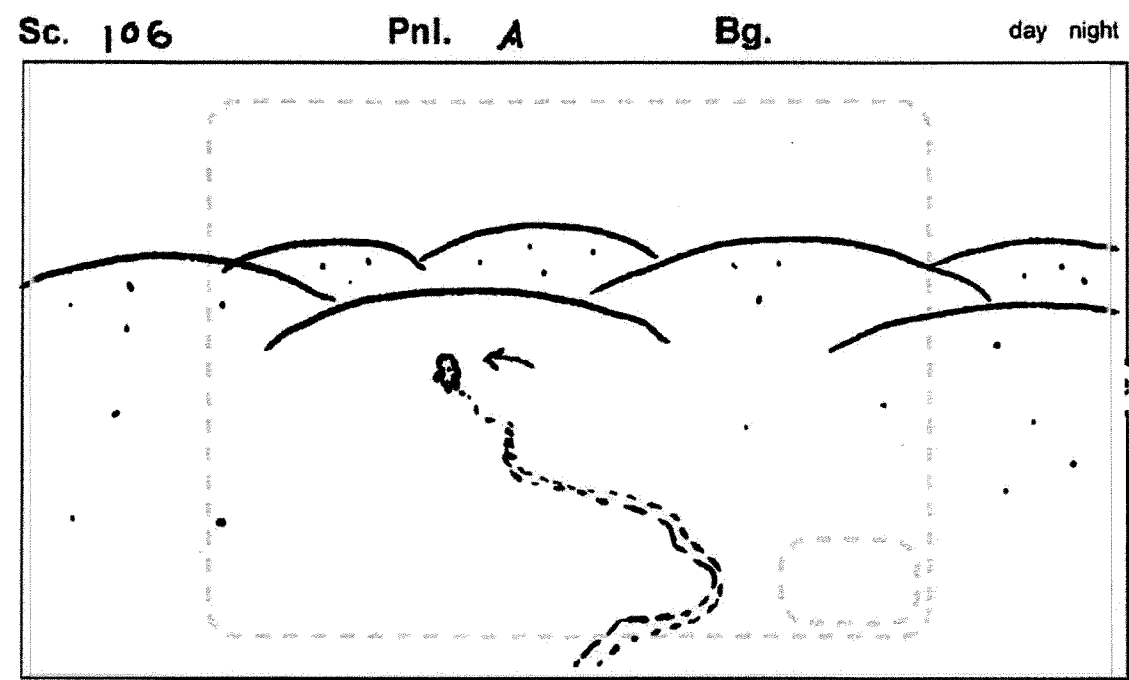
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Cut w/  
X-DISS @ post

ADVENTURE TIME



Page 184  
104A-NEXT  
day night



Dialog:	<del>XX</del> XDISS @ post		(SFX) HARP MUSIC IS SLOW, INSANG	XDISS @ post
Action:	X-DISSOLVE TO HERE.		DETAIL	EACH SCENE, LEMONHOPE IS FARTHER AWAY.
Timing:				JUL 17 2013

1014-152  
w/ XDISS @ post  
EPISODE #  
1014/152

Production :

1014/152

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1014/152

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# ADVENTURE TIME



Sc. 107

Pnl. A

Bg.

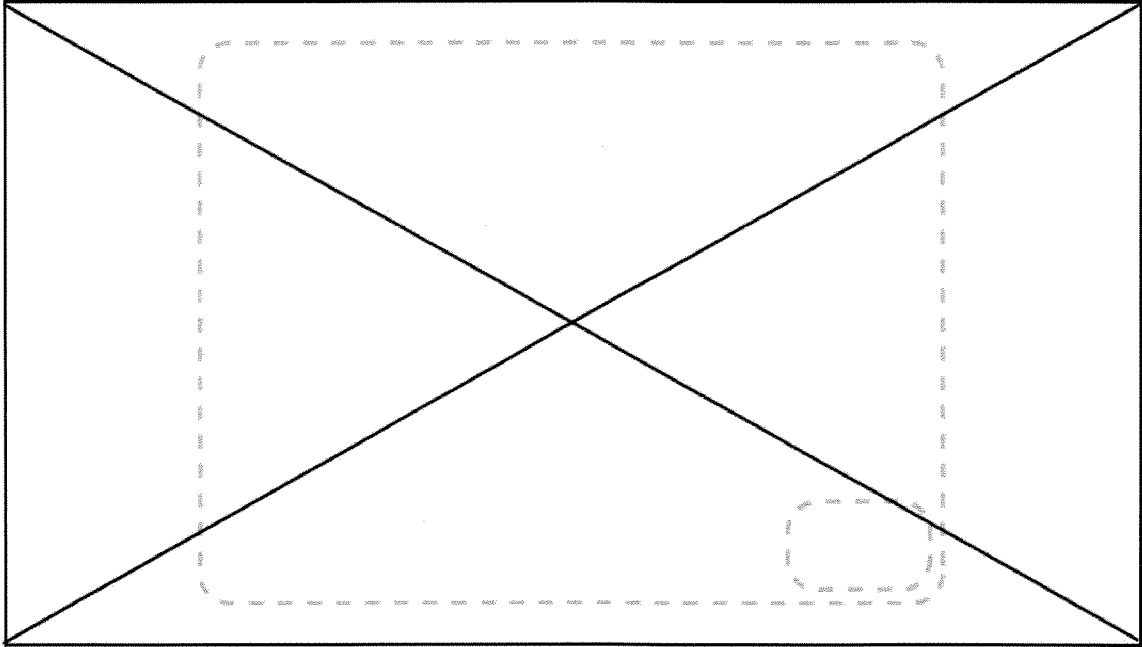
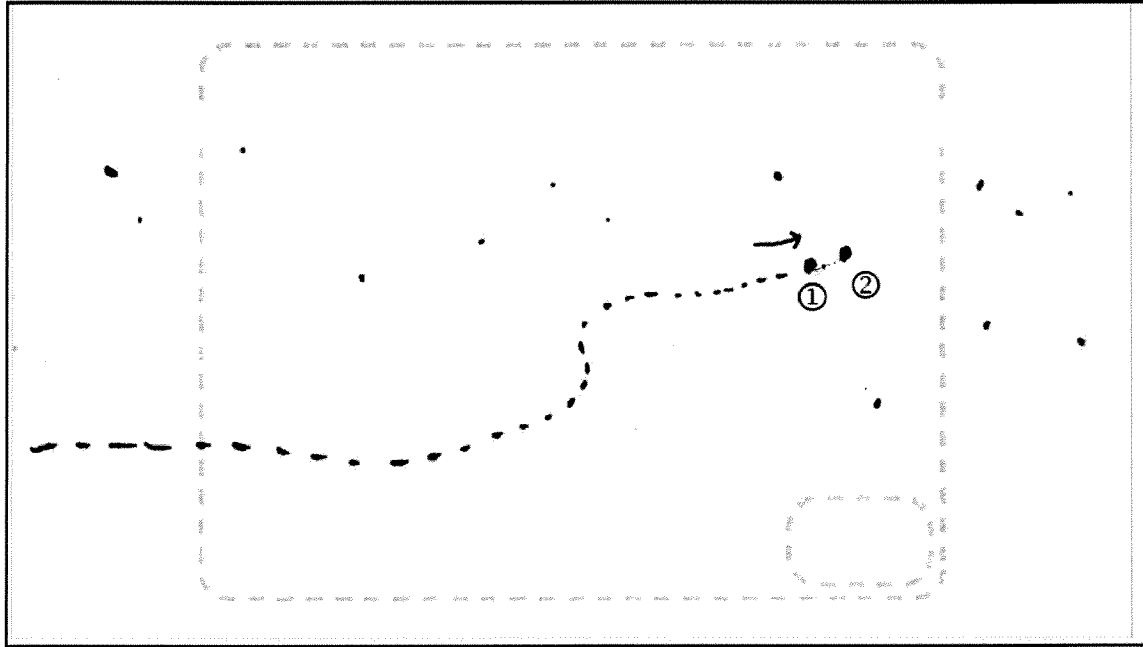
day night



Sc.

Pnl.

Bg.

day night



<b>Dialog:</b> <div> X DISS w post</div>		<div> X DISS w post</div>	
<b>Action:</b> -dissolve sc 106 to sc 107		JUL 17 2013	
<b>Timing:</b>			

Production :

EPISODE # 1014-101

1014/152

cut w/ XDISS post

ADVENTURE TIME



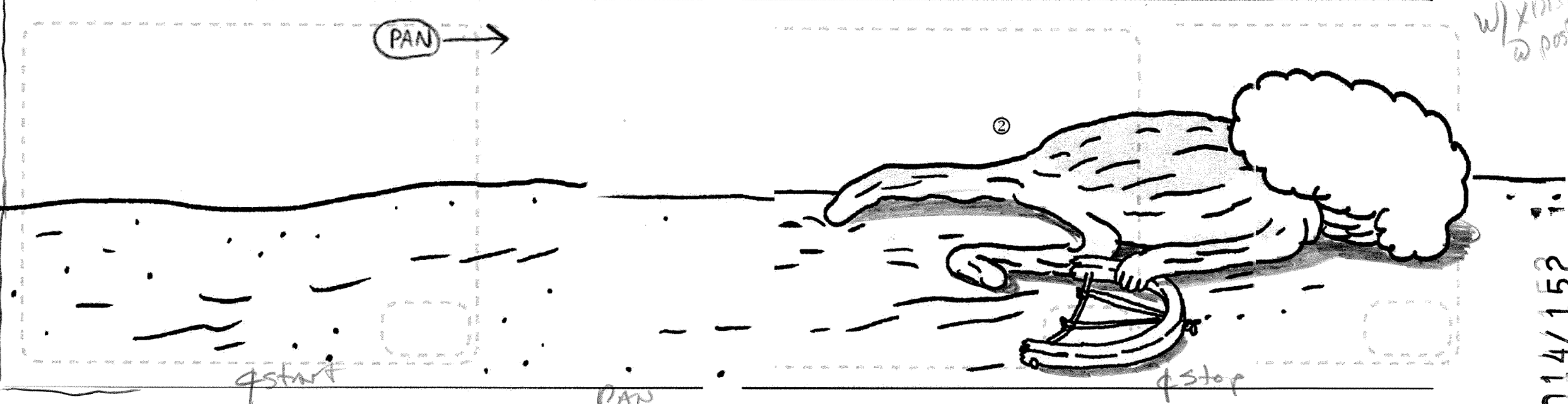
Sc. 108

Pnl. A

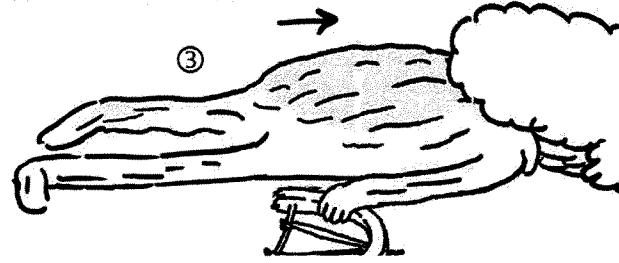
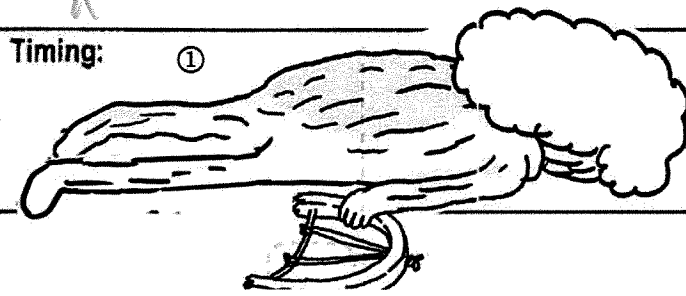
Bg.

day night

cut w/ XDISS post



Dialog:	(LH) (cont) LEMONHOPE S'GOT MEAT THAT'S WARM IN TH' SUCCUN.
Action:	LEMONHOPE STARTS SINGING A DELIRIOUS VERSION OF "LEMONHOPE'S GOT FEET" JUL 17 2013
Timing:	① ③



Production :

1014/152



Cut  
w/ X Diss  
to Post

# ADVENTURE TIME



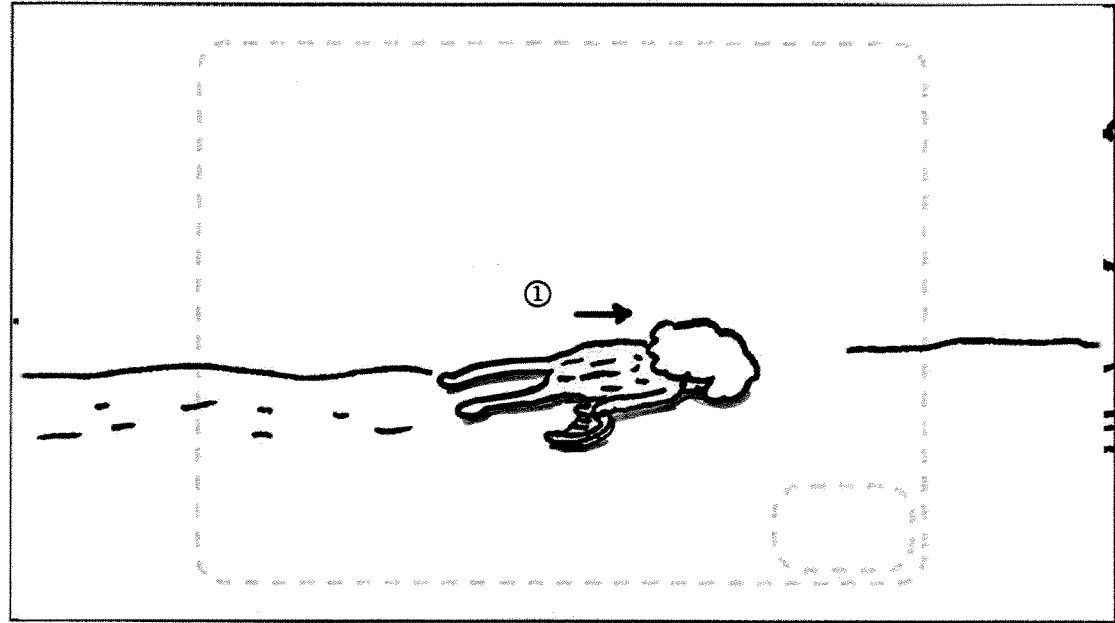
He  
cut

Sc. 109

Pnl. A

Bg.

day night



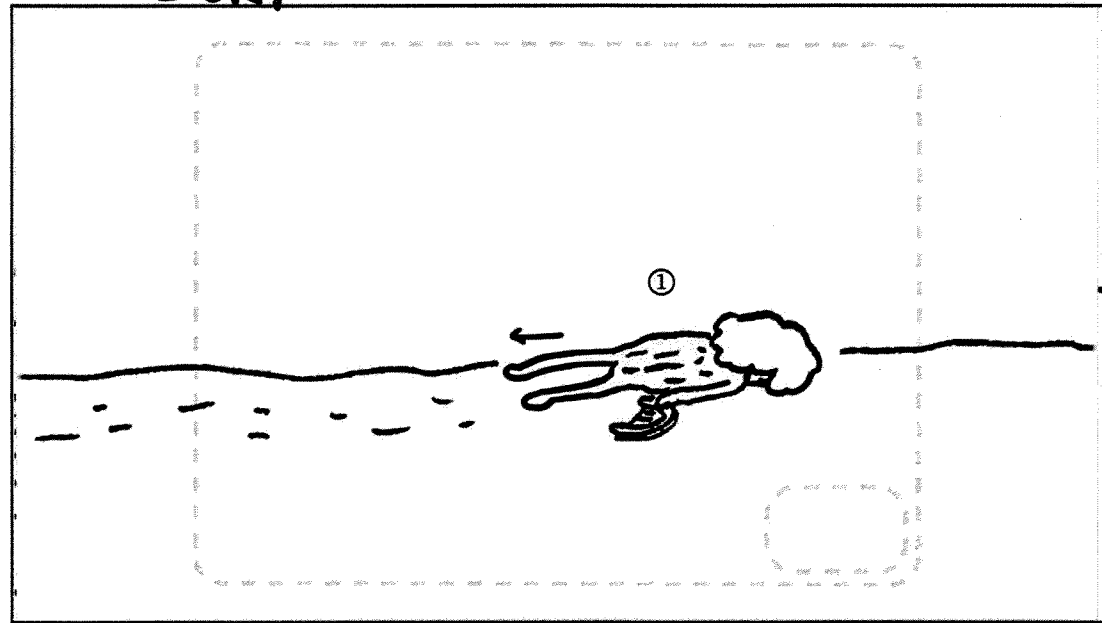
Sc. 109

CONT

Pnl. B

Bg.

day night



Dialog:

~~XXXX~~

X Diss to  
Post

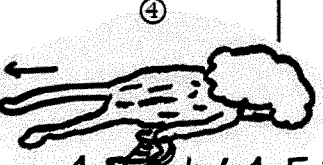
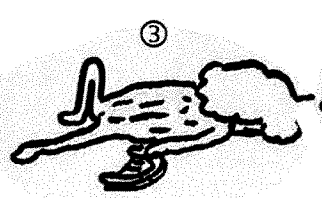
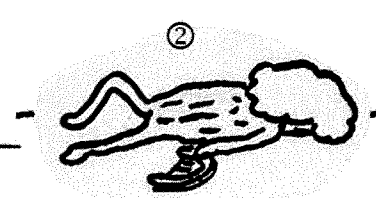
(FACE IN THE SAND)  
(CRAZY & DELIRIOUS)

Action:

- LH PUSHING HIMSELF WITH HIS LEGS, REAL SLOW, OUT  
OF ENERGY. HIS BODY IS BURNT & RAVAGED.

JUL 17 2013

Timing:



Production :

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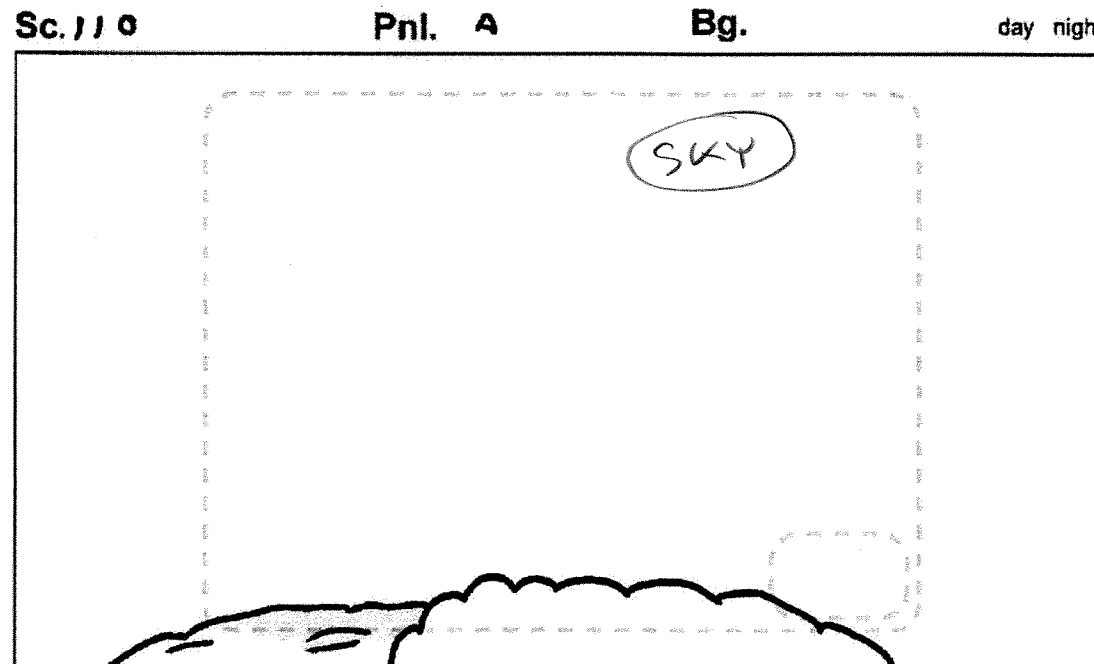
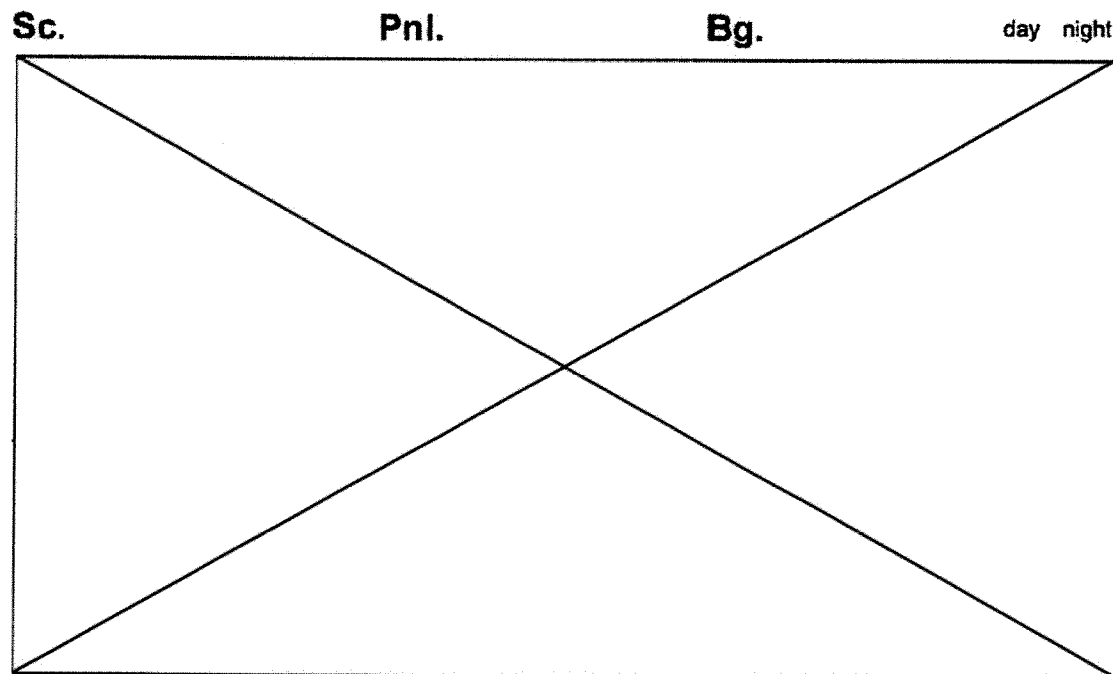
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# ADVENTURE TIME



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<p>Dialog: <u>LH:</u>          ... EAGE          FRUH, <u>llh</u> ~ <u>guh</u>... <u>LH:</u> MA' LEMONA ...</p>	
<p>Action: HOLD TO SHOW HE'S NOT          MOVING FORWARD AT ALL.          (ALSO, REF. FOR PREVIOUS SCENE.)</p>	
<p>Timing:</p>	

JUL 17 2013

Production :

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# ADVENTURE TIME



Page **188**

Sc. 110 **CONT** Pnl. **B** Bg. day night



Sc. 110 **CONT** Pnl. **C** Bg. day night



Dialog:	
(LH) / F R E E D O M !	
Action:	-LH LIFTS HEAD. -LH IS DEHYDRATED AND WRINKLY. <div style="text-align: right;">           ≡ BEAT ≡            JUL 17 2013         </div>
Timing:	

EPISODE #

Production :

1014-152

1014/152

1014/152

# ADVENTURE TIME

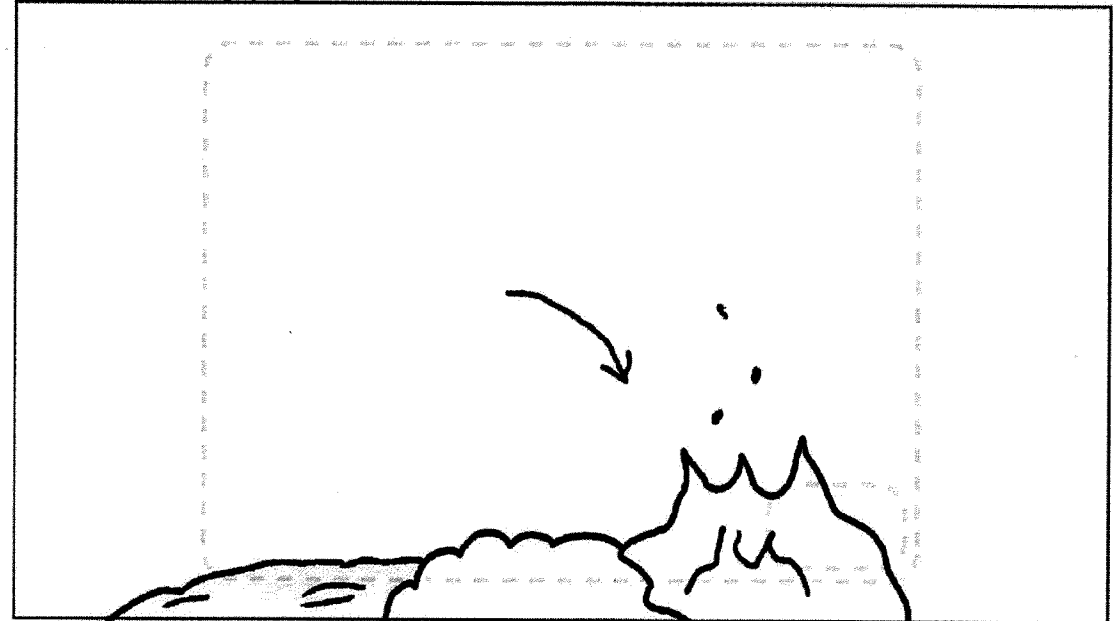


Page **189**

Sc. 110 **CONT** Pnl. **D** Bg. day night



Sc. 110 **CONT** Pnl. **E** Bg. day night



Dialog:

**(SFX)** FUMP!

**LH:** (LOSING CONSCIOUSNESS)

**(SFX)** THUT.

Action:

-HAIR IGNITES

-LH PASSES OUT.

JUL 17 2013

Timing:

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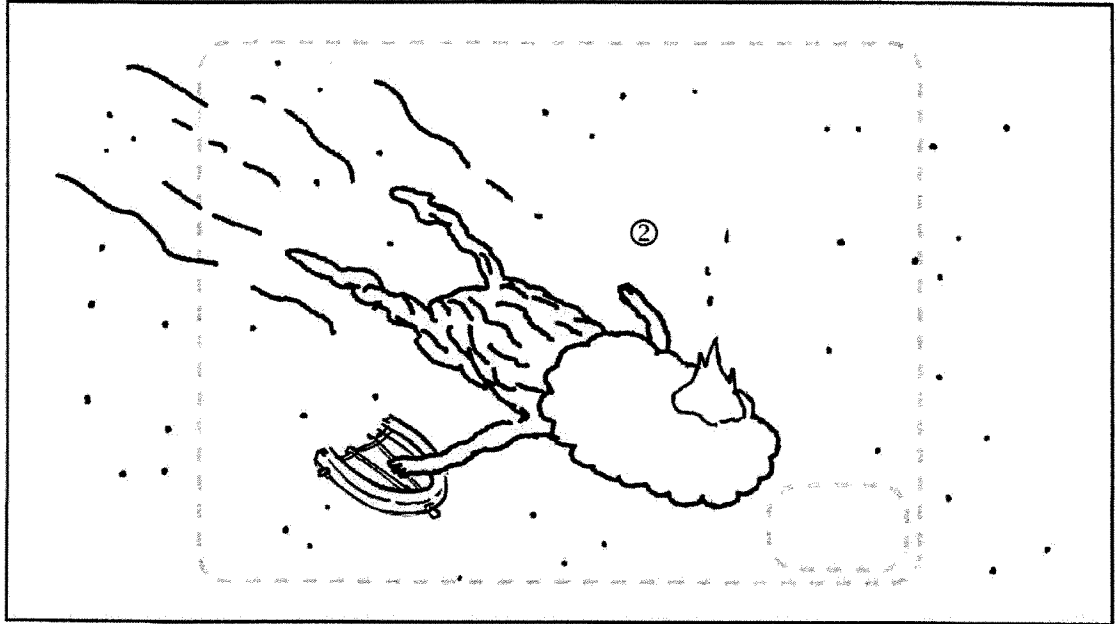
1014/152

Ho  
Cut

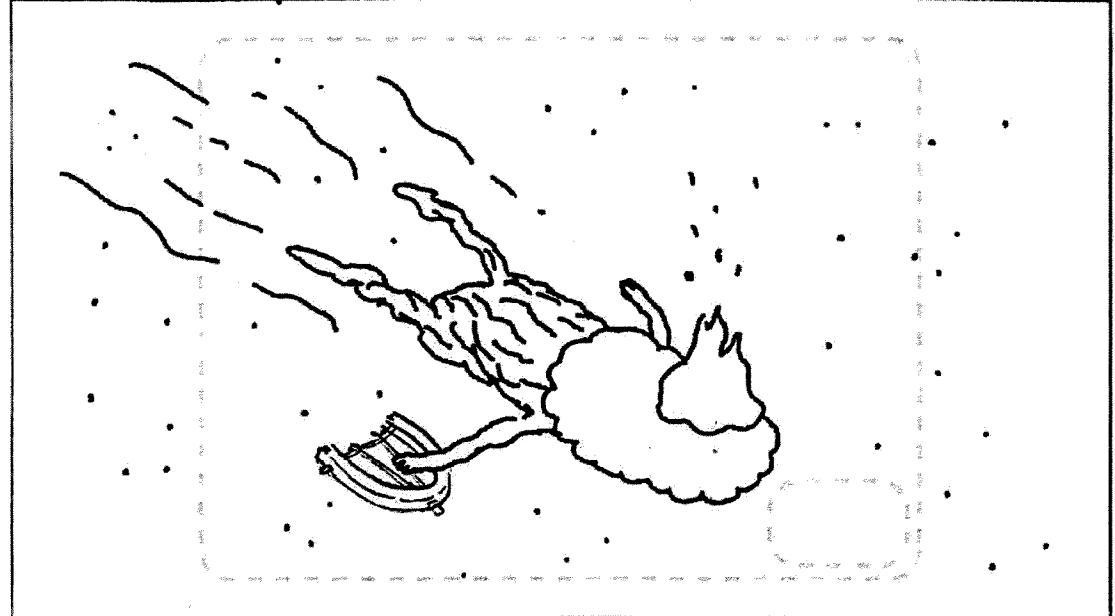
# ADVENTURE TIME



Sc. III Pnl. A Bg. day night



Sc. III CONT Pnl. B Bg. day night



Ho  
Cut

1014-152

EPISODE #

1014/1E3

Dialog:	(SFX) * FLAME CRACKLE. *	
Action:	-LH LIES IN SAND.	-FIRE GROWS A BIT.
Timing:		

JUL 17 2013

Production :

1014/152

# ADVENTURE TIME



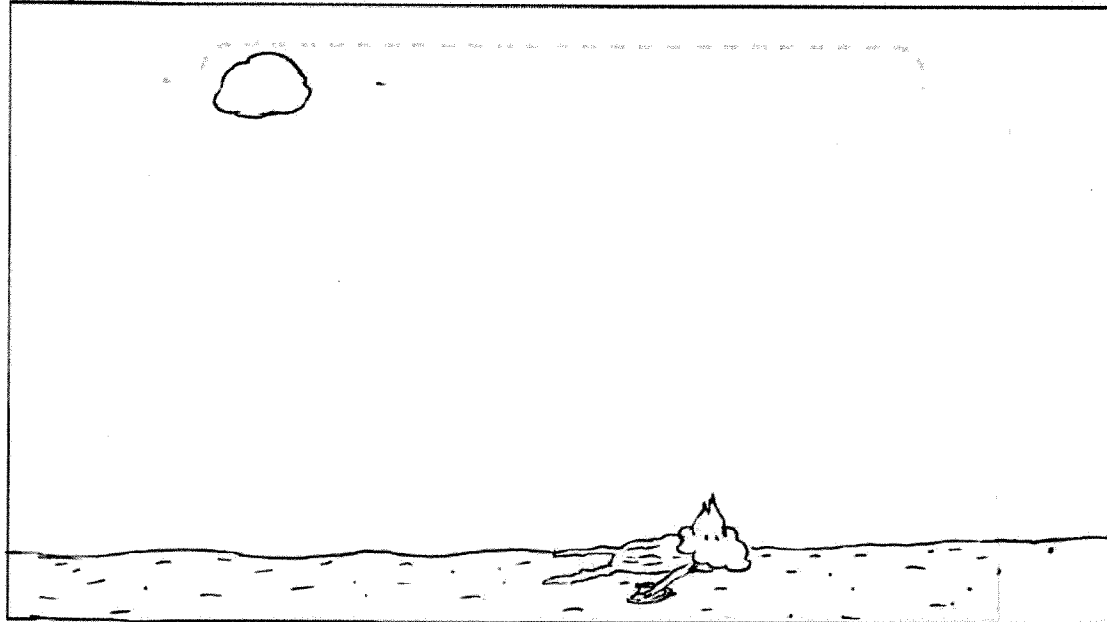
Page 191

Sc. 112

Pnl. A

Bg.

day night

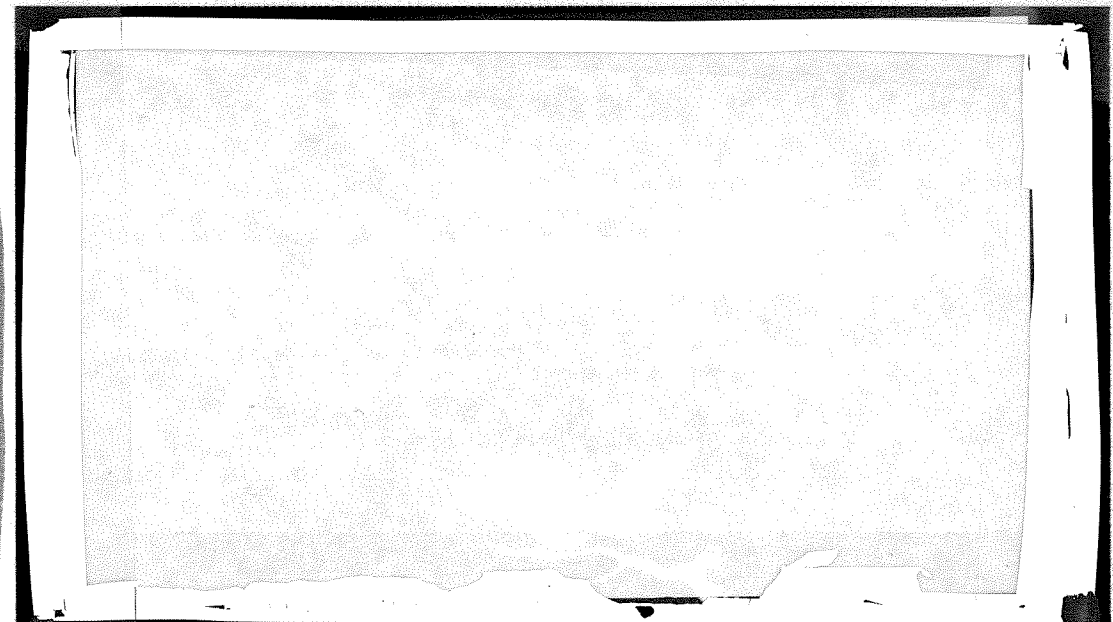


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

- STRANGE CLOUD FLOATS ABOVE LH.

Timing:

EOP  
✓

\* END OF  
LEMONHOPE  
PT. 1.

JUL 17 2013

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HW  
Cust